# Sergio Ruiz

# FullStack JavaScript Developer

### Contact Email

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### About

Experienced FullStack JavaScript developer with over 13 years of industry experience, including a lifelong passion for computers and coding since a young age. Demonstrates expertise in code quality, performance optimization, and continuous integration. Quick learner with the ability to adapt to new languages and environments seamlessly, thanks to a comprehensive understanding of various programming languages and operating systems.

### **Profiles**

#### GitHub

**Twitter** 

serginator

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#### LinkedIn

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### Work

Dec 2022 - Present

#### **TAXFIX - Software Engineer**

Software Engineer at Taxfix, focused on full-stack javascript development, mainly Node.js, Golang and React.js with TypeScript, and in a GCP environment.

### Highlights

2022-12 - present # Development of internal applications to handle taxes submissions in React.js, with Golang and Node.js for the endpoints.

Dec 2012 - Oct 2022

#### **SERQUO - Programmer Analyst**

Software Developer at Telefónica Tech (previously at I+D). I've worked mainly focused in full-stack javascript, continuous integration and applying best practices, most of the time at video area developing the UI of Movistar TV set-top-boxes for LATAM, now at Cloud area developing CloudBlue APS/Connect for our CSB, both connectors and endpoints.

#### **Highlights**

- development in Node.js; development of Connect products and endpoints in Node.js. Development of Jenkins CI/CD pipelines.
- 2019-03 2022-10 # Telefonica MultiCloud: Development of Connect applications (previously APS 2.2) for CloudBlue, integrating external cloud services (AWS, Azure, GCP...). Backend in AWS lambdas using Python/Node.js.
- 2019-01 2019-03 # Bankia: A simple Angular 1.x application to check fraudulent usage in ATMs
- 2017-01 2019-01 # Movistar TV Hybrid HTML: The same but using HTML instead of SVG, and Webpack instead of Grunt.js. In 2017 we made it in Vue.js, in 2018 we removed it and did everything with Webcomponents.
- 2015-01 2019-01 # Movistar TV Hybrid SVG: Development of the UI of a settop box (STB) with satellite/cable and internet connection for TVApps and VOD, using SVG and JavaScript to communicate with the middleware. Also I've installed and configured all the continuous integration environment with Jenkins and Sonar, and made the Grunt.js tasks to automate everything, from linting or testing to opening pull requests automagically integrating Crowdin with new translations from the OBs.
- 2015-02 2015-03 # Movistar TV GO: Movistar TV web application, which allows to watch Live TV and VOD content, and handle your subscriptions, view the EPG and more. Joined the team for one month to speed development of new features.
- 2015-01 2019-01 # Movistar TV Chromecast Receiver: Chromecast Receiver for the mobile applications of Movistar TV, which handles to play Live TV and VOD on Chromecast. Developed in Angular JS. Also installed and configured all the continuous integration environment with Jenkins and Sonar, and made the Grunt.js tasks to automate everything, from linting or testing to opening pull requests automagically integrating Crowdin with new translations from the OBs.
- 2014-01 2014-11 # Telefonica Cloud Service Broker: CSB is a panel to manage users, assign resources or services, handle your account as a user... It uses Parallels (POA and PBA). Development of an APS 1.2 to integrate McAfee Multi Access in CSB, front-end (in Dojo Toolkit) and back-end (in Node.js), for O2 (UK and GER) and VIVO (Brazil). Also made all the ci environment.
- 2013-07 2014-02 # Telefonica Feedapp: Web application made with the magic of Meteor.js and Lungo.js, connected to our internal LDAP server to handle logins. After finishing it, we ported all the Lungo.js part to Firefox building blocks as some of the members of the team were members of Firefox OS and wanted to use it in their devices. This app allows to send feedback to people personally or anonymously about projects, behavior...
- 2012-12 2013-12 # Movistar TV Hybrid: Development of the UI of a set-top box (STB) with satellite/cable and internet connection for TVApps and VOD, using SVG and JavaScript to communicate with the middleware. Also I've installed and configured all the continuous integration environment with Jenkins and Sonar, and made the Grunt.js tasks to automate everything, from linting or testing to opening pull requests automagically integrating Crowdin with new translations from the OBs.

Programmer at System Integration, I've been developing a social network, Android apps, rest services at BBVA GAE project, sites with Google Sites for internal documentation at BBVA and Telepizza's mobile app.

#### Highlights

- 2012-09 2012-12 # Telepizza Mobile app development: Development of the Smartphone/Tablet application, with our own javascript framework to load all sections dynamically in a single page application.
- 2012-06 2012-09 # BBVA Google App Engine (GAE) Team: Development of services and apps for BBVA using Google App Engine (GAE). After the development of several REST services, I created some documentation webs for internal projects using Google Sites and developing gadgets in Google Apps Script.
- 2012-02 2012-02 # HEEL Android application: Development of a tablet application (Android) for a pharmaceutical laboratory. This app is used to let pharmacists to fill and sign contracts of sale and purchase, with a pharmacy database. It captures the form as a digital image and stores the filled form in CVS format to post-process it.
- 2011-06 2012-06 # TUYYOU Development of a Social Network: Continuing the development.

Jun 2011 – Jan 2012

#### **CIBER - Junior Systems Integration Consultant**

Junior Programmer at System Integration developing a social network.

### Highlights

 2011-06 - 2012-06 # TUYYOU - Development of a Social Network: Social network development using ELGG and modifying it's core. It pretended to join a buying platform with a professional network, offering the possibility to earn

money from your referrals. It was running for several years, being announced in several media around the country.

### Volunteer

### Game development in JavaScript

Mar 2012 - Mar 2012

#### **Speaker**

It was a conference @etnassoft and I did about Game Development in JavaScript. It was in CAMON, with around 90 attendees.

### Highlights

- Video: https://vimeo.com/39259983
- Slides: http://www.serginator.com/juegos-en-js/#/home
- Info about the session: http://lanyrd.com/2012/madridjs/sdqxgc/

### Game programming in JavaScript — Dec 2013 - Dec 2013

#### Speaker

Advanced workshop on how to develop a game without libraries, plain JavaScript, for the GameMe5 event. In this workshop we showed and explained in four hours,

step by step, a shootem up demo.

#### Highlights

Repo with more info and code:https://github.com/serginator/workshopGameMe5

The game can be played here: http://serginator.github.io/workshopGameMe5

### **MadridJS Meetup**

Aug 2011 - Dec 2015

Co-Organizer and member

Co-Organizer of MadridJS, helping with talks and organization but with the lack of time, just member since 2015

### **HTML5 Spain Meetup**

Feb 2012 - Dec 2015

Member

### JavaScript study group

Aug 2011 - Sep 2011

Member

Study group formed by several members of the JavaScript community in Madrid to learn and debate about JavaScript ecosystem.

### Education

### **Udemy**

Sep 2022 – Oct 2022

React JS + Redux + ES6

Course

### **Udemy**

Sep 2020 - Sep 2020

**Ethical Hacking Fundamental Course - Learn From Scratch** 

Course

### **Imagina Formación**

Oct 2018 - Dec 2018

**ES6**, Polymer and WebComponents

Course

### **Imagina Formación**

May 2017 - Jun 2017

Web Development with React JS

Course

### Imagina Formación

Nov 2016 - Dec 2016

Design and concepualization of videogames

Course

### **Imagina Formación**

Sep 2016 - Oct 2016

Web development with Node.js

**Imagina Formación** 

Feb 2016 - Apr 2016

**Responsive Frameworks** 

Course

**Imagina Formación** 

Dec 2015 - Feb 2016

Web development with Angular JS

Course

**Rice University** 

Oct 2013 - Dec 2013

An Introduction to Interactive Programming in Python

Course

Universidad Nacional de Educación a Distancia - UNED

Jul 2011 - Oct

2012

Creación y Desarrollo de Aplicaciones para dispositivos Android

Course

Universidad Complutense de Madrid

Mar 2010 - May

2010

2010

- UCM

**Dreamweaver CS4** 

Course

Universidad Complutense de Madrid

Oct 2005 - Dec

- UCM

**Engineering in Computer Science (Not finished)** 

Engineering

Skills

Web Development

JavaScript

AngularJS Vue.js

HTML5 CSS3 LESS

JavaScript REST AJAX

PHP

ES6 jQuery A ReactJS Redux

WebComponents Polymer

TypeScript Zepto.js

Underscore lodash

**Backend** 

Node.js

Cloud

AWS Google Cloud Platform

Heroku Azure

Python Golang

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### CI

Jenkins Sonar Grunt.js

Webpack npm Unix Docker

Kubernetes Terraform

### **Databases**

MySQL SQLite NoSQL
MongoDB

### **SCM**

Git Github SVN TFS

### **Security**

nMap netcat Wireshark
ettercap MSF Nessus
OpenVAS aircrack-ng Nikto
burpsuite

### **Machine Learning**

Tensorflow Keras PyTorch
pandas OpenCV

### Design

Photoshop Zbrush

Softimage|XSI Terragen Gimp 2

Inkscape

## Languages

### **Spanish**

native

## Japanese

basic

### **English**

professional