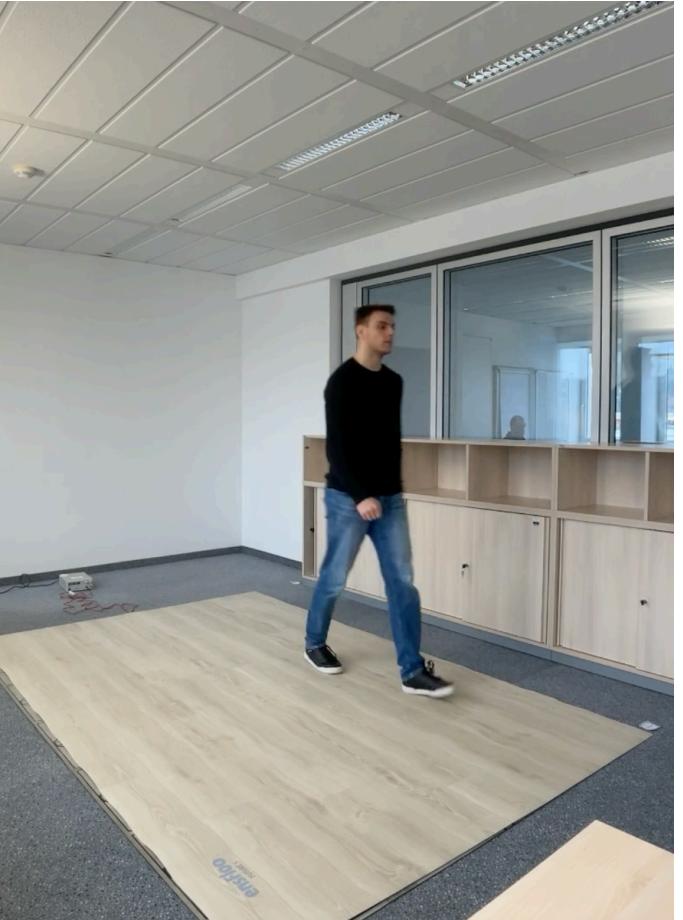
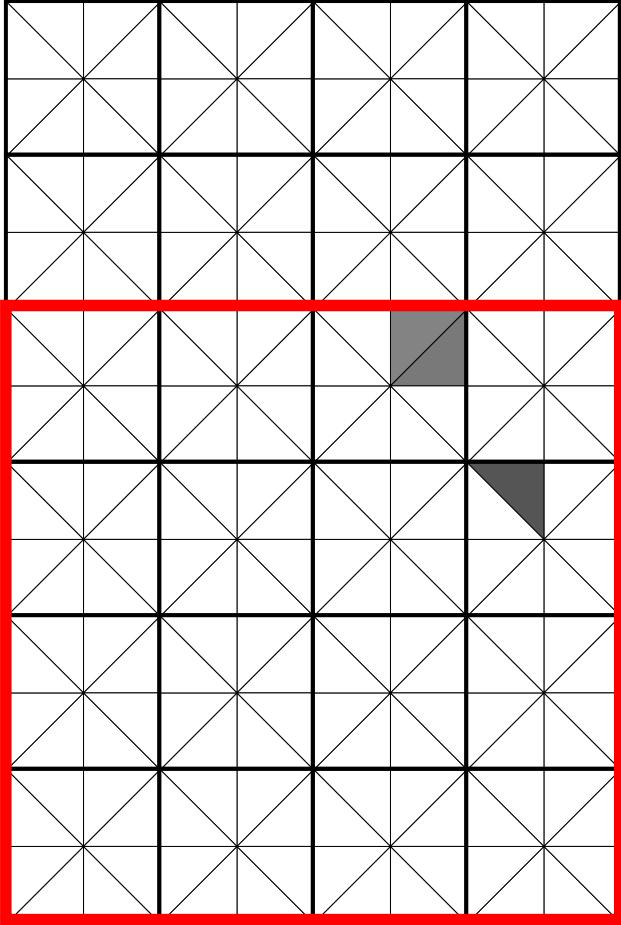


Recorded Frame



Recorded Signal



Interpolated Signal

