PART 1 METHODS TIME COMPLEXITIY ANALYSIS:

```
protected int compare( E left , E right ) {
    if( comparator != null ) {
        return comparator.compare( left ,right );
    } else {
        return left.compareTo( right );
    }
}

protected void heapifyUp() {
    int index = theData.size() - 1;
    while ( hasParent( index ) && ( compare( parent( index ) , theData.get( index ) ) < 0 ) ) {
        swap( getParentIndex( index ) , index );
        index = getParentIndex( index );
    }
}</pre>
```

```
protected void heapifyDown() { heapifyDown( index 0 ); }

/**

* Heapify down helper method.

* Oparam index index

*/

protected void heapifyDown( int index ) {

while ( hasLeftChild( index ) ) {
    int smallerChildIndex = getLeftChildIndex( index ); }

if( hasRightChild( index ) && ( compare(rightChild( index ), leftChild( index )) > 0 ) ) {
    smallerChildIndex = getRightChildIndex( index ); }

if( compare( theData.get( index ), theData.get( smallerChildIndex )) > 0 ) {
    break;
    } else {
        swap( index , smallerChildIndex ); }

index = smallerChildIndex;
}

index = smallerChildIndex;
}
```

```
@Override
public void add( E item ) {
    theData.add( item );
    heapifyUp();
}
```

```
public void maxHeapify(int[] arr, int n,int i)
{
    // Find largest of node and its children
    if (i >= n) {
        return;
    }
    int l = i * 2 + 1;
    int r = i * 2 + 2;
    int max;
    if (l < n && arr[l] > arr[i]) {
        max = l;
    }
    else
        max = 1;
    if (r < n && arr[r] > arr[max]) {
        max = r;
    }

    // Put maximum value at root and
    // recur for the child with the
    // maximum value
    if (max != i) {
        int temp = arr[max];
        arr[max] = arr[i];
        arr[i] = temp;
        maxHeapify(arr, n, max);
}
```

```
// Merges max heaps a[] and b[] into merged[]
public void mergeHeaps(int[] arr, int[] a,int[] b, int n, int m)
{
    for (int i = 0; i < n; i++) {
        arr[i] = a[i];
    }
    for (int i = 0; i < m; i++) {
        arr[n + i] = b[i];
    }
    n = n + m;

// Builds a max heap of given arr[0..n-1]
    for (int i = n / 2 - 1; i >= 0; i--) {
        maxHeapify(arr, n, i);
    }
}
```

O(n logn)

```
public E kthLargestElement(int k){
    E temp=null;
    ArrayList<E> arrayList = new ArrayList<>();

for(int i=0;i<k;i++){
    arrayList.add(poll());
}

temp = arrayList.remove(arrayList.size()-1);

for(int i=0;i<arrayList.size();i++){
    add(arrayList.get(i));
}

return temp; \(\begin{array}(1)\)
\end{array}
\]
</pre>
```

O(n.logn)

```
public E set(E newVal) {
    E old = theData.get(current);
    theData.set(current, newVal);
    return old;
}
```

```
public E remove(int index) {
    E removeItem = theData.get(index);
    for (int i = index; i < size() - 1; i++) {
        theData.set(i,theData.get(i + 1));
    }
    theSize--;
    return removeItem;
}</pre>
```

PART2 METHODS TIME COMPLEXITIY:

```
private BinaryTree.Node<MaxHeapStructure<countOccurr<E>>> add(E item,BinaryTree.Node<MaxHeapStructure<countOccurr<E>>>> localRoot){
       localRoot = new BinaryTree.Node<>(new MaxHeapStructure<>(new countOccurr<>(item)));
       occurr = localRoot.data.peek().getOccur();
   else if(localRoot.data.size() < 7){
       countOccurr<E> temp = localRoot.data.find(new countOccurr<>(item));
       if(temp != null){
            occurr = temp.incOccurr();
           localRoot.data.add(new countOccurr<>(item));
   else if(localRoot.data.size() == 7){
       countOccurr<E> temp = localRoot.data.find(new countOccurr<>(item));
       if(temp != null){
           occurr = temp.incOccurr();
           if(localRoot.data.peek().compareTo(new countOccurr<>(item)) > 0){
               localRoot.left = add(item,localRoot.left);
               localRoot.right = add(item,localRoot.right);
```

```
public int find(E target) {
    return find(theData.root,target);
}
```

```
private int find( BinaryTree.Node<MaxHeapStructure<countOccurr<E>>>> localRoot, E target) {
   if (localRoot == null) throw new NoSuchElementException();
   if (temp != null) {
      return temp.getOccur();
   }
   else if (target.compareTo(localRoot.data.peek().getValue()) < 0) {
      return find(localRoot.left, target);
   }
   else
      return find(localRoot.right, target);
}

@Override
public String toString() {
      return theData.toString();
   }
</pre>
```

```
@Override
public String toString(){
   return theData.toString();
}
```

O(logn)

```
@SuppressWarnings("unchecked")
private countOccurr<E> find_mode(BinaryTree.Node<MaxHeapStructure<countOccurr<E>>>> localRoot, countOccurr<E> mode) {
        countOccurr<E> temp;
        countOccurr<E> theOneToCompare = localRoot.data.peek();
        Iterator<E> iter = (Iterator<E>) localRoot.data.iterator();
        while(iter.hasNext()){
            if(temp.getOccur() > theOneToCompare.getOccur()){
                theOneToCompare = temp;
        countOccurr<E> left = find_mode(localRoot.left, mode);
        countOccurr<E> right = find_mode(localRoot.right, mode);
        mode = theOneToCompare;
        if(mode.getOccur() < left.getOccur()){</pre>
            mode = left;
        if(mode.getOccur() < right.getOccur()){</pre>
```

```
public E find_mode(){
    //System.out.println(find_mode(theData.root,new countOccurr<>(null,0)).getOccur());
    return find_mode(theData.root,new countOccurr<>(null,0)).getValue();
}
```

9(1)

```
private BinaryTree.Node<MaxHeapStructure<countOccurr<E>>> remove(E item,BinaryTree.Node<MaxHeapStructure<countOccurr<E>>> localRoot){
       return localRoot;
       countOccurr<E> temp = localRoot.data.find(new countOccurr<>(item));
       if(temp == null){
                int comp = item.compareTo(localRoot.data.peek().getValue()); //try find to data
                if(comp < 0){
                   return localRoot;
            if(temp.getOccur() == 1){//data in this heap
               localRoot.data.remove(temp);
       if(localRoot.data.size() == 1){
```

```
public int remove (E item){
    theData.root = remove(item, theData.root);
    return occurr;
}
```

```
public int compareTo(countOccurr<E> o){
    return this.value.compareTo(o.getValue());
}
```

```
public E getValue() { return value; }

public int getOccur() { return occurr; }

public int incOccurr() {
    return ++occurr;
}

public int decOccurr() {
    return --occurr;
}
```