



SE ONE PARK
UX DESIGNER

seonepark.net

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(858)-357-3775

COMPETENCY

Interaction Design
Visual Design
Rapid Prototyping
UX Research
User Testing

DESIGN/PROTOTYPE

Adobe Illustrator
Adobe InDesign
Adobe Photoshop
Adobe Xd
Figma
Origami Studio
Protopie
Principle
Sketch

CODE

Java
HTML
CSS
Javascript

REFERENCES

Don Norman: dnorman@ucsd.edu

Chul Bae Lee: chul.lee@lge.com

EDUCATION

Carnegie Mellon University - School of Computer Science

Masters, Human Computer Interaction | 2018 - 2019

University of California, San Diego

B.S Cognitive Science Specialization in HCI | 2014 - 2018

Provost Honors and Honors Program

EXPERIENCE

IoT Hub for Intel - UX Designer

Pittsburgh, PA | Sept 2018 - Ongoing | Advised by Prof. Jason Hong

- Research project that focuses on building a centralized IoT Hub that will make it easy to add, manage, connect, and secure IoT devices in the context of homes.
- Redesign the UI and create hi-fidelity prototype.
- Conduct user testing to improve and fix usability issues with the prototype.

UCSD Design Lab - UX Researcher

San Diego, CA | Oct 2016 - Mar 2018 | Advised by Prof. Don Norman

- Conducted contextual inquiries with emergency physicians at Thornton's Hospital and literature reviews on diagnostic differential generators.
- Redesigned and improved the usability of Doknosis, our diagnostic differential tool, through user testing.

UCSD Proto Lab - UX Researcher

San Diego, CA | Feb 2017 - May 2017 | Advised by Prof. Steven Dow

- Research project that focuses on building an educational platform that connects learners with industrial professionals and bridge the gap between professional and theoretical work.
- Conducted user research on existing tools such as Mechanical Turk.

PlayStation Network - Human Factors Engineer Intern

San Diego, CA | June 2016 - Sep 2016

- Conducted usability testing, heuristic evaluations, and user research on PlayStation Network services, such as What's New and PS Video.
- Collaborated with UX Designers, Developers, and Product Managers to ideate, iterate, and implement design solutions.

LG Electronics - UX Design Intern

Seoul, South Korea | June 2015 - Aug 2015

- Designed and prototyped interfaces for the G Watch R.
- Collaborated with User Researchers to incorporate data from user research and testing to the UI.