

Objective:

Reach the finish line

Player Controls:

Forward=UpArrow, Backward=DownArrow, Rotate=LeftArrow/RightArrow

Shoot=S, 1 laser shot collision = 1HP

Barriers:

Wood=1HP, Brick=2HP, Steel=3HP

Enemies:

All Enemies = 1HP, Must be shot to be destroyed

Tips:

Ammo is not infinite so do not waste

Fly through ammo boxes to re-supply your ammo

Enemies are slower but can travel through barriers

Enemies can not shoot, just don't crash into them