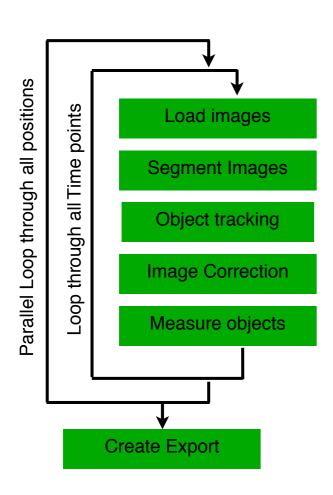
YeastQuant 7 to 9



All positions are analyzed in parallel

For an analysis with 10 XY positions and 15 Time points 10 parallel processes

Export Files created when All positions are processed

Load images

Save Frame_xxx.mat

Load Frame_xxx.mat

Object tracking

Save Data_xxx.mat

Save Export.mat

if all Data

end

end

if all Frame

YeastQuant X

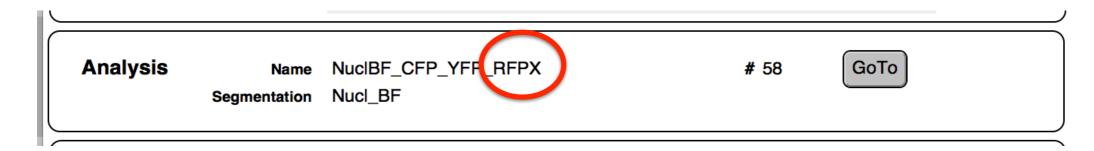


Export Files created as soon as all Data.mat from one experiment are present

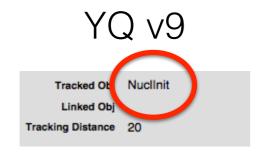
Database entries

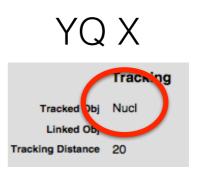
Same as before

BUT special analysis sheet



Main difference in analysis sheet:





Analysis preparation for signaling server

Same as before! but:

Simpler call of prepare analysis Platform

VarCell = PrepareAnalysis([2125:2127]) 'Linux')

ExpNum number

removed one level of cell to structure to VarCell

YQ v9

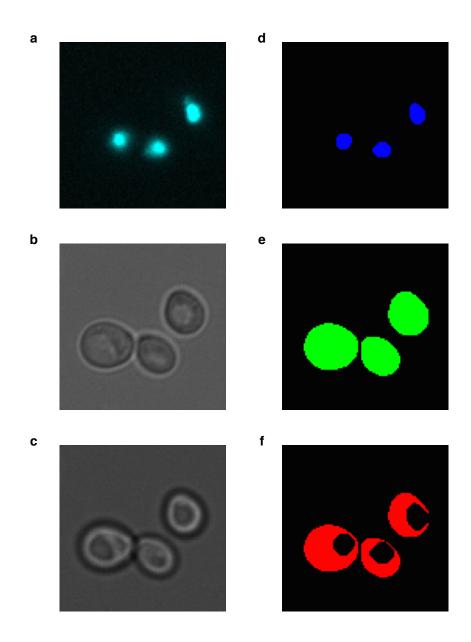
VarCell{1}{1}.Analysis.xyz
VarCell{1}.Analysis.xyz

Running the analysis on Signaling server

Start screen!
Start Matlab
load VarCell
Run ParallelFrameAnalysis

Main function: ParallelFrameAnalysis

```
function ParallelFrameAnalysis(VarCell, OverWrite)
%Overwrite = -1: Prepare only the VarFrame data
%OverWrite = 0: Perform segmentation only on missing Frame.mat files
%OverWrite = 1: Delete Data.mat file and reprocess the export file
%OverWrite = 2: Delete Frame.mat file and re-do the segmentation
```



Supplementary Figure 2: Image segmentation process using YeastQuant

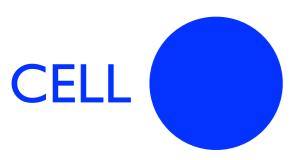
- **a. b. c.** Microscopy images used for the segmentation: histone tag CFP (**a**), bright field image in the focal plane (**b**), and out of focus bright field image (**c**, $z=-2.5\mu m$).
- **d. e. f.** Different objects are defined by the segmentation process. First, the Nucleus is characterized using the CFP image (**d**). The two bright field images are used to find the cell contour and define the Cell object (**e**). Then, the Nucleus object, enlarged by 2 pixels, is subtracted to the Cell object, to define the Cytoplasm object (**f**).

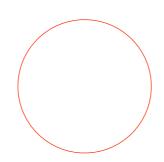
Secondary object

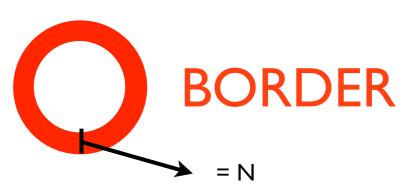
Border definition:

get border pixels

Size = N
Expand inside object by N # of pixels



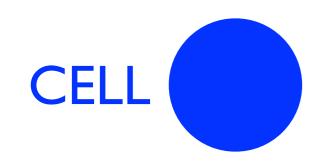


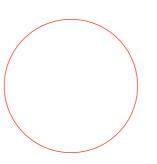


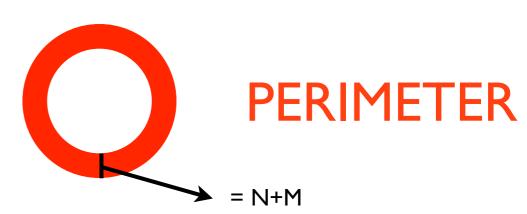
Perimeter definition

get border pixels

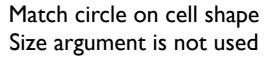
Size = N.M Expand inside object by N # of pixels Expand outside object by M # of pixels

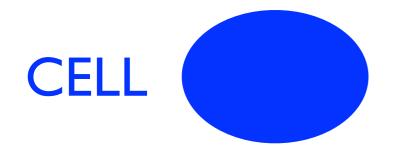


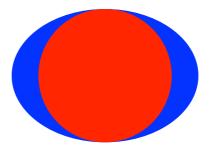




Circle definition







CIRCLE

Intensity image not required for those object definitions

Expand small objects

