





CONTACT

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PORTFOLIO

 <https://serchonodera117.github.io/portafolio/>


HARDSKILLS

- Javascript: Intermediate
- Html: Intermediate
- Css: Intermediate
- Vue js: intermediate
- C#: Intermediate
- Kotlin: Intermediate
- React Native: beginner
- Microsoft Office: intermediate
- Adobe Photoshop: intermediate
- Php: beginner
- PhpMyAdmin: beginner
- Sql & SqlServer: beginner
- C: Beginner
- Java: Beginner
- Godot engine: intermediate
- Unity: beginner
- Linux system: beginner
- Xamarin: beginner

SOFTSKILLS



- Communication
- Teamwork
- Adaptability
- Hardworking

LANGUAGES

 Spanish: Native Speaker

 English: B2

AWARDS

-  academic excellence (2021 & 2022)
-  Best contribution of a serious videogame of Ludolabs company (2022)

SERGIO GARCIA MICHEL

SOFTWARE ENGINEER

SUMMARY

Major in software engineering with over three years in IT area, and finished in the university of Colima

EXPERIENCE

Front End Developer in Educ

Institutional platform | Since January 2023 to June 2023.

-Description: A platform created to support online classes, developed by University of Colima.

- Front end Developer.
- Maintenance.
- UI designer.

Developer of a sales application

School project | Since October 2021 to December 2021.

-Description: an app dedicated to upload your own store, to post your products and services.

- UI designer.
- Back-end developer
- Front-end developer (API developer).

Multiplatform 2d rpg game

Personal project | Since April of 2022 to currently.

-Description: a serious 2d videogame about social anxiety.

- Character design
- Prototype developer
- Scenes developer

EDUCATION

Colima's University

Major of software engineering | 2019 - 2023

- General average: 9.53