



<<enum>> PlayerStatus Offline Ready Available InGame	<<enum>> BanditType Doc Django Tucco Ghost Bull Cheyenne
<<enum>> Phase SchemingPhase StealingPhase	<<enum>> RoundNumber Round1 Round2 Round3 Round4
<<enum>> NormalRoundCardType AngryMarshal SwivelArm Braking TakeItAll PassengersRebellion	<<enum>> HostageCardType TheJollyShoedie TheBanker TheMinister TheTeacher TheZealot TheOldLady ThePokerPlayer ThePhotographer
<<enum>> ActionCardType Move ChangeFloor Shoot Punch Rob Marshal	<<enum>> TurnType StandardTurn Turnal SpeedingUp Switching
<<enum>> TrainStationCardType Marshal'sRevenge Pickpocketing HostageConductor	