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**Game: Shattered Realms: Galactic Knight**

**Team: It’s A Feature (Justin Henry, Kerry Peay, Paul Serb)**

**Graphics**

* [“Pavement/Stone tiles” by Daniel Cook](https://opengameart.org/content/pavementstone-tiles-40x40px)
* [“Trees and Bushes” by chabull](https://opengameart.org/content/trees-and-bushes)
* [“32x32 Grass Tile” by Andrew Dunham](https://opengameart.org/content/32-x-32-grass-tile)
* [“Rock tileset” by sithoius](https://opengameart.org/content/rock-tileset)
* [“Seamless wall” by GrumpyDiamond](https://opengameart.org/content/seamless-wall)
* “Why am I doing this Title Screen” by Dyrell Cole

**Font**

* “Visitor” Free license

**Audio**

* Zapsplat (<https://www.zapsplat.com/license-type/standard-license/>)
  + License(s): Zapsplat Standard License and Creative Commons License
  + Sounds Used:
    - [horror\_dinosaur\_vocalisation\_or\_growl\_002.mp3](https://www.zapsplat.com/wp-content/uploads/2015/sound-effects-two/horror_dinosaur_vocalisation_or_growl_002.mp3)
    - [Blastwave\_FX\_InsectWingsFly\_BU01.477.mp3](https://www.zapsplat.com/wp-content/uploads/2015/sound-effects-blastwave-fx/Blastwave_FX_InsectWingsFly_BU01.477.mp3)
    - [Blastwave\_FX\_FlameThrowerBurst\_BW.55025.mp3](https://www.zapsplat.com/wp-content/uploads/2015/sound-effects-blastwave-fx/Blastwave_FX_FlameThrowerBurst_BW.55025.mp3)
    - [in-search-of-asia.mp3](https://www.zapsplat.com/wp-content/uploads/2015/music-one/in-search-of-asia.mp3)
    - [bottlerocket\_Zap\_Laser Blast\_02.mp3](https://www.zapsplat.com/wp-content/uploads/2015/sound-effects-bottlerocket/bottlerocket_Zap_Laser%20Blast_02.mp3)
    - [explosion\_medium.mp3](https://www.zapsplat.com/wp-content/uploads/2015/sound-effects-one/explosion_medium.mp3)
* OpenGameArt (https://opengameart.org/)
  + Licenses: GPL 2.0, GPL 3.0, CC-BY-SA 3.0
    - <https://opengameart.org/content/goblin-death>
    - <https://opengameart.org/content/win-music-3>
    - <https://opengameart.org/content/boss-theme>