

# Basics of Parameterized Complexity

Serge Gaspers

UNSW

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  - Vertex Cover
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  - Clique
  - $\Delta$ -Clique
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# Vertex Cover

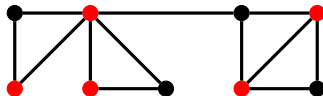
A **vertex cover** in a graph  $G = (V, E)$  is a subset of its vertices  $S \subseteq V$  such that every edge of  $G$  has at least one endpoint in  $S$ .

## VERTEX COVER

Input: A graph  $G = (V, E)$  and an integer  $k$

Parameter:  $k$

Question: Does  $G$  have a vertex cover of size  $k$ ?



# Algorithms for Vertex Cover

- brute-force:  $O^*(2^n)$
- brute-force:  $O^*(n^k)$
- vc1:  $O^*(2^k)$
- vc2:  $O^*(1.4656^k)$
- (Chen, Kanj, and Xia, 2010):  $O(1.2738^k + k \cdot n)$

# Running times in practice

$n = 1000$  vertices,  
 $k = 20$  parameter

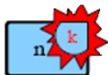
Theoretical	Running Time	
	Nb of Instructions	Real
$2^n$	$1.07 \cdot 10^{301}$	$4.941 \cdot 10^{282}$ years
$n^k$	$10^{60}$	$4.611 \cdot 10^{41}$ years
$2^k \cdot n$	$1.05 \cdot 10^9$	15.26 milliseconds
$1.4656^k \cdot n$	$2.10 \cdot 10^6$	0.31 milliseconds
$1.2738^k + k \cdot n$	$2.02 \cdot 10^4$	0.0003 milliseconds

Notes:

- We assume that  $2^{36}$  instructions are carried out per second.
- The Big Bang happened roughly  $13.5 \cdot 10^9$  years ago.

# Goal of Parameterized Complexity

Confine the combinatorial explosion to a parameter  $k$ .



(1) Which problem–parameter combinations are fixed-parameter tractable (**FPT**)? In other words, for which problem–parameter combinations are there algorithms with running times of the form

$$f(k) \cdot n^{O(1)},$$

where the  $f$  is a computable function independent of the input size  $n$ ?

(2) How small can we make the  $f(k)$ ?



# Examples of Parameters

## A Parameterized Problem

Input: an instance of the problem

Parameter: a parameter

Question: a YES–NO question about the instance and the parameter

- A parameter can be
  - solution size
  - input size (trivial parameterization)
  - related to the structure of the input (maximum degree, treewidth, branchwidth, genus, ...)
  - combinations of parameters
  - etc.

# Outline

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# Coloring

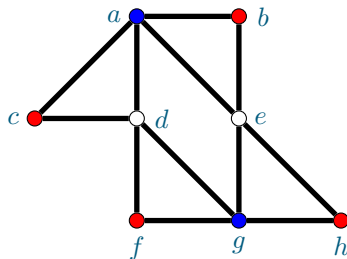
A  $k$ -coloring of a graph  $G = (V, E)$  is a function  $f : V \rightarrow \{1, 2, \dots, k\}$  assigning colors to  $V$  such that no two adjacent vertices receive the same color.

## COLORING

Input: Graph  $G$ , integer  $k$

Parameter:  $k$

Question: Does  $G$  have a  $k$ -coloring?



Brute-force:  $O^*(k^n)$ , where  $n = |V(G)|$ .

(Björklund, Husfeldt, and Koivisto, 2009):  $O^*(2^n)$  by inclusion-exclusion

# Coloring is probably not FPT

- Known: COLORING is NP-complete when  $k = 3$
- Suppose there was a  $O^*(f(k))$ -time algorithm for COLORING
  - Then, 3-COLORING can be solved in  $O^*(f(3)) \subseteq O^*(1)$  time
  - Therefore,  $P = NP$
- Therefore, COLORING is not FPT unless  $P = NP$

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# Clique

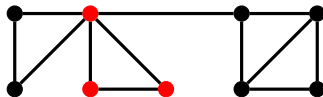
A **clique** in a graph  $G = (V, E)$  is a subset of its vertices  $S \subseteq V$  such that every two vertices from  $S$  are adjacent in  $G$ .

## CLIQUE

Input: Graph  $G = (V, E)$ , integer  $k$

Parameter:  $k$

Question: Does  $G$  have a clique of size  $k$ ?



Is CLIQUE **NP**-complete when  $k$  is a fixed constant? Is it **FPT**?

# Algorithm for Clique

- For each subset  $S \subseteq V$  of size  $k$ , check whether all vertices of  $S$  are adjacent
- Running time:  $O^* \left( \binom{n}{k} \right) \subseteq O^*(n^k)$
- When  $k \in O(1)$ , this is polynomial
- But: we do not currently know an **FPT** algorithm for **CLIQUE**
- Since **CLIQUE** is **W[1]**-hard, we believe it is not **FPT**. (See lecture on **W**-hardness.)

# Outline

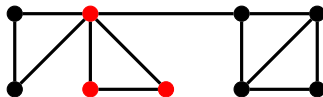
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# A different parameter for Clique

## $\Delta$ -CLIQUE

Input: Graph  $G = (V, E)$ , integer  $k$   
Parameter:  $\Delta(G)$ , i.e., the maximum degree of  $G$   
Question: Does  $G$  have a clique of size  $k$ ?



Is  $\Delta$ -CLIQUE FPT?

# Algorithm for $\Delta$ -Clique

**Input:** A graph  $G$  and an integer  $k$ .

**Output:** YES if  $G$  has a clique of size  $k$ , and NO otherwise.

if  $k = 0$  then

└ return YES

else if  $k > \Delta(G) + 1$  then

└ return NO

else

    /\* A clique of size  $k$  contains at least one vertex  $v$ .

# Algorithm for $\Delta$ -Clique

**Input:** A graph  $G$  and an integer  $k$ .

**Output:** **YES** if  $G$  has a clique of size  $k$ , and **NO** otherwise.

**if**  $k = 0$  **then**

└ **return** **YES**

**else if**  $k > \Delta(G) + 1$  **then**

└ **return** **NO**

**else**

/\* A clique of size  $k$  contains at least one vertex  $v$ .

For each  $v \in V$ , we check whether  $G$  has a  $k$ -clique  $S$   
containing  $v$  (note that  $S \subseteq N_G[v]$  in this case).

\*/

# Algorithm for $\Delta$ -Clique

**Input:** A graph  $G$  and an integer  $k$ .

**Output:** **YES** if  $G$  has a clique of size  $k$ , and **No** otherwise.

**if**  $k = 0$  **then**

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**else if**  $k > \Delta(G) + 1$  **then**

└ **return** **No**

**else**

    /\* A clique of size  $k$  contains at least one vertex  $v$ .

    For each  $v \in V$ , we check whether  $G$  has a  $k$ -clique  $S$   
    containing  $v$  (note that  $S \subseteq N_G[v]$  in this case).                      \*/

**foreach**  $v \in V$  **do**

**foreach**  $S \subseteq N_G[v]$  with  $|S| = k$  **do**

**if**  $S$  is a clique in  $G$  **then**

                └ **return** **YES**

    └ **return** **No**

# Algorithm for $\Delta$ -Clique

**Input:** A graph  $G$  and an integer  $k$ .

**Output:** **YES** if  $G$  has a clique of size  $k$ , and **No** otherwise.

if  $k = 0$  then

└ return **YES**

else if  $k > \Delta(G) + 1$  then

└ return **No**

else

    /\* A clique of size  $k$  contains at least one vertex  $v$ .

    For each  $v \in V$ , we check whether  $G$  has a  $k$ -clique  $S$   
    containing  $v$  (note that  $S \subseteq N_G[v]$  in this case).     \*/

    foreach  $v \in V$  do

        foreach  $S \subseteq N_G[v]$  with  $|S| = k$  do

            if  $S$  is a clique in  $G$  then

                └ return **YES**

    return **No**

Running time:  $O^*((\Delta + 1)^k) \subseteq O^*((\Delta + 1)^\Delta)$ . (**FPT** for parameter  $\Delta$ )

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# Main Parameterized Complexity Classes

$n$ : instance size

$k$ : parameter

**P**: class of problems that can be solved in  $n^{O(1)}$  time

**FPT**: class of parameterized problems that can be solved in  $f(k) \cdot n^{O(1)}$  time

**XP**: class of parameterized problems that can be solved in  $f(k) \cdot n^{g(k)}$  time  
("polynomial when  $k$  is a constant")

$$\mathbf{P} \subseteq \mathbf{FPT} \subseteq \mathbf{W[1]} \subseteq \mathbf{W[2]} \cdots \subseteq \mathbf{W[P]} \subseteq \mathbf{XP}$$

**Known:** If  $\mathbf{FPT} = \mathbf{W[1]}$ , then the Exponential Time Hypothesis fails, i.e. 3-SAT can be solved in  $2^{o(n)}$  time, where  $n$  is the number of variables.

**Note:** We assume that  $f$  is **computable** and **non-decreasing**.

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# Further Reading

- Chapter 1, *Introduction* in (Cygan et al., 2015)
- Chapter 2, *The Basic Definitions* in (Downey and Fellows, 2013)
- Chapter I, *Foundations* in (Niedermeier, 2006)
- *Preface* in (Flum and Grohe, 2006)

# References I

- Andreas Björklund, Thore Husfeldt, and Mikko Koivisto (2009). “Set Partitioning via Inclusion-Exclusion”. In: *SIAM Journal on Computing* 39.2, pp. 546–563.
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- Jörg Flum and Martin Grohe (2006). *Parameterized Complexity Theory*. Springer. DOI: [10.1007/3-540-29953-X](https://doi.org/10.1007/3-540-29953-X).
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