



Nishanth Nagendra

#363, "AMOGH", 5th Main,
Canara Bank Layout, Near Kodigehalli,
Vidyaranyapura Post, Bangalore 560097
+91-8197815322
nishanth.amogh@gmail.com

TECHNICAL SKILLS

Programming: C, C++
Platform: Linux
Programming: Pthread, Posix Socket API, Debugging tools (gdb, gprof, valgrind, splint),
Tools/Libraries Basic level usage of C++ STL, OpenMP, MPI, FICO Xpress Optimizer library
Project Mgmt.: ViM Editor, GNU Build System (Autotools), Git, Version mgmt. and Defect tracking using IBM's Rationale Software, Basic level usage of Visual Studio / Eclipse IDE s

PROFESSIONAL EXPERIENCE

Research Assistant

Jul 2014 – Oct 2016

*Chair for Architecture of Parallel and Distributed Systems,
Technical University of Munich*

Munich, Germany

- **InvasIC – Invasive Computing** (http://invasic.informatik.uni-erlangen.de/en/tp_d3_PhII.php)

1. Involved in research and development of an early prototype to support the resource management and scheduling of adaptive parallel applications on future HPC systems.
2. Worked on a large scale open source software system called SLURM which has a highly scalable, multithreaded and distributed software architecture. It was extended by plugins.
3. Collaborate with research group members who are involved in developing the invasive version of MPI and resource management to support adaptive MPI applications.
4. Developing the support for visualization of runtime scheduling decisions in the Vampir tool with the help of Open Trace Format (OTF) library.
5. *Tech Specs:* C, SLURM, OTF library, Posix library (pthread, sockets), MPI, MySQL, Perl, gdb, valgrind, Autotools, git, Oracle VM Virtual Box, Vampir

- **AutoTune – Automatic Online Tuning** (<http://www.autotune-project.eu>)

1. Enhancement of the performance capping plugin to implement and evaluate a simple linear regression technique to model the performance of an OpenMP application for energy efficiency and using the same for making simple predictions using Brent Algorithm.
2. Evaluating the compiler flags selection plugin by testing it against various benchmark scientific applications for precision, robustness and performance.
3. *Tech Specs:* C++, Autotune, Periscope Tuning Framework, OpenMP, gdb, valgrind, git, Autotools

Senior R&D Engineer

Aug 2011 – Sep 2013

Mavenir Systems (now Mitel)

Bangalore, India

- Low level design, and, Implementation of new features in the AirMessenger messaging product.
- Involved in the enhancement of several modules relating to SMPP, billing, LDAP, traffic logging, message receiver/delivery, message store, queuing, retrieval and retrying functionalities.

- Testing, Documentation and Product support for bug fixes after live deployment.
- *Tech Specs: C, Posix Library, Wireshark, gdb, MAP, SMPP, DCCA, Postgres, ClearCase, ClearQuest*

Software Engineer

Aricent Technologies

Mar 2010 – Apr 2011

Bangalore, India

- Implementing the support for migration of a VoIP product (Sonus ASX) from IPv4 to IPv6. This involved low level design, and, enhancement of protocol specific modules like SIP, DIAMETER etc. Performed unit, functional and system testing using scripts and softphones.
- Underwent training for 2 months on UMTS technology, product based training on RNC, Uplane software. Performed sustenance, feature enhancement and resolved small bugs.
- Simulation of X2AP – an LTE specification [at Aricent Training Facility]. A short team project which involved programming with sockets, threads, Unix IPC facilities like message queues, and, pipes.
- *Tech Specs: C, C++, TCP / IP Socket Programming, SIP, Diameter, Wireshark, gdb, valgrind, gcov, splint, ClearCase, ClearQuest, CVS*

EDUCATION

Master of Science in Informatics

Munich, Germany

Technical University of Munich, Oct 2013 – Jul 2016

GPA: 1.3 / 5.0 (1.0 – Best, 5.0 - Worst)

Bachelor of Computer Science and Engineering

Bangalore, India

Atria Institute of Technology, 2005 – 2009 (GPA: 79.50 / 100)

Thesis Topic : Implementation of an Image Editing Software and A JPEG Compression Utility with the help of Matlab

ACADEMIC RESEARCH PROJECTS

Master Thesis: Job Scheduling for Adaptive Applications in Future HPC Systems

Nov 2015 – Jul 2016

Design, develop and evaluate a dynamic and flexible scheduling strategy for adaptive parallel applications on future *exascale* systems. This approach is based on a new negotiation protocol between batch and runtime schedulers and their new algorithms respectively. The framework has been developed in C on SLURM which is highly scalable multithreaded and distributed in its architecture.

A Protocol for Integration of Invasive Resource Management into Existing Batch Systems

Apr 2015 – Oct 2015

Design, develop and evaluate a new negotiation protocol similar to the ones used in resource management systems for Cloud. This is required in order to integrate invasive resource management into existing batch systems. The open source product SLURM is used for the development purpose. A new plugin has been developed in C for Slurm along with a dummy runtime scheduler.

Implementation of a Metaheuristic for the Discrete Network Design Problem

Dec 2014 – Nov 2015

Researched various metaheuristic approaches to solve discrete/continuous traffic network design problems that are usually non-convex in nature and of the form of a bi-level linear program. Designed and Implemented a Genetic Algorithm in C along with the Modeling and Solving of the optimization problem using FICO Xpress Optimizer library in C++. Evaluated the algorithm under various settings with small to large scale traffic networks for correctness, performance and effectiveness.

Parallelization of Applications using OpenMP and MPI

Apr 2014 – Aug 2014

Parallelization of the given heat simulation code in C using OpenMP. Parallelization of the minimax and alpha-beta search techniques in the given two player game (C++) called "Abalone" using MPI.

PERSONAL SKILLS

Organizational Skills: Experience working in small / large software development teams both in a flat and vertical hierarchy. Strong experience of the full software development lifecycle.

Language Skills: Proficient - Kannada, English and Hindi. Basic – German, Sanskrit

Hobbies and Interests: Dancing, Cooking, Biking, Playing Violin

REFERENCES

Prof. Dr. Michael Gerndt

Professor, Technical University of Munich

Chair for Architecture of Parallel and Distributed Systems

Email: gerndt@in.tum.de

<http://wwwi10.lrr.in.tum.de/~gerndt/home/index.html>