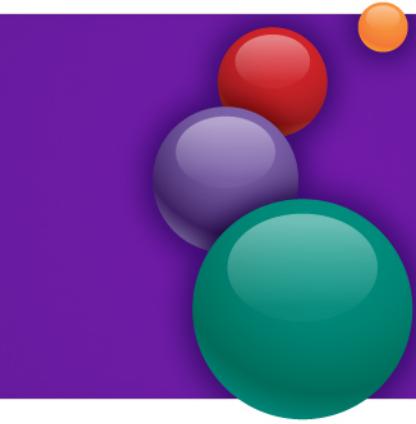

Camera Serial Interface CSI-2 and CSI-3



Bruno Trematore, Toshiba
Camera WG Chair

04 Mar 2015



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INTRODUCTION

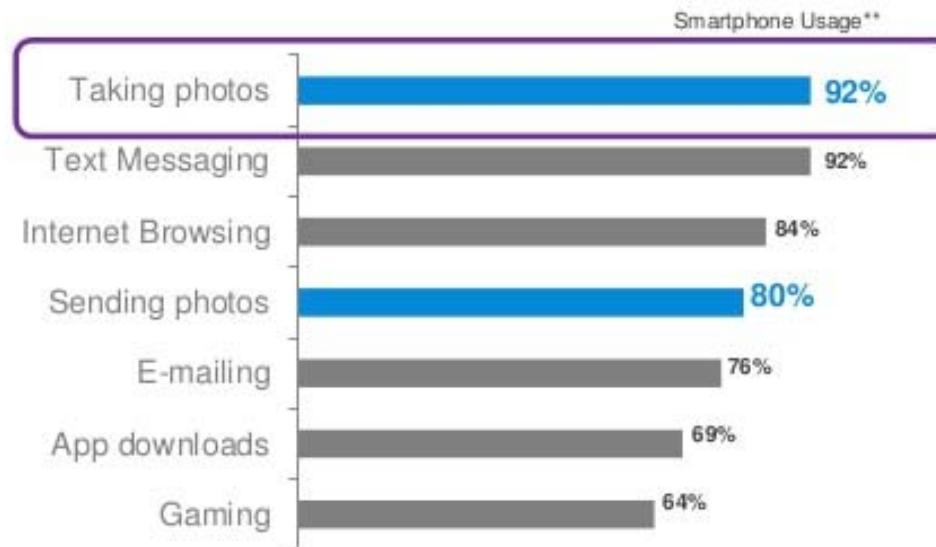




The importance of cameras in smartphones

WORLDWIDE 2 BILLION PEOPLE

smartphone users in 2014*.



* Global Smartphone User Penetration Forecast by 60 Countries, 2014, Strategy Analytics
** Internet & American Life Project, 2011, The Pew Research Center



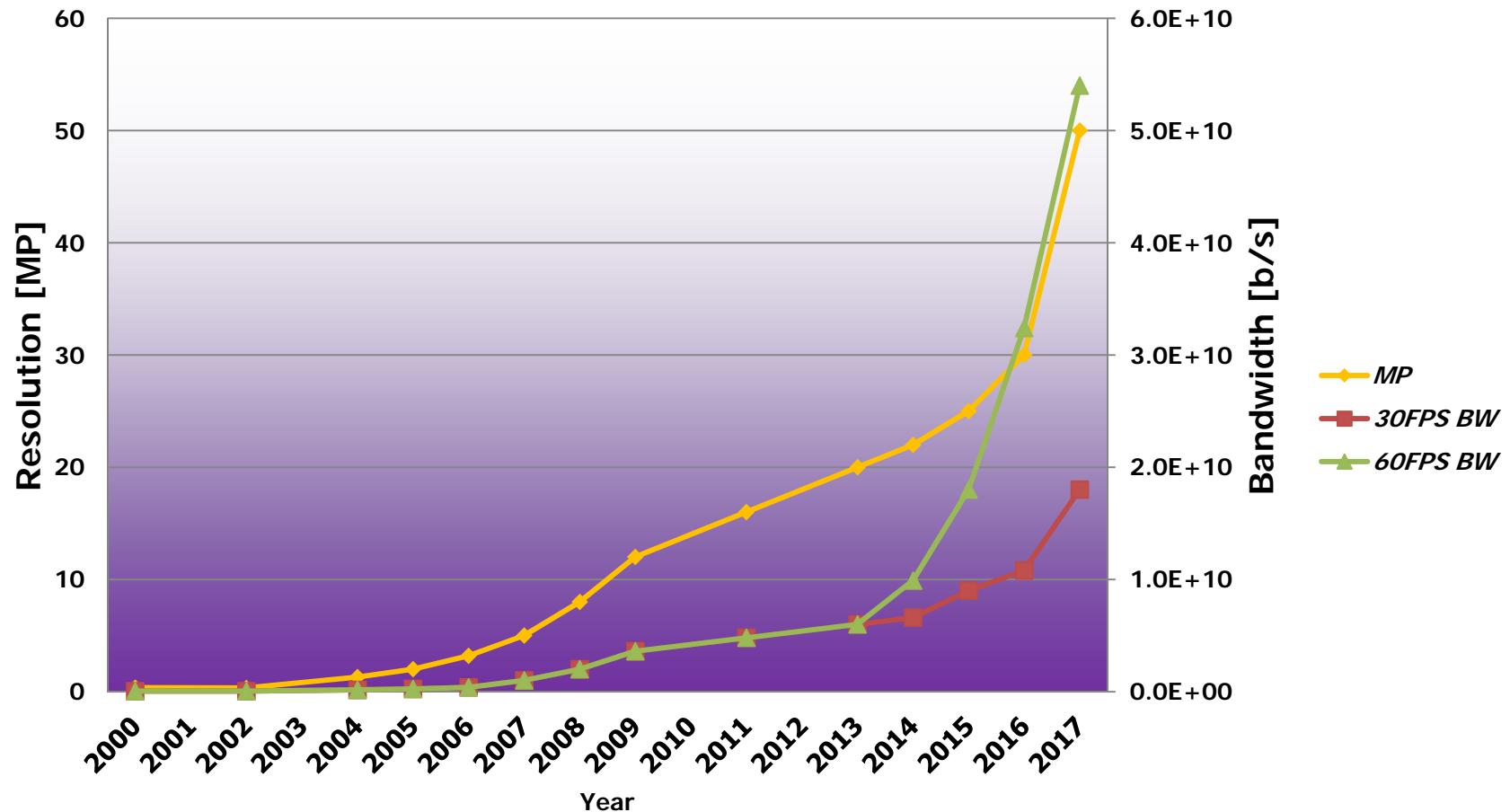
Camera Serial Interface 2 and 3

OVERVIEW



Why Evolving Standards?

Mobile Phone Camera Resolution and Bandwidth





Designed for Performance



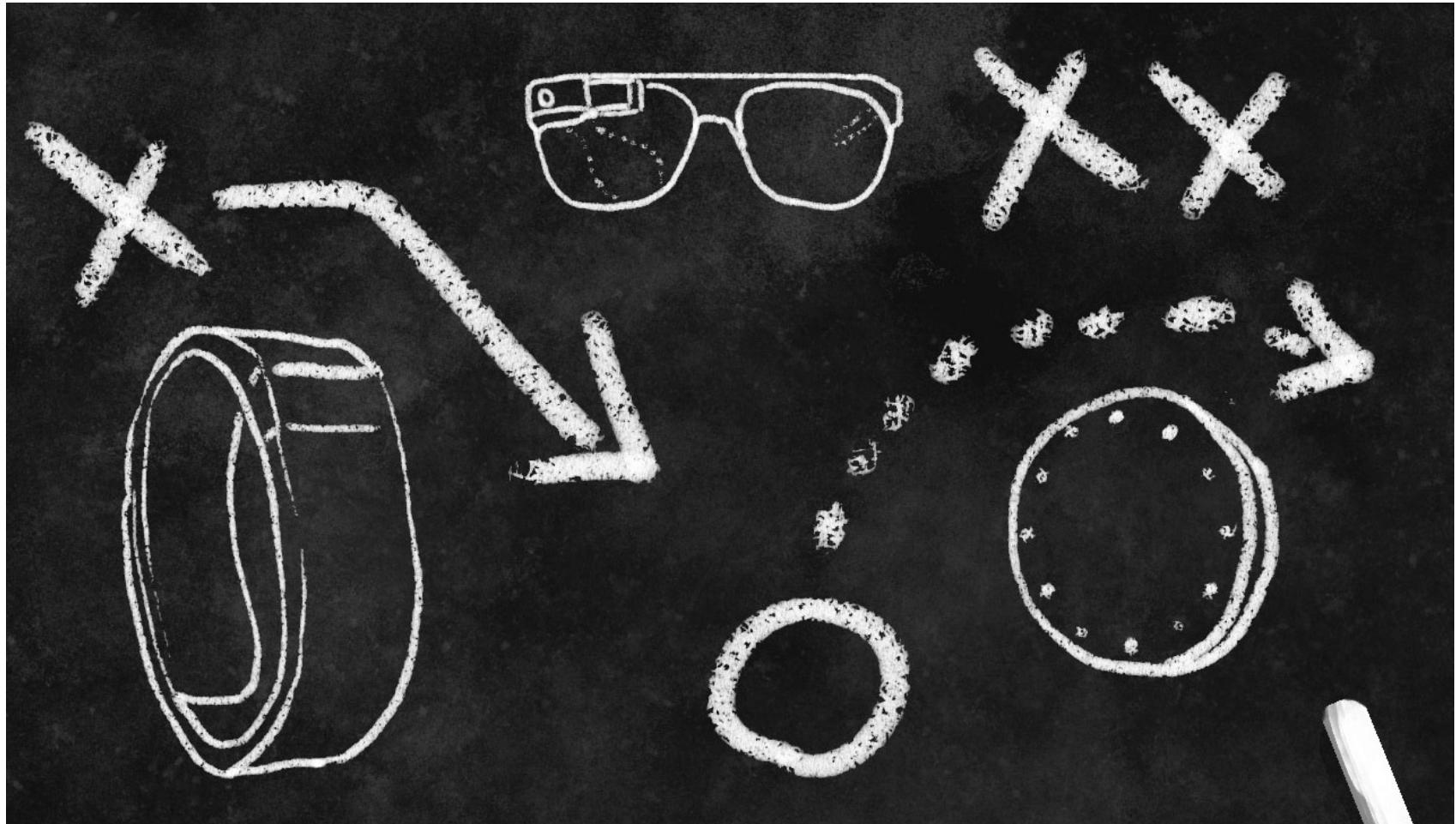


Power is Key





Going beyond mobile





MIPI's Standards Today

CSI-2 1.3

- D-PHY 1.2, C-PHY 1.0 or “combo PHY” is possible
- 4 Virtual Channels
- I2C based control interface
- Line based transmission
 - Easy implementation
 - Low gate count
 - Matched data rates for sensor and link
- In-band interrupts
- RGB, YUV, RAW, JPEG
- Embedded Data
- CRC/ECC for payload and header protection

CSI-3 1.1

- M-PHY 3.0
- 32 Virtual Channels
- In-band control
- Packet based transmission
 - Line-buffer-less architectures
 - Interleaving on message basis
 - Integration in network architectures
- In-band interrupts
- RGB, YUV, RAW, JPEG
- Embedded Data
- Notification channels for metadata, audio, etc.
- CCI bridging
- Guaranteed delivery of data

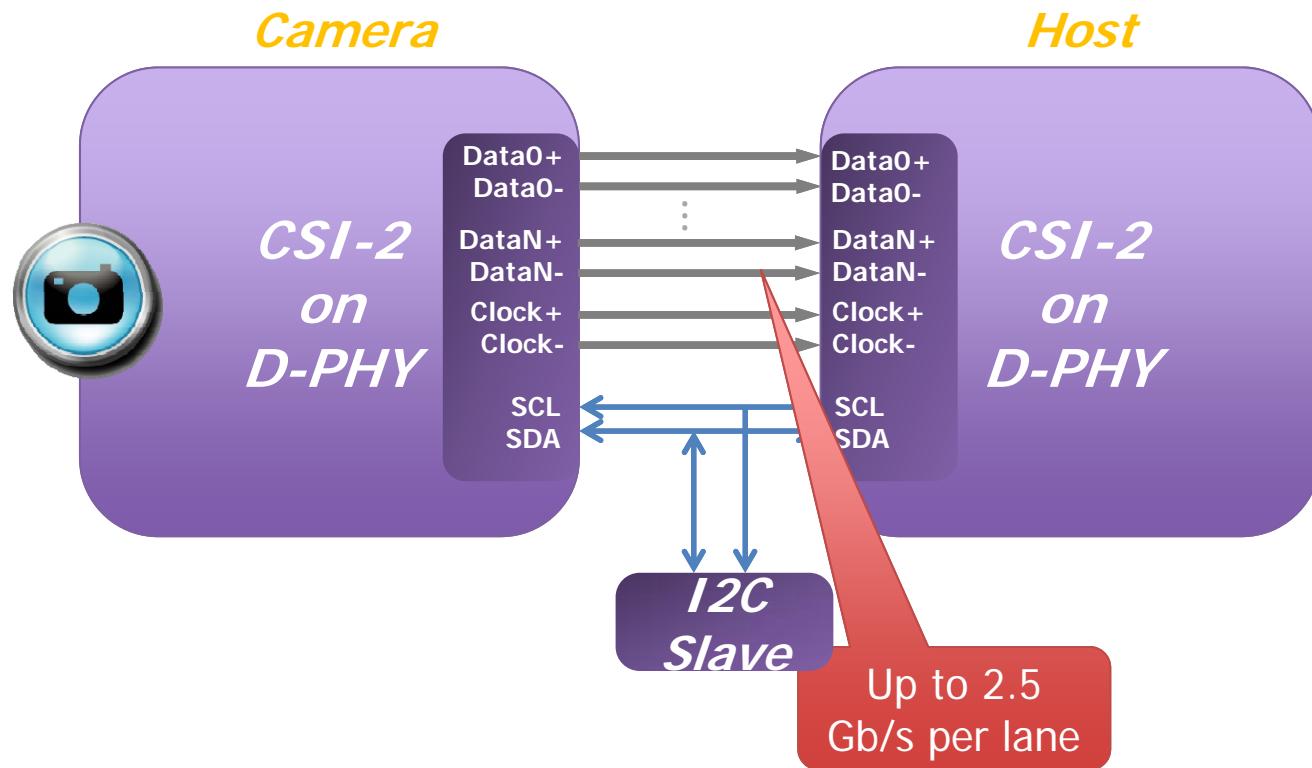


An established and evolving standard

THE CSI-2 SPECIFICATION

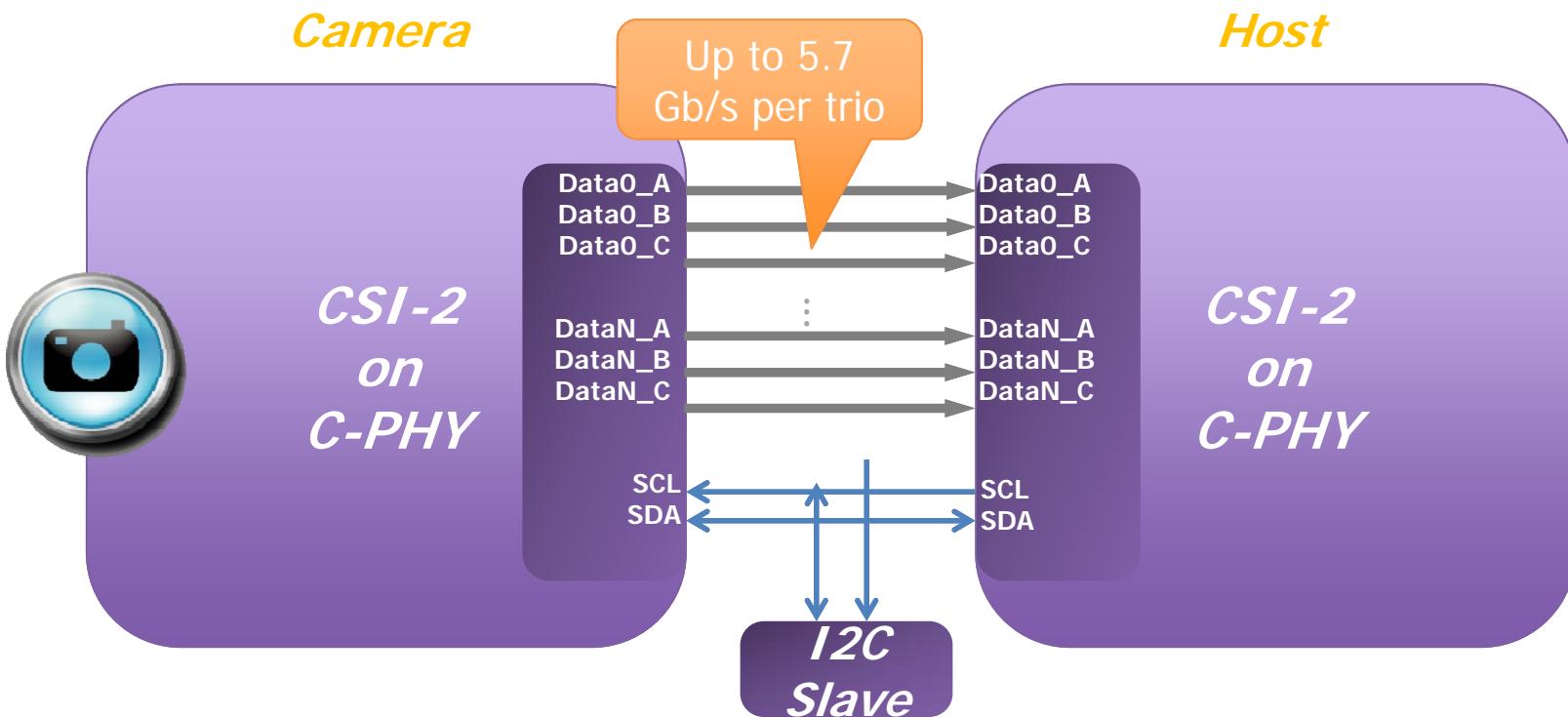


CSI-2 on D-PHY



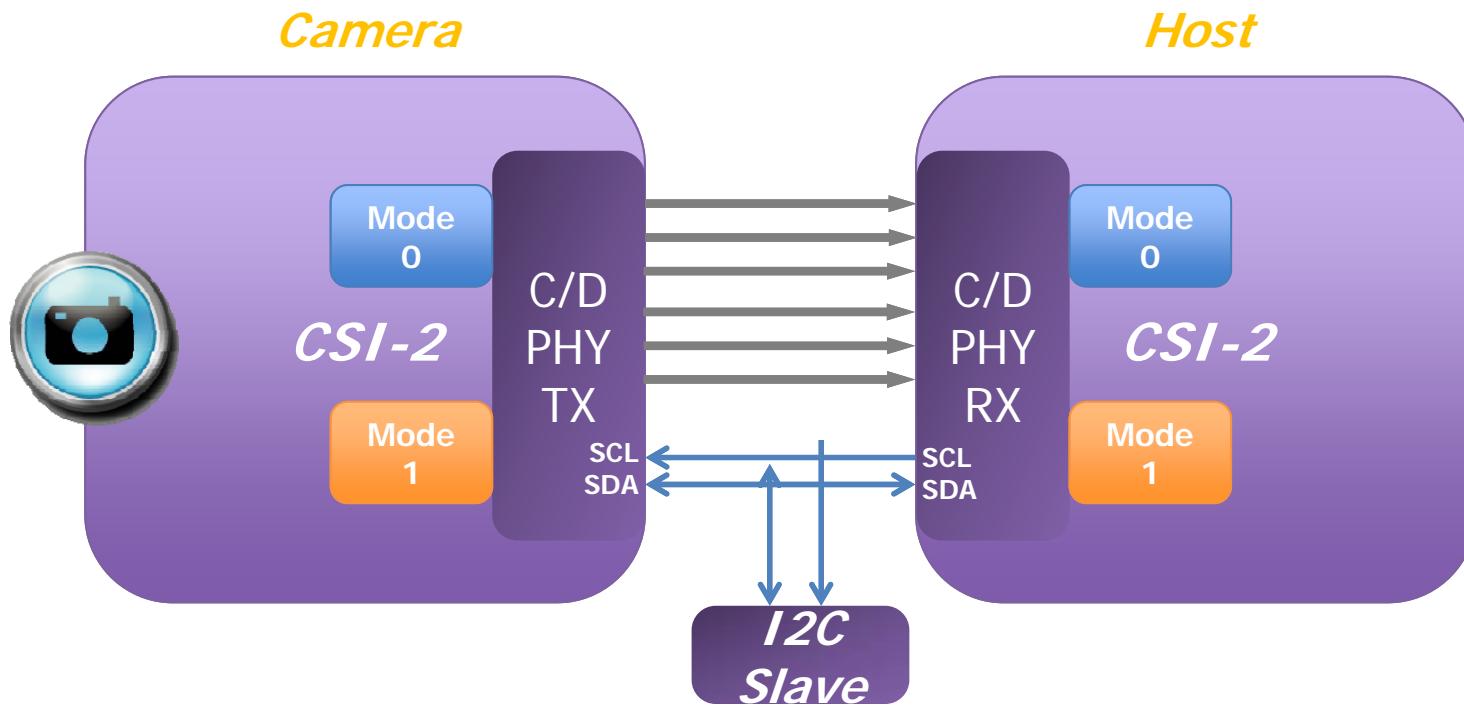


CSI-2 on C-PHY



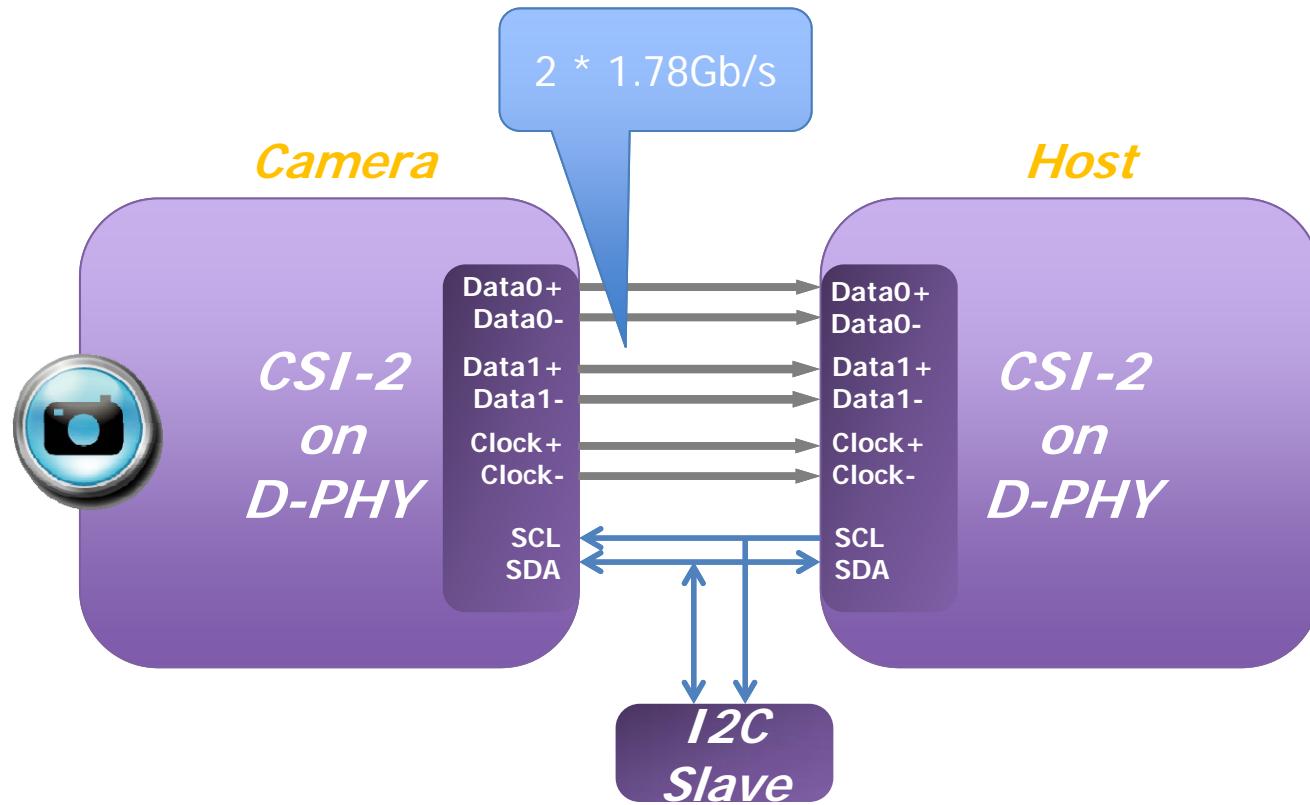


CSI-2 with “combo” PHY



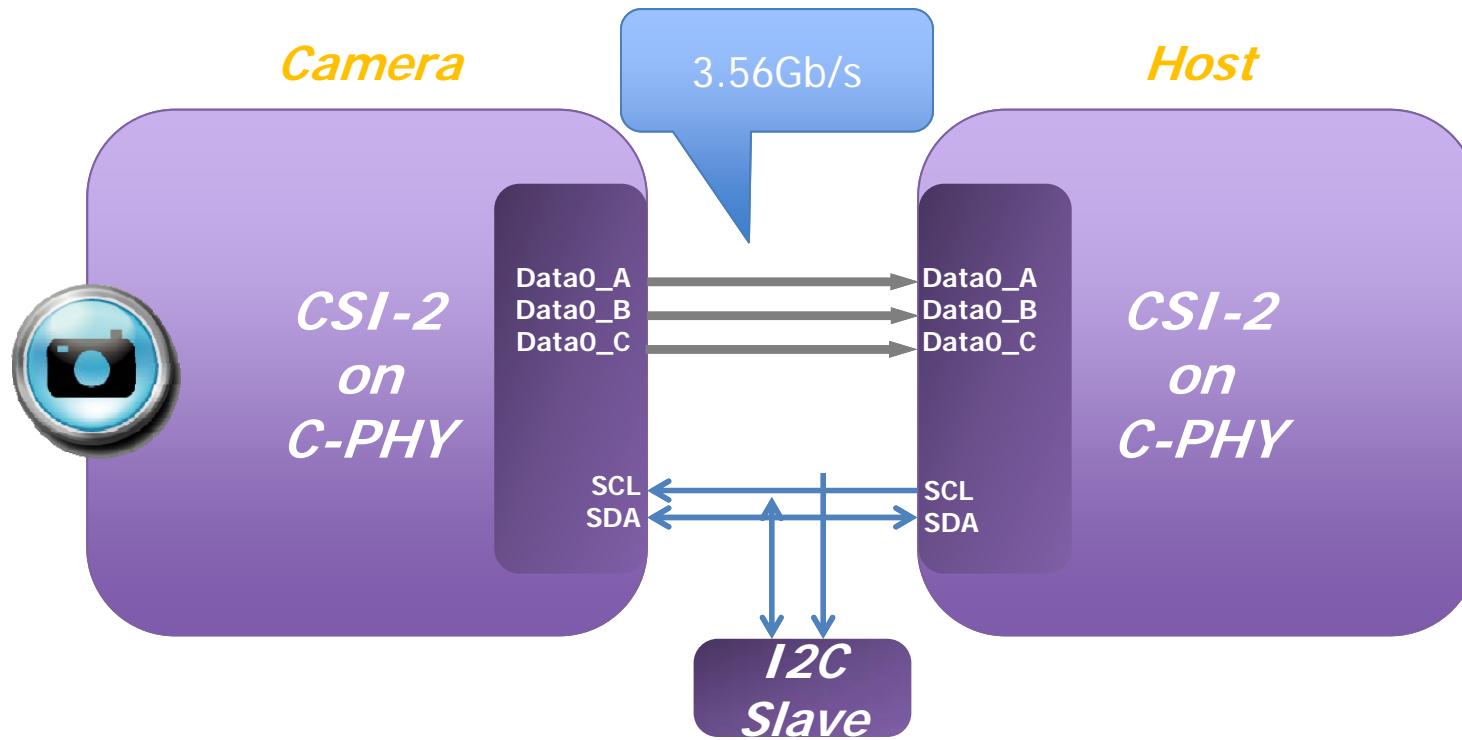


CSI-2 on D-PHY: 4K video 30FPS 12 BPP





CSI-2 on C-PHY: 4K Video 30 FPS 12BPP



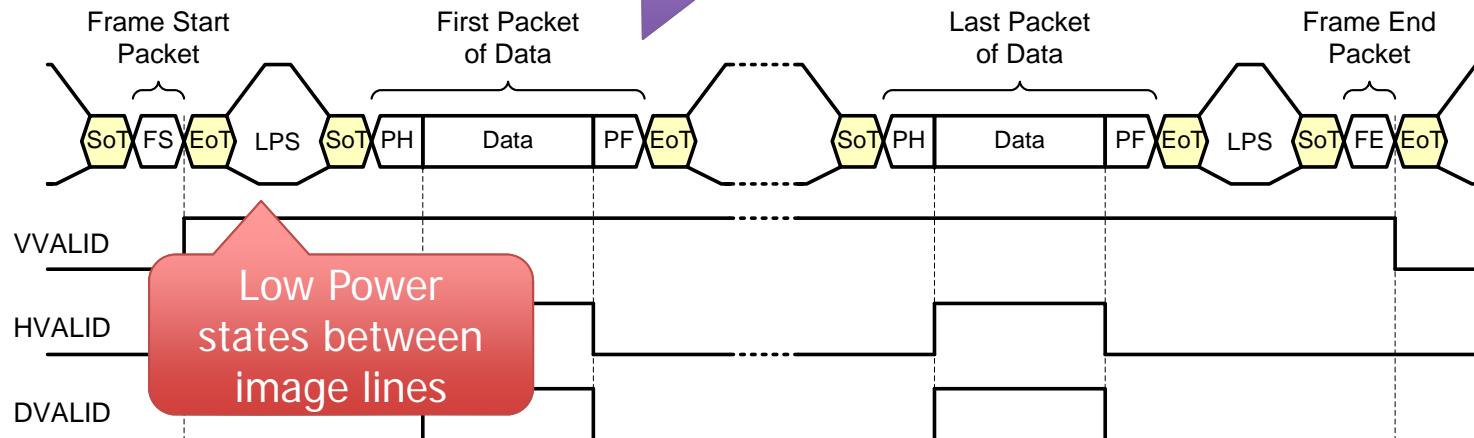


The CSI-2 Packets

Short Packets
used for frame
synchronization

Image data

Short Packets
used for frame
synchronization



KEY:

SoT – Start of Transmission
PH – Packet Header
FS – Frame Start
LS – Line Start

EoT – End of Transmission LPS – Low Power State
PF – Packet Footer + Filler (if applicable)
FE – Frame End
LE – Line End



Virtual Channels

Virtual Channel 0 – Line 0

Virtual Channel 0 – Line 1

Virtual Channel 0 – Line 2

Virtual Channel 0 – Line 3

Virtual Channel 0 – Line 4

Virtual Channel 0 – Line N

Virtual Channel 1 – Line 0

Virtual Channel 1 – Line 1

Virtual Channel 1 – Line 2

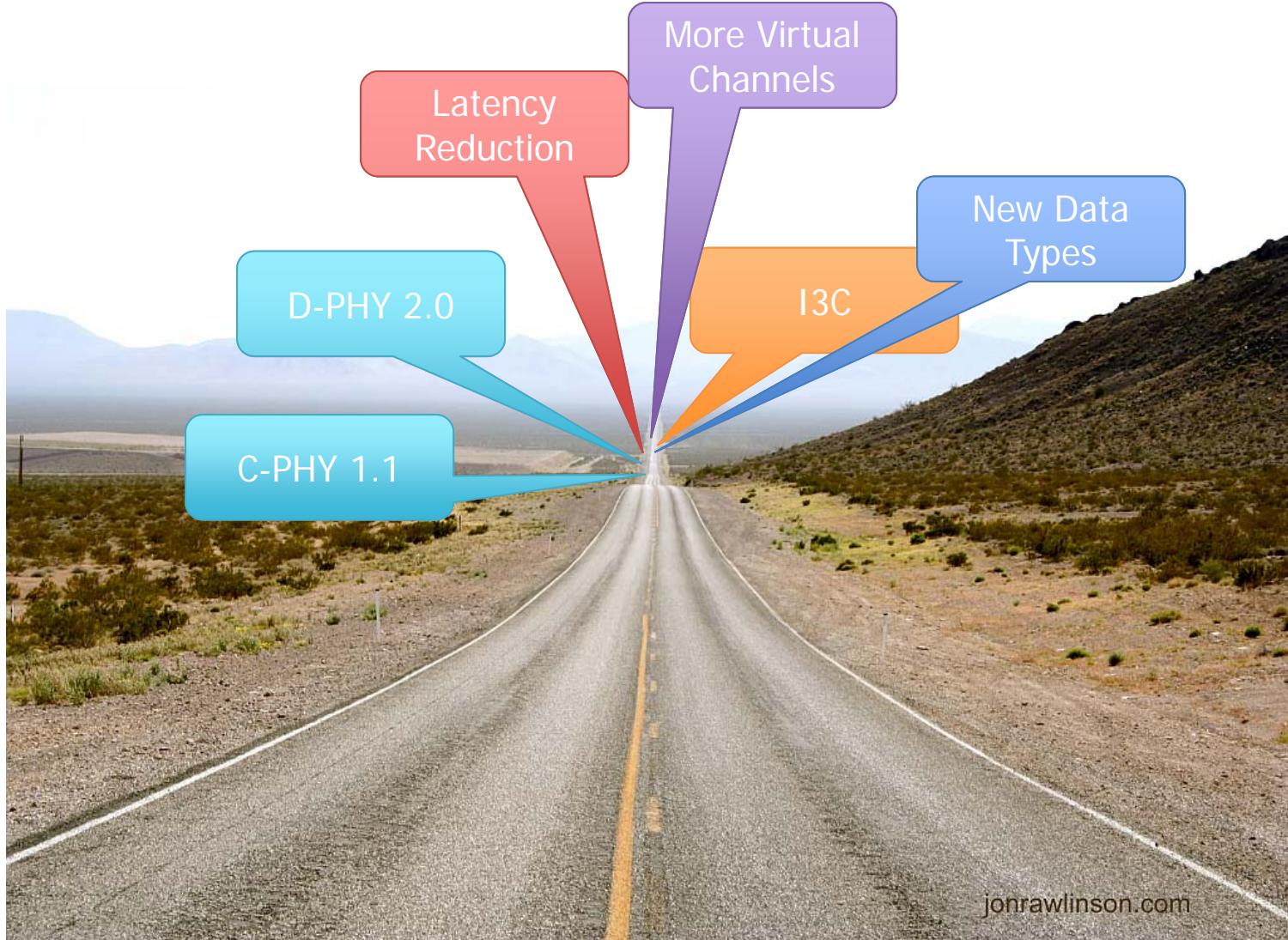
Virtual Channel 1 – Line 3

Virtual Channel 1 – Line 4

Virtual Channel 1 – Line M



The Road Ahead



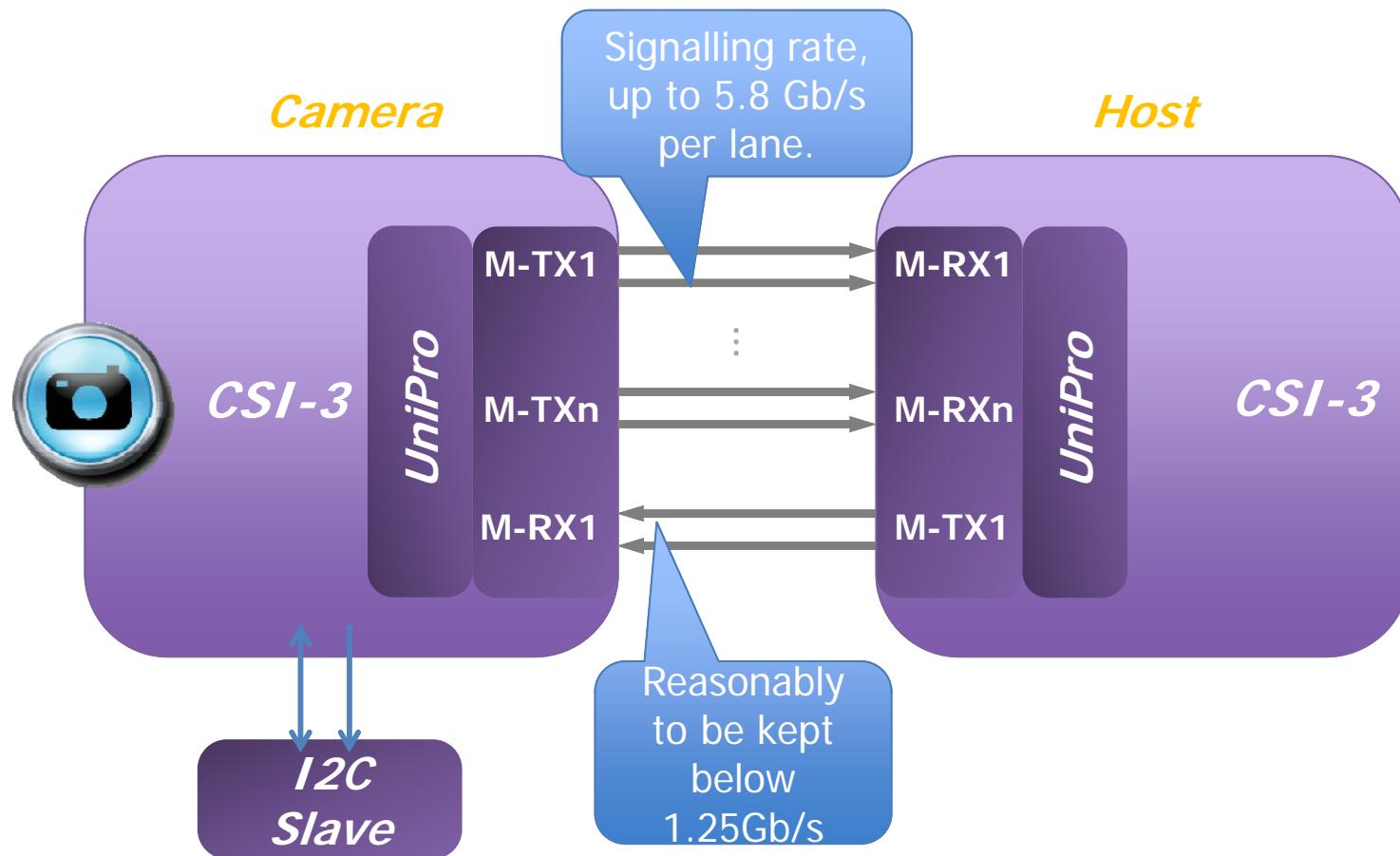


A new generation standard

THE CSI-3 PROTOCOL

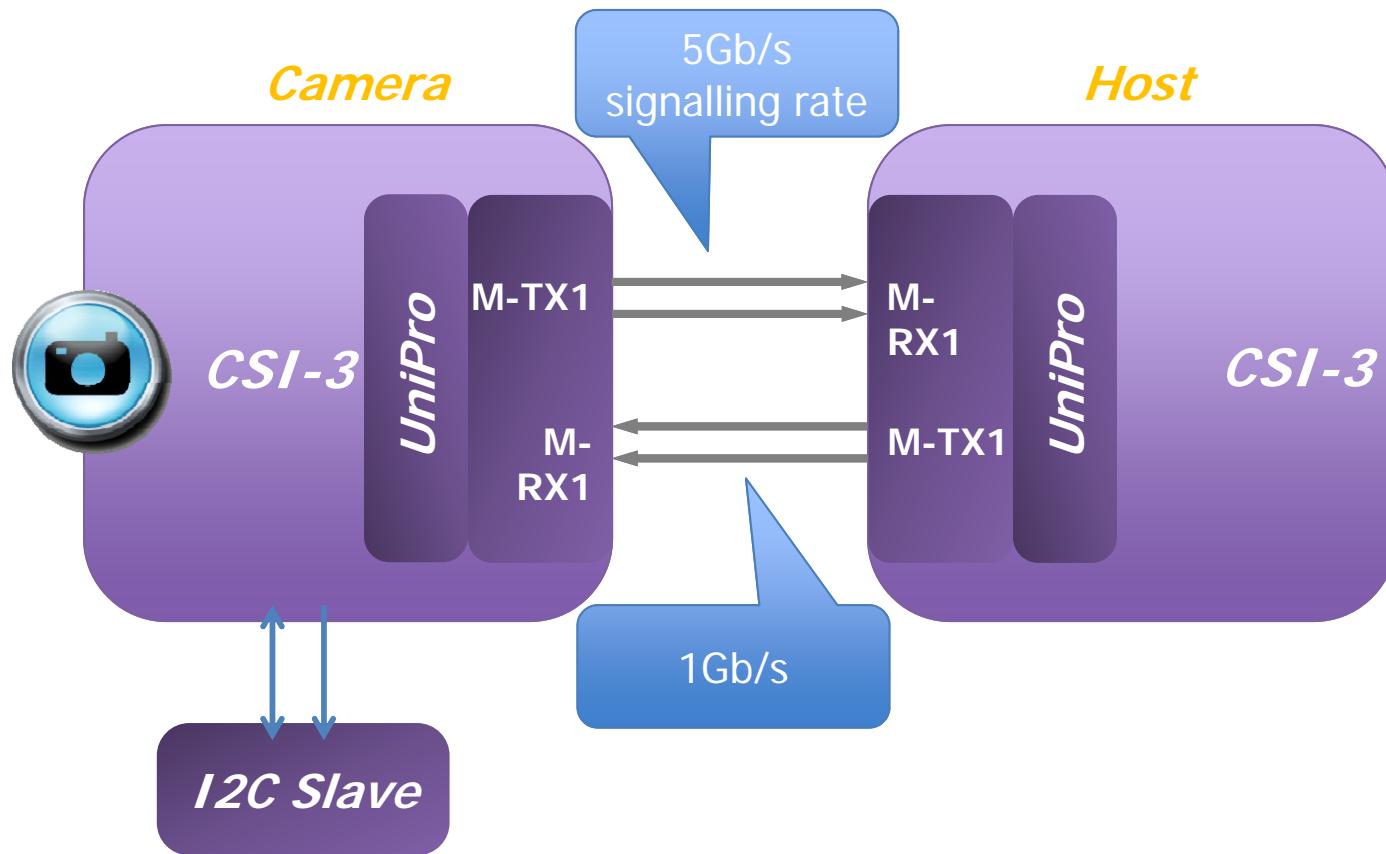


CSI-3 System





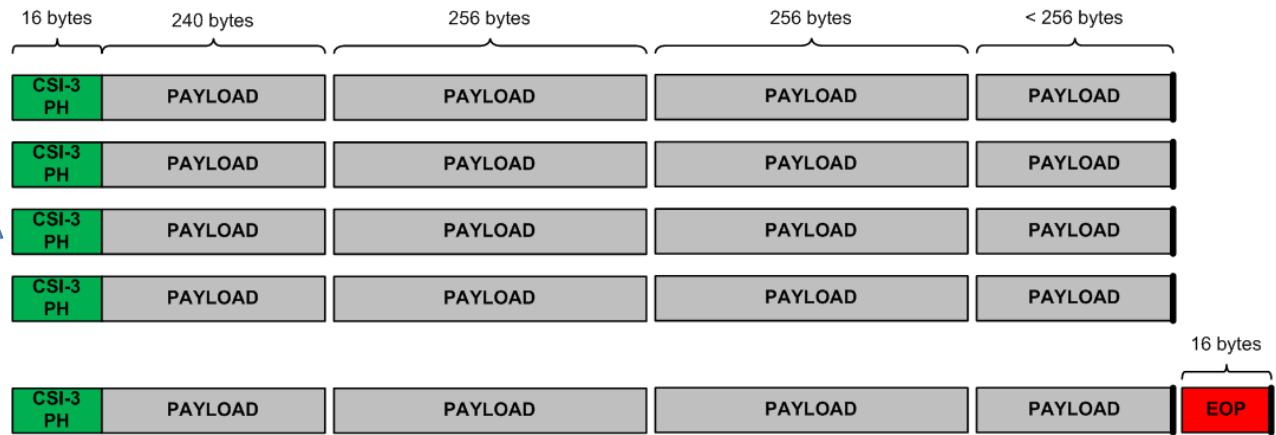
CSI-3 System: 4K Video 30FPS 12BPP





The CSI-3 Protocol

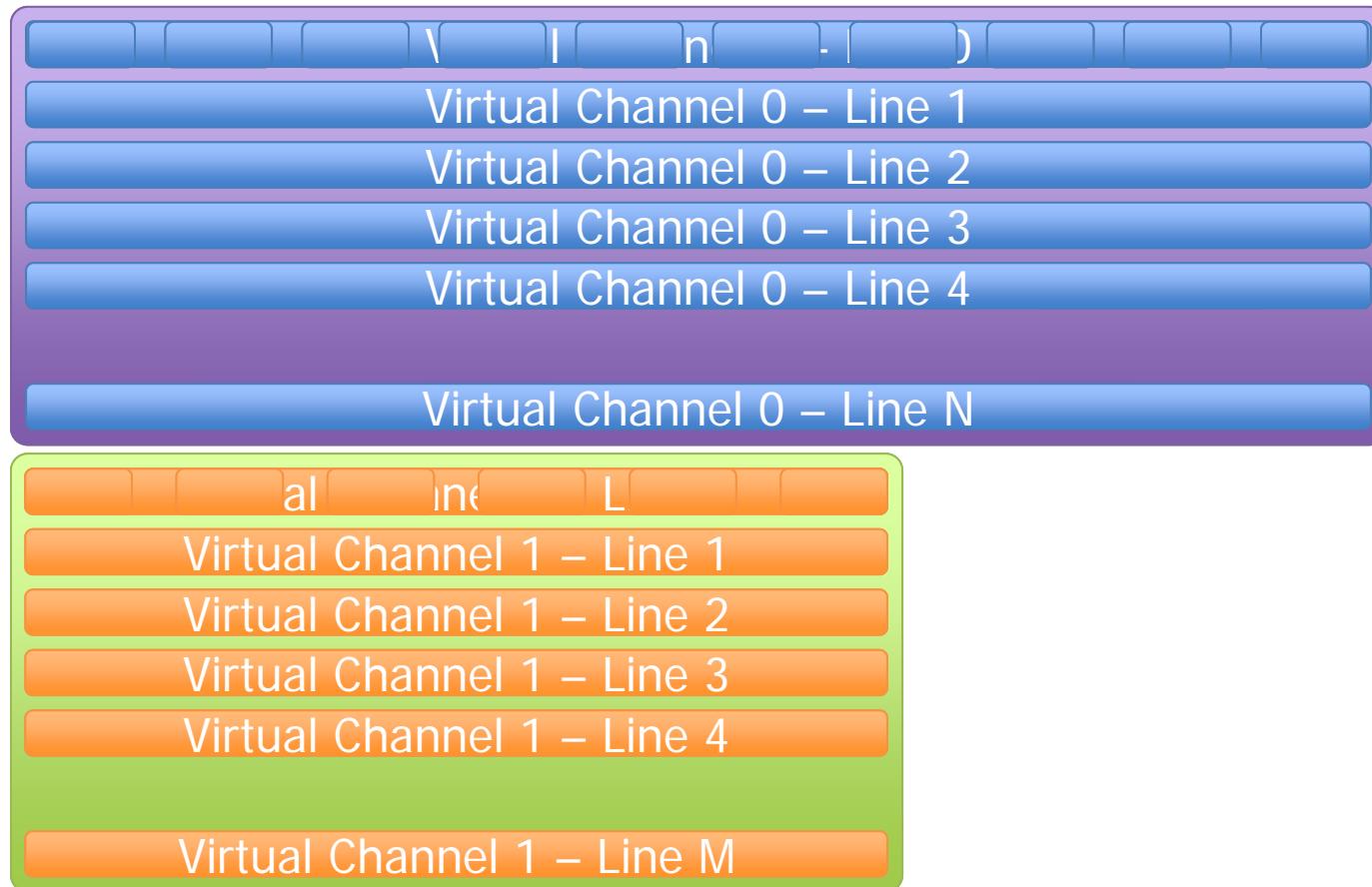
Packet based transmission offers high flexibility and makes the protocol ideal for network applications



Guaranteed delivery of data by use of CRC checks and retransmission in case of bit errors.

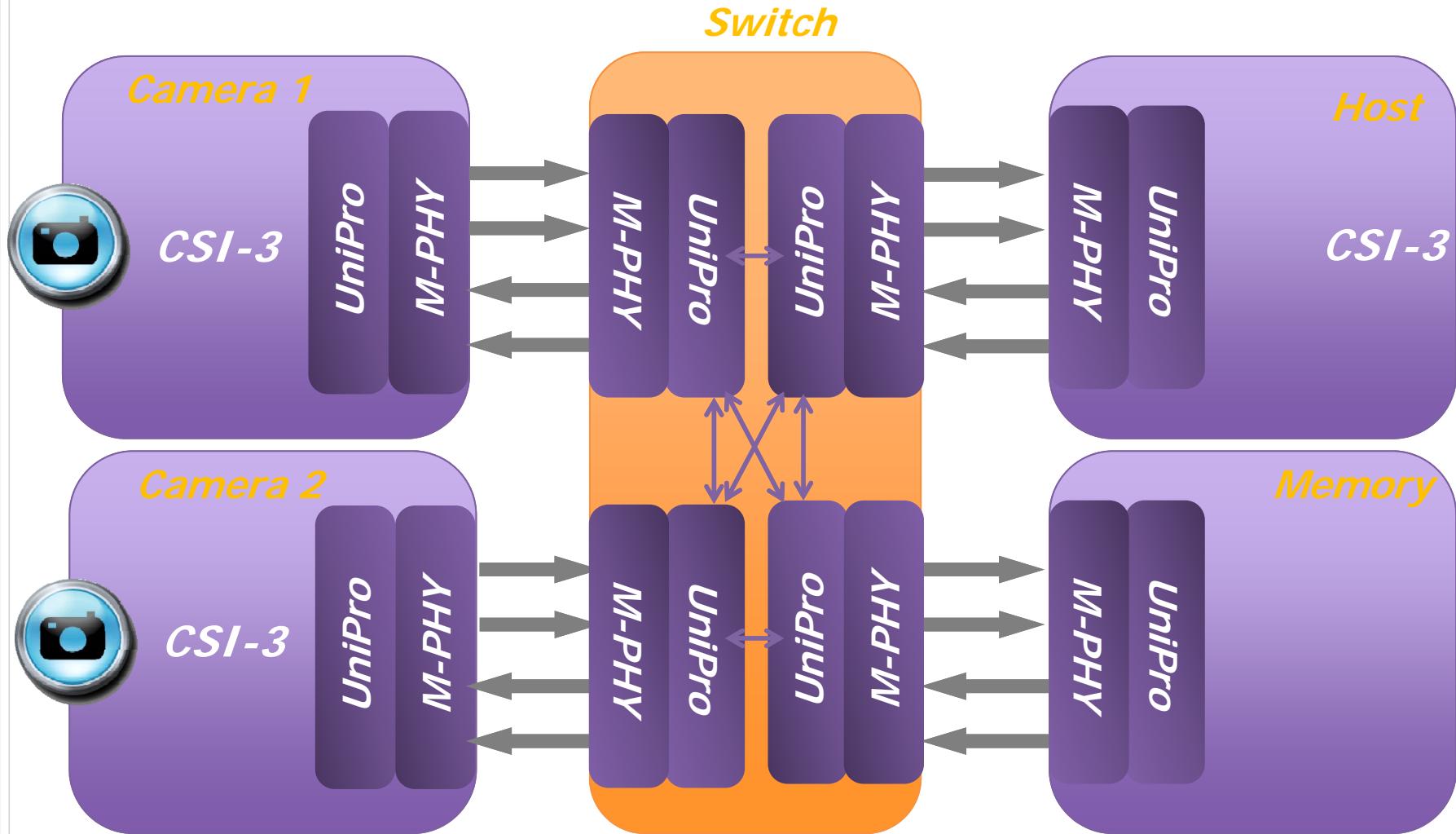


Packet Transmission



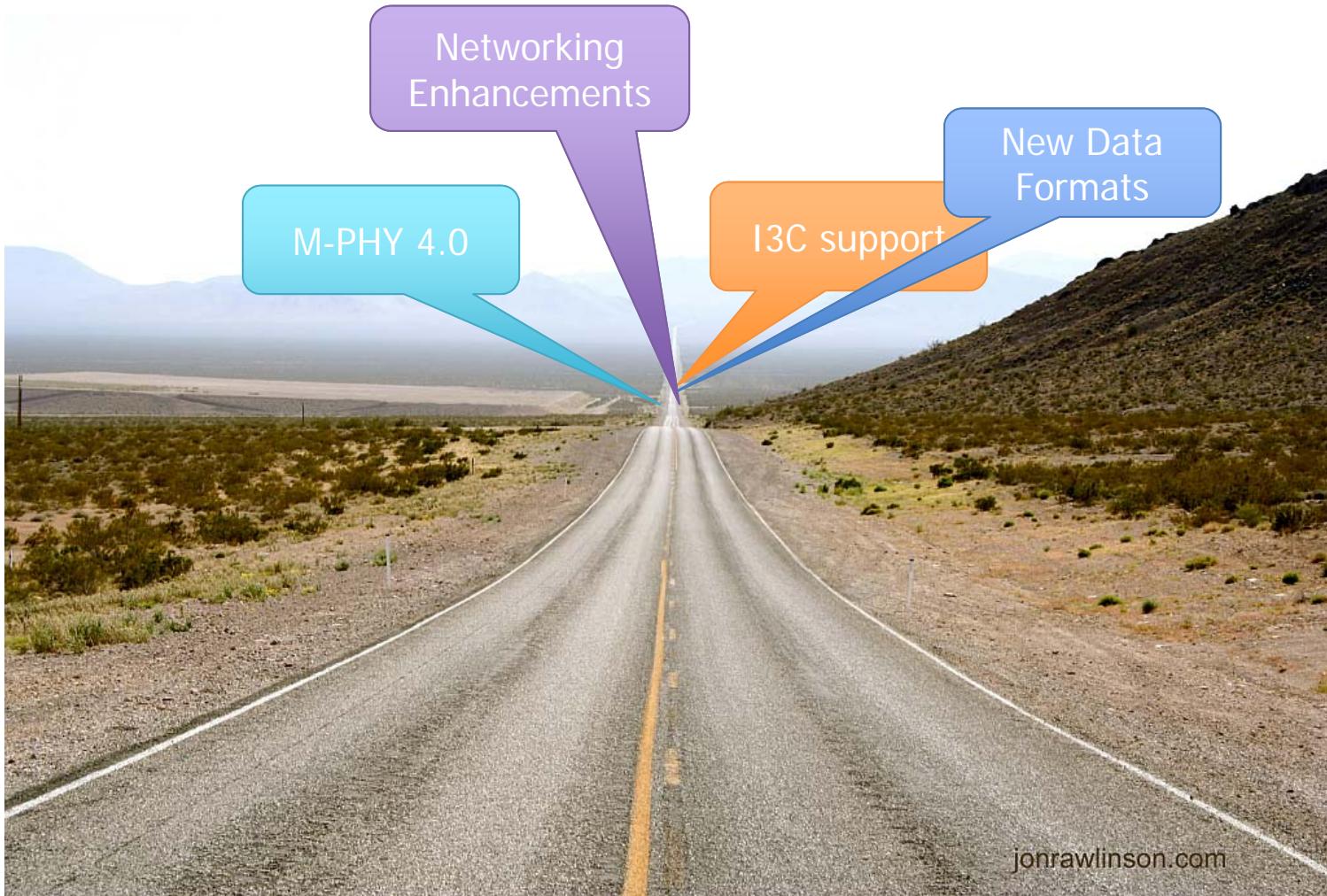


Network Example





The Road Ahead





QUESTIONS?



GOODBYE

