SERGIO RUIZ FULLSTACK JAVASCRIPT DEVELOPER serginator@gmall.com http://www.serginator.com

FullStack JavaScript developer with 5+ years industry experience, since the age of 6 with computers and since the age of 12 dealing with code, with strong skills in code quality, performance and continuous integration. Capacity to learn new languages and adaptability on ew environments in no time thanks to his overall knowledge of languages and operative systems.

 SKILLS

WEB DEVELOPMENT HTMLS CSS3 LESS JAVASCRIPT REST AJAX GRUNT, IS

JQUERY ANGULARĮS VUE,JS REACTJS NODE,JS ZEPTO,JS UNDERSCORE LODASH IAVASCRIPT

JENKINS SONAR GRUNT, JS WEBPACK NPM UNIX DOCKER

DATABASES MYSQL SQLITE NOSQL MONGODB SCM GIT GITHUB SVN TFS

NMAP NETCAT WIRESHARK ETTERCAP MSF NESSUS OPENVAS AIRCRACK-NG NIKTO SECURITY

DESIGN PHOTOSHOP ZBRUSH SOFTIMAGE I XSI TERRAGEN GIMP 2 INKSCAPE

EMPLOYMENT

Programmer Analyst, AURIGAE

Madrid 2012-12 — Present

AURICIAN:
Software Developer at Telefónica HD. Ne worked mainly focused in full-stack javascript, continuous integration and evangelist of best practices, most of the time at video area.
HINLS SSS) javadorpt time Angularly Morta Sienn Chai LSSS of Orlino Sorum (RPA) javalinis Grunt (j.) javanine Google Carls SDK SVN (Query SVG Sorum AVX Notable, APS APAR Deals Cards device desperts dhi called one days sits.

Systems Integration Consultant - Programmer,
CIBER

Programmer at System Integration, I've been developing a social network, Android apps, rest services at BBVA GAE project sites with Google Sites for internal documentation at BBVA and Telepizaris' mobile app.

Systems Integration Consultant - Junior Programmer, CIBER

★ PROJECTS

Creator, JS Test

Developer, Movistar TV - Hybrid HTML

Developer, Movistar TV - 2015-02 - 2015-03

Movistar TV web application, which allows to watch Live TV and VOD content, and handle your subscriptions, view the EPG and more. Joined the team for one month to speed development of new features.

Main developer, Movistar TV - Chromecast

2015-01 - Present

Main developer, CSB - Cloud Service

2014-01 — 2014-11

Developer, FeedApp
Was application made with the magic of Meteor js and Lungo, js connected to our internal LDAP server to handle logins.
After finishing it, we proted all the Lungo, js part to Ferdics buildings blocks as some of the members of the team were members of Ferdics. Os and wasterd to use it in their devices. This app allows to send feedback to people personally or anonymously board porcess, behavior.

Developer, Movistar TV -

2012-12 -- 2013-12

Developer, Telepizza - Mobile app 2012-09 – 2012-12

Development of the Smartphone/Tablet application, with our own javascript framework to load all sections dynamically in a single page application.

2 single page application.

Developer, BBVA - Google App Engine (GAE)

Development of services and apps for BBVA using Google App Engine (GAE). After the development of several REST services, I created some documentation webs for internal projects using Google Sites and developing gadgets in Google Apps Script.

Main developer, HEEL - Android

Main developer, HELL - Android application Development of a tablet application (Nodroid) for a pharmaceutical laboratory. This app is used to let pharmacists to fill and agin contracts of sale and purchase, with a pharmacy database. It captures the form as a digital image and stores the filled form in CS forms to post-process. If a pharmacy database is captures the form as a digital image and stores the filled form in CS forms to post-process.

Developer, TUYYOU - Development of a Social

Social network development using ELGG and modifying it's core. It was running for several years, being anno several media around the country.

☼ EDUCATION

Web Development with React JS, Imagina 2017-05 – 2017-06

Design and concepualization of videogames, Imagina

Course about design and conceptualization of videogames. It was about rewards, personalities, feedback, homo faber vs homo ludens, monetization, casual players vs hardcore players, QA, localization, equilibrium, interactive design...

Web development with Node.js, Imagina

Responsive Frameworks, Imagina

III ameworks course using some frameworks like Base, Bootstrap and Foundation. Web development with Angular JS, Imagina

Angular JS course.

An Introduction to Interactive Programming in Python Rice 2013-01

Software development for Android devices Universidad Nacional de Educación a Distancia - UNED

ent, giving some hints about design and UX. Dreamweaver CS4, Universidad Complutense de Madrid - UCM
Course certified by UCM about HTML4, CSS2 and Dreamweaver. Engineering in Computer Science, Universidad Complutense de Madrid - UCM Studied Engineering in Computer Science until 3rd grade, passed all programming practices. < AFFILIATION Co-Organizer and member, MadridJS Member, HTML5 Spain Member of HTML5 Spain Member of HTML5 Spain

Member, JavaScript study Study group formed by several members of the JavaScript community in Madrid to learn and debate about JavaScript ecosystem. * EXTRACURRICULAR Codemotion ES 2012, Event plenty of conferences about development. More info here Spain/5 2012, Event plenty of conferences about JavaScript. More info here Spain/S 2013, Event plenty of conferences about JavaScript. More info here XP Week 2013. Workshops about XP, TDD, Clean Code, CI, Grunt... I made some slides to talk what I've learnt to my colleages at Telefonica I+D. DEVCON 2013, Development conference for Telefonica
H-D

TEFCON 2015, Development conferences for Telefonica
H-D

Maint 2015-05 SmashingConf Barcelona 2015, Event plenty of conferences about JavaScript, CSS and Design. More info here and here <a href="http://smashingconf.com/barcelona-2015 JSDayES 2016, Development conference about JavaScript FrontFest 2017, Development conference about FrontEnd Madrid 2017-02 |SDayES 2017, Development conference about Madrid 2017-05 SPEAKING Game development in JavaScripţ MadridJS Meetup

It was a conference Carlos and I did about Game Development in JavaScript. It was in CAMON, with around 90 attendees.
Here is the video, slides and Info about the session. Workshop: Game programming in JavaScript, 2013 GameMeS Advanced workshop on how to develop a game without libraries, plain JavaScript, for the GameMeS event. In this workshop we showed and explained in four hours, step by step, a shootem up demo. The game can be played here and the repowth more info can be wartched here.