

MSG The CheatSheet for Model-Glue 3

Controller

Methods

```
AddToCache(name:string, value:any, [timeout:numeric])
GetFromCache(name:string)
GetModelGlue()
```

Event

Methods

```
AddResult(name:string)
AddTraceStatement(name:string, value:any)
ArgumentExists(string:name)
CopyToScope(scope:struct, listOfEventKeys:string [, arrayOfDefaults:array])
Forward(eventhandler:string [, append:list])
GetAllArguments()
GetAllValues()
GetArgument(name:string [, default:any])
GetValue(name:string [, default:any])
GetView(name:string)
LinkTo(eventName:string, [append:list], [anchor:string])
MakeEventBean(type:any, [fields:list])
SetValue(name:string, value:any)
ValueExists(name:string)
```

View

Variables

```
Viewstate
Viewcollection
```

Viewstate Methods

```
Exists(name:string)
GetAll()
GetValue(name:string [, default:any])
```

Viewcollection Methods

```
Exists(name:string)
GetView(name:string)
```

ModelGlue

Methods

```
GetBean(string:name)
GetConfigBean(string:name)
GetOrmService()
```

Model-Glue XML

Elements and that's children

after	broadcasts, results, views
argument	
before	broadcasts, results, views
broadcasts	message
config	setting
controller	message-listner
controllers	controller
event-handler	broadcasts, results, views
event-handlers	event-handler, scaffold
event-type	befor, after
event-types	event-type
include (child element of modelglue)	
include (child element of views)	
	value
message	argument
message-listener	
modelglue	controllers, event-handlers, include, config, event-types, module, scaffold
module	
result	
results	result
scaffold	broadcasts, results, views
setting	
value	
view	
views	include