Principle Components Analysis (PCA) and Face Recognition

Computer Vision (CS0029)

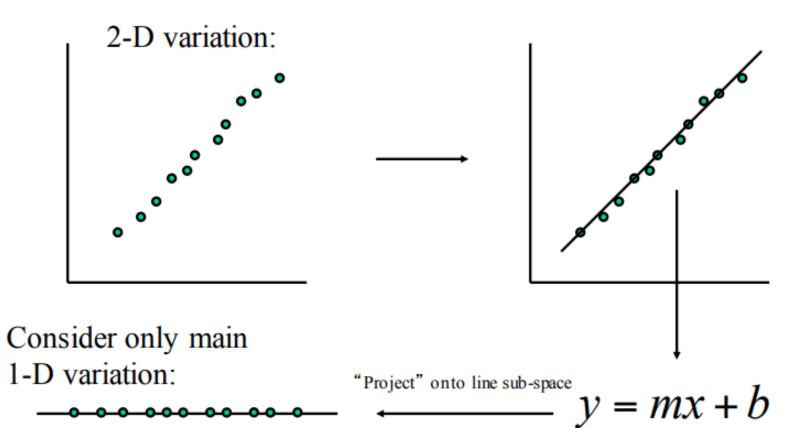
Feature Sub-Space

- A high-dimensional feature vector is often contained within a lowerdimensional "sub-space"
- When processing the feature data (for modeling or recognition), it is beneficial to deal with the lower-dimensional sub-space
 - Modeling speed, noise
- PCA offers linear approximation to the sub-space which can be reduced to only the major sub-space dimensions
 - The dimensions of the sub-space has high data variance

Outline (PCA)

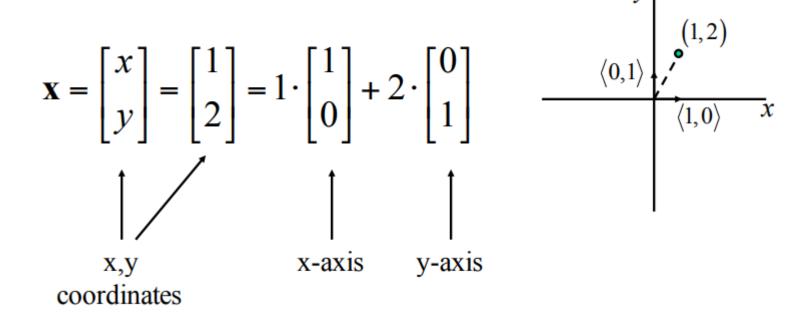
- The most basic linear algebra
 - Linear Basis Set
- Connect PCA to Gaussian Distribution (Ellipse shape distribution in 2D)
- Eigenvalue and eigenvector
- Connect eigenvalue and eigenvector to ellipse
 - Ellipse contour in 2D
- Extend ellipse to Gaussian
 - Covariance matrix
 - Gaussian contours
- PCA face recognition

Dimensionality Reduction



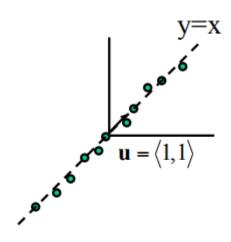
Linear Basis Set

- 2-D basis set
 - Coordinate is weights of bases



Linear Basis Set

• 1-D sub-space basis set



2-D space:

$$\mathbf{x_i} = a_i \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b_i \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

1-D sub-space:
$$y_i = \gamma_i \cdot \mathbf{u} = \gamma_i \cdot \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Linear Basis Set

Generate smaller dimension basis for feature vectors

•
$$x_i = \gamma_1 u_1 + \gamma_2 u_2 + \gamma_3 u_3 + ... + \gamma_m u_m$$

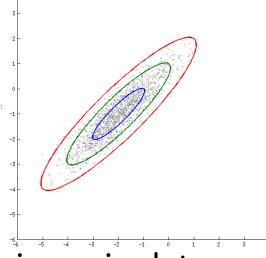
where $\dim(x) > m$

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Principal Components Analysis (PCA)

- The main idea for PCA
 - Fit a multi-dimensional Gaussian around data
 - Assumption: data distribution is close to a Gaussian distribution
 - Use covariance of data to model Gaussian

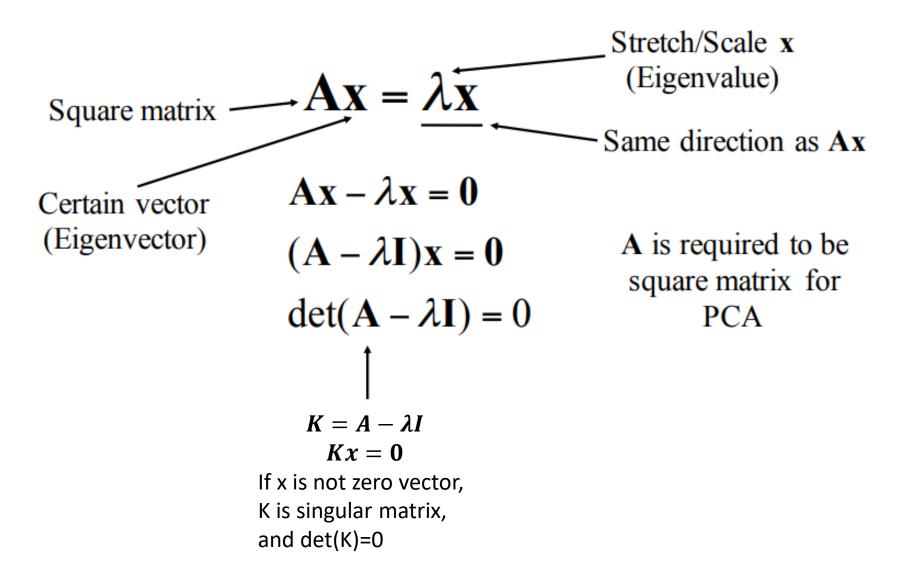


- Select only those dimensions capturing most of the variance in data
 - Reduce dimensionality

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PCA Primer: Equation for Eigenvalues



PCA Primer: Equation for Eigenvalues

$$\mathbf{A} = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$$

$$\mathbf{A} - \lambda \mathbf{I} = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} - \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix} = \begin{bmatrix} 1 - \lambda & 2 \\ 2 & 4 - \lambda \end{bmatrix}$$

$$\det(\mathbf{A} - \lambda \mathbf{I}) = (1 - \lambda)(4 - \lambda) - (2)(2) = \lambda^2 - 5\lambda = 0$$
two roots: $\lambda_1 = 0$, $\lambda_2 = 5$

PCA Primer: Equation for Eigenvalues

$$(\mathbf{A} - \lambda_i \mathbf{I}) \mathbf{x}_i = \mathbf{0}$$

$$(\mathbf{A} - \lambda_1 \mathbf{I}) \mathbf{e}_1 = \mathbf{0}$$

$$\begin{pmatrix} \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} - \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \end{pmatrix} \mathbf{e}_1 = \mathbf{0}$$

$$\begin{pmatrix} \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} - \begin{bmatrix} 5 & 0 \\ 0 & 5 \end{bmatrix} \end{pmatrix} \mathbf{e}_2 = \mathbf{0}$$

$$\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ y_1 \end{bmatrix} = \mathbf{0} \qquad \begin{bmatrix} -4 & 2 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} x_2 \\ y_2 \end{bmatrix} = \mathbf{0}$$

$$\mathbf{e}_1 = \begin{bmatrix} x_1 \\ y_1 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix} \qquad \qquad \mathbf{e}_2 = \begin{bmatrix} x_2 \\ y_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

PCA Primer: Test Our Results

$$\mathbf{A}\mathbf{e}_{1} = \lambda_{1}\mathbf{e}_{1}$$

$$\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} (1 \cdot 2 - 2 \cdot 1) \\ (2 \cdot 2 - 4 \cdot 1) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} = 0 \begin{bmatrix} 2 \\ -1 \end{bmatrix}$$

$$\mathbf{A}\mathbf{e}_{2} = \lambda_{2}\mathbf{e}_{2}$$

$$\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} (1 \cdot 1 + 2 \cdot 2) \\ (2 \cdot 1 + 4 \cdot 2) \end{bmatrix} = \begin{bmatrix} 5 \\ 10 \end{bmatrix} = 5 \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

Practice

- $A = \begin{bmatrix} 1 & 2 \\ 3 & 2 \end{bmatrix}$, calculate eigen values of A?
 - $Ax = \lambda x \Rightarrow Ax \lambda x = 0 \Rightarrow (A \lambda I)x = 0$
 - $(A \lambda I)$ is also a 2x2 matrix and $\det(A \lambda I) = 0$ if eigenvector x is not 0 vector
- Eigenvector $(x_1, and x_2)$
 - Solve $Ax_1 = \lambda_1 x_1$ and $Ax_2 = \lambda_2 x_2$

PCA Primer: Symmetric Matrices

- If A is symmetric $(A = A^T)$
 - Real-valued eigenvalues
 - Eigenvectors can be chosen orthonormal
 - Can be factorized as
 - $A = Q\Lambda Q^T$ where Q orthonormal $(Q^TQ = I)$ and Λ is diagonal
 - Eigenvalues go into diagonal entries of Λ
 - Convention: put largest eigenvalues first (descending values)
 - \bullet Corresponding orthogonal eigenvectors are normalized (to become orthonormal) and go into columns of Q

Eigen Decomposition: Numpy

```
import numpy as np
A = np.array([[5, 1], [3, 3]])
eValue, eVector = np.linalg.eig(A) #decompose matrix A
print( "A=\n", A )
print( "\nEigenValues=\n", eValue )
print( "\nEigenVectors(Columns)=\n", eVector )
eigenIndex = 0 #the first eigen value and vector
print("\nEigenIndex: ", eigenIndex)
v = eVector[:,eigenIndex].reshape(2,1) #eigen vector
print("\nv=\n", v)
Av = A.dot(v) #A*v
vx = v*eValue[eigenIndex] #v*x
print("\nAv=\n", Av) #compare A*v = v*x
print("\nvx=\n", vx)
eigenIndex = 1
print("\n\nEigenIndex: ", eigenIndex)
v = eVector[:,eigenIndex].reshape(2,1)
print("\nv=\n", v)
Av = A.dot(v)
vx = v*eValue[eigenIndex]
print("\nAv=\n", Av)
print("\nvx=\n", vx)
```

```
[[5 1]
[3 3]]
EigenValues=
[6. 2.]
EigenVectors(Columns)=
 [[ 0.70710678 -0.31622777]
  0.70710678 0.9486833 ]]
EigenIndex: 0
 [[0.70710678]
 [0.70710678]]
 [[4.24264069]
 [4.24264069]]
 [[4.24264069]
 [4.24264069]]
EigenIndex: 1
 [[-0.31622777]
 [ 0.9486833 ]]
 [[-0.63245553]
 [ 1.8973666 ]]
VX=
 [[-0.63245553]
 [ 1.8973666 ]]
```

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Positive Definite Matrices

- Matrix A is positive definite for all non-zero x if
 - Symmetric and $x^T Ax > 0$

Positive semi-definite if

$$\mathbf{x}^{T} \mathbf{A} \mathbf{x} \ge 0$$

$$\begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} > 0$$

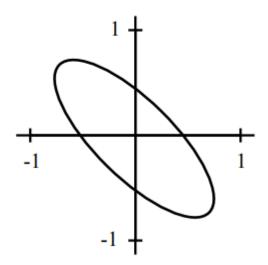
$$ax^{2} + 2bxy + cy^{2} > 0$$

- Recall equation for ellipse
 - Ellipse: $ax^2 + 2bxy + cy^2 = 1$
 - Center at (0,0)

Ellipse Factorization

- Consider the rotated ellipse:
- Know the shape of ellipse?
 - Calculate axes and length

$$5x^2 + 8xy + 5y^2 = 1$$

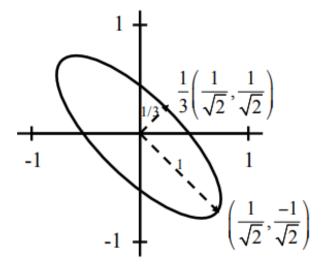


Ellipse Factorization

$$5x^{2} + 8xy + 5y^{2} = 1 \implies a = 5, b = 4, c = 5$$

 $\mathbf{x}^{T} \mathbf{A} \mathbf{x} = 1$

$$\mathbf{A} = \begin{bmatrix} 5 & 4 \\ 4 & 5 \end{bmatrix} = \mathbf{Q} \mathbf{\Lambda} \mathbf{Q}^{\mathsf{T}} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}_{\sqrt{2}} \begin{bmatrix} 9 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}_{\sqrt{2}}$$



Axes of ellipse point along eigenvectors

Half-lengths of axes are $1/\sqrt{\lambda_i}$ (NOTE: <u>bigger</u> eigenvalues give <u>shorter</u> axes!)

Eigenvector projection

• The matrix Q^T acts as a rotation matrix

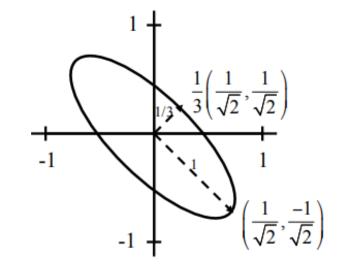
$$\mathbf{x}^{\mathrm{T}}\mathbf{A}\mathbf{x} = \mathbf{x}^{\mathrm{T}}(\mathbf{Q}\mathbf{\Lambda}\mathbf{Q}^{\mathrm{T}})\mathbf{x} = (\mathbf{x}^{\mathrm{T}}\mathbf{Q})\mathbf{\Lambda}(\mathbf{Q}^{\mathrm{T}}\mathbf{x}) = \mathbf{X}^{\mathrm{T}}\mathbf{\Lambda}\mathbf{X}$$

$$\mathbf{X} = \mathbf{Q}^{\mathrm{T}} \mathbf{x} = \begin{bmatrix} \hat{\mathbf{e}}_1^T \mathbf{x} \\ \hat{\mathbf{e}}_2^T \mathbf{x} \end{bmatrix}$$

Rotate previous axes:

$$\mathbf{X}_{1} = \mathbf{Q}^{\mathsf{T}} \mathbf{x}_{1} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}_{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}_{\sqrt{2}} \xrightarrow{1/3}$$

$$\mathbf{X}_{2} = \mathbf{Q}^{\mathsf{T}} \mathbf{x}_{2} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}_{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}_{\sqrt{2}}$$



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Gaussian Density

$$p(\mathbf{x}) = \frac{1}{(2\pi)^{\frac{n}{2}} |\mathbf{K}|^{\frac{1}{2}}} \cdot e^{\left[-\frac{1}{2}(\mathbf{x} - \mathbf{m})^T \mathbf{K}^{-1}(\mathbf{x} - \mathbf{m})\right]} \qquad f(\mathbf{x}|\mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(\mathbf{x} - \mu)^2}{2\sigma^2}}$$

Mahalanobis distance: $(x - m)^T K^{-1}(x - m) = C$

Focus of all points at given distance C from mean (i.e., variance contour with $C = \#stdev^2$)

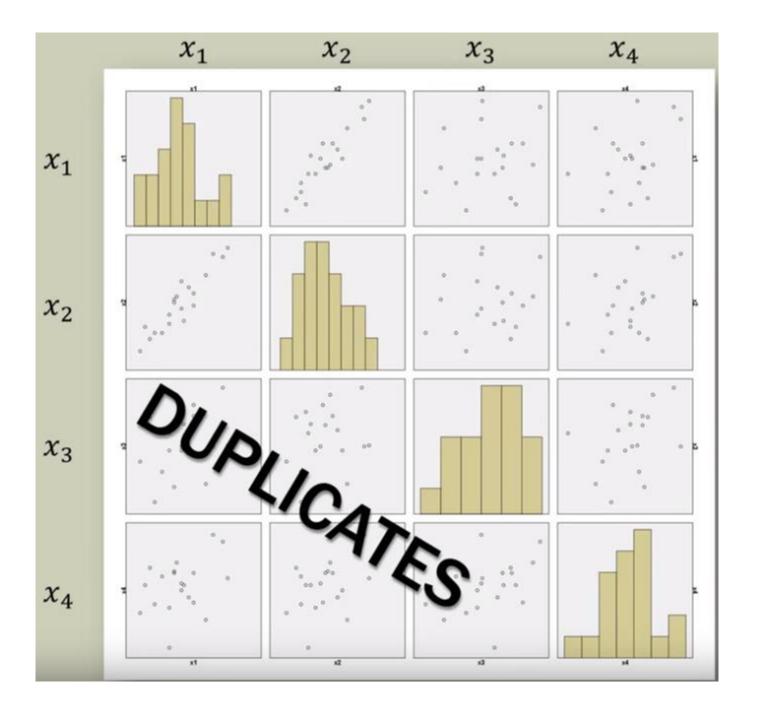
Covariance

• Covariance is one of the family of statistical measurement used to analyze the linear relationship between two variables.

- Positive covariance: increasing linear relation
- Negative covariance: decreasing linear relation
 - Not strength

COVARIANCE Large Negative Covariance Near Zero Large Positive Covariance Covariance Covariance

- Covariance matrix: covariances from multiple varialbes
 - symmetric



Four Variables Covariance Matrix

	x_1	x_2	x_3	x_4
x_1	$Var(x_1)$	$Cov(x_1, x_2)$	$Cov(x_1, x_3)$	$Cov(x_1, x_4)$
x_2		$Var(x_2)$	$Cov(x_2, x_3)$	$Cov(x_2, x_4)$
x_3			$Var(x_3)$	$Cov(x_3, x_4)$
x_4				$Var(x_4)$

Covariance Matrix Equation

Covariance matrix (K) of X which is collection of data points:

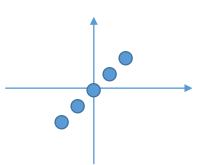
K is symmetric (and positive [semi-]definite)

$$\mathbf{X} = (X_1, X_2, \dots, X_n)^{\mathrm{T}}$$
 $\mathrm{K}_{X_i X_j} = \mathrm{cov}[X_i, X_j] = \mathrm{E}[(X_i - \mathrm{E}[X_i])(X_j - \mathrm{E}[X_j])]$

$$\mathbf{K_{XX}} = \begin{bmatrix} \mathbf{E}[(X_1 - \mathbf{E}[X_1])(X_1 - \mathbf{E}[X_1])] & \mathbf{E}[(X_1 - \mathbf{E}[X_1])(X_2 - \mathbf{E}[X_2])] & \cdots & \mathbf{E}[(X_1 - \mathbf{E}[X_1])(X_n - \mathbf{E}[X_n])] \\ \\ \mathbf{E}[(X_2 - \mathbf{E}[X_2])(X_1 - \mathbf{E}[X_1])] & \mathbf{E}[(X_2 - \mathbf{E}[X_2])(X_2 - \mathbf{E}[X_2])] & \cdots & \mathbf{E}[(X_2 - \mathbf{E}[X_2])(X_n - \mathbf{E}[X_n])] \\ \\ \vdots & \vdots & \ddots & \vdots \\ \\ \mathbf{E}[(X_n - \mathbf{E}[X_n])(X_1 - \mathbf{E}[X_1])] & \mathbf{E}[(X_n - \mathbf{E}[X_n])(X_2 - \mathbf{E}[X_2])] & \cdots & \mathbf{E}[(X_n - \mathbf{E}[X_n])(X_n - \mathbf{E}[X_n])] \end{bmatrix}$$

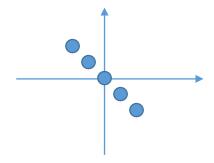
Example

- Two variables (x, y) case, given 5 data points
 - (-2,-2), (-1,-1), (0,0), (1,1), (2,2)
 - $\bullet \begin{bmatrix} 5 & 5 \\ 5 & 5 \end{bmatrix}$



- Two variables (x, y) case, given 5 data points
 - (-2,2), (-1,1), (0,0), (1,-1), (2,-2)

•
$$\begin{bmatrix} 5 & -5 \\ -5 & 5 \end{bmatrix}$$



3 Variables Covariance Matrix

- 5 data samples
 - [-2, 1, 2]
 - [-1, 3, 1]
 - [0, 5, 0]
 - [1, 7, -1]
 - [2, 9, -2]

Variance:
$$\operatorname{Var}(X) = \operatorname{E}[(X - \mu)^2]$$

$$\mathbf{X} = (X_1, X_2, \ldots, X_n)^{\mathrm{T}}$$

$$\mathrm{K}_{X_iX_j} = \mathrm{cov}[X_i,X_j] = \mathrm{E}[(X_i - \mathrm{E}[X_i])(X_j - \mathrm{E}[X_j])]$$

$$\mathbf{K_{XX}} = egin{bmatrix} \mathbf{E}[(X_1 - \mathbf{E}[X_1])(X_1 - \mathbf{E}[X_1])] & \mathbf{E}[(X_1 - \mathbf{E}[X_1])(X_2 - \mathbf{E}[X_2])] & \cdots & \mathbf{E}[(X_1 - \mathbf{E}[X_1])(X_n - \mathbf{E}[X_n])] \ \end{bmatrix} \\ \mathbf{K_{XX}} = egin{bmatrix} \mathbf{E}[(X_2 - \mathbf{E}[X_2])(X_1 - \mathbf{E}[X_1])] & \mathbf{E}[(X_2 - \mathbf{E}[X_2])(X_2 - \mathbf{E}[X_2])] & \cdots & \mathbf{E}[(X_2 - \mathbf{E}[X_2])(X_n - \mathbf{E}[X_n])] \ \end{bmatrix} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{E}[(X_n - \mathbf{E}[X_n])(X_1 - \mathbf{E}[X_1])] & \mathbf{E}[(X_n - \mathbf{E}[X_n])(X_2 - \mathbf{E}[X_2])] & \cdots & \mathbf{E}[(X_n - \mathbf{E}[X_n])(X_n - \mathbf{E}[X_n])] \ \end{bmatrix} \end{bmatrix}$$

3 Variables Covariance Matrix

- 5 data samples
 - [-2, 1, 2]
 - [-1, 3, 1]
 - [0, 5, 0]
 - [1, 7, -1]
 - [2, 9, -2]
- Covariance matrix: $\begin{bmatrix} 5 & 4 & -5 \\ 4 & 8 & -4 \\ -5 & 4 & -5 \end{bmatrix}$ Covariance matrix: $\frac{(B^T B)}{N}$

• 5 data samples (3 variable x, y, z)

$$A = \begin{bmatrix} x & y & z \\ 2 & 1 & 2 \\ -1 & 3 & 1 \\ 0 & 5 & 0 \\ 1 & 7 & -1 \\ 2 & 9 & -2 \end{bmatrix}$$

$$\bullet \quad \mathsf{B} = \begin{bmatrix} 2 - \mu_x & 1 - \mu_y & 2 - \mu_z \\ -1 - \mu_x & 3 - \mu_y & 1 - \mu_z \\ 0 - \mu_x & 5 - \mu_y & 0 - \mu_z \\ 1 - \mu_x & 7 - \mu_y & -1 - \mu_z \\ 2 - \mu_x & 9 - \mu_y & -2 - \mu_z \end{bmatrix}$$

- - N is number of samples

Plotting Gaussian Density Function Contours (Physical Meaning of Covariance Matrix)

- *K* is covariance matrix
 - $K = \frac{(B^T B)}{N}$ (check the previous page)
- Describes a (rotated) ellipse (at a C variance contour, or squared stdev contour) centered around mean:

$$(x-m)^T K^{-1}(x-m) = C$$

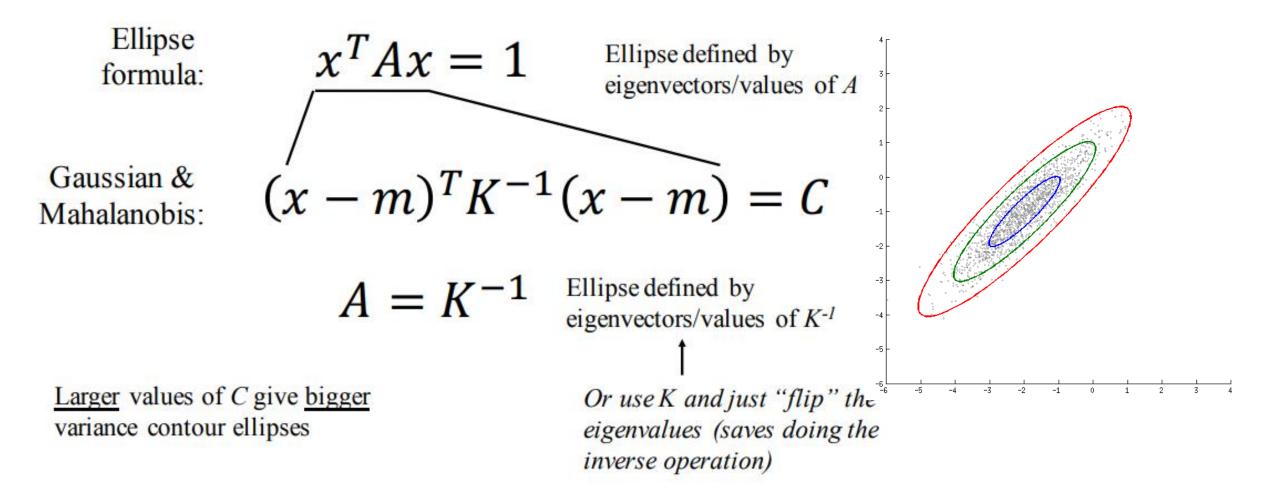
• Thus we can factorize K^{-1} into eigenvectors (axes) and eigenvalues to give direction and half-lengths of ellipse axes

$$K = Q\Lambda Q^{T}
K^{-1} = Q\Lambda^{-1}Q^{T}$$

Axes

- To compute the ellipse at Gaussian "variance" contour \mathcal{C} (= $\#stdev^2$):
 - From matrix K^{-1} (inverse covariance)
 - Axes are columns in Q,
 - Half-lengths of axes are $\frac{\sqrt{c}}{\sqrt{\lambda_i}}$, with λ_i from Λ^{-1}
 - From matrix *K* (covariance matrix)
 - Axes are columns in Q
 - Half-lengths of axes are $\sqrt{C\lambda_i}$, with λ_i from Λ

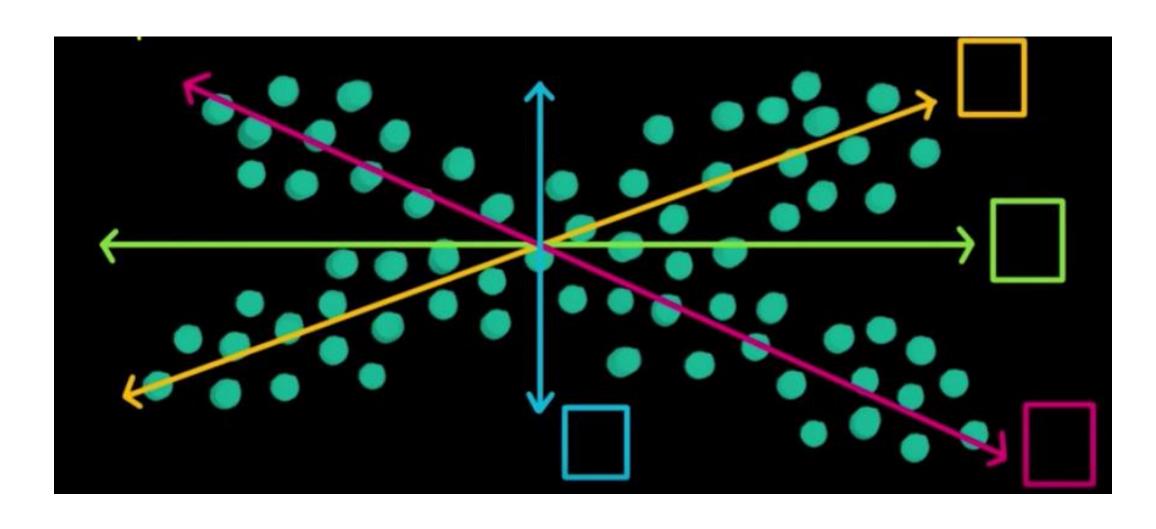
Putting it all together



PCA

- Reduce dimensionality
 - Use a Gaussian (covariance matrix) to model a collection of data samples
 - Assumption: data distribution is similar to Gaussian
 - Eigen decomposition to get eigen vector and eigen values
 - Sort eigen vectors by eigen values
 - Use n eigen vectors with largest n eigen values to create a sub-space
 - Project data samples to this sub-space ← dimension reduction
 - $x=[a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, \dots a_m,]$
 - $x^{sub} = b_1 e_1 + b_2 e_2 + b_3 e_3 + \cdots + b_n e_n$
 - new coordinate in the new subspace is $[b_n$, b_n , b_n , ... , b_n]
 - n < m

The Largest Two Principle Component



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Face Recognition

Old method

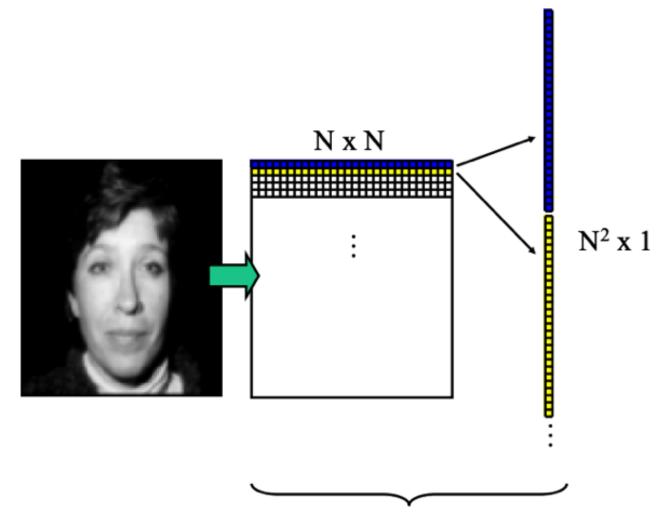
 Project face images to Gaussian feature space spanning significant variation among known face image

- Significant features in eigenspace for projection are call "EigenFace"
 - The eigenvectors capturing the majority of "variance" of data
 - Largest vector correspond to the largest component variance
 - Project face image (vector) onto selected top eigenvectors

Face Recognition

- Recognition achieved by comparing weights/coefficients of new face (after projection onto eigenspace) to other stored face weights/coefficients
 - Distance calculation more compact and efficient (uses small number of weights/ coefficients)
- Calculate distance from face space or individual
 - Does it look like a face?
 - Does it look like "Casey"?

Input Data



Rasterize the image into vector

Input Data

- ullet Compute mean face image Ψ
 - From set of rasterized face images Y_i (training image)
- Subtract mean from images
 - Remove the mean using $\Phi_i = \Upsilon_i \Psi$
 - From matrix of training faces
 - $A = [\Phi_0 \ \Phi_1 \Phi_2 \ \Phi_3 \ ... \ \Phi_{M-1}]$
 - Matrix size: N²*M
- Compute covariance matrix of A

Eigen Trick

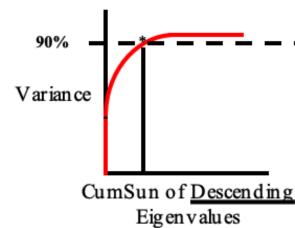
- Compute eigenvectors and eigenvalues of A from its covariance matrix
 - Gaussian sub-space
- Number of face image(M) is much less than the dimension of space (N^2)
- Thus only M-1 meaningful eigenvectors in the matrix A
 - Remaining eigenvectors have eigenvalues = 0
- Can solve using a much smaller M*M matrix and convert back to N^2*1

Eigen Trick

- Consider the eigenvectors v_i of A^TA
 - Recall AA^T is how to compute covariance matrix K for Φ_i data
 - $(A^T A) v_i = \lambda_i v_i$
 - Pre-multiplying both sized by A, we get
 - $A(A^TA) v_i = \lambda_i A v_i$
 - Thus $u_i = Av_i$ are eigenvectors of AA^T
 - Covariance matrix : $(AA^T)[Av_i] = \lambda_i[Av_i]$
 - Size comparison
 - Matrix $A^T A$ is size M*M
 - Matrix AA^T (a covariance) is size $N^2 * N^2$
 - Hence, compute eigenvectors/eigenvalues from A^TA and use $u_i=Av_i$ to recover the desired dimensionality
 - Make sure to normalize the u_i to make them unit vectors

Compute Eigenvectors

- Retain only top m eigenvectors (u_k)
 - Determine from strength of eigenvalues
 - These eigenvectors are the "EigenFaces"
- Accumulate eigenvalues until reach desired percentage of total sum of eigenvalues
 - Pre-sort eigenvalues from largest to smallest
 - Considered as "% variance captured"
 - Typically use around 90%



Projection into Face Space

- Project each rasterized (mean-subtracted) face image into sub-space (m eigenvectors)
 - Project onto each eigenvector ("EigenFace")
 - $\omega_T = u_k^T \cdot \Phi_i$
- Keep projection coefficients as representation of rasterized image
 - $\Phi_i \to \Omega_i = [\omega_1 \omega_2 \omega_3 \dots \omega_m]^T$

Reconstruction from Face Space

- Reconstruct face image from sub-space
 - Reconstruct from projection coefficients on each eigenvector
 - $\Phi_{recon} = \sum \omega_k u_k$
- Add back mean face
 - $\Upsilon_{recon} = \Phi_{recon} + \Psi$

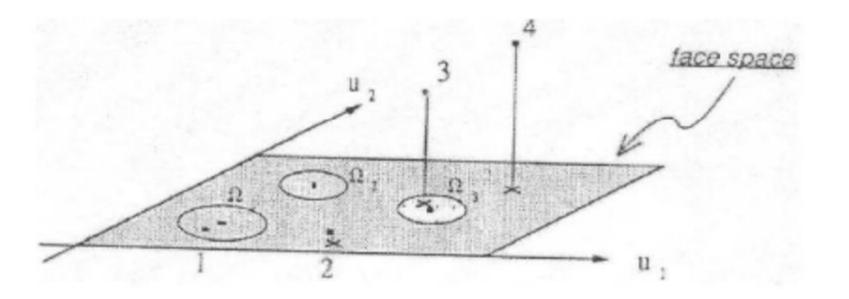
Recognition Pipeline

- Get new face image Φ
 - Rasterize
 - Mean-subtract using Ψ
- Compute Ω
- Use Sum-of-Squared-Error(SSE) to other faces in the database
 - Find best match for database items Ω_i (assumes that new face is in the database)
 - ID = $argmin_i \|\Omega \Omega_i\|^2$
 - If $\|\Omega \Omega_{ID}\|^2 < Threshold_{recog}$, Ω is ID

Face Detection

- Get new image Φ
 - Rasterize
 - Mean-subtract using Ψ
- Compute Ω
- Reconstruct image Φ_{recon} from Ω
- Compute $\|\Phi \Phi_{recon}\|^2$
- If $\|\Phi \Phi_{recon}\|^2 < Threshold_{detect}$, Φ is face

Face Detection



Input Image Reconstructed Image

Principal component (eigenvector) uk



















 $\mu + 3\sigma_k u_k$



















 $\mu - 3\sigma_k u_k$



















Training dataset

Mean face Ψ



Eigen Faces

=0.9571* -0.1945* -0.0461* 0.0586*

Face reconstruction



Found image







Limitation

• Background variation and misalignment





