### Kernelization

Serge Gaspers

UNSW

- Vertex Cover
  - Simplification rules
  - Preprocessing algorithm
- Kernelization algorithms
- 3 Kernel for Hamiltonian Cycle
- 4 Kernel for Edge Clique Cover
- 5 Kernels and Fixed-parameter tractability
- Further Reading

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- 4 Kernel for EDGE CLIQUE COVER
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- 6 Further Reading

#### Vertex cover

A vertex cover of a graph G=(V,E) is a subset of vertices  $S\subseteq V$  such that for each edge  $\{u,v\}\in E$ , we have  $u\in S$  or  $v\in S$ .

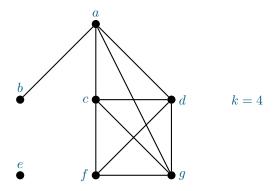
#### Vertex Cover

Input: A graph G = (V, E) and an integer k

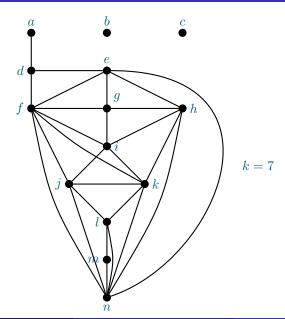
Parameter: k

Question: Does G have a vertex cover of size at most k?





Is this a YES-instance for VERTEX COVER? (Is there  $S\subseteq V$  with  $|S|\le 4$ , such that  $\forall\ uv\in E,\ u\in S$  or  $v\in S$ ?)



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- 3 Kernel for Hamiltonian Cycle
- 4 Kernel for EDGE CLIQUE COVER
- 5 Kernels and Fixed-parameter tractability
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# (Degree-0)

If  $\exists v \in V$  such that  $d_G(v) = 0$ , then set  $G \leftarrow G - v$ .

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**Proving correctness.** A simplification rule is sound if for every instance, it produces an equivalent instance. Two instances I, I' are equivalent if they are both YES-instances or they are both No-instances.

#### Lemma 1

(Degree-0) is sound.

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**Proving correctness.** A simplification rule is sound if for every instance, it produces an equivalent instance. Two instances I, I' are equivalent if they are both YES-instances or they are both No-instances.

#### Lemma 1

(Degree-0) is sound.

#### Proof.

First, suppose (G-v,k) is a YES-instance. Let S be a vertex cover for G-v of size at most k. Then, S is also a vertex cover for G since no edge of G is incident to v. Thus, (G,k) is a YES-instance.

Now, suppose (G-v,k) is a No-instance. For the sake of contradiction, assume (G,k) is a YES-instance. Let S be a vertex cover for G of size at most k. But then,  $S\setminus\{v\}$  is a vertex cover of size at most k for G-v; a contradiction.

### (Degree-1)

If  $\exists v \in V$  such that  $d_G(v) = 1$ , then set  $G \leftarrow G - N_G[v]$  and  $k \leftarrow k - 1$ .

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(Degree-1) is sound.

#### Proof.

Let u be the neighbor of v in G. Thus,  $N_G[v] = \{u, v\}$ .

If S is a vertex cover of G of size at most k, then  $S \setminus \{u, v\}$  is a vertex cover of  $G - N_G[v]$  of size at most k - 1, because  $u \in S$  or  $v \in S$ .

If S' is a vertex cover of  $G-N_G[v]$  of size at most k-1, then  $S'\cup\{u\}$  is a vertex cover of G of size at most k, since all edges that are in G but not in  $G-N_G[v]$  are incident to u.

### (Large Degree)

If  $\exists v \in V$  such that  $d_G(v) > k$ , then set  $G \leftarrow G - v$  and  $k \leftarrow k - 1$ .

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#### Lemma 1

(Large Degree) is sound.

#### Proof.

Let S be a vertex cover of G of size at most k. If  $v \notin S$ , then  $N_G(v) \subseteq S$ , contradicting that  $|S| \le k$ .



## (Number of Edges)

If  $d_G(v) \leq k$  for each  $v \in V$  and  $|E| > k^2$  then return No

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If  $d_G(v) \leq k$  for each  $v \in V$  and  $|E| > k^2$  then return No

#### Lemma 1

(Number of Edges) is sound.

#### Proof.

Assume  $d_G(v) \leq k$  for each  $v \in V$  and  $|E| > k^2$ .

Suppose  $S \subseteq V$ ,  $|S| \le k$ , is a vertex cover of G.

We have that S covers at most  $k^2$  edges.

However,  $|E| \ge k^2 + 1$ .

Thus, S is not a vertex cover of G.

S. Gaspers (UNSW) Kernelization 8/34

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# Preprocessing algorithm for VERTEX COVER

```
VC-preprocess Input: A graph G and an integer k. Output: A graph G' and an integer k' such that G has a vertex cover of size at most k if and only if G' has a vertex cover of size at most k'. G' \leftarrow G' k' \leftarrow k repeat | Execute simplification rules (Degree-0), (Degree-1), (Large Degree), and (Number of Edges) for (G', k') until no simplification rule applies return (G', k')
```

# Effectiveness of preprocessing algorithms

- How effective is VC-preprocess?
- We would like to study preprocessing algorithms mathematically and quantify their effectiveness.

## First try

• Say that a preprocessing algorithm for a problem  $\Pi$  is nice if it runs in polynomial time and for each instance for  $\Pi$ , it returns an instance for  $\Pi$  that is strictly smaller.

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- Say that a preprocessing algorithm for a problem  $\Pi$  is nice if it runs in polynomial time and for each instance for  $\Pi$ , it returns an instance for  $\Pi$  that is strictly smaller.
- ullet executing it a linear number of times reduces the instance to a single bit
- ullet  $\to$  such an algorithm would solve  $\Pi$  in polynomial time
- For NP-hard problems this is not possible unless P = NP
- We need a different measure of effectiveness

# Measuring the effectiveness of preprocessing algorithms

- We will measure the effectiveness in terms of the parameter
- How large is the resulting instance in terms of the parameter?

# Effectiveness of VC-preprocess

#### Lemma 2

For any instance (G,k) for VERTEX COVER, VC-preprocess produces an equivalent instance (G',k') of size  $O(k^2)$ .

#### Proof.

Since all simplification rules are sound, (G=(V,E),k) and (G'=(V',E'),k') are equivalent.

By (Number of Edges),  $|E'| \le (k')^2 \le k^2$ .

By (Degree-0) and (Degree-1), each vertex in V' has degree at least 2 in G'.

Since  $\sum_{v \in V'} d_{G'}(v) = 2|E'| \le 2k^2$ , this implies that  $|V'| \le k^2$ .

Thus,  $|V'| + |E'| \subseteq O(k^2)$ .

S. Gaspers (UNSW) Kernelization

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### Kernelization: definition

#### Definition 3

A kernelization for a parameterized problem  $\Pi$  is a **polynomial time** algorithm, which, for any instance I of  $\Pi$  with parameter k, produces an **equivalent** instance I' of  $\Pi$  with parameter k' such that  $|I'| \leq f(k)$  and  $k' \leq f(k)$  for a computable function f.

We refer to the function f as the size of the kernel.

**Note**: We do not formally require that  $k' \leq k$ , but this will be the case for many kernelizations.

# VC-preprocess is a quadratic kernelization

#### Theorem 4

VC-preprocess is a  $O(k^2)$  kernelization for  $VERTEX\ COVER$ .

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### HAMILTONIAN CYCLE |

A Hamiltonian cycle of G is a subgraph of G that is a cycle on |V(G)| vertices.

```
vc-Hamiltonian Cycle
```

Input: A graph G = (V, E).

Parameter: k = vc(G), the size of a smallest vertex cover of G.

Question: Does G have a Hamiltonian cycle?

**Thought experiment**: Imagine a very large instance where the parameter is tiny. How can you simplify such an instance?

### HAMILTONIAN CYCLE II

**Issue**: We do not actually know a vertex cover of size k. We do not even know the value of k (it is not part of the input).

### HAMILTONIAN CYCLE III

- Obtain a vertex cover using an approximation algorithm. We will use a 2-approximation algorithm, producing a vertex cover of size  $\leq 2k$  in polynomial time.
- If C is a vertex cover of size  $\leq 2k$ , then  $I = V \setminus C$  is an independent set of size  $\geq |V| 2k$ .
- ullet No two consecutive vertices in the Hamiltonian Cycle can be in I.
- $\bullet$  A kernel with  $\le 4k$  vertices can now be obtained with the following simplification rule.

### (Too-large)

Compute a vertex cover C of size  $\leq 2k$  in polynomial time.

If 2|C| < |V|, then return No

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- 5 Kernels and Fixed-parameter tractability
- 6 Further Reading

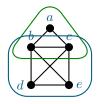
# Edge Clique Cover

#### Definition 5

An edge clique cover of a graph G=(V,E) is a set of cliques in G covering all its edges.

In other words, if  $\mathcal{C} \subseteq 2^V$  is an edge clique cover then each  $S \in \mathcal{C}$  is a clique in G and for each  $\{u,v\} \in E$  there exists an  $S \in \mathcal{C}$  such that  $u,v \in S$ .

Example:  $\{\{a,b,c\},\{b,c,d,e\}\}$  is an edge clique cover for this graph.



# EDGE CLIQUE COVER

EDGE CLIQUE COVER

Input: A graph G = (V, E) and an integer k

Parameter: k

Question: Does G have an edge clique cover of size at most k?

The size of an edge clique cover  $\mathcal C$  is the number of cliques contained in  $\mathcal C$  and is denoted  $|\mathcal C|$ .

## Helpful properties

#### Definition 5

A clique S in a graph G is a maximal clique if there is no other clique S' in G with  $S \subset S'$ .

#### Lemma 6

A graph G has an edge clique cover  $\mathcal C$  of size at most k if and only if G has an edge clique cover  $\mathcal C'$  of size at most k such that each  $S \in \mathcal C'$  is a maximal clique.

#### Proof sketch.

- $(\Rightarrow)$ : Replace each clique  $S \in \mathcal{C}$  by a maximal clique S' with  $S \subseteq S'$ .
- $(\Leftarrow)$ : Trivial, since  $\mathcal{C}'$  is an edge clique cover of size at most k.

# Simplification rules for Edge Clique Cover

**Thought experiment**: Imagine a very large instance where the parameter is tiny. How can you simplify such an instance?

# Simplification rules for EDGE CLIQUE COVER II

The instance could have many degree-0 vertices.

### (Isolated)

If there exists a vertex  $v \in V$  with  $d_G(v) = 0$ , then set  $G \leftarrow G - v$ .

#### Lemma 7

(Isolated) is sound.

#### Proof sketch.

Since no edge is incident to v, a smallest edge clique cover for G-v is a smallest edge clique cover for G, and vice-versa.  $\hfill\Box$ 

# Simplification rules for EDGE CLIQUE COVER II

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#### Proof sketch.

Since no edge is incident to v, a smallest edge clique cover for G-v is a smallest edge clique cover for G, and vice-versa.  $\qed$ 

## (Isolated-Edge)

If  $\exists uv \in E$  such that  $d_G(u) = d_G(v) = 1$ , then set  $G \leftarrow G - \{u,v\}$  and  $k \leftarrow k-1$ .

# Simplification rules for Edge Clique Cover III

## (Twins)

If  $\exists u,v \in V$ ,  $u \neq v$ , such that  $N_G[u] = N_G[v]$ , then set  $G \leftarrow G - v$ .

#### Lemma 8

(Twins) is sound.

# Simplification rules for EDGE CLIQUE COVER III

## (Twins)

If  $\exists u,v \in V$ ,  $u \neq v$ , such that  $N_G[u] = N_G[v]$ , then set  $G \leftarrow G - v$ .

#### Lemma 8

(Twins) is sound.

#### Proof.

We need to show that G has an edge clique cover of size at most k if and only if G-v has an edge clique cover of size at most k.

 $(\Rightarrow)$ : If  $\mathcal{C}$  is an edge clique cover of G of size at most k, then  $\{S \setminus \{v\} : S \in \mathcal{C}\}$  is an edge clique cover of G - v of size at most k.

 $(\Leftarrow)$ : Let  $\mathcal{C}'$  be an edge clique cover of G-v of size at most k. Partition  $\mathcal{C}'$  into

 $\mathcal{C}'_u = \{S \in \mathcal{C}' : u \in S\}$  and  $\mathcal{C}'_{\neg u} = \mathcal{C}' \setminus \mathcal{C}'_u$ . Note that each set in

 $\mathcal{C}_u = \{S \cup \{v\} : S \in \mathcal{C}_u'\}$  is a clique in G since  $N_G[u] = N_G[v]$  and that each edge incident to v is contained in at least one of these cliques. Now,  $\mathcal{C}_u \cup \mathcal{C}_{\neg u}'$  is an edge clique cover of G of size at most k.

# Simplification rules for EDGE CLIQUE COVER IV

## (Size-V)

If the previous simplification rules do not apply and  $|V|>2^k$ , then return No.

#### Lemma 9

(Size-V) is sound.

# Simplification rules for EDGE CLIQUE COVER IV

## (Size-V)

If the previous simplification rules do not apply and  $|V| > 2^k$ , then return No.

#### Lemma 9

(Size-V) is sound.

#### Proof.

applicable.

For the sake of contradiction, assume neither (Isolated) nor (Twins) are applicable,  $|V| > 2^k$ , and G has an edge clique cover  $\mathcal{C}$  of size at most k. Since  $2^{\mathcal{C}}$  (the set of all subsets of  $\mathcal{C}$ ) has size at most  $2^k$ , and every vertex belongs to at least one clique in  $\mathcal{C}$  by (Isolated), we have that there exists two vertices  $u, v \in V$ such that  $\{S \in \mathcal{C} : u \in S\} = \{S \in \mathcal{C} : v \in S\}$ . But then,  $N_G[u] = \bigcup_{S \in C: v \in S} S = \bigcup_{S \in C: v \in S} S = N_G[v]$ , contradicting that (Twin) is not

S. Gaspers (UNSW) Kernelization 28 / 34

## Kernel for Edge Clique Cover

### Theorem 10 ((Gramm et al., 2008))

EDGE CLIQUE COVER has a kernel with  $O(2^k)$  vertices and  $O(4^k)$  edges.

## Corollary 11

EDGE CLIQUE COVER is FPT.

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# Kernels and Fixed-parameter tractability

#### Theorem 12

Let  $\Pi$  be a decidable parameterized problem.

 $\Pi$  has a kernelization algorithm  $\Leftrightarrow \Pi$  is FPT.

# Kernels and Fixed-parameter tractability

#### Theorem 12

Let  $\Pi$  be a decidable parameterized problem.

 $\Pi$  has a kernelization algorithm  $\Leftrightarrow \Pi$  is FPT.

#### Proof.

(⇒): An FPT algorithm is obtained by first running the kernelization, and then any brute-force algorithm on the resulting instance.

 $(\Leftarrow)$ : Let A be an FPT algorithm for  $\Pi$  with running time  $O(f(k)n^c)$ .

If f(k) < n, then A has running time  $O(n^{c+1})$ . In this case, the kernelization algorithm runs A and returns a trivial YES- or No-instance depending on the answer of A.

Otherwise,  $f(k) \ge n$ . In this case, the kernelization algorithm outputs the input instance.

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- 6 Further Reading

# Further Reading

- Chapter 2, Kernelization in (Cygan et al., 2015)
- Chapter 4, Kernelization in (Downey and Fellows, 2013)
- Chapter 7, Data Reduction and Problem Kernels in (Niedermeier, 2006)
- Chapter 9, Kernelization and Linear Programming Techniques in (Flum and Grohe, 2006)
- the kernelization book (Fomin et al., 2019)

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