

D3 Tutorial

Shapes

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Lines – Line Generator

- lineGenerator is a function that accepts an array of co-ordinates and outputs a path data string

```
var lineGenerator = d3.line()  
var points = [  
  [0, 80],  
  [100, 100],  
  [200, 30],  
  [300, 50],  
  [400, 40],  
  [500, 80]  
];  
var pathData = lineGenerator(points);  
d3.select('path')  
  .attr('d', pathData)  
  .attr('fill', 'none')  
  .attr('stroke', 'black');
```

- Constructs a new line generator

Lines – Line Generator

```
var lineGenerator = d3.line()  
var points = [  
  [0, 80],  
  [100, 100],  
  [200, 30],  
  [300, 50],  
  [400, 40],  
  [500, 80]  
];  
var pathData = lineGenerator(points);  
d3.select('path')  
  .attr('d', pathData)  
  .attr('fill', 'none')  
  .attr('stroke', 'black');
```

- Define an array of coordinates

Lines – Line Generator

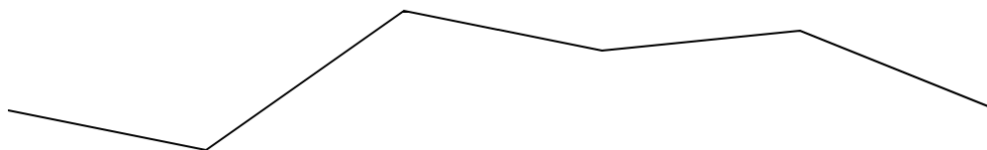
```
var lineGenerator = d3.line()
var points = [
  [0, 80],
  [100, 100],
  [200, 30],
  [300, 50],
  [400, 40],
  [500, 80]
];
var pathData = lineGenerator(points);
d3.select('path')
  .attr('d', pathData)
  .attr('fill', 'none')
  .attr('stroke', 'black');
```

- Now call lineGenerator, passing in our data points
- *pathData* is
"M0,80L100,100L200,30L300,50L400,40L500,80"
 - A path string for SVG to draw a line

Lines – Line Generator

```
var lineGenerator = d3.line()  
var points = [  
  [0, 80],  
  [100, 100],  
  [200, 30],  
  [300, 50],  
  [400, 40],  
  [500, 80]  
];  
var pathData = lineGenerator(points);  
d3.select('path')  
  .attr('d', pathData)  
  .attr('fill', 'none')  
  .attr('stroke', 'black');
```

- Draw the line

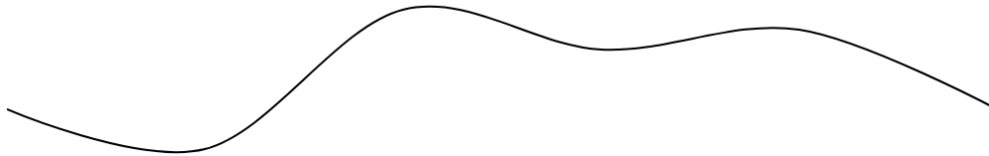


Lines – Curve

- Draw a curve

- `line.curve(curveType)`

```
var lineGenerator = d3.line()  
  .curve(d3.curveCardinal);
```



- Explore more curve types

- <http://bl.ocks.org/d3indepth/raw/b6d4845973089bc1012dec1674d3aff8/>

Lines – Create a line chart

- Let's create a line chart together!
- Data
 - Apple stock (AAPL) price from April 23rd, 2012 to May 1st, 2012

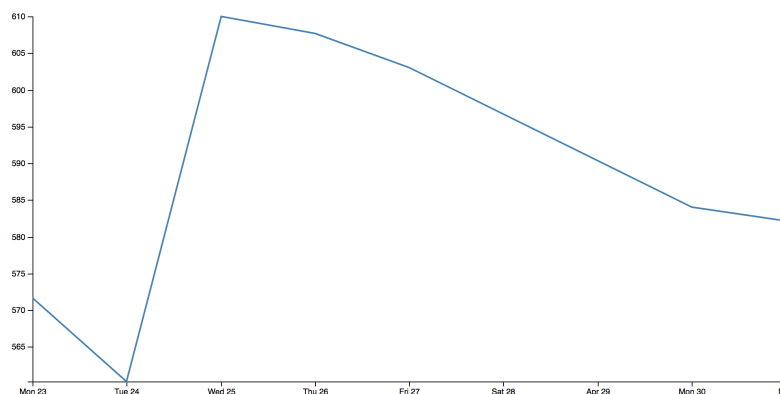
```
var parseTime = d3.timeParse("%d-%b-%y");
var data = [
  {'date': parseTime('23-Apr-12'), 'price': 571.70},
  {'date': parseTime('24-Apr-12'), 'price': 560.28},
  {'date': parseTime('25-Apr-12'), 'price': 610.00},
  {'date': parseTime('26-Apr-12'), 'price': 607.70},
  {'date': parseTime('27-Apr-12'), 'price': 603.00},
  {'date': parseTime('30-Apr-12'), 'price': 583.98},
  {'date': parseTime('1-May-12'), 'price': 582.13}
];
```

Lines – Create a line chart

- Scale
- xScale: Date to width
- yScale: Price to height

```
var xScale = d3.scaleTime()  
  .domain(  
    d3.extent(data, function(d) {  
      return d.date;  
    })  
  )  
  .rangeRound([0, width]);  
  
var yScale = d3.scaleLinear()  
  .domain(  
    d3.extent(data, function(d) {  
      return d.price;  
    })  
  )  
  .rangeRound([height, 0]);
```

- Final Result

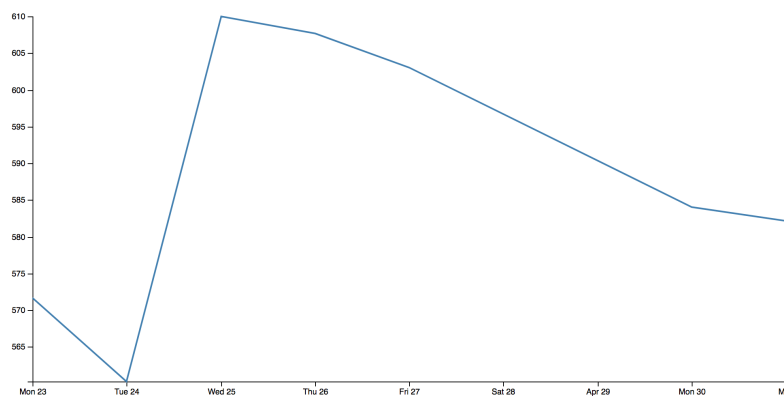


Lines – Create a line chart

- Line generator
 - Tell the generator how to map data $[date, price]$ to coordinates $[x, y]$

```
var lineGenerator = d3.line()  
  .x(function(d) {  
    return xScale(d.date);  
  })  
  .y(function(d) {  
    return yScale(d.price);  
  });
```

- Final Result



Lines – Create a line chart

- Draw axes

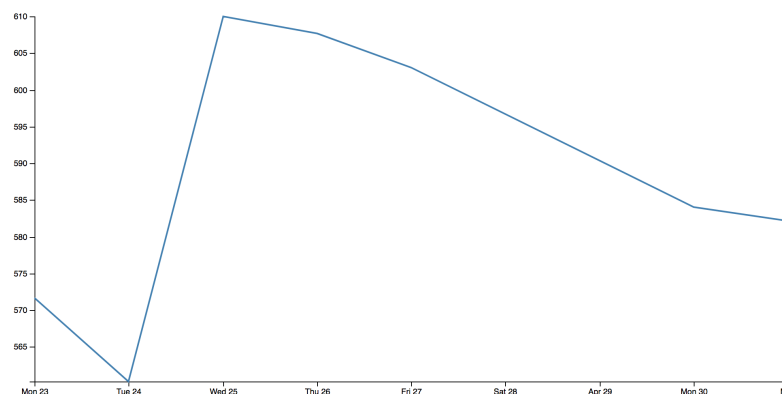
```
g.append("g")  
  .attr("transform", "translate(0," + height + ")")  
  .call(d3.axisBottom(xScale));
```

```
g.append("g")  
  .call(d3.axisLeft(yScale))
```

- Draw lines

```
g.append("path")  
  .attr("fill", "none")  
  .attr("stroke", "steelblue")  
  .attr("stroke-width", 2)  
  .attr("d", lineGenerator(data));
```

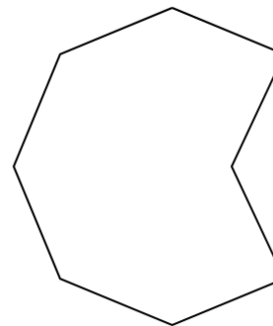
- Final Result



Lines – Radial Line d3.radialLine()

- The radial line generator is similar to the line generator but the points are formed by *angle* in radians (clockwise) and *radius*, rather than x and y
 - Data can be encoded into *angle* and *radius*
 - Application: Radar graphs

```
var radialLineGenerator = d3.radialLine();
var points = [
  [0, 80],
  [Math.PI * 0.25, 80],
  [Math.PI * 0.5, 30],
  [Math.PI * 0.75, 80],
  [Math.PI, 80],
  [Math.PI * 1.25, 80],
  [Math.PI * 1.5, 80],
  [Math.PI * 1.75, 80],
  [Math.PI * 2, 80]
];
d3.select('g')
  .append('path')
  .attr('d', radialLineGenerator(points))
  .attr('fill', 'none')
  .attr('stroke', 'black');
```



Area – d3.area()

- The area generator outputs path that defines an area between two lines.
 - Data can be encoded into *coordinates* on the two lines
 - Application: Stream graphs, filled line charts

```
var points = [
  {x: 0, y0: 30, y1: 80},
  {x: 100, y0: 80, y1: 100},
  {x: 200, y0: 20, y1: 30},
  {x: 300, y0: 20, y1: 50},
  {x: 400, y0: 10, y1: 40},
  {x: 500, y0: 50, y1: 80}
];
var areaGenerator = d3.area()
  .x(function(d) {
    return d.x;
  })
  .y0(function(d) {
    return d.y0;
  })
  .y1(function(d) {
    return d.y1;
  });
d3.select('g')
  .append('path')
  .attr('d', areaGenerator(points))
  .attr('fill', 'lightgrey');
```



Area – Radial Area d3.radialArea()

- The radial area generator is similar to the area generator but the points are formed by *angle* in radians (clockwise) and *radius*, rather than *x* and *y*
 - Data can be encoded into *angle* and *radius*
 - Application: Filled radar graphs

```
var points = [  
  {angle: 0, r0: 20, r1: 80},  
  {angle: Math.PI * 0.25, r0: 20, r1: 40},  
  {angle: Math.PI * 0.5, r0: 20, r1: 80},  
  {angle: Math.PI * 0.75, r0: 20, r1: 40},  
  {angle: Math.PI, r0: 20, r1: 80},  
  {angle: Math.PI * 1.25, r0: 20, r1: 40},  
  {angle: Math.PI * 1.5, r0: 20, r1: 80},  
  {angle: Math.PI * 1.75, r0: 20, r1: 40},  
  {angle: Math.PI * 2, r0: 20, r1: 80}  
];
```

```
var radialAreaGenerator = d3.radialArea()  
  .angle(function(d) {  
    return d.angle;  
  })  
  .innerRadius(function(d) {  
    return d.r0;  
  })  
  .outerRadius(function(d) {  
    return d.r1;  
  });  
d3.select('g')  
  .append('path')  
  .attr('d', radialAreaGenerator(points))  
  .attr('fill', 'lightgrey');
```



Arc - d3.arc()

- Arc generators produce path data from *angle* and *radius* values
 - Data can be encoded into *angle* and *radius*
 - Application: Pie Chart

```
var data = {  
  startAngle: 0,  
  endAngle: 0.25 * Math.PI,  
  innerRadius: 50,  
  outerRadius: 100  
};  
  
var arcGenerator = d3.arc();  
  
d3.select('g')  
  .append('path')  
  .attr('d', arcGenerator(data))  
  .attr('fill', 'orange');
```



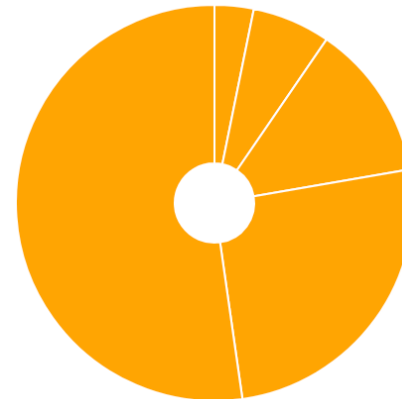
Arc – Multiple arcs

- Multiple arcs
 - A template of pie chart

```
var arcData = [  
  {label: 'A', startAngle: 0, endAngle: 0.2},  
  {label: 'B', startAngle: 0.2, endAngle: 0.6},  
  {label: 'C', startAngle: 0.6, endAngle: 1.4},  
  {label: 'D', startAngle: 1.4, endAngle: 3},  
  {label: 'E', startAngle: 3, endAngle: 2* Math.PI}  
];
```

```
var arcGenerator = d3.arc()  
  .innerRadius(20)  
  .outerRadius(100);
```

```
d3.select('g')  
  .selectAll('path')  
  .data(arcData)  
  .enter()  
  .append('path')  
  .attr('d', arcGenerator);
```



Symbols - d3.symbol()

- The symbol generator produces path data for symbols

```
var symbolGenerator = d3.symbol()  
  .size(80)  
  .type(d3.symbolStar);  
  
d3.select('g')  
  .append('path')  
  .attr('transform', 'translate(20, 20)')  
  .attr('d', symbolGenerator());
```



- position
 - We can use *transform* to set coordinates
- types



d3.symbolCircle



d3.symbolCross



d3.symbolDiamond



d3.symbolSquare



d3.symbolStar



d3.symbolTriangle



d3.symbolWye