

# A Deep Learning Approach to 3D Human Walking Pose Estimation From SensFloor Capacitive Signals

Anonymous Author(s)

## Abstract

While camera-based systems are the dominant approach for human pose estimation, they face challenges in terms of privacy concerns and occlusion problems. These issues are of particular relevance in domains such as elderly care, where pose estimates can be used to monitor residents health or analyze incidents retrospectively. To assess an alternative to camera-based pose estimation, this paper aims to predict 3D walking poses using SensFloor: a capacitance-based floor which registers movement activity. We analyze the potential to utilize the floor's low-resolution signals to estimate poses and to what extent certain joint positions can be predicted accurately. For this purpose, we collected synchronized SensFloor signals and video data, from which we extracted 3D human poses using MediaPipe to serve as ground-truth labels for training. These signals and their corresponding labels were then used for supervised training of an LSTM neural network. To estimate the person's position on the floor, a Kalman filter was applied to smooth the noisy SensFloor measurements. Our results demonstrate that it is possible to predict human walking poses using the proposed methods, establishing a proof-of-concept for an alternative way of activity monitoring.

## Keywords

SensFloor, Human pose estimation, Deep Learning, LSTM, Kalman Filter, Capacitive Floor, MediaPipe

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Code: <https://github.com/sensfloor>

## 1 Introduction

## 2 Methods

The final goal of this project is to design a system that reads SensFloor signals, processes them, and visualizes the person's gait within a virtual simulation. To achieve this goal, we split up the problem into two components: pose estimation and localization. The process of both components is illustrated in figure 1. By separating these tasks, the system is able to use a small localized active area of the floor for pose estimation. Afterward this pose is mapped across the global floor coordinates. This enables the system to be ported to various floors of different dimensions.

For the pose estimation component, we implemented a supervised fine-tuning pipeline. For that we collected reference pose estimates from a MediaPipe to serve as labels. Using these labels, we trained a Long Short-Term Memory (LSTM) to predict human poses based on SensFloor activations within an extracted Region of Interest (ROI). To localize the estimated pose, a Kalman Filter processes the noisy sensor signals to determine the person's global coordinates. Finally, the combined data of pose and position is streamed to a frontend application for real-time visualization.

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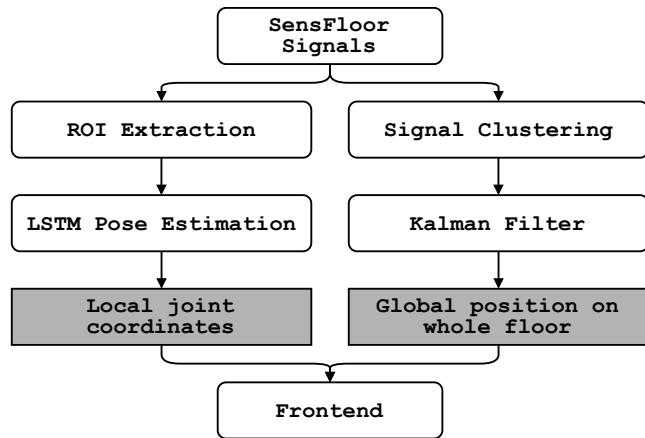


Figure 1: Overview of the SensFloor-based pose estimation pipeline – The left branch estimates the pose in a local, position-independent coordinate system, while the right branch localizes the person in global floor coordinates.

### 2.1 Data collection

The model developed in this paper takes SensFloor signals as input to predict the 3D joint coordinates of a person walking on the floor. To train and evaluate such a model, we recorded in two sessions a total of eight hours of synchronized SensFloor signals and video from three participants. To synchronize the data, we mapped the SensFloor signals to the corresponding video frame number at their time of occurrence. In post-processing, we used MediaPipe to extract 3D pose estimates from the video to serve as training targets. It is important to mention here that the origin of MediaPipe's pose estimates coordinate system is located at the center of the hips. This allows us to decompose the paper's problem into the previously mentioned two components of pose estimation relative to the hip and localization on the whole floor.

### 2.2 Training Setup

We used a CNN-LSTM architecture for training our model. It is based on the model from . Instead of rotating the step, we use a CNN to account for the Translation invariance. Figure STH shows the full architecture. Instead of giving the model all signals of the floor, we construct a Region of Interest (ROI) which is a part of the floor containing the most signals in a defined sequence. A sequence is a collection of frames. For each frame we have a state of the floor with certain signals. Our model receives the signals in the ROI frame by frame and produces a vector with continuous values as logits. These logits are given into our Loss function which can be mathematically described in the following We subtract the predictions from the reference labels, square and multiply the weights of the landmarks. The link loss is identical to the one in

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122 We assume an upright position, this is why the upper body and  
123 the head will only rotate and the focus is more on the knee and  
124 feet Mediapipe extracts 33 Joints, we only used 13, excluding the  
125 fingers, face expression, heels and foot index. For each epoch we  
126 calculate the following metrics: Mean joint position error (MJPE),  
127 percentage correct keypoits (PCK) with a 5 and 10 threshold

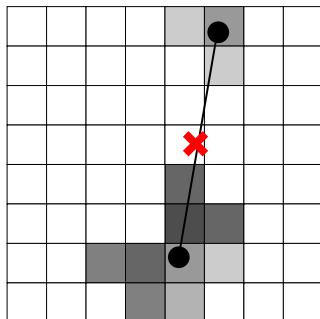
128 We assume only one person is walking on the floor

### 129 2.3 Localization

130 To integrate the local pose estimate from the model into the global  
131 coordinate system of the floor, we developed a pipeline that tracks  
132 the subject's hip position relative to the SensFloor. We do this by  
133 extracting a raw pose estimate through clustering the measured  
134 sensor activations and applying a Kalman filter to smoothen the  
135 trajectory.

136 We identify the subject's contact points with the floor by group-  
137 ing adjacent active sensor fields into clusters. The hip position is  
138 then calculated the following way: during a step, when both feet  
139 touch the ground, two clusters can be measured. In this case, we  
140 define the hip position as the midpoint between the centroids of the  
141 two clusters. If only one cluster is detected, meaning one foot is off  
signals.

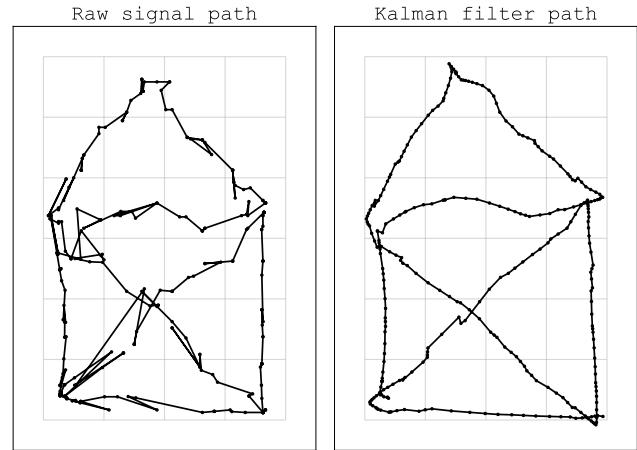
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157 **Figure 2: Calculation of the global position** – This visualiza-  
158 tion shows two clusters of SensFloor activations. For both the  
159 centroid calculated. The final position is then determined by  
160 taking the mean position between both clusters.

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164 Because the raw position estimates are noisy and lead to jittery,  
165 unnatural movement in the visualization, we apply a Kalman Filter  
166 to ensure a smooth trajectory. Similar to [, 255 ff], the filter's state  
167 vector is defined as  $\mathbf{x} = [x, y, \dot{x}, \dot{y}]^T$ , where  $x$  and  $y$  are the position  
168 coordinates and  $\dot{x}$  and  $\dot{y}$  the corresponding velocities. Due to the  
169 absence of ground-truth tracking data for exact calibration, we  
170 tuned the filter's noise parameters empirically until the trajectory  
171 visually matched the subject's actual movement in the recorded  
172 videos. A comparison of the Kalman-filtered position estimates  
173 versus the raw positions is shown in Figure 3

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**Figure 3: Effect of the Kalman filter** – The left part of the image shows the raw signals that we obtain from the clustering of the activated fields from the walk of a person on the floor. On the right side are the signals processed by the Kalman filter which show a much smoother and realistic trajectory.

## 3 Results

## 4 Discussion and Conclusion

## References

- [1] Mic Bowman, Saumya K. Debray, and Larry L. Peterson. 1993. Reasoning About Naming Systems. *ACM Trans. Program. Lang. Syst.* 15, 5 (November 1993), 795–825.