

Laboratory 5. Inter-class Relationship (Due: Specified on Smart Campus)

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1. Write a Java program which implements the following 3 classes and their relationships.

Customer		Rental		Car
int customerID; String name; String driverLicense; <u>int creditPoints;</u> <u>CustomerStatusType cStatus;</u> public static ArrayList customerList;	1	int rentalID; Customer customer; Car car; Date dateOut, Date dateIn; int fee; public static ArrayList rentalList; static int totalRentals;	0..*	int carID; statusType status; Date datePurchased; int mileage; public static ArrayList carList;
Customer (String n, String d); int getPoints (); addPoints (int rentalFee); reducePoints (int points); CustomerStatusType getCustomerStatus (); promote (); void printInfo ();		Rental (Customer cust, Car car, Date out, int fee); returnCar (Date in, int mileage); Customer getCustomer (); int getFee (); void printInfo ();		Car (Date d, int m); void setMileage (int x); void addMileage(int x); void setStatus (StatusType s); void printInfo ();

□ Customer class

- *CustomerID* is a unique 5-digit identification number for customers. The system generates this ID automatically using a random number generator inside the constructor. Check for a potential conflict with existing ID numbers.
- *Name* is the name of the customer.
- *Driverlicense* is the driver license of the customer.
- *creditPoints* is the credit points earned from the customer's rental history. That is, customers earn credit points when returning cars. The point earning rates are slightly different for different levels of *cStatus*, as shown in the following table.

	Point Earning Rate
Silver	0%
Gold	10%
Diamond	20%

- *CustomerStatusType* is an enumerated datatype, {*Silver*, *Gold*, *Diamond*}, representing the status of each customer.
- *cStatus* represents the current status of the customer. initialize it as *silver* in the constructor.'
- *customerList* is the list of all the customer instances created. Inside the constructor, each newly generated *Customer* instance is stored in this static array list.
- *Customer()* is the constructor that takes the parameters of the customer name and the driver license number. It assigns a customer ID and initializes the *creditPoints* with 0 and *cStatus* as *Silver*.

- *promote()* method is to evaluate the rental history of the customer and change their *cStatus* the *total amount of rental fees paid*. For example, a customer with 300,000 won for the total amount of rentals paid will be promoted to 'Gold' status.

	Minimum Amount of Total Rental Fees paid
Silver	0
Gold	100,000
Diamond	500,000

- *printInfo()*
This method is to print the information of the customer.

❑ Car class

- *CarID* is a unique 4-digit number identification number for cars, i.e., the range of 1,000 ~ 9,999." The system generates this ID automatically using a random number generator inside the constructor. Check for a potential conflict with existing ID numbers.
- *StatusType* is an enumerated datatype representing the status of each car. The datatype is defined with the values of (*available*, *checkedOut*, *inService*, *discarded*, and *sold*). Initialize the value of *StatusType* with 'available' inside the constructor.
- *Mileage* is to represent the miles (or kilometers) that the car has been driven so far.
- *carList* is the list of all the car instances created. Inside the constructor, each newly generated *Car* instance is stored in this static array list.
- The 'd' and 'm' for the constructor are the initial values of *datePurchased* and *mileage* attributes respectively. Utilize *Date* and *SimpleDate* classes of Java library.
- *Car()* is the constructor that takes the parameters of the date purchased and the current mileage on the car. It assigns a Car ID and initializes the *status* with 'available'.
- *printInfo()*
This method is to print the information of the car.

❑ Rental class

Rental class is to represent rentals made by customers. Each *Rental* instance has a reference to a customer and a reference to a rental car.

- *rentalID* is a unique 6-digit identification number for rentals. The system generates this ID automatically using a random number generator inside the constructor. Check for a potential conflict with existing ID numbers.
- *customer* is an object reference to the customer for the current rental.
- *car* is an object reference to the rental car for the current rental.
- *dateOut* represents the date that the rental car is checkedout.
- *dateIn* represents the date that the rental is returned.
- *fee* represents the rental fee charged for the rental.
- *rentalList* is the list of all the rental instances created. Inside the constructor, each newly generated *Rental* instance is stored in this static array list.

- *Rental()* is the constructor that takes the parameters of the customer ID, the car ID, the checkout date, and the rental fee.
A customer may use the accumulated points to pay for the rental fee. Inside this constructor, the system asks how many points the customer will use for a rental, by displaying the accumulated points. Then, it uses the points specified by the customer for the rental fee and invokes *reducePoints()* of *Customer* class to deduct the points.
- *returnCar()* is to calculate the points to earn using the earning table and add the earned points with *addPoints()* of *Customer* class.
- *getCustomer()* returns the reference of the customer.
- *getFee()* returns the rental fee for the rental.
- *printInfo()*

This method is to print the information of the rental.

2. Define a *main()* method in *Rental* class that performs the followings;

- ❑ Creates 2 *Customer* instances using appropriate input parameter values.
- ❑ Print the information of all the customers.
- ❑ Creates 3 *Car* instances using appropriate input parameter values.
- ❑ Print the information of all the cars.
- ❑ The customer #1 makes a rental with the rental fee of 500,000.
The customer #2 makes a rental with the rental fee of 2,000,000.
- ❑ Print the information of all rentals.
- ❑ Customers return their rental cars by invoking *returnCar()*.
- ❑ Run *promote()* for all the customers, which determines the status of the customers.
- ❑ Print the information of all customers.
- ❑ The customer #1 makes a new rental with the rental fee of 5,000,000.
- ❑ The customer #1 returns the car by invoking *returnCar()*.
- ❑ Print the information of the customer #1.

3. Submission Guidelines

- ❑ Submit your solution on the web site; *class.ssu.ac.kr*
- ❑ Submit just **1 PDF file** containing the followings;
 - Java Source Code, *.java* file
 - Screenshot showing the program output
- ❑ Use this filename convention for your submission; **OOP.LAB.##.홍길동.pdf.**
where ## is the laboratory number in 2 digits.
- ❑ No Plagiarism
 - The laboratory is an individual exercise. Do not copy others.
 - Submit your original work.

4. Grading Criteria (Total of 10 Points)

- ❑ Quality of Program (6)
 - Program Structure (4)
 - Exception Handling (1)
 - Header in the Source Program and Comments on Code (1)
- ❑ Accuracy of Output (4)
 - Correctness of Output Values (3)
The output must be correct according to the problem specification.
 - Comprehensive Output Format (1)
The output should be readable and comprehensive.
Copy only the output part from the screen. (No Entire Screen)