#### PORTFOLIO

https://serchonoderall7.github.io/portafolio/

https://github.com/serchonodera117/

#### CONTACT

sergio.onodera117@gmail.com

in linkedin.com/in/sergio-garciamichel-a246811b8

#### HARDSKILLS

- Javascritpt: Intermediate
- Html: Intermediate
- Css: Intermediate
- Vue js: intermediate
- C#: Intermediate
- . Kotlin: Intermediate
- React Native: beginner
- Micrososft Office: intermediate
- Adobe Photoshop: intermediate
- Php: begginer
- PhpMyAdmin: begginer
- Sql & SqlServer: begginer
- C: Beginner
- Java: Beginner
- Godot engine: intermediate
- Unity: beginner
- Linux systen: beginner
- Xamarin: beginner
- React js: Intermediate
- C++: Beginner
- Ureal Engine: beginner

#### SOFTSKILLS

- Communication
- Teamwork
- Adaptability
- Hardworking

#### LANGUAGES



Spanish: Native Speaker



English: B2

### AWARDS

academic excelence (2021 & 2022)

Ludolabs comppany (2022)

# SERGIO GARCIA MICHEL

#### SOFTWARE ENGINEER

## SUMMARY

Bachelors degree in software engineering with over four years years in IT area in the university of colima

## EXPERIENCE

## Front End Developer in Educ

Institutional platform | Since junuary 2023 to jun 2023.

- -Description: A platform created to support online clases, developed by University of Colima.
- Front end Developer.
- Maintenance.
- UI designer.

## Developer of a sales aplication

School project | Since octover 2021 to december 2021.

- -Description: an app dedocated to upload your own store, to post your products and services.
- UI designer.
- Back-end developer
- Front-end developer (API developer).

# Multiplatform 2d rpg game

Personal project | Since april de 2022 to currently.

- -Description: a serious 2d videogame about social axiety.
- Character design
- Prototype developer
- Scenes developver

# **EDUCATION**

Colima's University

Bachelors degree in software engineering | 2019 - 2023

• General average: 9.53