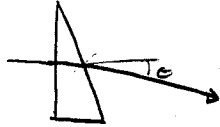


Uses of Prism

Dispersion



$$\theta = (n-1)\phi$$

dispersive because $n(\lambda)$

Beam Bending



Better than mirror because TIR is wavelength independent

Retro-reflection

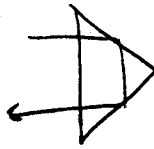


Image rotation

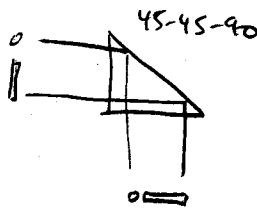
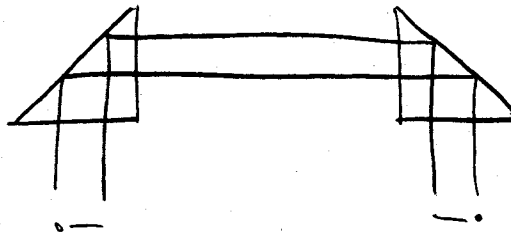


image rotation on bend

Retro Prism

Dove Prism



Beam Scanning



traces out a circle



2 rotating prisms
Risley Prisms
Full cone coverage