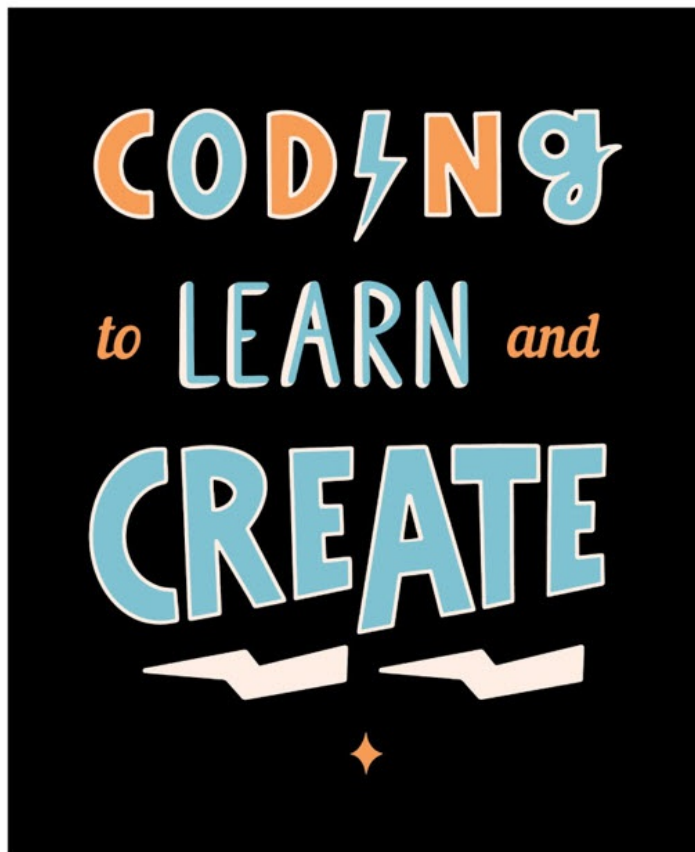
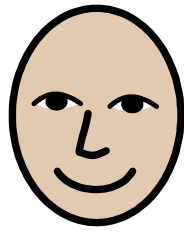


This activity was designed to support

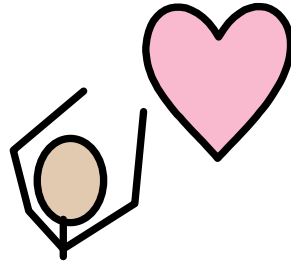


For more information  
on this project, please  
contact one of the  
following partners:





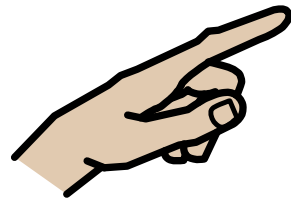
like



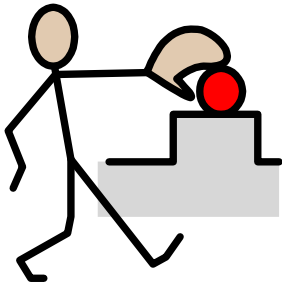
want



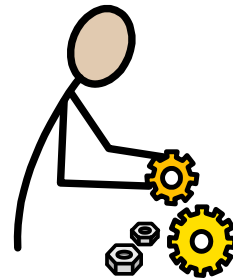
not



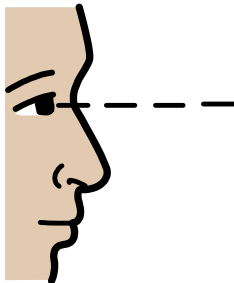
go



get



make



look



turn

like

want

not

go

get

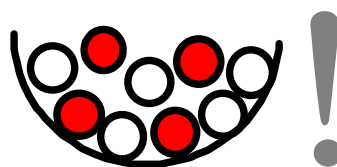
make

look

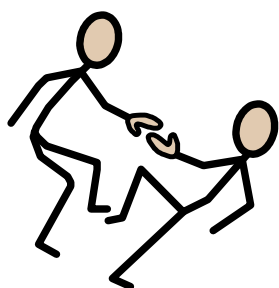
turn



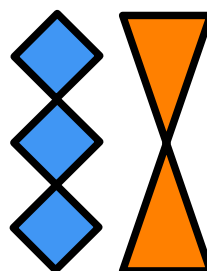
good



more



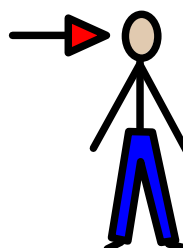
help



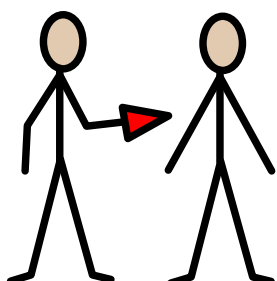
different



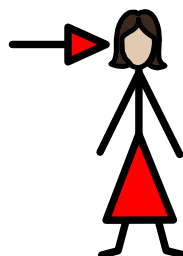
I



he



you



she

good

more

help

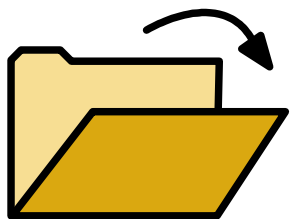
different

I

he

you

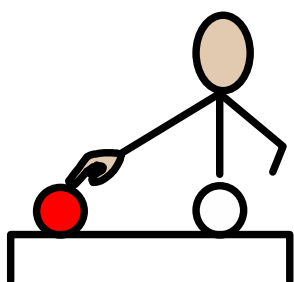
she



open



do



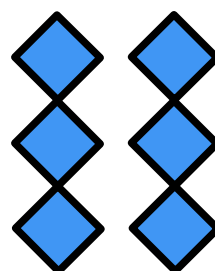
that



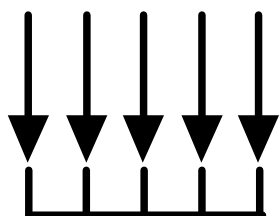
up



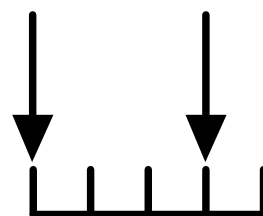
put



same



all



some

open

do

that

up

put

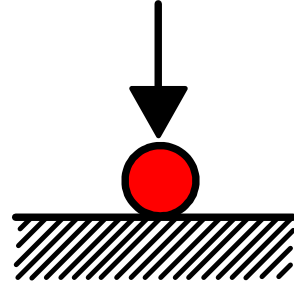
same

all

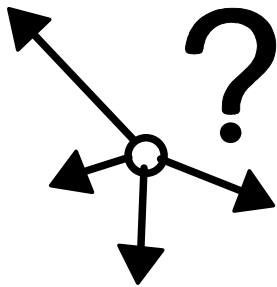
some



it



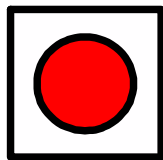
here



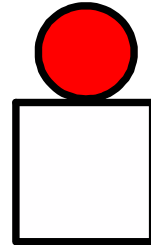
where



what



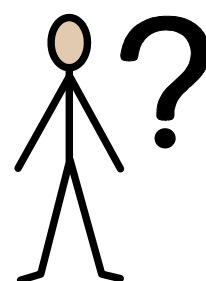
in



on



why



who



it

here

where

what

in

on

why

who



can



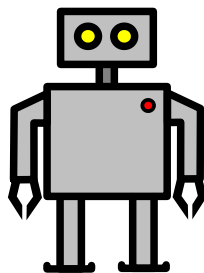
finish



when



stop



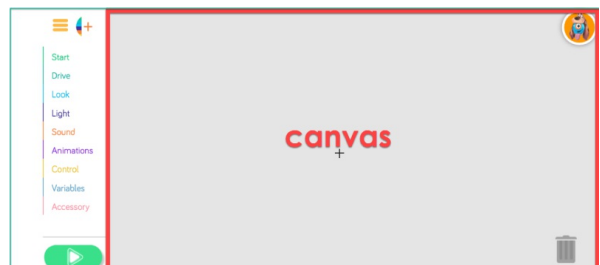
robot



Dot



Dash



canvas

can

finish

when

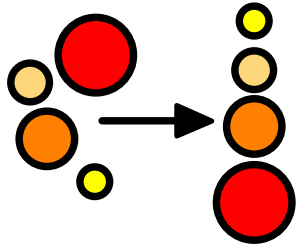
stop

robot

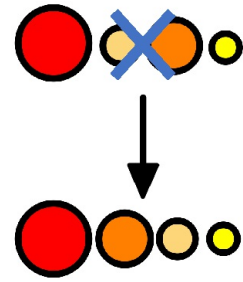
Dot

Dash

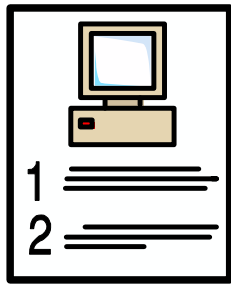
canvas



sequence



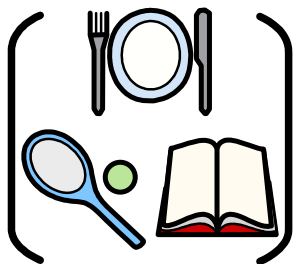
debug



program



blocks



category

sequence

debug

program

blocks

category