

Example

Find the luminance of the moon.
The sun directly points to the moon. Treat the sun and moon as flat discs.

$$L_{\text{sun}} = 1600 \times 10^6 \frac{\text{cd}}{\text{m}^2}$$

$$d_{\text{sun}} = 10^6 \text{ km}$$

$$A_{S_0} = \pi (5 \times 10^5)^2$$

$$S_0 = 7.85 \times 10'' \text{ km}^2$$

$$R = 147 \times 10^6 \text{ km}$$

$$d_{\text{sun}} \ll R$$

$$\theta = \phi = 0$$

$$10^6 \ll 147 \times 10^6$$

$$E_{\text{moon}} = \frac{(1600 \times 10^6)(7.85 \times 10'')}{(147 \times 10^6)^2}$$

$$E_{\text{moon}} = 58 \times 10^3 \frac{\text{lm}}{\text{m}^2} = 58 \text{ klux}$$

The light that hits the moon scatters of as a Lambertian source.

If we incorrectly assume that the moon does not absorb any light

$$L_{\text{moon}} = \frac{E_{\text{moon}}}{2\pi} = \frac{58 \times 10^3}{2\pi}$$

Full hemisphere

$$L_{\text{moon}} = 9.2 \times 10^3 \text{ cd/m}^2$$

$$L_{\text{moon}} \text{ is actually } 2.5 \times 10^3 \text{ cd/m}^2$$

$$\text{So reflectivity of moon is } \eta = \frac{2.5 \times 10^3}{9.2 \times 10^3} = 0.27$$

Find illuminance in full sun using

$$L = 1600 \times 10^6 \text{ cd/m}^2 \quad \text{for sun}$$

$$r_{\text{sun}} = \frac{1.392 \times 10^6 \text{ km}}{2} \quad R = 1.496 \times 10^8 \text{ km}$$

$$r_{\text{sun}} \ll R$$

$$E = \frac{L \cos \theta \cos \phi S_0}{R^2}$$

$$= \frac{(1600 \times 10^6) (\pi) \left(\frac{1.392 \times 10^6}{2} \right)^2}{(1.496 \times 10^8)^2}$$

$$E = 10^5 \text{ lux}$$

Just like on Table 5.3

Example

From table 5.3 Normal illuminance for a room is

$$100 < E < 2000 \text{ lux}$$

We want $E = 250 \text{ lx}$

Using LUXEON CoB 205 with a color Temperature of 2200K.

Find LED space on the ceiling. Use a distance of 2.5m between ceiling and floor.

From Spec Sheet: $\Phi = 567 \text{ lm}$

$$I = I_0 \cos \theta$$

Emission is circular with diameter of 6.5mm

Approximate with a uniform Luminance with a fixed beam angle

compute solid angle

$$\Omega = \int_0^{2\pi} d\phi \int_0^{\pi/2} \cos\theta \sin\theta d\theta$$

$$= 2\pi \left(-\frac{1}{2} \cos^2\theta \Big|_0^{\pi/2} \right)$$

$$= 2\pi \left(-\frac{1}{2} \right) (\cos^2 0 - \cos^2 \pi/2)$$

$$= \pi$$

Using uniform I

$$\Omega = 2\pi (1 - \cos \alpha)$$

$$\pi = 2\pi (1 - \cos \alpha)$$

$$\alpha = 60^\circ$$

Calculate Luminance

$$L = \frac{567}{(\pi)(\pi)(3.25 \times 10^{-3})^2} = 5.4 \times 10^6 \text{ cd/m}^2$$

Use the point source approximation

$$r_{\text{LED}} \ll \text{ceiling height}$$

$$3.25 \times 10^{-3} \ll 2.5$$

On the floor; Find the illuminance produced by a single LED

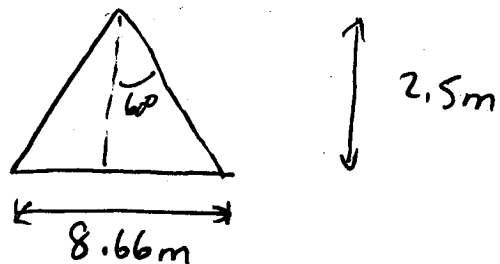
$$E = \frac{L \cos \theta \cos \phi S_0}{R^2}$$
$$= \frac{(5.4 \times 10^6) (1) (1) (\pi) (3.25 \times 10^{-3})^2}{(2.5)^2}$$

$$E = 28.9 \text{ lux}$$

$E < 250 \text{ lux}$ so we need overlapping LED illumination patterns

Single LED pattern

$$\tan 60^\circ = \frac{\Delta x}{2.5}$$



We want $\frac{250}{28.9}$

9 overlapping beams
Separate by $\frac{8.66}{9} = 0.96 \text{ m}$

