Seo Hyun Aum

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EDUCATION

Georgia Institute of Technology

Atlanta, GA

Class of 2025 August 2021 ~ Present

- B.S. Computer Science (Concentration: Intelligence & Media)
- Relevant Coursework: Machine Learning, Intro to Database Systems, Data Structures and Algorithms, Computer Organization and Programming, Objects and Design, Computer Graphics

EXPERIENCE

Ansys Canonsburg, PA

Software Engineer Intern

May 2024 ~ Present

- Led the creation of an SDK for OnScale Management API, supporting Python, C#, and C++ clients
- Managed packaging and internal release of the SDK, enhancing development efficiency
- Developed interactive front-end features for ANSYS Notebook using Angular and Node.js

Georgia Institute of Technology ARCS

Atlanta, GA

Student Web Developer

September 2022 ~ Present

- Worked closely with clients to identify clients' needs and preferences, and incorporated their feedback into the redesign and migration of 300+ Georgia Tech websites
- Developed websites in Drupal and WordPress to improve the digitalization of on-campus activities, labs, and student organizations
- Improved workflow of web development team by dividing tasks and prioritizing client needs

Tublet Korea Seoul, South Korea

Computer Science and Mathematics Tutor

January 2022 ~ July 2023

- Create programming assignments to engage students' problem solving and coding abilities
- Improved students' ability, delivering exceptional results on AP tests and overall academic performance
- Integrated technology such as IDE's and interactive resources to enhance lesson time productivity

PROJECTS

Anti-Scam Website Detection

June 2023 ~ Present

- Designed a supervised learning model for fraudulent website detection, using tree based feature selection and the random forest algorithm for training
- Utilized Python and relevant libraries (e.g., scikit-learn, pandas, numpy) to build and train the Random Forest
- Improved algorithm by testing feature selection techniques and reduced underfitting, leading to over 40% increase in accuracy

Accelerating Materials Science with AI (MatDeepLearn)

January 2023 ~ Present

- Visualized and interpreted graph neural network embeddings to improve understanding of MatDeepLearn
- Researched relevant ML architectures, training methods, and datasets to improve accuracy and reduce costs
- Trained graph neural network prototypes to be utilized for inverse design of new materials

Plantomo, Google Developer Student Club 2023

January 2023 ~ Present

- Developed an iOS Unity game focused on educating children on local plants as a part of GDSC 2023
- Scripted basic features in C# along with four team members to implement basic game features and tasks
- Skills: Unity game development, scripting, animation, UI/UX design

LEADERSHIP

President Atlanta, GA August 2021 ~ May 2024

Korean Undergraduate Student Association

- Lead 200+ Georgia Tech Korean American undergraduate students in activities and meetings
- Design visual content such as posters, stickers, and social media content while communicating and making adjustments with other club executives
- Coordinate tasks while planning events within board members, resulting in a highly-productive workflow

SKILLS

Programming

• Python, Java, SQL, C, C#, JavaScript, HTML, C++, PHP

Software

- Pandas, PyTorch, NumPy, MatPlotLib, scikit-learn, Docker, Github pages, Figma, Unity, Firebase, Git, Spark AR Studio, Adobe Illustrator, Adobe Photoshop, Canva
- Content Management Systems: Drupal, Wix, WordPress