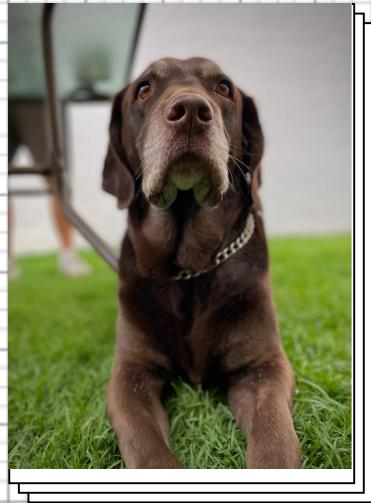


Redes convolucionales 2D [CNNs 2D]

- Descripción de Imágenes digitalizadas.
- Propiedades del sistema RGB (*Red-Green-Blue*).



1



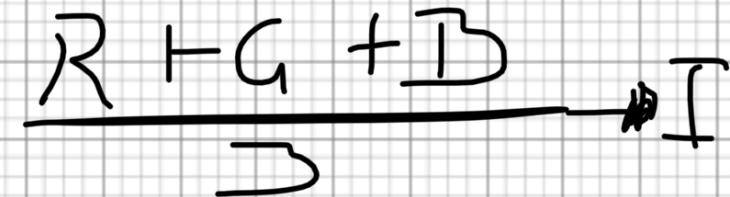
$I \leftarrow R$



$I \leftarrow G$



$I \leftarrow B$



$$\begin{bmatrix} I_{1,1} & I_{1,2} & \cdots & I_{1,h} \\ I_{2,1} & I_{2,2} & \cdots & I_{2,h} \\ \vdots & \vdots & & \vdots \\ I_{w,1} & I_{w,2} & \cdots & I_{w,h} \end{bmatrix}$$

$$\begin{bmatrix} R_{1,1} & R_{1,2} & \cdots & R_{1,h} \\ R_{2,1} & R_{2,2} & \cdots & R_{2,h} \\ \vdots & \vdots & & \vdots \\ R_{w,1} & R_{w,2} & \cdots & R_{w,h} \end{bmatrix}$$

$$\begin{bmatrix} G_{1,1} & G_{1,2} & \cdots & G_{1,h} \\ G_{2,1} & G_{2,2} & \cdots & G_{2,h} \\ \vdots & \vdots & & \vdots \\ G_{w,1} & G_{w,2} & \cdots & G_{w,h} \end{bmatrix}$$

$$\begin{bmatrix} B_{1,1} & B_{1,2} & \cdots & B_{1,h} \\ B_{2,1} & B_{2,2} & \cdots & B_{2,h} \\ \vdots & \vdots & & \vdots \\ B_{w,1} & B_{w,2} & \cdots & B_{w,h} \end{bmatrix}$$

$$I_{a,b} = [R_{a,b}, G_{a,b}, B_{a,b}] \in [0, 255] \times [0, 255] \times [0, 255]$$

$$I \in \mathbb{R}^{h \times w \times c}$$

$$(h = w = n, c = 3)$$

Capas convolucionales (para un solo canal)

- (1) Invarianza de traslación (*translation invariance*).
(2) Principio de localidad (*locality principle*).

Sea $X = (x_{k,l}) \in \mathbb{R}^{n \times n \times 1}$ una imagen de $n \times n$ pixeles y $Z = (z_{i,j}) \in \mathbb{R}^{m \times m \times 1}$ la variable resultante de aplicarle una capa convolucional a la imagen. Establecemos $m < n \in \mathbb{Z}^+$.

$$z_{i,j} = u_{i,j} + \sum_{k=1}^n \sum_{l=1}^n w_{i,j,k,l} \cdot x_{k,l}$$

$$\underline{z} = w x + b$$

→ Feed Forward Fully connected

$$= u_{i,j} + \sum_{a=1}^n \sum_{b=1}^n w_{i,j,a,b} \cdot x_{i+a,j+b} \quad k = i + a \quad l = j + b$$

constant

$$= u + \sum_{a=1}^n \sum_{b=1}^n w_{a,b} \cdot x_{i+a,j+b} \quad \xrightarrow{\quad} \quad (1) \quad \Delta_i = ?$$

$$= u + \sum_{a=1}^n \sum_{b=1}^n w_{a,b} \cdot \underbrace{1_A}_{\text{if } |a| > \Delta_i} \cdot x_{i+a,j+b} \quad A = (|a| > \Delta_i) \cup (|b| > \Delta_j)$$

Kernel
filter (filter) $|q| > \Delta \rightarrow a > \Delta \sigma$
 $\sigma < -\Delta$

Ejemplo

$$\begin{array}{c}
 X \\
 \begin{array}{|c|c|c|} \hline 0 & 1 & 2 \\ \hline 3 & 4 & 5 \\ \hline 6 & 7 & 8 \\ \hline \end{array} \\
 n = 3
 \end{array}
 *
 \begin{array}{c}
 \text{kernel} \\
 \begin{array}{|c|c|} \hline 0 & 1 \\ \hline 2 & 3 \\ \hline \end{array}
 \end{array}
 =
 \begin{array}{c}
 Z \\
 \begin{array}{|c|c|} \hline 19 & 25 \\ \hline 22 & 43 \\ \hline \end{array}
 \end{array}$$

$z_{1,1} = 0 \cdot 0 + 1 \cdot 1 + 2 \cdot 2 + 4 \cdot 3$
 $= 19$

$z_{1,2} = 3 \cdot 0 + 4 \cdot 1 + 6 \cdot 2 + 7 \cdot 3$
 $= 33$

$m = 2$

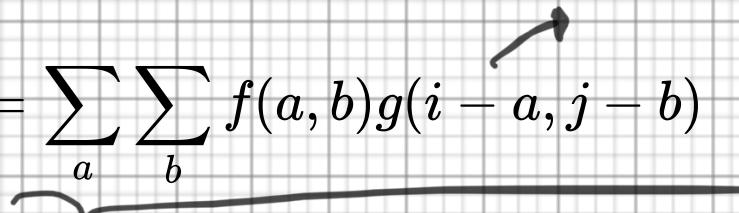
$z_{1,2} = 0 + 2 + 8 + 15$
 $= 25$

Operador de convolución

$$(f * g)(\mathbf{x}) = \int_{\mathbb{R}^d} f(\mathbf{y})g(\mathbf{x} - \mathbf{y})dy$$

Kernel

$$(f * g)(i, j) = \sum_a \sum_b f(a, b)g(i - a, j - b)$$



Capas convolucionales (múltiples canales).

$$z_{i,j,d} = u + \sum_{a \in A^c} \sum_{b \in A^c} \sum_c w_{a,b,c,d} \cdot x_{i+a, j+b, c}$$

$\mathcal{D} \rightarrow \text{Kernel}$

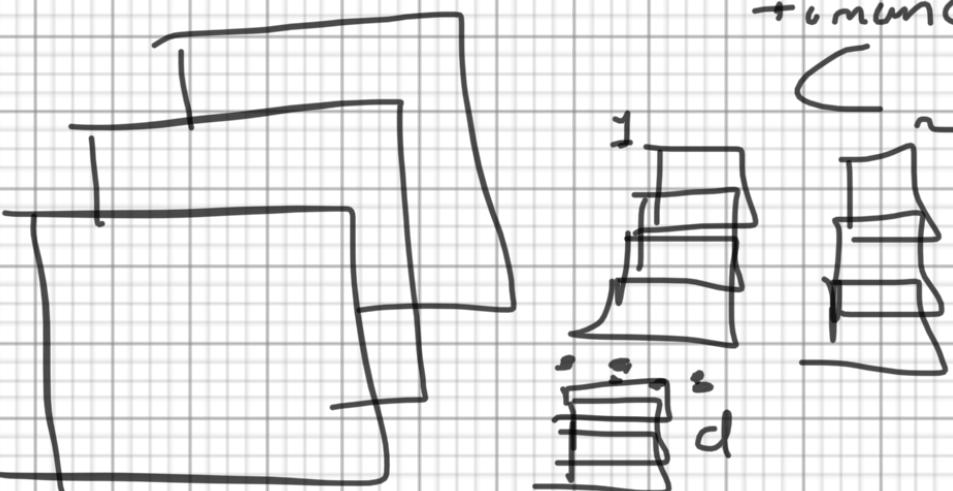
+ umano

$$X = (x_{k,l,c}) \in \mathbb{R}^{n \times n \times C}$$

$$Z = (z_{i,j,d}) \in \mathbb{R}^{n \times n \times D}$$

$D := \# \text{ canales de } (Z) / \text{ la salida}$

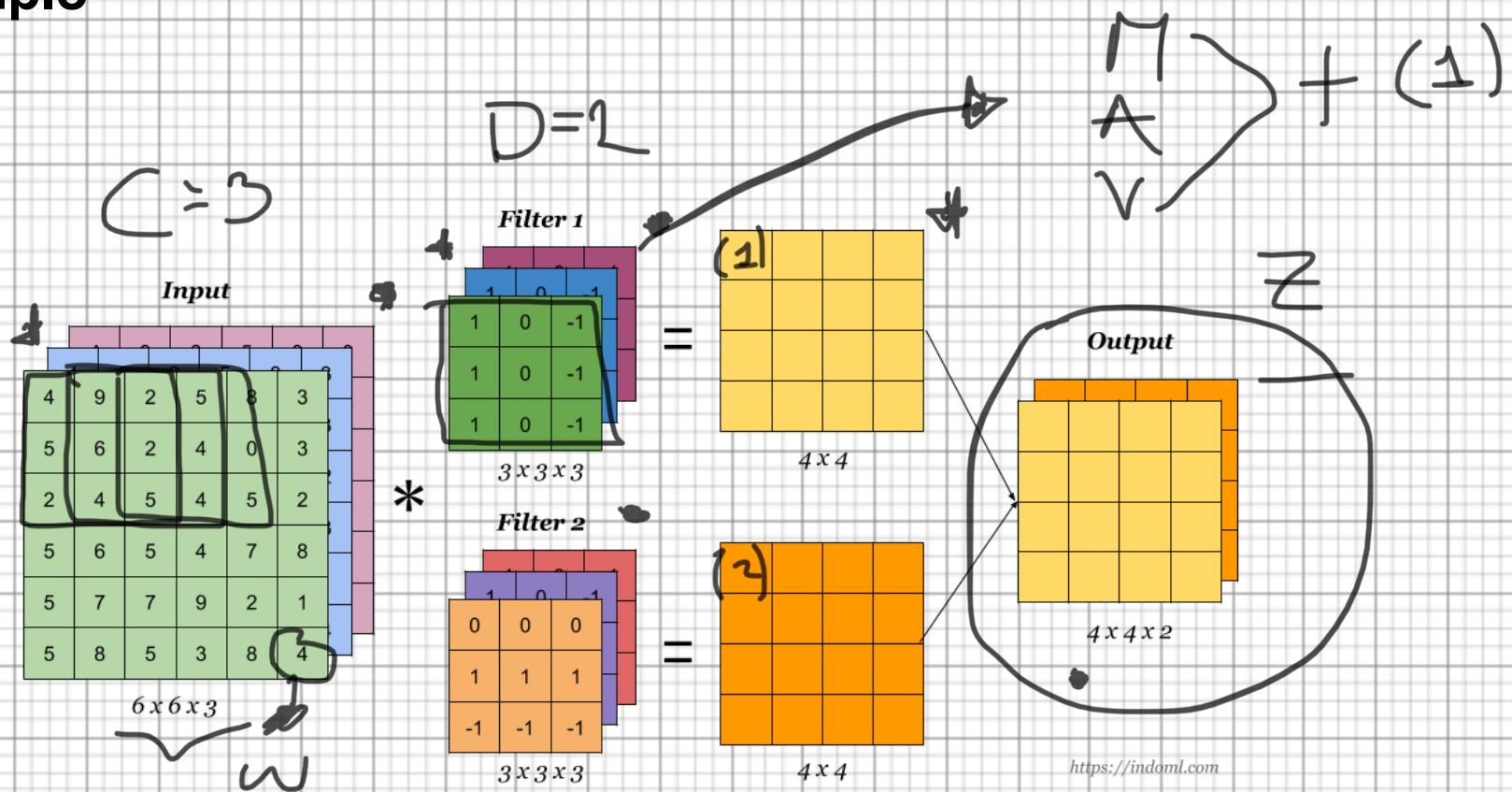
$C := \# \text{ canales de } (X) \text{ en traza}$



$$\mathcal{D} \underbrace{n \times n \times c}_{*} \underbrace{(k \times k \times c) \times d}_{\rightarrow} \underbrace{(n - k + 1) \times (n - k + 1) \times d}_{\rightarrow}$$

$$\underbrace{w \times h \times c}_{*} \underbrace{(k_w \times k_h \times c) \times d}_{\rightarrow} \underbrace{(w - k_w + 1) \times (h - k_h + 1) \times d}_{\rightarrow}$$

Ejemplo



<https://indoml.com>

$\leftarrow \Rightarrow$

$$(6 - 3 + 1) = 4$$

Z_{ij} es el resultado
alrededor de
 $X_{(ij)}$