

UNIT 06.VIRTUAL MACHINES Study guide

Computer Systems CFGS DAW

Alfredo Oltra / Sergio García alfredo.oltra@ceedcv.es sergio.garcia@ceedcv.es 2019/2020

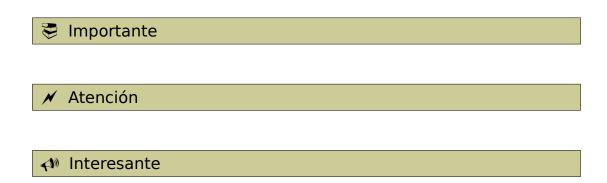
Versión:190924.1154

Licencia

Reconocimiento - NoComercial - Compartirigual (by-nc-sa): No se permite un uso comercial de la obra original ni de las posibles obras derivadas, la distribución de las cuales se debe hacer con una licencia igual a la que regula la obra original.

Nomenclatura

A lo largo de este tema se utilizarán distintos símbolos para distinguir elementos importantes dentro del contenido. Estos símbolos son:



ÍNDICE DE CONTENIDO

1. Data	1	. 3
2. Prev	rious knowledge	. 3
	ectives	
_	tents	
	vities	
	ommendations	
		_

UD06. VIRTUAL MACHINES

1. DATA

From 02/12/2019 to 09/12/2019. The length of the unit is 1 weeks (8 hours).

2. PREVIOUS KNOWLEDGE

Previous units, specially unit 05

3. OBJECTIVES

- 1. To learn what is a virtual machine.
- 2. To learn how to install an operating system in a virtual machine.

4. CONTENTS

- 1. Types of virtual machines
- 2. Virtual box
- 3. Docker

5. ACTIVITIES

- 1. Research and development activities, trying to install a dual boot with Windows 10 y Ubuntu (Linux).
- 2. Research and development activities, using Docker.

6. RECOMMENDATIONS

Try to follow visual guides and video tutorials about how to assemble a computer, because text is not enough to understand whole process.

The activities help you ordering and clarifying ideas.