

Add Linked Web pages to a Node.js Application

- 1 In your web browser, go to IBM Bluemix™ at <https://ace.ng.bluemix.net> and LOG IN.
- 2 On a separate tab in your browser, go to DevOps Services at <https://hub.jazz.net/> and SIGN IN.
- 3 To continue using the same project as you used for Card 3:

Use **My STUFF** to find your code of *my name / myname-coderdojo-html-nodejs*, Open the application and **EDIT CODE**.

- 4 OR To start a new project:

Use **EXPLORE** to search and find sample application *rewillen / coderdojo-html-nodejs*, Open the application, **EDIT CODE**, and **FORK** like you did on Steps 3-6 on card 2.

- 5 Open the views folder, and then Click on `indexwithhtml.ejs` and copy lines 9-13.

```

7   <body>
8     <h1>My coderdojo web site</h1>
9     <p>Click on a link to visit a page.</p>
10    <ul>
11      <li><a href="games.html">My favorite games</a></li>
12      <li><a href="aboutme.html">About Me</a></li>
13    </ul>
14    <p>User count <%= userCount %></p>
15  </body>

```

- 6 Click on `index.ejs` and paste the content after line 8. `Index.ejs` should now look like `indexwithlinks.ejs`.

- 7 Click on `manifest.yml`. **Deploy** and follow **Routes**.

My name coderdojo web site

Click on a link to visit a page.

- [My favorite games](#)
- [About Me](#)

The user count in my nodejs application is: 1

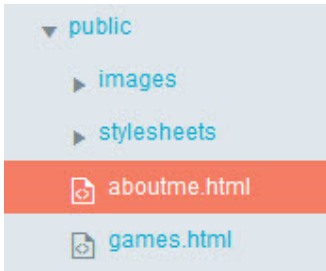
The user by two count in my nodejs application is: 2

- 8 Follow the links to [My favourite games](#) and [About Me](#)

My Favorite Games

- [Insert game 1 name here](#)
- [Insert game 2 name here](#)

9 Back in DevOps Services, Click on [public](#) directory.



10 Edit the text in [aboutme.html](#).

```

9  <h1>About Me</h1>
10 <p>My name is Ruth.</p>
11 <p>I live in a USA.</p>
12 <p>I am over 10 years old.</p>

```

11 Edit the img line in [aboutme.html](#) to reference a picture which will be uploaded in the next steps.

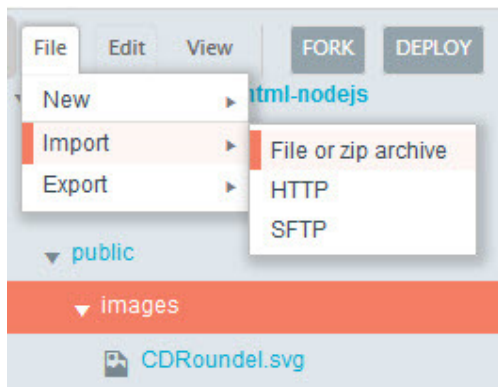
```

14 <p></p>

```

12 In the [public](#) folder, Click on [images](#).

13 Select [File](#), [Import](#), [File or zip archive](#).



14 Navigate and select your image to upload.

15 Edit [games.html](#). Insert links to your favourite games.

```

<li><a href="http://www.websudoku.com/">Web Sudoku</a></li>

```

16 Again, click on [manifest.yml](#). [Deploy](#) and follow [Routes](#).

17 Experiment with any HTML features that you want. You can complete the My First Website CoderDojo HTML exercises.