

Installation manual for the segmentation of the aorta artery project (cpPlugins + CreaTools)

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1 Installation manual

The following installation instructions are for a Linux platform operating system. They are tested for Ubuntu 14.04 from Canonical. Working versions for other operating system platforms such as Microsoft Windows and Apple MacOS are currently under development as there are still some bugs to fix. The project uses CMake as compilation helper. It should eventually compile on the three major box flavors (linux, windows, mac).

1.1 Libraries: CMake, VTK, ITK, QT

• CMake (version ≥ 2.8)

CMake is necessary as it is the control of the software compilation process. Our implementation uses the most recent version at the time, 3.7. The interactive option of CMake, ccmake is recommended and was used during the current installation. You can get the latest stable version from the Cmake Download Page 4 . A C++ compiler such as g++ and make are necessary. Once the source code is downloaded and extracted, to install cmake, run the bootstrap script (here use the -help option to see the supported options, such as the -prefix=custom install directory path option), then make and sudo make install (or make install if a custom path was selected and no privileges are required). An additional library (libncurses 5-dev) may be necessary for ccmake.

In summary:

```
    $ sudo apt-get install libncurses5-dev
    $ wget https://cmake.org/files/v3.7/cmake-3.7.1.tar.gz
    $ tar -xvf cmake-3.7.1.tar.gz
    $ cd cmake-3.7.1/
    $ ./bootstrap
    $ make
    $ sudo make install
    Qt (version = 4.85)
```

Although it is possible to download and compile the source code from Qt download page ⁵, specifically from the Qt 4.85 version folder ⁶, it is preferable to install the corresponding package through the linux repository running the following command.

```
8. $ sudo apt-get install qt4-dev-tools
```

⁴https://cmake.org/cmake/resources/software.html

⁵http://download.qt.io/archive/

⁶http://download.qt.io/archive/qt/4.8/4,8.5/

• VTK (version = 7.0)

First download the source code from the VTK download page 7 , decompress it and create a new folder (where the code will be built). Move to the new folder and run ccmake from build folder with argument the source folder. Press c to configure and then press t to display the advanced option and be sure that the following options have the values:

Module_vtkGUISupportQt: ON Module_vtkGUISupportQtOpenGL:ON Module_vtkGUISupportQtSQL: OFF Module_vtkGUISupportQtWebkit: OFF CMAKE_BUILD_TYPE: MinSizeRel BUILD_SHARED_LIBS: ON

BUILD_DOCUMENTATION: OFF

BUILD_EXAMPLES : OFF BUILD_TESTING : OFF

Then configure again by pressing c and generate the Makefile by pressing g. Then build the code by running make and finally make install. VTK will be installed normally in the folder: $/home/(your\ username)/local/lib/cmake/vtk-7.0$, in my case: /home/laptop/local/lib/cmake/vtk-7.0.

In summary:

- 9. \$ wget http://www.vtk.org/files/release/7.0/VTK-7.0.0.tar.gz
- 10. \$ tar -xvf VTK-7.0.0.tar.gz
- 11. \$ mkdir VTK_Built
- 12. \$ cd VTK_Built
- 13. \$ ccmake .../VTK-7.0.0
- 14. Press c
- 15. Press t
- 16. Make sure the following options have the correct values:

Module_vtkGUISupportQt: ON

Module_vtkGUISupportQtOpenGL:ON Module_vtkGUISupportQtSQL: OFF Module_vtkGUISupportQtWebkit: OFF

CMAKE_BUILD_TYPE: MinSizeRel

BUILD_SHARED_LIBS : ON BUILD_DOCUMENTATION : OFF

BUILD_EXAMPLES : OFF BUILD_TESTING : OFF

⁷http://www.vtk.org/download/

- 17. Press g
- 18. \$ make
- 19. \$ make install
 - ITK (version = 4.10)

Download the source code from the ITK download page 8 , decompress it and create a new folder (where the code will be built). Move to the new folder and run ccmake from build folder with argument the source folder. Press c to configure and then press t to display the advanced option and be sure that the following options have the values:

 VTK_DIR : Folder where VTK is installed. In my case it was: /home/laptop/local/lib/cmake/vtk-7.0

Module_ITKReview : ON Module_ITKVtkGlue : OFF

CMAKE_BUILD_TYPE: MinSizeRel

BUILD_SHARED_LIBS: ON

BUILD_DOCUMENTATION : OFF

BUILD_EXAMPLES : OFF BUILD_TESTING : OFF

Then configure again by pressing c and generate the Makefile by pressing g. Then build the code by running make and finally make install. ITK will be installed normally in the folder: $/home/(your\ username)/local/lib/cmake/ITK-4.10$, in my case: /home/laptop/local/lib/cmake/ITK-4.10.

In summary:

- 20. \$ wget http://downloads.sourceforge.net/project/itk/itk/4.10/ InsightToolkit -4.10.1.tar.gz?r=https%3A%2F%2Fitk.org%2FITK%2 Fresources%2Fsoftware.html&ts=1483297536&use_mirror=superb-dca2
- 21. \$\frac{1}{2}\tan -xvf \text{InsightToolkit} -4.10.1.\tan.gz
- 22. \$ mkdir ITK_Built
- 23. \$ cd ITK_Built
- 24. \$ ccmake ... / InsightToolkit -4.10.1
- 25. Press c
- 26. Press t
- 27. Make sure the following options have the correct values: VTK_DIR: Folder where VTK is installed, for

example: /home/laptop/local/lib/cmake/vtk-7.0

 $Module_ITKReview : ON$

⁸https://itk.org/ITK/resources/software.html

Module_ITKVtkGlue : OFF CMAKE_BUILD_TYPE: MinSizeRel

BUILD_SHARED_LIBS : ON BUILD_DOCUMENTATION : OFF

BUILD_EXAMPLES : OFF BUILD_TESTING : OFF

28. Press g 29. \$ make

30. \$ make install

1.2 cpPlugins with plugins: FrontAlgorithms, cpPluginsLe-Faucon

Professor Leonardo Flórez from Pontifica Universidad Javeriana is the main developper for cpPlugins and its plugins. Contact Leonardo ⁹ to have access to the source code for cpPlugins, FrontAlgorithms and cpPluginsLeFaucon and in case of having any difficulty related with cpPlugins, FrontAlgorithms and cpPluginsLeFaucon.

Once downloaded the source code for cpPlugins, FrontAlgorithms and cpPluginsLe-Faucon proceed with the following steps for each project.

• cpPlugins

Decompress the source code and create a new folder (where the code will be built). Move to the new folder folder and run ccmake from the build folder with argument the source folder. Press c to configure and be sure that the following options have the values. You may have to press c every time an option is configured:

BUILD_PipelineEditor: ON
BUILD_EXAMPLES: ON
BUILD_MPRSeeds: ON
BUILD_MPRViewer: ON
BUILD_PipelineEditor: ON
BUILD_SIMPLE_TESTS: ON
CMAKE_BUILD_TYPE: Debug

 $CMAKE_INSTALL_PREFIX: /usr/local$

 $ITK_DIR: Folder\ where\ ITK\ is\ installed,\ for\ example:\ /home/laptop/local/lib/cmake/ITK-laptop/local/lib/cmake/ITK-laptop/local/lib/cmake/ITK-laptop/local/lib/cmake/ITK-laptop/local/lib/cmake/ITK-laptop/local/lib/cmake/ITK-laptop/local/lib/cmake/laptop/local/lib/cmake/ITK-laptop/local/lib/cmake/ITK-laptop/local/lib/cmake/laptop/local/$

4.10 QT_QMAKE_EXECUTABLE : /usr/bin/qmake

 $USE_QT4 : ON$

⁹florez-l@javeriana.edu.co

```
VTK_DIR : Folder where VTK is installed, for example: /home/laptop/local/lib/cmake/vtk-7.0 cpPlugins_CONFIG_NUMBER_OF_FIL : 10 cpPlugins_CONFIG_PROCESS_DIMEN : 1;2;3 cpPlugins_CONFIG_VISUAL_DIMENS : 2;3 cpPlugins_Qt4_VTKWidget : QVTKWidget
```

Then configure again by pressing c and generate the Makefile by pressing g. Then build the code by running make.

In summary:

```
31. $ mkdir cpPlugins_Built
32. $ cd cpPlugins_Built
33. $ ccmake folder where the source of cpPlugins is.
34. Press c
35. Make sure the following options have the correct values:
    BUILD_PipelineEditor : ON
   BUILD_EXAMPLES : ON
   BUILD_MPRSeeds : ON
   BUILD_MPRViewer : ON
    BUILD_PipelineEditor : ON
   BUILD_SIMPLE_TESTS : ON
   CMAKE_BUILD_TYPE : Debug
   CMAKE_INSTALL_PREFIX : /usr/local
   ITK_DIR: Folder where ITK is installed, for
     example: /home/laptop/local/lib/cmake/ITK-4.10
   QT_QMAKE_EXECUTABLE : /usr/bin/qmake
   USE_QT4 : ON
   VTK_DIR: Folder where VTK is installed, for
     example: /home/laptop/local/lib/cmake/vtk-7.0
    cpPlugins_CONFIG_NUMBER_OF_FIL : 10
    cpPlugins_CONFIG_PROCESS_DIMEN: 1;2;3
    cpPlugins_CONFIG_VISUAL_DIMENS : 2;3
    cpPlugins_Qt4_VTKWidget : QVTKWidget
36. Press g
37. $ make
```

• FrontAlgorithms

Decompress the source code and create a new folder (where the code will be built). Move to the new folder folder and run ccmake from the build folder with argument the source folder. Press c to configure and be sure that the following options have the

values. You may have to press c every time an option is configured:

```
BUILD_EXPERIMENTS: OFF
BUILD_ExperimentationPlugins: OFF
CMAKE_BUILD_TYPE: Debug
CMAKE_INSTALL_PREFIX: /usr/local
ITK_DIR: Folder where ITK is installed, for example: /home/laptop/local/lib/cmake/ITK-4.10
USE_cpPlugins: ON
VTK_DIR: Folder where VTK is installed, for example: /home/laptop/local/lib/cmake/vtk-7.00
cpPlugins_BaseLibraries: cpPlugins;cpExtensions;cpPluginsDataObjects;cpBaseQtApplication cpPlugins_DIR: Folder where cpPlugins is built.
```

Then configure again by pressing c and generate the Makefile by pressing g. Then build the code by running make.

In summary:

```
38. $ mkdir FrontAlgorithms_Built
39. $ cd FrontAlgorithms_Built
40. $ ccmake folder where the source of FrontAlgorithms is.
41. Press c
42. Make sure the following options have the correct values:
    BUILD_EXAMPLES : OFF
    BUILD_EXPERIMENTS : OFF
     BUILD_ExperimentationPlugins : OFF
    CMAKE_BUILD_TYPE : Debug
     CMAKE_INSTALL_PREFIX : /usr/local
    ITK_DIR: Folder where ITK is installed, for
      example: /home/laptop/local/lib/cmake/ITK-4.10
     USE_cpPlugins : ON
    VTK_DIR: Folder where VTK is installed, for
      example: /home/laptop/local/lib/cmake/vtk-7.00
     cpPlugins_BaseLibraries : cpPlugins; cpExtensions; cpPluginsDataObjects;
      cpBaseQtApplication
     cpPlugins_DIR: Folder where cpPlugins is built.
43. Press g
44. $ make
```

• cpPluginsLeFaucon

Decompress the source code and create a new folder (where the code will be built). Move to the new folder folder and run ccmake from the build folder with argument the source folder. Press c to configure and be sure that the following options have the values. You may have to press c every time an option is configured:

CMAKE_BUILD_TYPE : Debug

44. \$ make

```
CMAKE_INSTALL_PREFIX : /usr/local
ITK_DIR: Folder where ITK is installed, for example: /home/laptop/local/lib/cmake/ITK-
USE_cpPlugins : ON
VTK_DIR: Folder where VTK is installed, for example: /home/laptop/local/lib/cmake/vtk-
7.00
cpPlugins_BaseLibraries: cpPlugins;cpExtensions;cpPluginsDataObjects;cpBaseQtApplication
cpPlugins_DIR: Folder where cpPlugins is built.
   Then configure again by pressing c and generate the Makefile by pressing q. Then
build the code by running make.
   In summary:
 38. $ mkdir cpPluginsLeFaucon_Built
 39. $ cd cpPluginsLeFaucon_Built
 40. $ ccmake folder where the source of cpPluginsLeFaucon is.
 41. Press c
 42. Make sure the following options have the correct values:
      CMAKE_BUILD_TYPE : Debug
      CMAKE_INSTALL_PREFIX : /usr/local
      ITK_DIR: Folder where ITK is installed, for
        example: /home/laptop/local/lib/cmake/ITK-4.10
      USE_cpPlugins : ON
      VTK.DIR: Folder where VTK is installed, for
       example: /home/laptop/local/lib/cmake/vtk-7.00
      cpPlugins_BaseLibraries : cpPlugins; cpExtensions; cpPluginsDataObjects;
        cpBaseQtApplication
      cpPlugins_DIR: Folder where cpPlugins is built.
 43. Press g
```

1.3 BBTK and CreaTools

Researcher Eduardo Dávila from the CREATIS Laboratory (Lyon, France) is the main developper for BBTK and CreaTools. Contact Eduardo ¹⁰ if there is any difficulty related with BBTK and CreaTools.

• CreaTools

Simply download the CreaTools installation script at the CreaTools download page ¹¹ and run it with administration privileges. The script will install the libraries necessary for CreaTools and the different tools in the system.

In summary:

- 45. \$ wget http://www.creatis.insa-lyon.fr/software/public/creatools/creaTools/Install-Creatools-Bin-Release.sh
- 46. \$ source ./Install-Creatools-Bin-Release.sh
 - BBTK part from our project

Download our project source. In order to do it contact Sergio¹². Decompress it. The project has a folder structure Images, Results, script.

In summary:

- 47. Download the project source
- 48. Decompress the project source

1.4 Final adjustments

In order to connect cpPlugins with our project a few more steps are necessary. First go to the script folder of our project, then create a link to the executable for cpPlugins with the command *ls -s TARGET LINK_NAME* and finally create a file called *cpPlugins_PATHS* which will contain the paths for the built versions of cpPlugins, FrontAlgorithms and cpPluginsLeFaucon.

In summary:

¹⁰ Eduardo. Davila@creatis.insa-lyon.fr

¹¹https://www.creatis.insa-lyon.fr/site/en/CreatoolsDownload.html

¹²sd.hernandez204@uniandes.edu.co

- 49. \$ cd OurProject/script
- 50. \$\sin -s \text{pathToBuiltCpPlugins/cpPlugins_plugins_ExecutePipeline} \text{cpPlugins_plugins_ExcecutePipeline}
- 51. Create a plain text file called cpPlugins_PATHS with:
 path to our project/script (current path)
 path to the folder of the built version of FrontAlgorithms
 path to the folder of the built version of cpPlugins
 path to the folder of the built version of cpPluginsLeFaucon

Once all theses steps have been followed, our project should be ready to be executed.