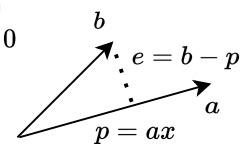


<p>INVERSE</p> $(ABC)^{-1} = C^{-1}B^{-1}A^{-1}$ <p>Singular (not invertible)</p> <ul style="list-style-type: none"> * If $Ax = 0$ exists with $x \neq 0$ * If $\det(A) = 0$ <p>Invertability of $n \times n$</p> <ul style="list-style-type: none"> * A square matrix is invertible if full rank / all columns are indie. * The rref of A is I * $Ax = 0$ has one solution. * $Ax = b$ has one solutions. <p>Gauss-Jordan</p> $(A \mid I) \rightarrow (I \mid A^{-1})$ <p>This is like solving $Ax = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $Ax = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ at the same time.</p>	<p>ELIMINATION</p> <p>E matrix</p> <p>Subtract 3 row 1 from row 2</p> $E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -3 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ <p>NB: Matmul is associative. $E_{32}(E_{21}(A)) = (E_{32}E_{21})A$</p> <p>Inverse</p> $E^{-1}E = I$ <p>VECTOR SPACE</p> <ul style="list-style-type: none"> * $v + w$ and cv are in the space * all combinations of $cv + dw$ are in the space * must go through origin 	<p>SOLVE $Ax = b$</p> <ul style="list-style-type: none"> * $x_{\text{particular}}$: set all free variables to 0, solve $Ax = b$ for pivots. * $x = x_p + x_n$ because $Ax_p = b$ and $Ax_n = 0$ means $A(x_p + x_n) = b$ <p>RANK</p> <ul style="list-style-type: none"> * Number of linearly independent rows or columns. * Number of pivots in $R = \text{rref}(A)$ <p>If a matrix in \mathbb{R}^n has full rank, it spans all of \mathbb{R}^n.</p> <p>Full column rank</p> <ul style="list-style-type: none"> * $r = n$ (no free variables) * $N(A)$ is the zero vector. * Solution $Ax = b$ is $x = x_p$ * 0 or 1 solutions. 	<p>FOUR FUNDAMENTAL SUBSPACES</p> <p>A is $m \times n$</p> $C(A^T) \perp N(A)$ $C(A) \perp N(A^T)$ <p>Column space $C(A)$</p> <ul style="list-style-type: none"> * All linear combinations of $C(A)$ * $\ln \mathbb{R}^m$ * $Ax = b$ has a solution if b is in $C(A)$ * $\dim C(A) = r$ <p>Nullspace $N(A^T)$</p> <ul style="list-style-type: none"> * $\dim N(A^T) = m - r$ <p>Row space $C(A^T)$</p> <ul style="list-style-type: none"> * All combinations of rows of A is same as combinations of cols of A^T * $\dim C(A^T) = r$ <p>Nullspace $N(A)$</p> <ul style="list-style-type: none"> * All solutions x to $Ax = 0$ * $N(A)$ always contains 0 * $\dim N(A) = \# \text{ free vars} = n - r$ 	<p>DETERMINANTS</p> <p>Properties</p> <ul style="list-style-type: none"> * $\det I = 1$ * exchange rows: reverse sign of det. * $\begin{bmatrix} ta & tb \\ c & d \end{bmatrix} = t \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ ⚠ first row only * $\begin{bmatrix} a+a' & b+b' \\ c & d \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} + \begin{bmatrix} a' & b' \\ c & d \end{bmatrix}$ * 2 equal rows: $\det = 0$ * subtract $l \times \text{row } 1$ from row k: det doesn't change. * row of zeros: $\det = 0$ * $U = \begin{bmatrix} d_1 & . & . \\ 0 & d_2 & . \\ 0 & 0 & d_n \end{bmatrix}$: $\det U = d_1 d_2 \dots d_n$ * $\det A = 0$: singular * $\det AB = (\det A)(\det B)$ * $\det A^T = \det A$ <p>Cofactors</p> <p>$\det A = a_{11}C_{11} - a_{12}C_{12} + \dots$ + if $(i + j)$ is even, else $-$</p> <p>Inverse</p> $A^{-1} = \frac{1}{\det A} C^T$ <p>Cramer's rule</p> <p>$Ax = b$ $B_j = (A \text{ with col } j \text{ replaced by } b)$ $x_j = \frac{\det B_j}{\det A}$</p> <p>Volume</p> <p>$v = \text{abs}(\det A)$</p>
<p>MATMUL</p> <p><u>Not</u> cummutative</p> <p>In general $AB \neq BA$</p> <p>Matmul</p> $AB + AC = A(B + C)$ <p>$AB = C$</p> <ul style="list-style-type: none"> * Cols of C are combinations of cols of A * Rows of C are combinations of rows of B * AB is sum of (cols A)(cols B) <p>Block matmul</p> $\begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix} \begin{bmatrix} B_1 & B_2 \\ B_3 & B_4 \end{bmatrix} = \begin{bmatrix} A_1B_1 + A_2B_3 & . \\ . & . \end{bmatrix}$	<p>PERMUTATION</p> <p>Exchange rows 1 and 2</p> $PA = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} A$ <p>Multiplying on the left does row operations, on the right does column operations.</p> <p>SYMMETRIC</p> $A^T = A$ <p>$A^T A$ is always symmetric, regardless of A</p>	<p>Full row rank</p> <ul style="list-style-type: none"> * $r = m$ * $Ax = b$ has a solution for every b. * $n - r = n - m$ free variables. <p>Full rank square matrix</p> <ul style="list-style-type: none"> * $r = m = n$ * invertible * $N(A) = \{0\}$ * 1 solution <p>ORTHOGONALITY</p> <p>Vectors</p> $x^T y = x \cdot y = 0$ <p>Subspaces</p> <p>Every vector in S is orthogonal to every vector in T.</p> <p>Orthonormal</p> <p>Orthogonal length 1.</p> <ul style="list-style-type: none"> * $Q^T Q = I$ always * $Q Q^T = I$ if Q is square * $Q^{-1} = Q^T$ <p>Gram-Schmidt</p> <p>given indie a, b, c we want orthogonal A, B, C and then orthonormal $q_1 = \frac{A}{\ A\ } \dots$</p>	<p>PROJECTIONS</p> $A^T A \hat{x} = A^T b$ $\hat{x} = (A^T A)^{-1} A^T b$ $P = A(A^T A)^{-1} A^T$ $p = A \hat{x} = P b$ <p>Derivation</p> $a \perp e \rightarrow a^T e = 0$ $a^T(b - p) = 0$ $a^T(b - xa) = 0$ $a^T b = xa^T a$ $x = \frac{a^T b}{a^T a}$  <p>Properties</p> $P^T = P; P^2 = P; \det = -1 \text{ or } 1$ <p>Least squares</p> <p>Solving $Ax = b$ when no solution: project b onto $C(A)$. Then there is a solution. This is "least" because orthogonality.</p>	<p>DIAGONALIZING</p> $A = X \Lambda X^{-1}$ <p>X: Eigenvector matrix Λ: diagonal eigenvalue matrix.</p> <p>Powers</p> $A^k = X \Lambda^k X^{-1}$ <p>Diagonalizability</p> <p>Any matrix with no repeated λ is diagonalizable.</p> <p>Symmetric</p> <p>Diagonalizable if symmetric.</p>
<p>TRANPOSE</p> $(A^T)^T = A$ $(A + B)^T = A^T + B^T$ $(kA)^T = kA^T$ $(AB)^T = B^T A^T$ $(A^{-1})^T = (A^T)^{-1}$	<p>A=LU</p> <p>Without row exchanges</p> <p>E is elimination, U is upper triangular, L is inverse of E.</p> $EA = U$ $A = LU$ <p>With row exchanges</p> $PA = LU$ <p>BASIS</p> <p>sequence of indie vectors that span a space</p>	$A = a \quad B = b - \frac{A^T b}{A^T A} A$ $C = c - \frac{A^T c}{A^T A} A - \frac{B^T c}{B^T B} B$	<p>TRACE</p> <p>Trace is the sum of diagonals. This is also the sum of eigenvalues.</p>	

<p>EIGENVALUES & EIGENVECTORS</p> <p>$Ax = \lambda x$, $n \times n$ matrix has n eigenvalues.</p> <p>Singular $\lambda = 0$ is an eigenvalue (nullspace)</p> <p>Projection * Any x in the plain $Px = x$ is eigenvector with $\lambda = 1$ * Any $x \perp$ to plain is $Px = 0$ and $\lambda = 0$</p> <p>Trace Sum of eigenvalues.</p> <p>Determinant Product of eigenvalues.</p> <p>Solve $Ax = \lambda x$ * Solve $\det(A - \lambda I) = 0$ to find λ * Plug λ and solve $(A - \lambda I)x = 0$ to find eigenvectors x</p> <p>$B + kI$ * Eigenvectors stay the same, eigenvalues are $+ = k$</p> <p>B^2 * Same eigenvectors, square the eigenvalues</p> <p>B^{-1} * Invert eigenvalues: $\frac{1}{\lambda}$</p> <p>$\lambda = 0$ * If $\lambda = 0$ is an eigenvalue, B is singular.</p>	<p>DIFFERENTIAL EQUATIONS</p> <p>$(e^{\lambda t})' = \lambda e^{\lambda t}$ $\frac{du}{dt} = Au$</p> <p>A is constant $\rightarrow \frac{du}{dt} = Au$ is linear with constant coefficients.</p> <p>Solution Choose $u = e^{\lambda t}x$, when $Ax = \lambda x$ $\Rightarrow \frac{du}{dt} = \lambda e^{\lambda t}x = Ae^{\lambda t}x = Au$.</p> <p>We want to find $u(t)$ s.t. $\frac{du}{dt} = Au$, if we can do that we can easily find $u(t)$ for any t.</p> <p>1) Find the eigenvalues 2) Find the eigenvectors 3) Write $u(0)$ as a combination of $c_1x_1 + c_2x_2 \dots$ 4) $u(t) = c_1e^{\lambda_1 t}x_1 + c_2e^{\lambda_2 t}x_2 \dots$</p> <p>Second order equations $my'' + by' + ky = 0$ $\frac{dy}{dt} = y'$ $\frac{dy'}{dt} = -ky - by'$ $\Rightarrow \frac{d}{dt} \begin{bmatrix} 0 & 1 \\ -k & -b \end{bmatrix} \begin{bmatrix} y \\ y' \end{bmatrix} = Au$</p> <p>Stability $u(t) \rightarrow 0$ when $Re(\lambda) < 0$ A is "stable" and $u(t) \rightarrow 0$ when all λ have negative real parts.</p> <p>Exponential of a matrix $e^{At} = I + At + \frac{1}{2}(At)^2 \dots = Ae^{At}$ $e^{At} = Xe^{\Lambda t}X^{-1}$ e^{At} has the same eigenvectors as A.</p>	<p>FOURIER SERIES</p> <p>$f(x) = a_0 \cdot 1 + a_1 \cos x + b_1 \sin x + a_2 \cos 2x + b_2 \sin 2x \dots$ infinitely many $f(x)$ because it's a function \Rightarrow infinite basis $(1, \cos x, \sin x \dots)$</p> <p>the infinitely many basis are orthogonal</p> <p>Dot/inner product of functions $v^T w = v_1 w_1 \dots + v_n w_n$ $f^T g = \int_0^{2\pi} f(x)g(x)dx = 0$ if orthonormal</p> <p>Find a_1 Inner product of $\cos x$ with $f(x)$: $\int_0^{2\pi} f(x) \cos x dx = a_1 + (\text{a lot of zeros})$</p> <p>FFT</p> <p>Multiplying $n \times n$ is n^2; FFT $\rightarrow n \log n$</p> <p>Complex numbers length given by $\bar{z}^T z = z^H z$ symmetry: $A^H = A$ perpendicular: $\bar{Q}^T Q = I = Q^H Q$</p> <p>Fourier matrix $F_n = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & w & w^2 & \dots & w^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & w^{n-1} & w^2(n-1) & \dots & w^{n-1} \wedge 2 \end{bmatrix}$ $(F_n)_{ij} = w^{ij}$ $w^n = 1$; $w = \exp\left(i \frac{2\pi}{n}\right)$</p> <p>$F_{64} = \begin{bmatrix} I & D \\ I & -D \end{bmatrix} \begin{bmatrix} F_{32} & 0 \\ 0 & F_{32} \end{bmatrix} P$ P: separates between even and odd components, interlaces. $D: \begin{bmatrix} 1 & 0 & 0 & \dots \\ 0 & w & 0 & \dots \\ 0 & 0 & w^2 & \dots \end{bmatrix}$</p>	<p>SYMMETRIC</p> <p>$A = A^T$ eigenvalues of real symmetric matrix are real; eigenvectors of a symmetric matrix can be chosen to be orthogonal.</p> <p>Spectral theorem $A = Q\Lambda Q^{-1} = Q\Lambda Q^T = \lambda_1 q_1 q_1^T + \dots$</p> <p>Signs $\#$positive pivots = $\#$positive λ's</p> <p>POSITIVE DEFINITE MATRICES Δsymmetric</p> <p>Positive definite if: * all $\lambda_i > 0$ * $a > 0$; $ac - b^2 > 0$ * pivots $a > 0$; $(ac - b^2)a > 0$ * $x^T Ax > 0$</p> <p>Second derivative matrix * 1st derivative = 0: extrema * 2nd derivative > 0: goes up so minimum If the matrix of 2nd derivatives is pos def then the function has a global minimum.</p> <p>$A^T A$ is positive definite if cols are indie (else semi-definite)</p> <p>SIMILAR MATRICES</p> <p>A, B similar if for some matrix M: $B = M^{-1}AM$</p> <p>They have same eigenvalues (not same eigenvectors, but same number of eigenvectors)</p> <p>e.g. $S^{-1}AS = \Lambda$ - A and Λ are similar.</p> <p>JORDAN BLOCK</p> <p>$J_i = \begin{bmatrix} \lambda_i & 1 & \dots & \dots \\ \vdots & \lambda_i & 1 & \vdots \\ \vdots & \vdots & \vdots & \lambda_i \end{bmatrix}$</p> <p>good case: J is Λ</p> <p>Jordan theorem square A is similar to a Jordan matrix $J = \begin{bmatrix} J_1 & \dots \\ \vdots & J_2 \end{bmatrix}$ with $\#$blocks=$\#$eigenvecs</p>	<p>SYMMETRIC</p> <p>$A = A^T$ eigenvalues of real symmetric matrix are real; eigenvectors of a symmetric matrix can be chosen to be orthogonal.</p> <p>Spectral theorem $A = Q\Lambda Q^{-1} = Q\Lambda Q^T = \lambda_1 q_1 q_1^T + \dots$</p> <p>Signs $\#$positive pivots = $\#$positive λ's</p> <p>SINGULAR VALUE DECOMPOSITION</p> <p>$A = U\Sigma V^T$ for any matrix!</p> <p>$A^T A = V\Sigma^T U^T U \Sigma V^T = V\Sigma^2 V^T$ V: eigenvectors, Σ^2: eigenvalues (positive)</p> <p>Then use $AA^T = U\Sigma^2 U^T$</p> <p>* $v_1 \dots v_r$ orthonormal basis for rowspace * $u_1 \dots u_r$ " " for column space * $v_{r+1} \dots v_n$ " " for nullspace * $u_{r+1} \dots u_m$ " " $N(A^T)$</p> <p>TRANSFORMATIONS</p> <p>$T(v + w) = T(v) + T(w)$ $T(cv) = cT(v)$</p> <p>Basis if we know $T(v_i)$ for all vecs in basis, we know everything about the transformation $T(v) = c_1 T(v_1) + \dots$</p> <p>Matrix A want a matrix A that tells us $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ * choose input basis \mathbb{R}^n and output basis \mathbb{R}^m * i^{th} col of A: $T(v_i) = a_{1i}w_1 + \dots + a_{mi}w_m$</p>
<p>MARKOV MATRIX</p> <p>Rows sum to 1 and all entries ≥ 0</p> <p>$\lambda_1 = 1$ always. $\lambda_i < 1$ always.</p> <p>The trace/determinant is a factor of eigenvalues, so for a 2×2 we can work out other eigenvalue easily.</p> <p>Steady state Vector $x_1 = \vec{1}$ connected to λ_1. $u_k = A^k u_0 = c_1 \lambda_1^k x_1 + c_2 \lambda_2^k \dots$ $= c_1 x_1$</p> <p>A^T same eigenvalues as A because $\det(A - \lambda I) = \det(A^T - \lambda I) = 0$</p>	<p>PROJECTIONS ORTHONORMAL BASIS</p> <p>"expanding the vector in the basis"</p> <p>because orthonormal: $q_1^T v = x_1 q_1^T q_1 + x_2 q_1^T q_2 \dots = x_1$ $Qx = v \Rightarrow x = Q^T v$</p>			