



Installation and quickstart



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Preamble

Each of the three Olsonet software packages mentioned in this note: PicOS, SMURPH, and VUEE, comes with documentation. The quality of that documentation varies. For example, SMURPH/SIDE has been documented quite extensively, while PicOS and VUEE (which have been evolving rapidly, especially in the area of drivers for diverse hardware interfaced to the system) leave quite a bit to be desired. In addition to the documents that you will discover inside the packages, you may also find interesting and relevant various supplementary materials, including technical notes, slide presentations, and academic papers available from the Olsonet's web site <http://www.olsonet.com>.

For some obscure historical reasons, SMURPH is called SIDE these days. This is also the name of the directory into which the package unpacks. Do not be confused: SMURH and SIDE mean the same thing. VUEE is a layer of functions adapting PicOS praxes to be executable on the virtual hardware provided by SMURPH/SIDE.

The three packages come as a single `tar`'red and `gzip`'ped archive, which unpacks into three separate directories: `PICOS`, `SIDE`, and `VUEE`. They can be unpacked into any location in your home directory hierarchy. It makes sense if all three directories occur in the same place (as subdirectories of the same directory). If you are using Windows, install cygwin (see below) before unpacking the software.

Hardware

You need:

A **PC or laptop** capable of running **Windows** (2000K is fine, in fact may be preferred, so the PC doesn't have to be high end) or **Linux** (say a recent version of Ubuntu). A true parallel port (a USB dongle emulating a parallel port is useless for our purpose) is strongly recommended.

A JTAG programmer. While it is possible to use USB JTAG programmers (instead of parallel port programmers) under Windows, we haven't succeeded with them on Linux. Some notes seem to indicate that the [TI MSP-FET430UIF](#) does work on Linux (and, possibly, other TI programmers work as well); however, it didn't work for us. We prefer [Tiny USB JTAG](#) (from Olimex) which works fine under Windows and its cheaper (and much smaller) than MSP-FET430UIF. We couldn't find out whether anybody has managed to get it to work under Linux. As so far we have not been using Linux for MSP430 development work, getting the USB JTAG programmers to work under Linux has not been our priority.

Generally, USB JTAG programmers are not much better (or friendlier) if you have a true parallel port. They may be more convenient with a modern laptop where a parallel port is usually absent. The recommended parallel port programmer, [MSP430-JTAG](#), is cheap and reliable. It works with Windows (except Vista) as well as Linux, as long as you have a true parallel port. In summary:

- If you have a true parallel port and are not running Vista, use [MSP430-JTAG](#). This also applies to Linux.
- If you insist on Vista, use [Tiny USB JTAG](#).
- With Linux, make sure that you have a (true) parallel port and use [MSP430-JTAG](#). USB JTAG programmers will likely become available soon.



A USB to serial dongle, preferably [TTL232R3V3](#) from [FTDI](#) (works under Windows and Linux with no problems). It can be purchased at a number of places, including the [manufacturer](#). The connector on the EMSPCC11 (the so-called Warsaw board) was especially designed for that dongle. If you want to try other solutions, please keep in mind that only two pins on the connector are needed for serial communication (4 – RX and 5 – TX). Those pins are directly connected to the microcontroller pins and require 3V logic. No handshakes (CTS/RTS) are required. Another advantage of the USB dongle is that it provides power supply to the board.

The requisite cables: parallel cable, USB cable, and so on.

Windows

Windows XP (or 2000) is preferred. Parallel port programming doesn't work on Vista, although USB JTAG programmers (in particular, Tiny USB JTAG) work fine.

Start by installing cygwin from <http://www.cygwin.com/>. Follow the instructions, i.e., download the installer (**setup.exe**) and run it as administrator. Select the recommended settings, i.e., “For all users” and “Unix/binary” text file type. To avoid problems with missing items, make sure you have installed *everything*. In the “Select packages” window, click on the looped arrows in the topmost line (the one that says “All”) until the text to the right of it reads “Install”. This selects “Install” for “All” packages.

Note: cygwin on Vista may misbehave (e.g. messages about failing fork when trying to execute programs). It may have been fixed in the most recent cygwin release, but if you experience problems of this kind, you will need to “re-base” the DLLs. This is a bit tricky, as it must be done from outside cygwin. Quit cygwin and open a DOS command window. In the command window, **cd** to the cygwin **bin** directory, e.g., **cd C:\cygwin\bin**, start the **ash** shell (**ash.exe**), and execute **/bin/rebaseall** from **ash**. Wait until the program completes and start cygwin again.

Download mspgcc from http://sourceforge.net/project/showfiles.php?group_id=42303 (the mspgcc-win32 package is all you need). Alternatively, you can fetch it from this repository:

<http://sheerness.cs.ualberta.ca/pawel/OLSONET/>

where we keep the most recent version that has been tested with our setup (the file named **mspgcc-xxxxxxx.exe**). Execute the file (as administrator) to install mspgcc. There is no need to change any defaults.

In directory **C:\mspgcc\docs** (assuming default installation), you will find the manual by Steve Underwood (file **mspgcc-manual.pdf**). Glance through chapters 8 and 10. Especially, chapter 10 explains how to use **gdb** with MSP430 via **gdbproxy**, which will be useful for debugging. Needless to say, it makes sense to become familiar with the general set of features of **gdb** (there is no shortage of documentation on the Network).

Now it is time to unpack the software (see **Preamble**). Having accomplished that, go to directory **PICOS/Scripts** and unzip **UTILS.zip**.

Install the drivers for TTL232R3V3. You can get them from FTDI's web site, but they are also available in the unzipped **UTILS** directory. Plug in the TTL232R3V3 dongle into a USB socket on your computer (there is no need to attach the board to the other end). When the system prompts you for drivers, direct it to subdirectory **TTL232R-drivers** in **UTILS**. You will be prompted twice – this is normal.



Copy the script **mkmk** from **PICOS/Scripts** to your personal “**bin**” directory which is automatically searched for executables (appears in your cygwin shell path). You can always invoke that script from **PICOS/Scripts** (by typing the full path), but it makes sense to keep it more handy. That script plays an important role in compiling PicOS programs (the so-called praxes), and you will be using it a lot. Note that this is a Tcl script, so Tcl is needed as part of the cygwin setup (Tk will be useful as well).

A quick-start exercise

If you want to use the parallel port for programming, you are now ready for a quick-start exercise. Do this:

1. Move to directory **PICOS/Apps/RFPing**, which contains a simple praxis testing RF communication between a pair of nodes.
2. Execute this command in that directory:

```
mkmk WARSAW
```

The argument identifies the board for which the praxis should be compiled. It corresponds to the name of a directory which you will find in **PICOS/PicOS/MSP430/BOARDS**. Directory contains a description of EMSPCC11 (which is also known as the “Warsaw” board).

3. The script will create a **Makefile** in the praxis directory. Now, execute **make** to compile the praxis into a program that can be loaded into the device.

Having performed the above steps, you should see in the praxis directory (among other things) these two files: **Image** and **Image.a43**. They are two versions of the same uploadable code. One way of loading the program into the board involves **gdb** and **gdbproxy** and it works as follows:

1. Connect the MSP430-JTAG to the JTAG port on the board and to the parallel port on your computer. Make sure that the board is powered on.
2. Open a cygwin window (it can be an X window) and execute in it this command:

```
mcp430-gdbproxy --port=2000 mcp430
```

If this step fails, i.e., the program complains that it cannot talk to the device or exits, it can mean that 1) the board is not powered on or the connection between the board's JTAG port and the programmer is faulty, or 2) there is something wrong with your parallel port setting. In the latter case, you may try different BIOS settings for the port.

3. In **PICOS/Apps/RFPing**, execute:

```
mcp430-gdb Image
```

Note that **mkmk** has created in the praxis directory two files **gdb.ini** and **.gdbinit** with identical contents. One of these files is read by **gdb** (depending on whether you are on Windows or on Linux) and, in particular, identifies the (socket) port over which **gdb** will talk to **gdbproxy**. If everything is OK, **gdb** should display this piece of text:



```
0x00004000 in __reset_vector__ ()
```

before presenting its prompt. Then erase the board's code flash with this command:

```
monitor erase all
```

and then load the program into it:

```
load Image
```

which may take a few moment. You should see something like this:

```
Loading section .text, size 0x5dbc lma 0x4000
Loading section .data, size 0x28 lma 0x9dbc
Loading section .vectors, size 0x20 lma 0xffe0
Start address 0x4000, load size 24068
```

at the end.

4. Type:

```
monitor reset
continue
```

to run the program. These basic steps are described in chapter 10 of the manual that comes with mspgcc.

Note that the communication between **gdb** and **gdbproxy** involves a TCP socket. Thus, it is possible to have the two parties run on different machines connected via the Internet. For this, you will have to edit **gdb.ini**/**gdbinit** replacing **localhost** with the address of the machine running **gdbproxy**.

To communicate with the board over UART, you will have to connect the board to your PC via the TTL232R3V3 dongle. When connected, the dongle appears as a COM port. Program **Terminal.exe** in **UTILS** is a terminal emulator, which you can use to communicate with the board. This program can be executed directly (it is not installed). Before you invoke the terminal emulator, make sure that the dongle's COM port number is not greater than 10 (the emulator doesn't see COM numbers higher than 10). Run the Device Manager, find the device and, if its port number is higher than 10, change it. Windows will likely object to this action telling you that the target port number is in use, but (unless you have reasons to believe that the system is right) you can safely ignore the warning (and force the change).

The terminal emulator offers you a number of options. Select the COM port number of the dongle, set the baud rate to 9600, 8 data bits, no parity, 1 stop bit, and no handshake. In the "Transmit" area, check the CR=CR+LF box (this isn't absolutely necessary). You may also want to change the default font (the "Set font" button in the "Settings" area) to something fixed (like Courier). Finally, hit the "Connect" button to activate the connection.

If you now reset the board (by switching it off and on, or from **gdb** – by executing **monitor reset** followed by **continue**), you should see the menu of commands of the RFPing praxis. Note that if you do not enter a command within 10 seconds, the praxis will assume that the UART is not connected, and it will commence automatic transmission and reception.

A trivial command-line terminal emulator is available as **ufront.tcl** in **PICOS/Scripts**. This is a Tcl script which you invoke this way:



```
ufront.tcl n rate
```

where *n* is the COM number and *rate* is the baud rate, e.g.:

```
ufront.tcl 13 9600
```

Note that the script accepts arbitrary COM numbers. It will echo all lines received from the UART to the screen and send all lines entered from the keyboard to the UART.

If you want to use the Tiny JTAG (USB) programmer, you will have to install the drivers, which can be found in `UTILS/MSP430-JTAG-TINY-1032-drivers/Drivers`. The installation is straightforward: when you plug in the programmer and the system prompts you for drivers, point it to that directory. Following this step, go to directory `UTILS/MSP430-JTAG-TINY-1032-drivers/DLLs` and move all files (DLLs) from there to `mspgcc/bin` (the directory where `mcp430-gdbproxy.exe` is located). Note that two of those DLLs, `HIL.dll` and `MSP430.dll`, replace existing files, which you may want to preserve, just in case. This will not affect `mcp430-gdbproxy`'s compatibility with the parallel port JTAG.

Here is how to invoke `mcp430-gdbproxy` with Tiny JTAG:

```
mcp430-gdbproxy --port=2000 mcp430 TIUSB
```

If `mcp430-gdbproxy` signals problems, try replacing the firmware on the Tiny JTAG this way:

```
mcp430-gdbproxy mcp430 --update-usb-fet TIUSB
```

Once you get past this step, the rest looks pretty much the same as for MSP430-JTAG over the parallel port.

For simple programming over parallel port (without involving `mcp430-gdbproxy`) you can use `MspFet.exe` from `UTILS/MSPFET-parallel-port/`. This program is executable directly (it is not installed), but it needs the files in its directory, so if you want to move it somewhere, you have to move the whole set. The way you use it is that you first "Open" the file to load (this must be the `.a43` variant, i.e., `Image.a43` in our case), then click "Erase" and "Program".

Linux

We have tried this on (recent) Ubuntu compiling everything from sources. As the installation creates a self-contained subdirectory of `/opt/`, the outcome is likely to be relatively indifferent to system version. Consequently, instead of doing it all by yourself, you can use our pre-compiled binaries (see [The easy way](#) below), which should be good for any x86-compatible and reasonably recent installation of Ubuntu.

Note that by default Ubuntu installs very few packages, and many basic tools are likely to be missing in a default installation. You need at least `Tcl` (don't forget about `Tk`) and `make` to even start thinking about playing with `PicOS`. Luckily enough, Ubuntu makes it easy to see what is missing and lets you acquire the needed packages as they become necessary.

If you want to do everything by yourself, go to <http://mspgcc.sourceforge.net/> and read the instructions. Here is a shortcut:

Fetch the most recent version of `mcp430-gdbproxy` via CVS this way:

```
cvscvs -d:pserver:anonymous@mspgcc.cvs.sourceforge.net:/cvsroot/mspgcc login
cvscvs -z3 -d:pserver:anonymous@mspgcc.cvs.sourceforge.net:/cvsroot/mspgcc co -P .
```



This will create a subdirectory named **mspgcc**, and, inside it, another subdirectory named **sf**, where the requisite sources will be fetched. The operation may take a while depending on the speed of your Internet connection.

Go to **mspgcc/sf/packaging/** and carefully read the instructions in file **README-MAINTAINER.txt**. Then follow them. This way you will be able to install everything except **gdbproxy**, including a GUI front to **gdb** called **insight**.

Note: the instructions say that you “may” need gcc-3.4 (or older) to compile the stuff. In fact, you DO need gcc-3.4, so install it as a package (it is named **gcc-3.4**). It will not mess up your newest gcc installation, but you will be able to use it as an alternative compiler. Then, at the respective stage of the procedure, type:

```
CC=gcc-3.4 make build
```

instead of

```
make build
```

About gdbproxy

Although the package fetched via CVS does contain **gdbproxy**, that version is generic and not very useful without some serious work. Instead, you may fetch the ready executable from <http://mspgcc.sourceforge.net/> (the download area), specifically these files:

```
msp430-gdbproxy
libMSP430.so
libHIL.so
```

It makes sense to put **msp430-gdbproxy** into **/opt/mspgcc/bin**, and the two libraries into **/opt/mspgcc/lib**. Then add to **/etc/ld.so.conf.d/** a file, e.g., named **mspgcc.conf** with a single line looking like this:

```
/opt/mspgcc/lib
```

and execute

```
/sbin/ldconfig
```

Then, the **gdbproxy/gdb** setup will work the same way as for Windows, at least for MSP430-JTAG across the parallel port. Needless to say, you should make sure that the permissions of the parallel port device (typically **/dev/parport0**) allow it to be accessed by **gdbproxy** (if you invoke it as a regular user).

The UART dongle (TTL232R3V3) requires no special attention. When you plug it in, a device should pop up in **/dev**, whose name will be most likely **ttyUSB0**. You can use the same **ufront.tcl** script as under cygwin for a terminal emulator. The first argument can be either a number or a full device name, e.g., these calls:

```
ufront.tcl 0 9600
ufront.tcl ttyUSB0 9600
```

are equivalent.



Now you can go through the **quick-start exercise** described in the Windows section.

The easy way

Download from this repository:

<http://sheerness.cs.ualberta.ca/pawel/OLSONET/>

the file named like **mspgcc-linux-xxxxxxx-bin.tar.gz**. The date encoded in **xxxxxxx** stands for the day on which we fetched the current version of **mspgcc** from the CVS repository at SourceForge, compiled it and tested.

Become root and **cd** to **/**. Then **unzip** and **untar** the file. This will create **/opt/mspgcc/** with all its content that you would normally obtain when compiling everything from source. As a bonus, we include **gdbproxy**. (**/opt/mspgcc/bin** includes **msp430-gdbproxy**). To complete the installation, add to **/etc/ld.so.conf.d/** a file, e.g., **mspgcc.conf** with a single line looking like this:

```
/opt/mspgcc/lib
```

and execute

```
/sbin/ldconfig
```

to make the libraries needed by **gdbproxy** globally visible.

SMURPH/SIDE + VUEE

SMURPH/SIDE comes with extensive documentation. **SIDE/MANUAL/manual.pdf** contains the not-so-friendly (reference) manual of the present version, which has been kept up to date. **SIDE/MANUAL/BOOK/book.pdf** is the image of an old book, which is more friendly, but considerably outdated (in particular, it knows nothing about PicOS or VUEE).

Perform the following steps to verify that everything works fine. You can do more after you have read some of the documents.

Link VUEE to PicOS. Move to directory **VUEE/PICOS** and execute this:

```
./mklinks
```

Then install SMURPH. For that, move to directory **SIDE/SOURCES** and edit two files located there: **mkdata** and **mkdata_vuee**. Make sure not to remove or insert any empty lines (they are all important). Replace **BIN** (in both files) with the home-relative path to your private **"bin"** directory (you can also use an absolute path starting with **"/"**). The installation procedure will put some executables into that directory. In **mkdata_vuee**, change this string: **SOFTWARE/VUEE/PICOS** to the home-relative or absolute (starting with **"/"**) path to **VUEE/PICOS** (i.e. the **PICOS** subdirectory of your unpacked **VUEE** package). For example, if you have unpacked the software into **/home/pawel/OLSONET/**, make that string **OLSONET/VUEE/PICOS** (or **/home/pawel/OLSONET/VUEE/PICOS**). Then execute:

```
./make_both
```



This will produce lots of mostly irrelevant messages. At the end, two new executables, **mks** and **vuee**, should appear in your “**bin**” directory.

Go to **PICOS/Apps/VUEE/RFPing**. That directory contains a variant of the RFPing praxis, which can be compiled by **mspgcc** as well as for VUEE. You can try compiling it the standard way, i.e.,

```
mkmk WARSAW
make
```

and then for VUEE:

```
vuee
```

The two compilations do not interfere. For example, you can load the **Image** file into the board and check if it works. Then, you can execute the praxis virtually under SIDE:

```
./side data.txt
```

In a separate window, **cd** to **VUEE/UDAEMON** and execute:

```
./udaemon
```

This should open a **Tk (wish)** window providing a rudimentary interface to the virtual network run by SIDE. Enter 0 into the “Node Id” field and click “Connect”. This will open a UART window for Node 0. Do the same for Node 1 (the simple network described in **data.txt**) consists of two immobile nodes. To enter a UART input for a node, type it in the bottom area of the window and hit the “Return” key. When you enter the commands **s** and then **r**, the node will start sending its own packets and listening for packets from other nodes. When you do this for both nodes, you will see them exchange packets.

The **wish** shell (Tk) that comes with cygwin is capricious under XP (the **udaemon** tends to crash). We recommend you to install Tcl/Tk for Windows from <http://www.activestate.com>. Get the most recent version (it is free) and set up your path in such a way that it is easily accessible from cygwin. You can also invoke it directly, e.g.,

```
cd VUEE/UDAMEON
/cygdrive/c/Tcl/bin/wish85 udaemon
```

To make it easier for you, the most recent version of ActiveTcl for Windows tested by us is available from

<http://sheerness.cs.ualberta.ca/pawel/OLSONET/>

as an executable whose name begins with **ActiveTcl**. By executing this file you will install ActiveTcl (along with Tk) on your system.

