Put this in your pipe and smoke it:

**package** com.company.us;  
  
*// Bank Account system  
  
// Create a new class Account (outside psvm class )  
// Create properties and methods  
  
// Create objects in psvm  
// Setting data to objects created***class** Account {  
  
 String **accholder\_name**;  
 **int balance**;  
 **int acc\_number**;  
   
   
 *// Method body* **void** creditBalance(**int** creditMoney) {  
  
 System.***out***.println(**"-----------------------------------------------------"**);  
 System.***out***.println(**"Transaction in progress. Dont press the back button"**);  
 **balance**=**balance**+creditMoney;  
 *// creditMoney means funds are being added to the account* System.***out***.println(**"Updated balance: "**+**balance**);  
 System.***out***.println(**"-----------------------------------------------------"**);  
  
 }  
  
 **void** debitBalance() {  
  
 }  
  
}  
  
  
**public class** Barb\_123 {  
  
 **public static void** main(String[] args) {  
  
 Account Aniket\_account = **new** Account();  
  
 *// Setting data  
 // Object\_name.propery= data* Aniket\_account.**acc\_number** = 12233;  
 Aniket\_account.**balance** = 300;  
 Aniket\_account.**accholder\_name**=**"Aniket"**;  
  
 *// Getting data* System.***out***.println(**"Aniket's details :"**);  
 System.***out***.println(**"Account number: "**+Aniket\_account.**acc\_number**);  
 System.***out***.println(**"Balance :₹"** + Aniket\_account.**balance**);  
 System.***out***.println(**"Accountholder name is "**+Aniket\_account.**accholder\_name**);  
  
 *// COMPLICATED STUFF  
  
 // Crediting balance (calling method)  
 // Objectname.method();* **int** creditMoney=10; *// declaration  
 // Calling method* Aniket\_account.creditBalance(creditMoney);  
   
   
   
  
  
 }  
  
}  
*// Crt + Shift + F10 instead of Run button*

BEFORE OOP

Calling a method

**package** com.company.us;  
  
**public class** Basics\_done\_earlier {  
  
 **public static void** main(String[] args) {  
  
 **int** a=10;  
 **int** b=11;  
  
 *Moppy*(a,b);  
 }  
  
 **static void** Moppy(**int** a, **int** b)  
 {  
 **int** c=a+b;  
 System.***out***.println(c);  
  
 }  
}

AFTER………………………….

**package** com.company.us;  
  
**public class** basics\_After {  
  
 **public static void** main(String[] args) {  
  
 **int** balance = 300;*//int b=300* **int** creditMoney = 10;*//int c=10;  
   
 creditBalance*(300, 10);*//creditBalance(b,c);* }  
  
 **static void** creditBalance(**int** balance, **int** creditMoney) *//static void creditBalance(int b, int c){* {  
  
 balance = balance + creditMoney;*//int b=b+c;* System.***out***.println(balance);*//sout(b)* }  
  
}