



SERG MICHAEL N. APARRI

Digital Artist/ UI Designer/Developer

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Profile

A passionate digital and traditional artist, web designer, and a dedicated computer science student. Love bringing creativity and technology together to craft engaging digital experiences.

Education

COMPUTER SCIENCE

COLLEGE OF MARY IMMACULATE OF PANDI, BULACAN INC.

Projects

Role: Front-end/Backend

POS (POINT OF SALE SYSTEM) - system to streamline retail transactions and inventory management,

- inventory management system to track stock availability and order history.
- User-friendly interface using Python Tkinter
- Integrated inventory tracking to monitor stock levels in real time.

Role: Front-end/backend

Kotsi – Toy Car Sales System - an e-commerce platform inspired by Hot Wheels that focuses on selling collectible toy cars to enthusiasts. Using HTML, CSS, JavaScript, PHP, and MySQL, it features an inventory management system for tracking stock levels and order history, as well as a user-friendly interface for seamless transactions.

Role: UI Designer/Backend

PIBAS Threads - An API to manage threading mechanisms in applications, enabling concurrent processing, multi-user handling, and background operations. Built using HTML, CSS, JavaScript, and MySQL, the system includes features for thread creation, control, and monitoring, as well as functionalities for posting, commenting, and sharing.

Vector Art

Created detailed vector illustrations of people, focusing on realistic features and proportions using tools like [Autodesk Sketchbook,Gimp and Infinite design].

Link: <https://sergaparri.github.io/PORFOLIO/>

Personal details

Date of birth

April 15, 2000

Skills

Photoshop

Infinite design

PowerPoint

html/css

Gimp

JavaScript

M word

Python

Excel

Traditional and Digital art

Auto-desk Sketchbook

Hobbies

■ Video Gaming

■ Drawing

■ Digital Art

■ Reading