



## ACHIEVEMENTS

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Only 1 achievement can be earned per game. The **winner** of a **multiplayer game** earns the right to check off an achievement. In **single player** games, you must score **over 45 points** to check off an achievement.

### ★ SCORING

- 45+ Total Score
- 50+ Total Score
- 55+ Total Score
- 60+ Total Score
- 65+ Total Score
- 70+ Total Score

### ★ THE WALL

- 3 Cohorts 100%
- Foresting 100%
- Wall Guard 100%
- CIPPI 100%
- Wall 100%
- Fort 100%

### ★ PRODUCTION

- 9 Resource Prod.
- Sm & Lg Hotel
- Sm & Lg Workshop
- Sm & Lg Road
- Training & Forum Every Yr.
- 3 Landmarks

### ★ ATTRIBUTES

- Renown 100%
- Piety 100%
- Valour 100%
- Discipline 100%
- Path Cards 12+ Pts
- No Disdain Taken

### ★ CONSTRUCT

- Sm, Md & Lg Precincts
- Sm & Lg Gardens
- Sm, Md & Lg Temples
- Market, Theatre & Ludus Glad
- Baths & Courthouse

### ★ ACTIVITIES

- 8 Market Trades
- 6 Unique Trades
- 6 Theatre Performances
- 9 Court Rulings
- 5 Scouting Trips

### ★ DIPLOMAT

- 6 Bribes Made
- 7+ Favours Used
- Win Playing Easy
- Win Playing Medium
- Win Playing Hard

### ★ PATHS

- 5 Citizen Tracks
- 12 Gladiator Strength
- 3 Temples Filled
- Scouting Map Filled
- 6 Large Buildings

When you complete a section above, fill in a star along the wall below to track your legendary status!

