

# Sensing the Forest

UAL Workshop



May 14, 2025

# Materials

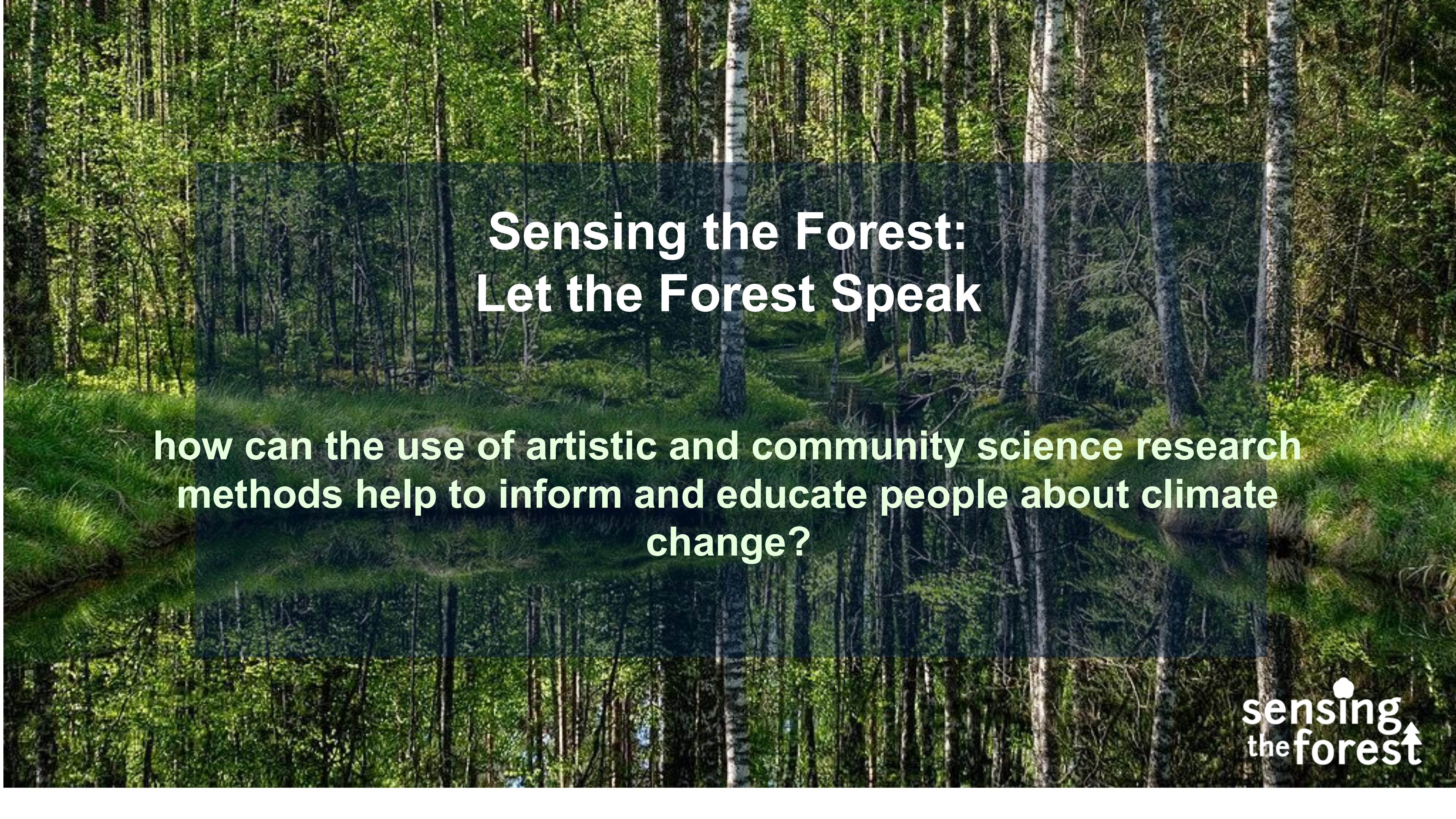


# Outline

- **9.30am-10am** Sensing the Forest project
- **10am-11.30am** Dendrophone
- **11.30am-11.45am** Break
- **11.45-12pm** The streamers (a quick introduction)
- **12pm-1pm** DIY tree talker
- **1pm-1.30pm** Final thoughts/ideas

# AHRC Sensing the Forest *Project overview*



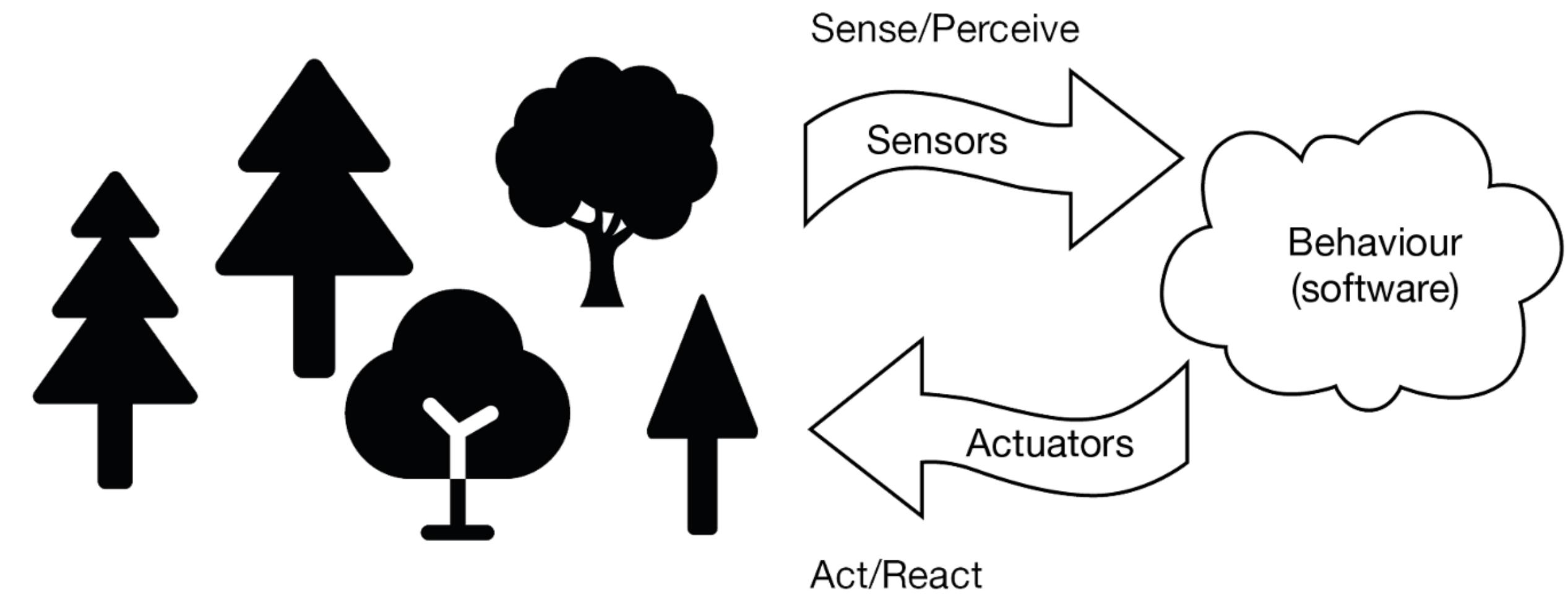


# Sensing the Forest: Let the Forest Speak

how can the use of artistic and community science research methods help to inform and educate people about climate change?



# sensing the forest↑





Nature and artistic  
creation in harmony

César Manrique

Jameos del Agua

# StF Team



# The team (1/3)



**Dr Anna Xambó (PI)**  
Senior Lecturer in Sound and Music Computing, QMUL



**Dr Luigi Marino**  
Research Fellow in Sound and Music Computing, QMUL



**Dr Peter Batchelor (CI)**  
Senior Lecturer in Music, Technology and Innovation, De Montfort University



**Dr Michael Bell (CI)**  
Climate Scientist, Forest Research



**Dr Georgios Xenakis (CI)**  
Senior Climate Scientist, Forest Research



**Hazel Stone** National Curator of Contemporary Art, Forestry England



**Dr Krishna Nama Manjunatha (CI)**  
Senior Lecturer in Micro and Nano Electronics, De Montfort University



**Ashok Karavadra**  
Senior Technician, De Montfort University



**Nick Wardlaw**  
District Recreation Manager, Forestry England



**Danielle Grimsey**  
Visitor Services Manager, Alice Holt, Forestry England



**Max Gravestock**  
Site Manager, Alice Holt, Forestry England



**Johana Knowles**  
Visitors Services Officer, Alice Holt, Forestry England

# The team (2/3)



**Dr Matthew Wilkinson**  
Advisor, Forest Research



**Kok Ho Huen**  
Advisor, Queen Mary University of London



**Dr Gerard Roma**  
Advisor, University of West London



**Dr Frederic Font**  
Advisor, Universitat Pompeu Fabra



**Aleksander Skutnik**  
BSc Computer Science, Queen Mary University of London



**Shuoyang Zheng**  
AV support  
PhD student in AI and Music, Queen Mary University of London



**Stanley Parker**  
BSc Creative Computing, Queen Mary University of London



**Ning Liu**  
BSc(eng)FT Electronic Engineering, Queen Mary University of London



**Mahmoud B. Elmokadem**  
Research assistant  
PhD in Mechatronics and Engineering, De Montfort University



**Ireti Olowe**  
Advisor, Creative Computing Institute, University of the Arts London



**Subhash Arockiadoss**  
MSc in Mechatronics, De Montfort University



**Mazharia Rahman**  
Advisor, Queen Mary University of London

# The team (3/3)



**Xinyue Xu**  
MSc Sound and Music  
Computing



**Andrés Sánchez Castrillón**  
MSc Artificial Intelligence,  
Queen Mary University of  
London



**Tug O'Flaherty**  
MSc Sound and Music  
Computing



**James Shortland**  
MSc Data Science and AI



**Geetha Bommireddy**  
Advisor, Queen Mary  
University of London

# Advisory Board



**Prof Mark Plumley**  
Professor of Signal Processing,  
EPSRC Fellow in  
“AI for Sound”,  
University of Surrey



**Louise Fedotov-Clements**  
Director of Photoworks,  
National Curator at  
Forestry England



**Prof Leigh Landy**  
Professor of Contemporary Music,  
Director of MTI<sup>2</sup>,  
De Montfort University

# sensing the forest↑

## Partners



## Collaborators



# WP1

*Artistic audio ecology  
intervention concerning  
forests and climate  
data*



# AHRC Sensing the Forest

## Objectives

**Objective 1 (WP1): Artistic audio ecology intervention concerning forests and climate data (18.9.2023-29.6.2025).**

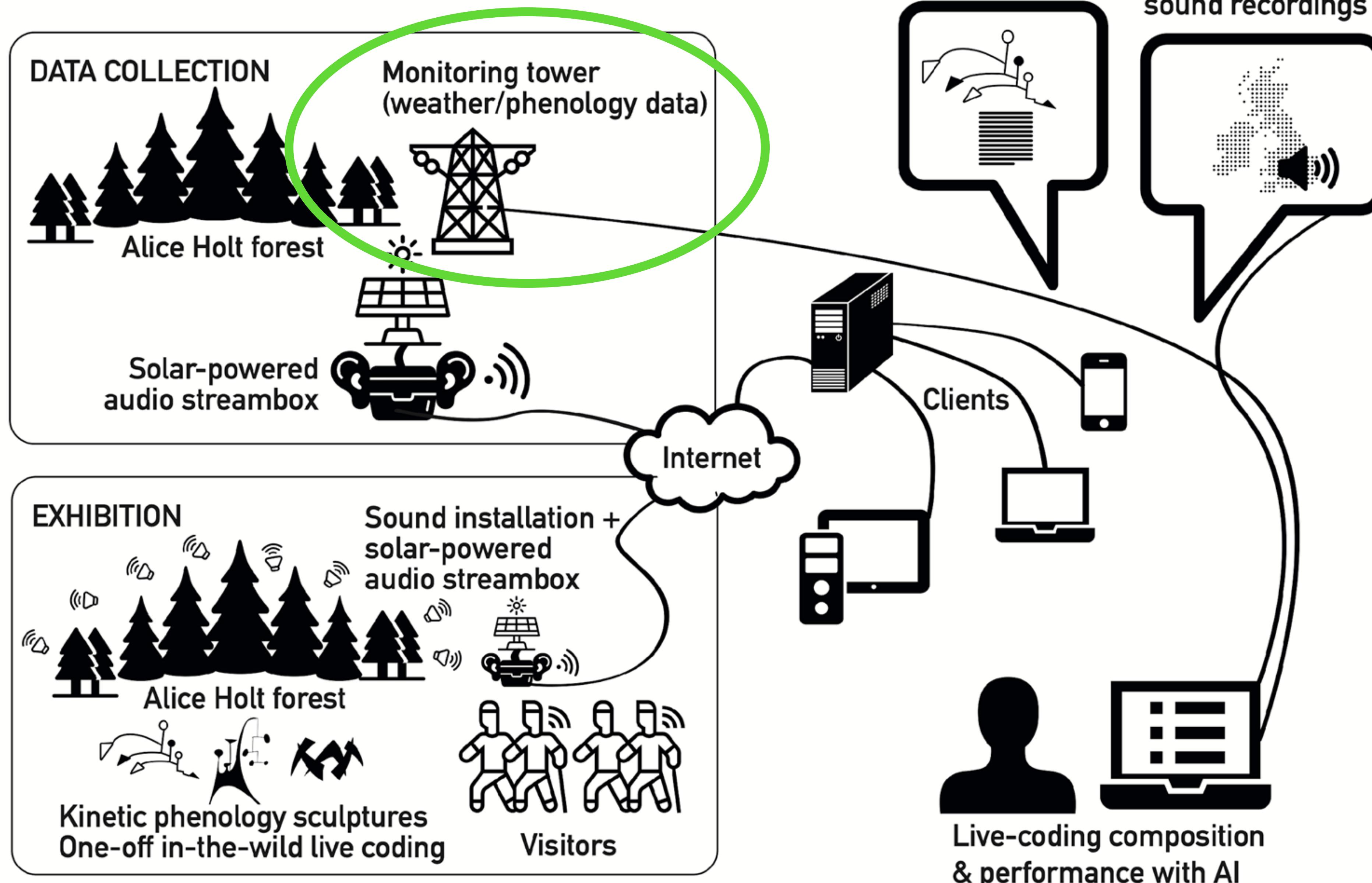
To make a one-year on-site and online artistic intervention in a UK-based forest using live scientific data and fostering acoustic ecology experiences. This objective relates to making an artistic intervention in the Alice Holt forest in Hampshire, UK in collaboration with Forest Research (FR) and Forestry England (FE).



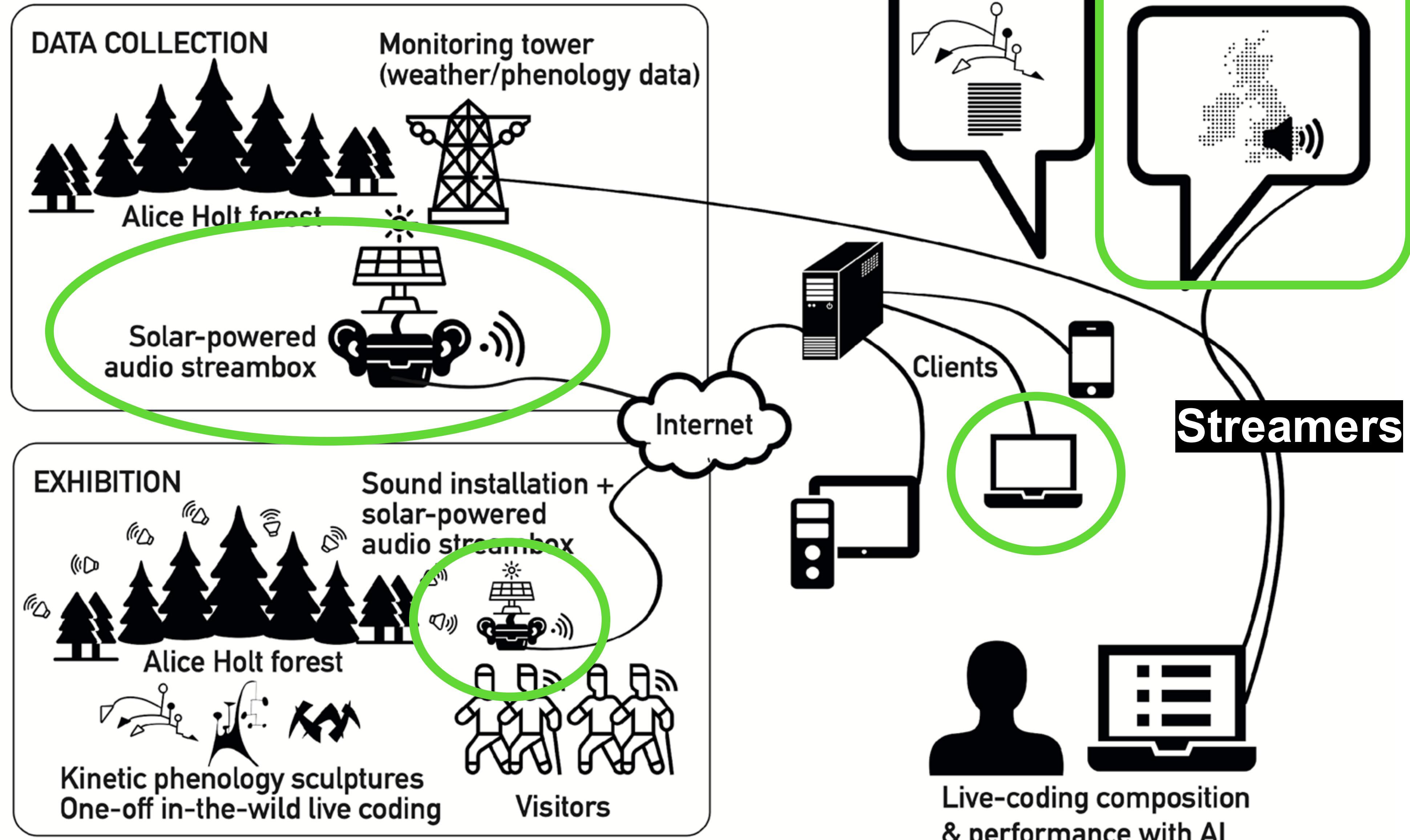
# Understanding Alice Holt's data and place



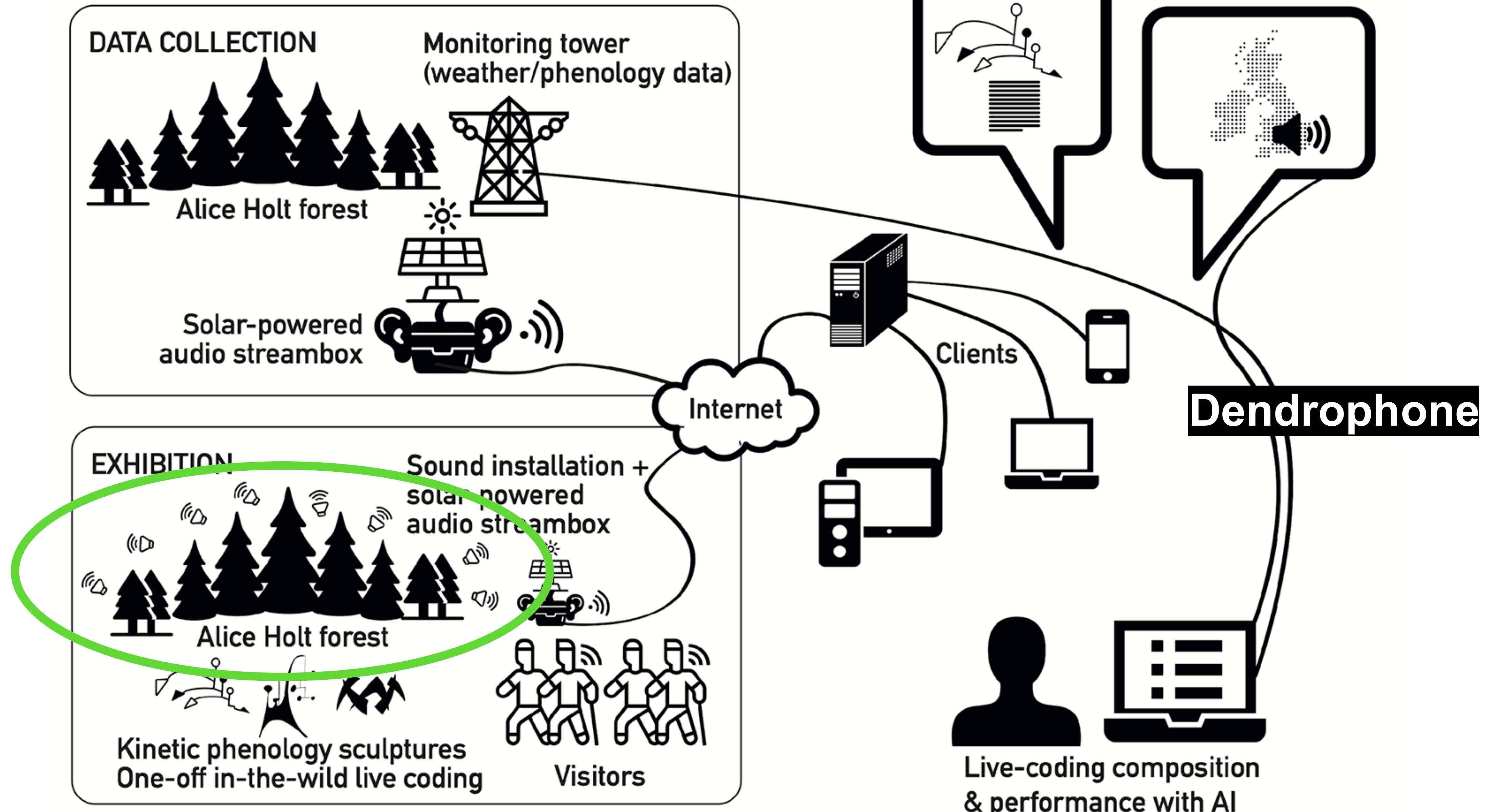
## Forest Intervention WP1



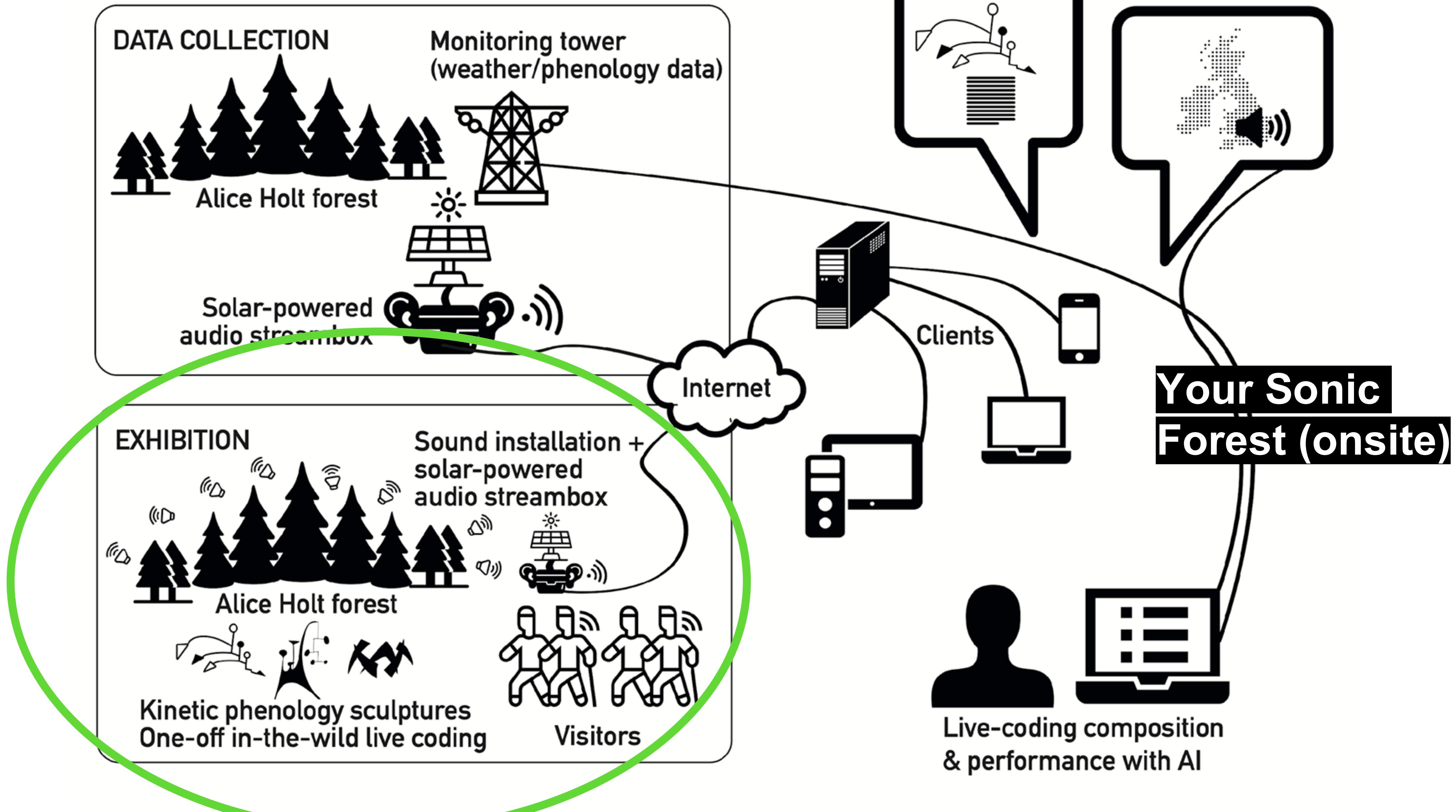
# Forest Intervention WP1



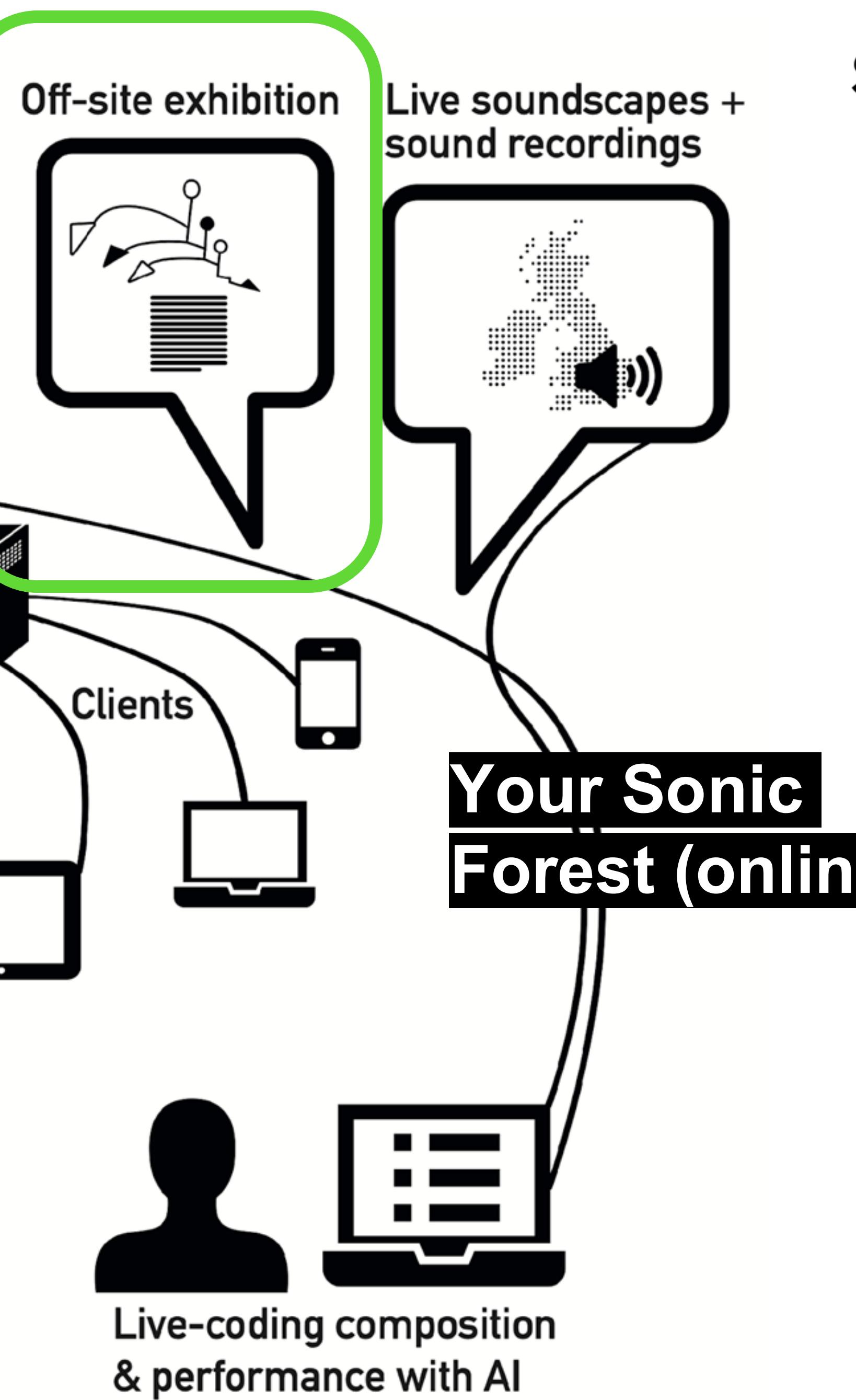
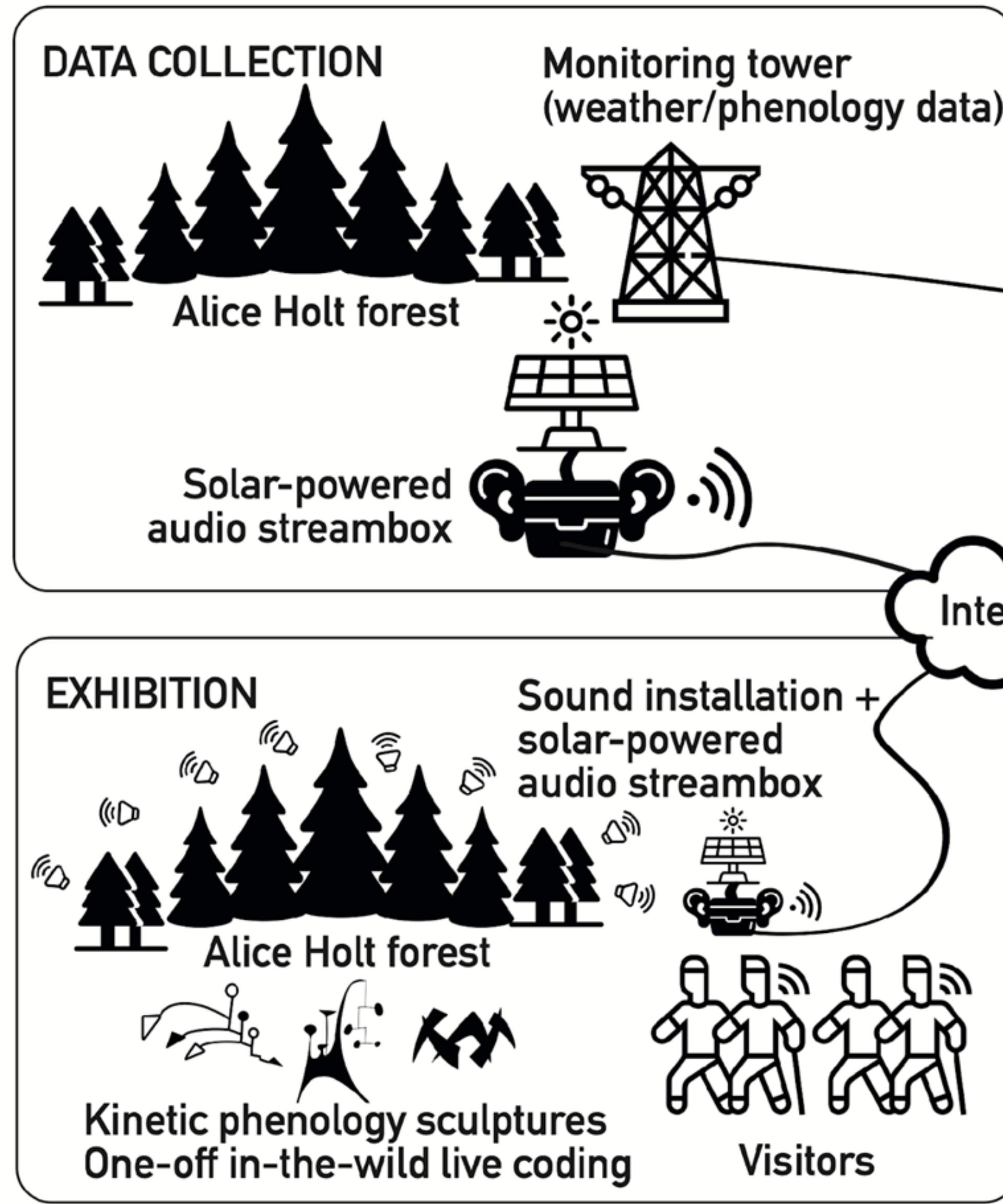
## Forest Intervention WP1



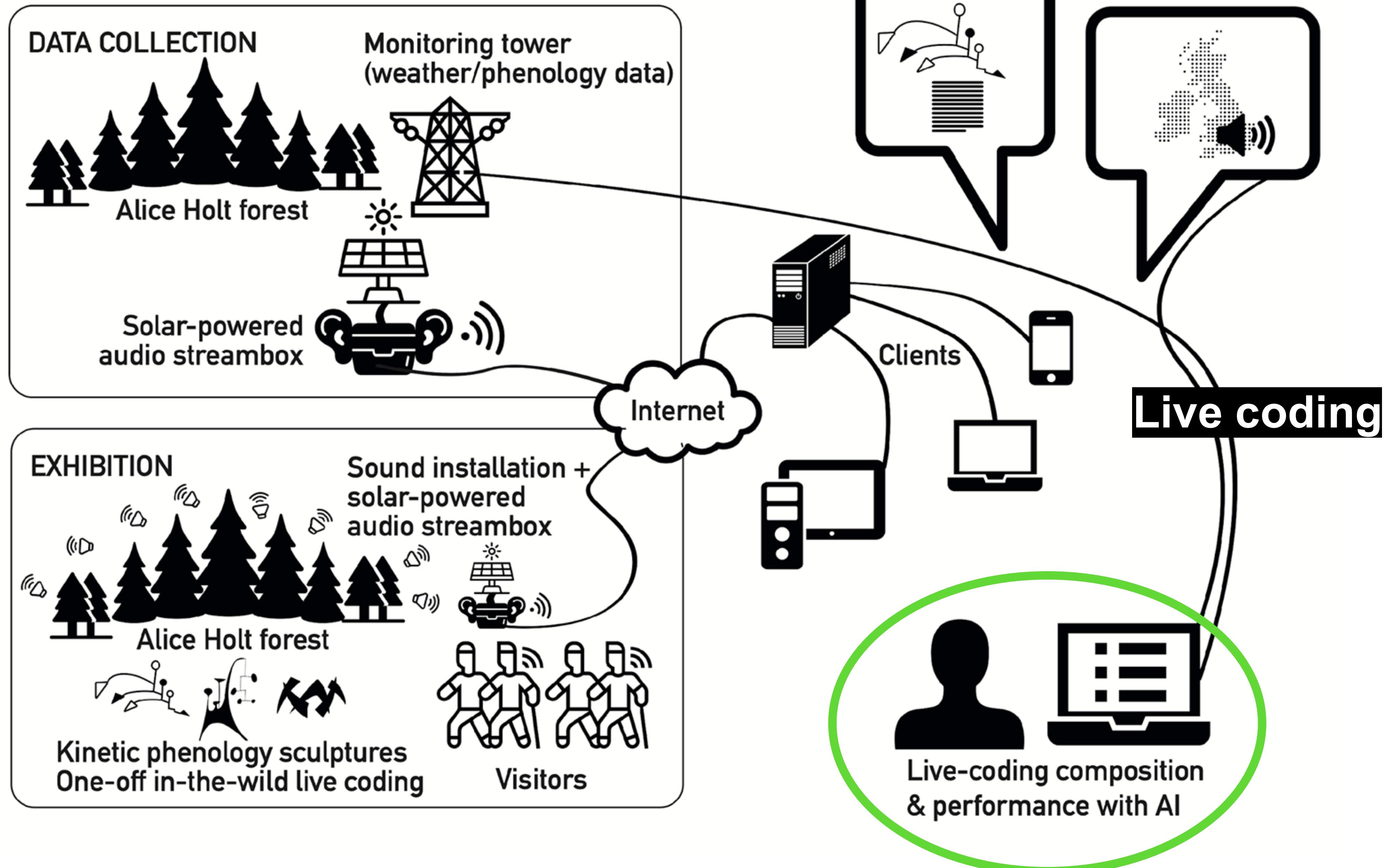
## Forest Intervention WP1



# Forest Intervention WP1



## Forest Intervention WP1



# WP2

## *Community science intervention with forests and climate data*



# AHRC Sensing the Forest

## Objectives

### **Objective 2 (WP2): Community science intervention with forests and climate data (10.6.2024-11.5.2025).**

To develop an in-house Internet of Things (IoT) prototype to measure variables related to tree stress, such as sap flow, air temperature, humidity and soil moisture to be piloted using community/citizen science methodologies connected to web applications for data analysis, visualisation and sonification. This objective relates to building a low-cost take-home prototype, inspired by commercial and expensive tree-talkers, to be used as a community/citizen science kit.

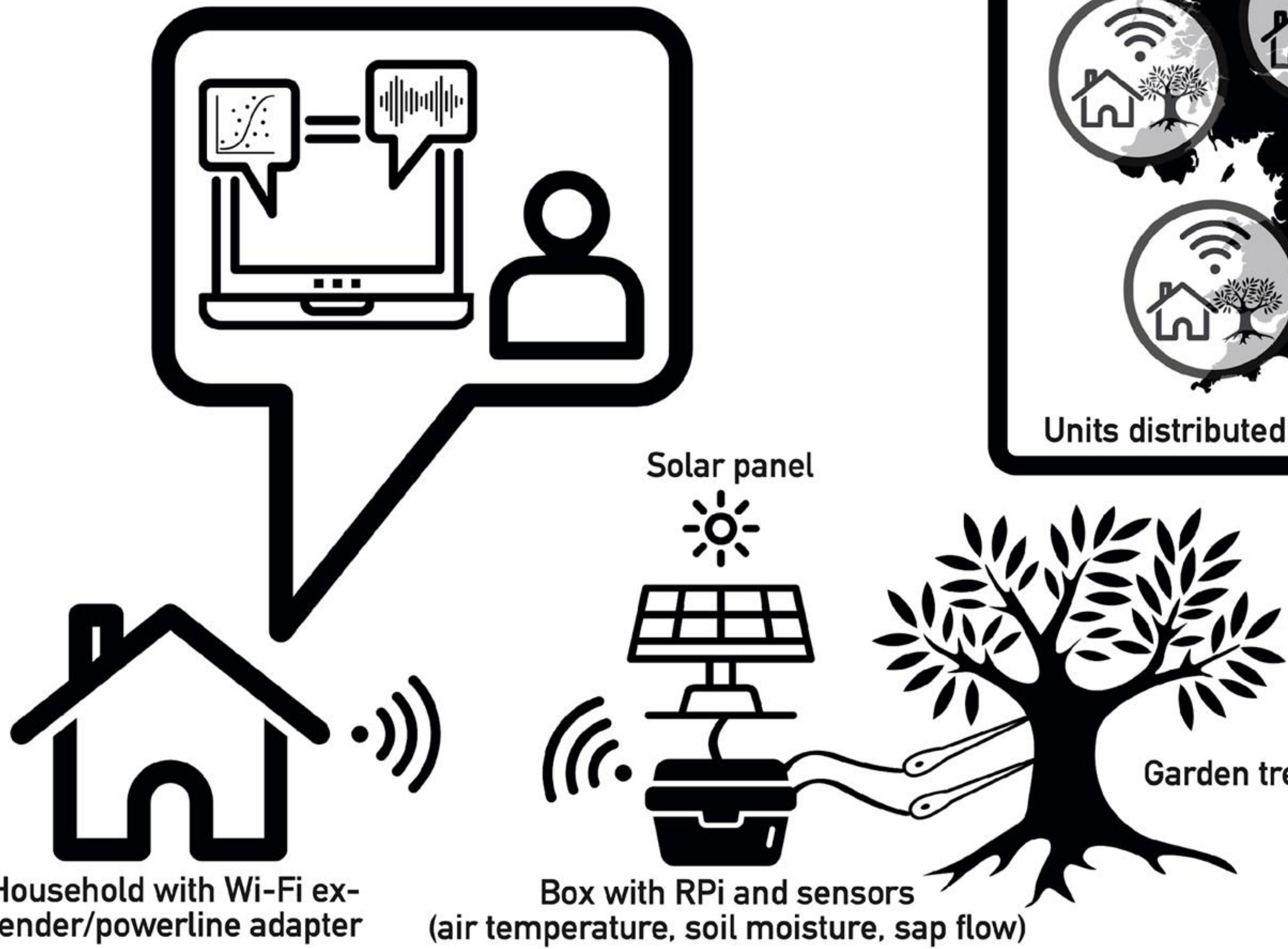


# Understanding Northern Station's data and place

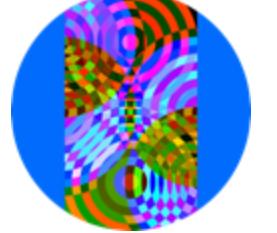


# Prototype WP2

Dedicated web app (analysis, visualisation, sonification)



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the forest ↑



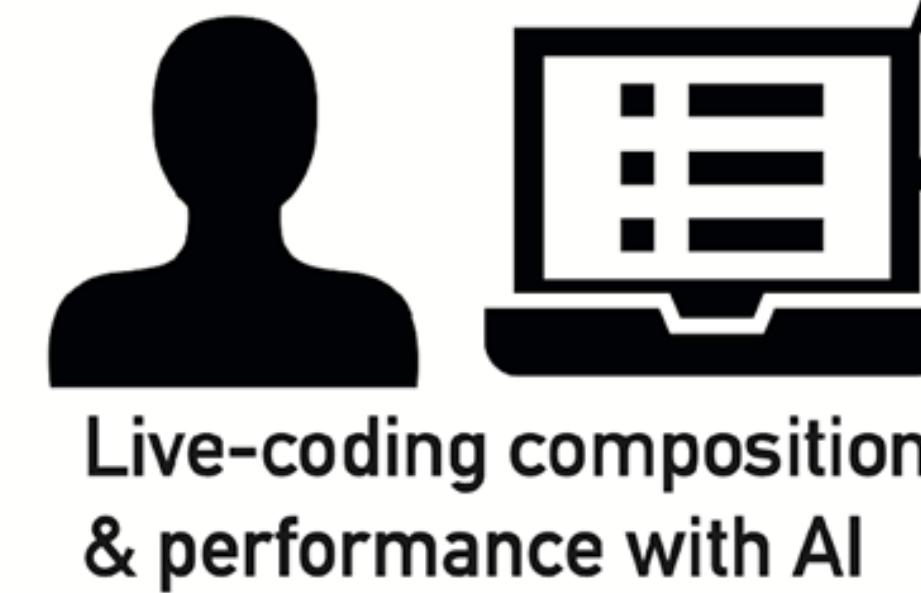
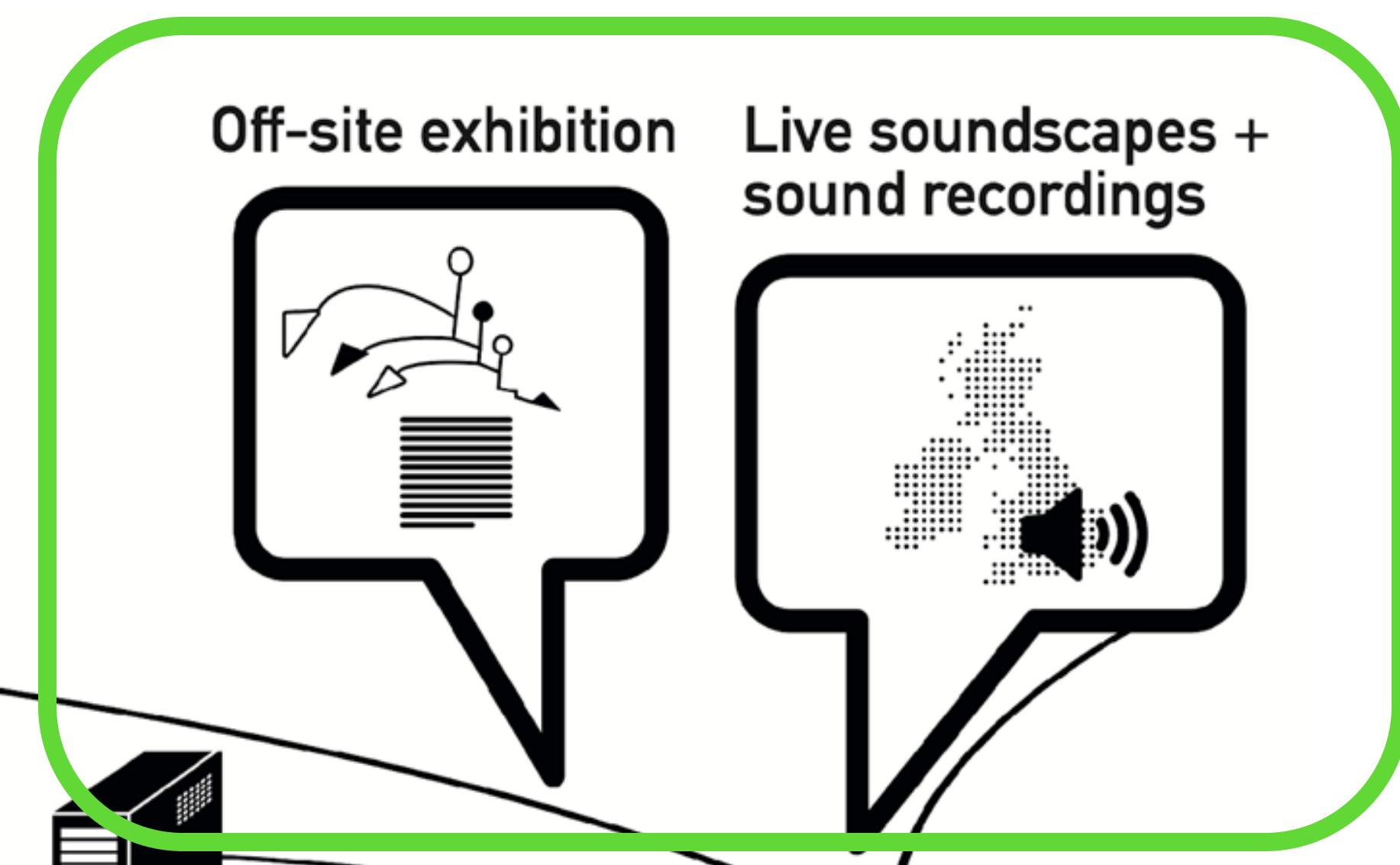
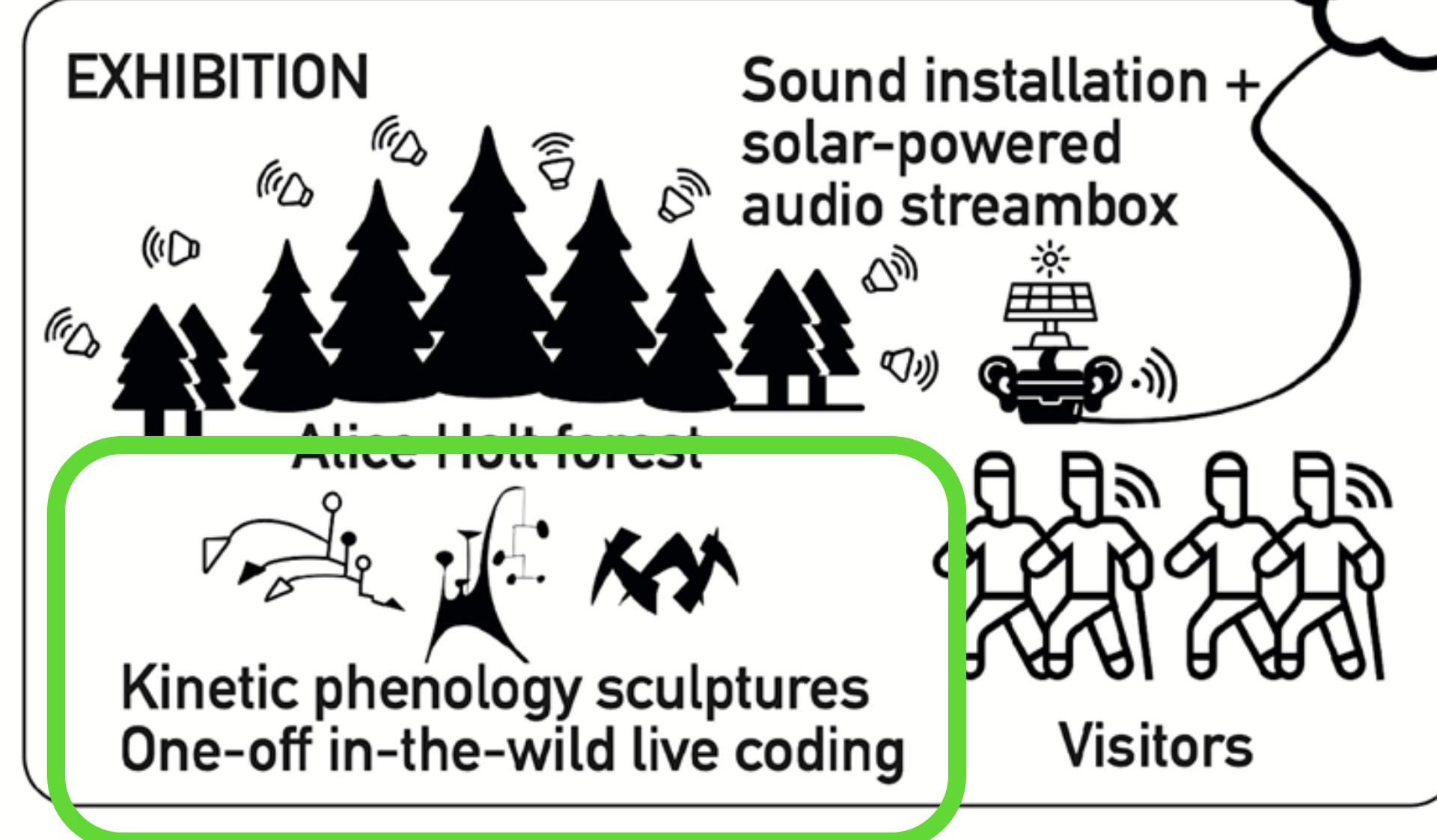
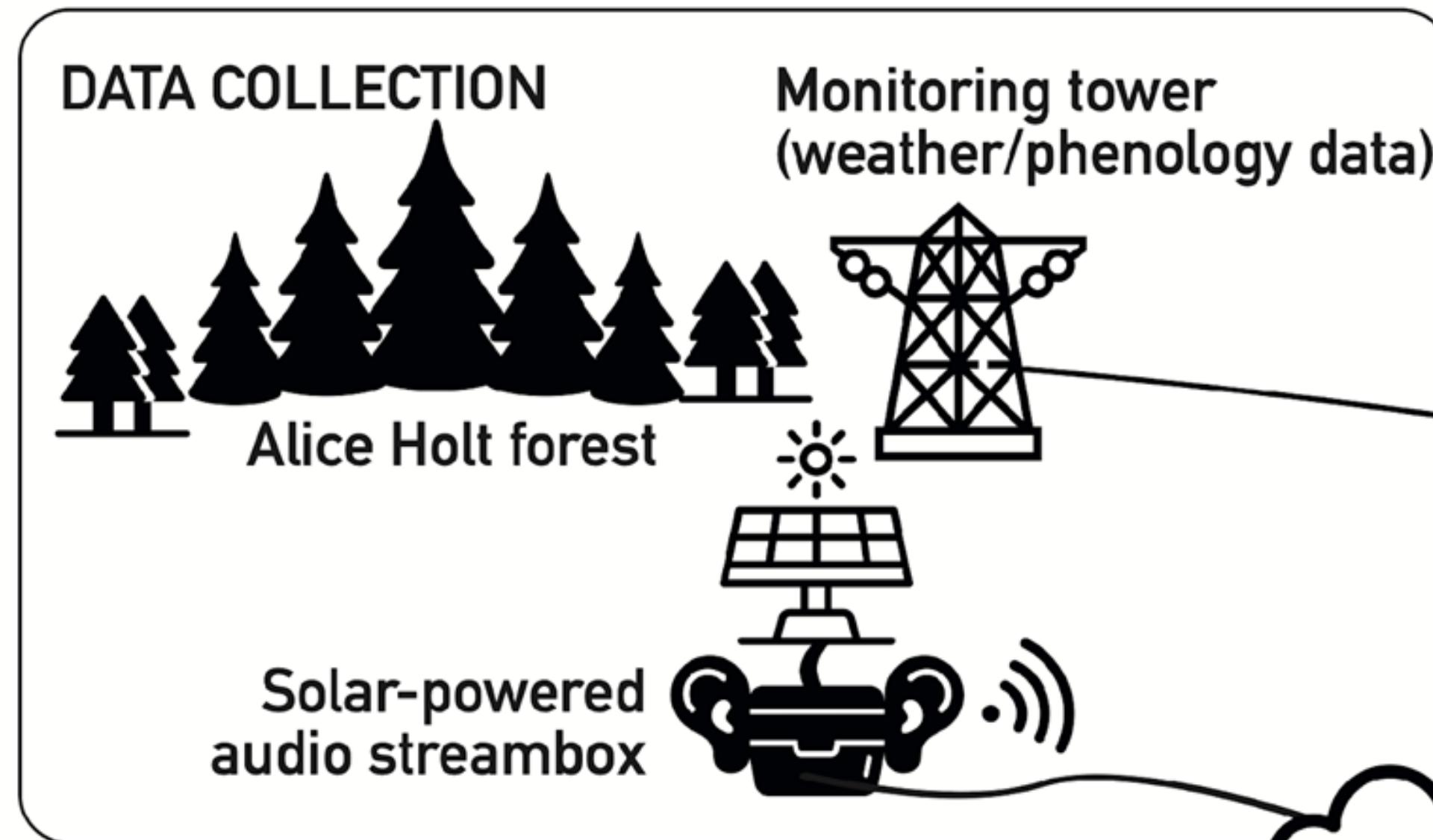
# WP1

## *Summer School*



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# Forest Intervention WP1



**Summer school: Invitation to explore how can artistic interventions raise awareness about the place, the data, and climate change.**

# Summer school

## Concept

- **Open call** to select 10 proposals (Dec 2023 - Jan 2024)  
*[sensingtheforest.github.io/summer-school/](https://sensingtheforest.github.io/summer-school/)*
- 4 months of **online training/mentoring** (Feb-May 2024).
- **2 days (19-20 June) in Alice Holt to set up** (1 days) and exhibit (0.5 day) your installation (physical version).
- **Online presence** of the exhibits for 1 year (digital version).

# Summer school

**Programme: Online (6h, 1h per session) — February-May 2024**

- **Day 1 (15/2/24)**: Introductions, share projects/interests.
- **Day 2 (29/2/24)**: Nick Wardlaw (Forestry England) / Michael Bell (Forest Research) presentation: Alice Holt.
- **Day 3 (21/3/24)**: Peter Batchelor (DMU) presentation: Installation art.
- **Day 4 (11/4/24)**: Hazel Stone (Forestry England) / Johana Knowles (Forestry England): Design recommendations.
- **Day 5 (2/5/24)**: Pitch your idea + feedback.
- **Day 6 (23/5/24)**: Luigi Marino (Queen Mary University of London): Aesthetic Considerations. Initial prototypes + feedback.

# Summer school

**Programme: Onsite: (2 days, all-day session) — 19-20 June 2024**

- **Day 1 (June 19, 2024):**
  - Fieldwork/exhibits location + Hands-on (morning).
  - Setting-up (afternoon).
- **Day 2 (June 20, 2024):**
  - Final setting-up/preparations (morning).
  - Launch of the exhibition (11.00-15.00, open event).
  - Closing (afternoon).



**Meet the Artists - Bardia Hafizi**



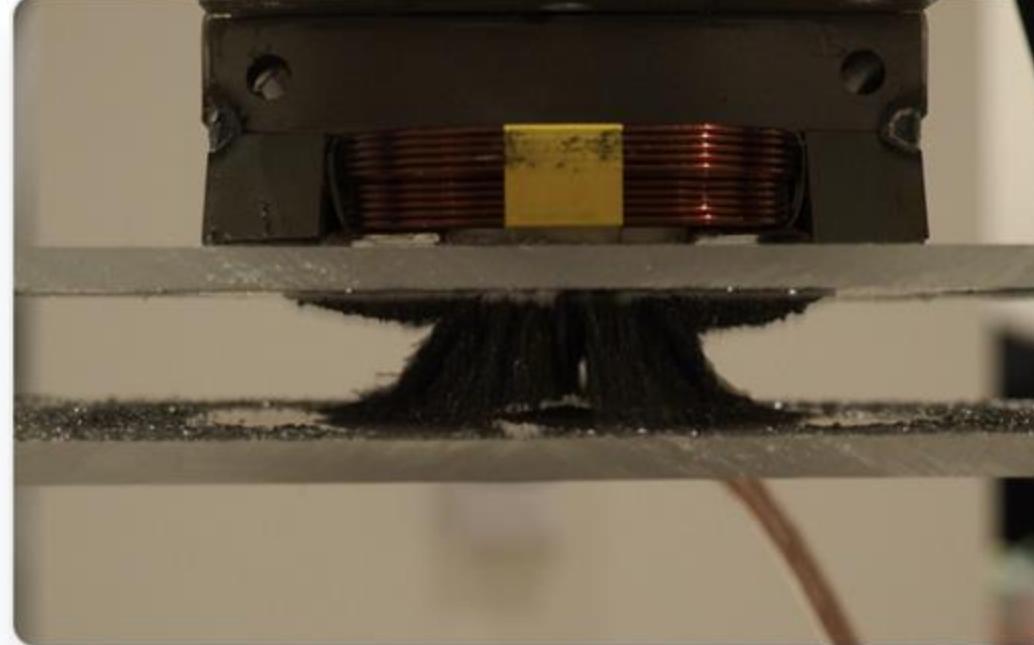
**Meet the Artists - Austin Blanton**



**Meet the Artists - Rosa Sungjoo Park**



**Meet the Artists - Ed Chivers**



**Meet the Artists - Miles Scharff**



**Meet the Artists - Beccy Abraham**



**Meet the Artists - Qianyi Rose Sun**



**Meet the Artists - Kate Anderson**



**Meet the Artists - Gabrielle Cerberville**



**Meet the Artists - Jordan Juras**

[sensingtheforest.github.io/tags/meet-the-artists](https://sensingtheforest.github.io/tags/meet-the-artists)

# *Your Sonic Forest*



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# Your Sonic Forest

Art event

Thursday 20th June 11am-3pm

Alice Holt Forest, GU10 4LS, Farnham

#yoursonicforest









[sensingtheforest.github.io/exhibition/](https://sensingtheforest.github.io/exhibition/)



[sensingtheforest.github.io/exhibition/](https://sensingtheforest.github.io/exhibition/)

# Pre-tasks

Watch: [Your Sonic Forest: The Exhibition.](#)

Read: [Lindborg, P., Lenzi, S., and Chen, M. \(2023\). Climate data sonification and visualization: An analysis of topics, aesthetics, and characteristics in 32 recent projects. Frontiers in Psychology, 13, p.1020102.](#)

Bring a laptop with [Pure Data](#) installed. => Not required, but advised as a follow-up task.

# Warm-up Activity

After watching the video...

List themes, metaphors or topics that can help us talk about forests and climate change



## Extinction of Species/Habitat

*What happens if/when biodiversity collapses in the natural world? Will forests become tree museums?  
(Ed Chivers)*

This theme involves the loss of biodiversity and the degradation of ecosystems. As species disappear and habitats are destroyed, the ecological balance that sustains forests is disrupted, which in turn affects the climate and vice versa.

- Mighty Oak
- Tree Museum
- Tread(Lightly)



## Tree as an Antique

*Trees are your best antiques (Alexander Smith)*

This theme focuses on trees as historical artefacts that are also fragile in the face of modern environmental threats. This perspective acknowledges the longevity and role of trees and can also draw attention to the urgent environmental changes threatening them. Trees can be seen not only as relics of the past but also as symbols of what could be lost if climate change continues progressing.

- Mighty Oak
- The Walking Tree
- A Tree Listens to Itself



# Making Visible the Invisible

*If a tree falls in the forest there are other trees listening (Peter Wohlleben)*

This theme exposes hidden environmental processes and highlights ecological interdependencies that tend to be unnoticed. This can help raise awareness of the natural world and help people understand the invisible impacts of climate change.

- Dendrophone
- Tree Museum
- Tread(Lightly)
- Resonant Groove
- A Tree Listens to Itself
- Leaves Echo
- In Touch



# Rhizomatic Interconnections/Communities

*The trees soon revealed startling secrets. I discovered that they are in a web of interdependence, linked by a system of underground channels, where they perceive and connect and relate with an ancient intricacy and wisdom that can no longer be denied. (Suzanne Simard)*

*As we sense a tree, the city turns into our forest, and the forest becomes our city (Bardia Hafizi)*

In this theme, the concept of rhizomatic interconnections is drawn from Deleuze and Guattari's philosophical framework, described as a non-hierarchical, decentralised way of thinking about systems, communities, and relationships. Here, the emphasis lays on how trees and ecosystems are interconnected in ways that resemble rhizomes, with multiple, non-linear relationships of exchange, support, and communication.

- Dendrophone
- The Walking Tree
- A Tree Listens to Itself
- Leaves Echo
- In Touch



# Human-Environment Interactions/(Re-)Connecting with the Environments

*I hope my piece might engage the audience with climate change, by giving consideration to their own connection to the forest environment, specifically the Oak tree (Kate Anderson)*

*I aim to create an immersive experience that invites participants to actively engage with their surroundings (Rosa Sungjoo Park)*

In this theme, the human-environment interactions are seen as a mechanism to (re-)connect with the environment and promote environmental consciousness. This theme involves human interaction with nature as a way to raise awareness of ecological concerns such as climate change by interacting with augmented natural systems that can help us interpret the state of forests and the broader environment.

- Within and Between
- Dendrophone
- Mighty Oak
- Tread(Lightly)
- A Tree Listens to Itself
- Leaves Echo
- In Touch



# Tree as a Cybernetic System

*A cyborg is a cybernetic organism, a hybrid of machine and organism, a creature of social reality as well as a creature of fiction*  
*(Donna Haraway)*

*Is this cybernetic tree a contradiction, or can technology live in peace with the forest, and even help it thrive? (Austin Blanton)*

In this theme, the tree is seen as a cybernetic system, which blends the boundaries between humans, machines, and the political/social implications of technology. The tree represents a fusion of the organic and the mechanical that transcends traditional boundaries, in which the lines between the natural and the artificial are blurred. This challenges established hierarchies and offers new possibilities for understanding social and political relationships in the context of a forest.

- The Walking Tree
- Resonant Groove
- A Tree Listens to Itself

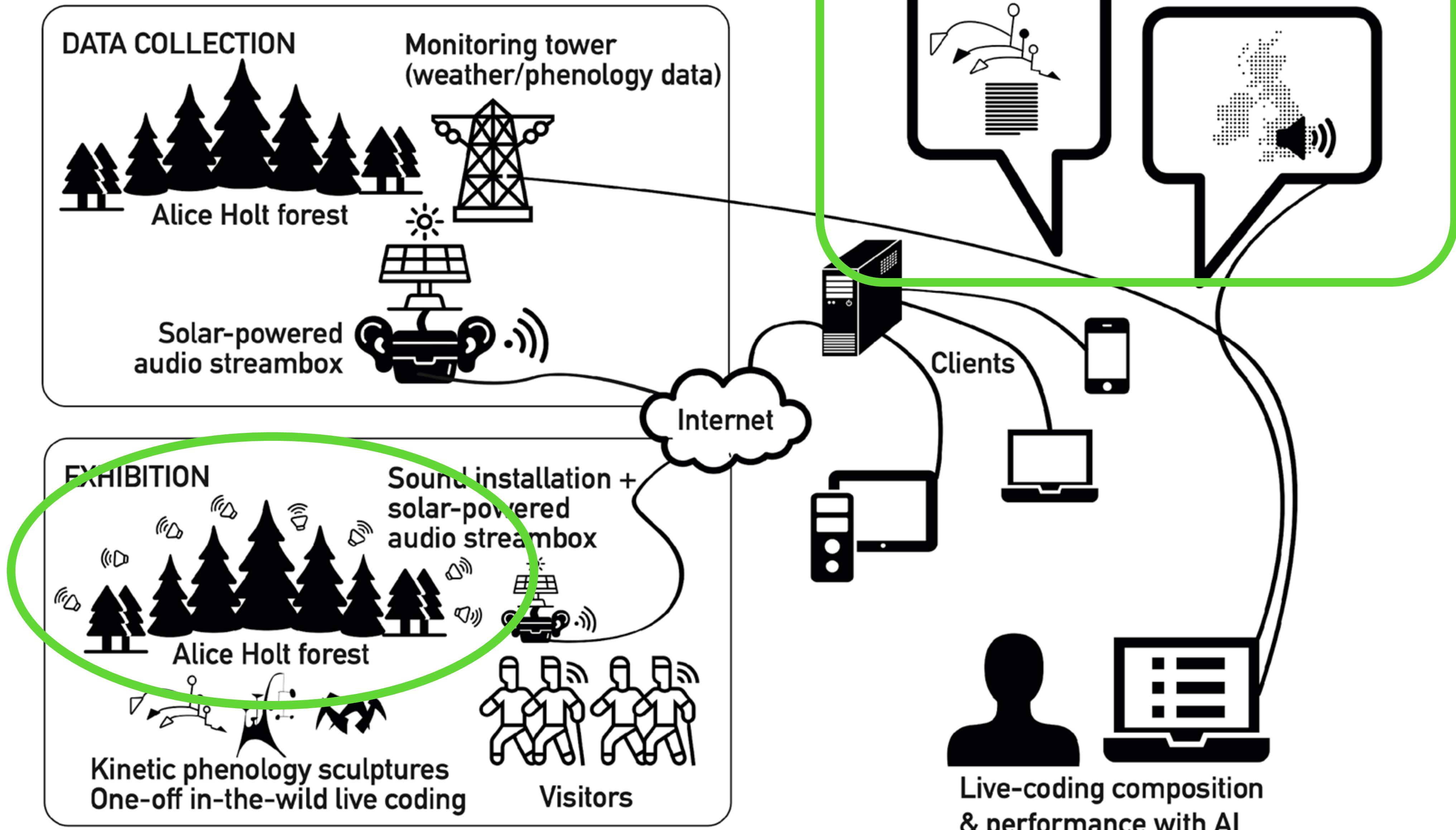


# WP1

*Customised data logger  
+ Featured sound  
installation:  
Dendrophone*

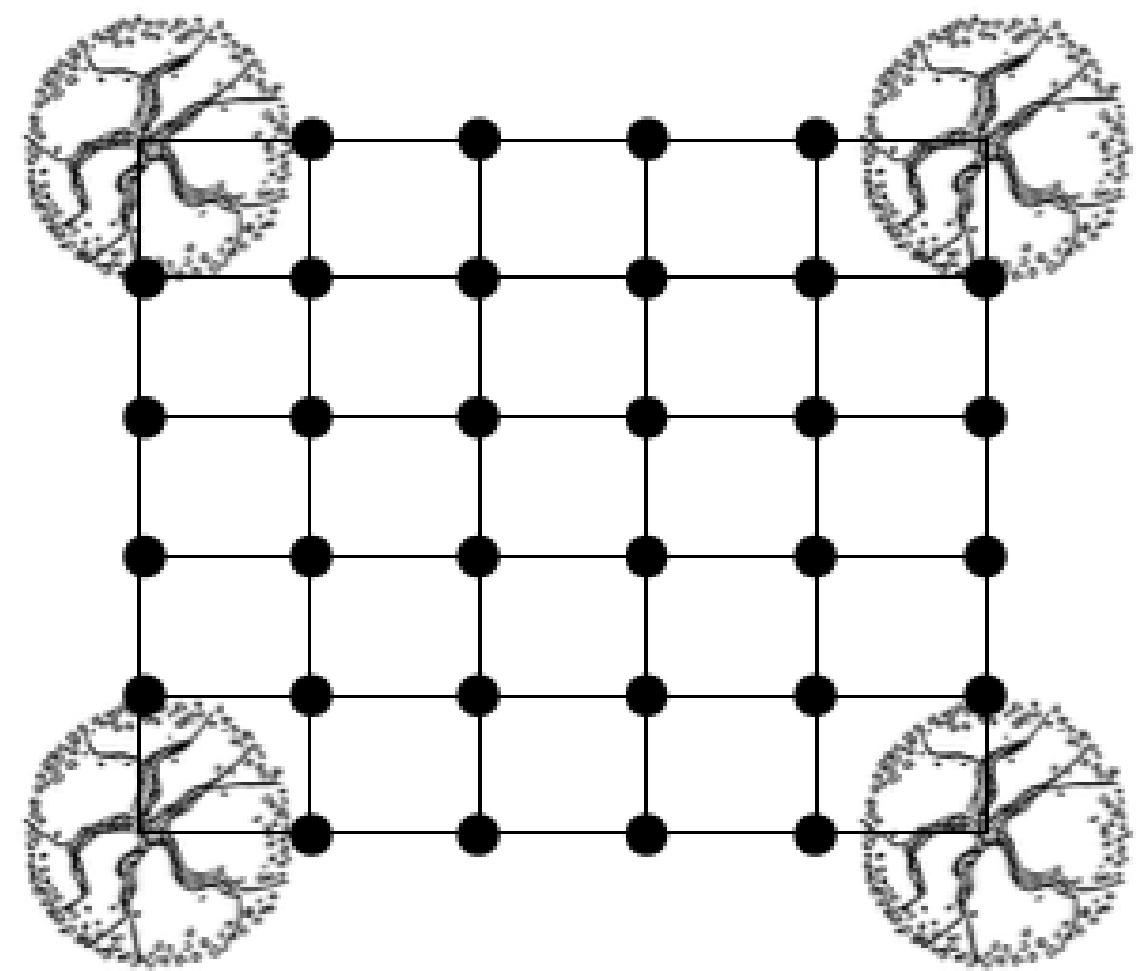
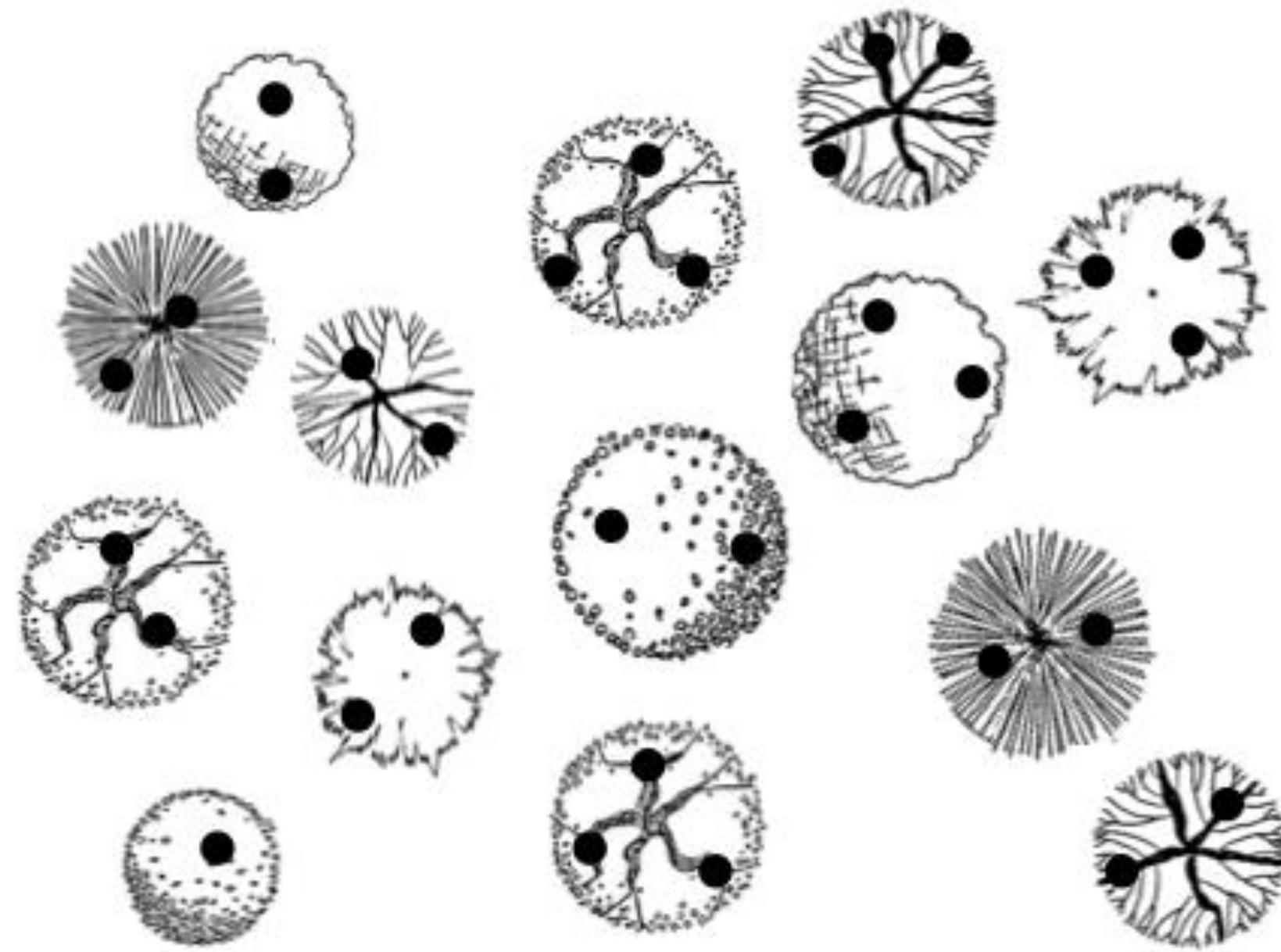
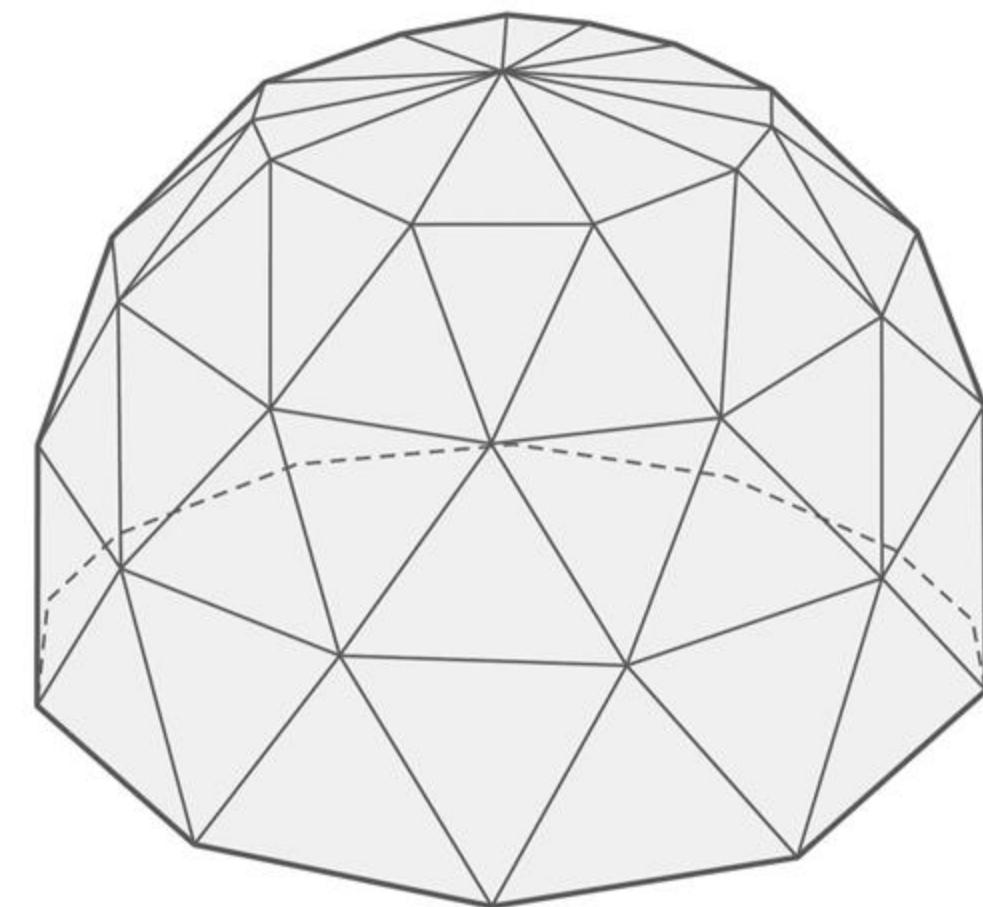


# Forest Intervention WP1



## Featured sound installation

- multi-channel installation (spatial)
- one year duration (technical / aesthetic)
- autonomous system | self-sustaining | low impact
- robust but affordable / reproduceable (DIY)
- respond to data: real-time environmental
- public!





[sensingtheforest.github.io/exhibition/your-sonic-forest-data-logger-mike-bell-and-catrina-james/](https://sensingtheforest.github.io/exhibition/your-sonic-forest-data-logger-mike-bell-and-catrina-james/)



# Customised data logger

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the forest ↑





# Customised web server & web client in PureData

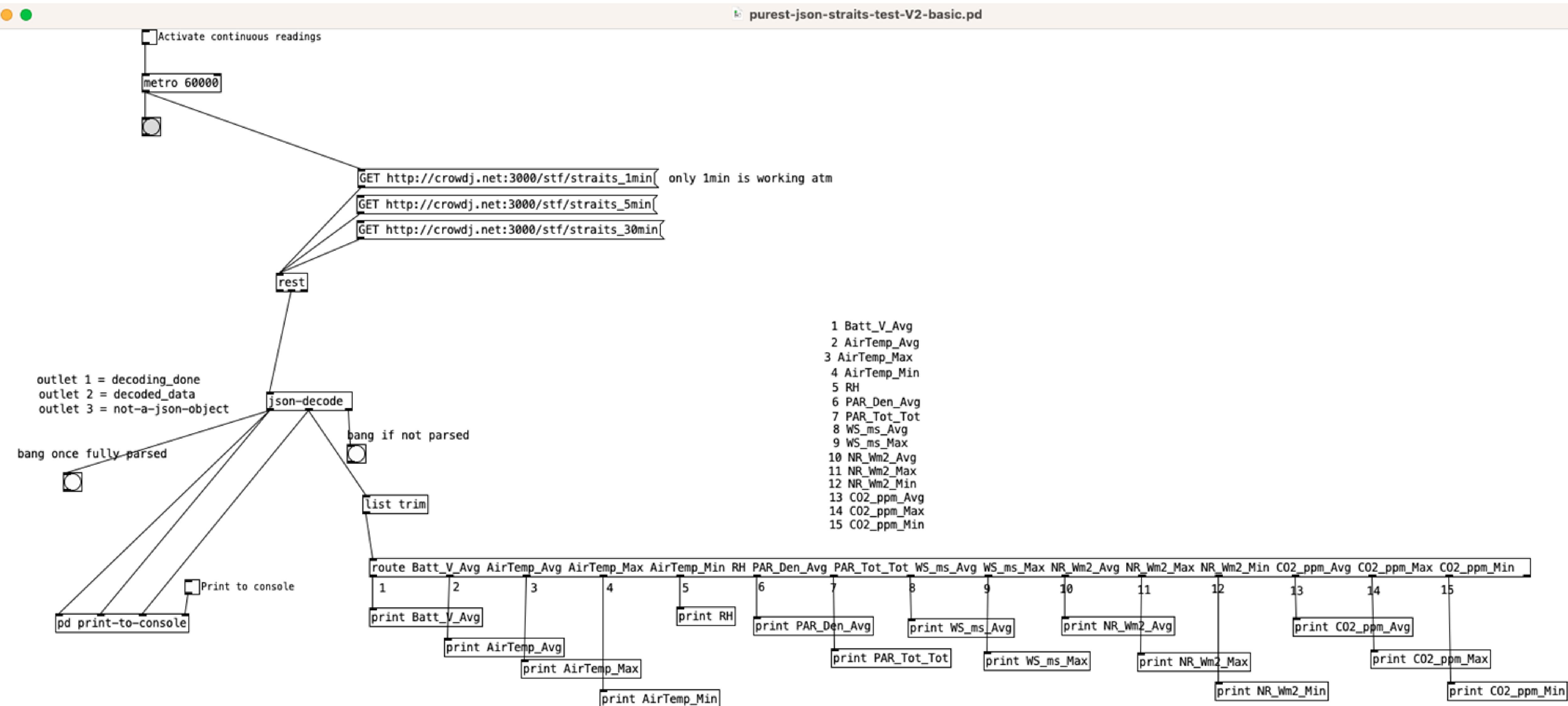
The screenshot shows a web browser window with the following details:

- Address Bar:** 159.65.116.195:3000/stf/straits\_1min X
- Toolbar:** Back, Forward, Refresh, Home, Address bar (repeated), Bookmarks, Grammarly, and a link to 159.65.116.195:3000.
- Menu Bar:** Getting Started, Add to My Bookmarks, Grammarly, and 159.65.116.195:300...
- Content Area:** A JSON viewer interface with tabs for JSON, Raw Data, and Headers. The JSON tab is selected.
- Actions:** Save, Copy, Collapse All, Expand All, and Filter JSON.
- Data:** A list of sensor readings in JSON format:

Parameter	Value
TIMESTAMP	"11/27/2024 08:45:00"
Batt_V_Avg	"13.13"
AirTemp_Avg	"5.639"
AirTemp_Max	"5.648"
AirTemp_Min	"5.621"
RH	"98.5"
PAR_Den_Avg	"11.75"
PAR_Tot_Tot	"0.7047917"
WS_ms_Avg	"0.021"
WS_ms_Max	"0.125"
NR_Wm2_Avg	"-2.425"
NR_Wm2_Max	"-2.105"
NR_Wm2_Min	"-2.822"
CO2_ppm_Avg	"465.2"
CO2_ppm_Max	"465.8"
CO2_ppm_Min	"464.5"

**http://159.65.116.195:3000/stf/straits\_1min/**

# Customised web server & web client in PureData



# Customised web server & web client in PureData

**0 TIMESTAMP** Time of producing the JSON file with the below information. Format: DD/MM/YYYY HH:MM:SS

**1 BattVAvg**

Air temperature

**2 AirTemp\_Avg** - average value for the frequency measured (e.g. 1min) of air temperature in degrees celsius

**3 AirTemp\_Max** - max value for the frequency measured (e.g. 1min) of air temperature in degrees celsius

**4 AirTemp\_Min** - min value for the frequency measured (e.g. 1min) of air temperature in degrees celsius

**Relative humidity** measures water vapor relative to the temperature of the air (actual amount of water vapor in the air compared to the total amount of vapor that can exist in the air at its current temperature).

**5 RH** - relative humidity measured as % saturation \*\* Photosynthetically active radiation (PAR)\*\* Solar radiation from 400 to 700 nanometers used by the photosynthetic organisms for the process of photosynthesis (active radiation).

**6 PARDenAvg** - average value for the frequency measured (e.g. 1min) of the flux density in umols/m^2

**7 PARTotTot** - total flux over period (mmol/m^2)

**Wind speed (anenometer)** measures the speed of the wind.

**8 WSmsAvg** - average value for the frequency measured (e.g. 1min) of wind speed in metres per second

**9 WSmsMax** - max value for the frequency measured (e.g. 1min) of wind speed in metres per second

**Net radiation** measures the balance between incoming and outgoing radiation under outdoor conditions

**10 NRWm2Avg** - average value for the frequency measured (e.g. 1min) of net radiation in watts per square metre

**11 NRWm2Max** - max value for the frequency measured (e.g. 1min) of net readiation in watts per square metre

**12 NRWm2Min** - min value for the frequency measured (e.g. 1min) of net readiation in watts per square metre

**Carbon dioxide (CO2)** concentration measure the level of CO2 as a percentage of a volume of air

**13 CO2ppmAvg** - average value for the frequency measured (e.g. 1min) of CO2 concentration in parts per million

**14 CO2ppmMax** - max value for the frequency measured (e.g. 1min) of CO2 concentration in parts per million

**15 CO2ppmMin** - min value for the frequency measured (e.g. 1min) of CO2 concentration in parts per million



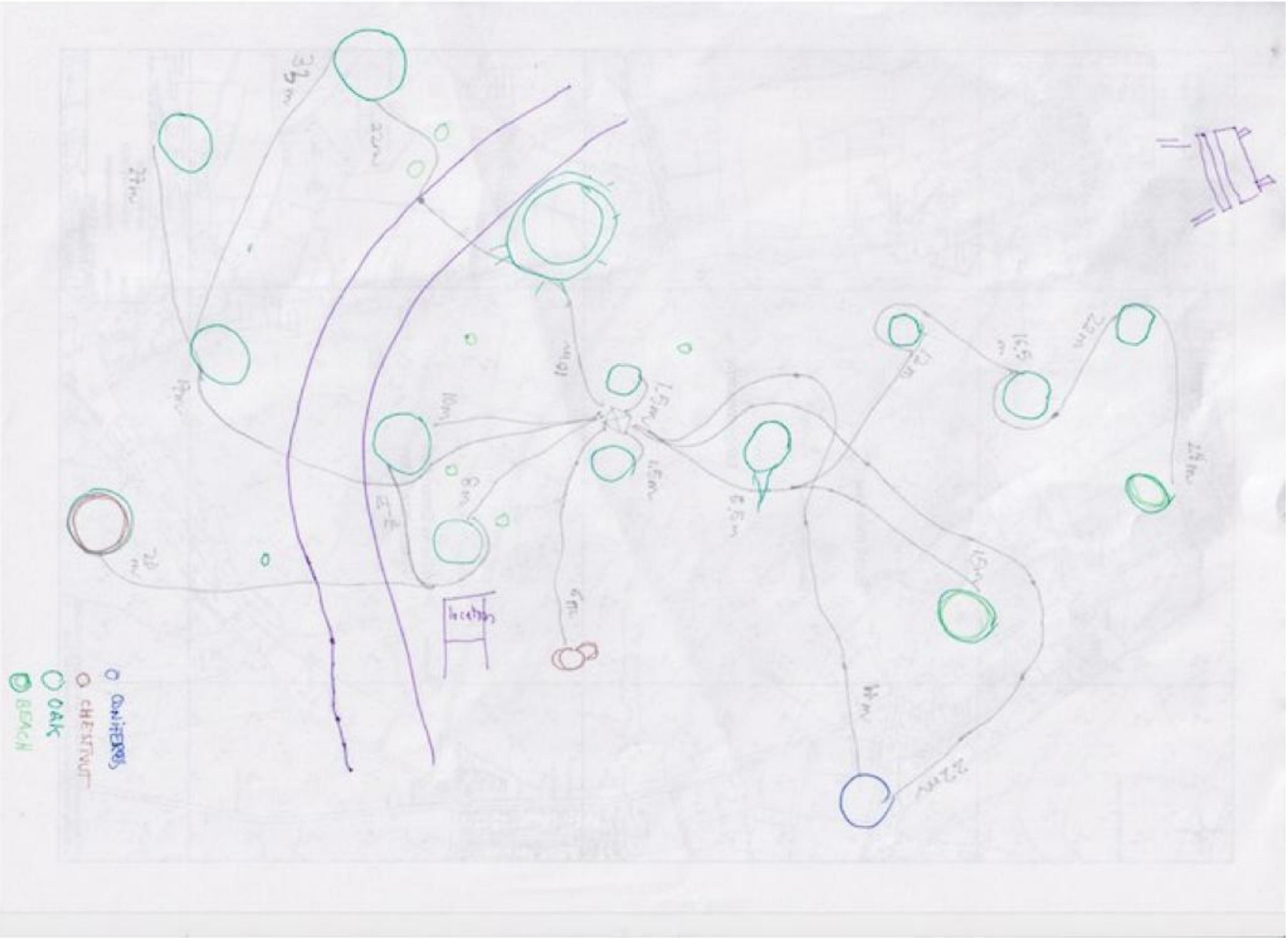
**Willows Green Trail  
Alice Holt Forest**



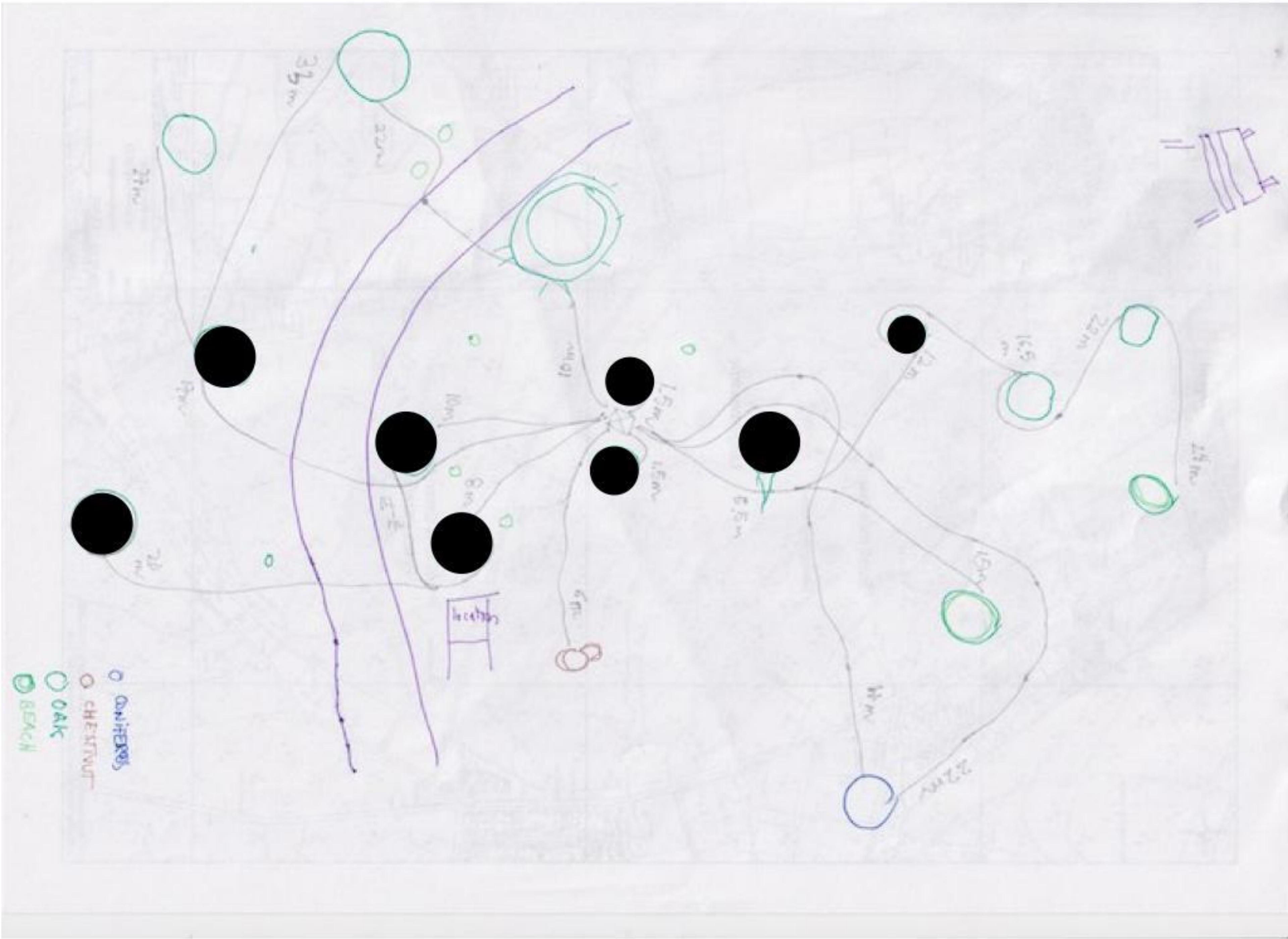
**Dendrophone Site  
Alice Holt Forest**



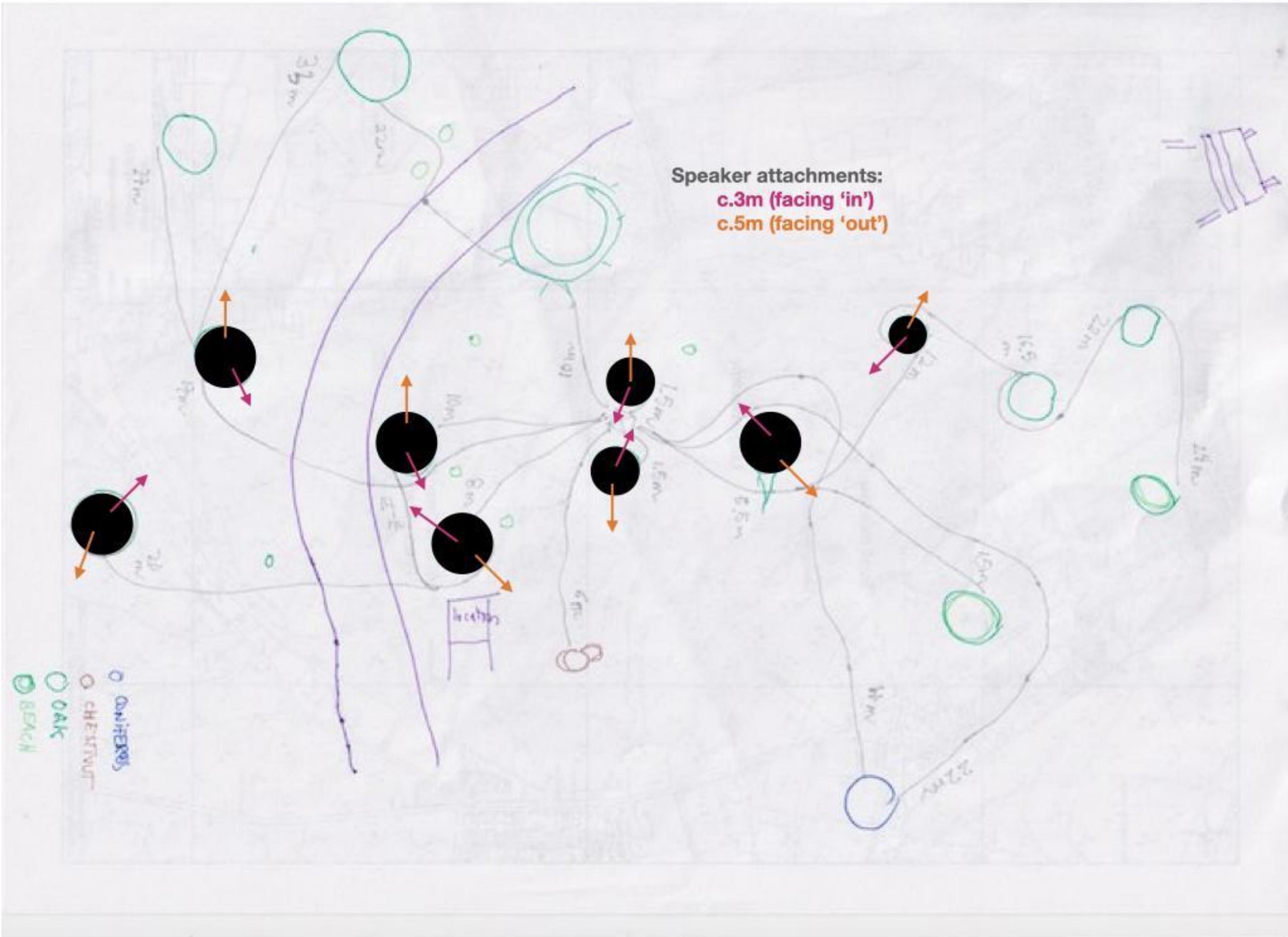
Dendrophone Site  
Alice Holt Forest



## Measurement Sketches

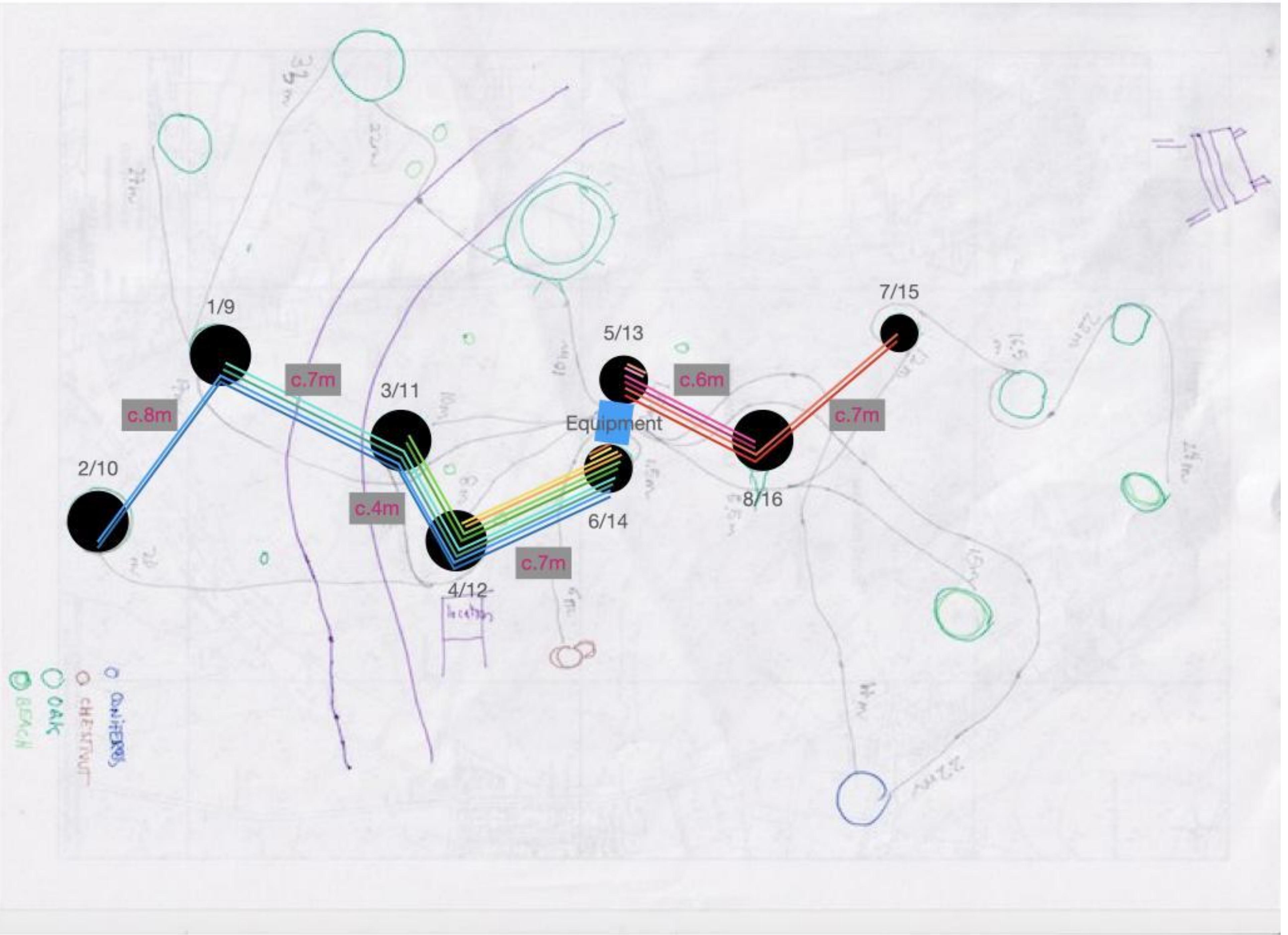


Tree 'hosts'



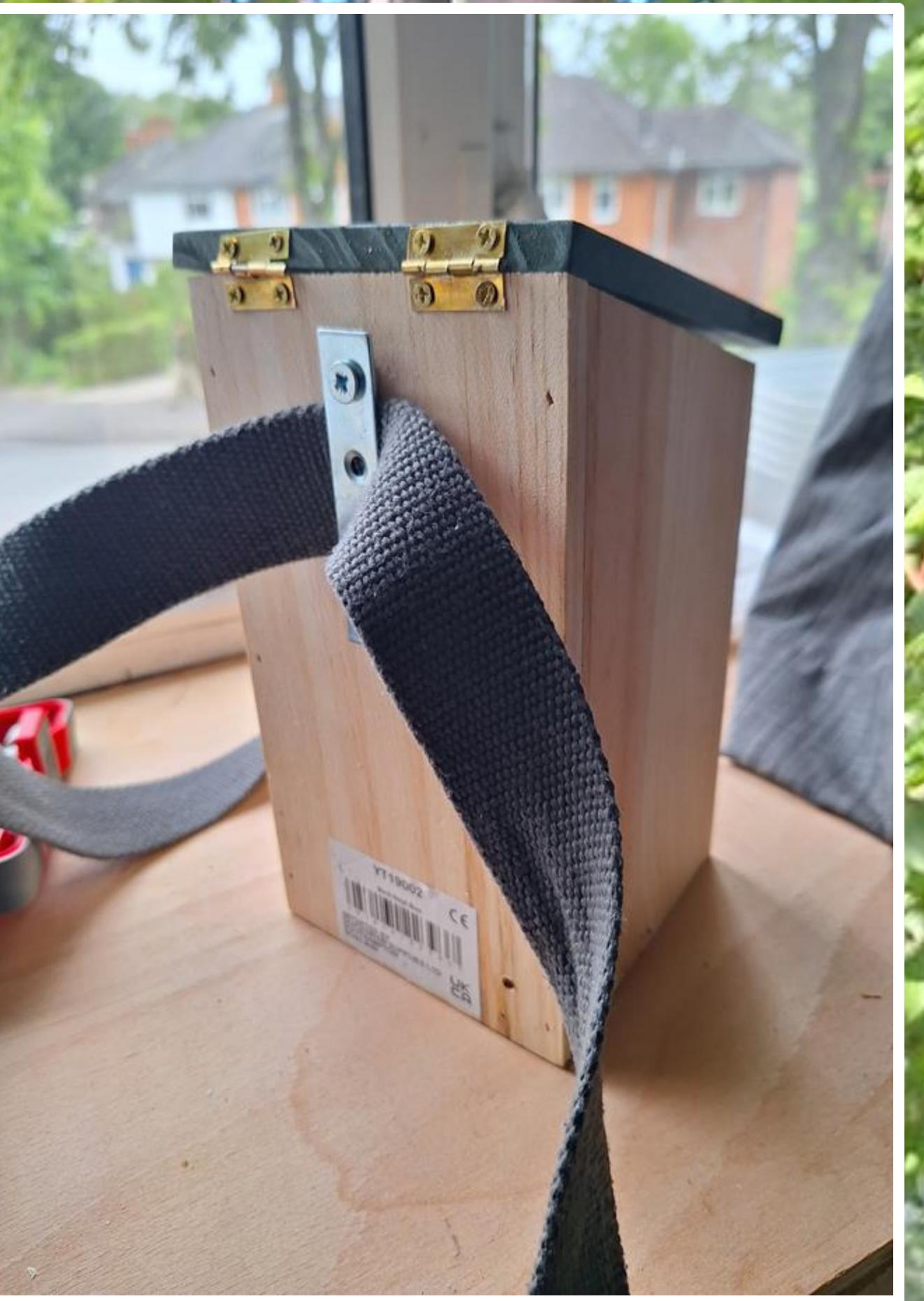
Speaker  
Orientation

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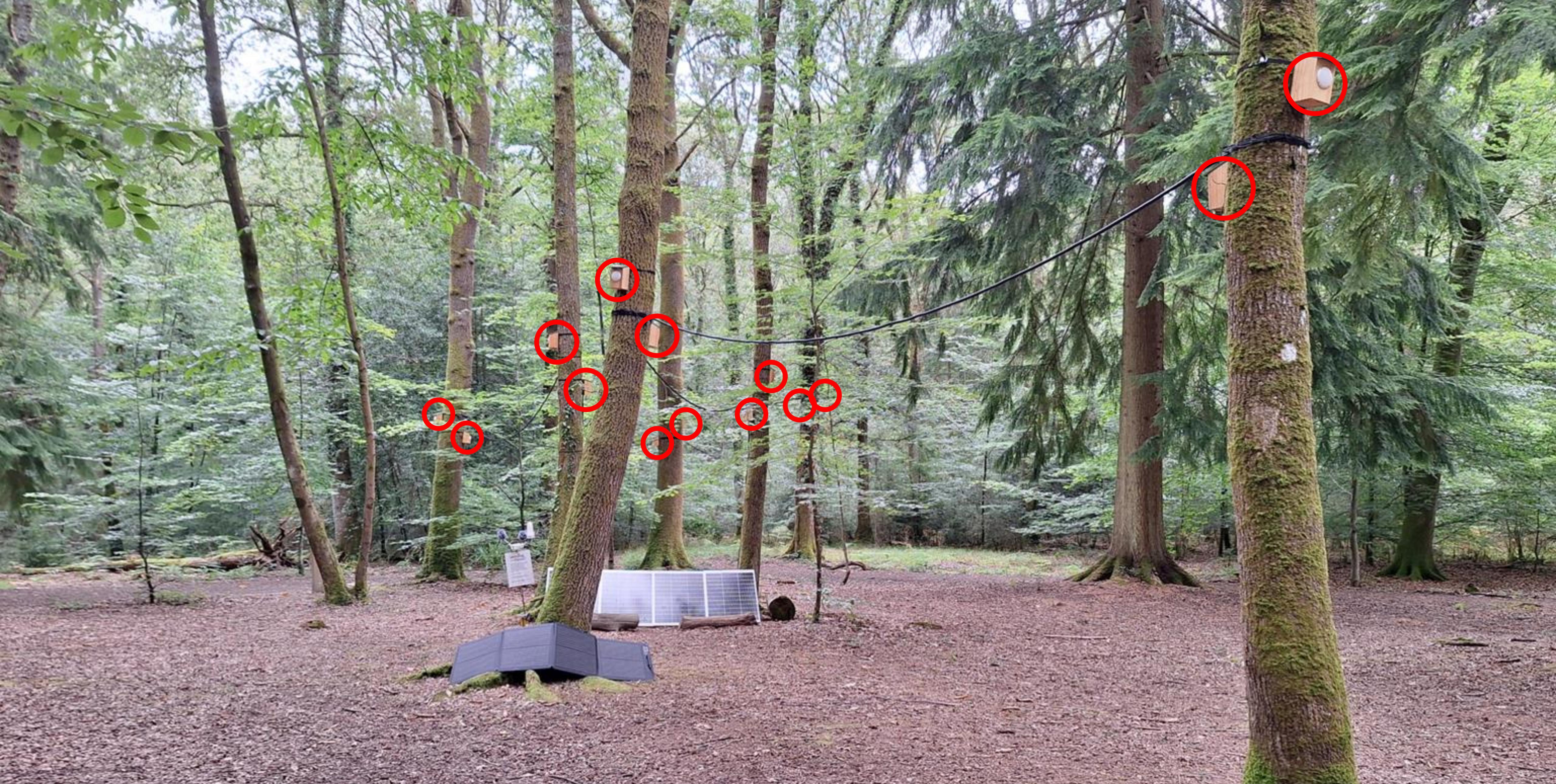
Speaker Wiring



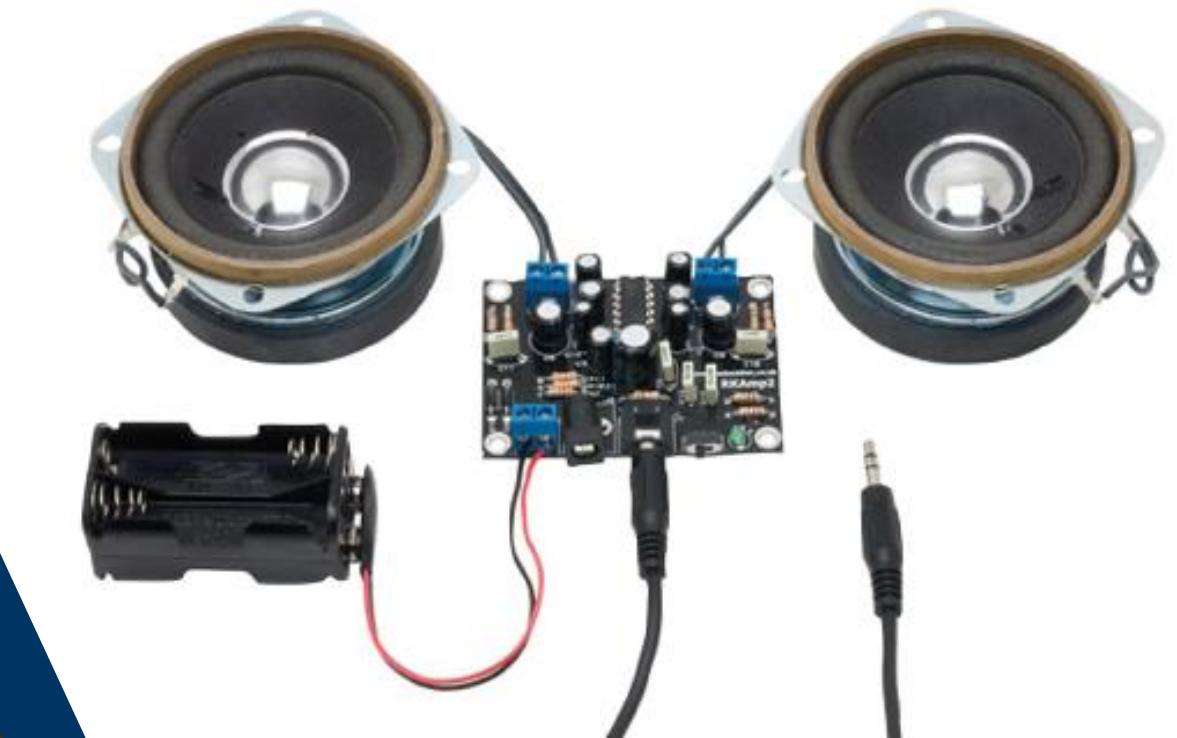
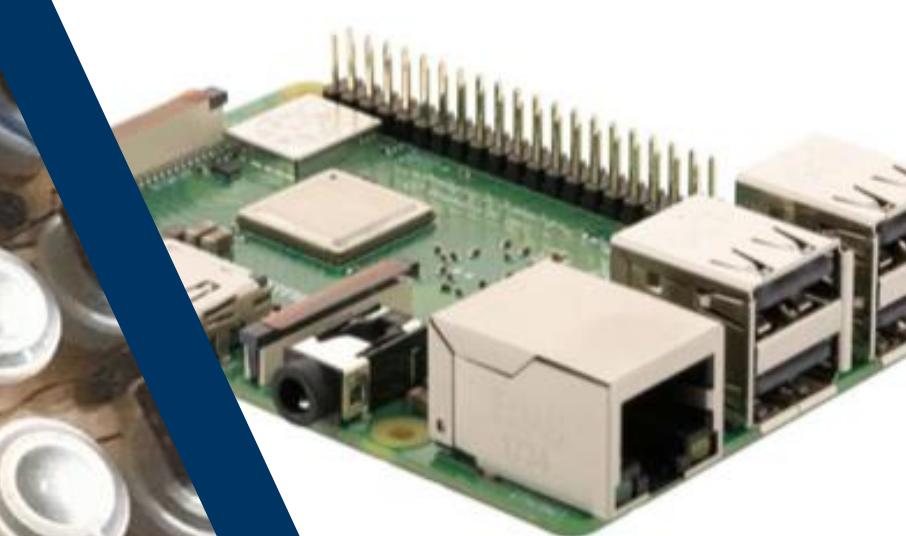
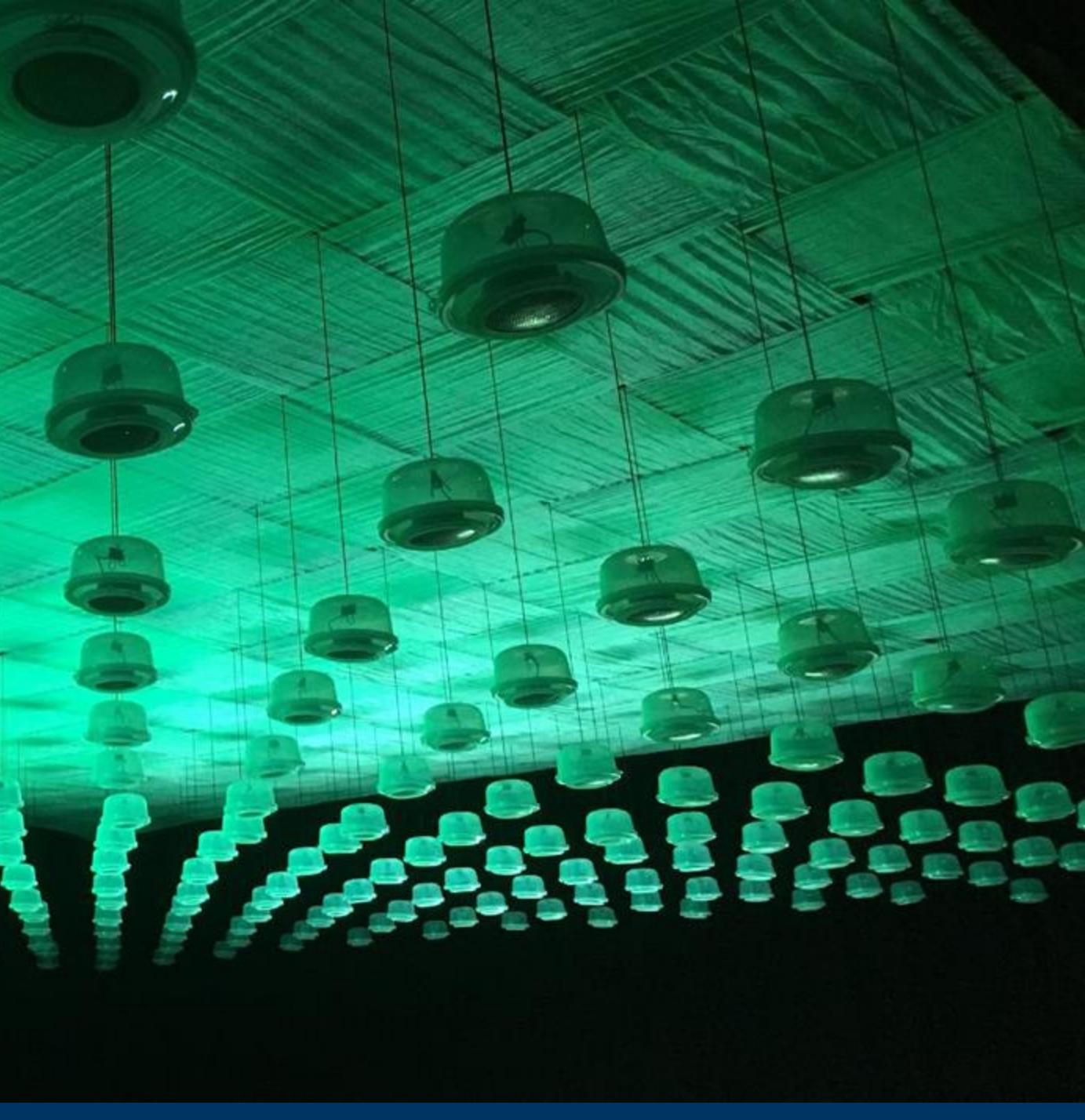




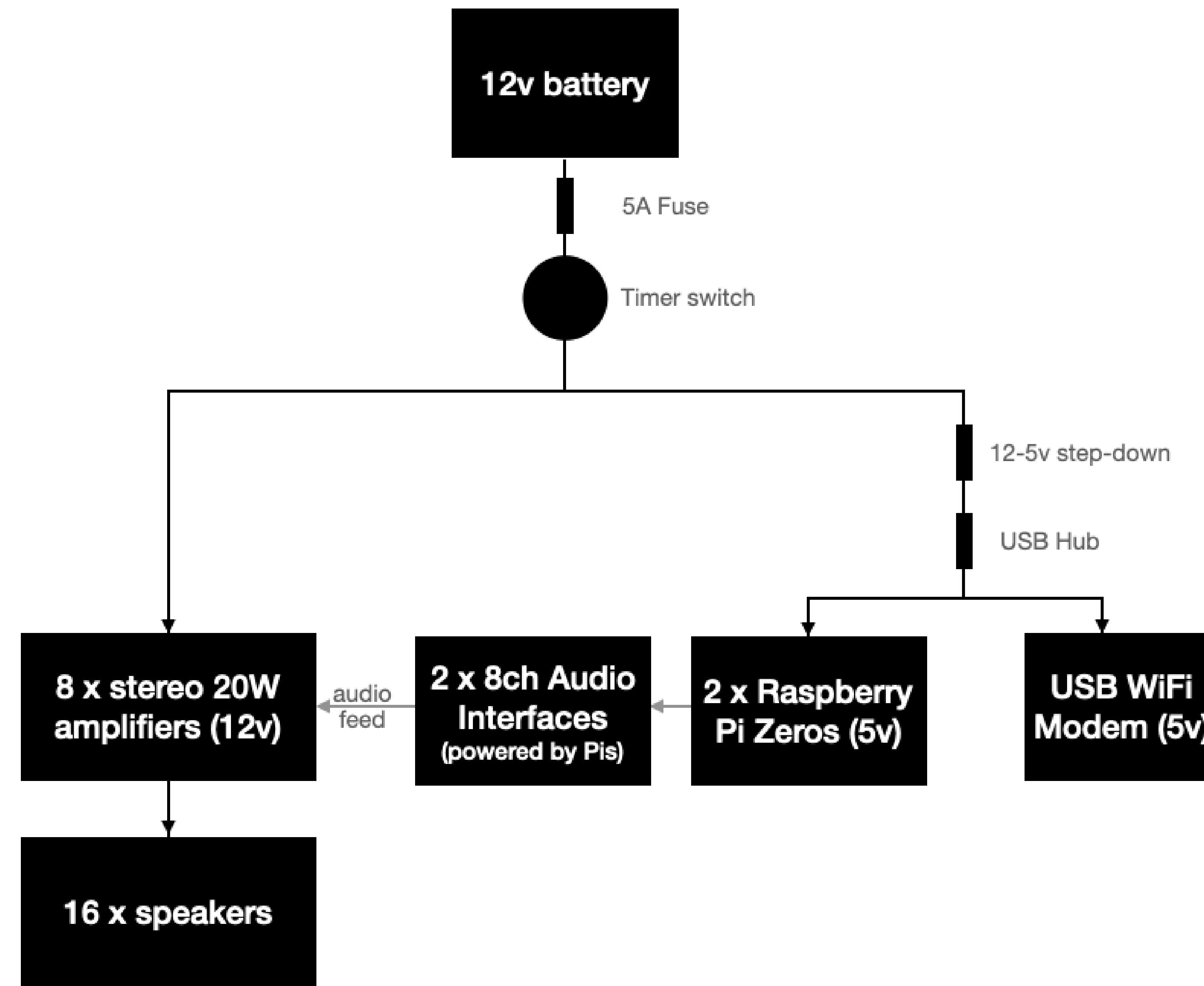
[sensingtheforest.github.io/exhibition/your-sonic-forest-dendrophone-peter-batchelor/](https://sensingtheforest.github.io/exhibition/your-sonic-forest-dendrophone-peter-batchelor/)



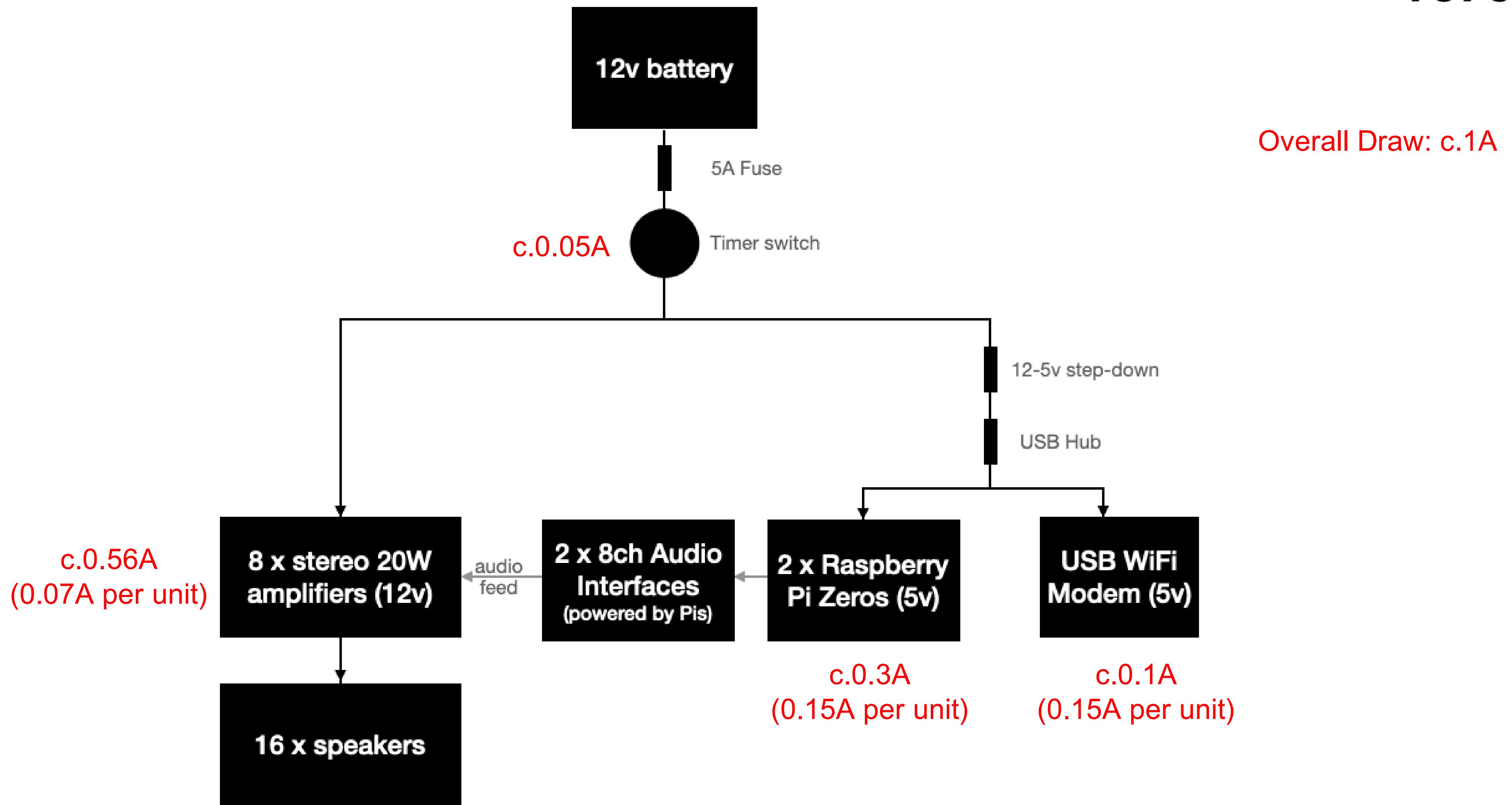
[sensingtheforest.github.io/exhibition/your-sonic-forest-dendrophone-peter-batchelor/](https://sensingtheforest.github.io/exhibition/your-sonic-forest-dendrophone-peter-batchelor/)



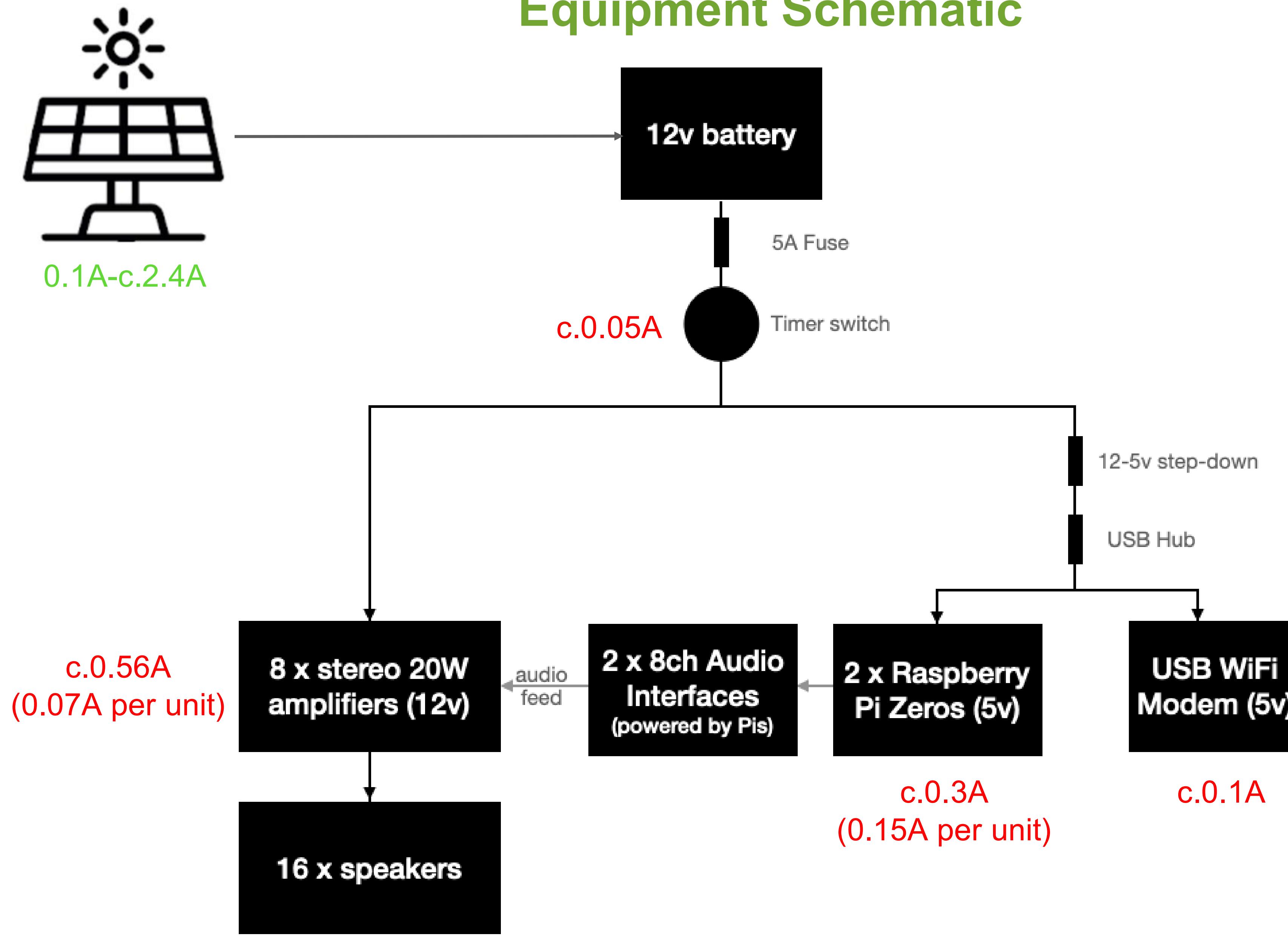
# Equipment Schematic



# Equipment Schematic



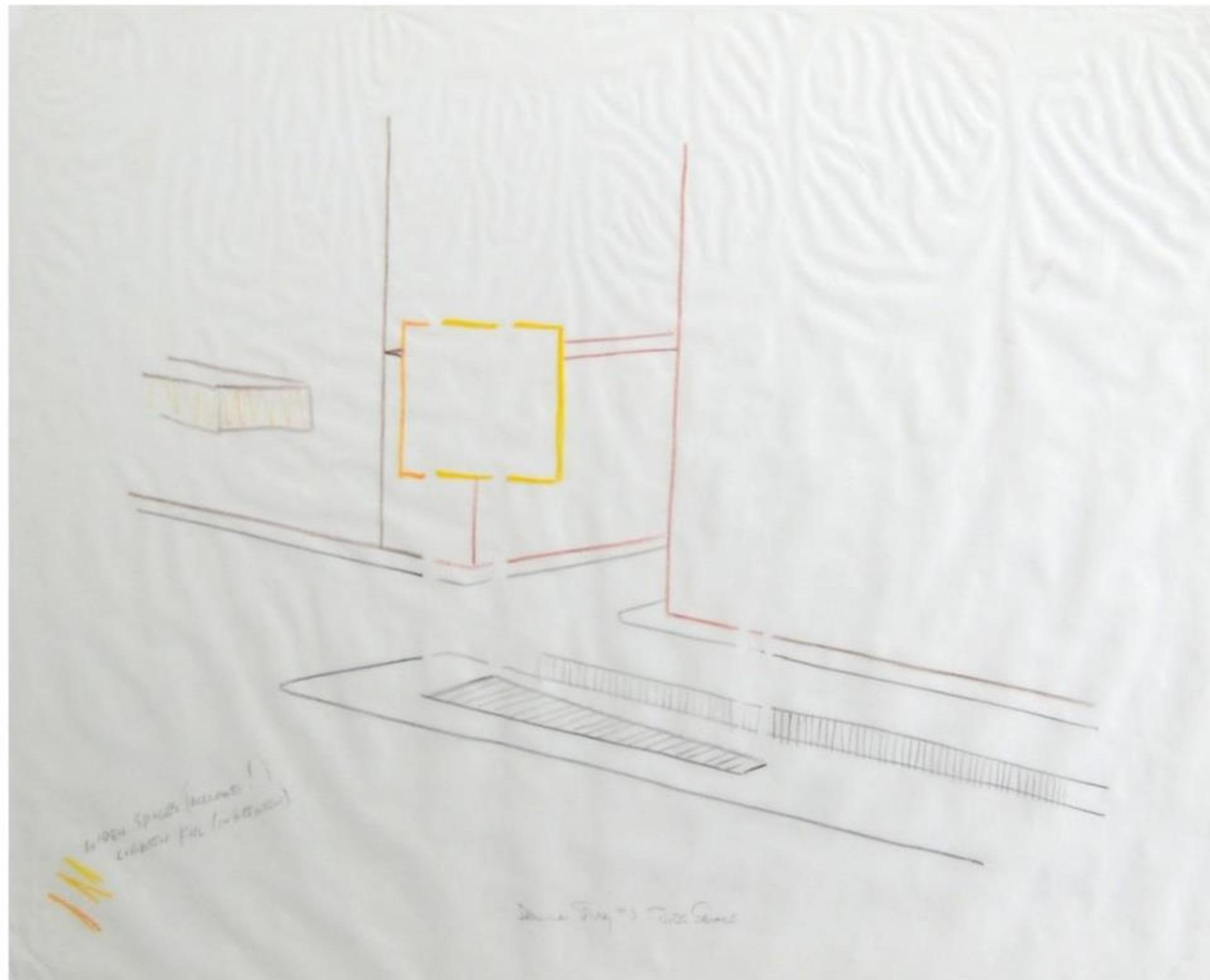
## Equipment Schematic





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the forest↑





Max Neuhaus, *Time Square*, 1992.

The piece isn't meant to startle, it's meant for people who are ready to discover. In fact, I never do a work where everybody stops and notices it, I want at least 50% of the people to walk through it without noticing it.

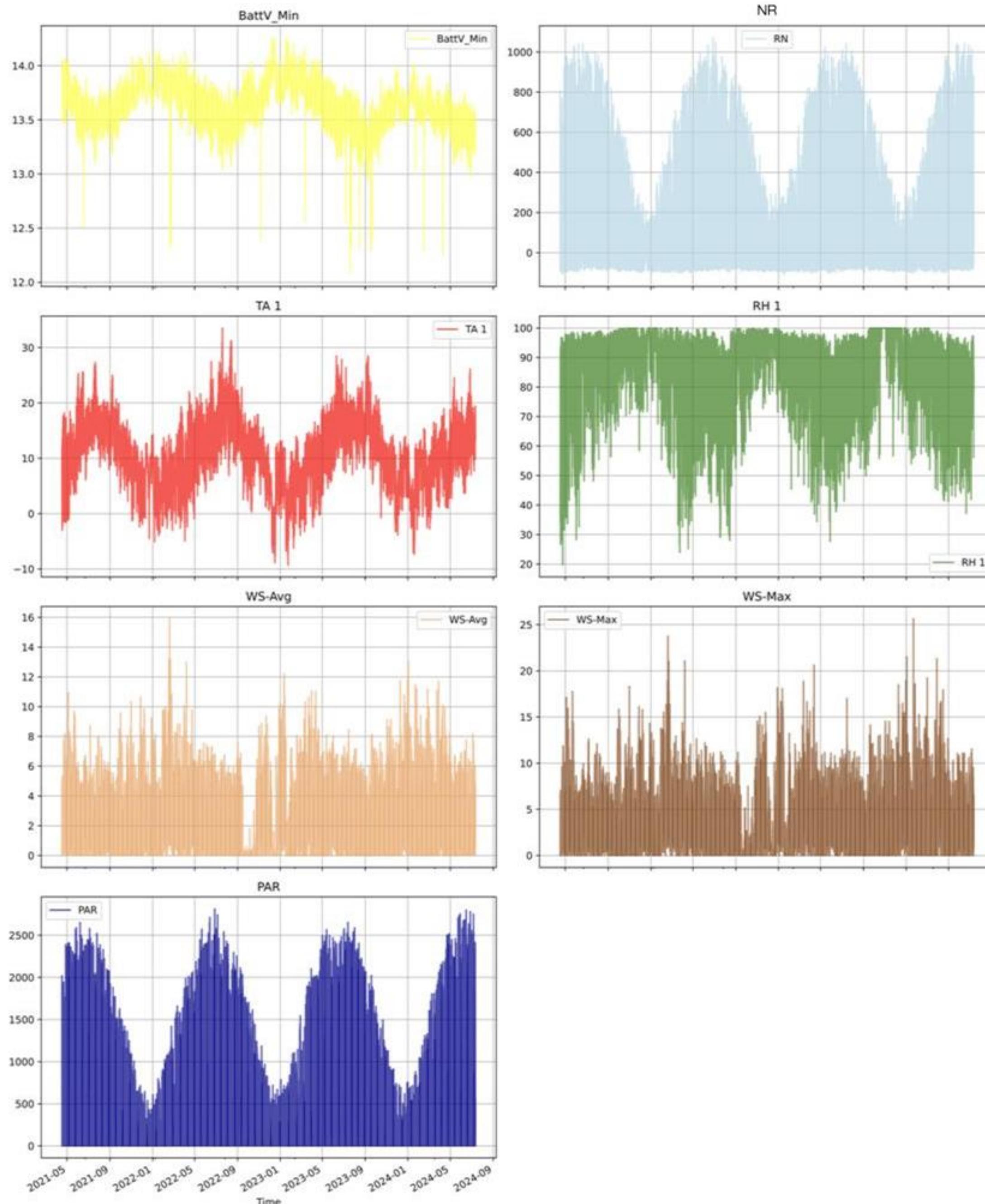
Most of the people who don't know what it is take it as a beautiful anomaly that they found ... something inadvertent that they take as their own. I think that by not claiming it myself I allow them to claim it.

Max Neuhaus

sensing  
the forest↑

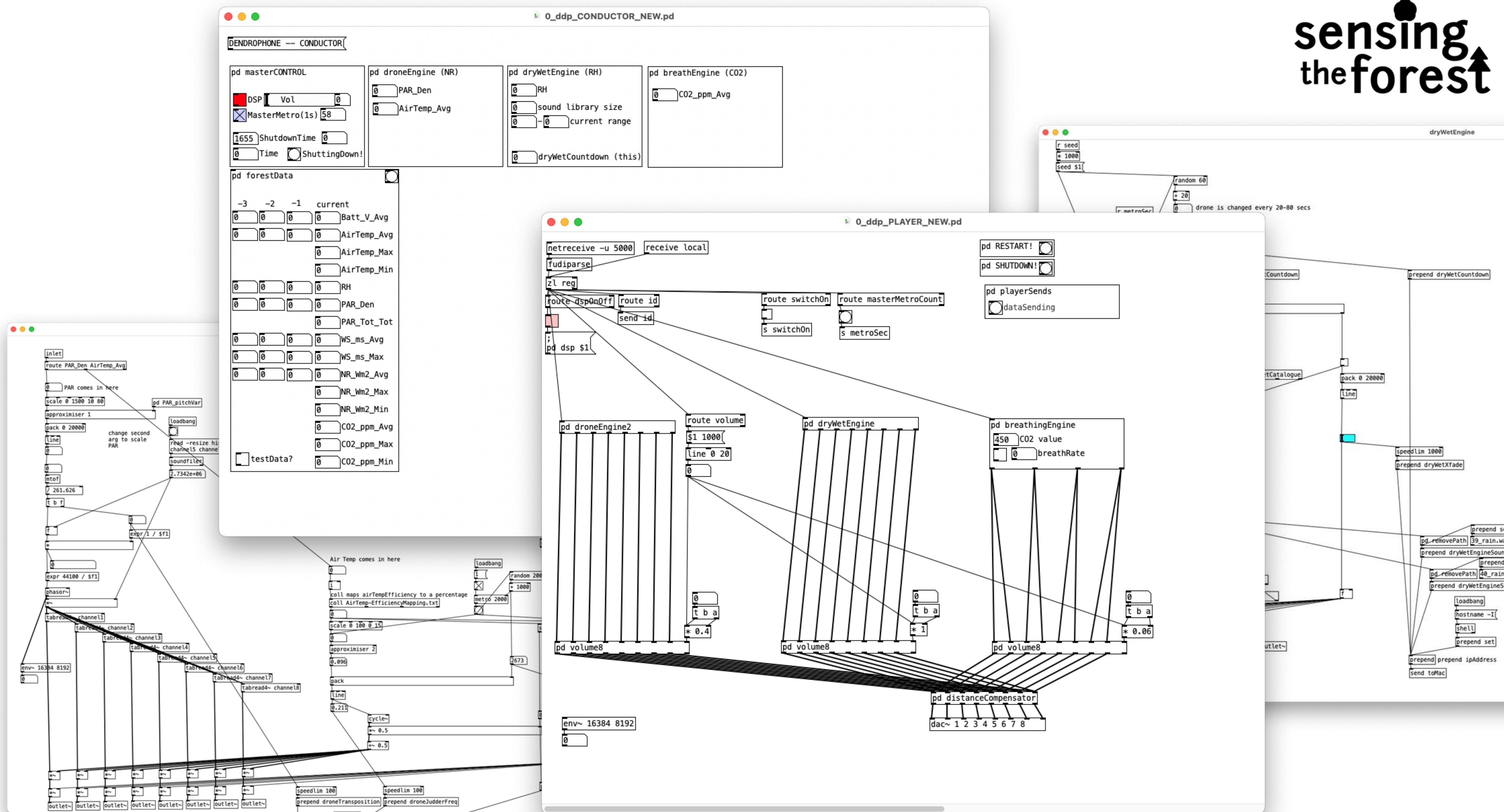


## DATA & Mappings



- **Relative Humidity** — mapped to multichannel soundscapes suggestive of forest ‘dryness’ vs ‘wetness’
- **PAR & Temperature**— mapped to drones which suggest ‘energy’ / photosynthesis activity
- **CO2** — mapped to ‘breathing’ sound — slower breathing = greater CO2 uptake

# sensing the forest



# Freesound

**Pack: installation-soundscape-dataset**

334 sounds | 27:50 hours

★★★★★ Pack sound's overall rating (1)

sensingthefo...  
May 12th, 2025

Follow

Dendrophone is a site-specific sound installation by Peter Batchelor located in Surrey, UK, that transforms local environmental data into immersive sound recordings. Recordings are made directly from the installation's multichannel output and capture a generative soundscape and the ambient natural environment. The sounds are mapped to three key ecological variables:

- Humidity – represented sonically by dry, crackling textures or damp, flowing sounds depending on forest moisture levels.
- Sunlight energy – conveyed through shifting hissing sounds, juddery when sunlight activity is high, smoother when it's low.
- Carbon dioxide levels – expressed through breathing-like sounds: longer when CO<sub>2</sub> uptake is high, shorter and erratic when it's reduced.

The installation runs on a DIY multichannel system based on Raspberry Pi computers and low-energy amplifiers. The Raspberry Pis run custom Pure Data patches which draw environmental data drawn from sensors in the forest and generate the audio using multichannel textures which are triggered and modulated live in response to the environment, creating an ever-changing soundscape that reveals the hidden rhythms of the forest.

The surrounding habitat features a variety of native broadleaf species including beech, chestnut, birch, and willow. Wildlife in the area includes roe and muntjac deer, and a variety of birds such as chiffchaff, robin, wren, coal tit, and tawny owl.

The installation runs daily from 11am to 5pm (local solar time), powered entirely by solar energy with lead-acid battery storage. The system is designed to be self-sustaining, though it occasionally goes offline due to low sunlight, particularly in winter months.

This automatic recording is part of an ongoing series captured directly from the installation system and uploaded regularly. The recordings are captured with a DIY Raspberry Pi-based streamer designed by Luigi Marino. This solar-powered system is typically online, though it can go offline due to extreme weather factors. From 15 Feb 2025 until 20 May 2025, there were 334 recordings made.

Latest sounds in this pack

2025-04-20_0930.wav sensi... May 13th, 2025	2025-04-20_1000.wav sensi... May 13th, 2025	2025-04-20_0100.wav sensi... May 13th, 2025
Dendrophone is a site-specific sound installation by Peter Batchelor	Dendrophone is a site-specific sound installation by Peter Batchelor	Dendrophone is a site-specific sound installation by Peter Batchelor
2025-04-19_1920.wav sensingtheforest May 13th, 2025	2025-04-19_1630.wav sensingtheforest May 13th, 2025	2025-04-19_1300.wav sensingtheforest May 13th, 2025
Dendrophone is a site-specific sound installation by Peter Batchelor	Dendrophone is a site-specific sound installation by Peter Batchelor	Dendrophone is a site-specific sound installation by Peter Batchelor

★★★★★



# Activity 1

## *Sonification*

### *discussion*



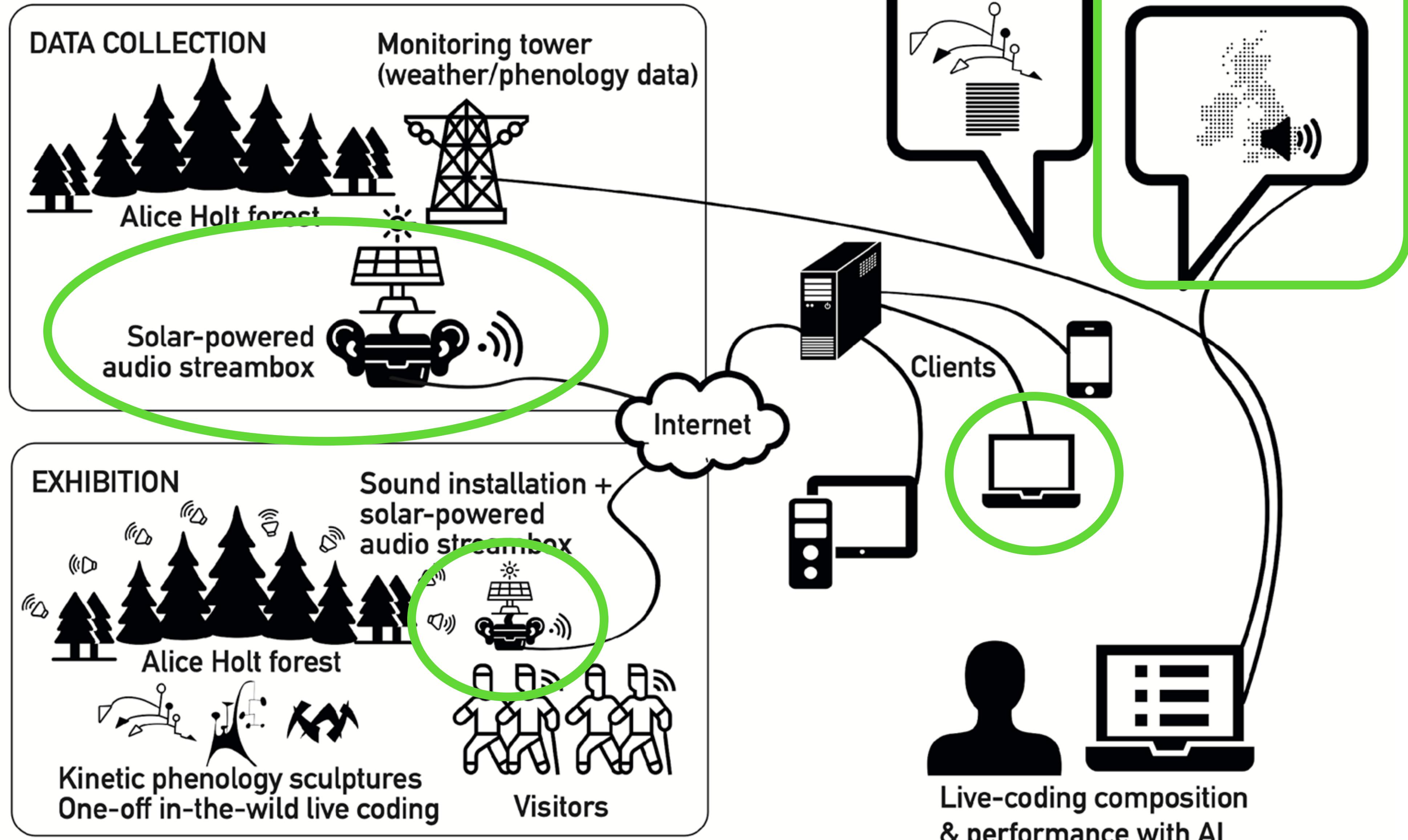
# Break



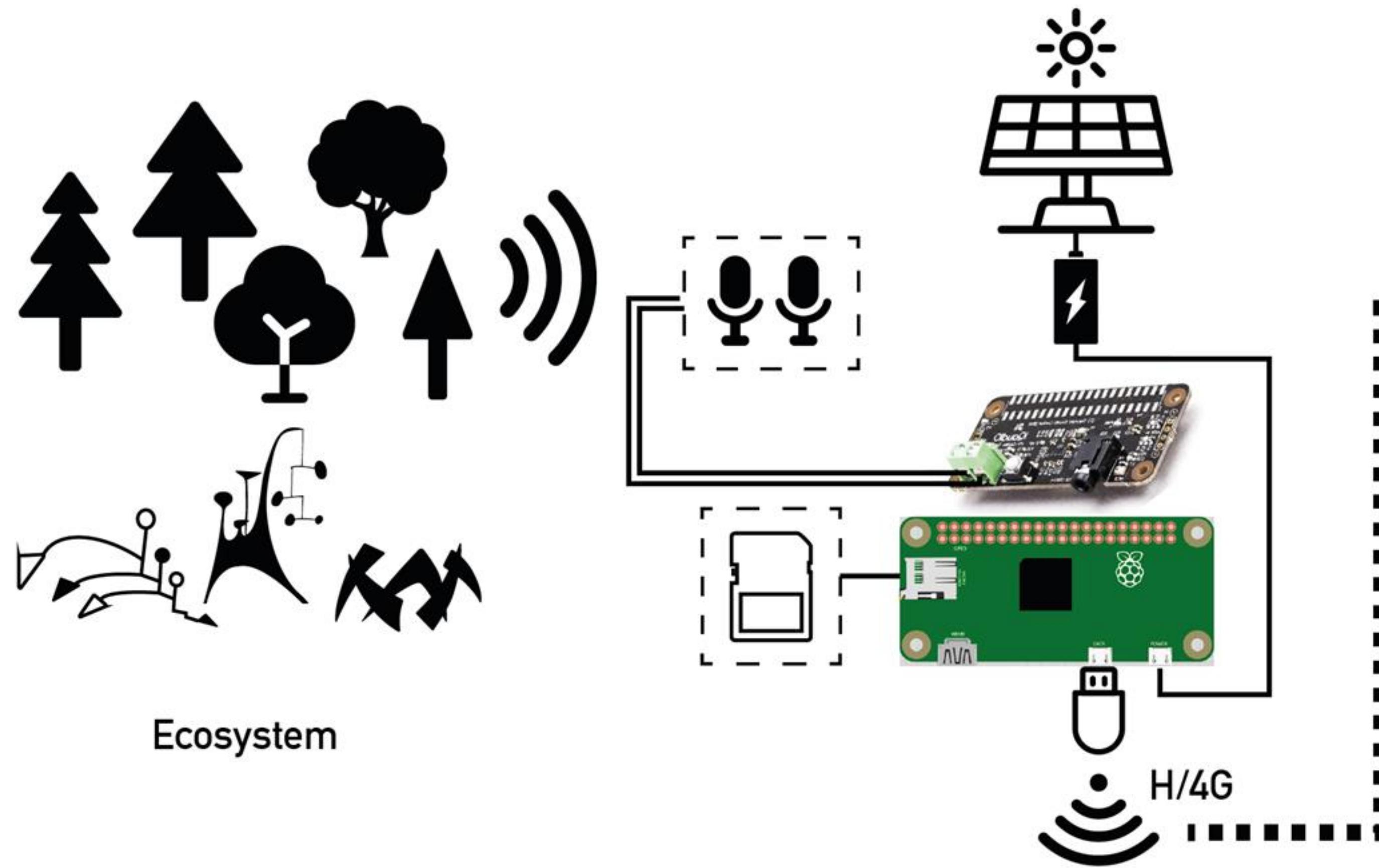
# WP1 *Streamers*



# Forest Intervention WP1

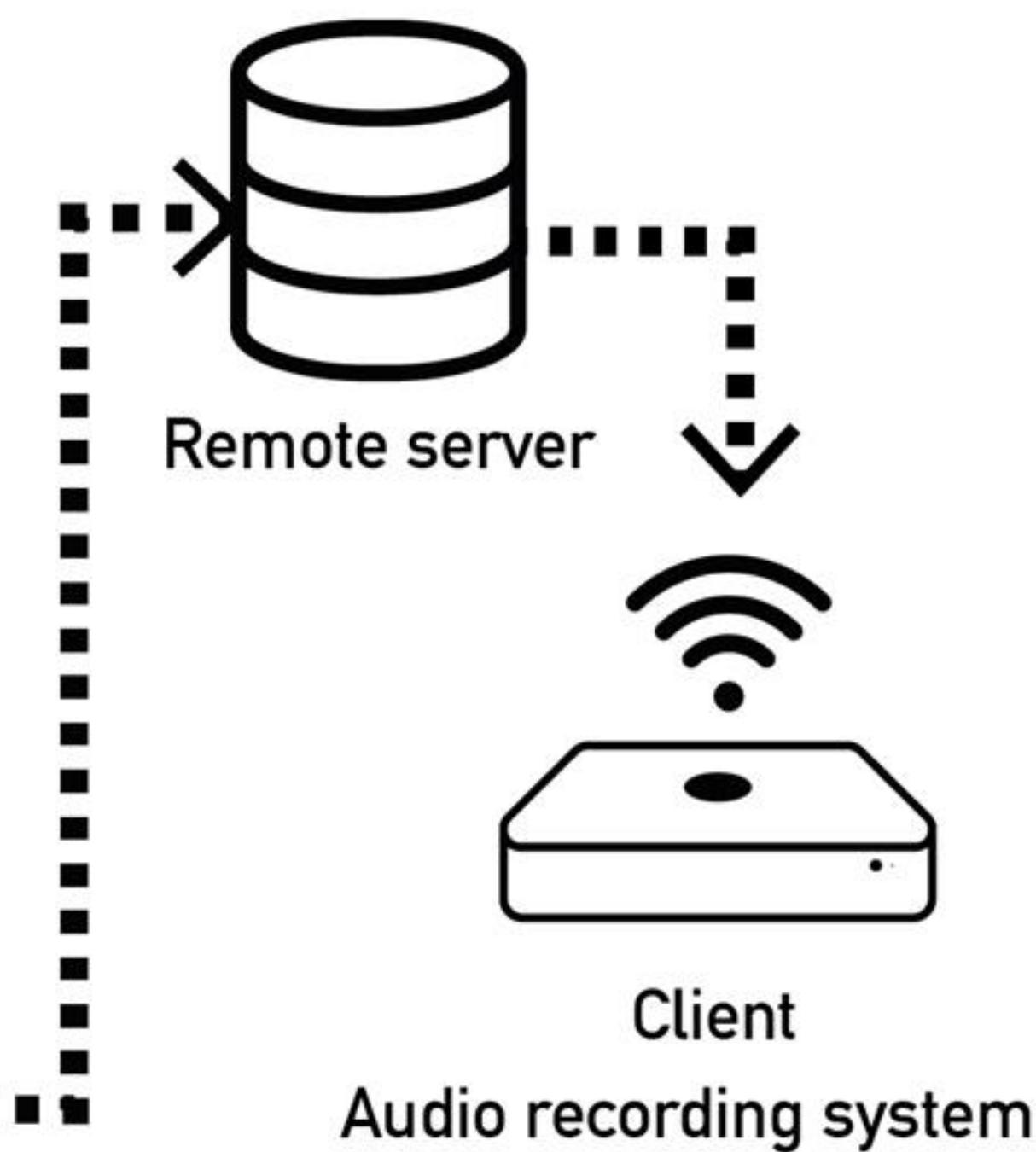


## 2x Audio streamers



Ecosystem

Autonomous monitoring unit  
Audio recording system I & audio streamer



Remote server

Client

Audio recording system II



## Streamers' updates

sensing  
the forest↑



- We started from the Locusonus streambox project  
<https://locusonus.org/streambox/README.html>
- Adjusted for the current standards we found now in the online community (Raspberry Pi, Darkice, Computer Music Tools)
- Added features specific to our project (solar crontab, safety measures, user independence)
- Eco-friendly design (3d printed PLA cases, beeswax for waterproofing, recycled battery protection boxes)
- Software release and 3d print models coming! (As soon as we are sure it survives into the wild...)

Map

Satellite



[sensingtheforest.github.io/listen/](https://sensingtheforest.github.io/listen/)



<http://solid41.streamupsolutions.com:8010/> (you can listen now)



# Web streaming - Soundscape

This is a solar-powered system, which means it sometimes goes offline

sensing  
the forest ↑

The screenshot shows a web browser window with the title "Icecast Streaming Media S" and the URL "solid41.streamupsolutions.com:8010". A warning message "No seguro" is visible in the address bar. The main content is the "Icecast2 Status" page for the mount point "/STF\_Soundscape".

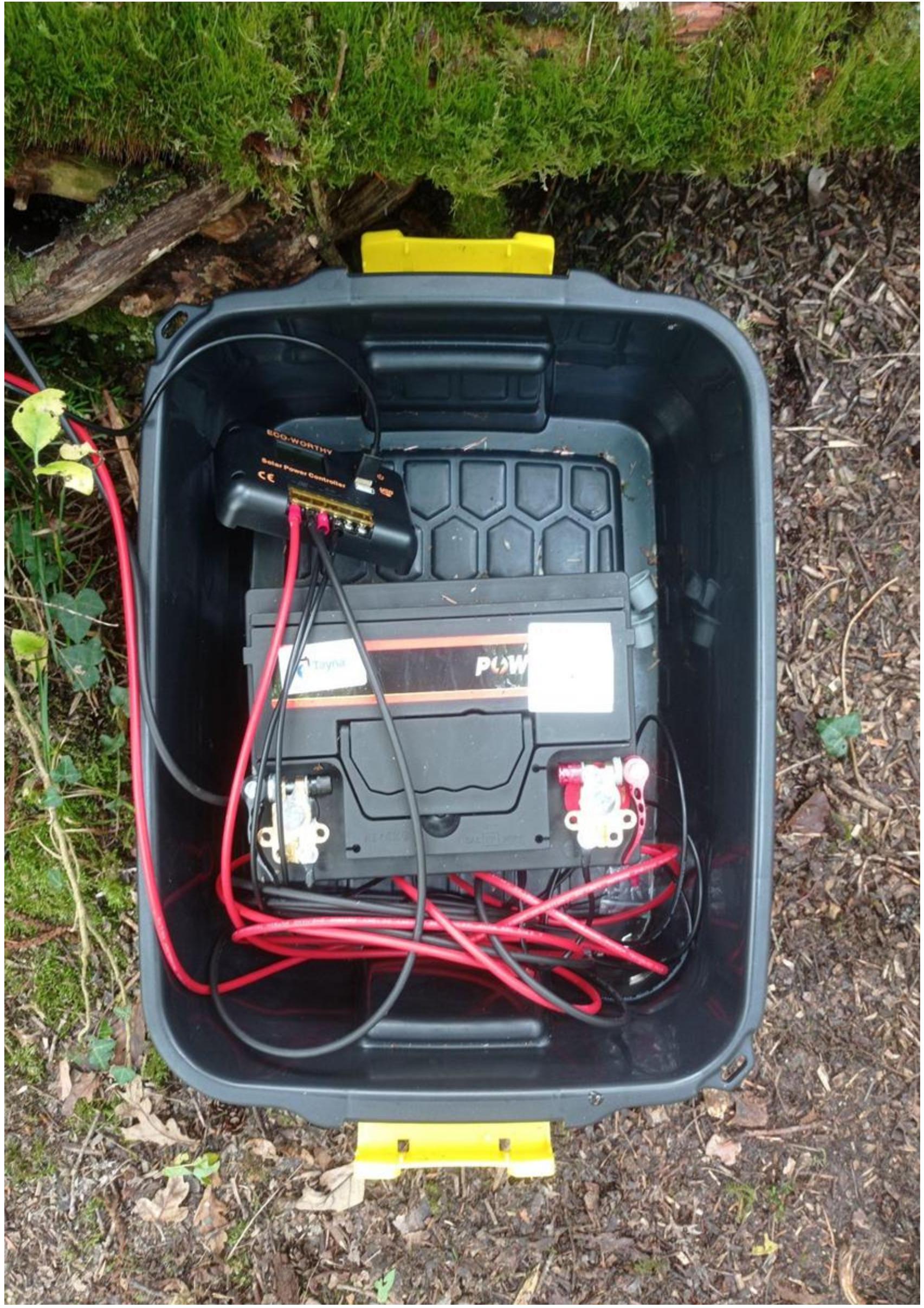
**Mount Point /STF\_Soundscape**

Stream Name: Sensing the Forest  
Stream Description: soundscape  
Content Type: application/ogg  
Stream started: Tue, 26 Nov 2024 18:04:55 +0000  
Bitrate: 320  
Listeners (current): 1  
Listeners (peak): 1  
Genre: naturally cool  
Stream URL: [nope](#)  
Currently playing:

Administration Server Status Version

M3U XSPF

Support icecast development at [www.icecast.org](http://www.icecast.org)



<http://solid67.streamupsolutions.com:8063/> (you can listen now...)



# Web streaming - Installation

This is a solar-powered website, which means it sometimes goes offline

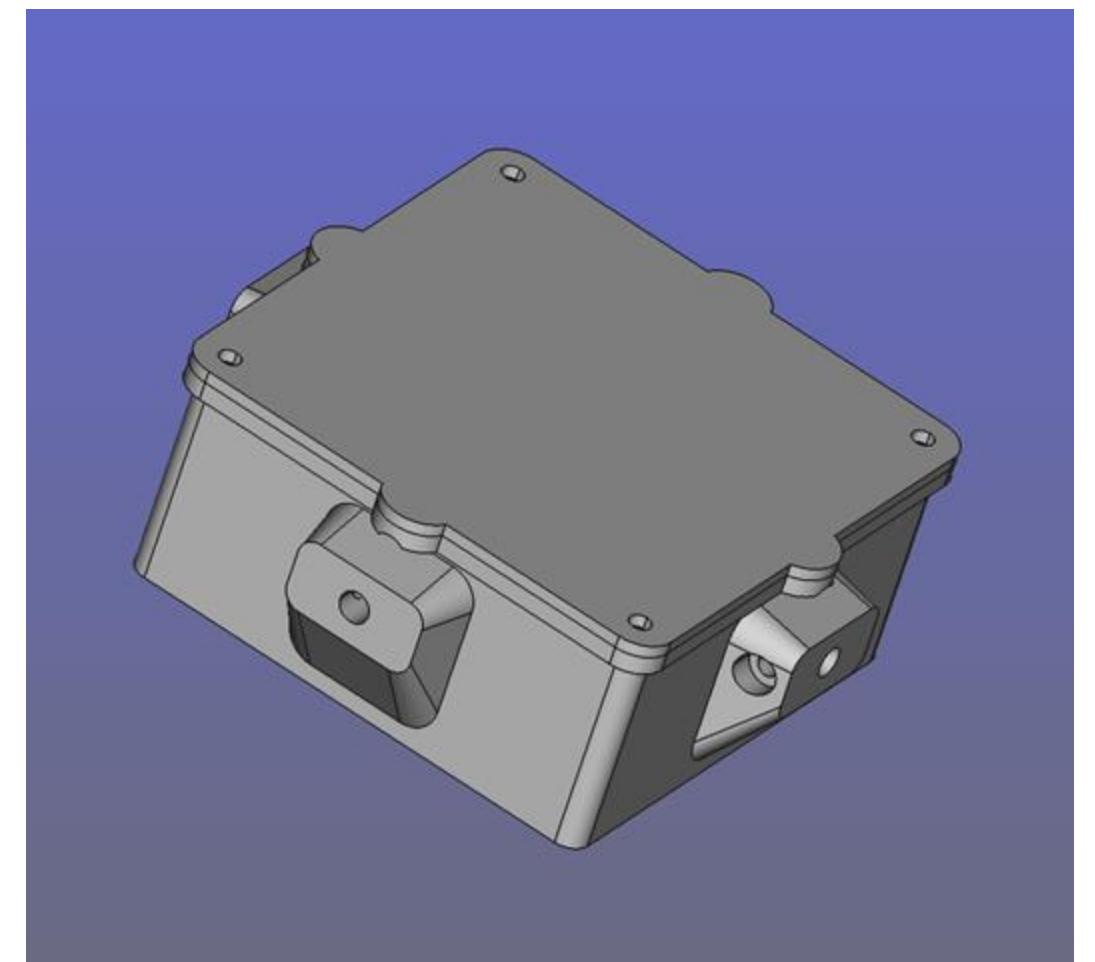
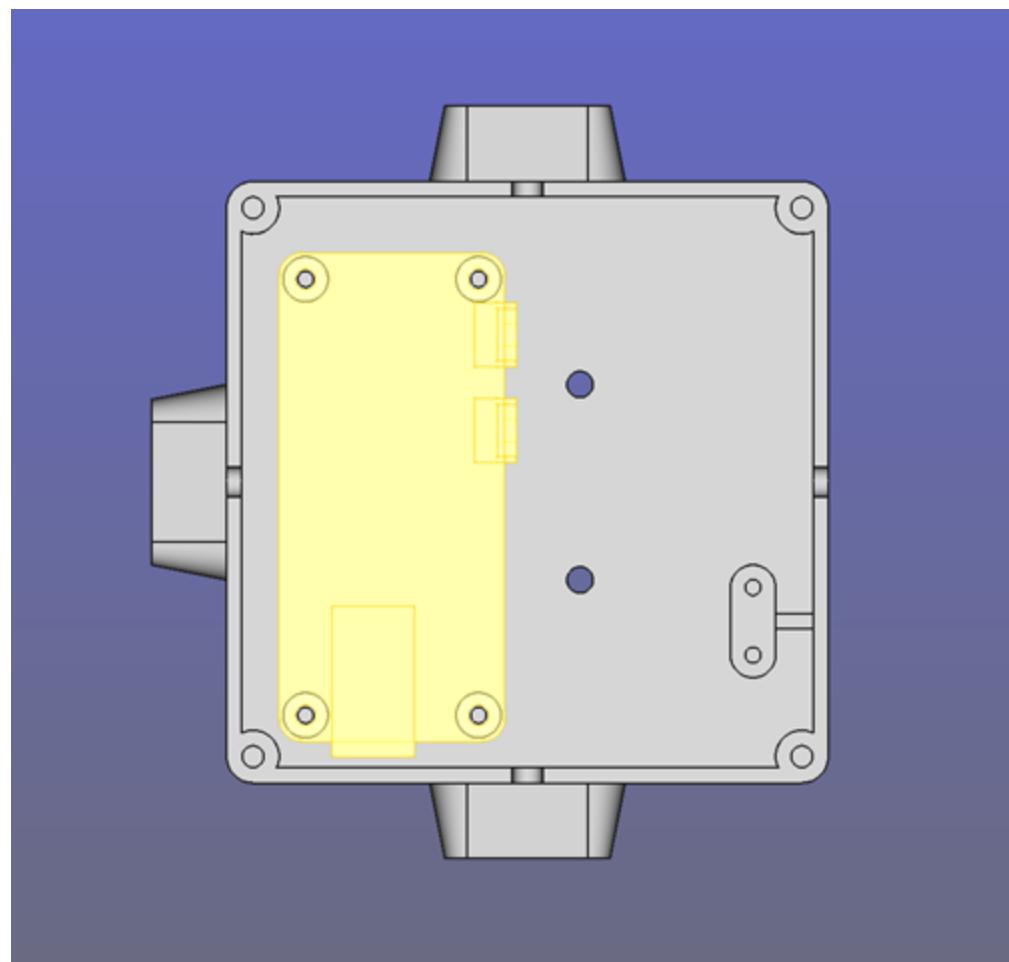
sensing  
the forest ↑

The screenshot shows a web browser window displaying the 'Icecast2 Status' page. The page has a dark background with white text. At the top, there is a navigation bar with links for 'Administration', 'Server Status', and 'Version'. Below this, a large section is titled 'Mount Point /STF\_Installation'. This section contains a play button icon, a timestamp '10:33:11', and a volume control icon. To the right of these controls are icons for 'M3U' and 'XSPF'. Below the controls, a list of stream details is provided:

Stream Name:	Sensing the Forest
Stream Description:	installation
Content Type:	application/ogg
Stream started:	Tue, 26 Nov 2024 11:08:31 +0100
Bitrate:	320
Listeners (current):	0
Listeners (peak):	2
Genre:	naturally cool
Stream URL:	<a href="#">nope</a>
Currently playing:	

At the bottom of the page, there is a link to support icecast development at [www.icecast.org](http://www.icecast.org).

- Designing for the forest isn't easy!
- Solar power is a welcome and reliable solution for DIY projects that have no mains, but if you have no direct sunlight be ready for a bumpy ride...
- With DIY materials, sound quality is a complex matter.
- 3d printing is fun, affordable, and freeCAD is there for you to use it!





## Streamers' Log

sensing  
the forest ↑

27-Nov-2024 07:44:07 - status\_darkice() - Darkice is running.  
27-Nov-2024 07:44:07 - check\_usb0\_ip() - usb0 ip address: 192.168.225.39  
27-Nov-2024 07:44:33 - record.sh - Recorded 2024-11-27\_0739.wav  
27-Nov-2024 07:44:33 - solar-crontab.py - Executed command for ratio 0.0 at time 07:39:33  
27-Nov-2024 07:44:37 - status\_darkice() - Darkice is running.  
27-Nov-2024 07:44:37 - check\_usb0\_ip() - usb0 ip address: 192.168.225.39  
27-Nov-2024 07:45:02 - battery.py - Battery Voltage: 12.35 V  
27-Nov-2024 07:45:07 - status\_darkice() - Darkice is running.  
27-Nov-2024 07:45:07 - check\_usb0\_ip() - usb0 ip address: 192.168.225.39  
27-Nov-2024 07:45:33 - solar-crontab.py - Sunrise: 2024-11-27 07:40:02+00:00, Sunset:  
2024-11-27 16:02:05+00:00, Solar Noon: 2024-11-27 11:51:03+00:00  
27-Nov-2024 07:45:33 - solar-crontab.py - Sleeping until next event in 14729.61874 seconds  
27-Nov-2024 07:45:37 - status\_darkice() - Darkice is running.  
27-Nov-2024 07:45:38 - check\_usb0\_ip() - usb0 ip address: 192.168.225.39

# Developing DIY Solar-Powered, Off-Grid Audio Streamers for Forest Soundscapes: Progress and Challenges

Luigi Marino<sup>1</sup> and Anna Xambó<sup>2</sup>

<sup>1</sup>Centre for Digital Music, Queen Mary University of London, London, UK, [l.marino@qmul.ac.uk](mailto:l.marino@qmul.ac.uk)

<sup>2</sup>Centre for Digital Music, Queen Mary University of London, London, UK

**Abstract**— This project presents the ongoing development and challenges of building two permanent listening stations for one year located in the Alice Holt Forest in the UK using DIY practices and techniques.

**Index Terms**— acoustic ecology, DIY, solar power, soundscapes

## I. INTRODUCTION

Sensing the Forest [1] is a project funded by the UKRI Arts and Humanities Research Council that aims to raise awareness among forest visitors/aficionados, artists, scientists, and the general public about the connection between forests and climate change.

As part of the project, we are developing two DIY solar-

- Planned future software release and 3D print models.

The streamers' mission is not only to stream live soundscapes of the forests 24/7/365, but also to create a selection of 5-minute daily recordings based on astral time. We chose astral time with all its additional challenges because nature, especially birds, does not follow our standard chronological time. The recordings will be shared with the community on the Freesound database [5]. We plan to make the year-long recordings available to artists for their practices and to scientists interested in looking for any potential connection between forest soundscape and climate change.

## III. CHALLENGES

Designing for the forest presents many challenges. Solar power is a welcome and reliable solution for DIY projects



# R E V E I L    2 0 2 5    S T R E A M S

sensing  
the forest



W

E

Alice Holt Forest

STF 2

Latitude: +51.167953543039886°

Longitude: -0.8389278909760689°

24/7 stream from a solar-powered  
DIY Raspberry Pi audio streamer  
designed by [Luigi Marino](#).

The streamer uses two MEMS  
microphones connected directly  
to the Raspberry Pi, with no  
audio interface. It also builds  
a database of audio recordings  
captured at solar times-sunrise,  
solar noon, sunset, and during  
the night (between sunset and  
sunrise).

The primary tree species are  
oak, sweet chestnut, birch, and  
willow. Wildlife includes roe  
deer, muntjac deer, and various  
birds such as coal tit, long-  
tailed tit, blue tit, wren,  
robin, treecreeper, siskin,  
buzzard, and tawny owl.

From 11 am to 5 pm, the stream  
captures Pete Batchelor's  
installation [Dendrophone](#).

This work is part of the Sensing  
The Forest project.

[Live stream: solid67.streamupsolutions.com:8063](#)

[index](#)



live stream

(oga)

-7

-6

-5

-4

-3

UTC

1

2

3

5

7

8

9

10

12

[https://streams.soundtent.org/2025/streams/utc1\\_bdb0fd0f-4e5e-45d9-a967-d5b3ef37d7c9](https://streams.soundtent.org/2025/streams/utc1_bdb0fd0f-4e5e-45d9-a967-d5b3ef37d7c9)



UTC  
UTC +1

civil  
twilight  
04:53  
sunrise  
05:29

**W**



[Live stream: STF Soundscape](#)

**index**



# REVEIL 2025 STREAMS

Alice Holt Forest

STF 1

Latitude: +51.18111040708432°

Longitude: -0.8332963647033798°

24/7 stream from a solar-powered  
DIY Raspberry Pi audio streamer  
designed by [Luigi Marino](#).

The streamer uses two Rode  
Lavalier GO microphones with a  
Rode AI-Micro audio interface.  
It also builds a database of  
audio recordings captured at  
solar times—sunrise, solar noon,  
sunset, and during the night  
(between sunset and sunrise).

The primary tree species is  
Corsican pine, planted as a crop  
in 1992. There are also mixed  
broadleaf species, including  
oak, sweet chestnut, birch, and  
willow. Wildlife includes roe  
deer, muntjac deer, and various  
birds such as coal tit, long-  
tailed tit, blue tit, wren,  
robin, treecreeper, siskin,  
buzzard, and tawny owl.

This work is part of the Sensing  
The Forest project.

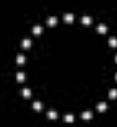


**sensing  
the forest**

**E**

-7      -6      -5      -4      -3      UTC      1      2      3      5      7      8      9      10      12

[https://streams.soundtent.org/2025/streams/utc1\\_a8d83b33-b71e-4c90-aaf4-0a6b4c4ef4ad](https://streams.soundtent.org/2025/streams/utc1_a8d83b33-b71e-4c90-aaf4-0a6b4c4ef4ad)



Coda / +1hr

▷ LIVE NOW: off air

## ▲ Ravenglass Estuary, Cumbria, UK

- Soundctuary Cappaduff, Mountshannon, Clare, Ireland
- Walkinstown, Dublin, Ireland.
- Calke Abbey National Nature Reserve
- Rochford, Tenbury Wells
- Confluence of Rivers Avon and Leam, Warwick, Warwickshire, England
- Open University, Walton Hall, Milton Keynes
- Energy World, Milton Keynes
- Test site, Cork city
- Bryn Arw Woodland
- Bryn Arw Common
- Curraghbinnny Woods, Cork
- Coldfall Wood, Creighton Avenue, Muswell Hill, London N10
- Kilburn, Northwest London
- Garden Powerscroft Road, Hackney
- ▲ Stave Hill Ecological Park, Rotherhithe, London
- TUMP39 North Thamesmead London
- Earley Chorus, Reading, UK
- Loughborough Junction
- Savernake Forest, Marlborough, Wiltshire
- Alice Holt Forest
- Alice Holt Forest
- Glastonbury, Somerset, UK
- Knepp Wildland, Knepp Estate, Dial Post, nr Horsham, West Sussex, RH13 8NN, UK
- Ashmore Wood
- The Sheds at Devils Dyke
- waterhall
- Stanmer Park, Brighton

Biosphere Reserve, Portugal

● 24 rue du Moulin 29790 PONT-CROIX

Boadilla del Monte

(Lisbona, Portugal)

| UTC +1

| UTC +2

EAST →

← WEST

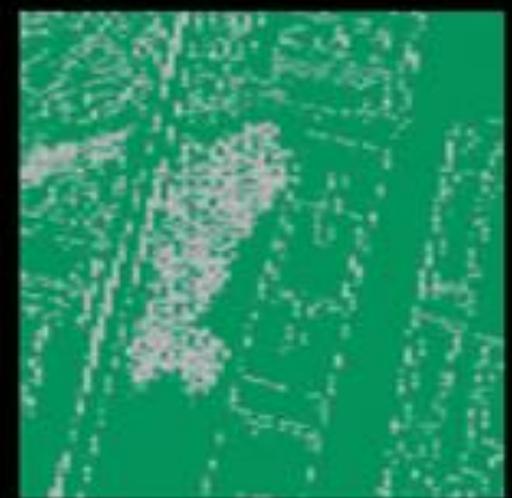
President Garden, Chaussée d'Anvers (CDA), Brussels North, Belgium

Stream by Caroline Claus

+50.865667°      UTC +2  
+4.3581352°

Civil Twilight:      Sunrise:  
05:33                06:10

● Constructed or industrial (human-built, e.g. domestic spaces, buildings, factories)



RESET

A temporary live recording from the rooftop of a house on Antwerpsesteenweg (CDA) in Brussels' Northern Quarter, this stream listens to the sonic atmosphere of the nearby Presidential Garden—shaped by vegetation, weather, urban form, and traffic circulation both on the ground and in the air.

The private garden, situated on public land, is located within an area defined by a layered history of urbanism—from mid-20th-century office development and housing relocation to contemporary

efforts focused on densification, mixed-use redevelopment, and ecological resilience. With its mature trees and dense vegetation, the garden operates as a sonic habitat that supports urban quality of life. It modulates perception and experience across the broader environment and landscape. The recorded sonic space reveals overlapping layers of urban sound—vegetation, infrastructure, architecture, and everyday use patterns.

**Listening Notes**

CHAT ↓

**Tree Canopy Dynamics:**

Birdsong marks spatial and temporal sonic thresholds, particularly audible during early morning and twilight. The movement of trees and bushes modulates sound through foliage rustle and wind interactions, creating shifting vibrational textures in the sonic field.

**Infrastructural Vibrations and Mechanical Patterns:**

Persistent low-frequency resonances from

[View stream page](#)

<https://soundtent.org/reveil/#/>

soundcamp  
**sensing  
the forest** ↑



Search sounds...

Sounds Tags Forum Map ... Log in Join



sensingtheforest

Follow

Message

Has been a user for 1 year, 1 month · 7 followers · 0 following · 0 tags following  
2 sounds downloaded · 0 packs downloaded

The screenshot shows two sound entries from the sensingtheforest account:

- installation-soundscape-d...** by sensin... (334 downloads) - Recorded on May 12th, 2025. Description: Dendrophone is a site-specific sound installation by P...
- natural-soundscape-dataset** by sensin... (662 downloads) - Recorded on February 26th, 2025. Description: Automatic recording from a wood near Alice Holt Lodge ...

Sensing the Forest is a project funded by the UKRI Arts and Humanities Research Council that aims to raise awareness among forest visitors/aficionados, artists, scientists, and the general public about the connection between forests and climate change. Community building will centre on looking at a better understanding of forest behaviour using complex scientific data in creative and artistic ways.

<https://sensingtheforest.github.io>

Latest sounds Latest packs

Summary of latest activity:

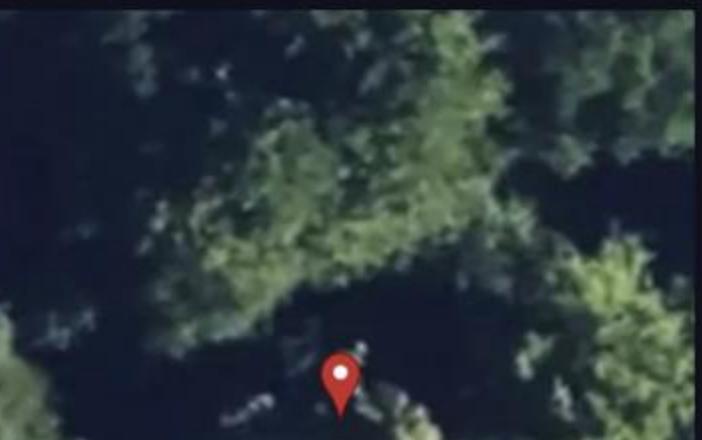
- 1.0K sounds
- 2 packs
- 84:23 hours
- 4.3 average rating
- 1.0K downloads
- 0 forum posts

Latest sounds and packs details:

- installation-soundscape-d...** by sensin... (334 downloads) - Recorded on May 12th, 2025. Description: Dendrophone is a site-specific sound installation by P...
- natural-soundscape-dataset** by sensin... (662 downloads) - Recorded on February 26th, 2025. Description: Automatic recording from a wood near Alice Holt Lodge ...

[See all packs by sensingtheforest](#)

Latest geotags



<https://freesound.org/people/sensingtheforest/#packs>

[See all geotags by sensingtheforest](#)

# WP1 *Next*



sensing  
the forest↑

# sensing the forest↑

This device is a scientific recording instrument. The live streaming and audio recordings are helping scientists, artists and forest aficionados to understand the biodiversity of the forest related to climate change. It has no commercial value. Please do not disturb it.



SCAN ME



Forest Research



Forestry England



Forestry England



# sensing the forest↑

*Let the Forest Speak  
using the Internet  
of Things, Acoustic  
Ecology and Creative AI*



**Sensing the Forest at Alice Holt Forest**

Sensing the Forest is a project funded by the UKRI Arts and Humanities Research Council that aims to raise awareness about the connection between forests and climate change using complex scientific data in creative and artistic ways.

You are encouraged to visit:

**Dendophone | Peter Batchelor:** The forest 'speaks' environmental data through a multichannel soundscape.

**Streamers | Luigi Marino:** Two Internet radio stations bringing forest sounds to your electronic device.

**Your Sonic Forest:** An online exhibition with several installations that were presented at Alice Holt in June 2024.

**Dendophone**  
Peter Batchelor  
Sound installation  
August 2024 - August 2025

Dendophone is an installation that turns hidden environmental data into an immersive sound experience.

Enjoy Dendophone on-site at Alice Holt Forest until 25 August 2025, from 11.00-17.00 (London time).

What does it reveal about the forest climate?

Humidity: 'Dry' or 'wet' sounds mirror moisture levels on the forest floor.

Sunlight energy: Smooth versus juddering hissing sounds show how actively trees are processing sunlight.

Carbon dioxide levels: Breathing patterns illustrate how much carbon dioxide the forest is absorbing.

Experience Dendophone online:







[sensingtheforest.github.io/exhibition/your-sonic-forest-online-survey/](https://sensingtheforest.github.io/exhibition/your-sonic-forest-online-survey/)

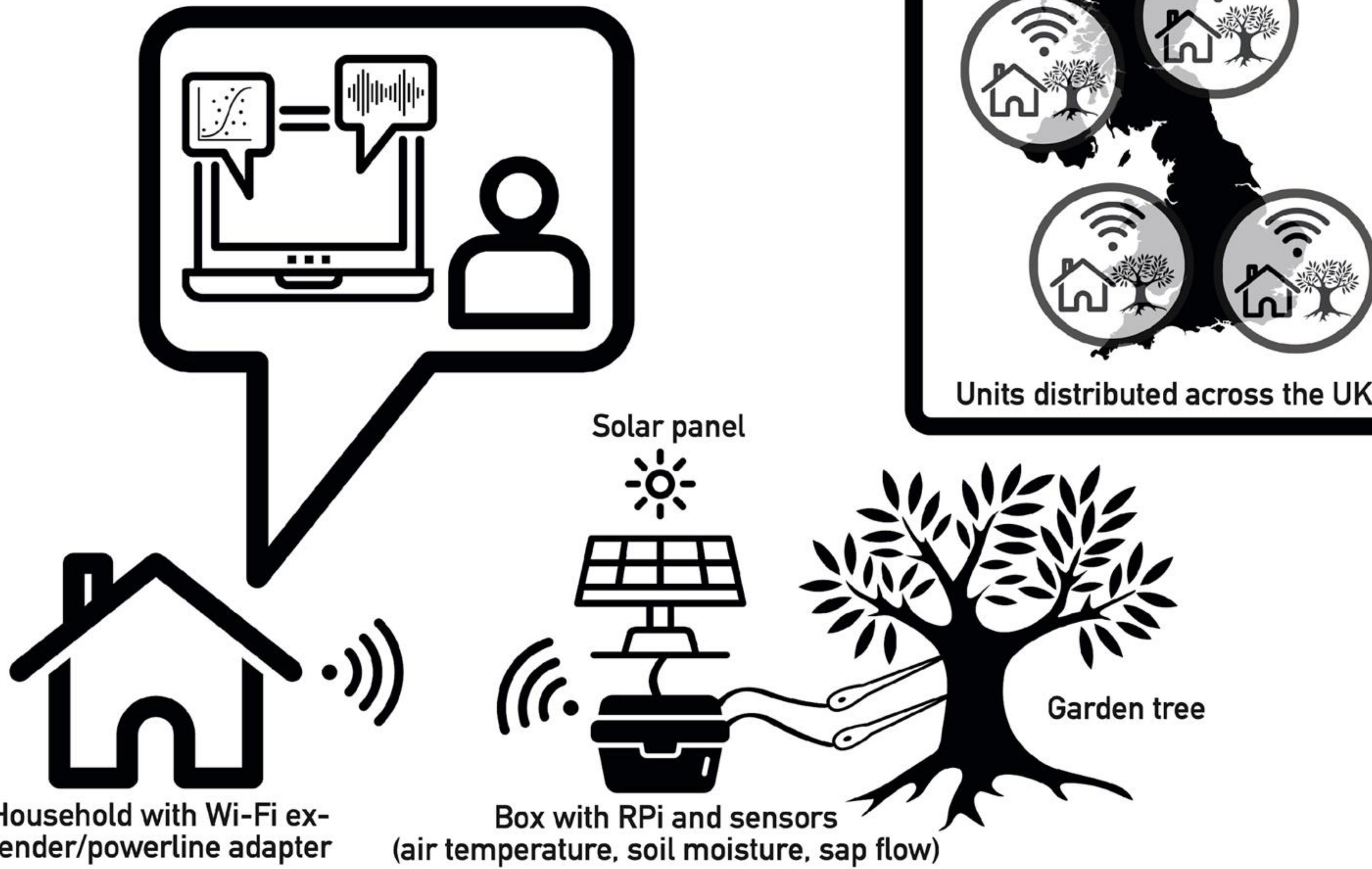
# WP2

## *Community science intervention with forests and climate data*

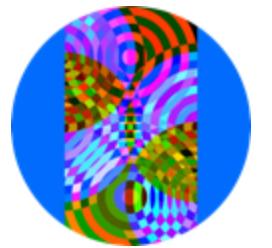


# Prototype WP2

Dedicated web app (analysis, visualisation, sonification)



sensing  
the forest ↑



# WP2

## *Hackathon*

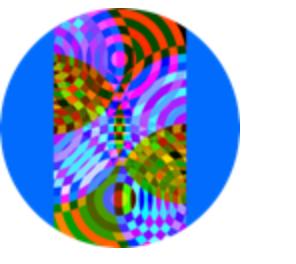


sensing  
the forest↑

# sensing the forest↑



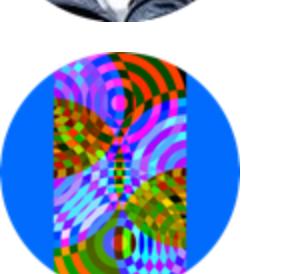
[sensingtheforest.github.io/2024/11/12/hackathon-at-northern-research-station-edinburgh-day-1/](https://sensingtheforest.github.io/2024/11/12/hackathon-at-northern-research-station-edinburgh-day-1/)



# sensing the forest↑



[sensingtheforest.github.io/2024/11/12/hackathon-at-northern-research-station-edinburgh-day-2/](https://sensingtheforest.github.io/2024/11/12/hackathon-at-northern-research-station-edinburgh-day-2/)





**Sensing the Forest Hands-on Demonstration: How a Tree Talker Works by George Xenakis**

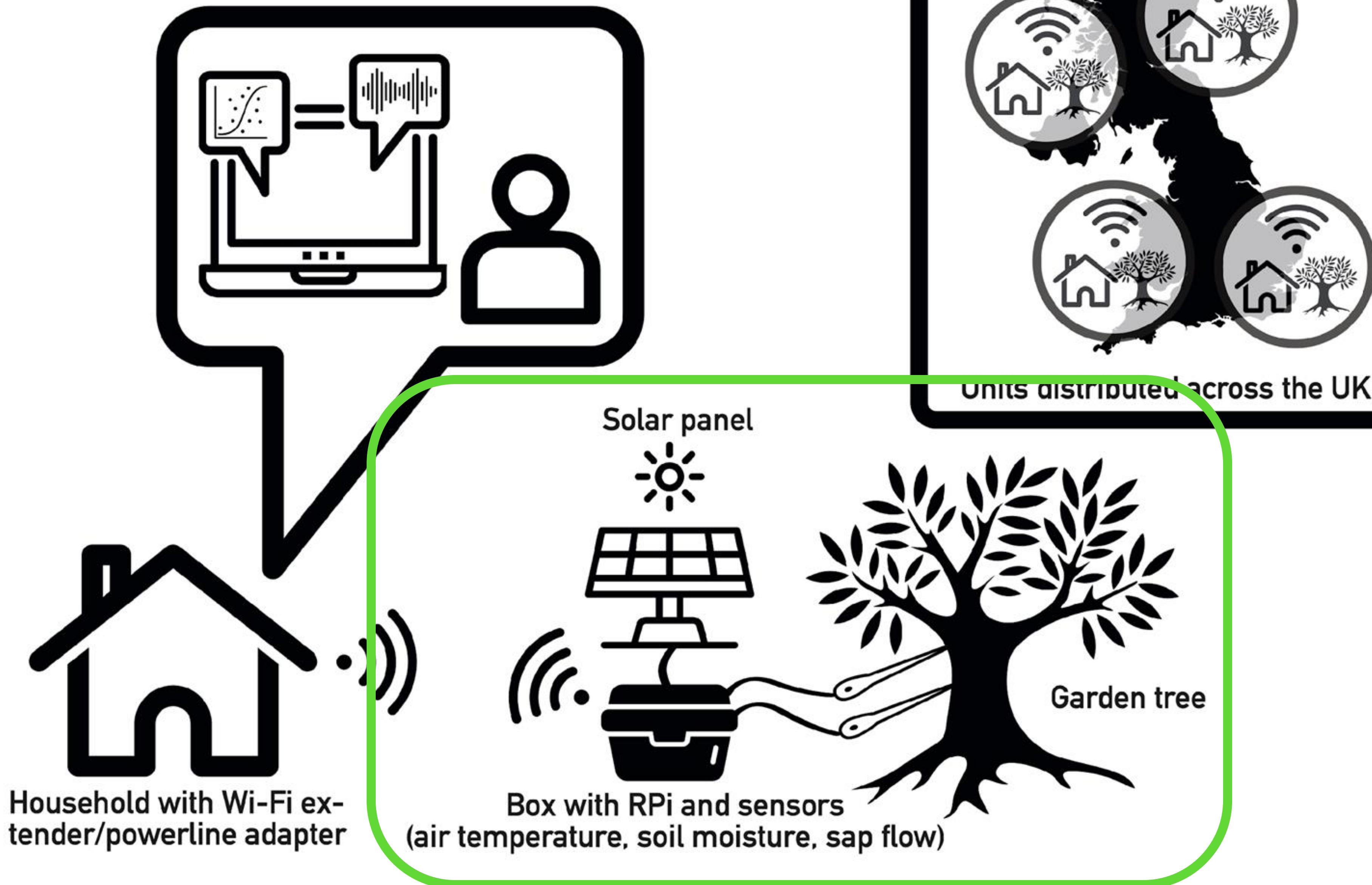
# WP2

## *Tree talker (hardware)*

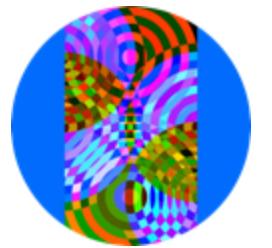


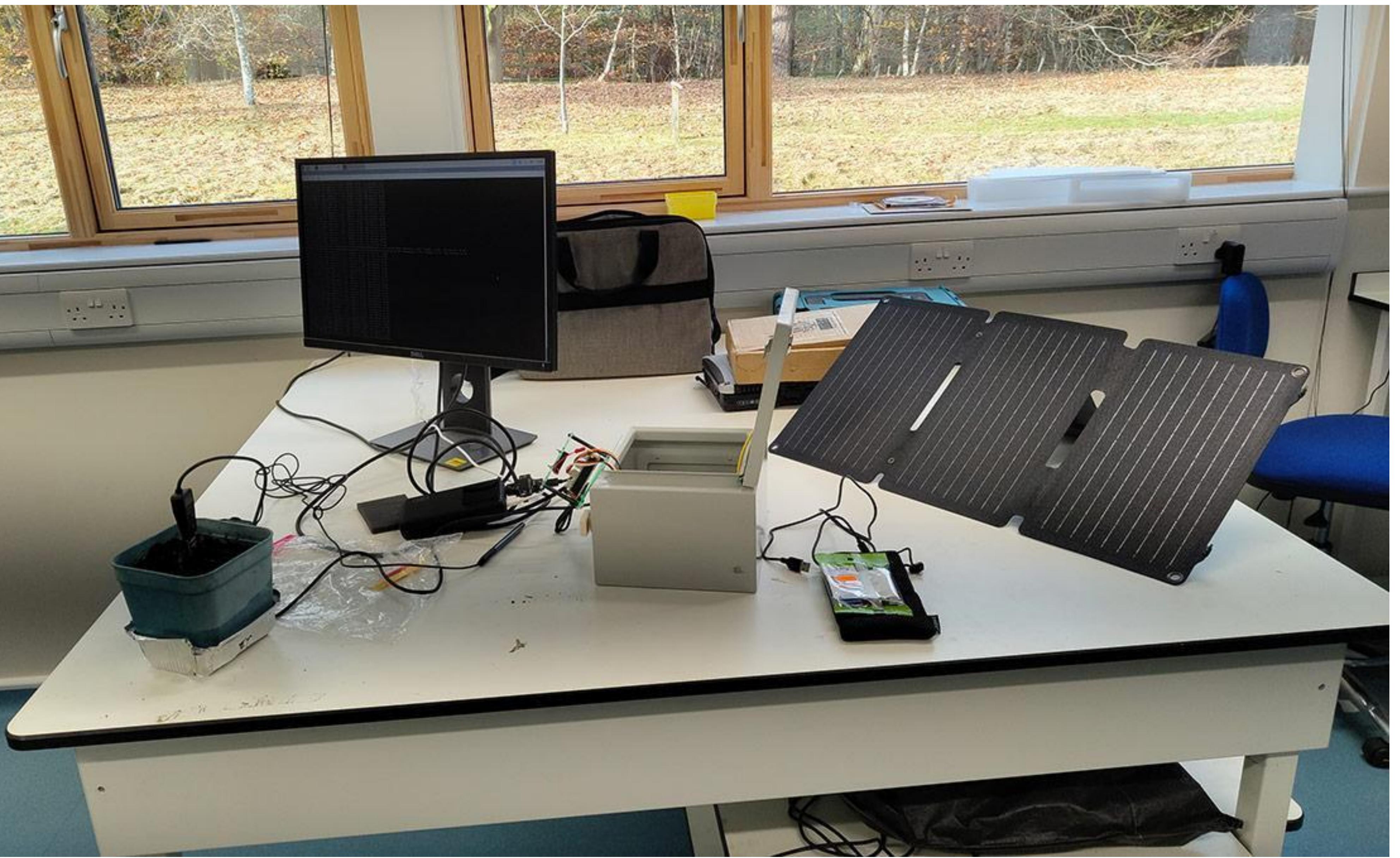
# Prototype WP2

Dedicated web app (analysis, visualisation, sonification)



sensing  
the forest ↑





# Customised tree talker

```
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  "sht40": {  
    "temperature": 20.58,  
    "humidity": 53.21  
  },  
  "soil_moisture": -1  
},  
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  "sht40": {  
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    "humidity": 53.24  
  },  
  "soil_moisture": -1  
},  
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    "humidity": 53.24  
  },  
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},  
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  },  
  "soil_moisture": -1  
},  
{
```

**<http://159.65.116.195:3000/stf/northern/>**

# WP2

## *Tree talker (software)*



# Activity 2

## *Sonification/ visualisation activity*



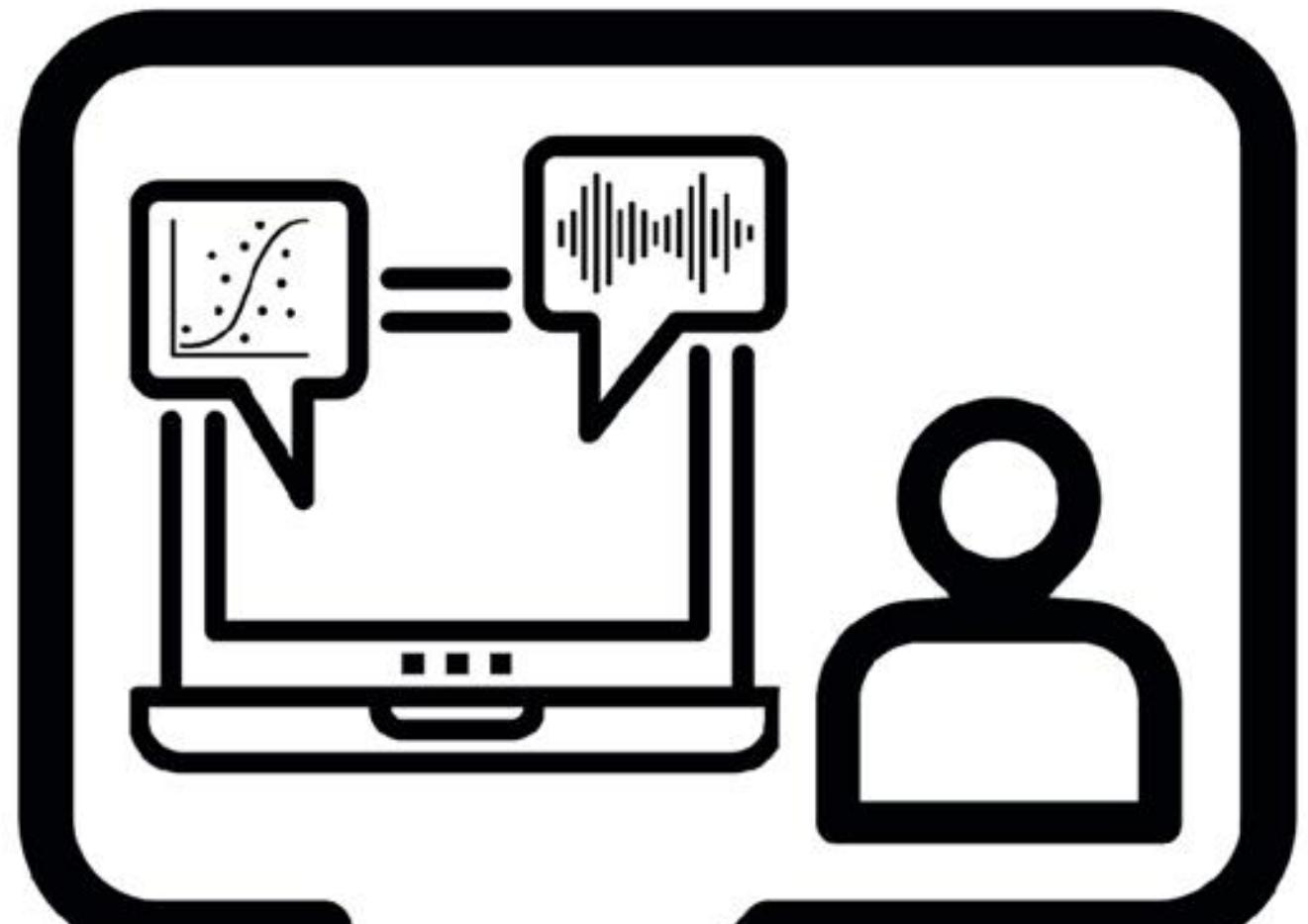
# WP2 *Next*



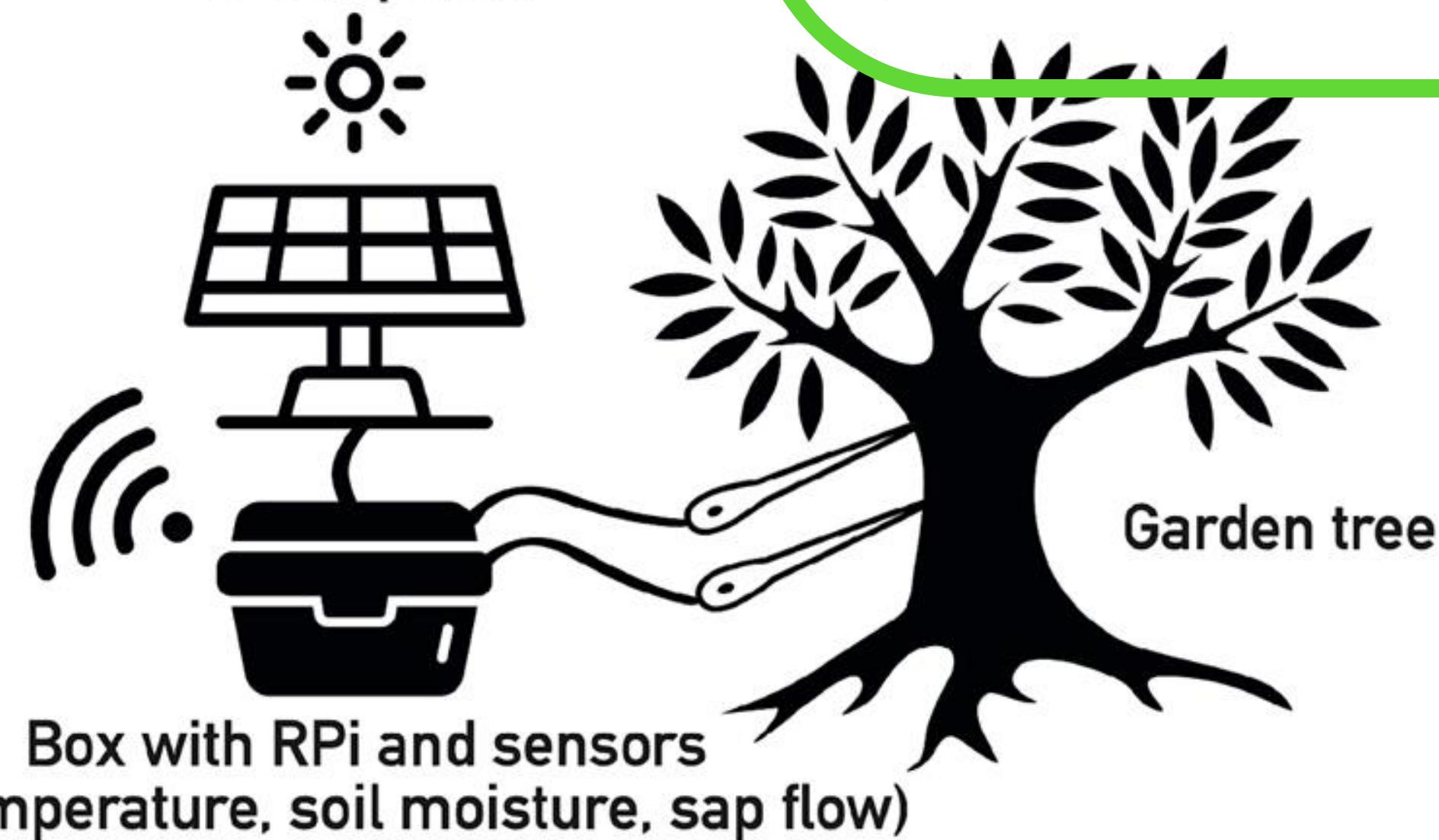
sensing  
the forest↑

# Prototype WP2

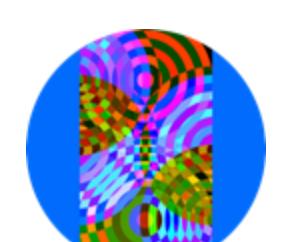
Dedicated web app (analysis, visualisation, sonification)



Solar panel



Units distributed across the UK



# User study

Sensing the Forest at Northern Station: Participatory design of a tree talker prototype

6 participants

Test a custom-made tree-talker prototype from home

June-August 2025

We will meet online four times (1h/session) via a Zoom call with a group of six participants.

Gain essential insights that could shape the future implementation of the tree talker.

# Final thoughts

List themes, metaphors or topics that can help us talk about forests and climate change



sensing  
the forest↑

# Thank you!

## Partners



Arts and  
Humanities  
Research Council



Queen Mary  
University of London

centre for digital music



## Collaborators

