

calc.c

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#include <stdio.h>
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```
#include <string.h>
```

```
void swap(char a[]){
    int L = strlen(a);
    int i;
    for (i = 0;i<L/2;i++){
        int t = a[i];
        a[i] = a[L-i-1];
        a[L-i-1] = t;
    }
}
```

```
void add(const char a[], const char b[], char res[]){
    int l1 = strlen(a);
    int l2 = strlen(b);
    int m;
    int n;
    int i;
    int num;

    if (l1==0 && l2==0){
        return;
    }

    if (l1>l2){
        m = l1;
        n = l2;
    }
    if (l1<=l2){
        m = l2;
        n = l1;
    }
    res[0] = '0';
    for (i=0;i<n;i++){
        num = res[i] - '0' + a[l1-1-i] - '0' + b[l2-1-i] - '0';
        res[i] = num%10 + '0';
        if (num>=10){
            res[i+1] = '1';
        }
        else res[i+1] = '0';
    }
}
```

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for (i=0;i<(m-n);i++){
    if (l1>l2){
        num = res[n+i] - '0' + a[m-n-1-i] - '0';
        res[n+i] = num%10 + '0';
        if (num>=10){
            res[n+i+1] = '1';
        }
        else res[n+i+1] = '0';
    }

    if (l1<l2){
        num = res[n+i] - '0' + b[m-n-1-i] - '0';
        res[n+i] = num%10 + '0';
        if (num>=10){
            res[n+i+1] = '1';
        }
        else res[n+i+1] = '0';
    }
}

swap(res);

if (res[0] == '0'){
    int len = strlen(res);
    for (i=0;i<len-1;i++){
        res[i] = res[i+1];
    }
    res[len-1] = 0;
}

}

```

```

void sub( const char a[], const char b[], char res []){
    int l1 = strlen(a);
    int l2 = strlen(b);
    int i = 0, j = 0;
    int m,n;
    int num;
    int num_a = 0, num_b = 0;
    int mark;
    int borrow;

    if (l1==0 && l2==0){
        return;
    }
}

```

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}

if (l1>l2){
    m = l1;
    n = l2;
}
if (l1<l2){
    m = l2;
    n = l1;
    mark = 1;
}
if (l1 == l2){
    m = n = l1;
    for (i=0;i<l1;i++){
        if (a[i]>b[i]){
            goto next;
        }
        if (a[i]<b[i]){
            mark = 1;
            goto next;
        }
        if (a[i] == b[i]){
            j++;
        }
    }
    if (j == l1){
        res[0] = '0';
        return;
    }
}

next:
if (mark != 1){
    for (i=0;i<n;i++){
        if (borrow){
            num = (a[l1-1-i] - '0') - (b[l2-1-i] - '0') - 1;
        }
        else{
            num = (a[l1-1-i] - '0') - (b[l2-1-i] - '0');
        }
        if (num<0){
            num += 10;
            borrow = 1;
        }
    }
}

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        else borrow = 0;

        res[i] = num + '0';
    }

    for (i=0;i<m-n;i++){
        if (borrow){
            num = a[m-n-1-i] - '0' - 1;
        }
        else{
            num = a[m-n-1-i] - '0';
        }
        if (num<0){
            num += 10;
            borrow = 1;
        }
        else{
            borrow = 0;
        }

        res[n+i] = num + '0';
    }

    int len = strlen(res);
    i=0;
    while (res[len-1-i] == '0'){
        res[len-1-i] = 0;
        i++;
    }
    swap(res);
}

if (mark == 1){
    for (i=0;i<n;i++){
        if (borrow){
            num = b[l2-1-i] - '0' - (a[l1-1-i] - '0') - 1;
        }
        else{
            num = b[l2-1-i] - '0' - (a[l1-1-i] - '0');
        }
        if (num<0){
            num += 10;
            borrow = 1;
        }
    }
}

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        else borrow = 0;

        res[i] = num + '0';
    }

    for (i=0;i<m-n;i++){
        if (borrow){
            num = b[m-n-1-i] - '0' - 1;
        }
        else{
            num = b[m-n-1-i] - '0';
        }
        if (num<0){
            num += 10;
            borrow = 1;
        }
        else borrow = 0;

        res[n+i] = num + '0';
    }

    int len = strlen(res);
    i=0;
    while (res[len-1-i] == '0'){
        res[len-1-i] = 0;
        i++;
    }
    len = strlen(res);
    res[len] = '-';
    swap(res);
}

}

```

matrix.c

```

#include <stdio.h>
#include <string.h>

```

```

int is_same_diagonals(int n, int a[]){
    int i,j,k;
    int diagonals = 2*n - 3;
    int count = 0;
    int mark = 0;

```

```

//main diagonal
for (i=0;i<n-1;i++){
    if (a[i*n]==a[(i+1)+(i+1)*n]){
        count++;
    }
}
if (count==n-1){
    mark+=1;
}
else return 0;

//lower diagonals
for (k=2;k<n;k++){
    i=(k-1);
    j=(n-1);
    count = 0;
    while ((i>0)&&(j>((n-1)-k+1))){
        if (a[i+j*n]==a[(i-1)+(j-1)*n]){
            count++;
        }
        i--;
        j--;
    }
    if (count == k-1){
        mark+=1;
    }
    else return 0;
}

//upper diagonals
for (k=n-1;k>=2;k--){
    i=(n-1);
    j=(k-1);
    count = 0;

    while ((i>(n-1-k+1))&&(j>0)){
        if (a[i+j*n]==a[(i-1)+(j-1)*n]){
            count++;
        }
        i--;
        j--;
    }
    if (count == k-1){
        mark+=1;
    }
}

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    }
    else return 0;
}

if (mark==diagonals){
    return 1;
}
else return 0;
}

```

path.c

```

int recursion(int n, int m, int A[], int i, int j, int k, int l, int path[][2]){
    if ((A[i*m+j]==1) || (A[k*m+l]==1)){
        return 0;
    }
    if ((i<0) || (i>=n)){
        return 0;
    }
    if ((j<0) || (j>=m)){
        return 0;
    }
    if (A[i*m+j]==9){
        return 0;
    }
    if ((i==k) && (j==l)){
        if ((A[i*m+j]==0) && (A[k*m+l]==0)){
            return 1;
        }
    }
}

A[i*m+j]=9;

if (recursion(n,m,A,i-1,j,k,l,path)){
    return 2;
}
else if (recursion(n,m,A,i+1,j,k,l,path)){
    return 2;
}
else if (recursion(n,m,A,i,j-1,k,l,path)){
    return 2;
}
else if (recursion(n,m,A,i,j+1,k,l,path)){
    return 2;
}

```

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    }
    else{
        return 0;
    }
}

int find_path(int n, int m, int A[], int i, int j, int k, int l, int path[][2]){
    if ((A[i*m+j]==1) || (A[k*m+l]==1)){
        return -1;
    }
    if ((i<0) || (i>=n)){
        return -2;
    }
    if ((j<0) || (j>=m)){
        return -3;
    }
    if ((i==k) && (j==l)){
        if ((A[i*m+j]==0) && (A[k*m+l]==0)){
            return 1;
        }
    }
}

int result = recursion(n,m,A,i,j,k,l,path);

int x,y;
for (x=0;x<n;x++){
    for (y=0;y<m;y++){
        if (A[x*m+y]==9){
            A[x*m+y]=0;
        }
    }
}

return result;
}

```