

Serge Moskalenko

«It doesn't matter how slow you go, as long as you do not stop» /Confucius/

CV

http://camopu.rhorse.ru/out/serge-moskalenko-cv-as-dev.pdf

Account on GitHub:

http://github.com/sergemoskalenko

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TARGET:

Qualitative and highly professional implementation of the project functionality. Responsible maintenance of the source code during the life cycle of the project.

BASIC:

More than **25** years of experience in software development, leadership and just life. Benevolent, calm, optimistic.

Designed, directed, researched, programmed, administered, wrote articles.

IN KIEV:

http://camopu.rhorse.ru/learn-xcode-ios-iphone-ipad.html

- Training, consulting Objective-C, Cocoa, Cocoa touch, work and programming in Mac OS X, iOS (iPad / iPhone).
- Expert evaluation of projects for Mac OS X, iOS (iPad / iPhone).
- Development of concepts and strategies for projects for Mac OS X, iOS (iPad / iPhone).
- Advice in solving complex / ambiguous problems in projects for Mac OS X, iOS (iPad / iPhone).

PROJECTS

http://itunes.apple.com/en/app/id1122636392?mt=8

http://itunes.apple.com/en/app/feldman-ecopark/id1036142298?mt=8

http://itunes.apple.com/gb/app/yougossip/id571128312&mt=8

http://itunes.apple.com/us/app/timequest-ii/id468094691?ls=1&mt=8

http://itunes.apple.com/us/app/timeguest/id441054707?mt=8

http://itunes.apple.com/en/app/wc-kiev/id516140318?mt=8

http://itunes.apple.com/us/app/sos-client/id328057513?ls=1&mt=8

http://itunes.apple.com/us/app/managed-offsite-backup/id517676218?mt=8

http://itunes.apple.com/en/app/newzik-smartest-sheet-music/id966963109? mt=8

http://itunes.apple.com/us/app/utsvar/id967942293?mt=8

http://www.mackiev.com/hyperstudio/index.html

EXPERIENCE:

From 2012 to present: iOS / iPhone / iPad development (Developing iOS / iPhone / iPad)

Head of iOS direction

Development and support of programs for iOS, consultation, training.

2012: SOS Online Backup

Leading programmer iOS / iPhone / iPad

Develop a new version

http://itunes.apple.com/us/app/sos-client/id328057513?ls=1&mt=8

Development of a new program

http://itunes.apple.com/us/app/managed-offsite-backup/id517676218? mt=8

2010-2011: Head of iOS direction in DarkJoker Games MAIL.RU

Development of gaming applications for iPhone / iPad (iOS) using Objective C / C ++, Cocoa touch, Xcode.

http://itunes.apple.com/en/app/timequest-ii/id468094691?ls=1&mt=8 http://itunes.apple.com/en/app/timequest/id441054707?mt=8

2008-2010: Leader in various organizations.

Organization of the work process

Project management from start to implementation

Negotiations with the customer

Planning and Design

Drawing up of TOR (technical assignment)

Formulation of the problem

Monitoring the development process

Resolution of disputes

Active participation in project implementation

2004-2008: The programmer of Mac OS X. Software MacKiev

http://www.mackiev.com/hyperstudio/index.html

Teamwork. Design, planning and development, coordination and interaction with other team members. Drawing up personal plans and reports in English, etc.

Used: MacOS X, Objective C, C, C ++, Cocoa, Carbon, JavaScript, SQLite, PHP, MySQI, FileMaker PRO, Omni Outliner, Omni Graffle, UML, CVS, SVN (Subversion), etc.

1990-2004 Head, programmer, teacher.

He taught at technical universities. He worked as a programmer in various organizations. Supervised departments and directions in various organizations.

At different times used: ASSEMBLER, C, C ++, CLIPPER, Fox Pro, VBA (Access, Excel), PHP, MySQL, MS SQL, HTML, XML, Delphi, Progress 4GL. Windows, Linux, Unix, Free BSD, Mac OS X