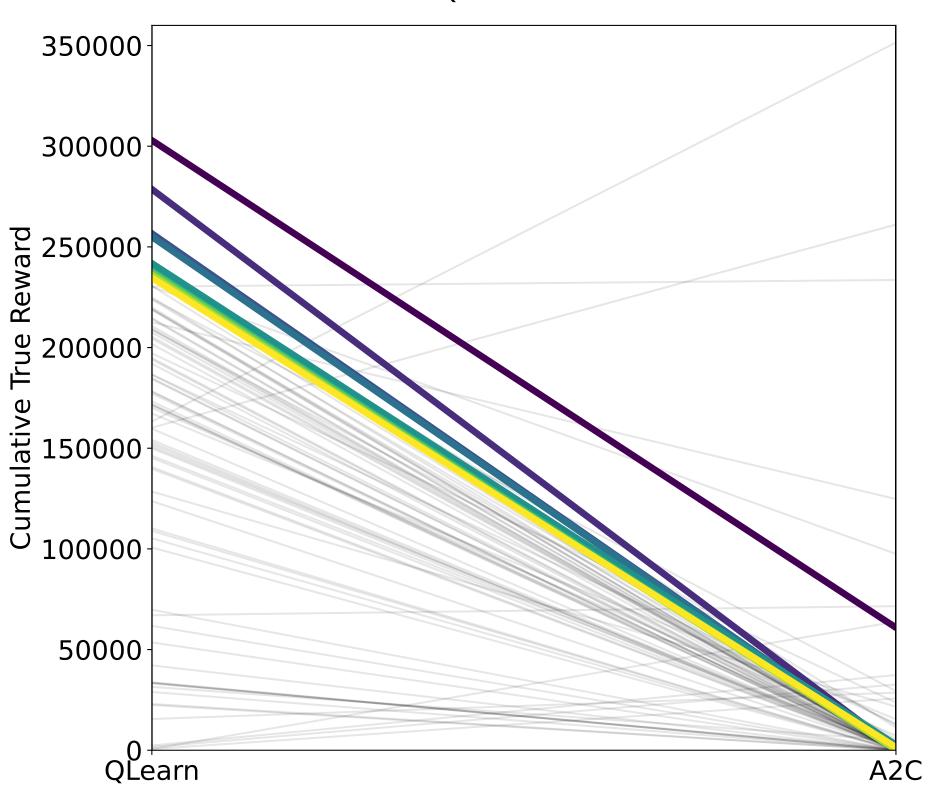
Relative Reward Function Performance for QLearn and A2C



```
10.00, ¬H ∧ ¬T:
H \Lambda T:
         -0.50; H ∧ ¬T:
                                                                  10.00
                           -0.50; ¬H ∧ T:
                                                                  1.00
H \Lambda T:
         -1.00; H ∧ ¬T:
                           -0.40; ¬H ∧ T:
                                              0.30, ¬H ∧ ¬T:
H \wedge T: -10.00; H \wedge \negT:
                           -6.50; ¬H ∧ T:
                                               5.50, ¬H ∧ ¬T:
                                                                  10.00
H \Lambda T:
         -1.00; H ∧ ¬T:
                           -0.90; ¬H ∧ T:
                                              0.00, ¬H ∧ ¬T:
                                                                  1.00
H \Lambda T:
                                                                  1.00
         -0.25; H ∧ ¬T:
                           -0.10; ¬H ∧ T:
                                              0.10, \neg H \land \neg T:
        -5.00; H ∧ ¬T:
                           -5.00; ¬H ∧ T:
                                             -2.50, ¬H ∧ ¬T:
H ∧ T:
                                                                  10.00
        -10.00; H ∧ ¬T:
                           -9.00; ¬H ∧ T:
                                               5.00, ¬H ∧ ¬T:
                                                                  10.00
H \Lambda T:
                           -1.00; ¬H ∧ T:
                                                                  5.00
H \Lambda T:
         -3.00; H ∧ ¬T:
                                             -1.00, ¬H ∧ ¬T:
                                             -0.50, ¬H ∧ ¬T:
        -1.00; H Λ ¬T: -0.70; ¬H Λ T:
                                                                   1.00
H \wedge T:
```