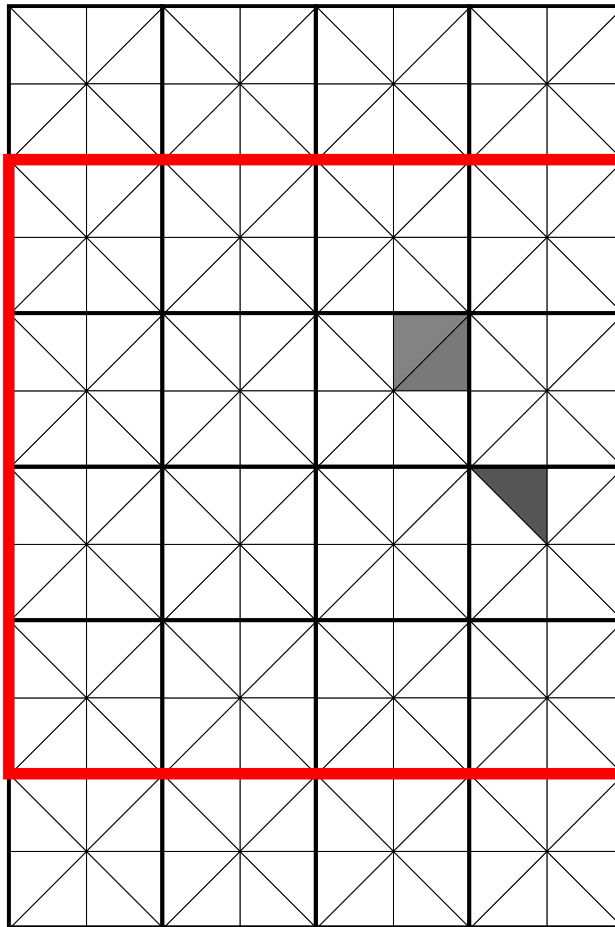


# Recorded Frame



# Recorded Signal



# Interpolated Signal

