Trigger-Checklist Psychopy-Oxysoft

Physical connection

- 1. Start up the sender (Psychopy-PC) and the receiver (Oxysoft-PC) device.
- 2. Make sure Wi-Fi is disabled on both devices.
- 3. Connect both devices via the ethernet interfaces → wired connection

Oxysoft-PC setup

- 4. Start the Oxysoft software with elevated rights (run as admin)
- 5. Start hfu_trigger_server.bat on the Oxysoft-PC.
- 6. Choose "fNIRS" in the software dropdown menu.
- 7. Choose your ethernet adapter in the network adapter dropdown menu.
- 8. Click start.
- 9. If an error occurs → restart Windows and check the physical connection.
- 10. The Oxysoft-PC is ready.

Psychopy-PC setup

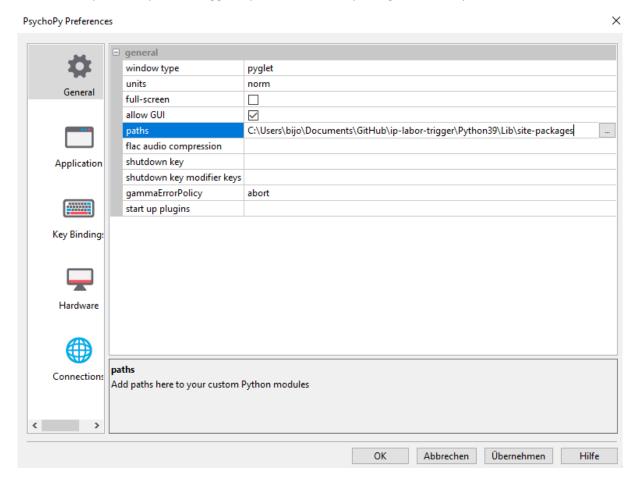
- 11. Make sure the Psychopy Project is prepared (Page 2).
- 12. Start your Psychopy project.
- 13. Send a test trigger to the Oxysoft-PC.
- 14. Check if the trigger arrived in the hfu_trigger_server program and in Oxysoft.
- 15. If the trigger arrived in the trigger program but not in Oxysoft:
 - Restart both programs in the correct order and with elevated rights.
- 16. If the trigger did not arrive in both programs:
 - Restart both PCs and retry.
- 17. If the trigger arrived in both programs:
 - You are ready.

After the Experiment

- 18. Close the hfu_trigger_server on the Oxysoft-PC via the "X" to reset all network configurations.
- 19. Start the hfu_trigger_client.bat on the Psychopy-PC.
- 20. Choose your network adapter in the dropdown menu.
- 21. Click "Set configuration".
- 22. Click "Reset configuration" to reset all network configurations.

Prepare a Psychopy-Project

- 1. Copy hfu_trigger_client.py into the same folder where your Psychopy-project file is.
- 2. Start Psychopy and enter the preferences.
- 3. Add the path "...\ip-labor-trigger\Python39\Lib\site-packages" to the "paths" variable:

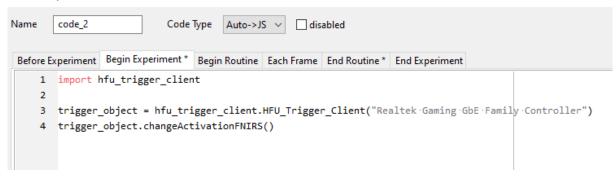


- 4. Use this command in a PowerShell console to identify the name of your network adapter:
 - (Get-WmiObject Win32_NetworkAdapter -filter "PhysicalAdapter = True" verbose).ProductName
 - In this picture the network adapter is called "Intel(R) Ethernet Connection I218-V".

```
PS C:\Users\bijo> (<mark>Get-WmiObject</mark> Win32_NetworkAdapter -filter "PhysicalAdapter = True" -verbose).ProductName
Intel(R) Dual Band Wireless-AC 7260
Intel(R) Ethernet Connection I218-V
Generic Mobile Broadband Adapter
Cisco AnyConnect Secure Mobility Client Virtual Miniport Adapter for Windows x64
```

5. Add a code block into your first routine and enter the following code into the "Begin Experiment" tab:

code_2 Properties



- 6. Replace "Realtek Gaming GbE Family Controller" with the name of you network adapter.
- 7. Add a code block in every routine where you want to send a trigger.
- 8. Enter the following code in the "Begin Routine" or in the "End Routine" tab:

Implement a test trigger!!