Sergei VOLODIN

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Chemin du Devin 47C, 1012-Lausanne, Switzerland Birth date: 3rd October 1994 (26 years), Russian

EDUCATION

Swiss Federal Institute of Technology in Lausanne (EPFL)

Lausanne, Switzerland

- · Master's degree in Computer Science, GPA: 5.67/6
- Minor in Computational Neurosciences
- Research Assistant position (2017–2019)

Moscow Institute of Physics and Technology

Moscow. Russia

Bachelor's degree in Applied Mathematics, GPA: 4.84/5

June 2017

Sep 2017 - 2021

SKILLS

Relevant courses: Machine Learning, Software Engineering, Unsupervised and Reinforcement Learning, Convex Optimization, Distributed Algorithms, Algorithms, Random graph theory, Functional Programming, Set Theory, Random Processes, Functional Analysis, Biological modeling of neural networks, Complexity theory, Learning theory, Neuroscience: behavior and cognition, Neuroprosthetics, Theory and methods for Reinforcement Learning, Optimization for Machine Learning, Computer Vision

Scientific programming: Keras, TensorFlow, ray/tune/rllib, tf-agents, scikit-learn, PyTorch, Brian 2, MATLAB, Mathematica, R

Programming languages: Python, C/C++, Java, Scala, nasm, C#, AVR C++

Frameworks: Qt/QML, Django, Android Studio, OpenGL/GLSL, Unity 3D, Blender

Environment: Git, LATFX, Bash, Debian/Ubuntu Linux

Scientific skills: experimental sections of research papers, working on theoretical problems, scientific presentation, data analysis

Software development: agile software development (Scrum), debugging, design patterns, concurrent and distributed systems, TCP/IP networking, AVR microcontrollers, Arduino platform, team and project management in small startups

Languages: English: TOEFL iBT 113/120, French: A1, Russian: native

RESEARCH EXPERIENCE

Center for Human-Compatible AI (CHAI), Berkeley

Summer Intern June 2020 - Sep 2020

Berkeley, CA, United States (remote due to COVID-19, from Zurich, Switzerland)

- Designed better defenses against adversarial policies
- Ran hyperparameter sweeps on multiple machines with ray and rllib
- Converted legacy code using stable baselines and Tensorflow 1.0 to rllib and Tensorflow 2.0

Google Research

Mountain View, CA, United States

Software Engineering Intern Nov 2019 - Feb 2020

- · Designed I an algorithm to uncover the Causal Model of a Reinforcement Learning environment using interventions
- · Used TensorFlow and tf-agents to conduct the experiments with large hyperparameter sweeps
- · Results I published as an ICLR CLDM workshop paper

EPFL Distributed Computing Laboratory

 $Lausanne,\ Switzerland$

Research Assistant

Sep 2018 - Oct 2019

- · Investigated fault tolerance of a neural network using Taylor approximation
- Conducted \overline{C} experiments to test the theory using Keras including the **implementation** of custom layers and regularizers

EPFL, Computer-Human Interaction in Learning and Instruction laboratory Lausanne, Switzerland

Sep 2017 - Aug 2018

- Created Z a library QML-AR for seamless augmented reality using OpenCV with competitive performance on Android and small visual negative impact
- Designed an Z activity for kids for learning math using AR, tested the application in a classroom setting, analyzed the obtained data

Skolkovo Institute of Science and Technology,

Center for Energy Systems

Research Intern

Sep 2016 - Jul 2017

- Characterized using numerical optimization and theoretically the structure of the set of boundary non-convexities of an image of a quadratic map in case the number of non-convexities is infinite
- Designed and implemented 🗹 the Convexity Analysis of Quadratic Maps library which gives approximate solutions to a number of problems involving quadratic maps

RESEARCH INTERESTS

Artificial Intelligence, Machine Learning, Artificial Intelligence Safety, Causal Reasoning, Adversarial policies, Mathematical Optimization, Robotics

SCHOLARSHIPS

- 🖾 Research Scholars, a paid Research Assistant position, Swiss Federal Institute of Technology in Lausanne (EPFL), 2017 2019
- Abramov Fund's scholarship for excellent grades, 2014

PUBLICATIONS

Sergei Volodin, Nevan Wichers, Jeremy Nixon. 🗷 Resolving Spurious Correlations in Causal Models of Environments via Interventions, 2020. Topic choice, experiments, theory, writing. 🗗 ICLR CLDM workshop 2020.

El-M. El-Mhamdi, R. Guerraoui, A. Kucharavy, S. Volodin. 🗗 The Probabilistic Fault Tolerance of Neural Networks in the Continuous Limit, 2019. Experiments, theory, writing.

A. Dymarsky, E. Gryazina, B. Polyak, S. Volodin. Geometry of quadratic maps via convex relaxation, 2018. Exp-s, theory, writing.

A. Petrov, S. Volodin 🗹 Janibekov's effect and the laws of mechanics. Doklady Akademii Nauk, 2013. Graphics for the article, experiments, first year of my BSc

WORK EXPERIENCE

☑ Tournesol May 2020 – Sep 2020

 $Startup\ designing\ better\ recommender\ systems,\ Lausanne,\ Switzerland$

- Co-created a startup working on expert-driven recommender systems
- · Responsible for back-end Machine Learning engineering and the API server
- · Responsible as well for system administration, (partially) front-end development

☑ EscapeControl

Jul 2015 – Feb 2016

Own b2b startup for escape rooms, Moscow, Russia

- · Created a startup selling software and hardware for 🖾 real-world escape room games which allows to speed up the construction and reduce maintenance costs
- · Responsible for back-end software engineering, servers administration, sales and customer support
- · Managed a team of two web developers until a successful launch of the web interface
- · Sold more than forty solutions which are currently running in different countries across the globe and provided remote support

 $\operatorname{ITBrat} \qquad \qquad \operatorname{Jul}\ 2015 - \operatorname{Feb}\ 2016$

Algorithmic trading startup, Moscow, Russia

- · Developed algorithmic trading application from initial discussion with the team to deployment and supporting
- $\cdot \ \, \text{Added low-level user-space networking to the project which allowed to decrease latency and increase profit}$
- \cdot $\,$ Responsible for the performance of the code

PROJECTS

Learning Interpretable Abstract Representations in Reinforcement Learning via Model Sparsity

2020

EPFL semester project, advised by Dr. Johanni Brea and Prof. Wulfram Gerstner

- · C Designed an algorithm to learn Abstract Representations for Causal Models of Reinforcement Learning environments via Model Sparsity Constraint
- · 🗹 Implemented the proposed algorithm in Tensorflow/pytorch and tested it on a proof-of-concept setting
- · 🗷 Presented the project at the MLSS 2020 summer school (remote due to COVID-19)

Safe Proximal Policy Optimization

2019

EPFL EE-618 course project, advised by Dr. Kamalaruban Parameswaran and Prof. Volkan Cevher

- · C Added a projection step to the Proximal Policy Optimization algorithm to comply with requirements of Constrained Markov Decision Processes
- \cdot $\square\!\!\!/$ Implemented code in Tensorflow and tested it in simple environments
- · Presented the project at the RLSS 2019 summer school (Lille, France)

Quadcopter drone from scratch project

2012 - 2014

- · Developed 🗹 an algorithm in C++ for stabilization of a quadcopter drone from scratch using AVR microcontrollers, IMU sensors and PID regulators
- \cdot Managed the project consisting of 2-5 developers
- · Conducted the analysis of launches to improve \square flying quality
- · Results were **published** as a 🗷 popular science article (in Russian)

CONFERENCES AND SUMMER SCHOOLS

- 🗹 Reinforcement Learning Summer School, 2019 (Lille, France), poster presenter, selected to receive financial help
- 🗹 Data science summer school, 2019 (Paris, France), poster presenter
- \square QtDay 2019 (Firenze, Italy), speaker, one hour session on qml-ar

🗷 P.A.I.S.S. (AI Summer School) (INRIA Grenoble, 2018), participant in tutorials given by top experts; 🗷 selected to receive financial help

Tinformation Technologies and Systems (Saint-Petersburg, Repino, 2016), speaker, poster presenter

COMPETITIONS

☐ Google HashCode Qualification round coding contest, top 6% (team EPFL_Noobs), managed the team, developed algorithms and did the coding, 2019

🗹 DeepHack.RL hackathon on Deep Reinforcement Learning for Atari games, managed the team and developed an 🗗 evolutionary algorithm with an autoencoder, MIPT, Moscow, Russia, 2017

INTERESTS

Effective Altruism, Philosophy, Running (1/2 marathon 2018), Snowboarding, Swimming, Dancing Rock'n'Roll

VOLUNTEERING

Effective Altruism Lausanne

2019

Local Z EA community

Lausanne, Switzerland

Co-founding the group, \Box introduction workshop speaker, running a \Box discussion group on AI safety and theory, newsletter management and writing, Facebook events announcements, managing open discussions

Artificial Intelligence Governance Forum

2019, 2020

☑ AI governance conference

Geneva, Switzerland (2019), virtual due to COVID-19 (2020)

Time-keeping, technical support, small tutorial on neural networks

Applied Machine Learning Days

2019

 $Machine\ learning\ oxdot C$ conference

Lausanne, Switzerland

Technical help for presenters, badge check

Anti-corruption foundation (A. Navalny)

2017

A I non-profit aimed at investigating corruption

Moscow, Russia

Conveyed the results of the investigations by talking to people on the streets as a volunteer