

health



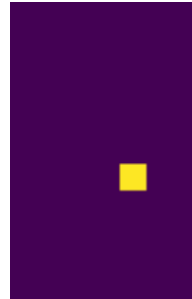
keys_collected



food



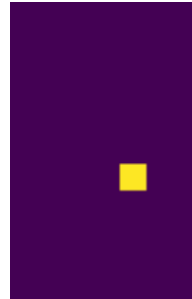
key



chest



player



lamp_on



lamp_off



button

