

Arduino

```
/*
```

Aplicação autoria: sergio santos.

email: sergio.salazar.santos@gmail.com

tele: 916919898

Este programa é aplicado para botoneiras start/stop,

```
*/
```

```
#include<avr/io.h>
```

```
#include<avr/interrupt.h>
```

```
#include<stdlib.h>
```

```
#include<stdio.h>
```

```
#define TRUE 1
```

```
#define FALSE 0
```

```
#define lines 57
```

```
#define word_size 16
```

```
int a=1<<8 & 63;
```

```
/**MOME MEMORY***/
```

```
const char *mem[lines][2]={
```

```
    {"65:300","0"},
```

```
    {"0:0","65"},
```

```
    {"0:16","65"},
```

```
    {"0:1","65"},
```

```
    {"0:4","65"},
```

```
    {"0:17","65"},
```

```
    {"0:20","65"},
```

```
    {"0:5","65"},
```

```
    {"65:28","0"},
```

```
    {"65:29","0"},
```

```
    {"65:23","0"},
```

```
    {"65:31","0"},
```

```
    {"65:7","0"},
```

```
    {"65:12","0"},
```

```
    {"65:13","0"},
```

```
    {"65:36","0"},
```

```
    {"65:32","0"},
```

```
    {"65:33","0"},
```

```
    {"65:37","0"},
```

```
    {"65:39","0"},
```

```
    {"65:40","0"},
```

```
    {"65:41","0"},
```

```
    {"65:28","0"},
```

```
    {"65:24","0"},
```

```
    {"65:25","0"},
```

```
    {"65:56","0"},
```

```
    {"65:57","0"},
```

```
    {"65:56","0"},
```

```
    {"65:2","0"},
```

```

{"65:34","0"},
{"65:35","0"},
{"65:3","0"},
{"65:25","0"},
{"65:53","0"},
{"65:22","0"},
{"65:58","0"},
{"65:59","0"},
{"65:60","0"},
{"65:61","0"},
{"65:54","0"},
{"65:55","0"},
{"65:62","0"},
{"65:63","0"},
{"65:42","0"},
{"65:43","0"},
{"65:44","0"},
{"65:45","0"},
{"65:46","0"},
{"65:47","0"},
{"65:50","0"},
{"65:51","0"},
{"65:52","0"},
{"65:18","0"},
{"65:19","0"},
{"65:9","0"},
{"65:12","0"},
{"65:49","0"}
};

```

//PROTOTIPOS

```
int ReadInt(int nmin, int nmax);
```

```
int MOMC(int mem[lines][3],int keygen[2],int input);
```

```
char *LMOMC(char *memory[lines][2],char keygen[2][word_size],char input[word_size]);
```

```
char *intostr(int value);
```

```
void setup()
```

```
{
```

```
  // start serial port at 9600 bps:
```

```
  //Serial.begin(9600);
```

```
  DDRC = B00000000;
```

```
  PORTC = B00111111;
```

```
  DDRB = B00111111;
```

```
  PORTB = B00000000;
```

```
}
```

```
void loop()
```

```
{
```

```
  char keygen[2][word_size];
```

```

char hist[word_size];
int input;
char Input[word_size];
char response[word_size];
int counter;
//inic key
strcpy(keygen[0],"0");//output
strcpy(keygen[1],"0");//input
strcpy(hist,"0");
//mem prepared for depth 2 in FSM (finite state machine).

/*****CICLOS DE MAQUINA*****/
for(counter=0;TRUE;strcpy(hist,Input)){

    //strcpy(input,63 & PINC);
    input=63 & PINC;
    delay(60);

    strcpy(Input,keygen[0]);
    strcat(Input,".");
    strcat(Input,intostr(input));

    //if(!(Serial.available()>0)){
    //Serial.print(input);
    //Serial.print(" ");
    //Serial.println(counter);
    //}

    //timer setup
    if(!strcmp(keygen[0],"65")){
        counter++;
    }else{
        counter = 0;
    }
    //catch timer
    if(counter==150){
        strcpy(Input,"65:300");
        counter = 0;
    }//15000
    //end timer

    /*****/
    if(!strcmp(Input,hist))
        continue;
    //if(!(Serial.available()>0)){
    //Serial.println(input);
    //}

    /*****Search and apply changes*****/

```

```

strcpy(response,LMOME(mem,keygen,Input));

PORTB=63 & atoi(response);

/*****/
}
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(const int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=input;
            break;
        }
    }//for iterator
    return keygen[0];
}
*****/
//LMOME from matrix
char *LMOME(const char *memory[lines][2],char keygen[2][word_size],char input[word_size])
{
    int iterator;
    int KeyFound;
    if(!strcmp(keygen[1],input))//evitar redundancia
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){

```

```

printf("mem[0]: %s mem[1]: %s\n",memory[iterator][0],memory[iterator][1]);
KeyFound=!(strcmp(memory[iterator][0],input));//bool
if(KeyFound){
    //MOME Update
    strcpy(keygen[0],memory[iterator][1]);
    strcpy(keygen[1],input);
    break;
}
} //for iterator
return keygen[0];
}
/**/
char *intostr(int value){
    int i;
    int temp=value;
    char *x;
    x=(char*)calloc(sizeof(char),12);
    for(i=0;temp!=0 && i<12;i++,temp/=10);
    x[i]='\0';i--;
    if(!(i<12))
        return NULL;
    for(temp=value,temp%=10;temp!=0;x[i]=(char)temp+48,value/=10,temp=temp,i--,temp%=10);
    //printf("numero:- %s\n",x);
    return x;
}

```

```

//& bitwise AND, && logical bool and
/*

```

Aplicação autoria: sergio santos.
 email: sergio.salazar.santos@gmail.com
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 Este programa é aplicado para botoneiras start/stop,
 */

```

#include<avr/io.h>
#include<avr/interrupt.h>
#include<stdlib.h>
#include<stdio.h>
#define TRUE 1
#define FALSE 0
#define lines 57

```

```

/**MOME MEMORY***/
const int mem[lines][3]={
    {65,300,0},
    {0,0,65},
    {0,16,65},
    {0,1,65},
    {0,4,65},

```

{0,17,65},
{0,20,65},
{0,5,65},
{65,28,0},
{65,29,0},
{65,23,0},
{65,31,0},
{65,7,0},
{65,12,0},
{65,13,0},
{65,36,0},
{65,32,0},
{65,33,0},
{65,37,0},
{65,39,0},
{65,40,0},
{65,41,0},
{65,28,0},
{65,24,0},
{65,25,0},
{65,56,0},
{65,57,0},
{65,56,0},
{65,2,0},
{65,34,0},
{65,35,0},
{65,3,0},
{65,25,0},
{65,53,0},
{65,22,0},
{65,58,0},
{65,59,0},
{65,60,0},
{65,61,0},
{65,54,0},
{65,55,0},
{65,62,0},
{65,63,0},
{65,42,0},
{65,43,0},
{65,44,0},
{65,45,0},
{65,46,0},
{65,47,0},
{65,50,0},
{65,51,0},
{65,52,0},
{65,18,0},
{65,19,0},

```
{65,9,0},
{65,12,0},
{65,49,0}
};
```

```
//PROTOTIPOS
```

```
int ReadInt(int nmin, int nmax);
```

```
int MOMC(int mem[lines][3],int keygen[2],int input);
```

```
void setup()
```

```
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B00111111;
  DDRB = B00111111;
  PORTB = B00000000;
}
```

```
void loop()
```

```
{
  int keygen[2];
  int hist;
  int input;
  int response;
  int counter;
  //inic key
  keygen[0] = 0;//output
  keygen[1] = 0;//input
  //mem prepared for depth 2 in FSM (finite state machine).
```

```
  /*****CICLOS DE MAQUINA *****/
```

```
  for(counter=0,hist=0;TRUE;hist=input){
```

```
    input = 63 & PINC;
    delay(60);
```

```
    //if(!(Serial.available()>0)){
    //Serial.print(input);
    //Serial.print(" , ");
    //Serial.println(counter);
    //}
```

```
    //timer setup
    if(keygen[0] == 65){
      counter++;
    }else{
      counter = 0;
    }
  }
```



```

//catch timer
if(counter == 150){
    input = 300;
    counter = 0;
} //15000
//end timer

/*****/
if(input == hist)
    continue;
//if(!(Serial.available()>0)){
//Serial.println(input);
//}

/*****Search and apply changes*****/

response=MOME(mem,keygen,input);

PORTB=63 & response;

/*****/
}
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(const int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][2];

```

```

    keygen[1]=input;
    break;
}
} //for iterator
return keygen[0];
}

```

```

/*****/

```

```

/*

```

Aplicação autoria: sergio santos.

email: sergio.salazar.santos@gmail.com

tele: 916919898

Este programa é aplicado para botoneiras start/stop,

```

*/

```

```

#include<avr/io.h>

```

```

#include<avr/interrupt.h>

```

```

#include<stdlib.h>

```

```

#include<stdio.h>

```

```

#define TRUE 1

```

```

#define FALSE 0

```

```

#define lines 57

```

```

/****MOME MEMORY****/

```

```

int mem[lines][3]={

```

```

    {65,300,0},

```

```

    {0,0,65},

```

```

    {0,16,65},

```

```

    {0,1,65},

```

```

    {0,4,65},

```

```

    {0,17,65},

```

```

    {0,20,65},

```

```

    {0,5,65},

```

```

    {65,28,0},

```

```

    {65,29,0},

```

```

    {65,23,0},

```

```

    {65,31,0},

```

```

    {65,7,0},

```

```

    {65,12,0},

```

```

    {65,13,0},

```

```

    {65,36,0},

```

```

    {65,32,0},

```

```

    {65,33,0},

```

```

    {65,37,0},

```

```

    {65,39,0},

```

```

    {65,40,0},

```

```

    {65,41,0},

```

```

    {65,28,0},

```

```

    {65,24,0},

```

```

    {65,25,0},

```

```

    {65,56,0},

```

```

{65,57,0},
{65,56,0},
{65,2,0},
{65,34,0},
{65,35,0},
{65,3,0},
{65,25,0},
{65,53,0},
{65,22,0},
{65,58,0},
{65,59,0},
{65,60,0},
{65,61,0},
{65,54,0},
{65,55,0},
{65,62,0},
{65,63,0},
{65,42,0},
{65,43,0},
{65,44,0},
{65,45,0},
{65,46,0},
{65,47,0},
{65,50,0},
{65,51,0},
{65,52,0},
{65,18,0},
{65,19,0},
{65,9,0},
{65,12,0},
{65,49,0}
};

```

```

//PROTOTIPOS

```

```

int ReadInt(int nmin, int nmax);

```

```

int MOMC(int mem[lines][3],int keygen[2],int input);

```

```

void setup()

```

```

{

```

```

  // start serial port at 9600 bps:

```

```

  Serial.begin(9600);

```

```

  DDRC = B00000000;

```

```

  PORTC = B00111111;

```

```

  DDRB = B00111111;

```

```

  PORTB = B00000000;

```

```

}

```

```

void loop()

```

```

{

```

```

int keygen[2];
int hist;
int input;
int response;
int counter;
//inic key
keygen[0] = 0;//output
keygen[1] = 0;//input
//mem prepared for depth 2 in FSM (finite state machine).

/*****CICLOS DE MAQUINA *****/
for(counter=0,hist=0;TRUE;hist=input){

    input = 63 & PINC;
    delay(60);

    if(!(Serial.available()>0)){
        Serial.print(input);
        Serial.print(" ");
        Serial.println(counter);
    }

    //timer setup
    if(keygen[0] == 65){
        counter++;
    }else{
        counter = 0;
    }
    //catch timer
    if(counter == 150){
        input = 300;
        counter = 0;
    }//15000
    //end timer

    /*****/
    if(input == hist)
        continue;
    if(!(Serial.available()>0)){
        Serial.println(input);
    }

    /*****Search and apply changes*****/

    response=MOME(mem,keygen,input);

    PORTB=63 & response;

    /*****/

```

```

    }
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=input;
            break;
        }
    }//for iterator
    return keygen[0];
}
/*****/

```

```

#include<avr/io.h>
#include <stdio.h>
#include <stdlib.h>
#define lines 11
#define TRUE 1

```

```

/****MOME Memory****/
int mem[lines][3]={
    {0,63,0},
    {0,62,32},
    {0,61,1},
    {1,62,0},

```

```

{32,63,32},
{32,62,0},
{0,63,0},
{0,61,33},
{33,63,33},
{33,62,0},
{32,60,0}
};

```

```
int MOME(int mem[lines][3],int keygen[2],int input);
```

```

void setup() {
  //Serial.begin(9600);
  DDRC=B11000000;
  PORTC=B00111111;
  DDRB=B00111111;
  PORTB=B00000000;
}

```

```

void loop()
{
  int keygen[2];
  int hist;
  int input;
  int response;
  //Initalize first states
  keygen[0]=0;
  keygen[1]=0;

```

```

/*****

```

```

for(hist=0;TRUE;hist=input){

```

```

  //for logic
  //keygen[0]=0;//logic
  //PORTS
  input=PINC;
  delay(30);

```

```

  if(input==hist)//evitar redundancia
    continue;

```

```

  //Serial.println(keygen[2],DEC);

```

```

  /*******Find and Conquer*****/

```

```
response=MOME(mem,keygen,input);
PORTB=response&B00111111;//masked
```

```
    /*****/
} //for TRUE
} //loop
/**/
int MOME(int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=input;
            break;
        }
    } //for iterator
    return keygen[0];
}
/**/
```

```
#include<avr/io.h>
#include<stdio.h>
#include<stdlib.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1
```

```
int getnum(char *x);
int SerialRead(char *state);
```

```
void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
    DDRB=B00111111;
    PORTB=B00000000;
```

```

}
//begin

void loop()
{

  uint8_t Entry[2];
  uint8_t Hist[2];
  char State[BufSize];
  uint8_t flag;
  for(;TRUE;Hist[B]=Entry[B]){
    //Hist[C]=Entry[C],
    //Entry[C]=PINC;
    delay(10);
    if(Serial.available()){
      SerialRead(State);
      Entry[B] = getnum(State);
    }
    delay(10);
    /***/
    //if(Entry[C] != Hist[C])
    //Serial.println(Entry[C],DEC);
    //delay(10);
    if(Entry[B] != Hist[B])
      PORTB = Entry[B];
    delay(10);
  }
}

//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
  int num;
  if(sscanf(x,"%d",&num)){
    if (num == NULL)
      num = 0;
    return num;

  }else{
    return 0;

  }

}

}
/***/
int SerialRead(char *State)
{
  uint8_t i=0;

```



```

char IncomingByte;
delay(60);//wait for incoming data.
for(i = 0; IncomingByte = Serial.read(); i++){
  if((IncomingByte == '\r') || (IncomingByte == '\n')){
    State[i] = '\0';
    Serial.flush();
    break;
  } else{
    State[i]=IncomingByte;
  }
}
return 0;
}
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//must flush buffer in the PC side.

```

/*

Aplicação autoria: sergio santos.

email: sergio.salazar.santos@gmail.com

tele: 916919898

Este programa é aplicado para botoneiras start/stop,

*/

```
#include<avr/io.h>
```

```
#include<avr/interrupt.h>
```

```
#include<stdlib.h>
```

```
#include<stdio.h>
```

```
#include<string.h>
```

```
#define TRUE 1
```

```
#define FALSE 0
```

```
#define lines 57
```

```
/**MOME MEMORY***/
```

```
const int mem[lines][2]={
```

```
{1<<12|1<<6|0,0},
```

```
{0<<6|0,1},
```

```
{0<<6|16,1},
```

```
{0<<6|1,1},
```

```
{0<<6|4,1},
```

```
{0<<6|17,1},
```

```
{0<<6|20,1},
```

```
{0<<6|5,1},
```

```
{1<<6|28,0},
```

```
{1<<6|29,0},
```

{1<<6|23,0},
{1<<6|31,0},
{1<<6|7,0},
{1<<6|12,0},
{1<<6|13,0},
{1<<6|36,0},
{1<<6|32,0},
{1<<6|33,0},
{1<<6|37,0},
{1<<6|39,0},
{1<<6|40,0},
{1<<6|41,0},
{1<<6|28,0},
{1<<6|24,0},
{1<<6|25,0},
{1<<6|56,0},
{1<<6|57,0},
{1<<6|56,0},
{1<<6|2,0},
{1<<6|34,0},
{1<<6|35,0},
{1<<6|3,0},
{1<<6|25,0},
{1<<6|53,0},
{1<<6|22,0},
{1<<6|58,0},
{1<<6|59,0},
{1<<6|60,0},
{1<<6|61,0},
{1<<6|54,0},
{1<<6|55,0},
{1<<6|62,0},
{1<<6|63,0},
{1<<6|42,0},
{1<<6|43,0},
{1<<6|44,0},
{1<<6|45,0},
{1<<6|46,0},
{1<<6|47,0},
{1<<6|50,0},
{1<<6|51,0},
{1<<6|52,0},
{1<<6|18,0},
{1<<6|19,0},
{1<<6|9,0},
{1<<6|12,0},
{1<<6|49,0}
};

```

//PROTOTIPOS
int ReadInt(int nmin, int nmax);
int LMOME(int mem[lines][2],int keygen[2],int input);

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B00111111;
  DDRB = B00111111;
  PORTB = B00000000;
}

void loop()
{
  int keygen[2];
  int hist;
  int input;
  int response;
  int counter;
  //inic key
  keygen[0] = 0;//output
  keygen[1] = 0;//input
  //mem prepared for depth 2 in FSM (finite state machine).

  /*****CICLOS DE MAQUINA *****/
  for(counter=0,hist=0;TRUE;hist=input){

    input = keygen[0]<<6|(63 & PINC);
    delay(60);

    //if(!(Serial.available()>0)){
    //Serial.print(input);
    //Serial.print(" , ");
    //Serial.println(counter);
    //}

    //timer setup
    if(keygen[0] == 1){
      counter++;
    }else{
      counter = 0;
    }
    //catch timer
    if(counter == 150){
      input = 1<<12|1<<6|0;
      counter = 0;
    }//15000
  }
}

```

```

//end timer

/*****/
if(input == hist)
    continue;
/*****/

if(!(Serial.available()>0)){
    Serial.println(keygen[0]);
}

response=MOME(mem,keygen,input);

PORTB=63 & response;

/*****/
}
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(const int mem[lines][2],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][1];
            keygen[1]=input;
            break;
        }
    }
    //for iterator
    return keygen[0];
}

```

```

}
/*****/

/*
Aplicação autoria: sergio santos.
email: sergio.salazar.santos@gmail.com
tele: 916919898
Este programa é aplicado para botoneiras start/stop,
*/
#include<avr/io.h>
#include<avr/interrupt.h>
#include<stdlib.h>
#include<stdio.h>
#include<string.h>
#define TRUE 1
#define FALSE 0
#define lines 57

/**MOME MEMORY***/
const int mem[lines][2]={
  {1<<12|1<<6|0,0},
  {0<<6|0,1},
  {0<<6|16,1},
  {0<<6|1,1},
  {0<<6|4,1},
  {0<<6|17,1},
  {0<<6|20,1},
  {0<<6|5,1},
  {1<<6|28,0},
  {1<<6|29,0},
  {1<<6|23,0},
  {1<<6|31,0},
  {1<<6|7,0},
  {1<<6|12,0},
  {1<<6|13,0},
  {1<<6|36,0},
  {1<<6|32,0},
  {1<<6|33,0},
  {1<<6|37,0},
  {1<<6|39,0},
  {1<<6|40,0},
  {1<<6|41,0},
  {1<<6|28,0},
  {1<<6|24,0},
  {1<<6|25,0},
  {1<<6|56,0},
  {1<<6|57,0},
  {1<<6|56,0},
  {1<<6|2,0},

```

```

{1<<6|34,0},
{1<<6|35,0},
{1<<6|3,0},
{1<<6|25,0},
{1<<6|53,0},
{1<<6|22,0},
{1<<6|58,0},
{1<<6|59,0},
{1<<6|60,0},
{1<<6|61,0},
{1<<6|54,0},
{1<<6|55,0},
{1<<6|62,0},
{1<<6|63,0},
{1<<6|42,0},
{1<<6|43,0},
{1<<6|44,0},
{1<<6|45,0},
{1<<6|46,0},
{1<<6|47,0},
{1<<6|50,0},
{1<<6|51,0},
{1<<6|52,0},
{1<<6|18,0},
{1<<6|19,0},
{1<<6|9,0},
{1<<6|12,0},
{1<<6|49,0}
};

```

//PROTOTIPOS

```
int ReadInt(int nmin, int nmax);
```

```
int LMOME(int mem[lines][2],int keygen[2],int input);
```

```
void setup()
```

```

{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B00111111;
  DDRB = B00111111;
  PORTB = B00000000;
}

```

```
void loop()
```

```

{
  int keygen[2];
  int hist;
  int input;

```

```

int response;
int counter;
//inic key
keygen[0] = 0;//output
keygen[1] = 0;//input
//FSM (finite state machine).

/*****CICLOS DE MAQUINA *****/
for(counter=0,hist=0;TRUE;hist=input){

    input = keygen[0]<<6|(63 & PINC);//FSM key
    delay(60);

    //if(!(Serial.available()>0)){
        //Serial.print(input);
        //Serial.print(" , ");
        //Serial.println(counter);
    //}

    //timer setup
    if(keygen[0] == 1){
        counter++;
    }else{
        counter = 0;
    }
    //catch timer
    if(counter == 150){
        input = 1<<12|1<<6|0;
        counter = 0;
    }//15000
    //end timer

    /*****/
    if(input == hist)
        continue;
    /*****Search and apply changes*****/

    //if(!(Serial.available()>0)){
        //Serial.println(keygen[0]);
    //}

    response=MOME(mem,keygen,input);

    PORTB=63 & response;

    /*****/
}
}
/*****/

```

```

int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(const int mem[lines][2],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][1];
            keygen[1]=input;
            break;
        }
    }//for iterator
    return keygen[0];
}
/*****/

```

```

/*
Aplicação autoria: sergio santos.
email: sergio.salazar.santos@gmail.com
tele: 916919898
Este programa é aplicado para botoneiras start/stop,
*/

```

```

#include<avr/io.h>
#include<avr/interrupt.h>
#include<stdlib.h>
#include<stdio.h>
#define TRUE 1
#define FALSE 0
#define lines 57

```

```

/****MOME MEMORY****/
const int mem[lines][3]={

```


{65,300,0},
{0,0,65},
{0,16,65},
{0,1,65},
{0,4,65},
{0,17,65},
{0,20,65},
{0,5,65},
{65,28,0},
{65,29,0},
{65,23,0},
{65,31,0},
{65,7,0},
{65,12,0},
{65,13,0},
{65,36,0},
{65,32,0},
{65,33,0},
{65,37,0},
{65,39,0},
{65,40,0},
{65,41,0},
{65,28,0},
{65,24,0},
{65,25,0},
{65,56,0},
{65,57,0},
{65,56,0},
{65,2,0},
{65,34,0},
{65,35,0},
{65,3,0},
{65,25,0},
{65,53,0},
{65,22,0},
{65,58,0},
{65,59,0},
{65,60,0},
{65,61,0},
{65,54,0},
{65,55,0},
{65,62,0},
{65,63,0},
{65,42,0},
{65,43,0},
{65,44,0},
{65,45,0},
{65,46,0},
{65,47,0},

```

{65,50,0},
{65,51,0},
{65,52,0},
{65,18,0},
{65,19,0},
{65,9,0},
{65,12,0},
{65,49,0}
};

```

//PROTOTIPOS

```
int ReadInt(int nmin, int nmax);
```

```
int MOME(int mem[lines][3],int keygen[2],int input);
```

```
void setup()
```

```

{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B00111111;
  DDRB = B00111111;
  PORTB = B00000000;
}

```

```
void loop()
```

```

{
  int keygen[2];
  int hist;
  int input;
  int response;
  int counter;
  //inic key
  keygen[0] = 0;//output
  keygen[1] = 0;//input
  //mem prepared for depth 2 in FSM (finite state machine).

```

```

/*****CICLOS DE MAQUINA *****/

```

```
for(counter=0,hist=0;TRUE;hist=input){
```

```

  input = 63 & PINC;
  delay(60);

```

```

  //if(!(Serial.available()>0)){
    //Serial.print(input);
    //Serial.print(" , ");
    //Serial.println(counter);
  //}

```

```
//timer setup
```

```

if(keygen[0] == 65){
    counter++;
}else{
    counter = 0;
}
//catch timer
if(counter == 150){
    input = 300;
    counter = 0;
} //15000
//end timer

/*****/
if(input == hist)
    continue;
//if(!(Serial.available()>0)){
    //Serial.println(input);
//}

/*****Search and apply changes*****/

response=MOME(mem,keygen,input);

PORTB=63 & response;

/*****/
}
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(const int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];

```

```

for(iterator=0;iterator<lines;iterator++){
    keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
    if(keyfound){
        //MOME UPDATE
        keygen[0]=mem[iterator][2];
        keygen[1]=input;
        break;
    }
} //for iterator
return keygen[0];
}
/*****/
/*

```

Aplicação autoria: sergio santos.

email: sergio.salazar.santos@gmail.com

tele: 916919898

Este programa é aplicado para botoneiras start/stop,

```

*/
#include<avr/io.h>
#include<avr/interrupt.h>
#include<stdlib.h>
#include<stdio.h>
#include<string.h>
#define TRUE 1
#define FALSE 0
#define lines 57
#define buf_size 32

```

```

/****LMOME MEMORY****/

```

```

const char *mem[lines][2]={
    {"temporizador","0"},
    {"0:0","65"},
    {"0:16","65"},
    {"0:1","65"},
    {"0:4","65"},
    {"0:17","65"},
    {"0:20","65"},
    {"0:5","65"},
    {"65:28","0"},
    {"65:29","0"},
    {"65:23","0"},
    {"65:31","0"},
    {"65:7","0"},
    {"65:12","0"},
    {"65:13","0"},
    {"65:36","0"},
    {"65:32","0"},
    {"65:33","0"},
    {"65:37","0"},

```

```

{"65:39","0"},
{"65:40","0"},
{"65:41","0"},
{"65:28","0"},
{"65:24","0"},
{"65:25","0"},
{"65:56","0"},
{"65:57","0"},
{"65:56","0"},
{"65:2","0"},
{"65:34","0"},
{"65:35","0"},
{"65:3","0"},
{"65:25","0"},
{"65:53","0"},
{"65:22","0"},
{"65:58","0"},
{"65:59","0"},
{"65:60","0"},
{"65:61","0"},
{"65:54","0"},
{"65:55","0"},
{"65:62","0"},
{"65:63","0"},
{"65:42","0"},
{"65:43","0"},
{"65:44","0"},
{"65:45","0"},
{"65:46","0"},
{"65:47","0"},
{"65:50","0"},
{"65:51","0"},
{"65:52","0"},
{"65:18","0"},
{"65:19","0"},
{"65:9","0"},
{"65:12","0"},
{"65:49","0"}
};

```

//PROTOTIPOS

```
int ReadInt(int nmin, int nmax);
```

```
int MOME(int mem[lines][3],int keygen[2],int input);
```

```
char *LMOME(char *memory[lines][2],char keygen[2][buf_size],char input[buf_size]);
```

```
int intostr(int value,char *x);
```

```
void setup()
```

```
{
```

```
    //start serial port at 9600 bps:
```

```

Serial.begin(9600);
DDRC = B00000000;
PORTC = B00111111;
DDRB = B00111111;
PORTB = B00000000;
}

void loop()
{
  char keygen[2][buf_size];
  char hist[buf_size];
  char input[buf_size];
  char Input[buf_size];
  char response[buf_size];
  int counter;
  //inic key
  strcpy(keygen[0],"0");//output
  strcpy(keygen[1],"0");//input
  strcpy(hist,"0");
  //mem prepared for depth 2 in FSM (finite state machine).

  /*****CICLOS DE MAQUINA*****/
  for(counter=0;TRUE;strcpy(hist,Input)){

    //strcpy(input,63 & PINC);
    intostr(63 & PINC,input);
    delay(60);

    //logical key
    strcpy(Input,keygen[0]);
    strcat(Input,".");
    strcat(Input,input);

    //if(!(Serial.available()>0)){
    //Serial.print(Input);
    //Serial.print(" ");
    //Serial.println(counter);
    //}

    //timer setup
    if(!strcmp(keygen[0],"65")){
      counter++;
    }else{
      counter = 0;
    }
    //catch timer
    if(counter==150){
      strcpy(Input,"temporizador");
      counter = 0;
    }
  }
}

```

```

} //15000
//end timer

/*****/
if(!strcmp(Input,hist))
    continue;

if(!(Serial.available()>0)){
    Serial.println(input);
}

/*****/
strcpy(response,LMOME(mem,keygen,Input));

PORTB=63 & atoi(response);

/*****/
}
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(const int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=input;
            break;
        }
    }
}

```

```

    }
} //for iterator
return keygen[0];
}
/*****/
//LMOME from matrix
char *LMOME(const char *memory[lines][2],char keygen[2][buf_size],char input[buf_size])
{
    int iterator;
    int KeyFound;
    if(!strcmp(keygen[1],input))//evitar redundancia
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        printf("mem[0]: %s mem[1]: %s\n",memory[iterator][0],memory[iterator][1]);
        KeyFound=!(strcmp(memory[iterator][0],input)); //bool
        if(KeyFound){
            //MOME Update
            strcpy(keygen[0],memory[iterator][1]);
            strcpy(keygen[1],input);
            break;
        }
    } //for iterator
    return keygen[0];
}
/*****/
int intostr(int value,char *x)
{
    int i;
    int temp=value;
    for(i=0;temp!=0;temp/=10,i++);
    x[i]='\0';
    for(i--;temp=value,temp%=10;!(i<0);x[i]=temp+48,value/=10,temp=value,i--,temp%=10);
    return 0;
}

```

//& bitwise AND, && logical bool and
 //solving problems using complicated
 //methods make it more viable and strong.

```

#include<avr/io.h>
#include <stdio.h>
#include <stdlib.h>
#define lines 8
#define TRUE 1

```

```

/****Mealy Memory****/
int mem[lines][4]={
    {0,0,63,0},
    {63,0,62,32},

```



```

{62,32,63,32},
{63,32,62,0},
{62,0,63,0},
{63,0,61,33},
{61,33,63,33},
{63,33,62,0}
};

```

```

int MOORE(int mem[lines][3],int keygen[2],int input);
int MEALY(int mem[lines][4],int keygen[2],int input);

```

```

void setup() {
  //Serial.begin(9600);
  DDRC=B11000000;
  PORTC=B00111111;
  DDRB=B00111111;
  PORTB=B00000000;
}

```

```

void loop()
{
  int keygen[2];
  int hist;
  int input;
  int response;
  //Initalize first states
  keygen[0]=0;
  keygen[1]=0;

```

```

  /*****

```

```

  for(hist=0;TRUE;hist=input){

```

```

    input=PINC;
    delay(30);

```

```

    if(input==hist)//evitar redundancia
      continue;
    //Serial.println(keygen[2],DEC);
    /*****Find and Conquer*****/
    response=MEALY(mem,keygen,input);

```

```

    PORTB=response&B00111111;//masked

```

```

/*****/
} //for TRUE
} //loop
/*****/
int MOORE(int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[0]==input)//evitar redundancia
        return keygen[1];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[1] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MEALY UPDATE
            keygen[0]=mem[iterator][1];
            keygen[1]=mem[iterator][2];
            //communicate
            break;
        }
    } //for iterator
    return keygen[1];
}
/*****/
int MEALY(int mem[lines][4],int keygen[2],int input)
{
    int iterator;
    int keyfound;//evita redundancia
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==keygen[1] && mem[iterator]
[2]==input);//bool
        if(keyfound){
            //MEALY UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=mem[iterator][3];
            break;
        }
    } //for iterator
    return keygen[1];
}
/*****/

```

/*

Aplicação autoria: sergio santos.

email: sergio.salazar.santos@gmail.com

tele: 916919898

Este programa é aplicado para botoneiras start/stop,

```

*/
#include<avr/io.h>
#include<avr/interrupt.h>
#include<stdlib.h>
#include<stdio.h>
#include<string.h>
#define TRUE 1
#define FALSE 0
#define lines 57

/**MOME MEMORY***/
const int mem[lines][2]={
    {1<<12|1<<6|0,0},
    {0<<6|0,1},
    {0<<6|16,1},
    {0<<6|1,1},
    {0<<6|4,1},
    {0<<6|17,1},
    {0<<6|20,1},
    {0<<6|5,1},
    {1<<6|28,0},
    {1<<6|29,0},
    {1<<6|23,0},
    {1<<6|31,0},
    {1<<6|7,0},
    {1<<6|12,0},
    {1<<6|13,0},
    {1<<6|36,0},
    {1<<6|32,0},
    {1<<6|33,0},
    {1<<6|37,0},
    {1<<6|39,0},
    {1<<6|40,0},
    {1<<6|41,0},
    {1<<6|28,0},
    {1<<6|24,0},
    {1<<6|25,0},
    {1<<6|56,0},
    {1<<6|57,0},
    {1<<6|56,0},
    {1<<6|2,0},
    {1<<6|34,0},
    {1<<6|35,0},
    {1<<6|3,0},
    {1<<6|25,0},
    {1<<6|53,0},
    {1<<6|22,0},
    {1<<6|58,0},
    {1<<6|59,0},

```

```

{1<<6|60,0},
{1<<6|61,0},
{1<<6|54,0},
{1<<6|55,0},
{1<<6|62,0},
{1<<6|63,0},
{1<<6|42,0},
{1<<6|43,0},
{1<<6|44,0},
{1<<6|45,0},
{1<<6|46,0},
{1<<6|47,0},
{1<<6|50,0},
{1<<6|51,0},
{1<<6|52,0},
{1<<6|18,0},
{1<<6|19,0},
{1<<6|9,0},
{1<<6|12,0},
{1<<6|49,0}
};

```

//PROTOTIPOS

```
int ReadInt(int nmin, int nmax);
```

```
int LMOME(int mem[lines][2],int keygen[2],int input);
```

```
void setup()
```

```

{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B00111111;
  DDRB = B00111111;
  PORTB = B00000000;
}

```

```
void loop()
```

```

{
  int keygen[2];
  int hist;
  int input;
  int response;
  int counter;
  //inic key
  keygen[0] = 0;//output
  keygen[1] = 0;//input
  //FSM (finite state machine).

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for(counter=0,hist=0;TRUE;hist=input){

    input = keygen[0]<<6|(63 & PINC);//FSM key
    delay(60);

    //if(!(Serial.available()>0)){
        //Serial.print(input);
        //Serial.print(" , ");
        //Serial.println(counter);
    //}

    //timer setup
    if(keygen[0] == 1){
        counter++;
    }else{
        counter = 0;
    }
    //catch timer
    if(counter == 150){
        input = 1<<12|1<<6|0;
        counter = 0;
    }//15000
    //end timer

    /*****/
    if(input == hist)
        continue;
    /*****/Search and apply changes*****/

    //if(!(Serial.available()>0)){
        //Serial.println(keygen[0]);
    //}

    response=LHOME(mem,keygen,input);

    PORTB=63 & response;

    /*****/
}
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))

```

```

        continue;
    flag=0;
}
return num;
}
/*****/
int LMOME(const int mem[lines][2],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][1];
            keygen[1]=input;
            break;
        }
    }//for iterator
    return keygen[0];
}
/*****/

```

```

#include<avr/io.h>
#include <stdio.h>
#include <stdlib.h>
#define lmoore 10
#define lmealy 11
#define TRUE 1

```

```

/****Mealy Memory****/
int memmealy[lmealy][4]={
    {0,0,63,0},
    {0,0,61,1},
    {0,0,62,32},
    {0,0,62,32},
    {0,32,63,32},
    {0,32,62,0},
    {0,0,63,0},
    {0,0,61,33},
    {0,33,63,33},
    {0,33,62,0},
    {0,32,60,0}
};

```

```

/****Moore Memory****/
int memmoore[lmoore][3]={

```

```

{0,63,0},
{0,62,32},
{0,61,1},
{32,63,32},
{32,62,0},
{0,63,0},
{0,61,33},
{33,63,33},
{33,62,0},
{32,60,0}
};

```

```

int MOORE(int mem[lmoore][3],int keygen[2],int input);
int MEALY(int mem[lmealy][4],int keygen[2],int input);

```

```

void setup() {
  //Serial.begin(9600);
  DDRC=B11000000;
  PORTC=B00111111;
  DDRB=B00111111;
  PORTB=B00000000;
}

```

```

void loop()
{
  int keygen[2];
  int hist;
  int input;
  int response;
  //Initalize first states
  keygen[0]=0;
  keygen[1]=0;

```

```

  /*****

```

```

  for(hist=0;TRUE;hist=input){

```

```

    //for logic
    keygen[0]=0;
    //keygen[1]=0;
    //PORTS
    input=PINC;
    delay(30);

```

```

if(input==hist)//evitar redundancia
    continue;
//Serial.println(keygen[2],DEC);
/*****Find and Conquer*****/
response=MEALY(memmealy,keygen,input);

//response=MOORE(memmoore,keygen,input);
PORTB=response&B00111111;//masked

/*****/
} //for TRUE
} //loop
/*****/
int MOORE(int mem[lmoore][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[0]==input)//evitar redundancia
        return keygen[1];
    for(iterator=0;iterator<lmoore;iterator++){
        keyfound=(mem[iterator][0]==keygen[1] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MEALY UPDATE
            keygen[0]=mem[iterator][1];
            keygen[1]=mem[iterator][2];
            //communicate
            break;
        }
    } //for iterator
    return keygen[1];
}
/*****/
int MEALY(int mem[lmealy][4],int keygen[2],int input)
{
    int iterator;
    int keyfound;//evita redundancia
    for(iterator=0;iterator<lmealy;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==keygen[1] && mem[iterator]
[2]==input);//bool
        if(keyfound){
            //MEALY UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=mem[iterator][3];
            break;
        }
    } //for iterator
    return keygen[1];
}

```



```

}
/*****/

#include<avr/io.h>
#include<stdio.h>
#include<stdlib.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

int getnum(char *x);
int SerialRead(char *state);

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
    DDRB=B00111111;
    PORTB=B00000000;

}
//begin

void loop()
{

    uint8_t Entry[2];
    uint8_t Hist[2];
    char State[BufSize];
    uint8_t flag;

    Serial.flush();
    Serial.println(EOF,DEC);
    //INIC
    for( Hist[C]=0,Hist[B]=0; TRUE; Hist[C] = Entry[C], Hist[B] = Entry[B]){
        //ENTRADA Pinos
        Entry[C]=PINC;
        //ENTRADA Serial
        if(Serial.available()){
            SerialRead(State);
            Entry[B] = getnum(State);
        }

        if((Entry[C] == Hist[C]) && (Entry[B] == Hist[B]))
            continue;
    }
}

```

```

    //if(Entry[C] != Hist[C])
    Serial.println(Entry[C],DEC);
    delay(30);
    PORTB = Entry[B];
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num)){
        if (num == NULL)
            num = 0;
        return num;

    }else{
        return 0;

    }

}

}
/*****/
int SerialRead(char *State)
{
    uint8_t i=0;
    char IncomingByte;
    delay(60);//wait for incoming data.
    for(i = 0; IncomingByte = Serial.read(); i++){
        if((IncomingByte == '\r') || (IncomingByte == '\n')){
            State[i] = '\0';
            Serial.flush();
            break;
        }else{
            State[i]=IncomingByte;
        }
    }
    return 0;
}
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//must flush buffer in the PC side.

#include<avr/io.h>

```

```

#include<stdio.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

int getnum(char* x);

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
    DDRB=B00111111;
    PORTB=B00000000;

}
//begin

void loop()
{
    uint8_t i=0;
    uint8_t Entry[2];
    uint8_t Hist[2];
    char IncomingByte;
    char State[BufSize];
    //INIC
    for( Hist[C]=0,Hist[B]=0; TRUE; Hist[C] = Entry[C], Hist[B] = Entry[B]){
        //ENTRADA Pinos
        Entry[C]=PINC;
        //ENTRADA Serial
        if(Serial.available()){
            delay(25);//wait for incoming data.
            for(i = 0; IncomingByte = Serial.read(); i++){
                if((IncomingByte == '\r') || (IncomingByte == '\n')){
                    State[i] = '\0';
                    Serial.flush();
                    break;

                }else{
                    State[i]=IncomingByte;

                }

            }

        }
        Entry[B] = getnum(State);
    }
}

```

```

    }
    if((Entry[C] == Hist[C]) && (Entry[B] == Hist[B]))
        continue;
    //if(Entry[C] != Hist[C])
    Serial.println(Entry[C],DEC);
    PORTB = Entry[B];
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num)){
        if (num == NULL)
            num = 0;
        return num;

    }else{
        return 0;

    }

}

}

//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//must flush buffer in the PC side.

#include<avr/io.h>
#include <stdio.h>
#include <stdlib.h>
#define line 8
#define TRUE 1

/**Mealy Memory***/
int mem[line][4]={
    {0,0,63,0},
    {63,0,62,32},
    {62,32,63,32},
    {63,32,62,0},
    {62,0,63,0},
    {63,0,61,33},
    {61,33,63,33},

```

```

    {63,33,62,0}
};

int MOORE(int mem[line][3],int keygen[2],int input);
int MEALY(int mem[lines][4],int keygen[2],int input);

void setup() {
    //Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
    DDRB=B00111111;
    PORTB=B00000000;
}

void loop()
{
    int keygen[3];
    int hist;
    int response;
    //Inic
    keygen[0]=0;
    keygen[1]=0;

    /*****/

    for(hist=0;TRUE;hist=keygen[2]){

        input=PINC;
        delay(30);

        if(keygen[2]==hist)//evitar redundancia
            continue;
        //Serial.println(keygen[2],DEC);
        /*****Find and Conquer*****/
        response=MEALY(mem,keygen,input);

        /*****/
    }//for TRUE
} //loop

```

```

/*****/
int MOORE(int mem[line][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[0]==input)//evitar redundancia
        return keygen[1];
    for(iterator=0;iterator<line;iterator++){
        keyfound=(mem[iterator][0]==keygen[1] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MEALY UPDATE
            keygen[0]=mem[iterator][1];
            keygen[1]=mem[iterator][2];
            //communicate
            break;
        }
    }//for iterator
    return keygen[1];
}
/*****/
int MEALY(int mem[lines][4],int keygen[2],int input)
{
    int iterator;
    int keyfound;//evita redundancia
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==keygen[1] && mem[iterator]
[2]==input);//bool
        if(keyfound){
            //MEALY UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=mem[iterator][3];
            break;
        }
    }//for iterator
    return keygen[1];
}
/*****/
/*
Aplicação autoria: sergio santos.
email: sergio.salazar.santos@gmail.com
tele: 916919898
Este programa é aplicado para botoneiras start/stop,
*/
#include<avr/io.h>
#include<avr/interrupt.h>
#include<stdlib.h>
#include<stdio.h>
#define TRUE 1
#define FALSE 0

```

```
#define lines 57
```

```
/**MOME MEMORY***/
```

```
const int mem[lines][3]={
```

```
{65,300,0},  
{0,0,65},  
{0,16,65},  
{0,1,65},  
{0,4,65},  
{0,17,65},  
{0,20,65},  
{0,5,65},  
{65,28,0},  
{65,29,0},  
{65,23,0},  
{65,31,0},  
{65,7,0},  
{65,12,0},  
{65,13,0},  
{65,36,0},  
{65,32,0},  
{65,33,0},  
{65,37,0},  
{65,39,0},  
{65,40,0},  
{65,41,0},  
{65,28,0},  
{65,24,0},  
{65,25,0},  
{65,56,0},  
{65,57,0},  
{65,56,0},  
{65,2,0},  
{65,34,0},  
{65,35,0},  
{65,3,0},  
{65,25,0},  
{65,53,0},  
{65,22,0},  
{65,58,0},  
{65,59,0},  
{65,60,0},  
{65,61,0},  
{65,54,0},  
{65,55,0},  
{65,62,0},  
{65,63,0},  
{65,42,0},  
{65,43,0},
```

```

{65,44,0},
{65,45,0},
{65,46,0},
{65,47,0},
{65,50,0},
{65,51,0},
{65,52,0},
{65,18,0},
{65,19,0},
{65,9,0},
{65,12,0},
{65,49,0}
};

```

```
//PROTOTIPOS
```

```
int ReadInt(int nmin, int nmax);
```

```
int MOME(int mem[lines][3],int keygen[2],int input);
```

```
void setup()
```

```

{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B00111111;
  DDRB = B00111111;
  PORTB = B00000000;
}

```

```
void loop()
```

```

{
  int keygen[2];
  int hist;
  int input;
  int response;
  int counter;
  //inic key
  keygen[0] = 0;//output
  keygen[1] = 0;//input
  //mem prepared for depth 2 in FSM (finite state machine).

```

```

/*****CICLOS DE MAQUINA *****/

```

```
for(counter=0,hist=0;TRUE;hist=input){
```

```

  input = 63 & PINC;
  delay(60);

```

```

  //if(!(Serial.available()>0)){
    //Serial.print(input);
    //Serial.print(" , ");
  }

```



```

    //Serial.println(counter);
//}

//timer setup
if(keygen[0] == 65){
    counter++;
}else{
    counter = 0;
}
//catch timer
if(counter == 150){
    input = 300;
    counter = 0;
} //15000
//end timer

/*****/
if(input == hist)
    continue;
//if(!(Serial.available()>0)){
    //Serial.println(input);
//}

/*****Search and apply changes*****/

response=MOME(mem,keygen,input);

PORTB=63 & response;

/*****/
}
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(const int mem[lines][3],int keygen[2],int input)
{

```

```

int iterator;
int keyfound;
if(keygen[1]==input)//previne redundancia.
    return keygen[0];
for(iterator=0;iterator<lines;iterator++){
    keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
    if(keyfound){
        //MOME UPDATE
        keygen[0]=mem[iterator][2];
        keygen[1]=input;
        break;
    }
} //for iterator
return keygen[0];
}
/*****/
/*
//LOGIC from Matrix int
int LOGIC(int mem[lines][2],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][1];
            keygen[1]=input;
            break;
        }
    } //for iterator
    return keygen[0];
}
*/
#include<avr/io.h>
#include <stdio.h>
#include <stdlib.h>
#define lines 10
#define TRUE 1

/**MOME Memory***/
int mem[lines][3]={
    {0,63,0},
    {0,62,32},
    {0,61,1},
    {32,63,32},
    {32,62,0},

```

```

{0,63,0},
{0,61,33},
{33,63,33},
{33,62,0},
{32,60,0}
};

```

```
int MOME(int mem[lines][3],int keygen[2],int input);
```

```

void setup() {
  //Serial.begin(9600);
  DDRC=B11000000;
  PORTC=B00111111;
  DDRB=B00111111;
  PORTB=B00000000;
}

```

```

void loop()
{
  int keygen[2];
  int hist;
  int input;
  int response;
  //Inicialize first states
  keygen[0]=0;
  keygen[1]=0;

```

```

/*****

```

```

for(hist=0;TRUE;hist=input){

```

```

  //for logic
  keygen[0]=0;
  //keygen[1]=0;
  //PORTS
  input=PINC;
  delay(30);

```

```

if(input==hist)//evitar redundancia
  continue;

```

```

//Serial.println(keygen[2],DEC);

```

```

/*****Find and Conquer*****/

```

```
response=MOME(mem,keygen,input);
PORTB=response&B00111111;//masked
```

```

/*****/
} //for TRUE
} //loop
/****/
int MOME(int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=input;
            break;
        }
    } //for iterator
    return keygen[0];
}
/****/
```

```
#include<avr/io.h>
#include<stdio.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1
```

```
int getnum(char* x);
```

```
void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
    DDRB=B11111111;
    PORTB=B00000000;
}
void loop()
```

```

{
  uint8_t i=0;
  uint8_t Entry[2];
  uint8_t Past[2];
  uint8_t Hist[2];
  uint8_t num;
  char IncomingByte;
  char State[BufSize];
  Past[C]=Hist[C]=0;
  //INIC
  for( Past[C] = Entry[C], Past[B] = Entry[B]; TRUE; Hist[C] = Entry[C], Hist[B] = Entry[B]){
    //ENTRADA Portas
    Entry[C]=PINC;
    //ENTRADA Serial
    if(Serial.available() > 0){
      delay(25);//wait for incoming data.
      for(i = 0; IncomingByte = Serial.read(); i++){
        if((IncomingByte == 'r') || (IncomingByte == 'n')){
          State[i] = '\0';
          Serial.flush();
          break;

        }else{
          State[i]=IncomingByte;

        }

      }

      Entry[B] = getnum(&State[0]);

    }
    if((Entry[C] == Hist[C]) && (Entry[B] == Hist[B]))
      continue;
    for(delay(10) ; TRUE; Past[C] = Entry[C], Past[B] = Entry[B]){
      if((Entry[C] == Past[C]) && (Entry[B] == Past[B]))
        break;
      /**Processing***/
      if(Entry[C] != Past[C]){
        if(!(Serial.available() > 0)){
          //leituras do microcontrolador.
          num=Entry[C];
          Serial.println(num,DEC);
          //Serial.write(&Entry[C],1);

        }

      }

    }
    if(Entry[B] != Past[B]){
      PORTB = Entry[B];
    }
  }
}

```

```

    }

}

}

}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num) != 0){
        if (num == NULL)
            num = 0;
        return num;

    }else{
        return 0;

    }

}

}

//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//must flush buffer in the PC side.

#include<avr/io.h>
#include<stdio.h>
#include<stdlib.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

int getnum(char *x);
int SerialRead(char *state);

void setup()
{
    // start serial port at 9600 bps:

```

```

Serial.begin(9600);
DDRC=B11000000;
PORTC=B00111111;
DDRB=B00111111;
PORTB=B00000000;

}
//begin

void loop()
{

uint8_t Entry[2];
uint8_t Hist[2];
char State[BufSize];
uint8_t flag;
for(;;TRUE;Hist[C]=Entry[C],Hist[B]=Entry[B]){

    Entry[C]=PINC;
    delay(10);
    if(Serial.available()){
        SerialRead(State);
        Entry[B] = getnum(State);
    }
    delay(10);
    /*****/
    if(Entry[C] != Hist[C])
        Serial.println(Entry[C],DEC);
    delay(10);
    if(Entry[B] != Hist[B])
        PORTB = Entry[B];
    delay(10);
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num)){
        if (num == NULL)
            num = 0;
        return num;
    }
    else{
        return 0;
    }
}

```

```

}
/*****
int SerialRead(char *State)
{
    uint8_t i=0;
    char IncomingByte;
    delay(60); //wait for incoming data.
    for(i = 0; IncomingByte = Serial.read(); i++){
        if((IncomingByte == '\r') || (IncomingByte == '\n')){
            State[i] = '\0';
            Serial.flush();
            break;
        }else{
            State[i]=IncomingByte;
        }
    }
    return 0;
}

//char *X, X is a variable that stores a physical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobedience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//must flush buffer in the PC side.

#include<avr/io.h>
#include <stdio.h>
#include <stdlib.h>
#define lmoore 10
#define lmealy 11
#define TRUE 1

/**Mealy Memory**/
int memmealy[lmealy][4]={
    {0,0,63,0},
    {0,0,61,1},
    {0,0,62,32},
    {0,0,62,32},
    {0,32,63,32},
    {0,32,62,0},
    {0,0,63,0},
    {0,0,61,33},
    {0,33,63,33},
    {0,33,62,0},
    {0,32,60,0}
};

```



```

/**Moore Memory***/
int memmoore[lmoore][3]={
    {0,63,0},
    {0,62,32},
    {0,61,1},
    {32,63,32},
    {32,62,0},
    {0,63,0},
    {0,61,33},
    {33,63,33},
    {33,62,0},
    {32,60,0}
};

int MOORE(int mem[lmoore][3],int keygen[2],int input);
int MEALY(int mem[lmealy][4],int keygen[2],int input);

void setup() {
    //Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
    DDRB=B00111111;
    PORTB=B00000000;
}

void loop()
{
    int keygen[2];
    int hist;
    int input;
    int response;
    //Inicialize first states
    keygen[0]=0;
    keygen[1]=0;

    /***/

    for(hist=0;TRUE;hist=input){

        //for logic
        //keygen[0]=0;
        //keygen[1]=0;
        //PORTS
        input=PINC;
        delay(30);
    }
}

```

```

if(input==hist)//evitar redundancia
    continue;
//Serial.println(keygen[2],DEC);
/*****Find and Conquer*****/
response=MEALY(memmealy,keygen,input);

//response=MOORE(memmoore,keygen,input);
PORTB=response&B00111111;//masked

/*****/
} //for TRUE
} //loop
/*****/
int MOORE(int mem[lmoore][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[0]==input)//evitar redundancia
        return keygen[1];
    for(iterator=0;iterator<lmoore;iterator++){
        keyfound=(mem[iterator][0]==keygen[1] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MEALY UPDATE
            keygen[0]=mem[iterator][1];
            keygen[1]=mem[iterator][2];
            //communicate
            break;
        }
    } //for iterator
    return keygen[1];
}
/*****/
int MEALY(int mem[lmealy][4],int keygen[2],int input)
{
    int iterator;
    int keyfound;//evita redundancia
    for(iterator=0;iterator<lmealy;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==keygen[1] && mem[iterator]
[2]==input);//bool
        if(keyfound){
            //MEALY UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=mem[iterator][3];
            break;
        }
    }
}

```

```
}//for iterator  
return keygen[1];  
}  
/*****/
```

```
/*
```

Aplicação autoria: sergio santos.

email: sergio.salazar.santos@gmail.com

tele: 916919898

Este programa é aplicado para botoneiras start/stop,

```
*/
```

```
#include<avr/io.h>  
#include<avr/interrupt.h>  
#include<stdlib.h>  
#include<stdio.h>  
#define TRUE 1  
#define FALSE 0  
#define lines 57
```

```
/**MOME MEMORY***/
```

```
int mem[lines][3]={
```

```
{65,300,0},  
{0,0,65},  
{0,16,65},  
{0,1,65},  
{0,4,65},  
{0,17,65},  
{0,20,65},  
{0,5,65},  
{65,28,0},  
{65,29,0},  
{65,23,0},  
{65,31,0},  
{65,7,0},  
{65,12,0},  
{65,13,0},  
{65,36,0},  
{65,32,0},  
{65,33,0},  
{65,37,0},  
{65,39,0},  
{65,40,0},  
{65,41,0},  
{65,28,0},  
{65,24,0},  
{65,25,0},  
{65,56,0},  
{65,57,0},  
{65,56,0},
```

```

{65,2,0},
{65,34,0},
{65,35,0},
{65,3,0},
{65,25,0},
{65,53,0},
{65,22,0},
{65,58,0},
{65,59,0},
{65,60,0},
{65,61,0},
{65,54,0},
{65,55,0},
{65,62,0},
{65,63,0},
{65,42,0},
{65,43,0},
{65,44,0},
{65,45,0},
{65,46,0},
{65,47,0},
{65,50,0},
{65,51,0},
{65,52,0},
{65,18,0},
{65,19,0},
{65,9,0},
{65,12,0},
{65,49,0}
};

```

//PROTOTIPOS

```
int ReadInt(int nmin, int nmax);
```

```
int MOMC(int mem[lines][3],int keygen[2],int input);
```

```
void setup()
```

```

{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B00111111;
  DDRB = B00111111;
  PORTB = B00000000;
}

```

```
void loop()
```

```

{
  int keygen[2];
  int hist;

```

```

int input;
int response;
int counter;
//inic key
keygen[0] = 0;//output
keygen[1] = 0;//input
//mem prepared for depth 2 in FSM (finite state machine).

/*****CICLOS DE MAQUINA*****/
for(counter=0,hist=0;TRUE;hist=input){

    input = 63 & PINC;
    delay(60);

    if(!(Serial.available()>0)){
        Serial.print(input);
        Serial.print(" , ");
        Serial.println(counter);
    }

    //timer setup
    if(keygen[0] == 65){
        counter++;
    }else{
        counter = 0;
    }
    //catch timer
    if(counter == 150){
        input = 300;
        counter = 0;
    }//15000
    //end timer

    /*****/
    if(input == hist)
        continue;
    if(!(Serial.available()>0)){
        Serial.println(input);
    }

    /*****Search and apply changes*****/

    response=MOME(mem,keygen,input);

    PORTB=63 & response;

    /*****/
}
}

```

```

/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=input;
            break;
        }
    }//for iterator
    return keygen[0];
}
/*****/

```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

```

```

void setup()
{
    // start serial port at 9600 bps:
    //Serial.begin(9600);
}

```

```

DDRC = B00000000;
PORTC = B11111111;
DDRB = B11111111;
PORTB = B00000000;
}

```

```

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[3];
  int treat;
  int count=0;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {65,300, 0},//timer off output 0
    { 0,21, 0},//1
    {65,21,65},//2
    { 0,17,65},//3timer on and output 1
    {65,17,65},//4
    { 0,20,65},//5
    {65,20,65},//6
    { 0, 5,65},//7
    {65, 5,65},//8
    {65,29, 0},//9
    { 0,29, 0},//10
    {65,23, 0},//11
    { 0,23, 0},//12
    {65,31, 0},//13
    { 0,31, 0},//14
    {65, 7, 0},//15
    { 0, 7, 0},//16
    {65,13, 0},//17
    { 0,13, 0},//18
    {65,37, 0},//19
    { 0,37, 0},//20
    {65,28, 0},//21
    { 0,28, 0},//22
    {65,25, 0},//23
    { 0,25, 0},//24
    {65,17,65},//25
    { 0,13, 0},//26
    { 0,53, 0},//27
    {65,53, 0},//28
    { 0,53, 0},//29
  }
}

```

```

{65,22, 0},//30
{ 0,22, 0},//31
{65,61, 0},//32
{ 0,61, 0},//33
{65,55, 0},//34
{ 0,55, 0},//35
{65,63, 0},//36
{ 0,63, 0},//37
{65,52, 0},//38
{ 0,52, 0},//39
{65,19, 0},//40
{ 0,19, 0},//41
{65, 9, 0},//42
{ 0, 9, 0},//43
{65,12, 0},//44
{ 0,12, 0},//45
{ 0,24, 0},//46
{ 0,24, 0},//47
{65,49, 0},//48
{ 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[2] = data[2], count = 0; TRUE; Hist[1] = data[1]){

```

```

    treat = 63 & PINC;

```

```

    data[1] = treat;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){

```

```

        //Serial.print(data[3]);

```

```

        //Serial.print(" , ");

```

```

        //Serial.println(count);

```

```

    //}

```

```

    //timer setup

```

```

    if(data[2] == 65){

```

```

        count++;

```

```

    }else{

```

```

        count = 0;

```

```

    }

```

```

    //catch timer

```

```

    if(count == 15000){

```

```

        data[1] = 300;

```

```

        count = 0;

```

```

    }

```

```

    //end timer

```



```

/*****/
if(data[1] == Hist[1])
    continue;
//if(!(Serial.available()>0)){
//Serial.println(data[1]);
//}
/*****/
/*****/Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        Hist[0] = data[0];
        //send
        PORTB = 63 & data[2];
        break;
    }
    /***/
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
/*****/FALL THREW*****/

```

```

/*****/
}
}
//The least error prone.

```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 4

```

#define lines 52

```
void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}
```

```
void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int treat;
  int count=0;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0,65,300, 0},//timer off output 0
    { 0, 0, 0,21, 0},//1
    { 0, 0,65,21,65},//2
    { 0, 0, 0,17,65},//3timer on and output 1
    { 0, 0,65,17,65},//4
    { 0, 0, 0,20,65},//5
    { 0, 0,65,20,65},//6
    { 0, 0, 0, 5,65},//7
    { 0, 0,65, 5,65},//8
    { 0, 0,65,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0,65,23, 0},//11
    { 0, 0, 0,23, 0},//12
    { 0, 0,65,31, 0},//13
    { 0, 0, 0,31, 0},//14
    { 0, 0,65, 7, 0},//15
    { 0, 0, 0, 7, 0},//16
    { 0, 0,65,13, 0},//17
    { 0, 0, 0,13, 0},//18
    { 0, 0,65,37, 0},//19
    { 0, 0, 0,37, 0},//20
    { 0, 0,65,28, 0},//21
  }
```

```

{ 0, 0, 0,28, 0},//22
{ 0, 0,65,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0,65,17,65},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0,65,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0,65,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0,65,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0,65,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0,65,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0,65,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0,65,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0,65, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0,65,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0,65,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA *****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

```

```

    treat = 63 & PINC;

```

```

    data[3] = treat;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){

```

```

        //Serial.print(data[3]);

```

```

        //Serial.print(" , ");

```

```

        //Serial.println(count);

```

```

    //}

```

```

    //timer setup

```

```

    if(data[4] == 65){

```

```

        count++;

```

```

    } else{

```

```

        count = 0;

```

```

}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
//if(!(Serial.available()>0)){
//Serial.println(data[3]);
//}
// if(data[1] == data[3])
// continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        //send
        PORTB = 63 & data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.

//Este programa é aplicado para botoneiras start/stop,
//eplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int count;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0, 1,300, 0},//timer 23
    { 0, 0, 0,21, 0},//1
    { 0, 0, 1,21, 1},//2
    { 0, 0, 0,17, 1},//3
    { 0, 0, 1,17, 1},//4
    { 0, 0, 0,20, 1},//5
    { 0, 0, 1,20, 1},//6

```

```

{ 0, 0, 0, 5, 1},//7
{ 0, 0, 1, 5, 1},//8
{ 0, 0, 1,29, 0},//9
{ 0, 0, 0,29, 0},//10
{ 0, 0, 1,23, 0},//11
{ 0, 0, 0,23, 0},//12
{ 0, 0, 1,31, 0},//13
{ 0, 0, 0,31, 0},//14
{ 0, 0, 1, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0, 1,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0, 1,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0, 1,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0, 1,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0, 1,17, 1},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0, 1,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0, 1,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0, 1,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0, 1,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0, 1,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0, 1,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0, 1,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0, 1, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0, 1,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0, 1,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

data[3] = PINC;

```

```

delay(60);

//if(!(Serial.available()>0)){
//Serial.print(data[3]);
//Serial.print(" , ");
//Serial.println(count);
//}

//timer setup
if(data[4] == 1){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        PORTB = data[4];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{

```

```

        break;
    }
}
}
/*****FALL THREW*****/

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
    // start serial port at 9600 bps:
    //Serial.begin(9600);
    DDRC = B00000000;
    PORTC = B11111111;
    DDRB = B11111111;
    PORTB = B00000000;
}

void loop()
{
    int i, l, c;
    int data[5];
    int Hist[5];
    int count;
    //inic key
    data[0] = 0;
    data[1] = 63;
    data[2] = 0;
    data[4] = 0;

```



```

//mem prepared for depth 2 in FSM (finite state machine).
const int mem[(lines+1)][(column+1)]=
{
{ 0, 0,65,300, 0},//timer 23
{ 0, 0, 0,21, 0},//1
{ 0, 0,65,21,65},//2
{ 0, 0, 0,17,65},//3
{ 0, 0,65,17,65},//4
{ 0, 0, 0,20,65},//5
{ 0, 0,65,20,65},//6
{ 0, 0, 0, 5,65},//7
{ 0, 0,65, 5,65},//8
{ 0, 0,65,29, 0},//9
{ 0, 0, 0,29, 0},//10
{ 0, 0,65,23, 0},//11
{ 0, 0, 0,23, 0},//12
{ 0, 0,65,31, 0},//13
{ 0, 0, 0,31, 0},//14
{ 0, 0,65, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0,65,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0,65,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0,65,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0,65,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0,65,17,65},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0,65,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0,65,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0,65,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0,65,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0,65,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0,65,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0,65,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0,65, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0,65,12, 0},//44
{ 0, 0, 0,12, 0},//45

```

```

{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0,65,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

/*****CICLOS DE MAQUINA *****/
for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

    data[3] = PINC;

    delay(60);

    //if(!(Serial.available()>0)){
    //Serial.print(data[3]);
    //Serial.print(" , ");
    //Serial.println(count);
    //}

    //timer setup
    if(data[4] == 65){
        count++;
    }else{
        count = 0;
    }
    //catch timer
    if(count == 15000){
        PORTB = 0;
        count = 0;
    }
    //end timer

    /*****/
    if(data[3] == Hist[3])
        continue;
    if(data[1] == data[3])
        continue;
    /*****/
    /*****Search and apply changes*****/
    for( l = 0, c = 0; l < lines ; l++){
        if(c >= column){
            l--;
            data[4] = mem[l][c];
            //update
            data[0] = data[2];
            data[1] = data[3];
            data[2] = data[4];
            Hist[0] = data[0];
            Hist[1] = data[1];

```

```

    Hist[2] = data[2];
    Hist[4] = data[4];
    //send
    PORTB = 63 & data[4];
    break;
}
//startup c=2, c=0, for more precise.
for(c=2; c < column; c++){
    if(data[c] == mem[1][c]){
        continue;
    }else{
        break;
    }
}
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
    // start serial port at 9600 bps:
    //Serial.begin(9600);
    DDRC = B00000000;
    PORTC = B11111111;
    DDRB = B11111111;
    PORTB = B00000000;
}

```

```

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int treat;
  int count=0;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0,65,300, 0},//timer off output 0
    { 0, 0, 0,21, 0},//1
    { 0, 0,65,21,65},//2
    { 0, 0, 0,17,65},//3timer on and output 1
    { 0, 0,65,17,65},//4
    { 0, 0, 0,20,65},//5
    { 0, 0,65,20,65},//6
    { 0, 0, 0, 5,65},//7
    { 0, 0,65, 5,65},//8
    { 0, 0,65,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0,65,23, 0},//11
    { 0, 0, 0,23, 0},//12
    { 0, 0,65,31, 0},//13
    { 0, 0, 0,31, 0},//14
    { 0, 0,65, 7, 0},//15
    { 0, 0, 0, 7, 0},//16
    { 0, 0,65,13, 0},//17
    { 0, 0, 0,13, 0},//18
    { 0, 0,65,37, 0},//19
    { 0, 0, 0,37, 0},//20
    { 0, 0,65,28, 0},//21
    { 0, 0, 0,28, 0},//22
    { 0, 0,65,25, 0},//23
    { 0, 0, 0,25, 0},//24
    { 0, 0,65,17,65},//25
    { 0, 0, 0,13, 0},//26
    { 0, 0, 0,53, 0},//27
    { 0, 0,65,53, 0},//28
    { 0, 0, 0,53, 0},//29
    { 0, 0,65,22, 0},//30
    { 0, 0, 0,22, 0},//31
    { 0, 0,65,61, 0},//32
  }
}

```

```

{ 0, 0, 0,61, 0},//33
{ 0, 0,65,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0,65,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0,65,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0,65,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0,65, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0,65,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0,65,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/
for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

    treat = 63 & PINC;
    data[3] = treat;

    delay(60);

    //if(!(Serial.available()>0)){
        //Serial.print(data[3]);
        //Serial.print(" , ");
        //Serial.println(count);
    //}

    //timer setup
    if(data[4] == 65){
        count++;
    }else{
        count = 0;
    }
    //catch timer
    if(count == 15000){
        data[3] = 300;
        count = 0;
    }
    //end timer

    /*****/
    if(data[3] == Hist[3])
        continue;
}

```

```

//if(!(Serial.available()>0)){
//Serial.println(data[3]);
//}
// if(data[1] == data[3])
// continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
  if(c >= column){
    l--;
    data[4] = mem[l][c];
    //update
    data[0] = data[2];
    data[1] = data[3];
    data[2] = data[4];
    Hist[0] = data[0];
    Hist[1] = data[1];
    Hist[2] = data[2];
    Hist[4] = data[4];
    //send
    PORTB = 63 & data[4];
    break;
  }
  //startup c=2, c=0, for more precise.
  for(c=2; c < column; c++){
    if(data[c] == mem[l][c]){
      continue;
    } else{
      break;
    }
  }
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração

```

```

//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
    // start serial port at 9600 bps:
    //Serial.begin(9600);
    DDRC = B00000000;
    PORTC = B11111111;
    DDRB = B11111111;
    PORTB = B00000000;
}

void loop()
{
    int i, l, c;
    int data[5];
    int Hist[5];
    int count=0;
    //inic key
    data[0] = 0;
    data[1] = 63;
    data[2] = 0;
    data[4] = 0;
    //mem prepared for depth 2 in FSM (finite state machine).
    const int mem[(lines+1)][(column+1)]=
    {
        { 0, 0,65,300, 0},//timer off
        { 0, 0, 0,21, 0},//1
        { 0, 0,65,21,65},//2
        { 0, 0, 0,17,65},//3timer on and output 1
        { 0, 0,65,17,65},//4
        { 0, 0, 0,20,65},//5
        { 0, 0,65,20,65},//6
        { 0, 0, 0, 5,65},//7
        { 0, 0,65, 5,65},//8
        { 0, 0,65,29, 0},//9
        { 0, 0, 0,29, 0},//10
        { 0, 0,65,23, 0},//11
        { 0, 0, 0,23, 0},//12
        { 0, 0,65,31, 0},//13
        { 0, 0, 0,31, 0},//14
        { 0, 0,65, 7, 0},//15
        { 0, 0, 0, 7, 0},//16
    }
}

```

```

{ 0, 0,65,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0,65,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0,65,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0,65,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0,65,17,65},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0,65,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0,65,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0,65,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0,65,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0,65,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0,65,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0,65,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0,65, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0,65,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0,65,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

```

```

    data[3] = 63 & PINC;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){

```

```

        //Serial.print(data[3]);

```

```

        //Serial.print(" , ");

```

```

        //Serial.println(count);

```

```

    //}

```

```

//timer setup

```



```

if(data[4] == 65){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        //send
        PORTB = 63 & data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int count;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0, 1,300, 0},//timer 23
    { 0, 0, 0,21, 0},//1
    { 0, 0, 1,21, 1},//2
    { 0, 0, 0,17, 1},//3
    { 0, 0, 1,17, 1},//4
    { 0, 0, 0,20, 1},//5

```

```

{ 0, 0, 1,20, 1},//6
{ 0, 0, 0, 5, 1},//7
{ 0, 0, 1, 5, 1},//8
{ 0, 0, 1,29, 0},//9
{ 0, 0, 0,29, 0},//10
{ 0, 0, 1,23, 0},//11
{ 0, 0, 0,23, 0},//12
{ 0, 0, 1,31, 0},//13
{ 0, 0, 0,31, 0},//14
{ 0, 0, 1, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0, 1,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0, 1,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0, 1,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0, 1,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0, 1,17, 1},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0, 1,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0, 1,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0, 1,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0, 1,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0, 1,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0, 1,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0, 1,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0, 1, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0, 1,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0, 1,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA *****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

```

```

data[3] = PINC;

delay(60);

//if(!(Serial.available()>0)){
//Serial.print(data[3]);
//Serial.print(" , ");
//Serial.println(count);
//}

//timer setup
if(data[4] == 1){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        //send
        PORTB = 63 & data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){

```

```

        continue;
    }else{
        break;
    }
}
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.

//Este programa é aplicado para botoneiras start/stop,
//eplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
    // start serial port at 9600 bps:
    //Serial.begin(9600);
    DDRC = B00000000;
    PORTC = B11111111;
    DDRB = B11111111;
    PORTB = B00000000;
}

void loop()
{
    int i, l, c;
    int data[5];
    int Hist[5];
    int count;
    //inic key
    data[0] = 0;
    data[1] = 63;

```

```

data[2] = 0;
data[4] = 0;
//mem prepared for depth 2 in FSM (finite state machine).
const int mem[(lines+1)][(column+1)]=
{
    { 0, 0, 1,300, 0},//timer 23
    { 0, 0, 0,21, 0},//1
    { 0, 0, 1,21, 1},//2
    { 0, 0, 0,17, 1},//3
    { 0, 0, 1,17, 1},//4
    { 0, 0, 0,20, 1},//5
    { 0, 0, 1,20, 1},//6
    { 0, 0, 0, 5, 1},//7
    { 0, 0, 1, 5, 1},//8
    { 0, 0, 1,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0, 1,23, 0},//11
    { 0, 0, 0,23, 0},//12
    { 0, 0, 1,31, 0},//13
    { 0, 0, 0,31, 0},//14
    { 0, 0, 1, 7, 0},//15
    { 0, 0, 0, 7, 0},//16
    { 0, 0, 1,13, 0},//17
    { 0, 0, 0,13, 0},//18
    { 0, 0, 1,37, 0},//19
    { 0, 0, 0,37, 0},//20
    { 0, 0, 1,28, 0},//21
    { 0, 0, 0,28, 0},//22
    { 0, 0, 1,25, 0},//23
    { 0, 0, 0,25, 0},//24
    { 0, 0, 1,17, 1},//25
    { 0, 0, 0,13, 0},//26
    { 0, 0, 0,53, 0},//27
    { 0, 0, 1,53, 0},//28
    { 0, 0, 0,53, 0},//29
    { 0, 0, 1,22, 0},//30
    { 0, 0, 0,22, 0},//31
    { 0, 0, 1,61, 0},//32
    { 0, 0, 0,61, 0},//33
    { 0, 0, 1,55, 0},//34
    { 0, 0, 0,55, 0},//35
    { 0, 0, 1,63, 0},//36
    { 0, 0, 0,63, 0},//37
    { 0, 0, 1,52, 0},//38
    { 0, 0, 0,52, 0},//39
    { 0, 0, 1,19, 0},//40
    { 0, 0, 0,19, 0},//41
    { 0, 0, 1, 9, 0},//42
    { 0, 0, 0, 9, 0},//43

```

```

{ 0, 0, 1,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0, 1,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

/*****CICLOS DE MAQUINA*****/
for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

    data[3] = PINC;

    delay(60);

    //if(!(Serial.available()>0)){
    //Serial.print(data[3]);
    //Serial.print(" , ");
    //Serial.println(count);
    //}

    //timer setup
    if(data[4] == 1){
        count++;
    }else{
        count = 0;
    }
    //catch timer
    if(count == 15000){
        data[3] = 300;
        count = 0;
    }
    //end timer

    /*****/
    if(data[3] == Hist[3])
        continue;
    if(data[1] == data[3])
        continue;
    /*****/
    /*****Search and apply changes*****/
    for( l = 0, c = 0; l < lines ; l++){
        if(c >= column){
            l--;
            data[4] = mem[l][c];
            PORTB = data[4];
            //update
            data[0] = data[2];
            data[1] = data[3];

```

```

    data[2] = data[4];
    Hist[0] = data[0];
    Hist[1] = data[1];
    Hist[2] = data[2];
    Hist[4] = data[4];
    break;
}
//startup c=2, c=0, for more precise.
for(c=2; c < column; c++){
    if(data[c] == mem[1][c]){
        continue;
    }else{
        break;
    }
}
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.

#include<avr/io.h>
#include<stdio.h>
#include<stdlib.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

int getnum(char *x);
int SerialRead(char *state);

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
}

```



```

DDRB=B00111111;
PORTB=B00000000;

}
//begin

void loop()
{

  uint8_t Entry[2];
  uint8_t Hist[2];
  char State[BufSize];
  uint8_t flag;
  for(;TRUE;Hist[B]=Entry[B]){
    //Hist[C]=Entry[C],
    //Entry[C]=PINC;
    delay(10);
    if(Serial.available()){
      SerialRead(State);
      Entry[B] = getnum(State);
    }
    delay(10);
    /***/
    //if(Entry[C] != Hist[C])
    //Serial.println(Entry[C],DEC);
    //delay(10);
    if(Entry[B] != Hist[B])
      PORTB = Entry[B];
    delay(10);
  }
}
//have to press reset in learning mode always.
/***/
int getnum(char* x)
{
  int num;
  if(sscanf(x,"%d",&num)){
    if (num == NULL)
      num = 0;
    return num;

  }else{
    return 0;

  }

}

}
/***/
int SerialRead(char *State)

```

```

{
  uint8_t i=0;
  char IncomingByte;
  delay(60);//wait for incoming data.
  for(i = 0; IncomingByte = Serial.read(); i++){
    if((IncomingByte == '\r') || (IncomingByte == '\n')){
      State[i] = '\0';
      Serial.flush();
      break;
    }else{
      State[i]=IncomingByte;
    }
  }
}
return 0;
}
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//must flush buffer in the PC side.

```

```

#include<avr/io.h>
#include<stdio.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

```

```

int getnum(char* x);

```

```

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRC=B11000000;
  PORTC=B00111111;
  DDRB=B11111111;
  PORTB=B00000000;

}
//begin

```

```

void loop()
{
  uint8_t i=0;

```

```

uint8_t Entry[2];
uint8_t Hist[2];
char IncomingByte;
char State[BufSize];
//INIC
for( Hist[C]=0,Hist[B]=0; TRUE; Hist[C] = Entry[C], Hist[B] = Entry[B]){
    //ENTRADA Pinos
    Entry[C]=PINC;
    //ENTRADA Serial
    if(Serial.available()){
        delay(25);//wait for incoming data.
        for(i = 0; IncomingByte = Serial.read(); i++){
            if((IncomingByte == 'r') || (IncomingByte == 'n')){
                State[i] = '\0';
                Serial.flush();
                break;

            }else{
                State[i]=IncomingByte;

            }

        }
        Entry[B] = getnum(&State[0]);

    }
    if((Entry[C] == Hist[C]) && (Entry[B] == Hist[B]))
        continue;
    if(Entry[C] != Hist[C])
        Serial.println(Entry[C],DEC);
    PORTB = Entry[B];
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num)){
        if (num == NULL)
            num = 0;
        return num;

    }else{
        return 0;

    }

}
}

```

```
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//must flush buffer in the PC side.
```

```
/*
```

Aplicação autoria: sergio santos.

email: sergio.salazar.santos@gmail.com

tele: 916919898

Este programa é aplicado para botoneiras start/stop,

```
*/
```

```
#include<avr/io.h>
```

```
#include<avr/interrupt.h>
```

```
#include<stdlib.h>
```

```
#include<stdio.h>
```

```
#define TRUE 1
```

```
#define FALSE 0
```

```
#define lines 57
```

```
#define buf_size 32
```

```
/**MOME MEMORY***/
```

```
const char *mem[lines][2]={
```

```
{ "temporizador", "0" },
```

```
{ "0:0", "65" },
```

```
{ "0:16", "65" },
```

```
{ "0:1", "65" },
```

```
{ "0:4", "65" },
```

```
{ "0:17", "65" },
```

```
{ "0:20", "65" },
```

```
{ "0:5", "65" },
```

```
{ "65:28", "0" },
```

```
{ "65:29", "0" },
```

```
{ "65:23", "0" },
```

```
{ "65:31", "0" },
```

```
{ "65:7", "0" },
```

```
{ "65:12", "0" },
```

```
{ "65:13", "0" },
```

```
{ "65:36", "0" },
```

```
{ "65:32", "0" },
```

```
{ "65:33", "0" },
```

```
{ "65:37", "0" },
```

```
{ "65:39", "0" },
```

```
{ "65:40", "0" },
```

```
{ "65:41", "0" },
```

```

{"65:28","0"},
{"65:24","0"},
{"65:25","0"},
{"65:56","0"},
{"65:57","0"},
{"65:56","0"},
{"65:2","0"},
{"65:34","0"},
{"65:35","0"},
{"65:3","0"},
{"65:25","0"},
{"65:53","0"},
{"65:22","0"},
{"65:58","0"},
{"65:59","0"},
{"65:60","0"},
{"65:61","0"},
{"65:54","0"},
{"65:55","0"},
{"65:62","0"},
{"65:63","0"},
{"65:42","0"},
{"65:43","0"},
{"65:44","0"},
{"65:45","0"},
{"65:46","0"},
{"65:47","0"},
{"65:50","0"},
{"65:51","0"},
{"65:52","0"},
{"65:18","0"},
{"65:19","0"},
{"65:9","0"},
{"65:12","0"},
{"65:49","0"}
};

```

//PROTOTIPOS

```
int ReadInt(int nmin, int nmax);
```

```
int MOMC(int mem[lines][3],int keygen[2],int input);
```

```
char *LMOMC(char *memory[lines][2],char keygen[2][buf_size],char input[buf_size]);
```

```
int intostr(int value,char *x);
```

```
void setup()
```

```
{
```

```
  //start serial port at 9600 bps:
```

```
  Serial.begin(9600);
```

```
  DDRC = B00000000;
```

```
  PORTC = B00111111;
```

```

    DDRB = B00111111;
    PORTB = B00000000;
}

void loop()
{
    char keygen[2][buf_size];
    char hist[buf_size];
    char input[buf_size];
    char Input[buf_size];
    char response[buf_size];
    int counter;
    //inic key
    strcpy(keygen[0], "0"); //output
    strcpy(keygen[1], "0"); //input
    strcpy(hist, "0");
    //mem prepared for depth 2 in FSM (finite state machine).

    /*****CICLOS DE MAQUINA*****/
    for(counter=0; TRUE; strcpy(hist, Input)){

        //strcpy(input, 63 & PINC);
        intostr(63 & PINC, input);
        delay(60);

        //logical key
        strcpy(Input, keygen[0]);
        strcat(Input, ".");
        strcat(Input, input);

        //if(!(Serial.available()>0)){
        //Serial.print(Input);
        //Serial.print(" , ");
        //Serial.println(counter);
        //}

        //timer setup
        if(!strcmp(keygen[0], "65")){
            counter++;
        }else{
            counter = 0;
        }
        //catch timer
        if(counter==150){
            strcpy(Input, "temporizador");
            counter = 0;
        } //15000
        //end timer
    }
}

```

```

/*****/
if(!strcmp(Input,hist))
    continue;
//if(!(Serial.available()>0)){
//Serial.println(Input);
//}

/*****/Search and apply changes*****/

strcpy(response,LMOME(mem,keygen,Input));

PORTB=63 & atoi(response);

/*****/
}
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(const int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=input;
            break;
        }
    }
    return keygen[0];
}
/*****/

```

```

//LMOME from matrix
char *LMOME(const char *memory[lines][2],char keygen[2][buf_size],char input[buf_size])
{
    int iterator;
    int KeyFound;
    if(!strcmp(keygen[1],input))//evitar redundancia
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        printf("mem[0]: %s mem[1]: %s\n",memory[iterator][0],memory[iterator][1]);
        KeyFound=!(strcmp(memory[iterator][0],input));//bool
        if(KeyFound){
            //MOME Update
            strcpy(keygen[0],memory[iterator][1]);
            strcpy(keygen[1],input);
            break;
        }
    }//for iterator
    return keygen[0];
}
/**/
int intostr(int value,char *x)
{
    int i;
    int temp=value;
    for(i=0;temp!=0;temp/=10,i++);
    x[i]='\0';
    for(i--,temp=value,temp%=10;!(i<0);x[i]=temp+48,value/=10,temp=value,i--,temp%=10);
    return 0;
}

//& bitwise AND, && logical bool and
//solving problems using complicated
//methods make it more viable and strong.

#include<avr/io.h>
#include<stdio.h>
#include<stdlib.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

int getnum(char *x);
int SerialRead(char *state);

void setup()
{
    // start serial port at 9600 bps:

```



```

Serial.begin(9600);
DDRC=B11000000;
PORTC=B00111111;
DDRB=B00111111;
PORTB=B00000000;

}
//begin

void loop()
{

uint8_t Entry[2];
uint8_t Hist[2];
char State[BufSize];
uint8_t flag;
for(;;TRUE;Hist[C]=Entry[C],Hist[B]=Entry[B]){

    Entry[C]=PINC;
    delay(10);
    if(Serial.available()){
        SerialRead(State);
        Entry[B] = getnum(State);
    }
    delay(10);
    /***/
    if(Entry[C] != Hist[C])
        Serial.println(Entry[C],DEC);
    delay(30);
    if(Entry[B] != Hist[B])
        PORTB = Entry[B];
    delay(30);
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num)){
        if (num == NULL)
            num = 0;
        return num;
    }
    else{
        return 0;
    }
}

```

```

}
/*****
int SerialRead(char *State)
{
    uint8_t i=0;
    char IncomingByte;
    delay(60);//wait for incoming data.
    for(i = 0; IncomingByte = Serial.read(); i++){
        if((IncomingByte == '\r') || (IncomingByte == '\n')){
            State[i] = '\0';
            Serial.flush();
            break;
        }else{
            State[i]=IncomingByte;
        }
    }
    return 0;
}
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//must flush buffer in the PC side.

#include<avr/io.h>
#include <stdio.h>
#include <stdlib.h>
#define lmoore 10
#define lmealy 11
#define TRUE 1

/**Mealy Memory**/
int memmealy[lmealy][4]={
    {0,0,63,0},
    {0,0,61,1},
    {0,0,62,32},
    {63,0,62,32},
    {62,32,63,32},
    {63,32,62,0},
    {62,0,63,0},
    {63,0,61,33},
    {61,33,63,33},
    {63,33,62,0},
    {63,32,60,0}
};

```

```

/**Moore Memory***/
int memmoore[lmoore][3]={
    {0,63,0},
    {0,62,32},
    {0,61,1},
    {32,63,32},
    {32,62,0},
    {0,63,0},
    {0,61,33},
    {33,63,33},
    {33,62,0},
    {32,60,0}
};

int MOORE(int mem[lmoore][3],int keygen[2],int input);
int MEALY(int mem[lmealy][4],int keygen[2],int input);

void setup() {
    //Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
    DDRB=B00111111;
    PORTB=B00000000;
}

void loop()
{
    int keygen[2];
    int hist;
    int input;
    int response;
    //Inicialize first states
    keygen[0]=0;
    keygen[1]=0;

    /***/

    for(hist=0;TRUE;hist=input){

        //for logic
        //keygen[0]=0;
        //keygen[1]=0;
        //PORTS
        input=PINC;
        delay(30);
    }
}

```

```

if(input==hist)//evitar redundancia
    continue;
//Serial.println(keygen[2],DEC);
/*****Find and Conquer*****/
response=MEALY(memmealy,keygen,input);

//response=MOORE(memmoore,keygen,input);
PORTB=response&B00111111;//masked

/*****/
} //for TRUE
} //loop
/*****/
int MOORE(int mem[lmoore][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[0]==input)//evitar redundancia
        return keygen[1];
    for(iterator=0;iterator<lmoore;iterator++){
        keyfound=(mem[iterator][0]==keygen[1] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MEALY UPDATE
            keygen[0]=mem[iterator][1];
            keygen[1]=mem[iterator][2];
            //communicate
            break;
        }
    } //for iterator
    return keygen[1];
}
/*****/
int MEALY(int mem[lmealy][4],int keygen[2],int input)
{
    int iterator;
    int keyfound;//evita redundancia
    for(iterator=0;iterator<lmealy;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==keygen[1] && mem[iterator]
[2]==input);//bool
        if(keyfound){
            //MEALY UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=mem[iterator][3];
            break;
        }
    }
}

```

```

    }//for iterator
    return keygen[1];
}
/*****/

```

```

#include<avr/io.h>
#include <stdio.h>
#include <stdlib.h>
#define lines 13
#define TRUE 1

```

```

/****MOME Memory****/

```

```

int mem[lines][3]={
    {0,63,0},
    {0,59,33},
    {33,63,0},
    {0,62,32},
    {0,61,1},
    {1,62,0},
    {32,63,32},
    {32,62,0},
    {0,63,0},
    {0,61,33},
    {33,63,33},
    {33,62,0},
    {32,60,0}
};

```

```

//PROTOTYPES

```

```

int MOME(int mem[lines][3],int keygen[2],int input);
int ReadInt(int nmin, int nmax);

```

```

void setup() {
    //Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
    DDRB=B00111111;
    PORTB=B00000000;
}

```

```

void loop()
{
    int keygen[2];
    int hist;
    int input;
    int response;
    //Inicialize first states
    keygen[0]=0;//output
    keygen[1]=0;//input

```

```

/*****/

for(hist=0;TRUE;hist=input){

    //for logic
    //keygen[0]=0;//logic
    //PORTS
    input=PINC;
    delay(30);


    if(input==hist)//evitar redundancia
        continue;
    //Serial.println(keygen[2],DEC);
    /*****Find and Conquer*****/

    response=MOME(mem,keygen,input);
    PORTB=response&B00111111;//masked


    /*****/
} //for TRUE
} //loop
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;

```

```

if(keygen[1]==input)//previne redundancia.
    return keygen[0];
for(iterator=0;iterator<lines;iterator++){
    keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
    if(keyfound){
        //MOME UPDATE
        keygen[0]=mem[iterator][2];
        keygen[1]=input;
        break;
    }
} //for iterator
return keygen[0];
}
/***/

```

```

#include<avr/io.h>
#include<stdio.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

```

```

int getnum(char* x);

```

```

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
    DDRB=B11111111;
    PORTB=B00000000;

}
//begin

```

```

void loop()
{
    uint8_t i=0;
    uint8_t flag;
    uint8_t Entry[2];
    uint8_t Past[2];
    uint8_t Hist[2];
    uint8_t num;
    char IncomingByte;
    char State[BufSize];
    //INIC
    for( Past[C] = Entry[C], Past[B] = Entry[B]; TRUE; Hist[C] = Entry[C], Hist[B] = Entry[B]){

```

```

//ENTRADA Portas
Entry[C]=PINC;
//ENTRADA Serial
if(Serial.available()){
  delay(25);//wait for incoming data.
  for(i = 0; IncomingByte = Serial.read(); i++){
    if((IncomingByte == '\r') || (IncomingByte == '\n')){
      State[i] = '\0';
      Serial.flush();
      break;

    }else{
      State[i]=IncomingByte;

    }

  }
  Entry[B] = getnum(&State[0]);

}
if((Entry[C] == Hist[C]) && (Entry[B] == Hist[B]))
  continue;
for(delay(10) ; TRUE; Past[C] = Entry[C], Past[B] = Entry[B]){
  if((Entry[C] == Past[C]) && (Entry[B] == Past[B]))
    break;
  /**Processing***/
  if(Entry[C] != Past[C]){

    num=Entry[C];
    Serial.println(num,DEC);
    //Serial.write(&Entry[C],1);

  }
  if(Entry[B] != Past[B]){
    PORTB = Entry[B];

  }

}

}

}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
  int num;
  if(sscanf(x,"%d",&num)){

```



```

    if (num == NULL)
        num = 0;
    return num;

} else {
    return 0;

}

}

//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//must flush buffer in the PC side.

/*
Aplicação autoria: sergio santos.
email: sergio.salazar.santos@gmail.com
tele: 916919898
Este programa é aplicado para botoneiras start/stop,
*/
#include<avr/io.h>
#include<avr/interrupt.h>
#include<stdlib.h>
#include<stdio.h>
#include<string.h>
#define TRUE 1
#define FALSE 0
#define lines 57

/**LMOME MEMORY***/
const int mem[lines][2]={
    {1<<12|1<<6|0,0},
    {0<<6|0,1},
    {0<<6|16,1},
    {0<<6|1,1},
    {0<<6|4,1},
    {0<<6|17,1},
    {0<<6|20,1},
    {0<<6|5,1},
    {1<<6|28,0},
    {1<<6|29,0},
    {1<<6|23,0},
    {1<<6|31,0},

```

```

{1<<6|7,0},
{1<<6|12,0},
{1<<6|13,0},
{1<<6|36,0},
{1<<6|32,0},
{1<<6|33,0},
{1<<6|37,0},
{1<<6|39,0},
{1<<6|40,0},
{1<<6|41,0},
{1<<6|28,0},
{1<<6|24,0},
{1<<6|25,0},
{1<<6|56,0},
{1<<6|57,0},
{1<<6|56,0},
{1<<6|2,0},
{1<<6|34,0},
{1<<6|35,0},
{1<<6|3,0},
{1<<6|25,0},
{1<<6|53,0},
{1<<6|22,0},
{1<<6|58,0},
{1<<6|59,0},
{1<<6|60,0},
{1<<6|61,0},
{1<<6|54,0},
{1<<6|55,0},
{1<<6|62,0},
{1<<6|63,0},
{1<<6|42,0},
{1<<6|43,0},
{1<<6|44,0},
{1<<6|45,0},
{1<<6|46,0},
{1<<6|47,0},
{1<<6|50,0},
{1<<6|51,0},
{1<<6|52,0},
{1<<6|18,0},
{1<<6|19,0},
{1<<6|9,0},
{1<<6|12,0},
{1<<6|49,0}
};

```

```
//PROTOTIPOS
```

```
int ReadInt(int nmin, int nmax);
```

```

int LMOME(int mem[lines][2],int keygen[2],int input);

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B00111111;
  DDRB = B00111111;
  PORTB = B00000000;
}

void loop()
{
  int keygen[2];
  int hist;
  int input;
  int response;
  int counter;
  //inic key
  keygen[0] = 0;//output
  keygen[1] = 0;//input
  //FSM (finite state machine).

  /*****CICLOS DE MAQUINA *****/
  for(counter=0,hist=0;TRUE;hist=input){

    input = keygen[0]<<6|(63 & PINC);//FSM key
    delay(60);

    //if(!(Serial.available()>0)){
    //Serial.print(input);
    //Serial.print(" , ");
    //Serial.println(counter);
    //}

    //timer setup
    if(keygen[0] == 1){
      counter++;
    }else{
      counter = 0;
    }
    //catch timer
    if(counter == 15000){
      input = 1<<12|1<<6|0;
      counter = 0;
    }//15000
    //end timer
  }
}

```

```

/*****/
if(input == hist)
    continue;
/*****/Search and apply changes*****/

//if(!(Serial.available()>0)){
//Serial.println(keygen[0]);
//}

response=LHOME(mem,keygen,input);

PORTB=63 & response;

/*****/
}
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int LHOME(const int mem[lines][2],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==input);//bool
        if(keyfound){
            //HOME UPDATE
            keygen[0]=mem[iterator][1];
            keygen[1]=input;
            break;
        }
    }
    return keygen[0];
}
/*****/

```

```

#include<avr/io.h>
#include <stdio.h>
#include <stdlib.h>
#define lines 13
#define TRUE 1

/**MOME Memory***/
int mem[lines][3]={
    {0,63,0},
    {0,59,33},
    {33,63,0},
    {0,62,32},
    {0,61,1},
    {1,62,0},
    {32,63,32},
    {32,62,0},
    {0,63,0},
    {0,61,33},
    {33,63,33},
    {33,62,0},
    {32,60,0}
};

//PROTOTYPES
int MOME(int mem[lines][3],int keygen[2],int input);
int ReadInt(int nmin, int nmax);

void setup() {
    //Serial.begin(9600);
    DDRC=B11000000;
    PORTC=B00111111;
    DDRB=B00111111;
    PORTB=B00000000;
}

void loop()
{
    int keygen[2];
    int hist;
    int input;
    int response;
    //Inicialize first states
    keygen[0]=0;//output
    keygen[1]=0;//input

    /*****/

    for(hist=0;TRUE;hist=input){

```

```
//for logic
//keygen[0]=0;//logic
//PORTS
input=PINC;
delay(30);
```

```
if(input==hist)//evitar redundancia
    continue;
//Serial.println(keygen[2],DEC);
/*****Find and Conquer*****/
```

```
response=MOME(mem,keygen,input);
PORTB=response&B00111111;//masked
```

```

/*****/
} //for TRUE
} //loop
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
```

```

    if(keyfound){
        //MOME UPDATE
        keygen[0]=mem[iterator][2];
        keygen[1]=input;
        break;
    }
} //for iterator
return keygen[0];
}
/**/

```

```

/*

```

```

Aplicação autoria: sergio santos.
email: sergio.salazar.santos@gmail.com
tele: 916919898
Este programa é aplicado para botoneiras start/stop,
*/

```

```

#include<avr/io.h>
#include<avr/interrupt.h>
#include<stdlib.h>
#include<stdio.h>
#define TRUE 1
#define FALSE 0
#define lines 57
#define buf_size 32

```

```

/**MOME MEMORY***/

```

```

const char *mem[lines][2]={
    {"temporizador","0"},
    {"0:0","65"},
    {"0:16","65"},
    {"0:1","65"},
    {"0:4","65"},
    {"0:17","65"},
    {"0:20","65"},
    {"0:5","65"},
    {"65:28","0"},
    {"65:29","0"},
    {"65:23","0"},
    {"65:31","0"},
    {"65:7","0"},
    {"65:12","0"},
    {"65:13","0"},
    {"65:36","0"},
    {"65:32","0"},
    {"65:33","0"},
    {"65:37","0"},
    {"65:39","0"},
    {"65:40","0"},

```

```

{"65:41","0"},
{"65:28","0"},
{"65:24","0"},
{"65:25","0"},
{"65:56","0"},
{"65:57","0"},
{"65:56","0"},
{"65:2","0"},
{"65:34","0"},
{"65:35","0"},
{"65:3","0"},
{"65:25","0"},
{"65:53","0"},
{"65:22","0"},
{"65:58","0"},
{"65:59","0"},
{"65:60","0"},
{"65:61","0"},
{"65:54","0"},
{"65:55","0"},
{"65:62","0"},
{"65:63","0"},
{"65:42","0"},
{"65:43","0"},
{"65:44","0"},
{"65:45","0"},
{"65:46","0"},
{"65:47","0"},
{"65:50","0"},
{"65:51","0"},
{"65:52","0"},
{"65:18","0"},
{"65:19","0"},
{"65:9","0"},
{"65:12","0"},
{"65:49","0"}
};

```

//PROTOTIPOS

```
int ReadInt(int nmin, int nmax);
```

```
int MOMC(int mem[lines][3],int keygen[2],int input);
```

```
char *LMOMC(char *memory[lines][2],char keygen[2][buf_size],char input[buf_size]);
```

```
char *intostr(int value);
```

```
void setup()
```

```
{
```

```
  //start serial port at 9600 bps:
```

```
  //Serial.begin(9600);
```

```
  DDRC = B00000000;
```



```

PORTC = B00111111;
DDRB = B00111111;
PORTB = B00000000;
}

```

```

void loop()
{

```

```

    char keygen[2][buf_size];
    char hist[buf_size];
    int input;
    char Input[buf_size];
    char response[buf_size];
    int counter;
    //inic key
    strcpy(keygen[0],"0");//output
    strcpy(keygen[1],"0");//input
    strcpy(hist,"0");
    //mem prepared for depth 2 in FSM (finite state machine).

```

```

    /*****CICLOS DE MAQUINA*****/
    for(counter=0;TRUE;strcpy(hist,Input)){

```

```

        //strcpy(input,63 & PINC);
        input=63 & PINC;
        delay(60);

```

```

        //logical key
        strcpy(Input,keygen[0]);
        strcat(Input,":");
        strcat(Input,intostr(input));

```

```

        //if(!(Serial.available()>0)){
            //Serial.print(Input);
            //Serial.print(" ");
            //Serial.println(counter);
        //}

```

```

        //timer setup
        if(!strcmp(keygen[0],"65")){
            counter++;
        }else{
            counter = 0;
        }
        //catch timer
        if(counter==150){
            strcpy(Input,"temporizador");
            counter = 0;
        }//15000
        //end timer

```

```

/*****/
if(!strcmp(Input,hist))
    continue;
//if(!(Serial.available()>0)){
//Serial.println(Input);
//}

/*****/Search and apply changes*****/

strcpy(response,LMOME(mem,keygen,Input));

PORTB=63 & atoi(response);

/*****/
}
}
/*****/
int ReadInt(int nmin, int nmax)
{
    int num;
    int flag;
    for(flag=1; flag;){
        for( num=0; !scanf("%d",&num); getchar());
        //printf("num: %d nmin: %d nmax: %d\n",num, nmin, nmax);
        if((num < nmin) || (num > nmax))
            continue;
        flag=0;
    }
    return num;
}
/*****/
int MOME(const int mem[lines][3],int keygen[2],int input)
{
    int iterator;
    int keyfound;
    if(keygen[1]==input)//previne redundancia.
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        keyfound=(mem[iterator][0]==keygen[0] && mem[iterator][1]==input);//bool
        if(keyfound){
            //MOME UPDATE
            keygen[0]=mem[iterator][2];
            keygen[1]=input;
            break;
        }
    }
    return keygen[0];
}

```

```

/*****/
//LMOME from matrix
char *LMOME(const char *memory[lines][2],char keygen[2][buf_size],char input[buf_size])
{
    int iterator;
    int KeyFound;
    if(!strcmp(keygen[1],input))//evitar redundancia
        return keygen[0];
    for(iterator=0;iterator<lines;iterator++){
        printf("mem[0]: %s mem[1]: %s\n",memory[iterator][0],memory[iterator][1]);
        KeyFound=!(strcmp(memory[iterator][0],input));//bool
        if(KeyFound){
            //MOME Update
            strcpy(keygen[0],memory[iterator][1]);
            strcpy(keygen[1],input);
            break;
        }
    }//for iterator
    return keygen[0];
}
/***/
char *intostr(int value){
    int i;
    int temp=value;
    char *x;
    char y[12];
    x=(char*)calloc(12,sizeof(char));
    for(i=0;temp!=0;i++,temp/=10);
    x[i]='\0';i--;
    if(!(i<12))
        return NULL;
    for(temp=value,temp%=10;!(i<0);x[i]=temp+48,value/=10,temp=value,i--,temp%=10);
    strcpy(y,x);
    free(x);
    return y;
}

```

//& bitwise AND, && logical bool and
 //solving problems using complicated
 //methods make it more viable and strong.

```

#include<avr/io.h>
#include<stdio.h>
#include<stdlib.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0

```

```

#define B 1

int getnum(char *x);
int SerialRead(char *state);

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRC=B11000000;
  PORTC=B00111111;
  DDRB=B00111111;
  PORTB=B00000000;

}
//begin

void loop()
{

  uint8_t Entry[2];
  uint8_t Hist[2];
  char State[BufSize];
  uint8_t flag;

  Serial.flush();
  //Serial.println(EOF,DEC);
  //INIC
  for( Hist[C]=0,Hist[B]=0; TRUE; Hist[C] = Entry[C], Hist[B] = Entry[B]){
    //ENTRADA Pinos
    Entry[C]=PINC;
    //ENTRADA Serial
    if(Serial.available()){
      SerialRead(State);
      Entry[B] = getnum(State);
    }

    if((Entry[C] == Hist[C]) && (Entry[B] == Hist[B]))
      continue;
    //if(Entry[C] != Hist[C])
    Serial.println(Entry[C],DEC);
    delay(30);
    PORTB = Entry[B];
  }
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{

```

```

int num;
if(sscanf(x,"%d",&num)){
    if (num == NULL)
        num = 0;
    return num;

}
else{
    return 0;

}

}
/*****/
int SerialRead(char *State)
{
    uint8_t i=0;
    char IncomingByte;
    delay(60);//wait for incoming data.
    for(i = 0; IncomingByte = Serial.read(); i++){
        if((IncomingByte == '\r') || (IncomingByte == '\n')){
            State[i] = '\0';
            Serial.flush();
            break;
        }else{
            State[i]=IncomingByte;
        }
    }
    return 0;
}
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//must flush buffer in the PC side.

```