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4. Implementation of System Call

1. Introduction

In this section, we explore low-level Linux system calls to retrieve system information and read directory contents directly using the `sysinfo()` system calls. The implementation is executed on Parrot OS, a Debian-based Linux distribution often used for security and development.

2. Objective

To understand and use the `sysinfo()` system call to get system statistics.

To compare these system calls to higher-level alternatives (like `readdir()`).

3. Environment

Operating System: Parrot OS (x86_64)

Compiler: gcc (GNU Compiler Collection)

Editor: nano / vim / VS Code (as preferred)

4. Implementation

4.1 `sysinfo()` System Call

This system call provides statistics such as uptime, memory usage, and load averages.

C Program: `sysinfo_test.c`

```
#include <stdio.h>
```

```
#include <sys/sysinfo.h>
```

```
int main() {
```

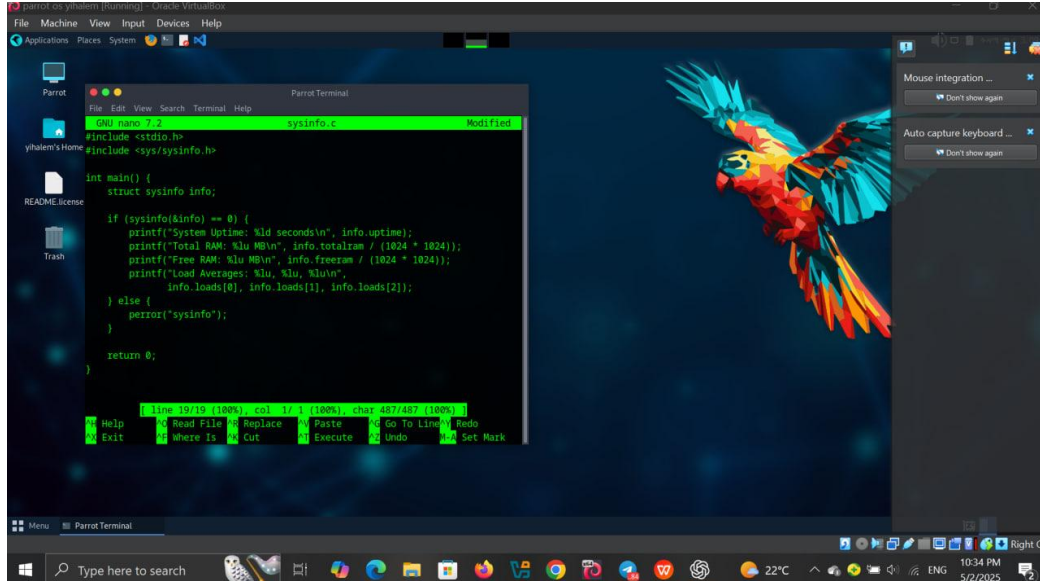
```
    struct sysinfo info;
```

```

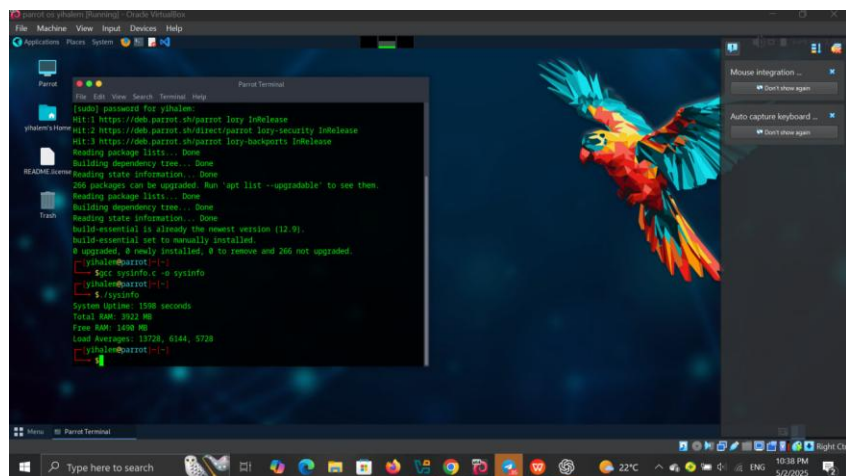
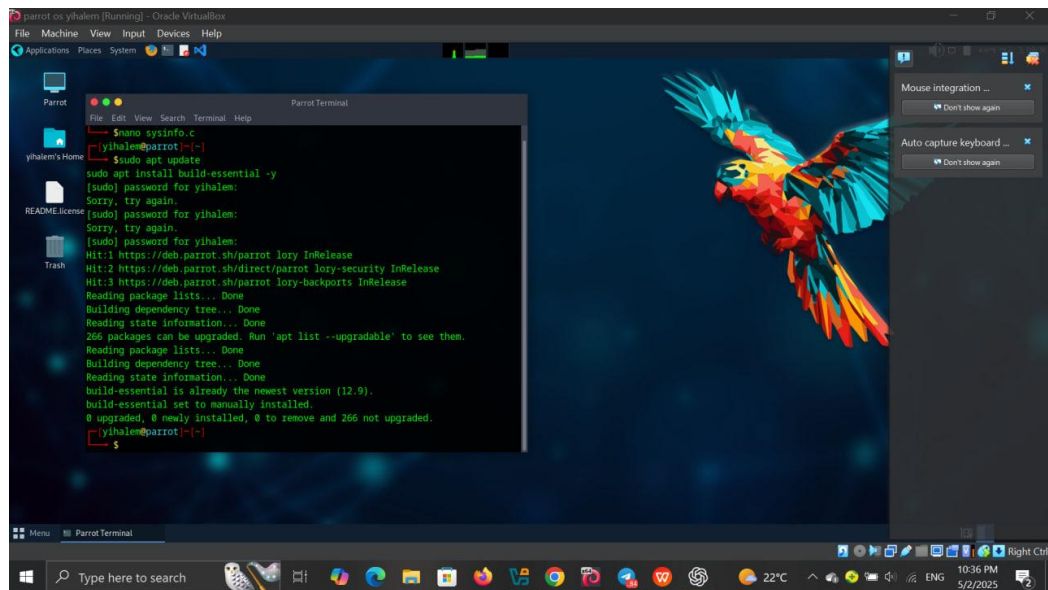
if (sysinfo(&info) == 0) {
    printf("System Uptime: %ld seconds\n", info.uptime);
    printf("Total RAM: %lu MB\n", info.totalram / (1024 * 1024));
    printf("Free RAM: %lu MB\n", info.freeram / (1024 * 1024));
    printf("Load Averages: %lu, %lu, %lu\n",
        info.loads[0], info.loads[1], info.loads[2]);
} else {
    perror("sysinfo");
}

return 0;
}

```



Compilation Command:



```
gcc sysinfo_test.c -o sysinfo_test
```

Execution:

```
./sysinfo_test
```

5. Analysis

sysinfo() provides a snapshot of system status. It is helpful for monitoring system health and performance.

6. Conclusion

This implementation helped develop an understanding of low-level Linux system programming. Using system calls like sysinfo() and other gives better insight into how user applications interact with the kernel.