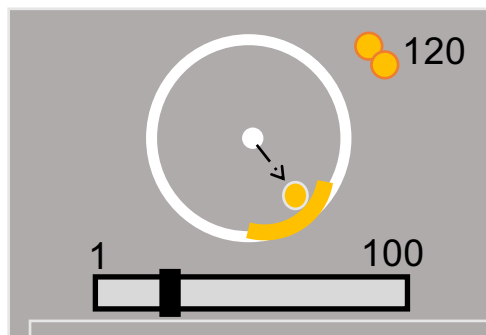
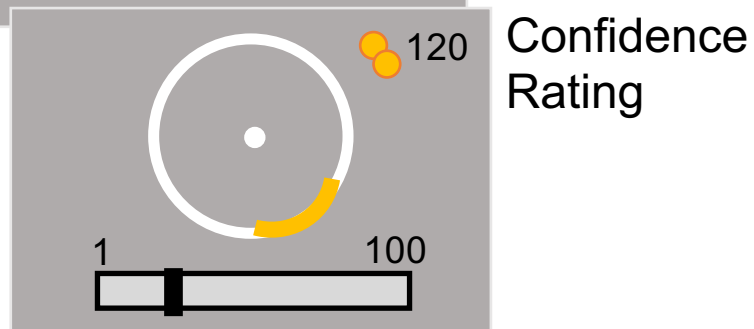
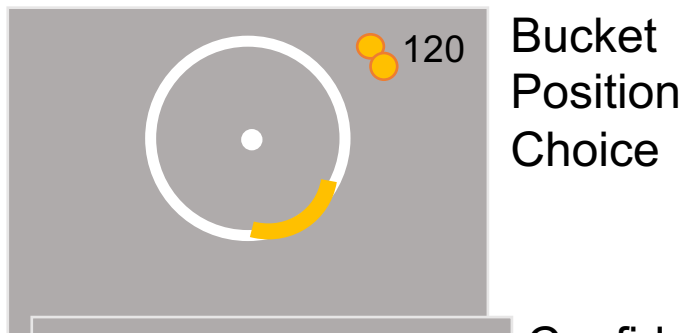
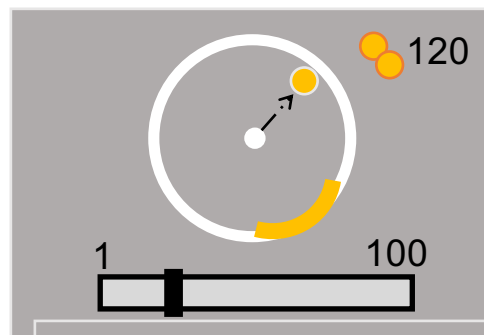
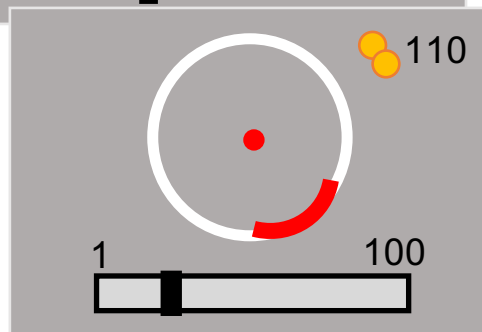
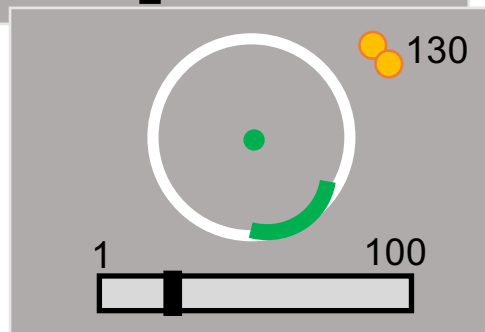
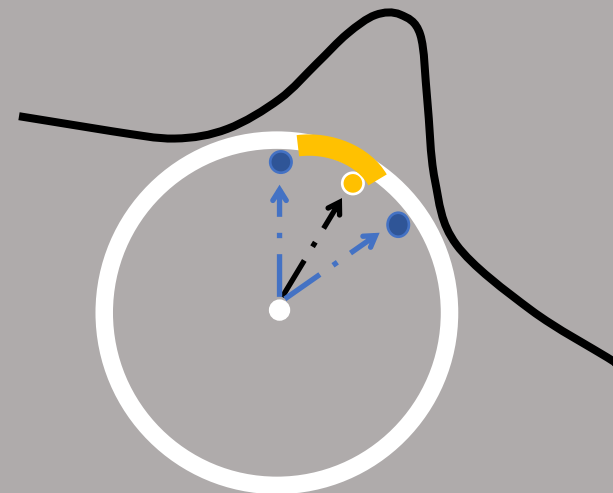
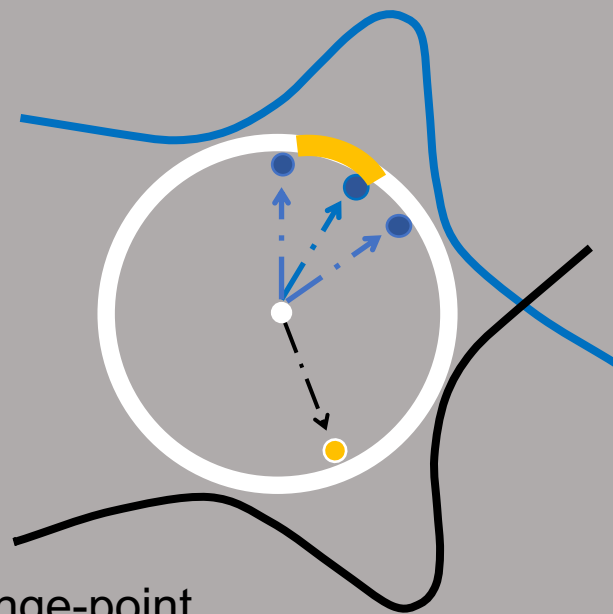


a

OR

Particle
Shoot

Feedback

b**c**

Change-point