

LATEX Template for Papers of Project Module in THWS.MAI Program

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Abstract

This paper is a sample LATEX document to be reused by students of the Master's in Artificial Intelligence of the THWS in preparing their final papers for the Project Module. The document covers the commonly employed parts and elements of a scientific paper and instructions how to correctly include them. There are, however, many more features in the LATEX typesetting system than can be used when writing a paper and students are expected to explore these on their own and employ these as appropriate.

Code: <http://github.com/gitname/wonderful-repo>

1 Introduction

One part of the Project Module evaluation is a paper describing the results of the student's project. The paper shall be written in LATEX to ensure high typesetting quality, correct formatting of mathematical symbols and formulas, and cross-platform compatibility. This document provides the template for the papers that students shall use when writing the papers.

This LATEX template fixes the basic formatting requirements for the paper such as fonts, sizes, margins, spacing and the double-column format so that you do not have to worry about those. As an author you only need to follow a few basic rules explained here below and ensure that the paper does not exceed **four pages**. Acknowledgments and references do not count into this limit and can be on the fifth page. The **four pages** is a hard constraint, make sure you do not go over!

2 Title Information

The title of your work should use capital letters appropriately - <https://capitalizemytitle.com/> has useful rules for capitalization. Use the `title` command to define the title of your work. Do not insert line breaks in your title.

If your title is lengthy, you must define a short version to be used in the page headers, to prevent overlapping text. The `title` command has a "short title" parameter:

```
\title[short title]{full title}
```

3 Authors and Acknowledgements

We use anonymised submissions for review, so do not include author names in your initial submission. Author names and supervisors shall be added directly in the submission system and will not be visible to the reviewers. In the submission system you shall also provide a brief description of the contribution of each author to the project and paper.

4 Generative AI and LLM

Use of generative AI tools such as large language models (LLMs) is becoming increasingly common in scientific writing and research. Authors are welcome to use any tools that can improve the quality

of their work, provided that they adhere to two basic principles: authors clearly document their methodology including the use of such tools to promote scientific rigour and transparency, and authors take full responsibility for the content and the quality of their work. AI and LLMs are not eligible for authorship. Instead any use of such tools should be described in the appropriate sections of the paper, e.g. in the Experiments section if the tool was used to generate data, or for LLM-based evaluation. Use for spellchecking, grammar correction or basic programming assistance does not need to be mentioned.

5 The Body of The Paper

Typically, the body of a paper is organized into a hierarchical structure, with numbered or unnumbered headings for sections, subsections, sub-subsections, and possibly even smaller sections. The command `\section{}` that precedes this paragraph is part of such a hierarchy. By using the appropriate sectioning commands, you make LATEX handle the numbering and placement of the headings for you. If you want a sub-subsection or smaller part to be unnumbered in your output, simply append an asterisk to the command name. Examples of both numbered and unnumbered headings will appear throughout this sample document.¹

Since the entire article is contained in the `document` environment, you can indicate the start of a new paragraph with a blank line in your input file; that is why this sentence forms a separate paragraph.

5.1 Type Changes and Special Characters

We have already seen several typeface changes in this sample. You can indicate *italicized* words or phrases in your text with the command `\emph{}` or `\textit{}`, **boldface** text with the command `\textbf{}`, and *typewriter-style* text (e.g., for program code) with `\texttt{}`. Remember, however, that you do not have to indicate typestyle changes when such changes are part of the *structural* elements of your article; for instance, the heading of this subsection will be in boldface, but that is handled by LATEX itself.

You can use whatever symbols, accented characters, or non-English characters you need anywhere in your document.² You can find a complete list of what is available in the *LATEX User's Guide* [5].

5.2 Math Equations

You may want to display math equations in three distinct styles: inline, numbered display, or non-numbered display. Each of these styles is discussed in the next sections.

5.2.1 *Inline (In-text) Equations.* A formula that appears in the running text is called an inline or in-text formula. It is produced by the

¹This is a footnote. It adds nothing in terms of content. It is meant to give you an idea of how footnotes look and work. It is a wordy footnote, so you can see how a longish one plays out.

²This is a second footnote. Let's make it rather short to see how it looks.

117 **math** environment, which can be invoked with the usual `\begin{...}`-
 118 `\end{...}` construct or with the short form `$...$`. You can use any of
 119 the symbols and structures, from α to ω , available in *L^AT_EX* [5].

120 The inline style is not completely equivalent to the display style.
 121 For example, as we will see in the next section, the inline equation
 122 $\lim_{x \rightarrow \infty} \frac{1}{x} = 0$ looks slightly different when set in the display style.
 123

124 **5.2.2 Display Equations.** A numbered display equation — one set
 125 off by a vertical space from the text and centered horizontally — is
 126 produced by the **equation** environment. An unnumbered display
 127 equation is produced by the **displaymath** environment.

128 Again, in either environment, you can use any of the symbols
 129 and constructs available in *L^AT_EX*; this section will just give a couple
 130 of examples of display equations. First, consider the equation shown
 131 as an inline equation above:

$$\lim_{x \rightarrow \infty} \frac{1}{x} = 0. \quad (1)$$

134 Notice that it is formatted somewhat differently in the **displaymath**
 135 environment. Now, let us enter an unnumbered equation

$$\sum_{i=1}^{\infty} \frac{1}{x^2} = \frac{\pi^2}{6}$$

139 followed by another numbered equation:

$$\int_0^{\pi/2} \cos x \, dx = \sin x \Big|_0^{\pi/2} = \sin \frac{\pi}{2} - \sin 0 = 1. \quad (2)$$

144 Next you will see an example of an unnumbered equation that is
 145 not set in the **displaymath** environment but in short form defined
 146 with `$$...$$`. When $a \neq 0$, there are two solutions to $ax^2 + bx + c = 0$,
 147 and they are

$$x_{1,2} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}.$$

150 Here is an example of referencing an equation. Equation (3)
 151 shows how to write cases in *L^AT_EX*.

$$\text{nr}(G_i, r) = \begin{cases} 1 & \text{if } r \text{ is played by one member of } G_i; \\ -2 & \text{if } r \text{ is not played in } G_i; \\ -p & \text{if } r \text{ is played by } p \text{ members in } G_i. \end{cases} \quad (3)$$

157 **5.2.3 Long equations.** When an equation is too long for a single
 158 column, use the **aligned** environment within the **equation** environment.
 159 To align the equation inside the **aligned** environment,
 160 use the symbol **&** as seen in Equation 4.

$$\begin{aligned} O_{\max} = w_1 \sum_{a=1}^m \sum_{b=a+1}^n (-|\text{CPT}_a - \text{CPT}_b|) \\ + w_2 \sum_{j=1}^m (\text{DIF}_j) + w_3 \sum_{j=1}^m (\text{INT}_j / \sum_{x=1}^n x_{ij}) \end{aligned} \quad (4)$$

5.3 Citations

169 Citations to articles [1, 4, 6], conference proceedings [2, 8], or books
 170 [3, 5, 7] listed in the Bibliography section of your article will proba-
 171 bly occur throughout your text. You should use `bibtex` to produce
 172 this bibliography automatically; you simply have to insert one of
 173 several available citation commands with the key of the item cited

175 at the proper location in the `.tex` file [5]. The key is a short refer-
 176 ence that you invent to identify each work uniquely; in this sample
 177 document, the key is the first author's surname and a word from
 178 the title. This identifying key is included with each item in the `.bib`
 179 file for your article.

180 The details of how to create the `.bib` file are beyond the scope
 181 of this sample document. More information can be found in the
 182 *Author's Guide*; for exhaustive details, see the *L^AT_EX User's Guide* [5].

183 This article employs only the plainest form of citation, the one
 184 produced with the `cite{...}` command. This is, in fact, the only citation
 185 style recommended by the ACM.

5.4 Tables

188 Since a table cannot be split across pages, we typically place it
 189 at the top of the page, close to its initial reference. To achieve a
 190 proper "floating" placement of tables, use the environment **table**
 191 to enclose the table's contents and caption. The contents of the
 192 table itself have to be put inside the **tabular** environment, which
 193 ensures a suitable alignment of rows and columns. Again, detailed
 194 instructions on **tabular** material can be found in the *L^AT_EX User's
 195 Guide*.

196 Immediately following this sentence is the point at which Table 1
 197 is included in the input file; compare the placement of the table
 198 here with the table in the PDF output of this document.

200 **Table 1: Frequency of Special Characters.**

Non-English or Math	Frequency	Comments
\emptyset	1 in 1,000	Swedish names
π	1 in 5	In math
$\$$	4 in 5	In business
Ψ_1	1 in 40,000	Unexplained

202 To set a wider table (one that takes up the whole width of the
 203 page's live area), use the environment **table***. As with a single-
 204 column table, this wide table will "float" to a location deemed more
 205 desirable. Immediately following this sentence is the point at which
 206 Table 2 is included in the input file; again, it is instructive to compare
 207 the placement of the table here with the table in the PDF output of
 208 this document.

5.5 Figures

209 Like tables, figures cannot be split across pages; the best placement
 210 for them is typically the top or the bottom of the page, close to
 211 their initial reference³. To ensure a proper "floating" placement of
 212 figures, use the environment **figure** to enclose the figure and its
 213 caption.

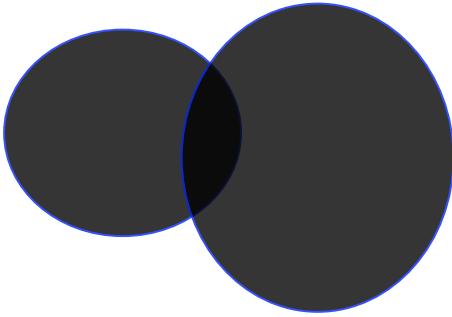
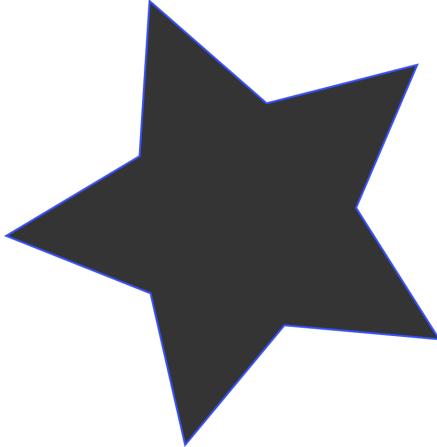
214 Figure 1 displays an image in the PDF format. Figure 2 shows a
 215 PNG image.

216 As with tables, you may sometimes want a figure to span over
 217 two columns. To achieve this, while still ensuring a proper "floating"
 218 placement, use the environment **figure***. An example can be seen
 219 in Figure 3.

220 ³The fourth, and last, footnote.

Table 2: Some Typical Commands.

Command	A Number	Comments
\imagespath	200	To provide the directory of included images
\table	300	For tables
\table*	400	For wider tables

**Figure 1: A sample circles graphic (PDF format).****Figure 2: A sample star graphic (PNG format).**

5.6 Lists

In some cases, you might want to present your ideas using lists. Lists are created with the **itemize** environment. In the next example, you can see how lists are created and used:

- First item,
- second item, and
- third item.

Sometimes, authors want to reference certain list items in the subsequent text. For that purpose, you can use the **enumerate** environment. Following is an example of a numbered list:

- (1) First point,
- (2) second point,
- (3) ...

Item 2 tells us what to do once we check off the preceding item.

5.7 Algorithms

To display algorithms in your document, employ the **algorithm** environment. Algorithms can be referenced in the same way as tables and figures (e.g., Algorithm 1).

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Data: this text
Result: how to write an algorithm with LATEX
1 initialization;
  /* this is a comment to tell you that we will now
     really start the code */ 
2 while not at end of this document do
3   read the current section;
4   if understand then
5     go to the next section;
6     this section becomes the current section;
7   else
8     | go back to the beginning of the current section;
9   end
10 end

```

Algorithm 1: How to write algorithms.

You can reference any line of your algorithm: an example of the while loop can be seen in line 2. For more details on the **algorithm** environment, see the <http://tug.ctan.org/macros/latex/contrib/algorithm2e/doc/algorithm2e.pdf> document. It is recommended to link the full code repository in the Code line at the beginning of the paper.

6 Conclusions

This paragraph will end the body of this sample document. There are two more things that follow: the bibliography and appendices. The bibliography list is produced automatically using the **bibtex** command from the .bib file and the citations in your text. You can use the appendices for additional material which does not belong or fit the main text. To conclude, let us make a disclaimer regarding the bibliography in this sample paper: with the exception of the reference to the L^AT_EX book, the citations in this paper refer to works that have nothing to do with the present subject and are used as examples only.

References

- [1] Johannes Braams. 1991. Babel, a Multilingual Style-Option System for Use with L^AT_EX's Standard Document Styles. *TUGboat* 12, 2 (June 1991), 291–301.
- [2] Malcolm Clark. 1991. Post Congress Tristes. In *TeX90 Conference Proceedings*. TeX Users Group, 84–89.
- [3] Iztok Fister, Iztok Fister Jr, and Dušan Fister. 2019. *Computational intelligence in sports*. Springer.
- [4] Maurice Herlihy. 1993. A Methodology for Implementing Highly Concurrent Data Objects. *ACM Trans. Program. Lang. Syst.* 15, 5 (November 1993), 745–770.

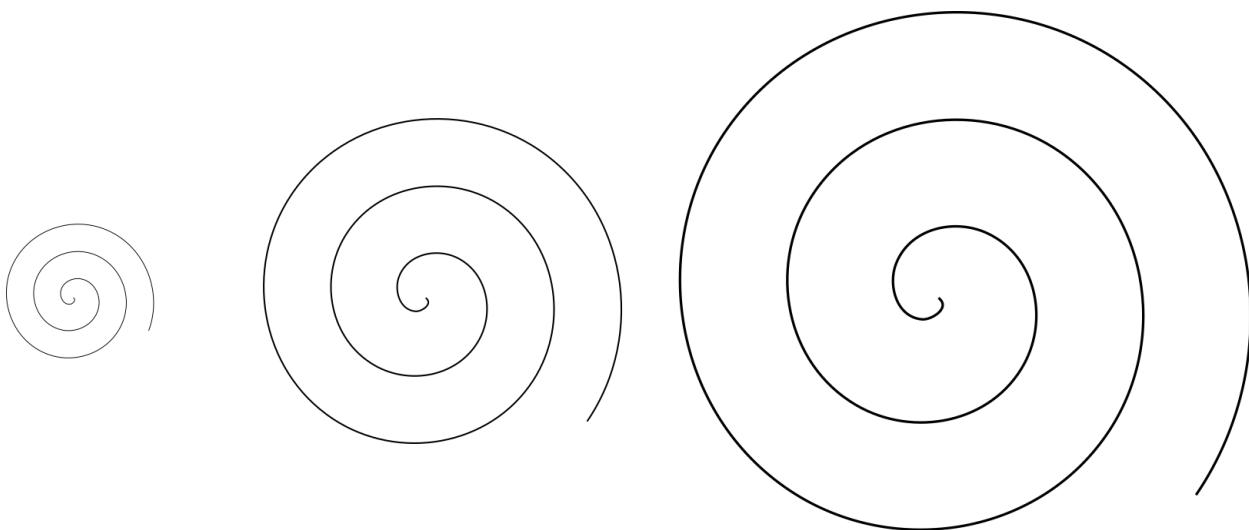


Figure 3: A sample spin graphic with a span.

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- [5] Leslie Lamport. 1986. *LaTeX User's Guide and Document Reference Manual*. Addison-Wesley Publishing Company, Reading, Massachusetts.
 - [6] Yann LeCun, Yoshua Bengio, and Geoffrey Hinton. 2015. Deep learning. *Nature* 521, 7553 (2015), 436–444.
 - [7] S.L. Salas and Einar Hille. 1978. *Calculus: One and Several Variable*. John Wiley and Sons, New York.
 - [8] Grega Vrbančič, Milan Zorman, and Vili Podgorelec. 2019. Transfer learning tuning utilizing grey wolf optimizer for identification of brain hemorrhage from head ct images. In *StuCoSReC: proceedings of the 2019 6th Student Computer Science Research Conference*. 61–66.

A Appendices

Remember that your paper shall not exceed **four pages** (references can be on the fifth page). If you need more space to present additional figures or tables, that are impossible to fit into the main text, you can use the appendix. However, do not use the appendix to extend the length of your paper beyond the 4 page limit. The appendix can be skipped when reading and evaluating your paper. Your paper shall be self-contained and completely understandable without the appendix.

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Start the appendix with the “\appendix” command and note that in the appendix sections are lettered, not numbered. This document has two appendices, demonstrating the section and subsection identification method.

B Second Section in Appendix

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B.1 Some Subsection

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