



# Serge Moskalenko

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Kyiv

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## OBJECTIVE

«A clear vision, backed by definite plans, gives you a tremendous feeling of confidence and personal power»

/ Brian Tracy /

### TARGET:

Qualitative and highly professional implementation of the project functionality.  
Responsible maintenance of the source code during the life cycle of the project.

### BASIC:

More than **25** years of experience in software development, leadership and just life.

Benevolent, calm, optimistic.

Designed, directed, researched, programmed, administered, wrote articles.

**Skype:** camopu-ympo

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## WORK EXPERIENCE

### iOS / Flutter development (Developing iOS / iPhone / iPad)

2012 – Present

iOS / Flutter head

Head of iOS direction

Development and support of programs for iOS, consultation, training.

### Features of the latest projects:

Tribu:

Swift - 95%, Objective-C - 5%. Localizations - english, arabic, hebrew (dynamic), lokalise.co. UI - AsyncDisplayKit (Texture). Alamofire, REST, Moya, RxSwift, ReactiveSwift, Swinject, Firebase, Facebook SDK, Google SDK, Hero, Fabric, Crashlytics, SocketRocket, ZendeskSDK etc.

NuWire:

Swift(75%), C++(10%), Objective-C++(5%), Objective-C(10%)  
Chromium, RealmSwift, Firebase, XMPPFramework, Crashlytics, Fabric, CocoaAsyncSocket, SwiftyJSON, SwiftWormhole, GoogleSignIn, FBSDKLoginKit, Alamofire

<https://itunes.apple.com/ua/app/tribu-promote-volunteering/id1151356008?mt=8>

<https://apps.apple.com/il/app/tribu/id1476319099>

<https://itunes.apple.com/us/app/nuwire/id1443095090>><https://itunes.apple.com/us/app/nuwire/id1443095090>

<https://itunes.apple.com/us/app/serbiso/id1293220771?mt=8>

<https://itunes.apple.com/in/app/guardon/id1321497665?mt=8>

<https://apps.apple.com/us/app/ihalo-avatar-social-network/id1223992869>  
<https://itunes.apple.com/ru/app/id1122636392?mt=8>  
<https://itunes.apple.com/ru/app/feldman-ecopark/id1036142298?mt=8>  
<https://itunes.apple.com/gb/app/yougossip/id571128312?mt=8>  
<https://itunes.apple.com/ru/app/wc-kiev/id516140318?mt=8>  
<https://itunes.apple.com/ru/app/newzik-smartest-sheet-music/id966963109?mt=8>

## **SOS Online Backup**

**2012 – 2012**

Leading programmer iOS / iPhone / iPad

Develop a new version

<https://itunes.apple.com/us/app/sos-client/id328057513?ls=1?mt=8>

Development of a new program

<https://itunes.apple.com/us/app/managed-offsite-backup/id517676218?mt=8>

## **DarkJoker Games MAIL.RU**

**2010 – 2011**

Head of iOS direction

Development of gaming applications for iPhone / iPad (iOS) using Objective C / C ++, Cocoa touch, Xcode.

<https://itunes.apple.com/en/app/timequest-ii/id468094691?ls=1?mt=8>

<https://itunes.apple.com/en/app/timequest/id441054707?mt=8>

## **Various**

**2008 – 2010**

Leader in various organizations.

Organization of the work process

Project management from start to implementation Negotiations with the customer

Planning and Design

Drawing up technical assignment

Formulation of the problem

Monitoring the development process

Resolution of disputes

Active participation in project implementation

## **Software MackKiev**

**2004 – 2008**

Mac OS X Developer - Objective-C, C++

<https://www.mackkiev.com/hyperstudio/index.html>

Teamwork. Design, planning and development, coordination and interaction with other team members. Drawing up personal plans and reports in English, etc.

Used: MacOS X, Objective C, C, C ++, Cocoa, Carbon, JavaScript, SQLite, PHP, MySQL, FileMaker PRO, Omni Outliner, Omni Graffle, UML, CVS, SVN (Subversion), etc.

## **Various**

**1990 – 2004**

Head, programmer, teacher.

At different times used: ASSEMBLER, C, C ++, CLIPPER, Fox Pro, VBA (Access, Excel), PHP, MySQL, MS SQL, HTML, XML, Delphi, Progress 4GL. Windows, Linux, Unix, Free BSD, Mac OS X