

Problem 1

a. All edge weights of undirected connected graph G are 1. Find minimum spanning tree (MST) of G .

- Since all edge weights are equal weights of 1, any spanning tree of graph is MST. We can find BF tree that will create a tree which has all vertices. This tree is MST of graph G . For unweighted or equal weighted edges, any spanning tree is the minimum spanning tree. In conclusion, we would use Breadth First - Traversal algorithm.

The idea here is to store the predecessor of given vertex while doing BFS.

- ① First, make an array $A[0,1,\dots,V-1]$ such that $A[i]$ stores the distance of the i^{th} vertex from the current vertex and array $B[0,1,\dots,V-1]$ such that $B[i]$ is the immediate predecessor of the i^{th} vertex in the BFS search.
- ② Then we get the length of the path from source to any other vertex.
- ③ Since this algorithm is spent doing BFS, it has running time of $O(V+|E|)$.

b. All edges are equal to 1, except for single edge $e_0 = \{u_0, v_0\}$ whose weight is w_0 .

- In order to modify the algorithm above, let's look at all cases.

- case ① w_0 is larger than 1.
case ② w_0 is smaller than 1.

- Case ①: e_0 might or might not be in MST. So we should remove e_0 and execute the algorithm to see if BFS generates all vertices. If it does so, then do not implement e_0 to MST. If it doesn't generate all vertices, then implement e_0 to MST.
- Case ②: Since e_0 is smaller than 1, e_0 must be included in MST. Then run this algorithm to find MST of G .

The run-time of this algorithm is $O(V+|E|)$. The run-time is the same as part a.

Problem 2

We are given an undirected graph G with weighted edges and MST T of G . We change the weight of one edge, e of G , and obtain a new undirected weighted graph G' .

a. The weight of one edge $e \in T$ is decreased.

T will remain in MST.

- Let T be MST and W be weight of T .
- Let $e = (u, v)$.
- Let d be decrease in weight.

⇒ So new T becomes $T = W - d$

- Let T_u and T_v be subtrees when edge e is removed.

⇒ If T does not remain as MST, then any new MST must contain edge e . Since this is not the case ($w(T') < W - d < W = w(T)$), this contradicts the idea that T was a MST with original weights.

⇒ However, if T' has edge e , T' can be smaller than $W - d$ only by connecting nodes of T_u with lower weights than $w(T_u)$ or by connecting the nodes of T_v with weights less than $w(T_v)$.

⇒ T_u and T_v are both MST for their node sets.

b. The weight of one edge $e \notin T$ is increased.

⇒ Run Kruskal's algorithm which produce T . All of the same decisions would be made when e has a larger weight, so the same tree will be produced. However, the weights are unique.

Problem 3

Topological sort does not always minimize the bad edges. If we start from different starting points, topological ordering can give different sequences.

Counter-example:

- Let G be graph with vertices a, b, c, d . If vertices is generated by topological ordering, the sequence for directed edges d to a are "bad" edges. But a to d is not "bad" edges.



1. lets say we start from a , then sequence a, b, c has one "bad" edge which is from c to a .

2. lets start from point b , then sequence b, c, a would have 2 bad edges: a to c and a to b .

Problem 4

- a.
- Find strongly connected component in G . SCC of a directed graph is a maximal strongly connected subgraph.
 - Replace strongly connected component in G with a vertex so G becomes DAG. In DAG, every vertex is its own strongly connected component.
 - Then linear ordering of its vertices so that for every directed edge uv from vertex u to v , u comes before v in the ordering.
 - A directed graph G is semi-connected if for all pairs of vertices u and v in G , we have path from u to v or v to u (or both).
 - For example, if there's an edge between $V[i+1]$ & $V[i+2]$, then it's semi-connected.
 - If the vertices form a linear chain, then G is semi-connected.
 $\rightarrow (V_1, V_2), (V_2, V_3), (V_3, V_4) \dots (V_{x-1}, V_x)$

Graph of SCC



- b. If G is semi-connected, then there exists a path for (V_{x-1}, V_x) such that $V_{x-1} \rightarrow V_x$.

If V_{x-1}, V_x are SCC, there's a path from $V_{x-1} \rightarrow V_x$ AND $V_x \rightarrow V_{x-1}$, reverse graph, since the nodes are strongly connected.

If the algorithm runs, then for the nodes V_{x-1}, V_x , V_{x-1}, V_x are in SCC. Thus, there exists a path from V_{x-1} to V_x .