

Linear Equations

linear equation - variables x_1, \dots, x_n is an equation

$$a_1x_1 + a_2x_2 + \dots + a_nx_n = b$$

real/complex numbers
any positive (normally 2-5)
integer dimension

$$4x_1 - 5x_2 + 2 = x_1 \rightarrow 3x_1 - 5x_2 = -2$$

linear equation

$$4x_1 - 5x_2 = x_1x_2 \rightarrow \text{X nonlinear form}$$

System of linear equations - combination of 2 or more linear equations

$$\begin{aligned} 2x_1 - x_2 + 1.5x_3 &= 8 \\ x_1 - 4x_3 &= -7 \end{aligned} \rightarrow (5, 6.5, 3)$$

solution to system

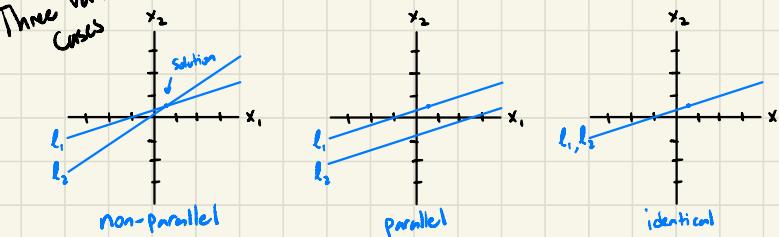
(substituted)

Solution - a list (s_1, s_2, \dots, s_n) of numbers that makes each equation true when $s_n \rightarrow x_n$

Solution Set - Set of all possible solutions

Equivalent - IF 2 systems have = solution sets, the systems are equivalent

Three Variable (every case in linear equations)



Row Operations

- Replacement/Addition (Add a multiple from 1 row to another)
 - Interchange (Interchange 2 rows)
 - Scaling (Multiply a row with a non-zero scalar)
- DOES NOT CHANGE EQUATION**

$$R_1 \quad x_1 - 2x_2 + x_3 = 0$$

$$R_2 \quad 2x_2 - 8x_3 = 8$$

$$R_3 \quad 5x_1 - 5x_3 = 10$$

$$R_1 + R_2 \rightarrow R_1 \quad x_1 + 0x_2 - 7x_3 = 8$$

$$R_2 / 2 \rightarrow R_2 \quad x_2 - 4x_3 = 4$$

$$R_3 - 5R_1 \rightarrow R_3 \quad 10x_2 - 10x_3 = 10$$

$$R_3 - 10R_2 \rightarrow R_3 \quad x_1 - 7x_3 = 8$$

$$x_2 - 4x_3 = 4$$

$$30x_3 = -30 \rightarrow x_3 = -1$$

$$R_1 \rightarrow x_3 = -1, x_1 = 1$$

$$R_2 \rightarrow x_3 = -1, x_2 = 0$$

$$R_3 \rightarrow x_3 = -1$$

$$\text{Solution: } (1, 0, -1)$$

Substitution

Substitution

Consistent Systems

Augmented Matrix - linear equation \rightarrow matrix

$$\begin{aligned} x_1 - 2x_2 + x_3 &= 0 \\ 2x_1 - 8x_3 &= 7 \end{aligned} \rightarrow \left(\begin{array}{ccc|c} 1 & -2 & 1 & 0 \\ 0 & 2 & -8 & 7 \end{array} \right)$$

Consistent - Has at least 1 solution (linear equation)

Row Equivalent - If a sequence of row operations transforms 1 matrix into the other

- If the Augmented Matrices of 2 linear systems are row equivalent, then they have the same solution set

- Ex. $A = \left(\begin{array}{cc} 1 & 1 \\ 0 & 1 \end{array} \right) \xrightarrow[\text{equivalent}]{} B = \left(\begin{array}{cc} 1 & 0 \\ 0 & 1 \end{array} \right)$

$\hookrightarrow R_1 - R_2 \rightarrow R_1 \rightarrow$

$A \text{ augmented } \vec{b} = (A | \vec{b})$

- Ex. $\vec{b} = \left(\begin{array}{c} 1 \\ 1 \end{array} \right), (A | \vec{b}) = \left(\begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 1 & 1 \end{array} \right)$

Echelon Form and RREF

Echelon Form ① All zero rows (if any present) are at the bottom

② First non-zero entry (leading entry) of a row is to the right of any leading entries in the row above

③ All entries below a leading entry are zero

- Ex. $A = \left(\begin{array}{cccc} 2 & 0 & 1 & 1 \\ 0 & 0 & 5 & 3 \\ 0 & 0 & 0 & 0 \end{array} \right) \quad B = \left(\begin{array}{ccc|c} 0 & 0 & 3 & 2 \\ 0 & 0 & 2 & 3 \\ 0 & 0 & 0 & 0 \end{array} \right)$

echelon form \swarrow

NOT echelon form \uparrow

Row Reduced Echelon Form ① All leading entries, if any, = 1

② Leading entries are the only nonzero entry in their column

- Ex. $A = \left(\begin{array}{cccc} 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 3 \\ 0 & 0 & 0 & 0 \end{array} \right) \quad B = \left(\begin{array}{cccc} 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 3 \\ 0 & 0 & 0 & 0 \end{array} \right)$

row reduced echelon form \swarrow

echelon form \uparrow

Row Reduction Algorithm

one of many!

pivot position - a pivot position in Matrix "A" is a location that corresponds to a leading row in the RREF form of "A"

pivot column - a column of A that contains a pivot position

- Ex. $\left(\begin{array}{cccc} 0 & -3 & -6 & 9 \\ -1 & -2 & -1 & 3 \\ -2 & -3 & 0 & 3 \end{array} \right) \xrightarrow{R_1 \leftrightarrow R_2} \left(\begin{array}{cccc} -1 & -2 & -1 & 3 \\ 0 & -3 & -6 & 9 \\ 0 & 1 & 2 & -3 \end{array} \right) \xrightarrow{R_1(-1)} \left(\begin{array}{cccc} 1 & 2 & 1 & -3 \\ 0 & 1 & 2 & -3 \\ 0 & 1 & 2 & -3 \end{array} \right) \xrightarrow{R_3 - R_2} \left(\begin{array}{cccc} 1 & 2 & 1 & -3 \\ 0 & 1 & 2 & -3 \\ 0 & 0 & 0 & 0 \end{array} \right) \xrightarrow{\text{column, not RREF}} \left(\begin{array}{cccc} 1 & 0 & -3 & 3 \\ 0 & 1 & 2 & -3 \\ 0 & 0 & 0 & 0 \end{array} \right) \xrightarrow{R_1 - 2R_2} \left(\begin{array}{cccc} 1 & 0 & -3 & 3 \\ 0 & 1 & 2 & -3 \\ 0 & 0 & 0 & 0 \end{array} \right)$

Algorithm ① Swap the 1st row with lower one so leftmost nonzero entry is in 1st row

② Scale 1st row so its leading entry = 1

③ Use row replacement so all entries above/below = 0

} Repeat for each row

1st and 2nd columns are pivotal
b/c they contain the leading entry
in the echelon form

Existence and Uniqueness

basic variables — Variables that correspond to a pivot (# of columns, ex. x_1, x_2, x_5)

free variables — Variables that are not basic (any value)

- Any choice of the free variables \rightarrow solution of system
- Matrices do not have variables (it does have pivots)
- Augmented matrices are associated with coefficients and have variables

Consistent — A linear system is consistent only if the last column does not have a pivot

- ① It has a unique solution only if there are no free variables
- ② It has infinite solutions that are parameterized by free variables

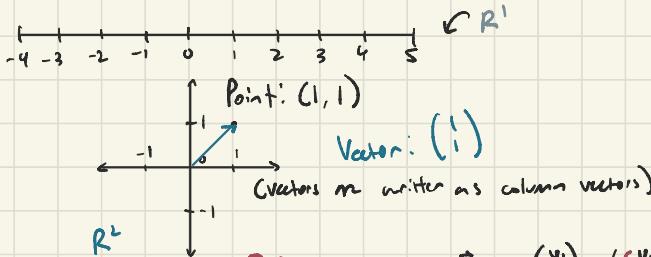
Vector Equations

Vectors — gives deeper insight into properties of systems / solutions (\mathbb{R}^n)

\mathbb{R} = all real numbers

\mathbb{R}^n = all ordered n -tuples of real numbers $(x_1, x_2 \dots x_n)$

when $n=1$, get \mathbb{R} back: $\mathbb{R}^1 = \mathbb{R}$



$$\vec{u} = \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}, \vec{v} = \begin{pmatrix} v_1 \\ v_2 \end{pmatrix}$$

$$\textcircled{1} \text{ Scalar Multiples } c\vec{u} = c \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} cu_1 \\ cu_2 \end{pmatrix}$$

$$\textcircled{2} \text{ Vector Addition } \vec{u} + \vec{v} = \begin{pmatrix} u_1 + v_1 \\ u_2 + v_2 \end{pmatrix}$$

Linear Combinations

Definition: if vectors are $\vec{v}_1, \vec{v}_2 \dots \vec{v}_p$, and scalars $c_1, c_2 \dots c_p$, vector \vec{y} where \vec{y}

$$\vec{y} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_p \vec{v}_p$$

linear combination
svm
"weights"

Example: Can \vec{y} be represented by \vec{v}_1 and \vec{v}_2 ? $\left| \begin{array}{l} \text{Solution - find } c_1 \text{ and } c_2 \text{ so that } c_1 \vec{v}_1 + c_2 \vec{v}_2 = \vec{y} \\ c_1 \begin{pmatrix} 1 \\ 1 \end{pmatrix} + c_2 \begin{pmatrix} -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 3 \end{pmatrix} \rightarrow \begin{pmatrix} c_1 \\ c_2 \end{pmatrix} + \begin{pmatrix} -c_2 \\ c_2 \end{pmatrix} = \begin{pmatrix} 1 \\ 3 \end{pmatrix} \rightarrow \begin{pmatrix} c_1 - c_2 \\ c_2 \end{pmatrix} = \begin{pmatrix} 1 \\ 3 \end{pmatrix} \\ c_1 - c_2 = 1 \\ c_2 = 1, \end{array} \right.$

Any 2 vectors in \mathbb{R}^2 that are not scalar multiples will span \mathbb{R}^2 — any vector can be represented as a linear combination of 2 vectors

Span

Definition: Given vectors $\vec{v}_1, \vec{v}_2, \dots$ and scalars c_1, c_2, \dots the set of all linear combinations of $\vec{v}_1, \vec{v}_2, \dots$ is the span.

Example: Is \vec{y} in the span of vectors \vec{v}_1 and \vec{v}_2 ?

$$v_1 = \begin{pmatrix} 1 \\ -2 \\ -3 \end{pmatrix}, v_2 = \begin{pmatrix} 2 \\ 5 \\ 6 \end{pmatrix} \text{ and } \vec{y} = \begin{pmatrix} 7 \\ 4 \\ 15 \end{pmatrix}$$

could be written as a linear combination of $v_1 + v_2$

$$\textcircled{1} \quad c_1 \begin{pmatrix} 1 \\ -2 \\ -3 \end{pmatrix} + c_2 \begin{pmatrix} 2 \\ 5 \\ 6 \end{pmatrix} = \begin{pmatrix} 7 \\ 4 \\ 15 \end{pmatrix}$$

$$\left[\begin{array}{cc|c} 1 & 2 & 7 \\ -2 & 5 & 4 \\ -3 & 6 & 15 \end{array} \right] \xrightarrow{R_2+2R_1} \left[\begin{array}{cc|c} 1 & 2 & 7 \\ 0 & 9 & 18 \\ -3 & 6 & 15 \end{array} \right] \xrightarrow{R_3+3R_1} \left[\begin{array}{cc|c} 1 & 2 & 7 \\ 0 & 9 & 18 \\ 0 & 12 & 36 \end{array} \right] \xrightarrow{R_3/12} \left[\begin{array}{cc|c} 1 & 2 & 7 \\ 0 & 9 & 18 \\ 0 & 1 & 3 \end{array} \right]$$

Impossible, so NOT in Span
inconsistent

In General: Any 2 non-parallel vectors in \mathbb{R}^3 span a plane that passes through the origin. Any vector in that plane is also in the span of the 2 vectors.

Matrix-Vector Product

Symbol	Meaning
\in	Belongs To
\mathbb{R}^n	Set of vectors with n real-valued elements
$\mathbb{R}^{m \times n}$	Set of matrices with m rows / n columns

Example:

$$\vec{x} \in \mathbb{R}^5 = \vec{x} \text{ is a vector with 5 real-valued components}$$

IF $A \in \mathbb{R}^{m \times n}$ has columns $\vec{a}_1, \dots, \vec{a}_n$ and $\vec{x} \in \mathbb{R}^n$,

$$A\vec{x} = \begin{pmatrix} \uparrow & \uparrow & \uparrow \\ \vec{a}_1 & \dots & \vec{a}_n \\ \downarrow & & \downarrow \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = x_1 \vec{a}_1 + \dots + x_n \vec{a}_n$$

* $A\vec{x}$ is in the span of A

Linear combination

Example:

$$A = \begin{pmatrix} 1 & 0 \\ 0 & -3 \end{pmatrix}, \vec{x} = \begin{pmatrix} 2 \\ 3 \end{pmatrix}$$

$$A\vec{x} = \begin{pmatrix} 2 & 0 \\ 0 & -9 \end{pmatrix} = 2a_1 - 9a_2$$

Existence of Solutions

$A\vec{x} = \vec{b}$ has a solution if and only if \vec{b} is a linear combination of columns of A .

Example:

$$\left(\begin{array}{ccc|c} 1 & 3 & 4 & b_1 \\ 2 & 8 & 4 & b_2 \\ 0 & 1 & -2 & b_3 \end{array} \right) \vec{x} = \vec{b} \quad \text{what is } \vec{b}?$$

$$\rightarrow \left(\begin{array}{ccc|c} 1 & 3 & 4 & b_1 \\ 0 & 2 & -4 & b_2 - 2b_1 \\ 0 & 1 & -2 & b_3 \end{array} \right) \rightarrow \left(\begin{array}{ccc|c} 1 & 3 & 4 & b_1 \\ 0 & 2 & -4 & b_2 - 2b_1 \\ 0 & 0 & 0 & b_3 - b_2 + b_1 \end{array} \right)$$

has to = 0

$$b_3 - \frac{1}{2}b_2 - b_1 = 0$$

$$b_1 = b_3 - \frac{1}{2}b_2$$

$$\boxed{\vec{b} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}}$$

Solution

Representation:

$$\textcircled{1} \quad \text{List of Equations } 2x_1 + 3x_2 = 7, x_1 - x_2 = 5$$

$$\textcircled{2} \quad \text{Augmented Matrix } \left(\begin{array}{cc|c} 2 & 3 & 7 \\ 1 & -1 & 5 \end{array} \right)$$

$$\textcircled{3} \quad \text{Vector Equation } x_1 \begin{pmatrix} 1 \\ 2 \end{pmatrix} + x_2 \begin{pmatrix} 3 \\ -1 \end{pmatrix} = \begin{pmatrix} 7 \\ 5 \end{pmatrix}$$

$$\textcircled{4} \quad \text{Matrix Equation } \begin{pmatrix} 2 & 3 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 7 \\ 5 \end{pmatrix}$$

Homogeneous Systems

Linear Systems of the form $A\vec{x} = \vec{0}$ are **homogeneous** \rightarrow always has trivial solution, $\vec{x} = \vec{0}$

Linear Systems of the form $A\vec{x} = \vec{b}$, $\vec{b} \neq \vec{0}$ are **in homogeneous** \hookrightarrow could have non-trivial solutions

Example:

\downarrow homogeneous

$$\left(\begin{array}{ccc|c} 1 & 3 & 1 & 0 \\ 2 & -1 & -5 & 0 \\ 1 & 0 & -2 & 0 \end{array} \right)$$

\rightarrow

$$\left(\begin{array}{ccc|c} 1 & 0 & -2 & 0 \\ 2 & -1 & -5 & 0 \\ 0 & 3 & 3 & 0 \end{array} \right)$$

$$\rightarrow \left(\begin{array}{ccc|c} 1 & 0 & -2 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & 3 & 3 & 0 \end{array} \right)$$

$$\rightarrow \left(\begin{array}{ccc|c} 1 & 0 & -2 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right)$$

① Has a free variable

② A has a column with no pivot

Solution Set:

$$\vec{x} = \begin{pmatrix} 2x_3 \\ -x_3 \\ x_3 \end{pmatrix}$$

1st Row $x_1 - 2x_3 = 0$

$$x_1 = 2x_3$$

2nd Row $x_2 + x_3 = 0$
 $x_2 = -x_3$

Pivot columns
↑
Free variables

Parametric Vector Form

$$\left(\begin{array}{ccc|c} 1 & 3 & 1 & 4 \\ 2 & -1 & -5 & 1 \\ 1 & 0 & -2 & 1 \end{array} \right) \rightarrow \left(\begin{array}{ccc|c} 1 & 3 & 1 & 4 \\ 0 & -7 & -7 & -7 \\ 0 & 0 & -3 & -3 \end{array} \right) \rightarrow \left(\begin{array}{ccc|c} 1 & 0 & -2 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right) \rightarrow \vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \rightarrow \vec{x} = \begin{pmatrix} 1+2x_3 \\ 1-x_3 \\ x_3 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix}$$

In General:

If free variables for $A\vec{x} = \vec{0}$ are x_k, \dots, x_n , then all solutions can be written

$$\vec{x} = x_k \vec{v}_k + x_{k+1} \vec{v}_{k+1} + \dots + x_n \vec{v}_n$$

Steps:

① Row Reduction to RREF

② Solutions expressed as a vector with free variables are related

Linear Independence

Linear Independent: A set of vectors are **linearly independent** if $c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_k \vec{v}_k = \vec{0}$ has only the trivial solution

↳ otherwise, it is **linearly dependent**

$\{\vec{v}_1, \dots, \vec{v}_n\}$ are **linearly dependent** if there are real values c_1, c_2, \dots, c_n not all zero so that:

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_n \vec{v}_n = \vec{0}$$

① Set the linear combination to the zero vector

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_n \vec{v}_n = [\underbrace{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n}_{\text{V}}] \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = \vec{v} = \vec{0} ?$$

Linear Independence: There is no non-zero solution \vec{v}

Linear Dependence: There is a non-zero solution \vec{v}

Example: For what value h is the set linearly independent?

$$\left[\begin{array}{c} 1 \\ h \end{array} \right], \left[\begin{array}{c} 1 \\ h \end{array} \right], \left[\begin{array}{c} h \\ 1 \end{array} \right], \left[\begin{array}{c} 1 \\ 1 \end{array} \right] \rightarrow \text{IF independent, } c_1 \left[\begin{array}{c} 1 \\ h \end{array} \right] + c_2 \left[\begin{array}{c} 1 \\ h \end{array} \right] + c_3 \left[\begin{array}{c} h \\ 1 \end{array} \right] + c_4 \left[\begin{array}{c} 1 \\ 1 \end{array} \right] = \left[\begin{array}{c} 0 \\ 0 \end{array} \right]$$

FOR ONLY $c_1 = c_2 = c_3 = 0$ IF $2-h-h=0$,

$$\left[\begin{array}{ccc|c} 1 & 1 & h & 0 \\ 1 & 1 & 1 & 0 \\ h & 1 & 1 & 0 \\ h & 1 & 1 & 0 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 1 & h & 0 \\ 0 & h & 1-h & 0 \\ 0 & h & 1-h & 0 \\ 0 & h & 1-h & 0 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 1 & h & 0 \\ 0 & 1 & 1-h & 0 \\ 0 & 0 & 2-h^2 & 0 \\ 0 & 0 & 2-h^2 & 0 \end{array} \right]$$

Vectors are dependent, because c_3 is free (R)

Linear Independence Theorems

Smallest number of vectors needed for parametric solution

IF $\vec{v}_1, \vec{v}_2 \in \mathbb{R}^n$, WHEN is the set $\{\vec{v}_1, \vec{v}_2\}$ linearly dependent?

↳ there exists $c_1 + c_2$ (NOT zero) where $c_1 \vec{v}_1 + c_2 \vec{v}_2 = \vec{0}$
↓
2 cases

1) If \vec{v}_1 or \vec{v}_2 is the zero vector, c_1/c_2 can be anything

2) If $\vec{v}_1 \neq \vec{0}$ and $\vec{v}_2 \neq \vec{0}$, then $\vec{v}_2 = -\frac{c_1}{c_2} \vec{v}_1$, so \vec{v}_1 and \vec{v}_2 ARE MULTIPLES
↳ Vectors are parallel (one vector is in span of another)



Theorems:

- More Vectors than Elements - if $\vec{v}_1, \dots, \vec{v}_k$ are in \mathbb{R}^n and $k > n$, $\{\vec{v}_1, \dots, \vec{v}_k\}$ is linearly dependent
- Set contains Zero Vector - if any 1 or more of $\vec{v}_1, \dots, \vec{v}_k$ is a zero vector, then \rightarrow
- Last column is the sum of the first two = dependent

Domain, Codomain, Range

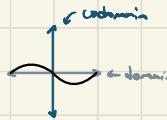
A is any $m \times n$ matrix \Rightarrow

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m, T(\vec{x}) = A\vec{x}$$

Matrix Transformation

domain of T is $\mathbb{R}^n \rightarrow$ horizontal axis (input)

codomain of T is $\mathbb{R}^m \rightarrow$ vertical axis (output)



Range: How high / low the line reaches

↳ Ex. Range of $\sin(\omega)$ is $[-1, 1]$

Vector $T(\vec{x})$ is image of \vec{x} under T

range - set of all possible images of $T(\vec{x})$

Ex. $A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{pmatrix}, \vec{v} = \begin{pmatrix} 3 \\ 4 \end{pmatrix} \quad T(\vec{v}) = A\vec{v}$

For $A\vec{x}$ to be defined, $\vec{x} \in \mathbb{R}^2 \rightarrow$ domain is

$$T \text{ domain: } \mathbb{R}^2$$

$$T \text{ codomain: } \mathbb{R}^3$$

$$\vec{v} \text{ under } T \text{ image: } T(\vec{v}) = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 3 \\ 4 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} 3 + \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} 4 = \begin{pmatrix} 3 \\ 0 \\ 7 \end{pmatrix}$$

$$T \text{ range: } T = A(\vec{x}) = x_1 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + x_2 \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} = \text{range is span } \left\{ \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} \right\}$$

$$\hookrightarrow \text{Can we find } \vec{v} \in \mathbb{R}^2 \text{ so that } T(\vec{v}) = \vec{b} = \begin{pmatrix} 7 \\ 5 \end{pmatrix} \Leftarrow \text{If this is possible, } T = A\vec{v} = \vec{b}$$
$$\begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix} \sim \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix} \rightarrow \vec{v} = \begin{pmatrix} 2 \\ 5 \end{pmatrix}$$

Given a $\vec{c} \in \mathbb{R}^3$ so there is no \vec{v} with $T(\vec{v}) = \vec{c}$

$$\text{Try: } \vec{c} = \begin{pmatrix} 1 \\ 3 \end{pmatrix} \rightarrow \text{is } \vec{c} \text{ in the span of } A? \rightarrow \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix} \rightarrow \text{NOT CONSISTENT } \xrightarrow{1 \rightarrow 1}$$

\vec{c} is NOT in range of T

\vec{c} is NOT in span of T

5 ways to represent $A\vec{x} = \vec{b}$

- set of linear equations

- augmented matrix

- matrix equation

- vector equation

- linear transformation equation

Geometric Interpretations of Linear Transformations

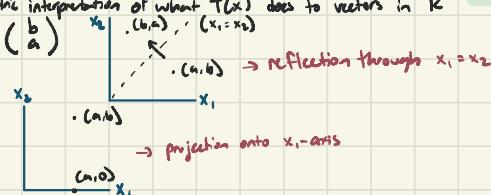
linear transformation: $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is linear if $\begin{cases} T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v}) \text{ for all } \vec{u}, \vec{v} \in \mathbb{R}^n \\ T(c\vec{v}) = cT(\vec{v}) \text{ for all } \vec{v} \in \mathbb{R}^n, \text{ and } c \text{ in } \mathbb{R} \end{cases}$

principle of superposition: $T(c_1\vec{v}_1 + \dots + c_n\vec{v}_n) = c_1T(\vec{v}_1) + \dots + c_nT(\vec{v}_n)$

↳ EVERY matrix transformation T_A is linear

Ex. T is the linear transformation $T(\vec{x}) = A\vec{x}$, give a geometric interpretation of what $T(\vec{x})$ does to vectors in \mathbb{R}^2

$$1) A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \text{ let } \vec{x} = \begin{pmatrix} a \\ b \end{pmatrix} \rightarrow T(\vec{x}) = A\vec{x} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \times \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} b \\ a \end{pmatrix}$$



$$2) A = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}, \text{ let } \vec{x} = \begin{pmatrix} a \\ b \end{pmatrix} \rightarrow T(\vec{x}) = A\vec{x} = \begin{pmatrix} a \\ 0 \end{pmatrix}$$

→ projection onto x_1 -axis

$$3) A = \begin{pmatrix} k & 0 \\ 0 & k \end{pmatrix}, \text{ let } \vec{x} = \begin{pmatrix} a \\ b \end{pmatrix} \rightarrow T(\vec{x}) = A\vec{x} = \begin{pmatrix} ka \\ kb \end{pmatrix} \rightarrow \text{scaling by } k$$

Ex. T_A in \mathbb{R}^3

$$1) A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}, \text{ let } \vec{x} = \begin{pmatrix} a \\ b \\ c \end{pmatrix} \rightarrow T(\vec{x}) = A\vec{x} = \begin{pmatrix} a \\ b \\ 0 \end{pmatrix} \rightarrow \text{projecting onto } x_1, x_2 \text{-plane (0 for } x_3 \text{ value)}$$

$$2) A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{pmatrix}, \text{ let } \vec{x} = \begin{pmatrix} a \\ b \\ c \end{pmatrix} \rightarrow T(\vec{x}) = A\vec{x} = \begin{pmatrix} a \\ -b \\ c \end{pmatrix} \rightarrow \text{reflection through } x_1, x_3 \text{-plane}$$

Ex. Constructing Matrix of Transformation

$$T\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} 5 \\ -2 \end{pmatrix}, T\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} -3 \\ 8 \end{pmatrix}$$

↳ What is matrix A so $T = A\vec{x}$?

$$A \text{ is } 3 \times 2 \text{ And let } A = \begin{pmatrix} \vec{a}_1 & \vec{a}_2 \end{pmatrix} \text{ THEN } \begin{aligned} A\begin{pmatrix} 1 \\ 0 \end{pmatrix} &= 1\vec{a}_1 + 0\vec{a}_2 = \vec{a}_1 \\ A\begin{pmatrix} 0 \\ 1 \end{pmatrix} &= 0\vec{a}_1 + 1\vec{a}_2 = \vec{a}_2 \end{aligned} \quad \boxed{A = \begin{pmatrix} 5 & -3 \\ -2 & 8 \\ 0 & 0 \end{pmatrix}}$$

The Standard Vectors

standard vectors in \mathbb{R}^n are vectors $\vec{e}_1, \vec{e}_2, \vec{e}_3, \dots, \vec{e}_n$ where:

$$\vec{e}_1 = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \vec{e}_2 = \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \vec{e}_n = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix}$$

(denoted standard)

If A is an $m \times n$ matrix with columns $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$ then $A\vec{e}_i = \vec{v}_i$, for $i = 1, 2, \dots, n$

↳ MULTIPLYING a matrix with \vec{e}_i gives column i of A

Ex.

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \vec{e}_2 = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = 0\begin{pmatrix} 1 \\ 4 \\ 7 \end{pmatrix} + 1\begin{pmatrix} 2 \\ 5 \\ 8 \end{pmatrix} + 0\begin{pmatrix} 3 \\ 6 \\ 9 \end{pmatrix} = \begin{pmatrix} 2 \\ 5 \\ 8 \end{pmatrix}$$

Ex.

"transform"
linear transformation $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ $T(\vec{x}) = \vec{x}$ rotated counterclockwise by angle θ about $(0,0)$

$$T(\vec{x}) = A\vec{x}, \text{ we need } A \rightarrow A \text{ is } 2 \times 2$$

(input has 2 dimensions, so 2 rows | output has 2 dimensions, so 2 columns)

$A = (\vec{a}_1, \vec{a}_2)$

$T\vec{e}_1 = A\vec{e}_1 = 1\cdot\vec{a}_1 + 0\vec{a}_2 = \vec{a}_1$

$T\vec{e}_2 = A\vec{e}_2 = \cos\theta\vec{a}_1 + \sin\theta\vec{a}_2$

Counter-clockwise transformation J

$A = (\vec{a}_1, \vec{a}_2) = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$

Ex.

Define a transformation by $T(x_1, x_2) = (3x_1 + x_2, 5x_1 + 7x_2, x_1 + 3x_2)$

↳ Is T one-to-one? Is T onto?

$$T = A\vec{x}, \text{ and } T(e_1) = \vec{a}_1, T(e_2) = \vec{a}_2,$$

$$\left. \begin{array}{l} T(e_1) = T(1, 0) = (3+0, 5+0, 1+0) = \left(\begin{array}{c} 3 \\ 5 \\ 1 \end{array}\right) \\ T(e_2) = T(0, 1) = (0+1, 0+7, 0+3) = \left(\begin{array}{c} 1 \\ 7 \\ 3 \end{array}\right) \end{array} \right\} T\vec{x} = A\vec{x}, A = \left(\begin{array}{cc} 3 & 1 \\ 5 & 7 \\ 1 & 3 \end{array}\right)$$

Standard Matrices in \mathbb{R}^2

Reflection over x_1 -axis $\left(\begin{array}{cc} 1 & 0 \\ 0 & -1 \end{array}\right)$

Reflection over y -axis $\left(\begin{array}{cc} -1 & 0 \\ 0 & 1 \end{array}\right)$

horizontal contraction / expansion $\left(\begin{array}{cc} k & 0 \\ 0 & 1 \end{array}\right)$
 $|k| < 1 \quad k > 1$

horizontal shear left / right $\left(\begin{array}{cc} 1 & k \\ 0 & 1 \end{array}\right)$
 $k < 1 \quad k > 1$

Reflection through $x_2 = x_1$ $\left(\begin{array}{cc} 0 & 1 \\ 1 & 0 \end{array}\right)$

Reflection through $x_2 = -x_1$ $\left(\begin{array}{cc} 0 & -1 \\ -1 & 0 \end{array}\right)$

vertical contraction / expansion $\left(\begin{array}{cc} 1 & 0 \\ 0 & k \end{array}\right)$
 $|k| < 1 \quad k > 1$

vertical shear left / right $\left(\begin{array}{cc} 1 & 0 \\ k & 1 \end{array}\right)$
 $k < 1 \quad k > 1$

Projection onto x_1 -axis $\left(\begin{array}{cc} 1 & 0 \\ 0 & 0 \end{array}\right)$

Projection onto x_2 -axis $\left(\begin{array}{cc} 0 & 0 \\ 0 & 1 \end{array}\right)$

Ex.

Construct $A \in \mathbb{R}^{2 \times 2}$, T is linear transformation that rotates \mathbb{R}^2 counterclockwise 90° and reflects through $x_1 = x_2$ counterclockwise $\theta = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \rightarrow \left(\begin{array}{cc} 0 & -1 \\ 1 & 0 \end{array}\right)$ | reflects through $x_1 = x_2$ $\left(\begin{array}{cc} 0 & -1 \\ 1 & 0 \end{array}\right) \rightarrow \left(\begin{array}{cc} 1 & 0 \\ 0 & -1 \end{array}\right)$

Onto and One-to-One

onto: $T: \mathbb{R}^m \rightarrow \mathbb{R}^n$ and for any $\vec{b} \in \mathbb{R}^n$, $A\vec{x} = \vec{b}$ has a solution \Rightarrow always consistent

↳ existence property

1) A spans \mathbb{R}^m

2) Every row of A is pivotal

↳ T is onto if and only if its standard matrix has a pivot in every row

one-to-one: for all $\vec{x} \in \mathbb{R}^m$ there is at most one (possibly no) $\vec{x} \in \mathbb{R}^m$ so that $T(\vec{x}) = A\vec{x} = \vec{b}$

↳ does not assert existence for all \vec{b}

↳ uniqueness property

1) Unique solution to $T(\vec{x}) = \vec{0}$ is trivial

2) A has linearly independent columns

3) Every column of A is pivotal

Ex.

a) A is a 2×3 standard matrix for one-to-one transform

$$A = \left(\begin{array}{ccc} 1 & 0 & 0 \\ 0 & x & 1 \end{array}\right) \text{ NOT possible, more columns than rows}$$

$$B = \left(\begin{array}{ccc} 1 & 1 & 1 \\ 0 & 0 & 1 \end{array}\right) \leftarrow \text{one-to-one AND onto}$$

Ex.

$$T(x_1, x_2) = (3x_1 + x_2, 5x_1 + 7x_2, x_1 + 3x_2)$$

$$T = Ax, A \text{ is } \overset{\leftarrow}{3 \times 2}, A = (T(\vec{e}_1), T(\vec{e}_2))$$

more rows than columns,
CANNOT be onto

$$T(e_1) = T(1, 0) = (3, 5, 1)$$

$$T(e_2) = T(0, 1) = (1, 7, 3)$$

$$A = \left(\begin{array}{cc} 3 & 1 \\ 5 & 7 \\ 1 & 3 \end{array}\right)$$

↳ T is one-to-one
(columns are linearly independent)