# Sergio Ruiz

# FullStack JavaScript Developer

#### Contact

#### **Email**

serginator@gmail.com

### **About**

FullStack JavaScript developer with 9+ years industry experience, since the age of 6 with computers and since the age of 12 dealing with code, with strong skills in code quality, performance and continuous integration. Capacity to learn new languages and adaptability to new environments in no time thanks to his overall knowledge of languages and operative systems.

### Profiles

#### **GitHub**

**Twitter** 

serginator

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#### LinkedIn

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## Work

Dec 2012 - Present

#### **Programmer Analyst**

Software Developer at Telefónica I+D. I've worked mainly focused in full-stack javascript, continuous integration and applying best practices, most of the time at video area developing the UI of Movistar TV set-top-boxes for LATAM, now at Cloud area developing CloudBlue APS/Connect for our CSB, both connectors and endpoints.

#### Highlights

- 2019-03 # Telefonica Cloud Service Broker: CSB is a panel to manage users, assign resources or services, handle your account as a user... It uses Cloud Blue (POA and PBA). Development of several APS 2.2 / Connect Apps to integrate external services in CSB, back-end in AWS lambdas using Python/Node.js.
- 2019-01 2019-03 # Bankia: A simple Angular 1.x application to check fraudulent usage in ATMs
- 2017-01 2019-01 # Movistar TV Hybrid HTML: The same but using HTML instead of SVG, and Webpack instead of Grunt.js. In 2017 we made it in Vue.js, in 2018 we removed it and did everything with Webcomponents.
- 2015-01 2019-01 # Movistar TV Hybrid SVG: Development of the UI of a settop box (STB) with satellite/cable and internet connection for TVApps and VOD.

using SVG and JavaScript to communicate with the middleware. Also I've installed and configured all the continuous integration environment with Jenkins and Sonar, and made the Grunt.js tasks to automate everything, from linting or testing to opening pull requests automagically integrating Crowdin with new translations from the OBs.

- 2015-02 2015-03 # Movistar TV GO: Movistar TV web application, which allows to watch Live TV and VOD content, and handle your subscriptions, view the EPG and more. Joined the team for one month to speed development of new features.
- 2015-01 2019-01 # Movistar TV Chromecast Receiver: Chromecast Receiver for the mobile applications of Movistar TV, which handles to play Live TV and VOD on Chromecast. Developed in Angular JS. Also installed and configured all the continuous integration environment with Jenkins and Sonar, and made the Grunt.js tasks to automate everything, from linting or testing to opening pull requests automagically integrating Crowdin with new translations from the OBs.
- 2014-01 2014-11 # Telefonica Cloud Service Broker: CSB is a panel to manage users, assign resources or services, handle your account as a user... It uses Parallels (POA and PBA). Development of an APS 1.2 to integrate McAfee Multi Access in CSB, front-end (in Dojo Toolkit) and back-end (in Node.js), for O2 (UK and GER) and VIVO (Brazil). Also made all the ci environment.
- 2013-07 2014-02 # Telefonica Feedapp: Web application made with the magic of Meteor.js and Lungo.js, connected to our internal LDAP server to handle logins. After finishing it, we ported all the Lungo.js part to Firefox building blocks as some of the members of the team were members of Firefox OS and wanted to use it in their devices. This app allows to send feedback to people personally or anonymously about projects, behavior...
- 2012-12 2013-12 # Movistar TV Hybrid: Development of the UI of a set-top box (STB) with satellite/cable and internet connection for TVApps and VOD,

using SVG and JavaScript to communicate with the middleware. Also I've installed and configured all the continuous integration environment with Jenkins and Sonar, and made the Grunt.js tasks to automate everything, from linting or testing to opening pull requests automagically integrating Crowdin with new translations from the OBs.

Jan 2012 - Dec 2012

#### **Systems Integration Consultant - Programmer**

Programmer at System Integration, I've been developing a social network, Android apps, rest services at BBVA GAE project, sites with Google Sites for internal documentation at BBVA and Telepizza's mobile app.

#### Highlights

- 2012-09 2012-12 # Telepizza Mobile app development: Development of the Smartphone/Tablet application, with our own javascript framework to load all sections dynamically in a single page application.
- 2012-06 2012-09 # BBVA Google App Engine (GAE) Team: Development of services and apps for BBVA using Google App Engine (GAE). After the development of several REST services, I created some documentation webs for internal projects using Google Sites and developing gadgets in Google Apps

#### Script.

- 2012-02 2012-02 # HEEL Android application: Development of a tablet application (Android) for a pharmaceutical laboratory. This app is used to let pharmacists to fill and sign contracts of sale and purchase, with a pharmacy database. It captures the form as a digital image and stores the filled form in CVS format to post-process it.
- 2011-06 2012-06 # TUYYOU Development of a Social Network: Continuing the development.

Jun 2011 – Jan 2012

#### **Systems Integration Consultant - Junior Programmer**

Junior Programmer at System Integration developing a social network.

#### Highlights

2011-06 - 2012-06 # TUYYOU - Development of a Social Network: Social network development using ELGG and modifying it's core. It pretended to join a buying platform with a professional network, offering the possibility to earn money from your referrals. It was running for several years, being announced in several media around the country.

### Volunteer

## Game development in JavaScript

Mar 2012 – Mar 2012

#### Speaker

It was a conference @etnassoft and I did about Game Development in JavaScript. It was in CAMON, with around 90 attendees.

#### Highlights

- Video: https://vimeo.com/39259983
- Slides: http://www.serginator.com/juegos-en-js/#/home
- Info about the session: http://lanyrd.com/2012/madridjs/sdqxgc/

### Game programming in JavaScript — Dec 2013 - Dec 2013

#### **Speaker**

Advanced workshop on how to develop a game without libraries, plain JavaScript, for the GameMe5 event. In this workshop we showed and explained in four hours, step by step, a shootem up demo.

#### Highlights

- Repo with more info and code:https://github.com/serginator/workshopGameMe5
- The game can be played here: http://serginator.github.io/workshopGameMe5

## MadridJS Meetup

Aug 2011 - Dec 2015

#### Co-Organizer and member

Co-Organizer of MadridJS, helping with talks and organization but with the lack of time, just member since 2015

HTML5 Spain Meetup  Member	Feb 2012 - Dec 2015
JavaScript study group  Member	Aug 2011 – Sep 2011
Study group formed by several members of the JavaScript of learn and debate about JavaScript ecosystem.	ommunity in Madrid to
Imagina Formación ES6, Polymer and WebComponents Course	Oct 2018 - Dec 2018
Imagina Formación Web Development with React JS Course	May 2017 – Jun 2017
Imagina Formación  Design and concepualization of videogames  Course	Nov 2016 - Dec 2016
Imagina Formación Web development with Node.js Course	Sep 2016 – Oct 2016
Imagina Formación Responsive Frameworks Course	Feb 2016 – Apr 2016
Imagina Formación Web development with Angular JS Course	Dec 2015 – Feb 2016
Rice University	Oct 2013 - Dec 2013

An Introduction to Interactive Programming in Python

Course

Education

# Universidad Nacional de Educación a **Distancia - UNED**

Jul 2011 - Oct 2012

Software development for Android devices

Course

# Universidad Complutense de Madrid

- UCM

**Dreamweaver CS4** 

Course

Universidad Complutense de Madrid

Oct 2005 - Dec

Mar 2010 - May

2010

2010

- UCM

**Engineering in Computer Science (Not finished)** 

Engineering

# Skills

# Web Development

HTML5	CSS3		L	ESS
JavaScript		RES	Т	AJAX

### **JavaScript**



### **Backend**

Node.js	PHP	Python
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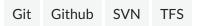
#### CI

Jenkins	Sona	r Grun	t.js
Webpack	npr	n Unix	Docker

## **Databases**

MySQL	SQLite	NoSQL
MongoDE	3	

### **SCM**



# **Security**

nMap	netcat		Wiresh	ark
etterca	p MSF		Nessu	S
OpenV	٩S	aircr	ack-ng	Nikto
burpsui	te			

# Design

Photoshop	Zbrush			
Softimage X	SI	Terra	gen	Gimp 2
Inkscape				

# Languages

# **Spanish**

native

## **English**

professional

### **Japanese**

basic

# Interests

travelling

# reading

watching movies and tv video games

shows

music guitar playing

Japanese