Sergia VOLODIN (Sergei)

sergia94 at protonmail dot com \bigcirc \bigcirc in \bigcirc \bigcirc +41 78 732 01 34

☑ sergia-ch.github.io / Wehntalerstrasse, 8057 Zürich, Switzerland III Birth date: 3rd of October 1994 (27 years), Russian

Description

EDUCATION

EPFL Swiss Federal Institute of Technology in Lausanne (EPFL)

Sep 2017 - Apr 2021

 $Lausanne,\ Switzerland$

- Master's degree in Computer Science, GPA: 5.67/6
- Minor in Computational Neurosciences
- Research Assistant position (2017–2019)
- Thesis 🗷 "CauseOccam: Learning Interpretable Abstract Representations in Reinforcement Learning Environments via Model Sparsity"

Moscow Institute of Physics and Technology Moscow, Russia

June 2017

Bachelor's degree in Applied Mathematics, GPA: 4.84/5

SKILLS

Relevant courses: Machine Learning, Software Engineering, Unsupervised and Reinforcement Learning, Convex Optimization, Distributed Algorithms, Algorithms, Random graph theory, Functional Programming, Set Theory, Random Processes, Functional Analysis, Biological modeling of neural networks, Complexity theory, Learning theory, Neuroscience: behavior and cognition, Neuroprosthetics, Theory and methods for Reinforcement Learning, Optimization for Machine Learning, Computer Vision

Scientific programming: Keras, TensorFlow, ray/tune/rllib, tf-agents, scikit-learn, PyTorch, Brian 2, MATLAB, Mathematica, R

Programming languages: Python, C/C++, Java, Scala, nasm, C#, AVR C++

Frameworks: Qt/QML, Django, Android Studio, OpenGL/GLSL, Unity 3D, Blender

Environment: Git, LATEX, Bash, Debian/Ubuntu Linux

Scientific skills: experimental sections of research papers, working on theoretical problems, scientific presentation, data analysis

Software development: agile software development (Scrum), debugging, design patterns, concurrent and distributed systems, TCP/IP networking, AVR microcontrollers, Arduino platform, team and project management in small startups

Languages: ■ English: ☑ TOEFL iBT 113/120, ■ French: A1, ➡ Russian: native

RESEARCH EXPERIENCE

EPFL, Laboratory for Computational Neuroscience Lausanne, Switzerland

 $\begin{array}{c} Master's\ Thesis\ student \\ Oct\ 2020-Apr\ 2021 \end{array}$

- Designed 🗗 an algorithm with Python 3, Pytorch and ray based on the "Consciousness Prior" proposal that finds a simple causal model of an RL environment in the general case. The project is a continuation of my Google Research internship (see below)
- The algorithm works on benchmarks, see my thesis 🗷 "CauseOccam: Learning Interpretable Abstract Representations in Reinforcement Learning Environments via Model Sparsity"
- · The work includes theoretical results on abstraction learning as well as a code base with tests and documentation
- The thesis defended on the 21st of April 2021 with Adam Gleave (Berkeley/DeepMind) as an external expert

State of the contract of the companies o

Summer Intern

Berkeley, CA, United States (remote due to COVID-19, from Zurich, Switzerland

June 2020 – Sep 2020

- Designed 🗷 better defenses against adversarial policies in Multi-Agent Reinforcement Learning via alternating training of opponents using Python 3, Tensorflow, ray, rllib.
- · Ran hyperparameter sweeps on multiple machines with ray and rllib
- Converted legacy code using stable baselines and Tensorflow 1.0 to rllib and Tensorflow 2.0
- Results published as a blog post 🗷 "Defending against Adversarial Policies in Reinforcement Learning with Alternating Training" on the Effective Altruism forum

Google Research

Mountain View, CA, United States

Software Engineering Intern Nov 2019 – Feb 2020

- Designed an algorithm to uncover a linear Causal Model of a Reinforcement Learning environment using interventions with Python
 3, Tensorflow, tf-agents, and analyzed the effect of interventions on the quality of exploration
- Used TensorFlow and tf-agents to conduct the experiments with large hyperparameter sweeps
- Results published as an ICLR CLDM workshop paper

EPFL, Distributed Computing Laboratory Lausanne. Switzerland

Research Assistant Sep 2018 – Oct 2019

- Investigated fault tolerance of a neural network using Taylor approximation
- Introduced the continuous limit to 🖾 bound the error, and compared to the Neural Tangent Kernel limit case

Conducted experiments to test the theory using Keras including the implementation of custom layers and regularizers

EPFL, Computer-Human Interaction in Learning and Instruction laboratory Research Assistant Lausanne, Switzerland Sep 2017 - Aug 2018

- Created a library QML-AR for seamless augmented reality using OpenCV, Qt/C++ and Qt/QML with competitive performance on Android and small visual negative impact
- Designed an Z activity for kids for learning math using AR, tested the application in a classroom setting, analyzed the obtained data

Skolkovo Institute of Science and Technology,

Center for Energy Systems

Sep 2016 - Jul 2017 Moscow, Russia Characterized using numerical optimization and theoretically the structure of the set of boundary non-convexities of an image of a

- quadratic map in case the number of non-convexities is infinite Designed and implemented 🗗 the Convexity Analysis of Quadratic Maps library using MATLAB which gives approximate solutions to
- a number of problems involving quadratic maps

PUBLICATIONS

Lê-Nguyên Hoang, Louis Faucon, Aidan Jungo, Sergei Volodin, Dalia Papuc, Orfeas Liossatos, Ben Crulis, Mariame Tighanimine, Isabela Constantin, Anastasiia Kucherenko, Alexandre Maurer, Felix Grimberg, Vlad Nitu, Chris Vossen, Sébastien Rouault, El-Mahdi El-Mhamdi. Tournesol: A quest for a large, secure and trustworthy database of reliable human judgments, 2021. Code for the platform (backend, ML, frontend), experiments, part of data analysis, writing

Michael Sergei Volodin, Nevan Wichers, Jeremy Nixon. 🗹 Resolving Spurious Correlations in Causal Models of Environments via Interventions, 2020. Topic choice, experiments, theory, writing. \square ICLR CLDM workshop 2020.

El-M. El-Mhamdi, R. Guerraoui, A. Kucharavy, S. Volodin. 🗹 The Probabilistic Fault Tolerance of Neural Networks in the Continuous Limit, 2019. Experiments, theory, writing.

A. Dymarsky, E. Gryazina, B. Polyak, S. Volodin. & Geometry of quadratic maps via convex relaxation, 2018. Exp-s, theory, writing.

A. Petrov, S. Volodin 🗹 Janibekov's effect and the laws of mechanics. Doklady Akademii Nauk, 2013. Graphics for the article, experiments, first year of my BSc

WORK EXPERIENCE

☑ Fave For Fans fave

Sep 2021 - May 2022

Software Engineer

- Responsible for the backend development with microservices on Cloudflare Workers with TypeScript, an ArangoDB-based database, automatic data schema validation, and CI/CD with integration tests. First full-time engineer at the company.
- Proposing and discussing ways to create more ethical and democratic social media sharing mechanisms
- Research into ways of obtaining data from third-party services with privacy guarantees
- Conducted analysis of the database to create better ranking results

Platform dedicated to passionate fans, Zürich, Switzerland

Tournesol \(\frac{\pi}{2} \)

May 2020 - May 2021

Startup designing better recommender systems, Lausanne, Switzerland

- Co-founded a startup working on expert-driven recommender systems
- Responsible for Dack-end engineering using Django, and Machine Learning engineering with TensorFlow, the API server
- $\textbf{Responsible} \ \text{as well for system administration (Debian), (partially) front-end development with } \textbf{React.js}$
- Co-authored the paper with our results

 \square EscapeControl \nearrow Own b2b startup for escape rooms, Moscow, Russia 📂

Jul 2015 - Feb 2016

- Created a startup selling software and hardware for 🗹 real-world escape room games which allows to speed up the construction and reduce maintenance costs
- Responsible for back-end software engineering (C++/Python), servers administration, sales and customer support
- Managed a team of two web developers until a successful launch of the web interface
- Sold more than forty solutions which are currently running in different countries across the globe and provided remote support

ITBrat M

Jul 2015 - Feb 2016

Algorithmic trading startup, Moscow, Russia

- Developed algorithmic trading application from initial discussion with the team to deployment and supporting in C++
- Added low-level user-space networking to the project which allowed to decrease latency and increase profit
- Responsible for the performance of the code

RESEARCH INTERESTS

Artificial Intelligence, Machine Learning, Artificial Intelligence Safety/Ethics, Causal Reasoning, Adversarial policies, Mathematical Optimization, Robotics, Consciousness research

SCHOLARSHIPS

🖾 Research Scholars, a paid Research Assistant position, Swiss Federal Institute of Technology in Lausanne (EPFL), 2017 – 2019

Abramov Fund's scholarship for excellent grades, 2014

PROJECTS

Safe Proximal Policy Optimization

2019

EPFL EE-618 course project, advised by Dr. Kamalaruban Parameswaran and Prof. Volkan Cevher

- Added a projection step to the Proximal Policy Optimization algorithm to comply with requirements of Constrained Markov Decision Processes
- Implemented code in Tensorflow and tested it in simple environments
- Presented the project at the RLSS 2019 summer school (Lille, France)

Quadcopter drone from scratch project

2012 - 2014

- Developed 🗗 an algorithm in C++ for stabilization of a quadcopter drone from scratch using AVR microcontrollers, IMU sensors and PID regulators
- Managed the project consisting of 2-5 developers
- Conducted the analysis of launches to improve flying quality
- Results were **published** as a \square popular science article (in Russian)

CONFERENCES AND SUMMER SCHOOLS

- Machine Learning Summer School, 2020 (virtual due to COVID-19), poster presenter
- Reinforcement Learning Summer School, 2019 (Lille, France), poster presenter, selected to receive financial help
- Data science summer school, 2019 (Paris, France), poster presenter
- □ ☑ QtDay 2019 (Firenze, Italy), speaker, one hour session on qml-ar
- ☑ P.A.I.S.S. AI Summer School, INRIA Grenoble, 2018, participant in tutorials given by top experts; ☑ selected to receive financial aid
- ightharpoonup Gaint-Petersburg, Repino, 2016), speaker, poster presenter Gaint-Petersburg, Repino, 2016), speaker, poster presenter

COMPETITIONS

Google HashCode Qualification round coding contest, top 6% (team EPFL_Noobs), managed the team, developed algorithms and did the coding, 2019

eight DeepHack.RL hackathon on Deep Reinforcement Learning for Atari games, managed the team and developed an 🗗 evolutionary algorithm with an autoencoder, MIPT, Moscow, Russia, 2017

INTERESTS

Effective Altruism, Philosophy, Running (1/2 marathon 2018), Snowboarding, Swimming, Dancing Rock'n'Roll

VOLUNTEERING

Effective Altruism Lausanne

2019

Local EA community

Co-founding the group, 🖸 introduction workshop speaker, running a 🖾 discussion group on AI safety and theory, newsletter management

and writing, Facebook events announcements, managing open discussions

Artificial Intelligence Governance Forum

2019, 2020

☑ AI governance conference

Geneva, Switzerland (2019), virtual due to COVID-19 (2020)

Time-keeping, technical support, small tutorial on neural networks

Applied Machine Learning Days

2019

Machine learning ☑ conference

Technical help for presenters, badge check

Lausanne, Switzerland 🛂

Lausanne, Switzerland

Anti-corruption foundation (A. Navalny)

2017

 $A ext{ } e$

Moscow, Russia

Conveyed the results of the investigations by talking to people on the streets as a volunteer