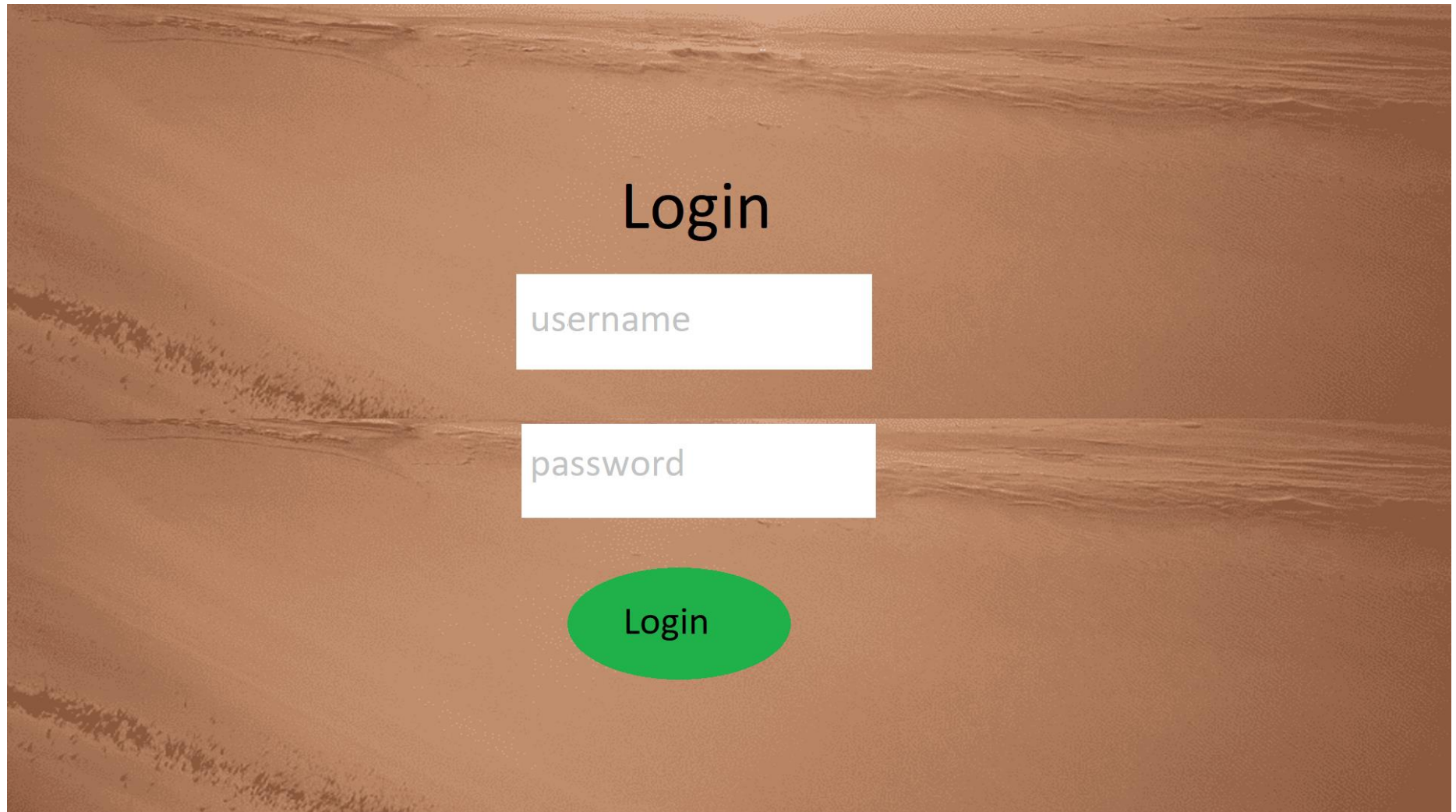


Login screen

The login screen features a background image of a sandy beach with gentle waves. The text and form elements are centered.

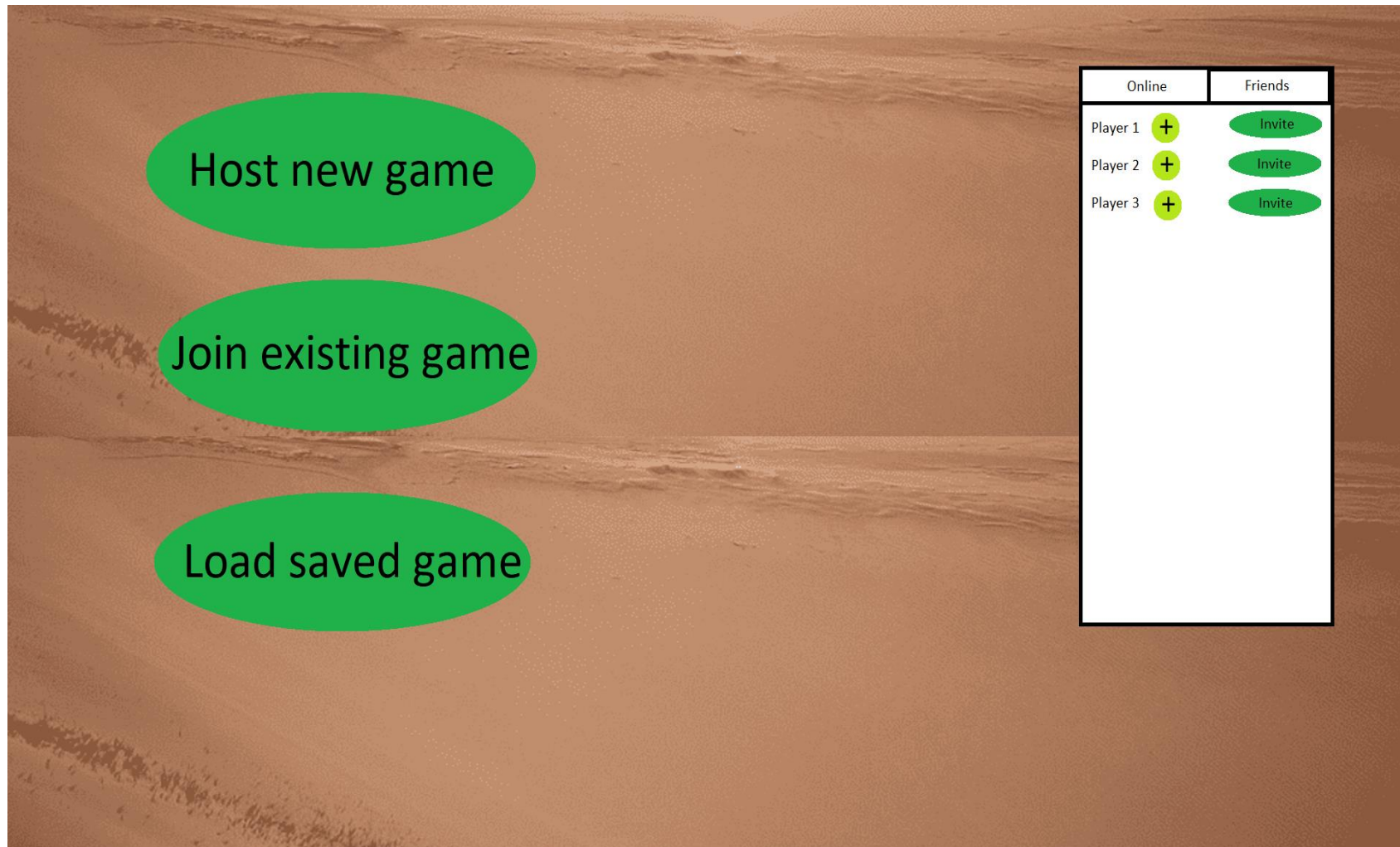
Login

username

password

Login

Landing page after successful login



Clicking host game allows player to create a game lobby, clicking load game allows the player to load a previously saved game.

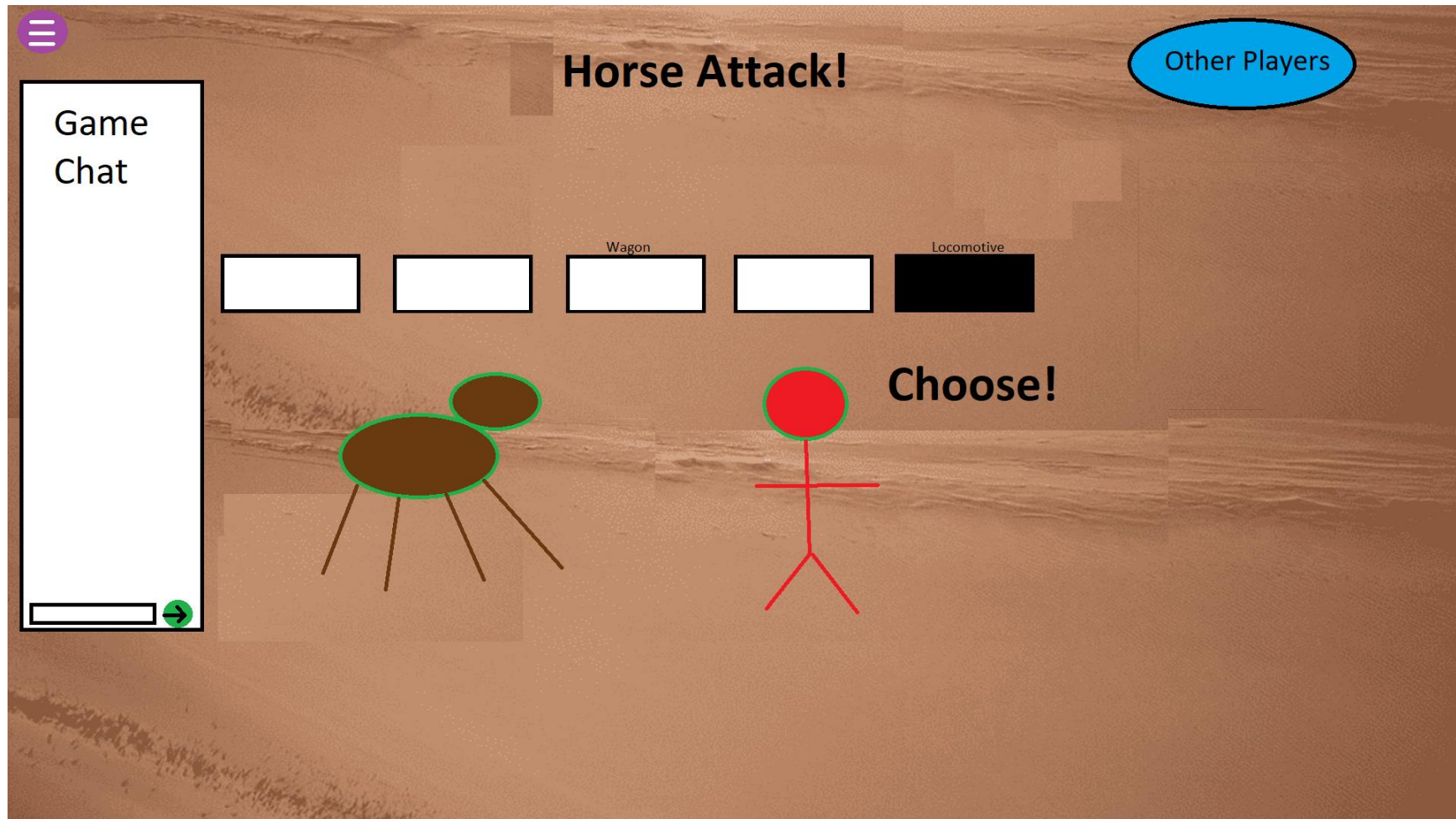
Character select screen



If another player picks a character while you are still selecting, that character will appear blacked out on your screen.

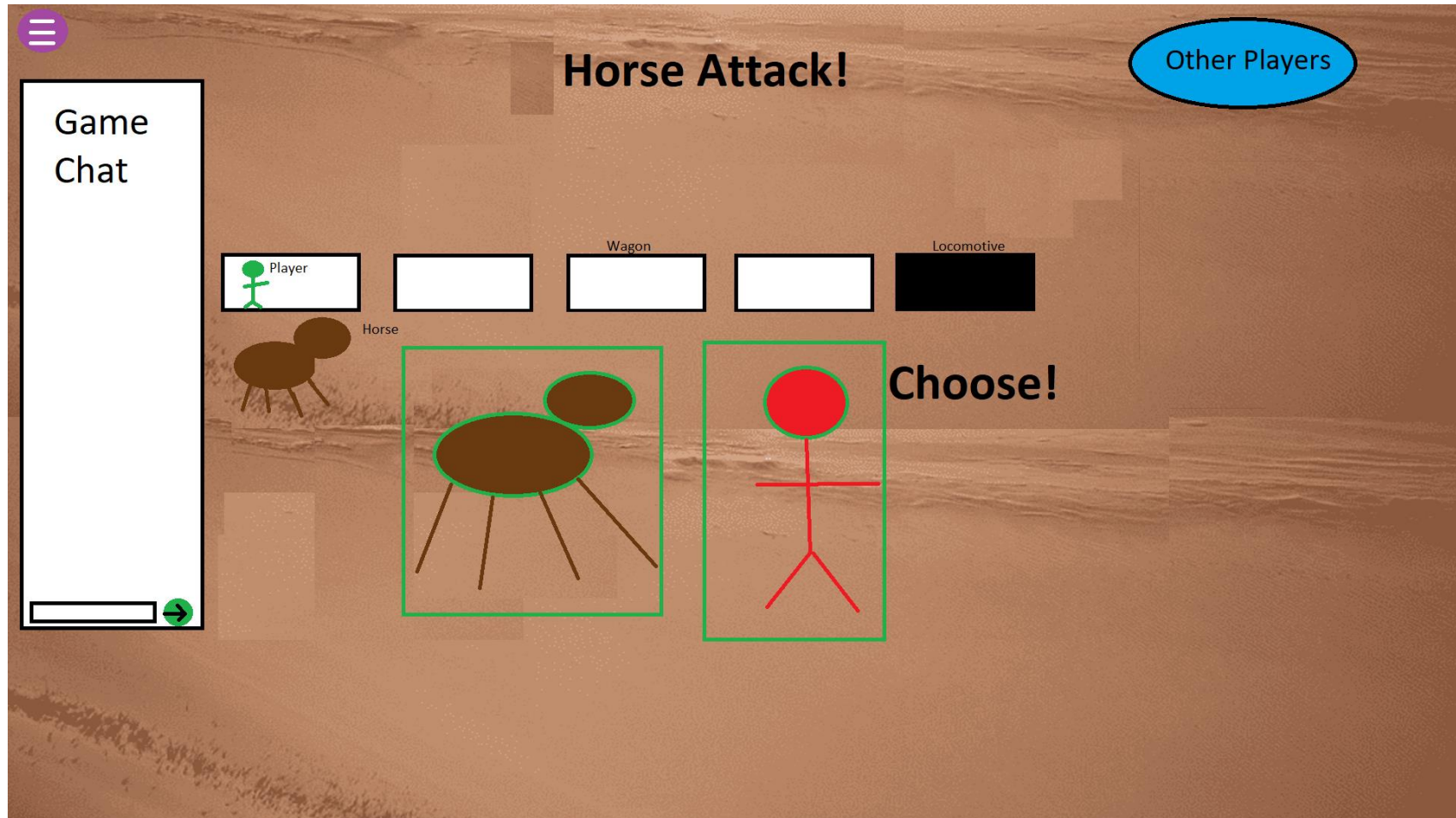


After every player has picked a character, the horse attack phase starts.



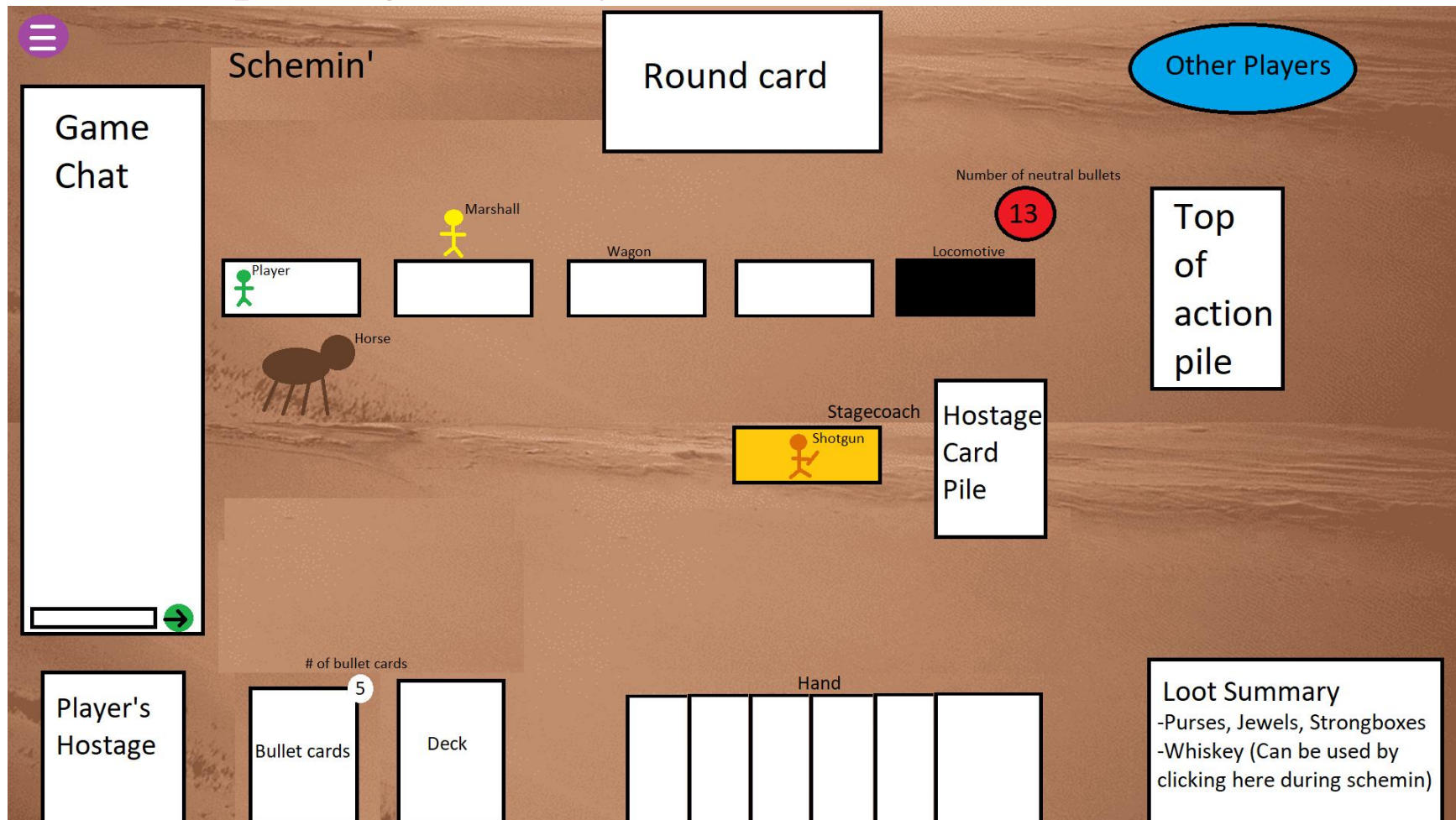
The player can choose whether to ride his/her horse further up the train or step off into the adjacent wagon.

Horse attack (continued)



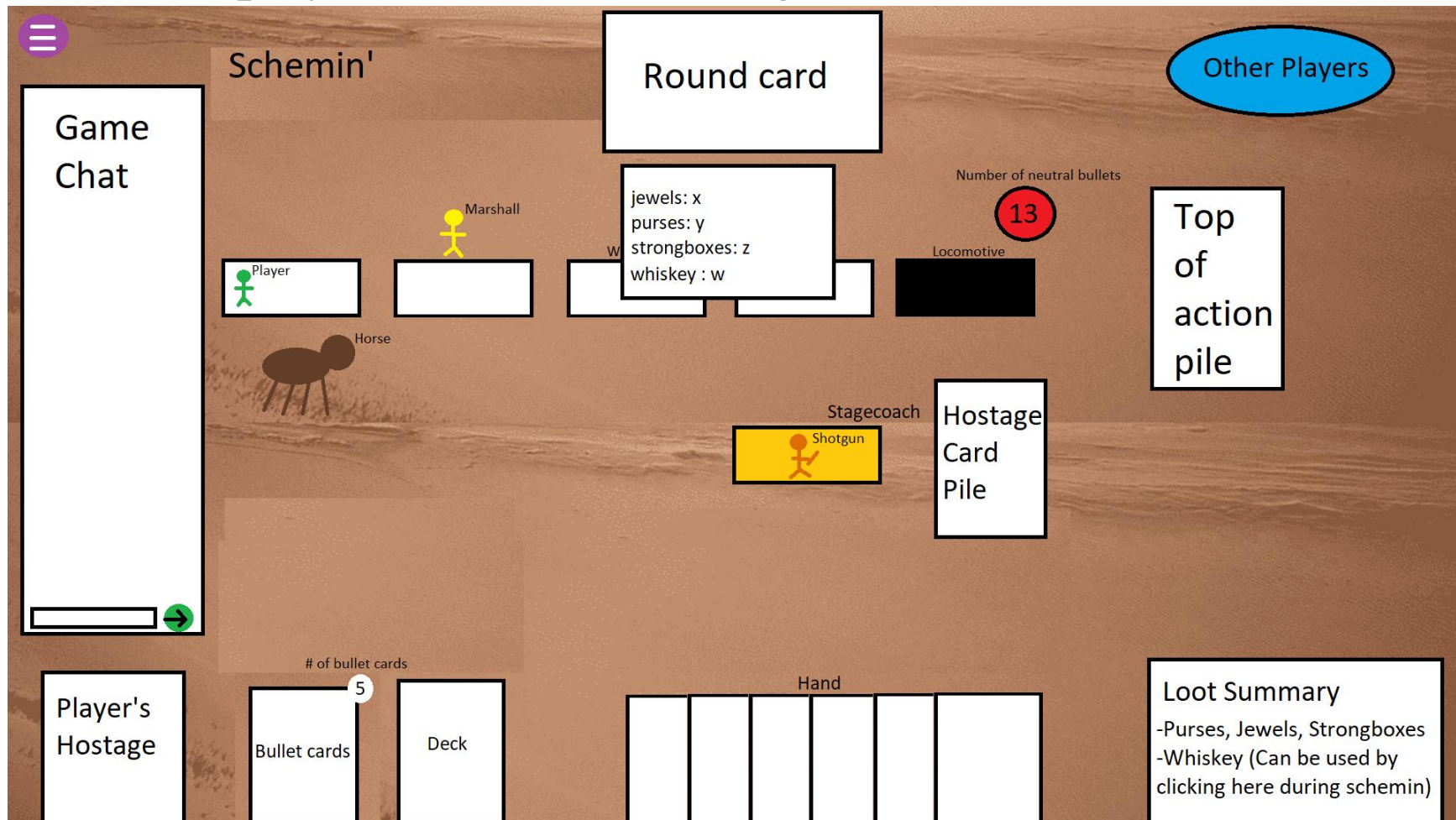
In this sketch, the green player has stepped off in the caboose, and the red player chose to keep riding.

Schemin' phase general layout



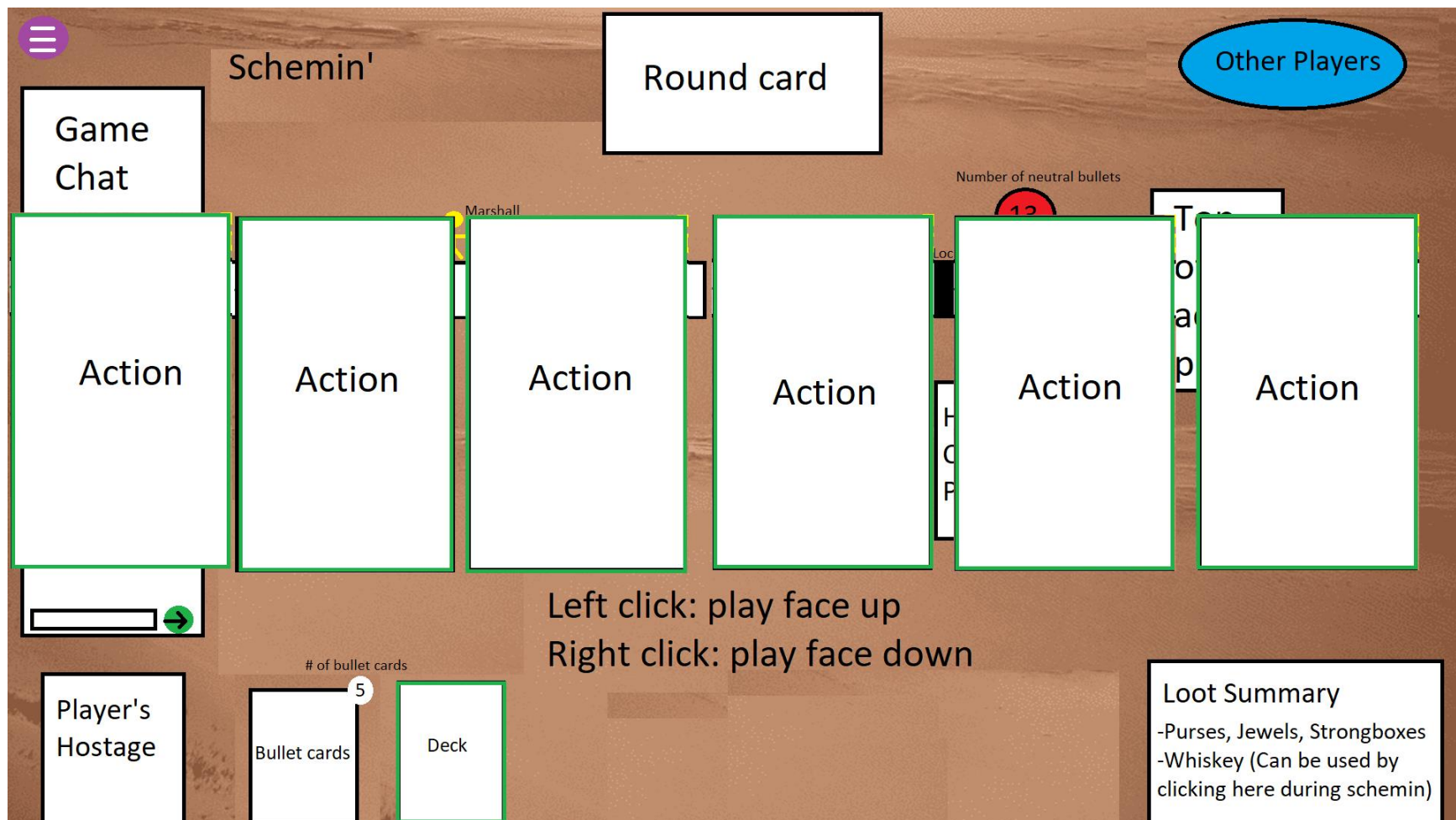
More information on different parts of the screen can be accessed by hovering/clicking (elaborated lower).

When the player hovers over a wagon



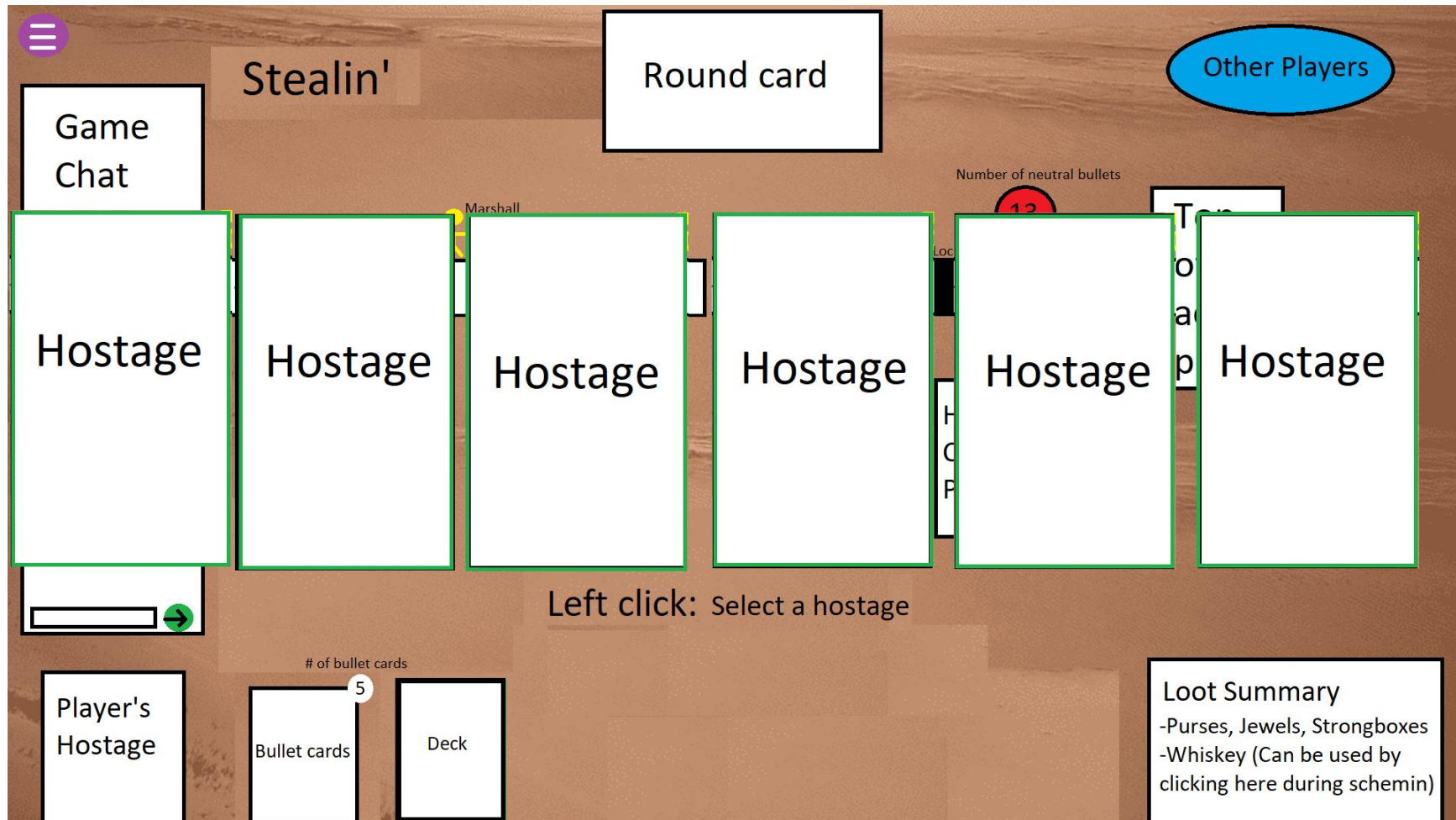
Information about the loot in the wagon is displayed

When player's hand is clicked, more details about the available action cards are displayed:

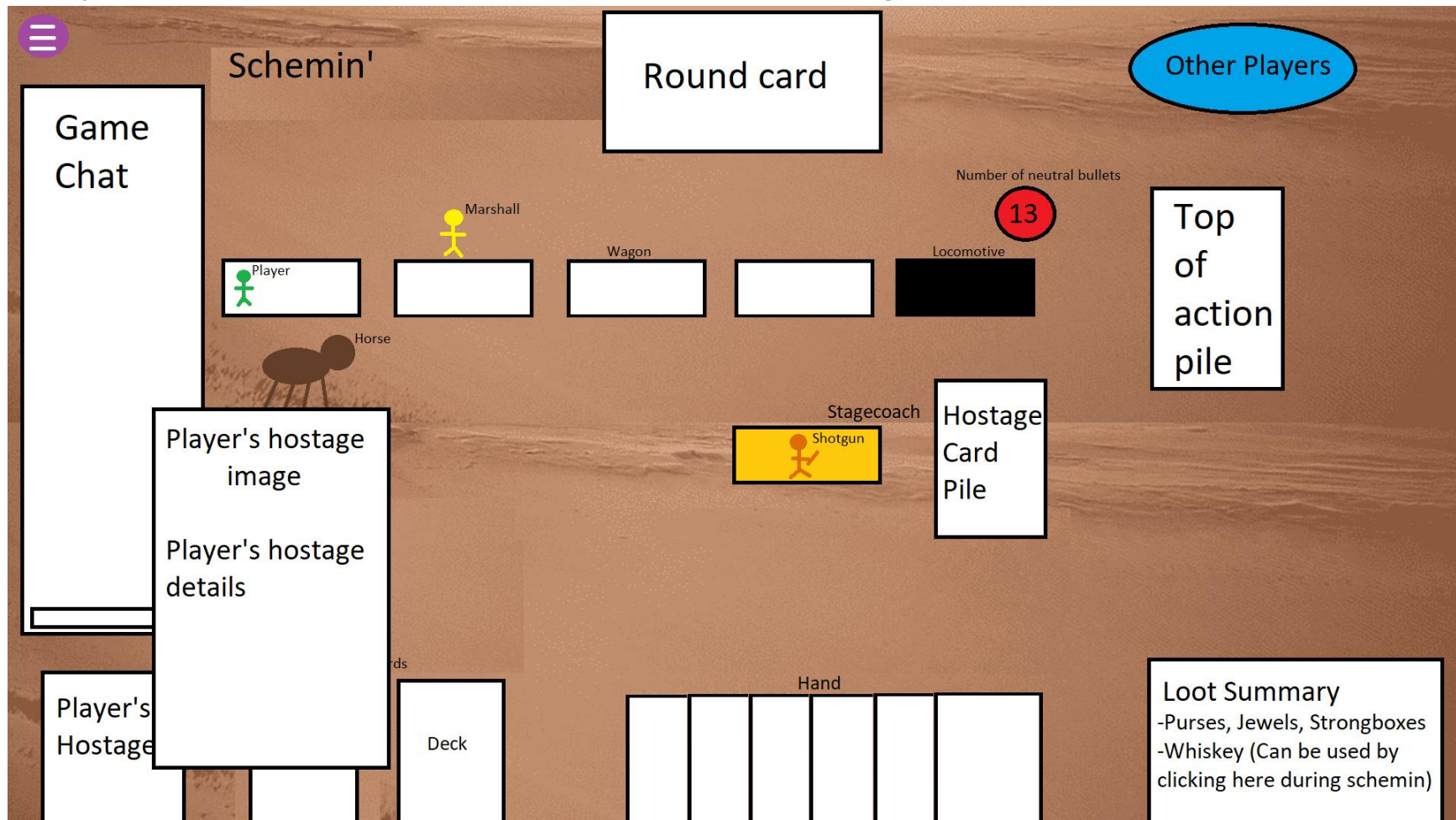


Playable cards are highlighted, and players can play an action/draw cards by clicking on it.

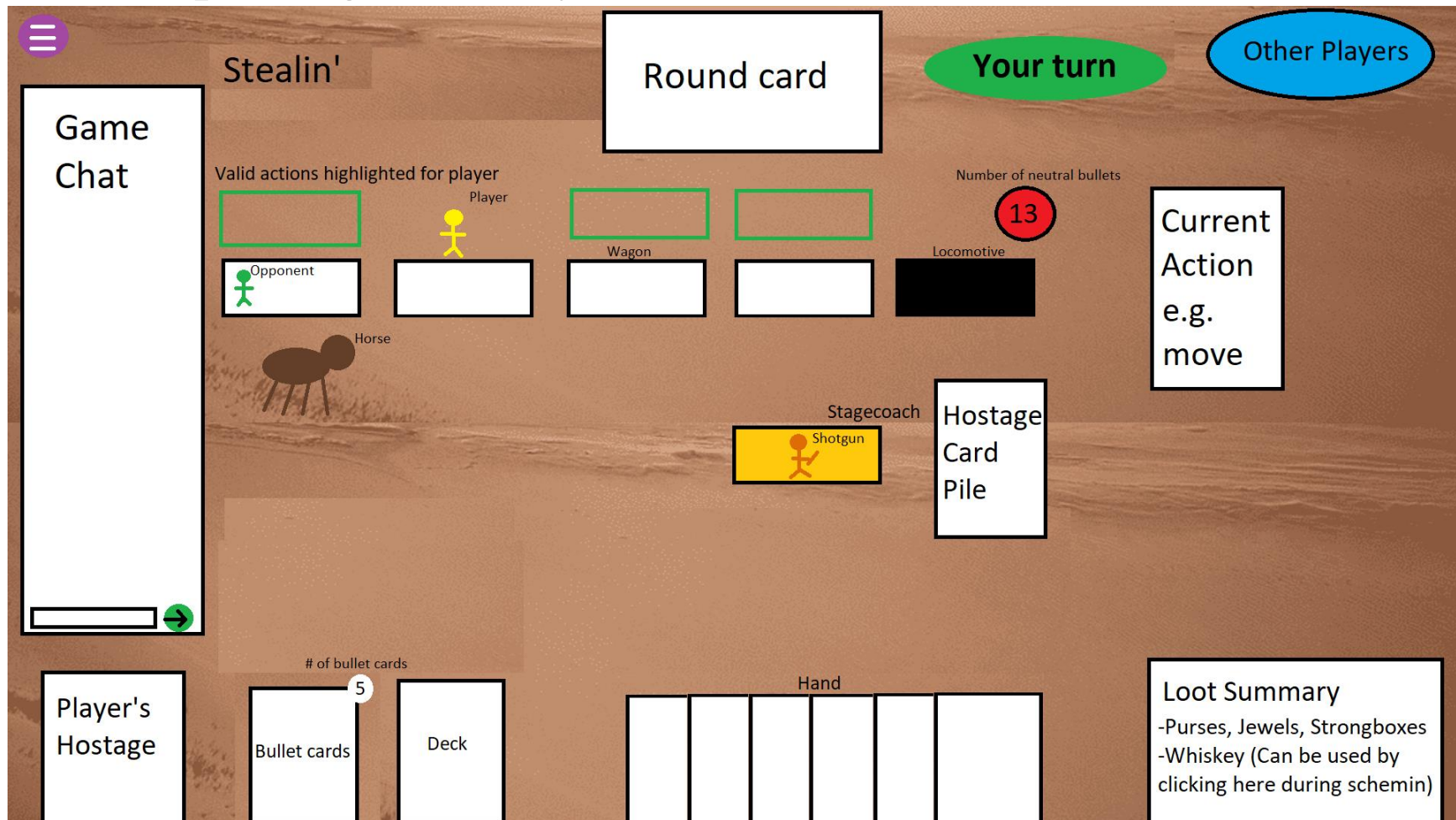
Similar concept for hostage cards:



Players can hover over their own hostage to see more info



Stealin' phase general layout

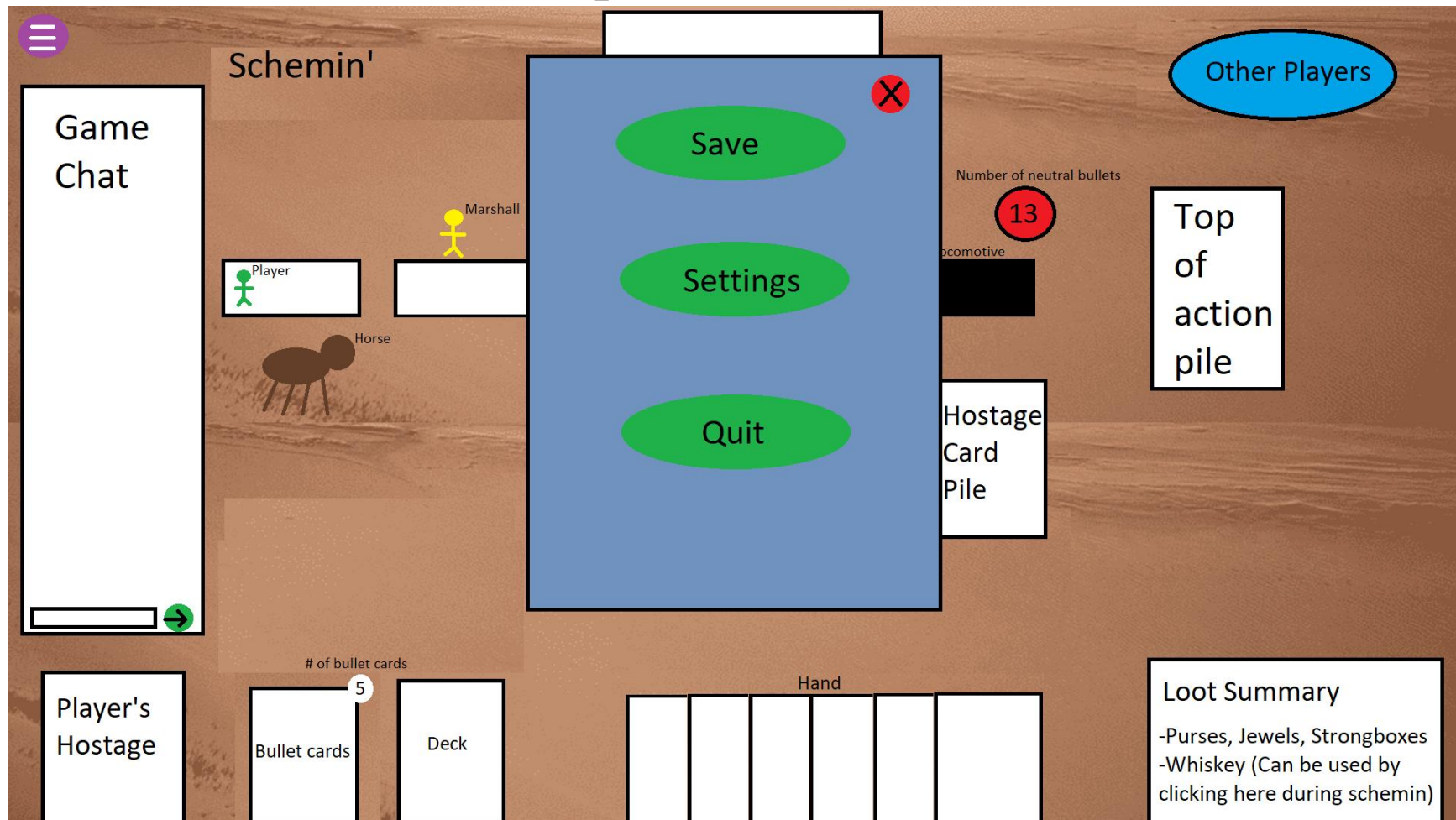


Possible moves for the player are highlighted. In this example, the yellow player is executing a move action.

If the player punches another player, a screen pops up to allow the player to select what they would like to other player to drop.

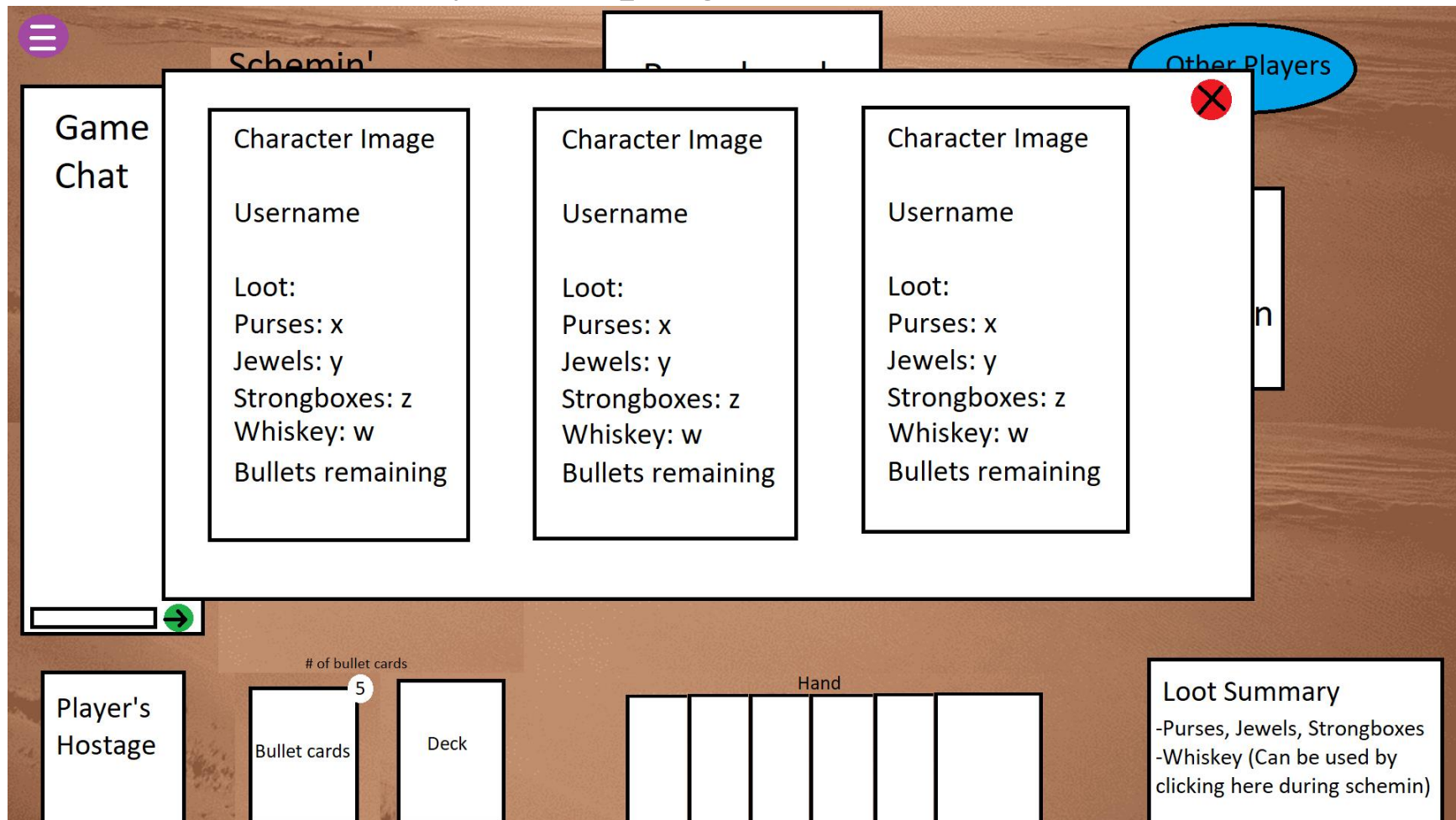


When the menu button (top left) is clicked



This is where a player can save the current game or change their game settings.

When the Other Players (top right) button is clicked:



This is the screen showing important info about other players.