## Report on Music Player Application

#### Overview:

Created using Python and the Tkinter GUI framework, the "Offline Music Player" is a basic music player application. It lets users go through a list of songs and play, pause, and stop them. Users can also fast-forward to a certain moment in the music that is presently playing.

### Features:

**Song Choice**: A list of songs that are accessible in the designated directory is provided by the program. By clicking on it, users may choose a song from the playlist.

#### Regulators:

- 1) **Play**: Starts the chosen music to be played back.
- 2) **Stop**: Ends the music that is presently playing.
- 3) Hold: Holds back the playback.
- 4) **Continue**: Continues playing after a pause.
- 5) **Previous and Next**: Takes you to the music that comes before or after it in the playlist.

**Time Leap**: The "Jump to Time" slider allows listeners to jump to a certain segment of the song's length. Based on the chosen time, the program recalculates the playback position.

**Progress Bar:** The present playback position in relation to the song's overall duration is graphically represented by a progress bar.

### Implementation:

**Tkinter Graphical User Interface:** creates the graphical user interface using Tkinter. includes labels, buttons, and a progress bar to provide users with an engaging experience.

**Pygame with Audio Reproduction**: Audio playback is managed via the Pygame library. Playing and loading songs is done with pygame.mixer.music.

While the music is playing, the program refreshes the song data and progress bar.

**Track Navigation**: Users may use the "Previous" and "Next" buttons to go through the playlist. The program automatically advances to the next song in the playlist when one ends.

**The Jump-to-Time function:** incorporates a function that lets listeners advance to a certain point in the song that is now playing.

# **Application:**

- 1. Launch the software.
- 2. Choose a tune from the collection.
- 3. To control playback, use the play, stop, pause, and continue buttons.
- 4. Using the previous and next buttons, you may move between tracks.
- 5. You may jump to a certain section of the song by using the "Jump to Time" slider.