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Transactions

In bitcoin and Ethereum you can send funds from one account to another. This activity is captured in a transaction.

In this assignment we are going to add transactions to our blockchain.

You will need to implement code in ./cli/cli.go starting at line 183. The function is func (cc *CLI) SendFundsTransaction(

Side Note: notice how line continuation works in go with the declaration of the function.

The function calls cc.InstructorSendFundsTransaction remove that. That is the instructors version of the code (The answer that I implemented).

Work through the pseudo code and implement the transaction.

Basically a transaction is finding all the outputs for an account that do not have any corresponding input. These are the unused outputs that represent the value of the account. Fortunately we have an index that tells us where to find these. Verify that there is sufficient funds in the account then create inputs for our new block/new transaction that collects all of the funds. Given that we have the sum of the funds, now create 1 or 2 output transactions. First a transaction output to the destination to account. If the amount of the funds is larger than the transferred amount then some "change" is owed back to the "from" account. If "change" is needed then create a transaction output with the "change".

The pseudo code is in a comment in the file ./cli/cli.go and it is reproduced below.

```
//
// Pseudo Code:
// 1. Calcualte the total value of the account 'from'. Call this 'tot'.
     You can do this by calling `cc.GetTotalValueForAccount(from)`.
// 2. If the total, `tot` is less than the amount that is to be transfered,
          `amount` then fail. Return an error "Insufficient funds". The perso
//
      is trying to bounce a check.
// 3. Get the list of output tranactions ( ../transactions/tx.go TxOutputType )
      Call this 'oldOutputs'.
// 4. Find the set of (may be empty - check for that) values that are pointed
      to in the index - from the 'from' account. Delete this from the
//
//
// 5. Create a new empty transaction. Call `transctions.NewEmptyTx` to create.
          Pass in the 'memo' and the 'from' for this tranaction.
// 6. Convert the 'oldOutputs' into a set of new inputs. The type is
      ../transctions/tx.go TxInputType. Call `transactions.CreateTxInputsFromC
          to do this.
// 7. Save the new inputs in the tx.Input.
```

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```
// 8. Create the new output for the 'to' address. Call `transactions.CreateTxC
// Call this `txOut`. Take `txOut` and append it to the tranaction by cal
    `transactions.AppendTxOutputToTx`.
// 9. Calcualte the amount of "change" - if it is larger than 0 then we owe 'fr
    change. Create a 2nd tranaction with the change. Append to the tranacti
    // TxOutputType.
// 10. Return
//
```

Steps that you will want to use

First you need to get the main program in .../A-04/main to compile. This means having the solution to assignment 3 in the .../A-04/merkle directory. Also you will need to fix .../A-04/cli.go around line 190 to return and take out the code that is incomplete. Go to the .../A-04/main directory and:

```
go build
```

You should end up with a main program or main.exe to run.

Now you need to have a genesis block. The code for this is already built. You just have to run it. In the main directory run:

```
./main --create-genesis
```

This should create a directory .../A-04/main/data with 2 files in it. The file are in JSON format. You should be able to edit the files with a text editor (vi or vim for example) and take a look at them. The file with the long name (it is the hash of the block) is the first block in the chain. This is the "genesis" block. A bunch of accounts have been created with 50000 tokens each. The other file is index.json. It is our index to finding stuff in the set of blocks. Take a look at both files.

If you need to run ./main --create-genesis again (so that you are starting over with a fresh chain) then you will need to manually delete all the files in the .../A-04/main/data directory. I had to do this a bunch of times before I got the transaction code to work.

Other commands that are useful.

You can take a look at the accounts that have been created with:

```
./main --list-accounts
```

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and you can find out how much funds are in an account with:

./main --show-balance 0x00000SomeAccountNumber

When you start out you should have a bunch of accounts with 50000 tokens in each account. The account numbers should look familiar. They are specified in the <code>./main/cfg.json</code> file and match with the accounts that Sasha emailed out.