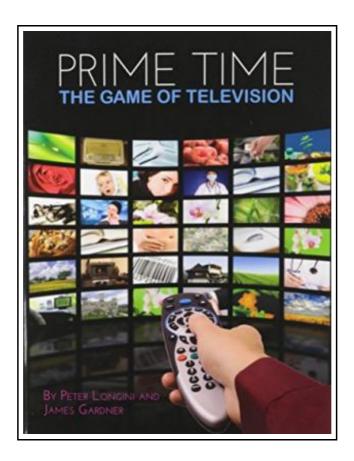
Prime Time: The Game of Television



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Reviews

This book will not be simple to get going on reading but extremely exciting to read through. Yes, it can be play, still an interesting and amazing literature. I am very easily could possibly get a delight of reading a written book.

(Rene Olson)

PRIME TIME: THE GAME OF TELEVISION



Cognella Academic Publishing, United States, 2013. Paperback. Book Condition: New. 297 x 229 mm. Language: English . Brand New Book ***** Print on Demand *****. Prime Time: The Game of Television is a role-playing simulation of America s television business. This book is the players manual to that simulation. It provides the rules, facts, and procedures through which students assume the roles of producer, network executive, and advertiser. Over the course of a semester, students live the history of television, beginning in a three network over-the-air broadcast environment and ending in a digital world where viewers can watch programming from multiple sources, with diverse forms of financial support, using a variety of different devices. Prime Time is organized into three seasons corresponding with the evolution of the medium. Season One, The Broadcast Era, introduces student-players to the essential roles that comprise network television including executives and producers, the judicial system, advertisers, and viewers. It also addresses program content standards, as well as finances. Season Two, The Cable Era, broadens students understanding of television to include cable networks, satellite and cable distributors, Independent Service Corporations and the Public Broadcasting System. Advertising demographics and ratings generated in the game become keys to programming strategy. Season Three, The Digital Era, brings the game into today s multi-screen environment and includes player Awards of Merit and grading. Through the course, students develop a first-hand understanding of television as a multibillion dollar industry subject to powerful outside pressures as well as internal competition. Prime Time: The Game of Television offers an active, creative, hands-on learning experience for students of media, television, and communications. James Gardner holds an M.F.A. in directing from the Yale School of Drama, an M.A. in theatre and a B.A. in writing from the University of Pittsburgh. He is an associate professor,...



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