

CS3230 – Design and Analysis of Algorithms
(S2 AY2024/25)

Lecture 4a: Lower Bound for Comparison-Based Sorting

Sorting

- **Input:** an array $A = (a_1, a_2, \dots, a_n)$ of elements.
- **Goal:** Sort the elements in A in non-decreasing order.
 - A permutation $(a'_1, a'_2, \dots, a'_n)$ of A such that $a'_1 \leq a'_2 \leq \dots \leq a'_n$.

Examples:

- Insertion sort
- Selection sort
- Merge sort
- Heap sort
- Quick sort

Sorting

Worst-case time complexity

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- **Intuition:** $O(n \log n)$ should be the best possible bound attainable.

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 - There are too many ways of designing a sorting algorithm.

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We will restrict our attention to a certain class of algorithms.

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Comparison-based sorting

All of them are comparison-based.

- **Comparison-based** algorithms:
 - Elements can only be compared with each other:
 - $<$, \leq , $=$, $>$, \geq
 - No other information of the elements can be used.



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Allowed

If ($A[i] < A[j]$), **then** { Do some work }
If ($A[i] = A[j]$), **then** { Do some work }

Not allowed

If ($A[i] + A[j] = A[k]$), **then** { Do some work }
If ($A[i] = k$), **then** { Do some work }
If ($A[i]$ is odd), **then** { Do some work }
If (the j th bit of $A[i]$ is 1), **then** { Do some work }

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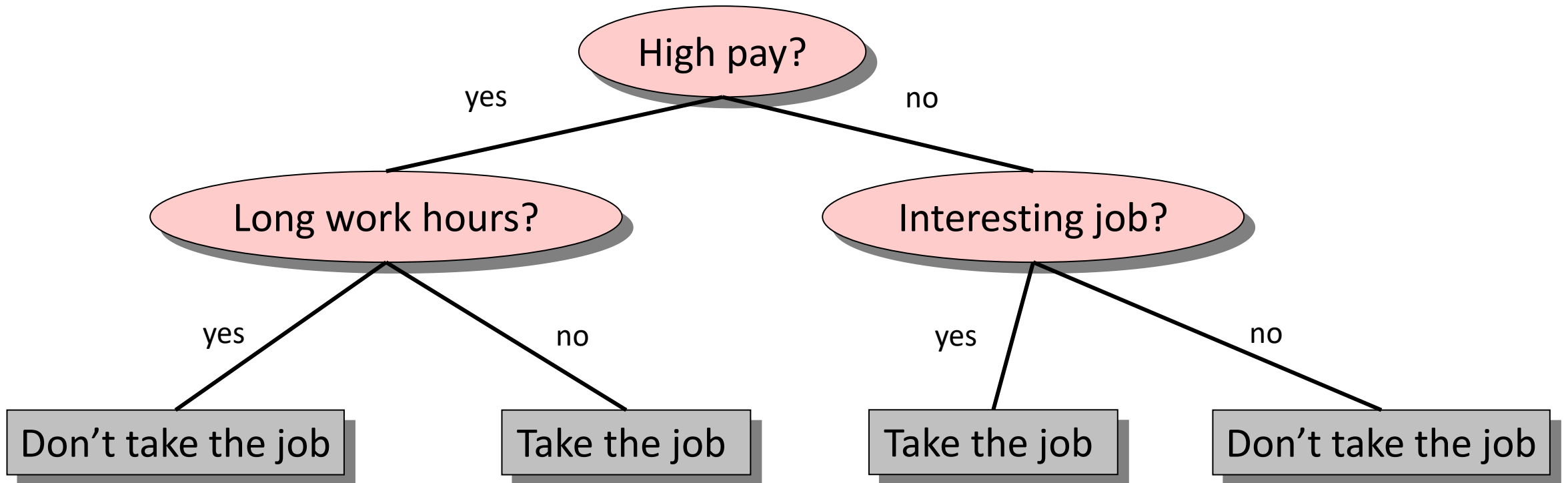
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Merge sort and heap sort are **asymptotically optimal**!

Decision trees

- The proof of the theorem uses **decision trees**.



Decision trees

- A **decision tree** is a rooted tree.
 - Start from the root.
 - At every vertex, a question is asked.
 - Depending on the answer, a child is chosen.
 - At a leaf, a decision is taken.

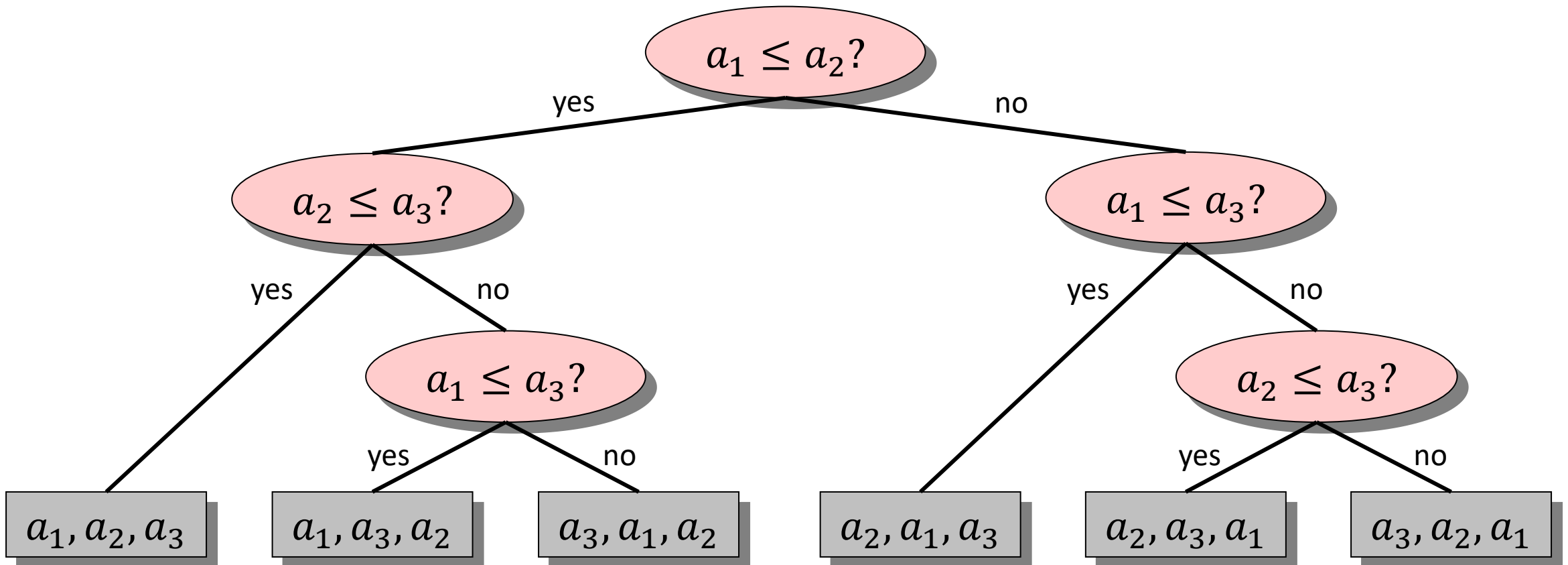
Decision trees

- A **decision tree** is a rooted tree.
 - Start from the root.
 - At every vertex, a question is asked.
 - Depending on the answer, a child is chosen.
 - At a leaf, a decision is taken.
- Any comparison-based algorithm can be modeled using a decision tree:
 - A comparison \leftrightarrow A question asked at a node.
 - Program state depends on the result of the comparison \leftrightarrow Chosen child depends on the answer to the question.
 - Output of the algorithm \leftrightarrow Decision at a leaf.

A permutation $(a'_1, a'_2, \dots, a'_n)$ of A

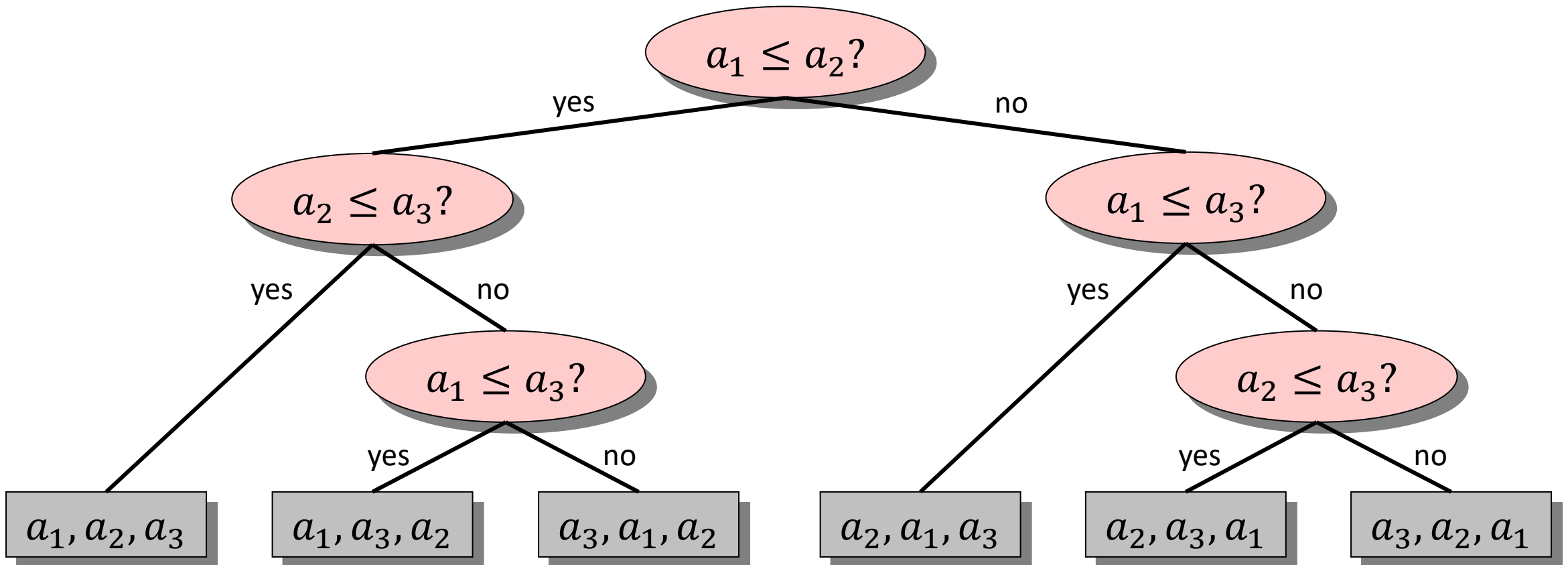
An example

- A comparison-based algorithm for sorting $A = (a_1, a_2, a_3)$.



An example

Worst-case running time \geq worst-case number of comparisons = height of the tree



Proof of the theorem

Theorem: The worst-case time complexity of **any** comparison-based sorting algorithm is $\Omega(n \log n)$.

Proof:

- Model the algorithm as a decision tree, which is a binary tree with at least **$n!$** leaves:
 - Each permutation is a possible answer.
- The height of the binary tree is at least **$\log(n!)$** .

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- The height of the binary tree is at least **$\log(n!)$** .

$$\log(n!) \in n \log n - n \log e + O(\log n) \subseteq \Theta(n \log n)$$



Stirling's approximation

https://en.wikipedia.org/wiki/Stirling%27s_approximation

Question

- Is the following claim **true** or **false**?

There exists a comparison-based sorting algorithm that can sort any 5-element array using at most 6 comparisons.

Answer

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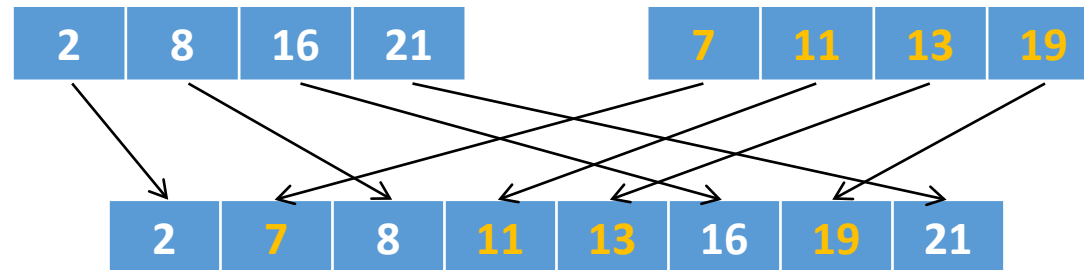
False:

- There are $5! = 120$ permutations of 5 elements.
- In any binary tree of height at most 6, the number of leaves is at most $2^6 = 64$.
- $120 > 64$, so 6 comparisons are not enough.

Question

Input: k sorted arrays $A_1[1..n], A_2[1..n], \dots, A_k[1..n]$.

Goal: Merge the k sorted arrays into one sorted array of length kn .



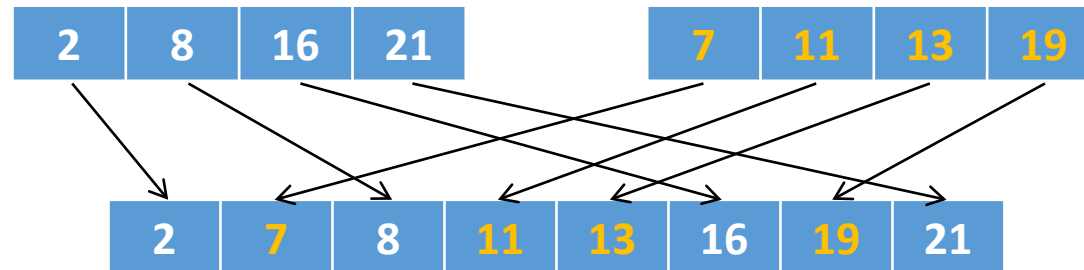
Question

Input: k sorted arrays $A_1[1..n], A_2[1..n], \dots, A_k[1..n]$.

Goal: Merge the k sorted arrays into one sorted array of length kn .

Question: What is a tight lower bound of the worst-case running time for comparison-based algorithms for this task?

- $\Omega(kn)$
- $\Omega(kn \log k)$
- $\Omega(kn \log n)$
- $\Omega(k^2 n)$



Answer

- $\Omega(kn \log k)$ is a **tight** lower bound.



There is an $O(kn \log k)$ -time algorithm.

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Proof of the lower bound:

- As the k arrays are sorted, the number of possible ways to combine them is $\frac{(kn)!}{(n!)^k}$.
- Therefore, any comparison-based algorithm requires at least $\log \frac{(kn)!}{(n!)^k}$ comparisons.

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$$\log \left(\frac{(kn)!}{(n!)^k} \right) = \log((kn)!) - k \log(n!)$$

$$\begin{aligned} &\in (kn \log(kn) - kn \log e + O(\log kn)) - k(n \log n - n \log e + O(\log n)) \leq kn \log k + O(\log kn) \\ &\subseteq \Theta(kn \log k) \end{aligned}$$

$$\log(n!) \in n \log n - n \log e + O(\log n)$$

Non-comparison sorts

Question: Can we bypass the $\Omega(n \log n)$ lower bound by an algorithm that is not comparison-based?

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Suppose each element in the array A belongs to the range $\{1, 2, \dots, k\}$.

CountingSort(A)

- For all $i \in \{1, 2, \dots, k\}$, compute **count** $_i$ = the number of appearances of i in A .
- Set the initial **count** $_1$ entries of A to be 1.
- Set the next **count** $_2$ entries of A to be 2.
- Set the next **count** $_3$ entries of A to be 3.
- ...

Exercise: Show that the algorithm can be implemented to finish in $O(n + k)$ time.

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