


Computer Systems – Study guide

# UD 04. COMPUTER ASSEMBLY AND REPAIR



Computer Systems  
CFGS DAW

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2022/2023

Versión:220729.2051

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## Nomenclatura

A lo largo de este tema se utilizarán distintos símbolos para distinguir elementos importantes dentro del contenido. Estos símbolos son:



Importante



Atención



Interesante

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## UD04. COMPUTER ASSEMBLY AND REPAIR

### 1. DATA

From 11/11/2019 to 17/11/2019. The length of the unit is 1 weeks (8 hours).

### 2. PREVIOUS KNOWLEDGE

Previous units, specially unit 03.

### 3. OBJECTIVES

1. To learn how to assemble a computer.
2. To learn how to find the most common hardware problems.
3. To learn how to repair the most common hardware problems.

### 4. CONTENTS

1. Assembling a computer
2. Repair a computer

### 5. ACTIVITIES

You have three kinds of activities.

1. Research and development activities. You have to search information (most of it not studied in the contents) and write about it.
2. Test. It's a way to check and improve your knowledge.

### 6. RECOMMENDATIONS

Try to follow visual guides and video tutorials about how to assemble a computer, because text is not enough to understand whole process.

The activities help you to order and clarify ideas. Besides, there is a test to help you to check your knowledge.