

Computer Systems – Study guide

UD 02. FUNCTIONAL ELEMENTS OF A COMPUTER



Computer Systems
CFGS DAW

Sergio García / Alfredo Oltra

sergio.garcia@ceedcv.es

alfredo.oltra@ceedcv.es

2022/2023


Versión:220601.1145


Licencia

Reconocimiento - NoComercial - CompartirIgual (by-nc-sa): No se permite un uso comercial de la obra original ni de las posibles obras derivadas, la distribución de las cuales se debe hacer con una licencia igual a la que regula la obra original.

Nomenclatura

A lo largo de este tema se utilizarán distintos símbolos para distinguir elementos importantes dentro del contenido. Estos símbolos son:

 Importante

 Atención

 Interesante

INDEX

1. Data.....	3
2. Previous knowledge.....	3
3. Objectives.....	3
4. CONTENTS.....	3
5. Activities.....	3
6. Recommendations.....	3

UD02. FUNCTIONAL ELEMENTS OF A COMPUTER

1. DATA

From 07/10/2019 to 20/10/2019. The length of the unit is 2 weeks (16 hours).

2. PREVIOUS KNOWLEDGE

- Basic knowledge about computers.

3. OBJECTIVES

1. To learn the historical evolution of computers.
2. To learn which are the functional elements of a computer.
3. To learn the most used computer architectures.
4. To learn what is the instruction cycle.
5. To learn differences between CISC and RISC CPUs

4. CONTENTS

1. Historical evolution
2. Functional elements of a computers
3. Computer architectures
4. Instruction cycle
5. Instruction set
6. RISC and CISC CPUs

5. ACTIVITIES

It is very important to read the notes and perform the exercises. This exercises are not part of assessment, but note that it is very common to have several questions from this unit in the exam.

6. RECOMMENDATIONS

It is very important to go to the TC with the main concepts studied.