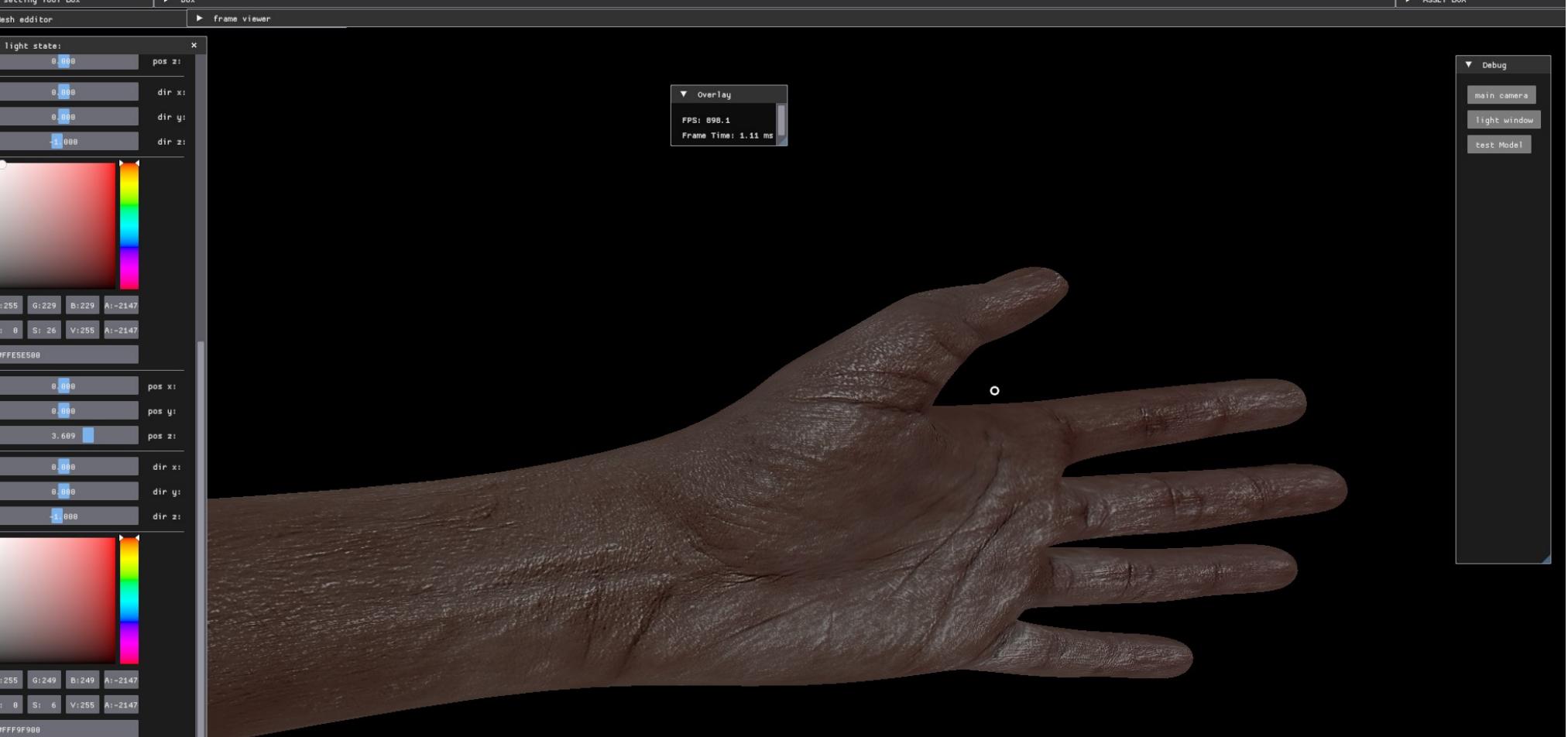


Rendering Engine

: 24101515 이재훈

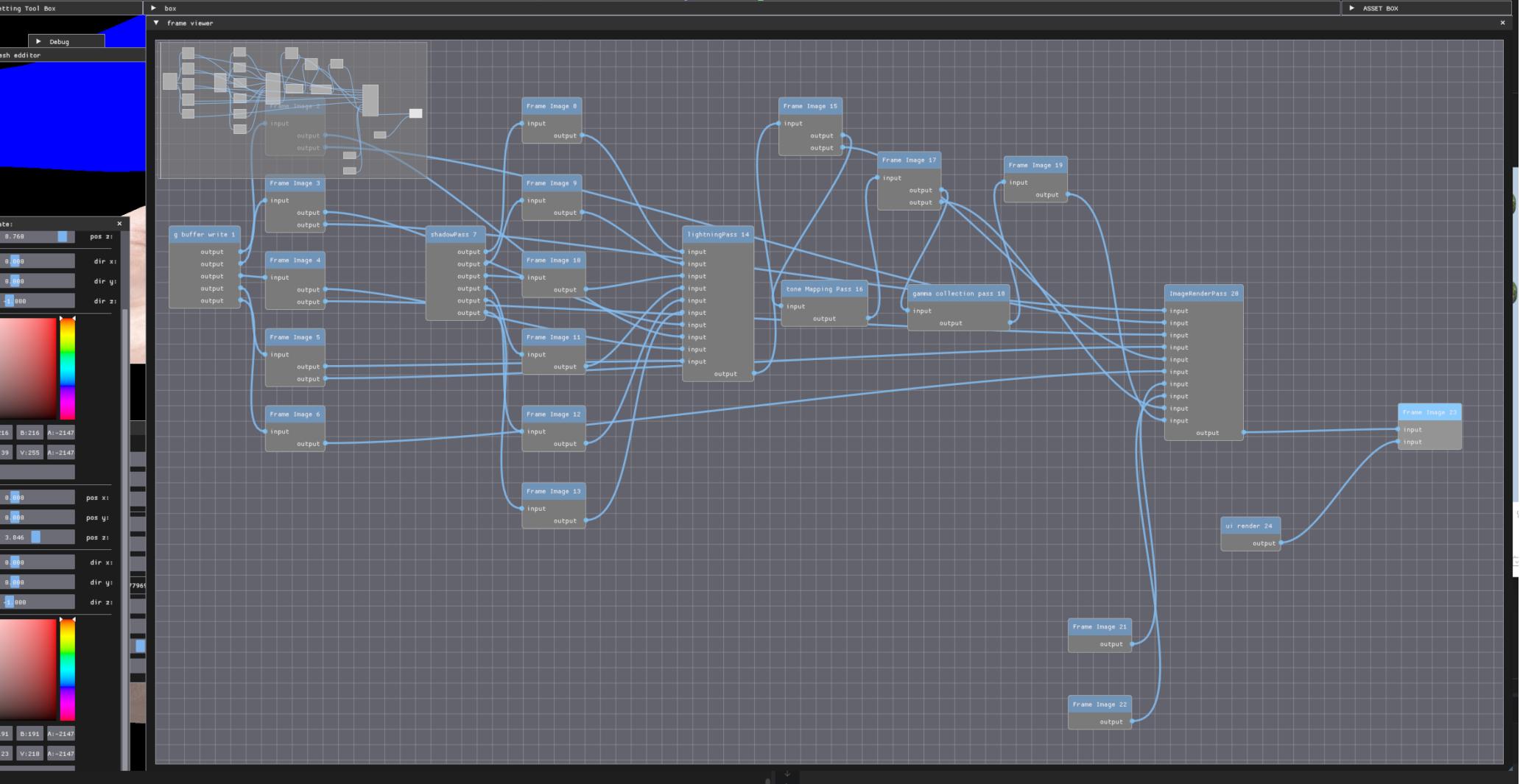


```
#ifdef IMPL_VULKAN
```

8

namespace dag

ASSET BOX



Multi Pass Rendering

