

# **Programas C**

```

#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

int getnum(char* x);

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRC=B00000000;
    PORTC=B11111111;
    DDRB=B11111111;
    PORTB=B00000000;
}

void loop()
{
    int i;
    int Entry[2];
    int Past[2];
    int Hist[2];
    char IncomingByte;
    char State[BufSize];

    Serial.flush();
    //INIC

    for( Past[C] = Entry[C], Past[B] = Entry[B]; TRUE; Hist[C] = Entry[C], Hist[B] = Entry[B]){
        //ENTRADA Portas
        Entry[C]=PINC;
        //ENTRADA Serial
        if(Serial.available() > 0){
            delay(25);//wait for incoming data.
            for(i = 0; IncomingByte = Serial.read(); i++){
                if((IncomingByte == '\r') || (IncomingByte == '\n')){
                    State[i] = '\0';
                    Serial.flush();
                    break;
                }else{
                    State[i]=IncomingByte;
                }
            }
            Entry[B] = getnum(&State[0]);
        }
    }
}

```

```

}

if((Entry[C] == Hist[C]) && (Entry[B] == Hist[B]))
    continue;
for( ; TRUE; Past[C] = Entry[C], Past[B] = Entry[B]){
    if((Entry[C] == Past[C]) && (Entry[B] == Past[B]))
        break;

    /**Processing***/
    if(Entry[C] != Past[C]){
        if(!(Serial.available() > 0)){
            //leitura do microcontrolador.
            Serial.println(Entry[C],DEC);
            delay(10);
        }
    }

    if(Entry[B] != Past[B]){
        PORTB = Entry[B];
    }
}
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num) != 0){
        if (num == NULL)
            num = 0;
        return num;
    }else{
        return 0;
    }
}
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobediencia, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.

```

```
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 36
```

```
void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRC=B00000000;
  PORTC=B11111111;
  DDRB=B11111111;
  PORTB=B00000000;
}
```

```
void loop()
{
    int i, l, c;
    int data[5];
    int Hist[5];
    int count;

    //inic key
    data[0]=0;
    data[1]=63;
    data[2]=0;
    PORTB = data[2];
    //mem prepared for depth 2 in FSM (finie state machine).
    int mem[5][36]=
    {
        { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0 },//pres
        { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0 },//tran pas
        { 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 0, 0 },//past
        { 63,53,52,49,53,63,49,52,61,55,48,60,51,54,57,60,62,59,51,50,56,48      }, //tran pre
        { 0, 0, 1, 1, 1, 0, 1, 1, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1     } //present
    };

    /*****CICLOS DE MAQUINA*****/
    for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2]; TRUE; Hist[3] = data[3]){

        data[3] = PINC;

        delay(60);

        if(!(Serial.available(>0))){
            Serial.print(data[3]);
```

```

    Serial.println(count);
}

//timer setup
if(data[4]==1){
    count++;
}else{
    count=0;
}
//catch timer
if(count==15000){
    data[4]=0;
    PORTB=data[4];
    //update
    data[0]=data[2];
    data[1]=data[3];
    data[2]=data[4];
    Hist[0]=data[0];
    Hist[1]=data[1];
    Hist[2]=data[2];
    Hist[4]=data[4];
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
//use this for more depth state machine or c < 2.
//  if(data[1] == data[3])
//    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[c][l];
        PORTB = data[4];

        //update
        data[0]=data[2];
        data[1]=data[3];
        data[2]=data[4];
        Hist[0]=data[0];
        Hist[1]=data[1];
        Hist[2]=data[2];
        Hist[4]=data[4];

        break;
    }
}

```

```

//startup c=2, c=0, for more precise.
for(c=2; c < column; c++){
  if(data[c] == mem[c][1]){
    continue;
  }else{
    break;
  }
}
}
}
/*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
// there is aproblem with communication of the arduino inputs due to input beeing 8bit word.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.

```

```

#define TRUE 1
#define FALSE 0
#define BufSize 127
#define A 0
#define C 1

int getnum(char* x);

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRA=B00000000;
    PORTA=B11111111;
    DDRC=B11111111;
    PORTC=B00000000;
}

void loop()
{
    int i;
    int Entry[2];
    int Past[2];
    int Hist[2];
    char IncomingByte;
    char State[BufSize];

    Serial.flush();
    //INIC

    for( Past[A] = Entry[A], Past[C] = Entry[C]; TRUE; Hist[A] = Entry[A], Hist[C] = Entry[C]){
        //ENTRADA Portas
        Entry[A]=PINA;
        //ENTRADA Serial
        if(Serial.available() > 0){
            delay(25);//wait for incoming data.
            for(i = 0; IncomingByte = Serial.read(); i++){
                if((IncomingByte == '\r') || (IncomingByte == '\n')){
                    State[i] = '\0';
                    Serial.flush();
                    break;
                }else{
                    State[i]=IncomingByte;
                }
            }
            Entry[C] = getnum(&State[0]);
        }
    }
}

```

```

}

if((Entry[A] == Hist[A]) && (Entry[C] == Hist[C]))
    continue;
for( ; TRUE; Past[A] = Entry[A], Past[C] = Entry[C]){
    if((Entry[A] == Past[A]) && (Entry[C] == Past[C]))
        break;

    /**Processing***/
    if(Entry[A] != Past[A]){
        if(!(Serial.available() > 0)){
            //leitura do microcontrolador.
            Serial.println(Entry[A],DEC);
            delay(10);
        }
    }

    if(Entry[C] != Past[C]){
        PORTC = Entry[C];
    }
}
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num) != 0){
        if (num == NULL)
            num = 0;
        return num;
    }else{
        return 0;
    }
}
//char* X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style

```



```

#define TRUE 1
#define FALSE 0
#define column 4
#define lines 36

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRA=B00000000;
  PORTA=B11111111;
  DDRC=B11111111;
  PORTC=B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int count;

  //inic key
  data[0]=0;
  data[1]=255;
  data[2]=0;
  PORTB = data[2];
  //mem prepared for depth 2 in FSM (finie state machine).
  int mem[36][5]=
  {
    { 0, 0, 0,255, 0},
    { 0, 0, 0,254, 1},
    { 0, 0, 1,253, 0},
    { 0, 0, 1,254, 2},
    { 0, 0, 2,254, 1}
  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2]; TRUE; Hist[3] = data[3]){

    data[3] = PINA;

    delay(60);

    if(!(Serial.available(>0))){
      Serial.print(data[3]);
    }
  }
}

```

```

Serial.print(", ");
Serial.println(count);
}

//timer setup
if(data[4]==1){
    count++;
} else{
    count=0;
}
//catch timer
if(count==100){
    data[4]=0;
    PORTC=data[4];
    //update
    data[0]=data[2];
    data[1]=data[3];
    data[2]=data[4];
    Hist[0]=data[0];
    Hist[1]=data[1];
    Hist[2]=data[2];
    Hist[4]=data[4];
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
//use this for more depth state machine or c < 2.
//  if(data[1] == data[3])
//      continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        PORTC = data[4];

        //update
        data[0]=data[2];
        data[1]=data[3];
        data[2]=data[4];
        Hist[0]=data[0];
        Hist[1]=data[1];
        Hist[2]=data[2];
        Hist[4]=data[4];

        break;
    }
}

```

```

}
//startup c=2, c=0, for more precise.
for(c=2; c < column; c++){
  if(data[c] == mem[1][c]){
    continue;
  }else{
    break;
  }
}
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
// there is aproblem with communication of the arduino inputs due to input beeing 8bit word.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.

```

```

/**sergio manuel salazar dos santos 934805603***/
/**Rua do relógio 268, 4770-245 Joane, Vila Nova de Famalicão, Braga, Portugal***/
/**CABECALHO Libraries***/
//this program is a learning finite state machine.
#include "creation_7.h"

/**MAIN***/
int main(int argc, char* argv[])
{

//capture prog arguments.
if(argc < 2){
    printf("Enter the board use duemilanove or mega ? \n");
    return 0;
} else if(argc < 3){
    printf("Enter a file name please \n");
    return 0;
} else if(argc < 4){
    printf("Enter learning mode on or off \n");
    return 0;
}

printf("FILE -> %s\n", __FILE__);
printf("DATE -> %s TIME -> %s\n", __DATE__, __TIME__);
printf("DATE -> %d\n", __LINE__);
printf("double -> %d\n", Double(5));
//printf("Pow -> %f\n", Pow(2,5));
printf("argv[0] (Progname) -> %s size: %d \n", argv[0], strlen(argv[0]));
printf("argv[1] (Board)-> %s size: %d \n", argv[1], strlen(argv[1]));
printf("argv[2] (Filename)-> %s size: %d \n", argv[2], strlen(argv[2]));
printf("argv[3] (Learnmode) -> %s size: %d \n", argv[3], strlen(argv[3]));

//make decisions relative income arguments.
if(strcmp(argv[1], "mega")==0){
    DEVICE = Putstr(DEVICE_1);
} else if(strcmp(argv[1], "duemilanove")==0){
    DEVICE = Putstr(DEVICE_2);
} else{
    printf("Board options mega or duemilanove \n");
    return 0;
}

if(strcmp(argv[3], "on")==0){
    LEARN=1;
} else if(strcmp(argv[3], "off")==0){
    LEARN=0;
} else{

```

```

        printf("LEARN mode options on or off\n");
        return 0;
    }

    /**Internal Variables***/
    int errno;

    /**portcommunication setup file descriptor***/
    int fd;
    int c, ires, ores;

    fd = open(DEVICE, O_RDWR | O_NOCTTY | O_NDELAY);
    printf("file descriptor: %d\n", fd);
    if(fd < 0)
        goto EXIT_2;

    //com prepare
    struct termios oldtio, newtio;
    tcgetattr(fd, &oldtio);
    bzero(&newtio, sizeof(newtio));

    /*
    BAUDRATE: Set bps rate. You could also use cfsetispeed and cfsetospeed.
    CRTSCTS : output hardware flow control (only used if the cable has
        all necessary lines. See sect. 7 of Serial-HOWTO)
    CS8      : 8n1 (8bit,no parity,1 stopbit)
    CLOCAL   : local connection, no modem control
    CREAD     : enable receiving characters
    */
    //newtio.c_cflag = BAUDRATE | CRTSCTS | CS8 | CLOCAL | CREAD;
    newtio.c_cflag = BAUDRATE | CS8 | CLOCAL | CREAD;

    /*
    IGNPAR   : ignore bytes with parity errors
    ICRNL     : map CR to NL (otherwise a CR input on the other computer
        will not terminate input)
    otherwise make device raw (no other input processing)
    */
    //newtio.c_iflag |= (IGNPAR | ICRNL);
    newtio.c_iflag |= (INPCK | ISTRIP);
    //newtio.c_iflag |= INPCK;

    /*
    Raw output. first option.
    */
    //newtio.c_oflag |= 0;
    //newtio.c_oflag |= (OPOST | ONLCR);
    newtio.c_oflag |= OPOST;

```

```

//newtio.c_oflag &= ~OPOST;

/*
ICANON : enable canonical input
disable all echo functionality, and don't send signals to calling program
*/
newtio.c_lflag = ICANON;

/*
initialize all control characters
default values can be found in /usr/include/termios.h, and are given
in the comments, but we don't need them here
*/
newtio.c_cc[VINTR] = 0; /* Ctrl-c */
newtio.c_cc[VQUIT] = 0; /* Ctrl-\ */
newtio.c_cc[VERASE] = 0; /* del */
newtio.c_cc[VKILL] = 0; /* @ */
newtio.c_cc[VEOF] = 4; /* Ctrl-d */
newtio.c_cc[VTIME] = 0; /* inter-character timer unused */
newtio.c_cc[VMIN] = 1; /* blocking read until 1 character arrives */
newtio.c_cc[VSWTC] = 0; /* '\0' */
newtio.c_cc[VSTART] = 0; /* Ctrl-q */
newtio.c_cc[VSTOP] = 0; /* Ctrl-s */
newtio.c_cc[VSUSP] = 0; /* Ctrl-z */
newtio.c_cc[VEOL] = 0; /* '\0' */
newtio.c_cc[VREPRINT] = 0; /* Ctrl-r */
newtio.c_cc[VDISCARD] = 0; /* Ctrl-u */
newtio.c_cc[VWERASE] = 0; /* Ctrl-w */
newtio.c_cc[VLNEXT] = 0; /* Ctrl-v */
newtio.c_cc[VEOL2] = 0; /* '\0' */

/*
now clean the modem line and activate the settings for the port
*/
tcflush(fd, TCIFLUSH);
if(tcsetattr(fd, TCSANOW, &newtio) != 0)
    goto EXIT_3;

/*****nanosleep*****/
//alivea procesador.
struct timespec* timer_1;
timer_1 = calloc(1, sizeof(struct timespec));
timer_1->tv_sec = 0;
timer_1->tv_nsec = 100000000;
struct timespec* timer_2;
timer_2 = calloc(1, sizeof(struct timespec));
timer_2->tv_sec = 1;
timer_2->tv_nsec = 0;

```

```

/*****/
/**Variables***/
int i, j, n;
buildingx leitura;
buildingx memory;
pastx hist;
char ordem[SEND];

/**File that stores de structs***/
FILE* fsm;
fsm=fopen(argv[2], "a+");
if(fsm == NULL)
    goto EXIT_1;

//Initalize the primary struct.
printf("struct size:%d\n", sizeof(leitura));
//saida ou estado inicial.

strcpy(&leitura.key[0][0], "\r\n");
strcpy(&leitura.key[1][0], "\r\n");
strcpy(&leitura.who[0][0], "\r\n");
strcpy(&leitura.who[1][0], "\r\n");

//delay.
nanosleep(timer_1, NULL);

printf("      Press reset button on target!!\n");
perror("status ");

//The main program starts here.
/**CICLOS MAQUINA***/
for(printf("WELCOME!!!\n"); TRUE; strcpy( &hist.registry[1][0], &leitura.key[1][0])){

    //ENTRADAS.
    //Entrada Serial
    ires=read(fd, &leitura.key[1][0], buf_size);

    //printf("%s", &leitura.key[1][0]);

    if(ires > 0){
        for(i=0; i < buf_size; i++){
            if(leitura.key[1][i] == '\n'){
                i++;
                break;
            }
        }
        leitura.key[1][i] = '\0';
    } else {
        //perror("status ");
    }
}

```

```

        nanosleep(timer_1,NULL);
        continue;
    }

    if(strcmp( &leitura.key[1][0], &hist.registry[1][0])==0)
        continue;
    printf("\nleitura : %d ->  %s at %s", ires, &leitura.key[1][0],__TIME__);
    if(strcmp(&leitura.key[0][0],&leitura.key[1][0])==0)
        continue;
    /*****
    *****/

    //Search Engine
    for(i=0, rewind(fsm); fread(&memory, sizeof(buildingx), 1, fsm); i++){
        //found we can choose the depth of FSM here.
        if(
            strcmp(&leitura.key[0][0], &memory.key[0][0])==0 &&
            strcmp(&leitura.key[1][0], &memory.key[1][0])==0 &&
            strcmp(&leitura.who[0][0], &memory.who[0][0])==0    ){

            printf("struct = %d ", i);
            printf("out -> %s", &memory.who[1][0]);
            //preset
            strcpy(&leitura.key[0][0],&leitura.key[1][0]);
            strcpy(&leitura.who[0][0], &memory.who[1][0]);

            if(strcmp(&leitura.who[0][0], "quit\r\n")==0){
                ores = write(fd, "0\r\n", 4*sizeof(char));
                goto EXIT_1;
            }else{
                //Get number string

                if(sscanf(&leitura.who[0][0], "%[0-9]", ordem) == 0)
                    strcpy(ordem,"0");
                strcat(ordem,"\r\n");

                //printf("ordem -> %s", ordem);

                ores = write(fd,ordem, strlen(ordem));
                break;
            }
        }
        //error
        if(ferror(fsm)){
            perror("status ");
            errno = 0;
            break;
        }
    }
}

```



```

//procedures executed only if in LEARN mode on.
if(!feof(fsm)){
    if(LEARN){
        printf("--> new data\n");
        infor(&leitura.who[1][0], buf_size, stdin);

        if(strcmp(&leitura.who[1][0], "exit\r\n") == 0){
            goto EXIT_1;
        }else{
            //Get number string

            if(sscanf(&leitura.who[1][0], "%[0-9]", ordem) == 0)
                strcpy(ordem,"0");
            strcat(ordem,"\r\n");

            ores = write(fd, ordem, strlen(ordem));
        }

        fseek(fsm, 0, SEEK_END);
        fwrite(&leitura, sizeof(buildingx), 1, fsm);
        //preset
        strcpy(&leitura.key[0][0], &leitura.key[1][0]);
        strcpy(&leitura.who[0][0], &leitura.who[1][0]);

        printf("done!\n");
        continue;
    }else{
        printf("Unknown input!\n");
    }
}

/
*****
*****/
}
//EXITS in various points of the program.
EXIT_1:
    nanosleep(timer_2,NULL);
    /* restore the old port settings */
    tcsetattr(fd, TCSANOW, &oldtio);
    close(fd);
    free(DEVICE);
    free(timer_1);
    free(timer_2);
    fclose(fsm);
    return 0;
EXIT_2:
    perror(DEVICE);
    free(DEVICE);

```

```
        exit(-1);
        return 0;
EXIT_3:
        /* restore the old port settings */
        tcsetattr(fd, TCSANOW, &oldtio);
        close(fd);
        free(DEVICE);
        return 0;
```

```
}//main
```

```
//new aproach and I prefer it.
//a thing is returning a pointer.
//another is writting to an address.
//beautifull work.
//pointer are easy but take work in allocating
//memory all the time. function ReadConsole and Putstr demonstrates just that.
//obra de arte.
//magic formula, address=pow(2,0)*input+pow(2,8)*output;
//Going to try to save the file inside the microcontroller so that it will
//run independently without Serial comunication.
//There is no such thing as future only coming present.
//search for more bugs.
//just for the fun of it going to try a new aproach and consider this stable and finished.
//New capabilities can be added later.
```

```

/*creation_7.h*/
#ifdef _CREATION_7_H_
#else
    #define _CREATION_7_H_
//PROTOTYPE
/**sergio manuel salazar dos santos 934805603**/
/**Libraries***/
// fopen perror fread fwrite feof fseek ferrror fclose rewind scanf sscanf getchar scanf fscanf
// strncpy sscanf
#include <stdio.h>
// calloc free realloc
#include <stdlib.h>
// strcpy strcmp strcat memcmp
#include <string.h>
// termios tcflush
#include <termios.h>
// nanosleep sleep
#include <time.h>
// tcflush read write close
#include <unistd.h>
// perror
#include <errno.h>
// open
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
//assert
#include <assert.h>
//offsetof
#include <stddef.h>
//__fpurge
//#include <stdio_ext.h>
//#include <netdb.h>
//#include <netinet/in.h>
//#include <stdbool.h>
//#include <ctype.h>
//#include <limits.h>
//#include <semaphore.h>
//#include <pthread.h>
//#include <math.h>
//#include <signal.h>
//#include <sys/mman.h>
//#include <sys/wait.h>
//#include <sys/time.h>
//#include <sys/resource.h>
#include <sys/dir.h>
//#include <sys/socket.h>

```

```
//#include <sys/un.h>
```

```
/**MACROS**/
```

```
#define TRUE 1
```

```
#define FALSE 0
```

```
#define BAUDRATE B9600
```

```
//arduino MEGA
```

```
#define DEVICE_1 "/dev/serial/by-id/usb-FTDI_FT232R_USB_UART_A600aiS5-if00-port0"
```

```
//arduino DUEMILANOVE
```

```
#define DEVICE_2 "/dev/serial/by-id/usb-FTDI_FT232R_USB_UART_A9007Qwg-if00-port0"
```

```
#define _POSIX_SOURCE 1
```

```
#define buf_size 32
```

```
#define SEND 16
```

```
#define Double(x) (2*(x))
```

```
***Gloabal Variables***/
```

```
int LEARN;
```

```
char* DEVICE;
```

```
***PROTO***/
```

```
typedef struct {  
    char registry[2][buf_size];  
}pastx;
```

```
typedef struct {  
    char key[2][buf_size];  
    char who[2][buf_size];  
}buildingx;
```

```
#endif
```

```
***FUNCTION TITLES***/
```

```
#include "creation_7_func.h"
```

```

//PROTOTYPE
/**sergio manuel salazar dos santos 934805603**/

#include "creation_7.h"

/*FUNCOES*/
*****Putstr*****/
char* Putstr(char* str)
{
    int i; char* ptr;
    ptr = (char*)calloc(strlen(str), sizeof(char));
    if(ptr == NULL){
        perror("NULL!\n");
        return NULL;
    }
    for(i=0; (ptr[i] = str[i]); i++)
    {
        if(ptr[i] == '\0')
            break;
    }
    return (ptr);
}

***ReadConsole***/
char* ReadConsole(FILE* stream)
{
    int i, NBytes;
    char character;
    char* value=NULL;
    for(i=0, NBytes=8; (character=getc(stream)) != EOF; i++){
        if((i==NBytes) | (i==0)){
            NBytes=2*NBytes;
            value=(char*)realloc(value, NBytes*sizeof(char));
            if(value==NULL)
                perror(value);
        }
        *(value+i)=character;
        if(character=='\n'){
            *(value+i)='\0';
            break;
        }
    }
    return value;
}

***getnum***/
int getnum(int min, int max)

```

```

{
    int num;
    for(num=0; (scanf("%d",&num)==0) || num<min || num>max ; getchar()){
        perror("loop status");
    }
    return num;
}

/*****fillvec*****/
int* fillvec(int num, int size)
{
    int* x;
    int i;
    if(size > 0){
        x=calloc(size, sizeof(int));
        for(i=0; i<=size; i++)
        {
            x[i]=num;
            //printf("x[%d]-> %d\n",i,x[i]);//troubleshooting
        }
    }else{
        return NULL;
    }
    return x;
}

/*****ReadFiletoMem*****/
void* ReadFiletoMem(void* datatype, FILE* filename)
{
    int i , n;
    fseek(filename, 0, SEEK_SET);
    datatype=calloc(1,sizeof(*datatype));
    for(i=0, n=1; fread((datatype+i), sizeof(*datatype), 1, filename); datatype=realloc(datatype,
n*sizeof(*datatype))){
        i++;
        n++;
        if(feof(filename))
            break;
        if(ferror(filename)){
            perror("status:");
            return NULL;
        }
    }
    return datatype;
}

/**GetChar()**/
unsigned char GetChar()
{

```

```

    unsigned char x;
    unsigned char value;
    for(value=getchar(); x!='\n'; x=getchar());
    if(value=='\0')
        return 1;
    x='0';
    return value;
}

/*****/
//sintaxe muito muito importante, mais importante doque a semantica.
//I learn allot reading other peoples code.
char* ReadConsoleSer(FILE* stream)
{
    int i, NBytes;
    char character;
    char* value=NULL;
    for(i=0, NBytes=8; (character=getc(stream)) != EOF;i++){
        if((i==NBytes) | (i==0)){
            NBytes=2*NBytes;
            value=(char*)realloc(value,NBytes*sizeof(char)+2);
            if(value==NULL)
                perror(value);
        }
        *(value+i)=character;
        if(character=='\n'){
            *(value+i)='\r';
            i++;
            *(value+i)='\n';
            i++;
            *(value+i)='\0';
            break;
        }
    }
    return value;
}

/*****/
int getnumber(char* x)
{
    int num;
    if(sscanf(x, "%d", &num)!=0)
        return num;
    else
        return 0;
}

/**infor***/
int infor(char* inf, int Size_Inf, FILE* stream){

```

```
int n;
char* a;
a=calloc(1024, sizeof(char));
while((n=fscanf(stream, "%s", a)) != 0){
    if(strlen(a) > (Size_Inf-3)){
        printf("overflow retry.\n");
        continue;
    }
    strncpy(inf, a, (Size_Inf-3));
    strcat(inf, "\r\n");
    break;
}
free(a);
return n;
}
```

```
/***/
```



```

/*creation_7_func.h*/
#ifdef _CREATION_7_FUNC_H_
#else
    #define _CREATION_7_FUNC_H
//PROTOTYPE
/**FUNCTION TITLES***/
/**Coloca uma string numa variavel tipo apontador allocando tamanho automatico***/
char* Putstr(char* str);
/**Lê stdin e aloca automaticamente espaço em memória***/
char* ReadConsole();
/**lê apenas numeros de uma string***/
int getnum(int min, int max);
/**preenche vector de tamanho size por num***/
int* fillvec(int num, int size);
/**ReadFiletoMem***/
void* ReadFiletoMem(void* datatype, FILE* filename);
/**GetChar***/
unsigned char GetChar();
/**ReadConsoleR***/
char* ReadConsoleSer(FILE* stream);
/**gets the number out of a string***/
int getnumber(char* x);
/*****/
int infor(char* inf, int Size_Inf, FILE* stream);
/*****/
#endif

```

```
CC=gcc
LIB=-L./
```

```
all:resultado
```

```
resultado:creation_7.o creation_7_func.o
    ${CC} creation_7.o creation_7_func.o -Wall -lm -o FSM.exe ${LIB}
```

```
resultado.o:creation_7.c
    ${CC} -c creation_7.c -Wall -lm -o creation_7.o ${LIB}
```

```
resultado_func.o:creation_7_func.c
    ${CC} -c creation_7_func.c -Wall -lm -o creation_7_func.o ${LIB}
```

```
clean.o:
    rm *.o *.exe
```

```

#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

int getnum(char* x);

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRC=B00000000;
    PORTC=B11111111;
    DDRB=B11111111;
    PORTB=B00000000;
}

void loop()
{
    int i;
    int Entry[2];
    int Past[2];
    int Hist[2];
    char IncomingByte;
    char State[BufSize];

    Serial.flush();
    //INIC

    for( Past[C] = Entry[C], Past[B] = Entry[B]; TRUE; Hist[C] = Entry[C], Hist[B] = Entry[B]){
        //ENTRADA Portas
        Entry[C]=PINC;
        //ENTRADA Serial
        if(Serial.available() > 0){
            delay(25);//wait for incoming data.
            for(i = 0; IncomingByte = Serial.read(); i++){
                if((IncomingByte == '\r') || (IncomingByte == '\n')){
                    State[i] = '\0';
                    Serial.flush();
                    break;
                }else{
                    State[i]=IncomingByte;
                }
            }
        }
    }
}

```

```

    Entry[B] = getnum(&State[0]);
}

if((Entry[C] == Hist[C]) && (Entry[B] == Hist[B]))
    continue;
for( ; TRUE; Past[C] = Entry[C], Past[B] = Entry[B]){
    if((Entry[C] == Past[C]) && (Entry[B] == Past[B]))
        break;

    /**Processing***/
    if(Entry[C] != Past[C]){
        if(!(Serial.available() > 0)){
            //leituras do microcontrolador.
            Serial.println(Entry[C],DEC);
            delay(10);
        }
    }

    if(Entry[B] != Past[B]){
        PORTB = Entry[B];
    }
}
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num) != 0){
        if (num == NULL)
            num = 0;
        return num;
    }else{
        return 0;
    }
}
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.

```

```

#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define A 0
#define C 1

int getnum(char* x);

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRA=B00000000;
    PORTA=B11111111;
    DDRC=B11111111;
    PORTC=B00000000;
}

void loop()
{
    int i;
    int Entry[2];
    int Past[2];
    int Hist[2];
    char IncomingByte;
    char State[BufSize];

    Serial.flush();
    //INIC

    for( Past[A] = Entry[A], Past[C] = Entry[C]; TRUE; Hist[A] = Entry[A], Hist[C] = Entry[C]){
        //ENTRADA Portas
        Entry[A]=PINA;
        //ENTRADA Serial
        if(Serial.available() > 0){
            delay(25);//wait for incoming data.
            for(i = 0; IncomingByte = Serial.read(); i++){
                if((IncomingByte == '\r') || (IncomingByte == '\n')){
                    State[i] = '\0';
                    Serial.flush();
                    break;
                }else{
                    State[i]=IncomingByte;
                }
            }
        }
    }
}

```

```

    Entry[C] = getnum(&State[0]);
}

if((Entry[A] == Hist[A]) && (Entry[C] == Hist[C]))
    continue;
for( ; TRUE; Past[A] = Entry[A], Past[C] = Entry[C]){
    if((Entry[A] == Past[A]) && (Entry[C] == Past[C]))
        break;

    /**Processing***/
    if(Entry[A] != Past[A]){
        if(!(Serial.available() > 0)){
            //leitura do microcontrolador.
            Serial.println(Entry[A],DEC);
            delay(10);
        }
    }

    if(Entry[C] != Past[C]){
        PORTC = Entry[C];
    }
}
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num) != 0){
        if (num == NULL)
            num = 0;
        return num;
    }else{
        return 0;
    }
}
//char* X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style

```

```

/**sergio manuel salazar dos santos***/
/**Tel:- 934805603***/
/**Rua do relógio 268, 4770-245 Joane, Vila Nova de famalicao, Braga, Portugal***/
/**CABECALHO Libraries***/
//this program is a learning finite state machine.
#include "creation_7.h"

/**MAIN***/
int main(int argc, char* argv[])
{

//capture prog arguments.
if(argc < 2){
    printf("Enter the board use duemilanove or mega or uno ? \n");
    return 0;
} else if(argc < 3){
    printf("Enter a file name please \n");
    return 0;
} else if(argc < 4){
    printf("Enter learning mode on or off \n");
    return 0;
}

printf("FILE -> %s\n", __FILE__);
printf("DATE -> %s TIME -> %s\n", __DATE__, __TIME__);
printf("DATE -> %d\n", __LINE__);
printf("double -> %d\n", Double(5));
//printf("Pow -> %f\n", Pow(2,5));
printf("argv[0] (Programe) -> %s size: %d \n", argv[0], strlen(argv[0]));
printf("argv[1] (Board)-> %s size: %d \n", argv[1], strlen(argv[1]));
printf("argv[2] (Filename)-> %s size: %d \n", argv[2], strlen(argv[2]));
printf("argv[3] (Learnmode) -> %s size: %d \n", argv[3], strlen(argv[3]));

//make decisions relative income arguments.
if(strcmp(argv[1], "mega")==0){
    DEVICE = Putstr(DEVICE_1);
} else if(strcmp(argv[1], "duemilanove")==0){
    DEVICE = Putstr(DEVICE_2);
} else if(strcmp(argv[1], "uno")==0){
    DEVICE = Putstr(DEVICE_3);
} else{
    printf("Board options mega or duemilanove or uno\n");
    return 0;
}

if(strcmp(argv[3], "on")==0){
    LEARN=1;

```

```

} else if(strcmp(argv[3], "off")==0){
    LEARN=0;
} else{
    printf("LEARN mode options on or off\n");
    return 0;
}

/**Internal Variables***/
int errno;

/**portcommunication setup file descriptor***/
int fd;
int c, ires, ores;

fd = open(DEVICE, O_RDWR | O_NOCTTY | O_NDELAY);
printf("file descriptor: %d\n",fd);
if(fd < 0)
    goto EXIT_2;

//com prepare
struct termios oldtio,newtio;
tcgetattr(fd, &oldtio);
bzero(&newtio, sizeof(newtio));

/*
BAUDRATE: Set bps rate. You could also use cfsetispeed and cfsetospeed.
CRTSCTS : output hardware flow control (only used if the cable has
all necessary lines. See sect. 7 of Serial-HOWTO)
CS8 : 8n1 (8bit,no parity,1 stopbit)
CLOCAL : local connection, no modem control
CREAD : enable receiving characters
*/
//newtio.c_cflag = BAUDRATE | CRTSCTS | CS8 | CLOCAL | CREAD;
newtio.c_cflag = BAUDRATE | CS8 | CLOCAL | CREAD;

/*
IGNPAR : ignore bytes with parity errors
ICRNL : map CR to NL (otherwise a CR input on the other computer
will not terminate input)
otherwise make device raw (no other input processing)
*/
//newtio.c_iflag |= (IGNPAR | ICRNL);
newtio.c_iflag |= (INPCK | ISTRIP);
//newtio.c_iflag |= INPCK;

/*
Raw output. first option.
*/

```



```

//newtio.c_oflag |= 0;
//newtio.c_oflag |= (OPOST | ONLCR);
newtio.c_oflag |= OPOST;
//newtio.c_oflag &= ~OPOST;

/*
ICANON : enable canonical input
disable all echo functionality, and don't send signals to calling program
*/
newtio.c_lflag = ICANON;

/*
initialize all control characters
default values can be found in /usr/include/termios.h, and are given
in the comments, but we don't need them here
*/
newtio.c_cc[VINTR] = 0; /* Ctrl-c */
newtio.c_cc[VQUIT] = 0; /* Ctrl-\ */
newtio.c_cc[VERASE] = 0; /* del */
newtio.c_cc[VKILL] = 0; /* @ */
newtio.c_cc[VEOF] = 4; /* Ctrl-d */
newtio.c_cc[VTIME] = 0; /* inter-character timer unused */
newtio.c_cc[VMIN] = 1; /* blocking read until 1 character arrives */
newtio.c_cc[VSWTC] = 0; /* '\0' */
newtio.c_cc[VSTART] = 0; /* Ctrl-q */
newtio.c_cc[VSTOP] = 0; /* Ctrl-s */
newtio.c_cc[VSUSP] = 0; /* Ctrl-z */
newtio.c_cc[VEOL] = 0; /* '\0' */
newtio.c_cc[VREPRINT] = 0; /* Ctrl-r */
newtio.c_cc[VDISCARD] = 0; /* Ctrl-u */
newtio.c_cc[VWERASE] = 0; /* Ctrl-w */
newtio.c_cc[VLNEXT] = 0; /* Ctrl-v */
newtio.c_cc[VEOL2] = 0; /* '\0' */

/*
now clean the modem line and activate the settings for the port
*/
tcflush(fd, TCIFLUSH);
if(tcsetattr(fd, TCSANOW, &newtio) != 0)
    goto EXIT_3;

/*****/
/**nanosleep***/
//alivea procesador.
struct timespec* timer_1;
timer_1 = calloc(1, sizeof(struct timespec));
timer_1->tv_sec = 0;
timer_1->tv_nsec = 10000000;
struct timespec* timer_2;

```

```

timer_2 = calloc(1, sizeof(struct timespec));
timer_2->tv_sec = 1;
timer_2->tv_nsec = 0;
/*****/
/****Variables****/
int i, j, n;
buildingx leitura;
buildingx memory;
pastx hist;
char ordem[SEND];

/****File that stores de structs****/
FILE* fsm;
fsm=fopen(argv[2], "a+");
if(fsm == NULL)
    goto EXIT_1;

//Initalize the primary struct.
printf("struct size:%d\n", sizeof(leitura));
//saida ou estado inicial.

strcpy(&leitura.key[0][0], "\r\n");
strcpy(&leitura.key[1][0], "\r\n");
strcpy(&leitura.who[0][0], "\r\n");
strcpy(&leitura.who[1][0], "\r\n");

//delay.
nanosleep(timer_1, NULL);

printf("      Press reset button on target!!\n");
perror("status ");

//The main program starts here.
/****CICLOS MAQUINA****/
for(printf("WELCOME!!!\n"); TRUE; strcpy( &hist.registry[1][0], &leitura.key[1][0])){

    //ENTRADAS.
    //Entrada Serial
    ires=read(fd, &leitura.key[1][0], buf_size);

    //printf("%s", &leitura.key[1][0]);

    if(ires > 0){
        for(i=0; i < buf_size; i++){
            if(leitura.key[1][i] == '\n'){
                i++;
                break;
            }
        }
    }
}

```

```

        leitura.key[1][i] = '\0';
    } else {
        //perror("status ");
        nanosleep(timer_1, NULL);
        continue;
    }

    if(strcmp( &leitura.key[1][0], &hist.registry[1][0]) == 0)
        continue;
    printf("\nleitura : %d -> %s", ires, &leitura.key[1][0]);
    if(strcmp(&leitura.key[0][0], &leitura.key[1][0]) == 0)
        continue;
    /*****
    *****/

    //Search Engine
    for(i=0, rewind(fsm); fread(&memory, sizeof(buildingx), 1, fsm); i++){
        //found we can choose the depth of FSM here.
        if(
            strcmp(&leitura.key[0][0], &memory.key[0][0]) == 0 &&
            strcmp(&leitura.key[1][0], &memory.key[1][0]) == 0 &&
            strcmp(&leitura.who[0][0], &memory.who[0][0]) == 0    ){

            printf("struct = %d ", i);
            printf("out -> %s", &memory.who[1][0]);
            //preset
            strcpy(&leitura.key[0][0], &leitura.key[1][0]);
            strcpy(&leitura.who[0][0], &memory.who[1][0]);

            if(strcmp(&leitura.who[0][0], "quit\r\n") == 0){
                ores = write(fd, "0\r\n", 4*sizeof(char));
                goto EXIT_1;
            } else {
                //Get number string

                if(sscanf(&leitura.who[0][0], "%[0-9]", ordem) == 0)
                    strcpy(ordem, "0");
                strcat(ordem, "\r\n");

                //printf("ordem -> %s", ordem);

                ores = write(fd, ordem, strlen(ordem));
                break;
            }
        }
        //error
        if(ferror(fsm)){
            perror("status ");
            errno = 0;

```

```

        break;
    }
}

//procedures executed only if in LEARN mode on.
if(!feof(fsm)){
    if(LEARN){
        printf("--> new data\n");
        infor(&leitura.who[1][0], buf_size, stdin);

        if(strcmp(&leitura.who[1][0], "exit\r\n") == 0){
            goto EXIT_1;
        }else{
            //Get number string

            if(sscanf(&leitura.who[1][0], "%[0-9]", ordem) == 0)
                strcpy(ordem,"0");
            strcat(ordem,"\r\n");

            ores = write(fd, ordem, strlen(ordem));
        }

        fseek(fsm, 0, SEEK_END);
        fwrite(&leitura, sizeof(buildingx), 1, fsm);
        //preset
        strcpy(&leitura.key[0][0], &leitura.key[1][0]);
        strcpy(&leitura.who[0][0], &leitura.who[1][0]);

        printf("done!\n");
        continue;
    }else{
        printf("Unknown input!\n");
    }
}

/
*****
*****/
}
//EXITS in various points of the program.
EXIT_1:
    nanosleep(timer_2,NULL);
    /* restore the old port settings */
    tcsetattr(fd, TCSANOW, &oldtio);
    close(fd);
    free(DEVICE);
    free(timer_1);
    free(timer_2);
    fclose(fsm);
    return 0;

```

EXIT\_2:

```
perror(DEVICE);  
free(DEVICE);  
exit(-1);  
return 0;
```

EXIT\_3:

```
/* restore the old port settings */  
tcsetattr(fd, TCSANOW, &oldtio);  
close(fd);  
free(DEVICE);  
return 0;
```

}//main

//new aproach and I prefer it.

//a thing is returning a pointer.

//another is writting to an address.

//beautifull work.

//pointer are easy but take work in allocating

//memory all the time. function ReadConsole and Putstr demonstrates just that.

//obra de arte.

//magic formula, address=pow(2,0)\*input+pow(2,8)\*output;

//Going to try to save the file inside the microcontroller so that it will

//run independently without Serial communication.

//There is no such thing as future only coming present.

//search for more bugs.

//just for the fun of it going to try a new aproach and consider this stable and finished.

//New capabilities can be added later.

```

/*creation_7.h*/
#ifdef _CREATION_7_H_
#else
    #define _CREATION_7_H_
    //PROTOTYPE
    /**sergio manuel salazar dos santos 934805603**/
    /**Libraries***/
    // fopen perror fread fwrite feof fseek ferror fclose rewind scanf sscanf getchar scanf fscanf
    // strncpy sscanf
    #include <stdio.h>
    // calloc free realloc
    #include <stdlib.h>
    // strcpy strcmp strcat memcmp
    #include <string.h>
    // termios tcflush
    #include <termios.h>
    // nanosleep sleep
    #include <time.h>
    // tcflush read write close
    #include <unistd.h>
    // perror
    #include <errno.h>
    // open
    #include <sys/types.h>
    #include <sys/stat.h>
    #include <fcntl.h>
    //assert
    #include <assert.h>
    //offsetof
    #include <stddef.h>
    // __fpurge
    //#include <stdio_ext.h>
    //#include <netdb.h>
    //#include <netinet/in.h>
    //#include <stdbool.h>
    //#include <ctype.h>
    //#include <limits.h>
    //#include <semaphore.h>
    //#include <pthread.h>
    //#include <math.h>
    //#include <signal.h>
    //#include <sys/mman.h>
    //#include <sys/wait.h>
    //#include <sys/time.h>
    //#include <sys/resource.h>
    #include <sys/dir.h>
    //#include <sys/socket.h>

```

```

//#include <sys/un.h>

/**MACROS***/
#define TRUE 1
#define FALSE 0
#define BAUDRATE B9600
//arduino MEGA
#define DEVICE_1 "/dev/serial/by-id/usb-FTDI_FT232R_USB_UART_A600aiS5-if00-port0"
//arduino DUEMILANOVE
#define DEVICE_2 "/dev/serial/by-id/usb-FTDI_FT232R_USB_UART_A9007Qwg-if00-
port0"
//arduino uno
#define DEVICE_3 "/dev/serial/by-id/usb-
Arduino__www.arduino.cc__Arduino_Uno_649353431333512121A0-if00"
#define _POSIX_SOURCE 1
#define buf_size 32
#define SEND 16
#define Double(x) (2*(x))

/**Gloabal Variables***/
int LEARN;
char* DEVICE;

/**PROTO***/
typedef struct {
    char registry[2][buf_size];
}pastx;

typedef struct {
    char key[2][buf_size];
    char who[2][buf_size];
}buildingx;

#endif

/**FUNCTION TITLES***/
#include "creation_7_func.h"

```

```

//PROTOTYPE
/**sergio manuel salazar dos santos 934805603**/

#include "creation_7.h"

/*FUNCOES*/
*****Putstr*****/
char* Putstr(char* str)
{
    int i; char* ptr;
    ptr = (char*)calloc(strlen(str), sizeof(char));
    if(ptr == NULL){
        perror("NULL!\n");
        return NULL;
    }
    for(i=0; (ptr[i] = str[i]); i++)
    {
        if(ptr[i] == '\0')
            break;
    }
    return (ptr);
}

***ReadConsole***/
char* ReadConsole(FILE* stream)
{
    int i, NBytes;
    char character;
    char* value=NULL;
    for(i=0, NBytes=8; (character=getc(stream)) != EOF; i++){
        if((i==NBytes) | (i==0)){
            NBytes=2*NBytes;
            value=(char*)realloc(value, NBytes*sizeof(char));
            if(value==NULL)
                perror(value);
        }
        *(value+i)=character;
        if(character=='\n'){
            *(value+i)='\0';
            break;
        }
    }
    return value;
}

***getnum***/
int getnum(int min, int max)

```



```

{
    int num;
    for(num=0; (scanf("%d",&num)==0) || num<min || num>max ; getchar()){
        perror("loop status");
    }
    return num;
}

/*****fillvec*****/
int* fillvec(int num, int size)
{
    int* x;
    int i;
    if(size > 0){
        x=calloc(size, sizeof(int));
        for(i=0; i<=size; i++)
        {
            x[i]=num;
            //printf("x[%d]-> %d\n",i,x[i]);//troubleshooting
        }
    }else{
        return NULL;
    }
    return x;
}

/*****ReadFiletoMem*****/
void* ReadFiletoMem(void* datatype, FILE* filename)
{
    int i , n;
    fseek(filename, 0, SEEK_SET);
    datatype=calloc(1,sizeof(*datatype));
    for(i=0, n=1; fread((datatype+i), sizeof(*datatype), 1, filename); datatype=realloc(datatype,
n*sizeof(*datatype))){
        i++;
        n++;
        if(feof(filename))
            break;
        if(ferror(filename)){
            perror("status:");
            return NULL;
        }
    }
    return datatype;
}

/**GetChar()**/
unsigned char GetChar()
{

```

```

    unsigned char x;
    unsigned char value;
    for(value=getchar(); x!='\n'; x=getchar());
    if(value=='\0')
        return 1;
    x='0';
    return value;
}

/*****/
//sintaxe muito muito importante, mais importante doque a semantica.
//I learn allot reading other peoples code.
char* ReadConsoleSer(FILE* stream)
{
    int i, NBytes;
    char character;
    char* value=NULL;
    for(i=0, NBytes=8; (character=getc(stream)) != EOF;i++){
        if((i==NBytes) | (i==0)){
            NBytes=2*NBytes;
            value=(char*)realloc(value,NBytes*sizeof(char)+2);
            if(value==NULL)
                perror(value);
        }
        *(value+i)=character;
        if(character=='\n'){
            *(value+i)='\r';
            i++;
            *(value+i)='\n';
            i++;
            *(value+i)='\0';
            break;
        }
    }
    return value;
}

/*****/
int getnumber(char* x)
{
    int num;
    if(sscanf(x, "%d", &num)!=0)
        return num;
    else
        return 0;
}

/**infor***/
int infor(char* inf, int Size_Inf, FILE* stream){

```

```
int n;
char* a;
a=calloc(1024, sizeof(char));
while((n=fscanf(stream, "%s", a)) != 0){
    if(strlen(a) > (Size_Inf-3)){
        printf("overflow retry.\n");
        continue;
    }
    strncpy(inf, a, (Size_Inf-3));
    strcat(inf, "\r\n");
    break;
}
free(a);
return n;
}
```

```
/***/
```

```

/*creation_7_func.h*/
#ifdef _CREATION_7_FUNC_H_
#else
    #define _CREATION_7_FUNC_H
    //PROTOTYPE
    /**FUNCTION TITLES***/
    /**Coloca uma string numa variavel tipo apontador alocando tamanho automatico***/
    char* Putstr(char* str);
    /**Lê stdin e aloca automaticamente espaço em memória***/
    char* ReadConsole();
    /**lê apenas numeros de uma string***/
    int getnum(int min, int max);
    /**preenche vector de tamanho size por num***/
    int* fillvec(int num, int size);
    /**ReadFiletoMem***/
    void* ReadFiletoMem(void* datatype, FILE* filename);
    /**GetChar***/
    unsigned char GetChar();
    /**ReadConsoleR***/
    char* ReadConsoleSer(FILE* stream);
    /**gets the number out of a string***/
    int getnumber(char* x);
    /*****/
    int infor(char* inf, int Size_Inf, FILE* stream);
    /*****/
#endif

```

```
CC=gcc
LIB=-L./
```

```
all:resultado
```

```
resultado:creation_7.o creation_7_func.o
    ${CC} creation_7.o creation_7_func.o -Wall -lm -o FSM.exe ${LIB}
```

```
resultado.o:creation_7.c
    ${CC} -c creation_7.c -Wall -lm -o creation_7.o ${LIB}
```

```
resultado_func.o:creation_7_func.c
    ${CC} -c creation_7_func.c -Wall -lm -o creation_7_func.o ${LIB}
```

```
clean.o:
    rm *.o *.exe
```

```

/**sergio manuel salazar dos santos***/
/**Tel:- 934805603***/
/**Rua do relógio 268, 4770-245 Joane, Vila Nova de famalicao, Braga, Portugal***/
/**CABECALHO Libraries***/
//this program is a learning finite state machine.
#include "creation_7.h"

/**MAIN***/
int main(int argc, char* argv[])
{

if(1){
    printf("MAIN Header File Loaded.\n");
}
if(1){
    printf("FUNCTION Header File Loaded.\n");
}

//capture prog arguments.
if(argc < 2){
    printf("Enter the board use duemilanove or mega or uno or none ? \n");
    return 0;
} else if(argc < 3){
    printf("Enter a file name please \n");
    return 0;
} else if(argc < 4){
    printf("Enter learning mode on or off \n");
    return 0;
}

printf("FILE -> %s\n", __FILE__);
printf("DATE -> %s TIME -> %s\n", __DATE__, __TIME__);
printf("DATE -> %d\n", __LINE__);
printf("double -> %d\n", Double(5));
//printf("Pow -> %f\n", Pow(2,5));
printf("argv[0] (Progname) -> %s size: %d \n", argv[0], strlen(argv[0]));
printf("argv[1] (Board)-> %s size: %d \n", argv[1], strlen(argv[1]));
printf("argv[2] (Filename)-> %s size: %d \n", argv[2], strlen(argv[2]));
printf("argv[3] (Learnmode) -> %s size: %d \n", argv[3], strlen(argv[3]));

//make decisions relative income arguments.
if(strcmp(argv[1], "mega")==0){
    DEVICE = Putstr(DEVICE_1);
} else if(strcmp(argv[1], "duemilanove")==0){
    DEVICE = Putstr(DEVICE_2);
} else if(strcmp(argv[1], "uno")==0){
    DEVICE = Putstr(DEVICE_3);
}

```

```

} else if(strcmp(argv[1], "none")==0){
    DEVICE = Putstr(DEVICE_4);
} else{
    printf("Board options mega or duemilanove or uno or none\n");
    return 0;
}

if(strcmp(argv[3], "on")==0){
    LEARN=1;
} else if(strcmp(argv[3], "off")==0){
    LEARN=0;
} else{
    printf("LEARN mode options on or off\n");
    return 0;
}

/**Internal Variables***/
int errno;

/**portcommunication setup file descriptor***/
int fd;
int c, ires, ores;

fd = open(DEVICE,10);
//O_RDWR | O_NOCTTY | O_NDELAY);
printf("file descriptor: %d\n",fd);
if(fd < 0)
    goto EXIT_2;

/*****
//com prepare for USB protocol
struct termios oldtio,newtio;
tcgetattr(fd, &oldtio);
bzero(&newtio, sizeof(newtio));

//BAUDRATE: Set bps rate. You could also use cfsetispeed and cfsetospeed.
//CRTSCTS : output hardware flow control (only used if the cable has
//      all necessary lines. See sect. 7 of Serial-HOWTO)
//CS8    : 8n1 (8bit,no parity,1 stopbit)
//CLOCAL : local connection, no modem control
//CREAD  : enable receiving characters

//newtio.c_cflag = BAUDRATE | CRTSCTS | CS8 | CLOCAL | CREAD;
newtio.c_cflag = BAUDRATE | CS8 | CLOCAL | CREAD;

```

```

//IGNPAR : ignore bytes with parity errors
//ICRNL  : map CR to NL (otherwise a CR input on the other computer
//        will not terminate input)
//otherwise make device raw (no other input processing)

//newtio.c_iflag |= (IGNPAR | ICRNL);
newtio.c_iflag |= (INPCK | ISTRIP);
//newtio.c_iflag |= INPCK;

//Raw output. first option.

//newtio.c_oflag |= 0;
//newtio.c_oflag |= (OPOST | ONLCR);
newtio.c_oflag |= OPOST;
//newtio.c_oflag &= ~OPOST;

//ICANON : enable canonical input
//disable all echo functionality, and don't send signals to calling program

newtio.c_lflag = ICANON;

//initialize all control characters
//default values can be found in /usr/include/termios.h, and are given
//in the comments, but we don't need them here

newtio.c_cc[VINTR]   = 0;   // Ctrl-c
newtio.c_cc[VQUIT]   = 0;   // Ctrl-\
newtio.c_cc[VERASE]  = 0;   // del
newtio.c_cc[VKILL]   = 0;   // @
newtio.c_cc[VEOF]    = 4;   // Ctrl-d
newtio.c_cc[VTIME]   = 0;   // inter-character timer unused
newtio.c_cc[VMIN]    = 1;   // blocking read until 1 character arrives
newtio.c_cc[VSWTC]   = 0;   // '\0'
newtio.c_cc[VSTART]  = 0;   // Ctrl-q
newtio.c_cc[VSTOP]   = 0;   // Ctrl-s
newtio.c_cc[VSUSP]   = 0;   // Ctrl-z
newtio.c_cc[VEOL]    = 0;   // '\0'
newtio.c_cc[VREPRINT] = 0;   // Ctrl-r
newtio.c_cc[VDISCARD] = 0;   // Ctrl-u
newtio.c_cc[VWERASE] = 0;   // Ctrl-w
newtio.c_cc[VLNEXT]  = 0;   // Ctrl-v
newtio.c_cc[VEOL2]   = 0;   // '\0'

//now clean the modem line and activate the settings for the port

```



```

tcflush(fd, TCIFLUSH);
if(tcsetattr(fd, TCSANOW, &newtio) != 0)
    goto EXIT_3;

*****/
/**nanosleep***/
//alivea procesador.
struct timespec* timer_1;
timer_1 = calloc(1, sizeof(struct timespec));
timer_1->tv_sec = 0;
timer_1->tv_nsec = 100000000;
struct timespec* timer_2;
timer_2 = calloc(1, sizeof(struct timespec));
timer_2->tv_sec = 1;
timer_2->tv_nsec = 0;
*****/
/**Variables***/
int i, j, n;
buildingx leitura;
buildingx memory;
pastx hist;
char ordem[LINE];

/**File that stores de structs***/
FILE* fsm;
fsm=fopen(argv[2], "a+");
if(fsm == NULL)
    goto EXIT_1;
FILE* ftemp;
ftemp=fopen("temp.txt", "a+");
if(ftemp == NULL)
    goto EXIT_1;

//Initalize the primary struct.
printf("struct size:%d\n", sizeof(leitura));
//saida ou estado inicial.

strcpy(&leitura.Input[0][0], "None");
strcpy(&leitura.Input[1][0], "None");
strcpy(&leitura.Output[0][0], "None");
strcpy(&leitura.Output[1][0], "None");

//delay.
nanosleep(timer_1, NULL);

printf("      Press reset button on target!!\n");
perror("status ");

//The main program starts here.

```

```

//fprintf(ftemp,"%s    %s    %s    %s\n","one","two","three","four");

/**CICLOS MAQUINA**/
for(printf("WELCOME!!!\n"); TRUE; strcpy( hist.registry[1], leitura.Input[1])){

//ENTRADAS.
//Entrada Serial
//ires=read(fd, &leitura.Input[1][0], buf_size);
ires=0;
//fgets(&leitura.Input[1][0],buf_size,stdin);
printf("Input ->    ");
strcpy(leitura.Input[1],ReadConsole(stdin));
//printf("Entry : %s.\n", &leitura.Input[1][0]);
/**/

printf("leitura : %d -> %s\n", ires, leitura.Input[1]);

if(strcmp(leitura.Input[1], "quit")==0)
    goto EXIT_1;

/*****
*****/
//very impotante in real time
if(strcmp( leitura.Input[1], hist.registry[1])==0)
    continue;
if(strcmp(leitura.Input[0],leitura.Input[1])==0)
    continue;
/*****
*****/

//Search Engine
//fread(&memory, sizeof(buildingx), 1, fsm)
printf("eter\n");
for(i=0,rewind(ftemp);fscanf(ftemp,"%s    %s    %s    %s\n",
memory.Input[0],memory.Output[0],memory.Input[1],memory.Output[1])!=EOF; i++){

//printf("memory : %s<>%s<>%s<->
%s\n",memory.Input[0],memory.Output[0],memory.Input[1],memory.Output[1]);
//printf("leitura : %s<>%s<>%s<->
%s\n",leitura.Input[0],leitura.Output[0],leitura.Input[1],leitura.Output[1]);

//found we can choose the depth of FSM here.
if(
    strcmp(leitura.Input[0], memory.Input[0])==0
    &&

```

```

strcmp(leitura.Input[1], memory.Input[1])==0
&&
strcmp(leitura.Output[0], memory.Output[0])==0
    ){

printf("line %d out ->                                %s\n", i, memory.Output[1]);
//preset
strcpy(leitura.Input[0], leitura.Input[1]);
strcpy(leitura.Output[0], memory.Output[1]);

strcpy(ordem,memory.Output[1]);
strcat(ordem,"\r\n");
ores = write(fd,ordem,strlen(ordem));
break;
}
//error
if(ferror(ftemp)){
    perror("status ");
    errno = 0;
    break;
}
}

//procedures executed only if in LEARN mode on.
if(!feof(ftemp)){
    if(LEARN){
        printf("--> new data\n");
        strcpy(leitura.Output[1],ReadConsole(stdin));

        if(strcmp(leitura.Output[1],"quit") == 0){
            goto EXIT_1;
        }else{

            strcpy(ordem,leitura.Output[1]);
            strcat(ordem,"\r\n");
            ores = write(fd,ordem,strlen(ordem));
        }

        fseek(ftemp, 0, SEEK_END);
        fprintf(ftemp,"%s %s      %s      %s\n",
leitura.Input[0],leitura.Output[0],leitura.Input[1],leitura.Output[1]);

        //preset
        strcpy(leitura.Input[0], leitura.Input[1]);
        strcpy(leitura.Output[0], leitura.Output[1]);

        printf("done!\n");
        continue;
    }else{

```

```

    printf("Unknown or Repeated input!\n");
    printf("line %d out ->                %s\n", i, memory.Output[1]);
}
}
/*****
*****/
}
//EXITS in various points of the program.
EXIT_1:
    nanosleep(timer_2,NULL);
    /* restore the old port settings */
    //tcsetattr(fd, TCSANOW, &oldtio);
    close(fd);
    free(DEVICE);
    free(timer_1);
    free(timer_2);
    fclose(fsm);
    fclose(ftemp);
    return 0;

EXIT_2:
    perror(DEVICE);
    free(DEVICE);
    exit(-1);
    return 0;
EXIT_3:
    /* restore the old port settings */

    //tcsetattr(fd, TCSANOW, &oldtio);
    close(fd);
    free(DEVICE);
    return 0;

} //main

//new aproach and I prefer it.
//a thing is returning a pointer.
//another is writting to an address.
//beautifull work.
//pointer are easy but take work in allocating
//memory all the time. function ReadConsole and Putstr demonstrates just that.
//obra de arte.
//magic formula, address=pow(2,0)*input+pow(2,8)*output;
//Going to try to save the file inside the microcontroller so that it will
//run independently without Serial communication.
//There is no such thing as future only coming present.
//search for more bugs.
//just for the fun of it going to try a new aproach and consider this stable and finished.
//New capabilities can be added later.

```

```

/*creation_7.h*/
#ifdef _CREATION_7_H_
#else
#define _CREATION_7_H_
//PROTOTYPE
/**sergio manuel salazar dos santos 934805603**/
/**Libraries***/
// fopen perror fread fwrite feof fseek ferror fclose rewind scanf sscanf getchar scanf fscanf
// strncpy sscanf
#include <stdio.h>
// calloc free realloc
#include <stdlib.h>
// strcpy strcmp strcat memcmp
#include <string.h>
// termios tcflush
#include <termios.h>
// nanosleep sleep
#include <time.h>
// tcflush read write close
#include <unistd.h>
// perror
#include <errno.h>
// open
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
//assert
#include <assert.h>
//offsetof
#include <stddef.h>
//__fpurge
//#include <stdio_ext.h>
//#include <netdb.h>
//#include <netinet/in.h>
//#include <stdbool.h>
//#include <ctype.h>
//#include <limits.h>
//#include <semaphore.h>
//#include <pthread.h>
//#include <math.h>
//#include <signal.h>
//#include <sys/mman.h>
//#include <sys/wait.h>
//#include <sys/time.h>
//#include <sys/resource.h>
#include <sys/dir.h>
//#include <sys/socket.h>

```

```

//#include <sys/un.h>

/**MACROS**/
#define TRUE 1
#define FALSE 0
#define BAUDRATE B9600
//arduino MEGA
#define DEVICE_1 "/dev/serial/by-id/usb-FTDI_FT232R_USB_UART_A600aiS5-if00-port0"
//arduino DUEMILANOVE
#define DEVICE_2 "/dev/serial/by-id/usb-FTDI_FT232R_USB_UART_A9007Qwg-if00-port0"
//arduino uno
#define DEVICE_3 "/dev/serial/by-id/usb-Arduino__www.arduino.cc__Arduino_Uno_649353431333512121A0-if00"
#define DEVICE_4 "Com.txt"
#define _POSIX_SOURCE 1
#define buf_size 32
#define SEND 16
#define LINE 80
#define Double(x) (2*(x))

/**Gloabal Variables**/
int LEARN;
char* DEVICE;

/**PROTO**/
typedef struct {
    char registry[2][buf_size];
}pastx;

typedef struct {
    char Input[2][buf_size];
    //char *key[2];
    char Output[2][buf_size];
}buildingx;

#endif

/**FUNCTION TITLES**/
#include "creation_7_func.h"

```

```

//PROTOTYPE
/**sergio manuel salazar dos santos 934805603**/

#include "creation_7.h"

/*FUNCOES*/
/******Putstr*****/
char* Putstr(char* str)
{
    int i; char* ptr;
    ptr = (char*)calloc(strlen(str), sizeof(char));
    if(ptr == NULL){
        perror("NULL!\n");
        return NULL;
    }
    for(i=0; (ptr[i] = str[i]); i++)
    {
        if(ptr[i] == '\0')
            break;
    }
    return (ptr);
}

/***ReadConsole***/
char* ReadConsole(FILE* stream)
{
    int i, NBytes;
    char character;
    char* value=NULL;
    for(i=0, NBytes=8; (character=getc(stream)) != EOF; i++){
        if((i==NBytes) | (i==0)){
            NBytes=2*NBytes;
            value=(char*)realloc(value, NBytes*sizeof(char));
            if(value==NULL)
                perror(value);
        }
        *(value+i)=character;
        if(character=='\n'){
            *(value+i)='\0';
            break;
        }
    }
    return value;
}

/***getnum***/
int getnum(int min, int max)

```

```

{
    int num;
    for(num=0; (scanf("%d",&num)==0) || num<min || num>max ; getchar()){
        perror("loop status");
    }
    return num;
}

/*****fillvec*****/
int* fillvec(int num, int size)
{
    int* x;
    int i;
    if(size > 0){
        x=calloc(size, sizeof(int));
        for(i=0; i<=size; i++)
        {
            x[i]=num;
            //printf("x[%d]-> %d\n",i,x[i]);//troubleshooting
        }
    }else{
        return NULL;
    }
    return x;
}

/*****ReadFiletoMem*****/
void* ReadFiletoMem(void* datatype, FILE* filename)
{
    int i , n;
    fseek(filename, 0, SEEK_SET);
    datatype=calloc(1,sizeof(*datatype));
    for(i=0, n=1; fread((datatype+i), sizeof(*datatype), 1, filename); datatype=realloc(datatype,
n*sizeof(*datatype))){
        i++;
        n++;
        if(feof(filename))
            break;
        if(ferror(filename)){
            perror("status:");
            return NULL;
        }
    }
    return datatype;
}

/**GetChar()**/
unsigned char GetChar()
{

```



```

unsigned char x;
unsigned char value;
for(value=getchar(); x!='\n'; x=getchar());
if(value=='\0')
    return 1;
x='0';
return value;
}

```

/\*\*\*\*/

//sintaxe muito muito importante, mais importante doque a semantica.

//I learn allot reading other peoples code.

```

char* ReadConsoleSer(FILE* stream)
{
    int i, NBytes;
    char character;
    char* value=NULL;
    for(i=0, NBytes=8; (character=getc(stream)) != EOF;i++){
        if((i==NBytes) | (i==0)){
            NBytes=2*NBytes;
            value=(char*)realloc(value,NBytes*sizeof(char)+2);
            if(value==NULL)
                perror(value);
        }
        *(value+i)=character;
        if(character=='\n'){
            *(value+i)='\r';
            i++;
            *(value+i)='\n';
            i++;
            *(value+i)='\0';
            break;
        }
    }
    return value;
}

```

/\*\*\*\*/

```

int getnumber(char* x)
{
    int num;
    if(sscanf(x, "%d", &num)!=0)
        return num;
    else
        return 0;
}

```

/\*\*\*infor\*\*\*/

```

int infor(char* inf, int Size_Inf, FILE* stream){

```

```
int n;
char* a;
a=calloc(1024, sizeof(char));
while((n=fscanf(stream, "%s", a)) != 0){
    if(strlen(a) > (Size_Inf-3)){
        printf("overflow retry.\n");
        continue;
    }
    strncpy(inf, a, (Size_Inf-3));
    strcat(inf, "\r\n");
    break;
}
free(a);
return n;
}

/*****/
```

```

/*creation_7_func.h*/
#ifdef _CREATION_7_FUNC_H_
#else
#define _CREATION_7_FUNC_H
//PROTOTYPE
/**FUNCTION TITLES***/
/**Coloca uma string numa variavel tipo apontador allocando tamanho automatico***/
char* Putstr(char* str);
/**Lê stdin e aloca automaticamente espaço em memória***/
char* ReadConsole();
/**lê apenas numeros de uma string***/
int getnum(int min, int max);
/**preenche vector de tamanho size por num***/
int* fillvec(int num, int size);
/**ReadFiletoMem***/
void* ReadFiletoMem(void* datatype, FILE* filename);
/**GetChar***/
unsigned char GetChar();
/**ReadConsoleR***/
char* ReadConsoleSer(FILE* stream);
/**gets the number out of a string***/
int getnumber(char* x);
/*****/
int infor(char* inf, int Size_Inf, FILE* stream);
/*****/

#endif

```

```
CC=gcc
LIB=-L./
```

```
all:resultado
```

```
resultado:creation_7.o creation_7_func.o
    ${CC} creation_7.o creation_7_func.o -Wall -lm -o FSM.exe ${LIB}
```

```
resultado.o:creation_7.c
    ${CC} -c creation_7.c -Wall -lm -o creation_7.o ${LIB}
```

```
resultado_func.o:creation_7_func.c
    ${CC} -c creation_7_func.c -Wall -lm -o creation_7_func.o ${LIB}
```

```
clean.o:
    rm *.o *.exe
```

```

//Este programa é aplicado para botoneiras start/stop,
//eplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int count;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0, 1,300, 0},//timer 23
    { 0, 0, 0,21, 0},//1
    { 0, 0, 1,21, 1},//2
    { 0, 0, 0,17, 1},//3
    { 0, 0, 1,17, 1},//4
    { 0, 0, 0,20, 1},//5
    { 0, 0, 1,20, 1},//6
    { 0, 0, 0, 5, 1},//7
    { 0, 0, 1, 5, 1},//8
    { 0, 0, 1,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0, 1,23, 0},//11
    { 0, 0, 0,23, 0},//12
    { 0, 0, 1,31, 0},//13
  }
}

```

```

{ 0, 0, 0,31, 0},//14
{ 0, 0, 1, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0, 1,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0, 1,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0, 1,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0, 1,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0, 1,17, 1},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0, 1,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0, 1,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0, 1,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0, 1,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0, 1,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0, 1,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0, 1,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0, 1, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0, 1,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0, 1,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/
for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

    data[3] = PINC;

    delay(60);

    //if(!(Serial.available()>0)){
    //Serial.print(data[3]);
    //Serial.print(" , ");
    //Serial.println(count);

```

```

//}

//timer setup
if(data[4] == 1){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        PORTB = data[4];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
```



```

//Este programa é aplicado para botoneiras start/stop,
//eplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int count;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0, 1,300, 0},//timer 23
    { 0, 0, 0,21, 0},//1
    { 0, 0, 1,21, 1},//2
    { 0, 0, 0,17, 1},//3
    { 0, 0, 1,17, 1},//4
    { 0, 0, 0,20, 1},//5
    { 0, 0, 1,20, 1},//6
    { 0, 0, 0, 5, 1},//7
    { 0, 0, 1, 5, 1},//8
    { 0, 0, 1,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0, 1,23, 0},//11
    { 0, 0, 0,23, 0},//12
    { 0, 0, 1,31, 0},//13
  }
}

```

```

{ 0, 0, 0,31, 0},//14
{ 0, 0, 1, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0, 1,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0, 1,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0, 1,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0, 1,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0, 1,17, 1},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0, 1,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0, 1,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0, 1,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0, 1,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0, 1,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0, 1,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0, 1,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0, 1, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0, 1,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0, 1,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

```

```

    data[3] = PINC;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){

```

```

        //Serial.print(data[3]);

```

```

        //Serial.print(" , ");

```

```

        //Serial.println(count);
    }
}

```

```

//}

//timer setup
if(data[4] == 1){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        PORTB = data[4];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int count;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0, 1,300, 0},//timer 23
    { 0, 0, 0,21, 0},//1
    { 0, 0, 1,21, 1},//2
    { 0, 0, 0,17, 1},//3
    { 0, 0, 1,17, 1},//4
    { 0, 0, 0,20, 1},//5
    { 0, 0, 1,20, 1},//6
    { 0, 0, 0, 5, 1},//7
    { 0, 0, 1, 5, 1},//8
    { 0, 0, 1,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0, 1,23, 0},//11
    { 0, 0, 0,23, 0},//12
    { 0, 0, 1,31, 0},//13
  }
}

```

```

{ 0, 0, 0,31, 0},//14
{ 0, 0, 1, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0, 1,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0, 1,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0, 1,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0, 1,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0, 1,17, 1},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0, 1,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0, 1,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0, 1,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0, 1,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0, 1,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0, 1,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0, 1,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0, 1, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0, 1,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0, 1,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

```

```

    data[3] = PINC;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){

```

```

        //Serial.print(data[3]);

```

```

        //Serial.print(" , ");

```

```

        //Serial.println(count);
    }
}

```

```

//}

//timer setup
if(data[4] == 1){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        //send
        PORTB = 63 & data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
```



```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int count;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0,65,300, 0},//timer 23
    { 0, 0, 0,21, 0},//1
    { 0, 0,65,21,65},//2
    { 0, 0, 0,17,65},//3
    { 0, 0,65,17,65},//4
    { 0, 0, 0,20,65},//5
    { 0, 0,65,20,65},//6
    { 0, 0, 0, 5,65},//7
    { 0, 0,65, 5,65},//8
    { 0, 0,65,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0,65,23, 0},//11
    { 0, 0, 0,23, 0},//12
    { 0, 0,65,31, 0},//13
  }
}

```

```

{ 0, 0, 0,31, 0},//14
{ 0, 0,65, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0,65,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0,65,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0,65,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0,65,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0,65,17,65},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0,65,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0,65,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0,65,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0,65,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0,65,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0,65,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0,65,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0,65, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0,65,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0,65,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

```

```

    data[3] = PINC;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){

```

```

        //Serial.print(data[3]);

```

```

        //Serial.print(" ");

```

```

        //Serial.println(count);
    }
}

```

```

//}

//timer setup
if(data[4] == 65){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    PORTB = 0;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        //send
        PORTB = 63 & data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int count=0;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0,65,300, 0},//timer off
    { 0, 0, 0,21, 0},//1
    { 0, 0,65,21,65},//2
    { 0, 0, 0,17,65},//3timer on and output 1
    { 0, 0,65,17,65},//4
    { 0, 0, 0,20,65},//5
    { 0, 0,65,20,65},//6
    { 0, 0, 0, 5,65},//7
    { 0, 0,65, 5,65},//8
    { 0, 0,65,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0,65,23, 0},//11
    { 0, 0, 0,23, 0},//12
  }

```

```

{ 0, 0,65,31, 0},//13
{ 0, 0, 0,31, 0},//14
{ 0, 0,65, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0,65,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0,65,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0,65,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0,65,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0,65,17,65},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0,65,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0,65,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0,65,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0,65,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0,65,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0,65,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0,65,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0,65, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0,65,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0,65,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

```

```

    data[3] = 63 & PINC;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){
        //Serial.print(data[3]);
        //Serial.print(" , ");
    }

```

```

    //Serial.println(count);
//}

//timer setup
if(data[4] == 65){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        //send
        PORTB = 63 & data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```
/******  
}  
}  
//Nao existe futuro apenas present proximo.  
//The more in depth the state machine is the more obidiente and dumb it becomes, because  
//it will have to specify all possible cases.
```



```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int treat;
  int count=0;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0,65,300, 0},//timer off output 0
    { 0, 0, 0,21, 0},//1
    { 0, 0,65,21,65},//2
    { 0, 0, 0,17,65},//3timer on and output 1
    { 0, 0,65,17,65},//4
    { 0, 0, 0,20,65},//5
    { 0, 0,65,20,65},//6
    { 0, 0, 0, 5,65},//7
    { 0, 0,65, 5,65},//8
    { 0, 0,65,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0,65,23, 0},//11

```

```

{ 0, 0, 0,23, 0},//12
{ 0, 0,65,31, 0},//13
{ 0, 0, 0,31, 0},//14
{ 0, 0,65, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0,65,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0,65,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0,65,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0,65,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0,65,17,65},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0,65,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0,65,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0,65,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0,65,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0,65,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0,65,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0,65,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0,65, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0,65,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0,65,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA *****/
for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

  treat = 63 & PINC;
  data[3] = treat;

  delay(60);

  //if(!(Serial.available()>0)){

```

```

    //Serial.print(data[3]);
    //Serial.print(" , ");
    //Serial.println(count);
    //}

    //timer setup
    if(data[4] == 65){
        count++;
    }else{
        count = 0;
    }
    //catch timer
    if(count == 15000){
        data[3] = 300;
        count = 0;
    }
    //end timer

    /*****/
    if(data[3] == Hist[3])
        continue;
    //if(!(Serial.available()>0)){
    //    //Serial.println(data[3]);
    //}
    // if(data[1] == data[3])
    //     continue;
    /*****/
    /*****Search and apply changes*****/
    for( l = 0, c = 0; l < lines ; l++){
        if(c >= column){
            l--;
            data[4] = mem[l][c];
            //update
            data[0] = data[2];
            data[1] = data[3];
            data[2] = data[4];
            Hist[0] = data[0];
            Hist[1] = data[1];
            Hist[2] = data[2];
            Hist[4] = data[4];
            //send
            PORTB = 63 & data[4];
            break;
        }
        //startup c=2, c=0, for more precise.
        for(c=2; c < column; c++){
            if(data[c] == mem[l][c]){
                continue;
            }else{

```

```
        break;
    }
}
}
/*****FALL THREW*****/
```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int treat;
  int count=0;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0,65,300, 0},//timer off output 0
    { 0, 0, 0,21, 0},//1
    { 0, 0,65,21,65},//2
    { 0, 0, 0,17,65},//3timer on and output 1
    { 0, 0,65,17,65},//4
    { 0, 0, 0,20,65},//5
    { 0, 0,65,20,65},//6
    { 0, 0, 0, 5,65},//7
    { 0, 0,65, 5,65},//8
    { 0, 0,65,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0,65,23, 0},//11
  }

```

```

{ 0, 0, 0,23, 0},//12
{ 0, 0,65,31, 0},//13
{ 0, 0, 0,31, 0},//14
{ 0, 0,65, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0,65,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0,65,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0,65,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0,65,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0,65,17,65},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0,65,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0,65,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0,65,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0,65,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0,65,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0,65,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0,65,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0,65, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0,65,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0,65,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA *****/
for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

  treat = 63 & PINC;
  data[3] = treat;

  delay(60);

  //if(!(Serial.available(>0))){

```

```

//Serial.print(data[3]);
//Serial.print(" , ");
//Serial.println(count);
//}

//timer setup
if(data[4] == 65){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
//if(!(Serial.available()>0)){
//    Serial.println(data[3]);
//}
// if(data[1] == data[3])
//    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        //send
        PORTB = 63 & data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{

```

```
        break;
    }
}
}
/*****FALL THREW*****/
```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
```



```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[3];
  int treat;
  int count=0;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {65,300, 0},//timer off output 0
    { 0,21, 0},//1
    {65,21,65},//2
    { 0,17,65},//3timer on and output 1
    {65,17,65},//4
    { 0,20,65},//5
    {65,20,65},//6
    { 0, 5,65},//7
    {65, 5,65},//8
    {65,29, 0},//9
    { 0,29, 0},//10
    {65,23, 0},//11
    { 0,23, 0},//12
    {65,31, 0},//13
  }

```

```

{ 0,31, 0},//14
{65, 7, 0},//15
{ 0, 7, 0},//16
{65,13, 0},//17
{ 0,13, 0},//18
{65,37, 0},//19
{ 0,37, 0},//20
{65,28, 0},//21
{ 0,28, 0},//22
{65,25, 0},//23
{ 0,25, 0},//24
{65,17,65},//25
{ 0,13, 0},//26
{ 0,53, 0},//27
{65,53, 0},//28
{ 0,53, 0},//29
{65,22, 0},//30
{ 0,22, 0},//31
{65,61, 0},//32
{ 0,61, 0},//33
{65,55, 0},//34
{ 0,55, 0},//35
{65,63, 0},//36
{ 0,63, 0},//37
{65,52, 0},//38
{ 0,52, 0},//39
{65,19, 0},//40
{ 0,19, 0},//41
{65, 9, 0},//42
{ 0, 9, 0},//43
{65,12, 0},//44
{ 0,12, 0},//45
{ 0,24, 0},//46
{ 0,24, 0},//47
{65,49, 0},//48
{ 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[2] = data[2], count = 0; TRUE; Hist[1] = data[1]){

```

```

    treat = 63 & PINC;

```

```

    data[1] = treat;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){

```

```

        //Serial.print(data[3]);

```

```

        //Serial.print(" , ");
    }
}

```

```

    //Serial.println(count);
//}

//timer setup
if(data[2] == 65){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[1] = 300;
    count = 0;
}
//end timer

/*****/
if(data[1] == Hist[1])
    continue;
//if(!(Serial.available()>0)){
    //Serial.println(data[1]);
//}
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        Hist[0] = data[0];
        //send
        PORTB = 63 & data[2];
        break;
    }
    /***/
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```

/*****
}
}
//The least error prone.
```

```

#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

int getnum(char* x);

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRC=B00000000;
    PORTC=B11111111;
    DDRB=B11111111;
    PORTB=B00000000;
}

void loop()
{
    int i;
    int Entry[2];
    int Past[2];
    int Hist[2];
    char IncomingByte;
    char State[BufSize];

    Serial.flush();
    //INIC

    for( Past[C] = Entry[C], Past[B] = Entry[B]; TRUE; Hist[C] = Entry[C], Hist[B] = Entry[B]){
        //ENTRADA Portas
        Entry[C]=PINC;
        //ENTRADA Serial
        if(Serial.available() > 0){
            delay(25);//wait for incoming data.
            for(i = 0; IncomingByte = Serial.read(); i++){
                if((IncomingByte == '\r') || (IncomingByte == '\n')){
                    State[i] = '\0';
                    Serial.flush();
                    break;
                }else{
                    State[i]=IncomingByte;
                }
            }
        }
    }
}

```

```

    Entry[B] = getnum(&State[0]);
}

if((Entry[C] == Hist[C]) && (Entry[B] == Hist[B]))
    continue;
for( ; TRUE; Past[C] = Entry[C], Past[B] = Entry[B]){
    if((Entry[C] == Past[C]) && (Entry[B] == Past[B]))
        break;

    /**Processing***/
    if(Entry[C] != Past[C]){
        if(!(Serial.available() > 0)){
            //leituras do microcontrolador.
            Serial.println(Entry[C],DEC);
            delay(10);
        }
    }

    if(Entry[B] != Past[B]){
        PORTB = Entry[B];
    }
}
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num) != 0){
        if (num == NULL)
            num = 0;
        return num;
    }else{
        return 0;
    }
}
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.

```

```

#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define C 0
#define B 1

int getnum(char* x);

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRC=B00000000;
    PORTC=B11111111;
    DDRB=B11111111;
    PORTB=B00000000;
}

void loop()
{
    int i;
    int Entry[2];
    int Past[2];
    int Hist[2];
    char IncomingByte;
    char State[BufSize];

    Serial.flush();
    //INIC

    for( Past[C] = Entry[C], Past[B] = Entry[B]; TRUE; Hist[C] = Entry[C], Hist[B] = Entry[B]){
        //ENTRADA Portas
        Entry[C]=PINC;
        //ENTRADA Serial
        if(Serial.available() > 0){
            delay(25);//wait for incoming data.
            for(i = 0; IncomingByte = Serial.read(); i++){
                if((IncomingByte == '\r') || (IncomingByte == '\n')){
                    State[i] = '\0';
                    Serial.flush();
                    break;
                }else{
                    State[i]=IncomingByte;
                }
            }
        }
    }
}

```

```

    Entry[B] = getnum(&State[0]);
}

if((Entry[C] == Hist[C]) && (Entry[B] == Hist[B]))
    continue;
for( ; TRUE; Past[C] = Entry[C], Past[B] = Entry[B]){
    if((Entry[C] == Past[C]) && (Entry[B] == Past[B]))
        break;

    /**Processing***/
    if(Entry[C] != Past[C]){
        if(!(Serial.available() > 0)){
            //leituras do microcontrolador.
            Serial.println(Entry[C],DEC);
            delay(10);
        }
    }

    if(Entry[B] != Past[B]){
        PORTB = Entry[B];
    }
}
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num) != 0){
        if (num == NULL)
            num = 0;
        return num;
    }else{
        return 0;
    }
}
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.

```



```

//Este programa é aplicado para botoneiras start/stop,
//eplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int count;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0, 1,300, 0},//timer 23
    { 0, 0, 0,21, 0},//1
    { 0, 0, 1,21, 1},//2
    { 0, 0, 0,17, 1},//3
    { 0, 0, 1,17, 1},//4
    { 0, 0, 0,20, 1},//5
    { 0, 0, 1,20, 1},//6
    { 0, 0, 0, 5, 1},//7
    { 0, 0, 1, 5, 1},//8
    { 0, 0, 1,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0, 1,23, 0},//11
    { 0, 0, 0,23, 0},//12
    { 0, 0, 1,31, 0},//13
  }
}

```

```

{ 0, 0, 0,31, 0},//14
{ 0, 0, 1, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0, 1,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0, 1,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0, 1,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0, 1,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0, 1,17, 1},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0, 1,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0, 1,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0, 1,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0, 1,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0, 1,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0, 1,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0, 1,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0, 1, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0, 1,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0, 1,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

```

```

    data[3] = PINC;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){

```

```

        //Serial.print(data[3]);

```

```

        //Serial.print(" ");

```

```

        //Serial.println(count);
    }
}

```

```

//}

//timer setup
if(data[4] == 1){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        PORTB = data[4];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[5];
  int Hist[5];
  int count=0;
  //inic key
  data[0] = 0;
  data[1] = 63;
  data[2] = 0;
  data[4] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    { 0, 0,65,300, 0},//timer off
    { 0, 0, 0,21, 0},//1
    { 0, 0,65,21,65},//2
    { 0, 0, 0,17,65},//3timer on and output 1
    { 0, 0,65,17,65},//4
    { 0, 0, 0,20,65},//5
    { 0, 0,65,20,65},//6
    { 0, 0, 0, 5,65},//7
    { 0, 0,65, 5,65},//8
    { 0, 0,65,29, 0},//9
    { 0, 0, 0,29, 0},//10
    { 0, 0,65,23, 0},//11
    { 0, 0, 0,23, 0},//12
  }

```

```

{ 0, 0,65,31, 0},//13
{ 0, 0, 0,31, 0},//14
{ 0, 0,65, 7, 0},//15
{ 0, 0, 0, 7, 0},//16
{ 0, 0,65,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0,65,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0,65,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0,65,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0,65,17,65},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0,65,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0,65,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0,65,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0,65,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0,65,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0,65,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0,65,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0,65, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0,65,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0,65,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

```

```

    data[3] = 63 & PINC;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){
        //Serial.print(data[3]);
        //Serial.print(" , ");
    }

```

```

//Serial.println(count);
//}

//timer setup
if(data[4] == 65){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0] = data[2];
        data[1] = data[3];
        data[2] = data[4];
        Hist[0] = data[0];
        Hist[1] = data[1];
        Hist[2] = data[2];
        Hist[4] = data[4];
        //send
        PORTB = 63 & data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```
/******  
}  
}  
//Nao existe futuro apenas present proximo.  
//The more in depth the state machine is the more obidiente and dumb it becomes, because  
//it will have to specify all possible cases.
```



```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[3];
  int treat;
  int count=0;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {65,300, 0},//timer off output 0
    { 0,21, 0},//1
    {65,21,65},//2
    { 0,17,65},//3timer on and output 1
    {65,17,65},//4
    { 0,20,65},//5
    {65,20,65},//6
    { 0, 5,65},//7
    {65, 5,65},//8
    {65,29, 0},//9
    { 0,29, 0},//10
    {65,23, 0},//11
    { 0,23, 0},//12
    {65,31, 0},//13
  }
}

```

```

{ 0,31, 0},//14
{65, 7, 0},//15
{ 0, 7, 0},//16
{65,13, 0},//17
{ 0,13, 0},//18
{65,37, 0},//19
{ 0,37, 0},//20
{65,28, 0},//21
{ 0,28, 0},//22
{65,25, 0},//23
{ 0,25, 0},//24
{65,17,65},//25
{ 0,13, 0},//26
{ 0,53, 0},//27
{65,53, 0},//28
{ 0,53, 0},//29
{65,22, 0},//30
{ 0,22, 0},//31
{65,61, 0},//32
{ 0,61, 0},//33
{65,55, 0},//34
{ 0,55, 0},//35
{65,63, 0},//36
{ 0,63, 0},//37
{65,52, 0},//38
{ 0,52, 0},//39
{65,19, 0},//40
{ 0,19, 0},//41
{65, 9, 0},//42
{ 0, 9, 0},//43
{65,12, 0},//44
{ 0,12, 0},//45
{ 0,24, 0},//46
{ 0,24, 0},//47
{65,49, 0},//48
{ 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[2] = data[2], count = 0; TRUE; Hist[1] = data[1]){

```

```

    treat = 63 & PINC;

```

```

    data[1] = treat;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){

```

```

        //Serial.print(data[3]);

```

```

        //Serial.print(" , ");
    }
}

```

```

    //Serial.println(count);
//}

//timer setup
if(data[2] == 65){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[1] = 300;
    count = 0;
}
//end timer

/*****/
if(data[1] == Hist[1])
    continue;
//if(!(Serial.available()>0)){
    //Serial.println(data[1]);
//}
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        Hist[0] = data[0];
        //send
        PORTB = 63 & data[2];
        break;
    }
    /***/
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```

/*****
}
}
//The least error prone.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count=0;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {65,300, 0},//timer off output 0
    { 0,21, 0},//1
    {65,21,65},//2
    { 0,17,65},//3timer on and output 1
    {65,17,65},//4
    { 0,20,65},//5
    {65,20,65},//6
    { 0, 5,65},//7
    {65, 5,65},//8
    {65,29, 0},//9
    { 0,29, 0},//10
    {65,23, 0},//11
    { 0,23, 0},//12
    {65,31, 0},//13
  }
}

```

```

{ 0,31, 0},//14
{65, 7, 0},//15
{ 0, 7, 0},//16
{65,13, 0},//17
{ 0,13, 0},//18
{65,37, 0},//19
{ 0,37, 0},//20
{65,28, 0},//21
{ 0,28, 0},//22
{65,25, 0},//23
{ 0,25, 0},//24
{65,17,65},//25
{ 0,13, 0},//26
{ 0,53, 0},//27
{65,53, 0},//28
{ 0,53, 0},//29
{65,22, 0},//30
{ 0,22, 0},//31
{65,61, 0},//32
{ 0,61, 0},//33
{65,55, 0},//34
{ 0,55, 0},//35
{65,63, 0},//36
{ 0,63, 0},//37
{65,52, 0},//38
{ 0,52, 0},//39
{65,19, 0},//40
{ 0,19, 0},//41
{65, 9, 0},//42
{ 0, 9, 0},//43
{65,12, 0},//44
{ 0,12, 0},//45
{ 0,24, 0},//46
{ 0,24, 0},//47
{65,49, 0},//48
{ 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], count = 0; TRUE; Hist[1] = data[1]){

```

```

    treat = 63 & PINC;

```

```

    data[1] = treat;

```

```

    delay(60);

```

```

    //if(!(Serial.available()>0)){

```

```

        //Serial.print(data[3]);

```

```

        //Serial.print(" , ");
    }
}

```

```

    //Serial.println(count);
//}

//timer setup
if(data[2] == 65){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[1] = 300;
    count = 0;
}
//end timer

/*****/
if(data[1] == Hist[1])
    continue;
//if(!(Serial.available()>0)){
    //Serial.println(data[1]);
//}
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        if(data[1] > 63)
            data[1] = Hist[1];
        break;
    }
    /***/
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
/*****FALL THREW*****/
PORTB = 63 & data[2];

```

```

/*****
}
}
//The least error prone.
```



```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int comp_1 = 10;
  int count_2 = 0;
  int comp_2 = 10;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,65},//timer off output 0
    {65,300,64},//1
    {64,400,65},//2
    {65,62,0},//3timer on and output 1
    {64,62,0},//4
    {65,61,129},//5
    {65,59,257},//6
    {64,61,128},//7
    {64,59,256},//8
  };
};

```

```

/*****CICLOS DE MAQUINA*****/
for( Hist[0] = data[0], count_1 = 0, count_2 = 0; TRUE; Hist[1] = data[1]){

    treat = 63 & PINC;
    data[1] = treat;

    delay(60);

    //timer_1 setup
    if(data[2] == 65){
        count_1++;
    }else{
        count_1 = 0;
    }
    //catch timer
    if(count_1 == comp_1){
        data[1] = 300;
        count_1 = 0;
    }
    //end timer

    //timer_2 setup
    if(data[2] == 64){
        count_2++;
    }else{
        count_2 = 0;
    }
    //catch timer
    if(count_2 == comp_2){
        data[1] = 400;
        count_2 = 0;
    }
    //end timer

    if(data[2] == 128 || data[2] == 129){
        if(count_1 < (2*comp_1)){
            comp_1++;
            comp_2--;
        }
    }

    if(data[2] == 256 || data[2] == 257){
        if(count_2 < (2*comp_1)){
            comp_2++;
            comp_1--;
        }
    }
}

```

```

if(!(Serial.available()>0)){
  Serial.print(data[1]);
  Serial.print(" , ");
  Serial.print(count_1);
  Serial.print(" , ");
  Serial.println(count_2);
}

/*****/
if(data[1] == Hist[1])
  continue;

/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
  if(c >= column){
    l--;
    data[2] = mem[l][c];
    //update
    data[0] = data[2];
    if(data[1] > 63)
      data[1] = Hist[1];
    break;
  }
  /***/
  for(c=0; c < column; c++){
    if(data[c] == mem[l][c]){
      continue;
    }else{
      break;
    }
  }
}
/*****FALL THREW*****/
PORTB = 63 & data[2];

/*****/
}
}
//The least error prone.

```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int comp_1 = 10;
  int count_2 = 0;
  int comp_2 = 10;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,65},//timer off output 0
    {65,300,64},//1
    {64,400,65},//2
    {65,62,0},//3timer on and output 1
    {64,62,0};//4
  };

  /*****CICLOS DE MAQUINA *****/
  for( Hist[0] = data[0], count_1 = 0, count_2 = 0; TRUE; Hist[1] = data[1]){

```

```
treat = 63 & PINC;  
data[1] = treat;
```

```
delay(60);
```

```
if((data[1] == 61) && (data[1] != Hist[1])){  
  if((count_1 < 20) && (count_1 < comp_1)){  
    comp_1++;  
    comp_2--;  
  }  
  continue;  
}
```

```
if((data[1] == 59) && (data[1] != Hist[1])){  
  if((count_2 < 20) && (count_2 < comp_2)){  
    comp_2++;  
    comp_1--;  
  }  
  continue;  
}
```

```
//timer_1 setup  
if(count_1 == comp_1){  
  data[1] = 300;  
  count_1 = 0;  
}  
if(data[2] == 65){  
  count_1++;  
}else{  
  count_1 = 0;  
}  
//end timer
```

```
//timer_2 setup  
if(count_2 == comp_2){  
  data[1] = 400;  
  count_2 = 0;  
}  
if(data[2] == 64){  
  count_2++;  
}else{  
  count_2 = 0;  
}  
//end timer
```

```
if(!(Serial.available()>0)){  
  Serial.print(data[1]);
```

```

Serial.print(" , ");
Serial.print(count_1);
Serial.print(" , ");
Serial.println(count_2);
}

/*****/
if(data[1] == Hist[1])
    continue;

/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        if(data[1] > 63)
            data[1] = Hist[1];
        break;
    }
    /***/
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
/*****FALL THREW*****/
PORTB = 63 & data[2];

/*****/
}
}
//The least error prone.

```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int comp_1 = 10;
  int count_2 = 0;
  int comp_2 = 10;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,65},//timer off output 0
    {65,300,64},//1
    {64,400,65},//2
    {65,62,0},//3timer on and output 1
    {64,62,0};//4

  };

  /*****CICLOS DE MAQUINA *****/
  for( Hist[0] = data[0], count_1 = 0, count_2 = 0; TRUE; Hist[1] = data[1]){

```

```
treat = 63 & PINC;  
data[1] = treat;
```

```
delay(300);
```

```
if(data[2] == 65){  
    count_1++;  
}  
if(count_1==comp_1){  
    data[1]=300;  
    count_1=0;  
}
```

```
if(data[2] == 64){  
    count_2++;  
}  
if(count_2==comp_2){  
    data[1]=400;  
    count_2=0;  
}
```

```
if(!(Serial.available()>0)){  
    Serial.print(data[1]);  
    Serial.print(" , ");  
    Serial.print(count_1);  
    Serial.print(" , ");  
    Serial.println(count_2);  
}
```

```
/*  
if(data[1] == Hist[1])  
    continue;
```

```
*/
```

```
/******Search and apply changes******/
```

```
for( l = 0, c = 0; l < lines ; l++){  
    if(c >= column){  
        l--;  
        data[2] = mem[l][c];  
        //update  
        data[0] = data[2];  
        if(data[1] > 63){  
            data[1]=Hist[1];  
        }  
        break;  
    }  
}  
/**/
```



```

    for(c=0; c < column; c++){
        if(data[c] == mem[1][c]){
            continue;
        }else{
            break;
        }
    }
}
}
}
/*****FALL THREW*****/
PORTB = 63 & data[2];
/*****/
if(data[1] == 61){
    if((comp_2 > 0)){
        comp_1++;
        comp_2--;
    }
}
if(data[1] == 59){
    if((comp_1 > 0)){
        comp_1--;
        comp_2++;
    }
}
}

/*****/
}
}
//The least error prone.

```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int timon=0;
  int timoff=19;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,65},//timer off output 0
    {65,300,64},//1
    {64,400,65},//2
    {65,62,0},//3timer on and output 1
    {64,62,0},//4
  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], count_1 = 0; TRUE; Hist[1] = data[1]){

    treat = 63 & PINC;

```

```

data[1] = treat;

delay(60);

count_1++;
if(count_1 == 20)
    count_1=0;

if(count_1 == timoff)
    data[1]=300;
if(count_1 == timon)
    data[1]=400;

if(data[1] == 61){
    timon++;
    timoff--;
}
if(data[1] == 59){
    timoff++;
    timon--;
}

if(!(Serial.available()>0)){
    Serial.print(data[1]);
    Serial.print(" , ");
    Serial.print(count_1);
    Serial.print(" , ");
    Serial.print(timon);
    Serial.print(" , ");
    Serial.println(timoff);
}

/*****/
if(data[1] == Hist[1])
    continue;

/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        if(data[1] > 63){
            data[1] = Hist[1];
        }
    }
}

```

```

        break;
    }
    /**/
    for(c=0; c < column; c++){
        if(data[c] == mem[1][c]){
            continue;
        }else{
            break;
        }
    }
}
}
}
/*****FALL THREW*****/
PORTB = 63 & data[2];
/*****/

```

```

/*****/
}
}
//The least error prone.

```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int timon=0;
  int timoff=19;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,65},//timer off output 0
    {65,300,64},//1
    {64,400,65},//2
    {65,62,0},//3timer on and output 1
    {64,62,0},//4
  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], count_1 = 0; TRUE; Hist[1] = data[1]){

    treat = 63 & PINC;

```

```

data[1] = treat;

delay(60);

count_1++;
if(count_1 == 20)
    count_1=0;

if(count_1 == timoff)
    data[1]=300;
if(count_1 == timon)
    data[1]=400;

if(!(Serial.available()>0)){
    Serial.print(data[1]);
    Serial.print(" , ");
    Serial.print(count_1);
    Serial.print(" , ");
    Serial.print(timon);
    Serial.print(" , ");
    Serial.println(timoff);
}

/*****/
if(data[1] == Hist[1])
    continue;

/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        break;
    }
    /****/
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}

/*****FALL THREW*****/

```

```
PORTB = 63 & data[2];
/*****/
if(data[1] > 63){
    data[1] = Hist[1];
    continue;
}
/*****/
if(data[1] == 61){
    timon++;
    timoff--;
}
if(data[1] == 59){
    timoff++;
    timon--;
}
```

```
/*****/
}
}
//The least error prone.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int timon=0;
  int timoff=19;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,65},//timer off output 0
    {65,300,64},//1
    {64,400,65},//2
    {65,62,0},//3timer on and output 1
    {64,62,0},//4
  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], count_1 = 0; TRUE; Hist[1] = data[1]){

    treat = 63 & PINC;

```



```

data[1] = treat;

delay(10);

count_1++;
if(count_1 == 20)
    count_1=0;

if(count_1 == timoff)
    data[1]=300;
if(count_1 == timon)
    data[1]=400;

//if(!(Serial.available()>0)){
//Serial.print(data[1]);
//Serial.print(" , ");
//Serial.print(count_1);
//Serial.print(" , ");
//Serial.print(timon);
//Serial.print(" , ");
//Serial.println(timoff);
//}

/*****/
if(data[1] == Hist[1])
    continue;

/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        break;
    }
    /****/
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}

/*****FALL THREW*****/

```

```
PORTB = 63 & data[2];
/*****/
if(data[1] > 63){
    data[1] = Hist[1];
    continue;
}
/*****/
if(data[1] == 61){
    timon++;
    timoff--;
}
if(data[1] == 59){
    timoff++;
    timon--;
}
```

```
/*****/
}
}
//The least error prone.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int timon=0;
  int timoff=9;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,65},//timer off output 0
    {65,300,64},//1
    {64,400,65},//2
    {65,62,0},//3timer on and output 1
    {64,62,0},//4
  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], count_1 = 0; TRUE; Hist[1] = data[1]){

    treat = 63 & PINC;

```

```

data[1] = treat;

delay(3);

count_1++;
if(count_1 == 10)
    count_1=0;

if(count_1 == timoff)
    data[1]=300;
if(count_1 == timon)
    data[1]=400;

//if(!(Serial.available()>0)){
//Serial.print(data[1]);
//Serial.print(" , ");
//Serial.print(count_1);
//Serial.print(" , ");
//Serial.print(timon);
//Serial.print(" , ");
//Serial.println(timoff);
//}

/*****/
if(data[1] == Hist[1])
    continue;

/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        break;
    }
    /****/
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}

/*****FALL THREW*****/

```

```
PORTB = 63 & data[2];
/*****/
if(data[1] > 63){
    data[1] = Hist[1];
    continue;
}
/*****/
if(data[1] == 61){
    timon++;
    timoff--;
}
if(data[1] == 59){
    timoff++;
    timon--;
}
```

```
/*****/
}
}
//The least error prone.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int timon=0;
  int timoff=255;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,65},//timer off output 0
    {65,300,64},//1
    {64,400,65},//2
    {65,62,0},//3timer on and output 1
    {64,62,0},//4
  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], count_1 = 0; TRUE; Hist[1] = data[1]){

    treat = 63 & PINC;

```

```

data[1] = treat;

delayMicroseconds(60);

count_1++;
if(count_1 == 256)
    count_1=0;

if(count_1 == timoff)
    data[1]=300;
if(count_1 == timon)
    data[1]=400;

//if(!(Serial.available()>0)){
//Serial.print(data[1]);
//Serial.print(" , ");
//Serial.print(count_1);
//Serial.print(" , ");
//Serial.print(timon);
//Serial.print(" , ");
//Serial.println(timoff);
//}

/*****/
if(data[1] == Hist[1])
    continue;

/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; (l < lines) && (c < column); l++){
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
if(c == column){
    l--;
    data[2] = mem[l][c];
    //update
    data[0] = data[2];
}
/*****FALL THREW*****/
PORTB = 63 & data[2];
/*****/

```

```

if(data[1] > 63){
    data[1] = Hist[1];
    continue;
}
/*****/
if((data[1] == 61) && (timon < 127)){
    timon++;
    timoff--;
}
if((data[1] == 59) && (timon > 0) ){
    timoff++;
    timon--;
}

```

```

/*****/
}
}
//The least error prone.

```



```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int timon=0;
  int timoff=100;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,65},//timer off output 0
    {65,300,64},//1
    {64,400,65},//2
    {65,62,0},//3timer on and output 1
    {64,62,0},//4
  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], count_1 = 0; TRUE; Hist[1] = data[1]){

    treat = 63 & PINC;

```

```

data[1] = treat;

delayMicroseconds(250);

count_1++;
if(count_1 == 101)
    count_1=0;

if(count_1 == timoff)
    data[1]=300;
if(count_1 == timon)
    data[1]=400;

//if(!(Serial.available()>0)){
//Serial.print(data[1]);
//Serial.print(" , ");
//Serial.print(count_1);
//Serial.print(" , ");
//Serial.print(timon);
//Serial.print(" , ");
//Serial.println(timoff);
//}

/*****/
if(data[1] == Hist[1])
    continue;

/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; (l < lines) && (c < column); l++){
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
if(c == column){
    l--;
    data[2] = mem[l][c];
    //update
    data[0] = data[2];
}
/*****FALL THREW*****/
PORTB = 63 & data[2];
/*****/

```

```

if(data[1] > 63){
    data[1] = Hist[1];
    continue;
}
/*****/
if((data[1] == 61) && (timon < 50)){
    timon++;
    timoff--;
}
if((data[1] == 59) && (timon > 0) ){
    timoff++;
    timon--;
}

```

```

/*****/
}
}
//The least error prone.

```

```

#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define BufSize 127
#define A 0
#define C 1

int getnum(char* x);

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRA=B00000000;
    PORTA=B11111111;
    DDRC=B11111111;
    PORTC=B00000000;
}

void loop()
{
    int i;
    int Entry[2];
    int Past[2];
    int Hist[2];
    char IncomingByte;
    char State[BufSize];

    Serial.flush();
    //INIC

    for( Past[A] = Entry[A], Past[C] = Entry[C]; TRUE; Hist[A] = Entry[A], Hist[C] = Entry[C]){
        //ENTRADA Portas
        Entry[A]=PINA;
        //ENTRADA Serial
        if(Serial.available() > 0){
            delay(25);//wait for incoming data.
            for(i = 0; IncomingByte = Serial.read(); i++){
                if((IncomingByte == '\r') || (IncomingByte == '\n')){
                    State[i] = '\0';
                    Serial.flush();
                    break;
                }else{
                    State[i]=IncomingByte;
                }
            }
        }
    }
}

```

```

    Entry[C] = getnum(&State[0]);
}

if((Entry[A] == Hist[A]) && (Entry[C] == Hist[C]))
    continue;
for( ; TRUE; Past[A] = Entry[A], Past[C] = Entry[C]){
    if((Entry[A] == Past[A]) && (Entry[C] == Past[C]))
        break;

    /**Processing***/
    if(Entry[A] != Past[A]){
        if(!(Serial.available() > 0)){
            //leitura do microcontrolador.
            Serial.println(Entry[A],DEC);
            delay(10);
        }
    }

    if(Entry[C] != Past[C]){
        PORTC = Entry[C];
    }
}
}
}
//have to press reset in learning mode always.
/**FUNCTIONS***/
int getnum(char* x)
{
    int num;
    if(sscanf(x,"%d",&num) != 0){
        if (num == NULL)
            num = 0;
        return num;
    }else{
        return 0;
    }
}
//char* X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style

```

```

#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 36

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRA=B00000000;
    PORTA=B11111111;
    DDRC=B11111111;
    PORTC=B00000000;
}

void loop()
{
    int i, l, c;
    int data[5];
    int Hist[5];
    int count=0;

    //inic key
    data[0]=0;
    data[1]=255;
    data[2]=0;
    data[4]=0;
    PORTB = data[2];
    //mem prepared for depth 2 in FSM (finie state machine).
    int mem[36][5]=
    {
        { 0, 0, 0,255, 0},
        { 0, 0, 0,254, 1},
        { 0, 0, 1,253, 0},
        { 0, 0, 1,254, 2},
        { 0, 0, 2,254, 1},
        {0 , 0, 1,300, 0} //timer
    };

    /*****CICLOS DE MAQUINA*****/
    for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2]; TRUE; Hist[3] = data[3]){

        data[3] = PINA;

        delay(60);
    }
}

```

```

if(!(Serial.available()>0)){
    Serial.print(data[3]);
    Serial.print(", ");
    Serial.println(count);
}

//timer setup
if(data[4]==1){
    count++;
}else{
    count=0;
}
//catch timer
if(count==500){
    data[3]=300;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0]=data[2];
        data[1]=data[3];
        data[2]=data[4];
        Hist[0]=data[0];
        Hist[1]=data[1];
        Hist[2]=data[2];
        Hist[4]=data[4];
        //send
        PORTC = data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}

```

```
/****FALL THREW*****//
```

```
/****/
}
}
//Nao existe futuro apenas present proximo.
// there is aproblem with communication of the arduino inputs due to input beeing 8bit word.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
```



```

#include<avr/io.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 36

void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRA = B00000000;
    PORTA = B11111111;
    DDRC = B11111111;
    PORTC = B00000000;
}

void loop()
{
    int i, l, c;
    int data[5];
    int Hist[5];
    int count=0;
    //inic key
    data[0]=0;
    data[1]=255;
    data[2]=0;
    data[4]=0;
    //mem prepared for depth 2 in FSM (finie state machine).
    int mem[36][5]=
    {
        { 0, 0, 0,255, 0},
        { 0, 0, 0,254, 1},
        { 0, 0, 1,253, 0},
        { 0, 0, 1,254, 2},
        { 0, 0, 2,254, 1},
        {0 , 0, 1,300, 0} //timer
    };

    /*****CICLOS DE MAQUINA *****/
    for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2]; TRUE; Hist[3] = data[3]){

        data[3] = PINA;

        delay(60);

        if(!(Serial.available(>0))){

```

```

Serial.print(data[3]);
Serial.print(", ");
Serial.println(count);
}

//timer_1 setup
if(data[4] == 1){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 500){
    data[3] = 300;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0]=data[2];
        data[1]=data[3];
        data[2]=data[4];
        Hist[0]=data[0];
        Hist[1]=data[1];
        Hist[2]=data[2];
        Hist[4]=data[4];
        //send
        PORTC = data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
}

```

```
/****FALL THREW*****//
```

```
/****/
}
}
//Nao existe futuro apenas present proximo.
// there is aproblem with communication of the arduino inputs due to input beeing 8bit word.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
```

```

#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 4
#define lines 52
void setup()
{
    // start serial port at 9600 bps:
    Serial.begin(9600);
    DDRA = B00000000;
    PORTA = B11111111;
    DDRC = B11111111;
    PORTC = B00000000;
}

void loop()
{
    int i, l, c;
    int data[5];
    int Hist[5];
    int count=0;
    //inic key
    data[0]=0;
    data[1]=63;
    data[2]=0;
    data[4]=0;
    //mem prepared for depth 2 in FSM (finie state machine).

    const int mem[(lines+1)][(column+1)]=
    {
        { 0, 0,65,300, 0},//timer off.
        { 0, 0, 0,21, 0},//1
        { 0, 0,65,21,65},//2
        { 0, 0, 0,17,65},//3output 1 and timer on.
        { 0, 0,65,17,65},//4
        { 0, 0, 0,20,65},//5
        { 0, 0,65,20,65},//6
        { 0, 0, 0, 5,65},//7
        { 0, 0,65, 5,65},//8
        { 0, 0,65,29, 0},//9
        { 0, 0, 0,29, 0},//10
        { 0, 0,65,23, 0},//11
        { 0, 0, 0,23, 0},//12
        { 0, 0,65,31, 0},//13
        { 0, 0, 0,31, 0},//14
        { 0, 0,65, 7, 0},//15
    }

```

```

{ 0, 0, 0, 7, 0},//16
{ 0, 0,65,13, 0},//17
{ 0, 0, 0,13, 0},//18
{ 0, 0,65,37, 0},//19
{ 0, 0, 0,37, 0},//20
{ 0, 0,65,28, 0},//21
{ 0, 0, 0,28, 0},//22
{ 0, 0,65,25, 0},//23
{ 0, 0, 0,25, 0},//24
{ 0, 0,65,17,65},//25
{ 0, 0, 0,13, 0},//26
{ 0, 0, 0,53, 0},//27
{ 0, 0,65,53, 0},//28
{ 0, 0, 0,53, 0},//29
{ 0, 0,65,22, 0},//30
{ 0, 0, 0,22, 0},//31
{ 0, 0,65,61, 0},//32
{ 0, 0, 0,61, 0},//33
{ 0, 0,65,55, 0},//34
{ 0, 0, 0,55, 0},//35
{ 0, 0,65,63, 0},//36
{ 0, 0, 0,63, 0},//37
{ 0, 0,65,52, 0},//38
{ 0, 0, 0,52, 0},//39
{ 0, 0,65,19, 0},//40
{ 0, 0, 0,19, 0},//41
{ 0, 0,65, 9, 0},//42
{ 0, 0, 0, 9, 0},//43
{ 0, 0,65,12, 0},//44
{ 0, 0, 0,12, 0},//45
{ 0, 0, 0,24, 0},//46
{ 0, 0, 0,24, 0},//47
{ 0, 0,65,49, 0},//48
{ 0, 0, 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA *****/

```

```

for( Hist[0] = data[0], Hist[1] = data[1], Hist[2] = data[2], count = 0; TRUE; Hist[3] = data[3]){

```

```

    data[3] = 63 & PINA;

```

```

    delay(60);

```

```

    if(!(Serial.available()>0)){
        Serial.print(data[3]);
        Serial.print(", ");
        Serial.println(count);
    }

```

```

}

//timer_1 setup
if(data[4] == 65){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 150){
    data[3] = 300;
    count = 0;
}
//end timer

/*****/
if(data[3] == Hist[3])
    continue;
if(data[1] == data[3])
    continue;
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[4] = mem[l][c];
        //update
        data[0]=data[2];
        data[1]=data[3];
        data[2]=data[4];
        Hist[0]=data[0];
        Hist[1]=data[1];
        Hist[2]=data[2];
        Hist[4]=data[4];
        //send
        PORTC = 63 & data[4];
        break;
    }
    //startup c=2, c=0, for more precise.
    for(c=2; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```

/*****/
}
}
//Nao existe futuro apenas present proximo.
// there is aproblem with communication of the arduino inputs due to input beeing 8bit word.
//The more in depth the state machine is the more obidiente and dumb it becomes, because
//it will have to specify all possible cases.
//char *X, X is a variable that stores a fisical
//address with a cast type char.
//getnum works with string terminating with only NULL or '\0'
//my style
//Lesson always be flexible and except and obey the good practices,
// without any desobidience, and for extra culture if desired try to
// clarify the why things are as they are. Never be stubborn.
//use the pow formula for intvar.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemilanove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRA = B00000000;
  PORTA = B11111111;
  DDRC = B11111111;
  PORTC = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[3];
  int treat;
  int count=0;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {65,300, 0},//timer off output 0
    { 0,21, 0},//1
    {65,21,65},//2
    { 0,17,65},//3timer on and output 1
    {65,17,65},//4
    { 0,20,65},//5
    {65,20,65},//6
    { 0, 5,65},//7
    {65, 5,65},//8
    {65,29, 0},//9
    { 0,29, 0},//10
    {65,23, 0},//11
    { 0,23, 0},//12
    {65,31, 0},//13
  }
}

```



```

{ 0,31, 0},//14
{65, 7, 0},//15
{ 0, 7, 0},//16
{65,13, 0},//17
{ 0,13, 0},//18
{65,37, 0},//19
{ 0,37, 0},//20
{65,28, 0},//21
{ 0,28, 0},//22
{65,25, 0},//23
{ 0,25, 0},//24
{65,17,65},//25
{ 0,13, 0},//26
{ 0,53, 0},//27
{65,53, 0},//28
{ 0,53, 0},//29
{65,22, 0},//30
{ 0,22, 0},//31
{65,61, 0},//32
{ 0,61, 0},//33
{65,55, 0},//34
{ 0,55, 0},//35
{65,63, 0},//36
{ 0,63, 0},//37
{65,52, 0},//38
{ 0,52, 0},//39
{65,19, 0},//40
{ 0,19, 0},//41
{65, 9, 0},//42
{ 0, 9, 0},//43
{65,12, 0},//44
{ 0,12, 0},//45
{ 0,24, 0},//46
{ 0,24, 0},//47
{65,49, 0},//48
{ 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], Hist[2] = data[2], count = 0; TRUE; Hist[1] = data[1]){

```

```

    treat = 63 & PINA;

```

```

    data[1] = treat;

```

```

    delay(60);

```

```

    if(!(Serial.available()>0)){

```

```

        Serial.print(data[1]);

```

```

        Serial.print(" , ");
    }
}

```

```

    Serial.println(count);
}

//timer setup
if(data[2] == 65){
    count++;
}else{
    count = 0;
}
//catch timer
if(count == 15000){
    data[1] = 300;
    count = 0;
}
//end timer

/*****/
if(data[1] == Hist[1])
    continue;
//if(!(Serial.available()>0)){
//  Serial.println(data[1]);
//}
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        Hist[0] = data[0];
        //send
        PORTC = 63 & data[2];
        //if(!(Serial.available()>0)){
        //  Serial.println(data[2]);
        //}
        break;
    }
    /***/
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
}
/*****FALL THREW*****/

```

```

/*****
}
}
//The least error prone.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemilanove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRA = B00000000;
  PORTA = B11111111;
  DDRC = B11111111;
  PORTC = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[3];
  int treat;
  int count_1=0,count_2=0;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,254,257},//timer off output 0
    {257,254,0},//1
    {256,254,0},//2
    {257,300,256},//3timer on and output 1
    {256,400,257},//4
    {0,253,1},//5
    {1,253,0},//6
    { 0, 5,65},//7
    {65, 5,65},//8
    {65,29, 0},//9
    { 0,29, 0},//10
    {65,23, 0},//11
    { 0,23, 0},//12
    {65,31, 0},//13

```

```

{ 0,31, 0},//14
{65, 7, 0},//15
{ 0, 7, 0},//16
{65,13, 0},//17
{ 0,13, 0},//18
{65,37, 0},//19
{ 0,37, 0},//20
{65,28, 0},//21
{ 0,28, 0},//22
{65,25, 0},//23
{ 0,25, 0},//24
{65,17,65},//25
};

/*****CICLOS DE MAQUINA*****/
for( Hist[0] = data[0], Hist[2] = data[2], count_1 = 0, count_2 = 0; TRUE; Hist[1] = data[1]){

    treat = 255 & PINA;
    data[1] = treat;

    delay(60);

    //timer_1
    if(data[2] == 257){
        count_1++;
    }else{
        count_1 = 0;
    }
    //catch timer
    if(count_1 == 10){
        data[1] = 300;
        count_1 = 0;
    }
    //end timer
//timer_2
    if(data[2] == 256){
        count_2++;
    }else{
        count_2 = 0;
    }
    //catch timer
    if(count_2 == 10){
        data[1] = 400;
        count_2 = 0;
    }
    //end timer

    /*****/
    if(data[1] == Hist[1])

```

```

        continue;
    if(!(Serial.available()>0)){
        Serial.println(data[1]);
    }
    /***/
    /*******Search and apply changes******/
    for( l = 0, c = 0; l < lines ; l++){
        if(c >= column){
            l--;
            data[2] = mem[l][c];
            //update
            data[0] = data[2];
            Hist[0] = data[0];
            //send
            PORTC = 255 & data[2];
            if(!(Serial.available()>0)){
                Serial.println(data[2]);
            }
            break;
        }
        /***/
        for(c=0; c < column; c++){
            if(data[c] == mem[l][c]){
                continue;
            }else{
                break;
            }
        }
    }
    /*******FALL THREW******/

```

```

    /********/
}
}
//The least error prone.

```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemilanove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRA = B00000000;
  PORTA = B11111111;
  DDRC = B11111111;
  PORTC = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[3];
  int treat;
  int count_1 = 0, count_2 = 0;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)] =
  {
    {0,254,257},//
    {257,254,0},//1
    {0,253,1},//5
    {1,253,0},//6
  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], Hist[2] = data[2], count_1 = 0, count_2 = 0; TRUE; Hist[1] = data[1]){

    treat = 255 & PINA;
    data[1] = treat;

    delay(60);
  }
}

```

```

//timer_1
if(data[2] == 257){
    count_1++;
}else{
    count_1 = 0;
}
//catch timer
if(count_1 == 6){
    data[2] = 256;
    PORTC = 255 & data[2];
    count_1 = 0;
}
//end timer
//timer_2
if(data[2] == 256){
    count_2++;
}else{
    count_2 = 0;
}
//catch timer
if(count_2 == 6){
    data[2] = 257;
    PORTC = 255 & data[2];
    count_2 = 0;
}
//end timer

/*****/
if(data[1] == Hist[1])
    continue;
//if(!(Serial.available()>0)){
//Serial.println(data[1]);
//}
/*****/
/*****/Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        Hist[0] = data[0];
        Hist[1] = data[1];
        //send
        PORTC = 255 & data[2];
        break;
    }
    /****/
    for(c=0; c < column; c++){

```



```
    if(data[c] == mem[1][c]){
        continue;
    }else{
        break;
    }
}
}
}
/*****FALL THREW*****/
```

```
/*****/
}
}
//The least error prone.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemilanove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRA = B00000000;
  PORTA = B11111111;
  DDRC = B11111111;
  PORTC = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0, count_2 = 0;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)] =
  {
    {0,254,257},//1
    {257,254,0},
    {256,254,0},//2
    {257,300,256},
    {256,400,257},
    {0,253,1},//3
    {1,253,0}//4

  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], count_1 = 0, count_2 = 0; TRUE; Hist[1] = data[1]){

    treat = 255 & PINA;

```

```

data[1] = treat;

delay(60);

//timer_1
if(data[2] == 257){
    count_1++;
} else{
    count_1 = 0;
}
//catch timer
if(count_1 == 100){
    data[1] = 300;
    count_1 = 0;
}
//end timer
//timer_2
if(data[2] == 256){
    count_2++;
} else{
    count_2 = 0;
}
//catch timer
if(count_2 == 100){
    data[1] = 400;
    count_2 = 0;
}
//end timer

/*****/
if(data[1] == Hist[1])
    continue;
if(!(Serial.available()>0)){
    Serial.println(data[1]);
}
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[1][c];
        //update
        data[0] = data[2];
        if(data[1] > 255)
            data[1] = Hist[1];
        break;
    }
}
/****/
for(c=0; c < column; c++){

```

```

    if(data[c] == mem[1][c]){
        continue;
    }else{
        break;
    }
}
}
}
/*****FALL THREW*****/
PORTC = 255 & data[2];

/*****/
}
}
//The least error prone.

```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemilanove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRA = B00000000;
  PORTA = B11111111;
  DDRC = B11111111;
  PORTC = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0, count_2 = 0;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)] =
  {
    {0,254,257},//1
    {257,254,0},
    {256,254,0},//2
    {257,300,256},
    {256,400,257},
    {0,253,1},//3
    {1,253,0}//4
  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], count_1 = 0, count_2 = 0; TRUE; Hist[1] = data[1]){

    treat = 255 & PINA;

```

```

data[1] = treat;

delay(60);

//timer_1
if(data[2] == 257){
    count_1++;
} else{
    count_1 = 0;
}
//catch timer
if(count_1 == 100){
    data[1] = 300;
    count_1 = 0;
}
//end timer
//timer_2
if(data[2] == 256){
    count_2++;
} else{
    count_2 = 0;
}
//catch timer
if(count_2 == 100){
    data[1] = 400;
    count_2 = 0;
}
//end timer

/*****/
if(data[1] == Hist[1])
    continue;
if(!(Serial.available()>0)){
    Serial.println(data[1]);
}
/*****/
/*****Search and apply changes*****/
for( l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[1][c];
        //update
        data[0] = data[2];
        if(data[1] > 255)
            data[1] = Hist[1];
        break;
    }
    /****/
    for(c=0; c < column; c++){

```

```

    if(data[c] == mem[1][c]){
        continue;
    }else{
        break;
    }
}
}
}
/*****FALL THREW*****/
PORTC = 255 & data[2];

/*****/
}
}
//The least error prone.

```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemilanove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  Serial.begin(9600);
  DDRA = B00000000;
  PORTA = B11111111;
  DDRC = B11111111;
  PORTC = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0, count_2 = 0;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)] =
  {
    {65,300, 0}, //timer off output 0
    { 0,21, 0}, //1
    {65,21,65}, //2
    { 0,17,65}, //3 timer on and output 1
    {65,17,65}, //4
    { 0,20,65}, //5
    {65,20,65}, //6
    { 0, 5,65}, //7
    {65, 5,65}, //8
    {65,29, 0}, //9
    { 0,29, 0}, //10
    {65,23, 0}, //11
    { 0,23, 0}, //12
    {65,31, 0}, //13
  }

```



```

{ 0,31, 0},//14
{65, 7, 0},//15
{ 0, 7, 0},//16
{65,13, 0},//17
{ 0,13, 0},//18
{65,37, 0},//19
{ 0,37, 0},//20
{65,28, 0},//21
{ 0,28, 0},//22
{65,25, 0},//23
{ 0,25, 0},//24
{65,17,65},//25
{ 0,13, 0},//26
{ 0,53, 0},//27
{65,53, 0},//28
{ 0,53, 0},//29
{65,22, 0},//30
{ 0,22, 0},//31
{65,61, 0},//32
{ 0,61, 0},//33
{65,55, 0},//34
{ 0,55, 0},//35
{65,63, 0},//36
{ 0,63, 0},//37
{65,52, 0},//38
{ 0,52, 0},//39
{65,19, 0},//40
{ 0,19, 0},//41
{65, 9, 0},//42
{ 0, 9, 0},//43
{65,12, 0},//44
{ 0,12, 0},//45
{ 0,24, 0},//46
{ 0,24, 0},//47
{65,49, 0},//48
{ 0,49, 0},//49
};

```

```

/*****CICLOS DE MAQUINA*****/

```

```

for( Hist[0] = data[0], count_1 = 0, count_2 = 0; TRUE; Hist[1] = data[1]){

```

```

    treat = 63 & PINA;
    data[1] = treat;

```

```

    delay(60);

```

```

//timer_1
    if(data[2] == 65){

```

```

    count_1++;
} else {
    count_1 = 0;
}
//catch timer
if(count_1 == 100){
    data[1] = 300;
    count_1 = 0;
}
//end timer
//timer_2
if(data[2] == 64){
    count_2++;
} else {
    count_2 = 0;
}
//catch timer
if(count_2 == 100){
    data[1] = 400;
    count_2 = 0;
}
//end timer
/*****/
if(data[1] == Hist[1])
    continue;
if(!(Serial.available() > 0)){
    Serial.println(data[1]);
}
/*****/
/*****Search and apply changes*****/
for (l = 0, c = 0; l < lines ; l++){
    if(c >= column){
        l--;
        data[2] = mem[l][c];
        //update
        data[0] = data[2];
        if(data[1] > 63)
            data[1] = Hist[1];
        break;
    }
    /****/
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        } else {
            break;
        }
    }
}
}

```

```
/******FALL THREW*****/  
    PORTC = 63 & data[2];
```

```
/******/  
    }  
}  
//The least error prone.
```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 52

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int timon=0;
  int timoff=99;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,65},//timer off output 0
    {65,300,64},//1
    {64,400,65},//2
    {65,62,0},//3timer on and output 1
    {64,62,0},//4
  };

  /*****CICLOS DE MAQUINA*****/
  for( Hist[0] = data[0], count_1 = 0; TRUE; Hist[1] = data[1]){

    treat = 63 & PINC;

```

```

data[1] = treat;

delayMicroseconds(250);

if((data[2] == 65) || (data[2] == 64)){
    count_1++;
    if(count_1 == 100)
        count_1=0;
    if(count_1 == timoff)
        data[1]=300;
    if(count_1 == timon)
        data[1]=400;
}

//if(!(Serial.available()>0)){
//Serial.print(data[1]);
//Serial.print(" , ");
//Serial.print(count_1);
//Serial.print(" , ");
//Serial.print(timon);
//Serial.print(" , ");
//Serial.println(timoff);
//}

/*****/
if(data[1] == Hist[1])
    continue;

/*****/
/*****FSM****Search and apply changes*****/
for( l = 0, c = 0; (l < lines) && (c < column); l++){
    for(c=0; c < column; c++){
        if(data[c] == mem[l][c]){
            continue;
        }else{
            break;
        }
    }
}
if(c == column){
    l--;
    data[2] = mem[l][c];
    //update
    data[0] = data[2];
}

/*****FALL THREW*****/
PORTB = 63 & data[2];
/*****/

```

```

if(data[1] > 63){
    data[1] = Hist[1];
    continue;
}
/*****LOGIC*****/
if((data[1] == 61) && (timon < 49)){
    timon++;
    timoff--;
}
if((data[1] == 59) && (timon > 0) ){
    timoff++;
    timon--;
}

```

```

/*****/
}
}
//The least error prone.

```

```

//Este programa é aplicado para botoneiras start/stop,
//aplicado em minha casa. Vamos ver duração
//teste endurance de placa arduino duemialnove.
#include<avr/io.h>
#include<avr/interrupt.h>
#define TRUE 1
#define FALSE 0
#define column 2
#define lines 24

void setup()
{
  // start serial port at 9600 bps:
  //Serial.begin(9600);
  DDRC = B00000000;
  PORTC = B11111111;
  DDRB = B11111111;
  PORTB = B00000000;
}

void loop()
{
  int i, l, c;
  int data[3];
  int Hist[2];
  int treat;
  int count_1 = 0;
  int timon=0;
  int timoff=99;
  //inic key
  data[0] = 0;
  data[2] = 0;
  //mem prepared for depth 2 in FSM (finite state machine).
  const int mem[(lines+1)][(column+1)]=
  {
    {0,62,64},//timer off output 0
    {64,300,65},//1 65 ad 64 func
    {65,400,64},//2
    {64,62,0},//3timer on and output 1
    {65,62,0},//4
    {0,31,1},
    {1,31,0}

  };

  /*****CICLOS DE MAQUINA *****/
  for( Hist[0] = data[0], count_1 = 0; TRUE; Hist[1] = data[1]){

```

```
treat = 63 & PINC;  
data[1] = treat;
```

```
delayMicroseconds(100);
```

```
if((data[2] == 65) || (data[2] == 64)){  
    count_1++;  
    if(count_1 == 100)  
        count_1=0;  
    if(count_1 == timoff)  
        data[1]=300;  
    if(count_1 == timon)  
        data[1]=400;  
}else{count_1=0;}
```

```
//if(!(Serial.available()>0)){  
    //Serial.print(data[1]);  
    //Serial.print(" , ");  
    //Serial.print(count_1);  
    //Serial.print(" , ");  
    //Serial.print(timon);  
    //Serial.print(" , ");  
    //Serial.println(timoff);  
//}
```

```
/*  
if(data[1] == Hist[1])  
    continue;
```

```
*/
```

```
/******FSM****Search and apply changes*****/
```

```
for( l = 0, c = 0; (l < lines) && (c < column); l++){  
    for(c=0; c < column; c++){  
        if(data[c] == mem[l][c]){  
            continue;  
        }else{  
            break;  
        }  
    }  
}
```

```
if(c == column){  
    l--;  
    data[2] = mem[l][c];  
    //update  
    data[0] = data[2];  
}
```

```
/******FALL THREW*****/
```



```

PORTB = 63 & data[2];
/******/
if(data[1] > 63){
    data[1] = Hist[1];
    continue;
}
/*****LOGIC*****/
if((data[1] == 61) && (timon < 49)){
    timon++;
    timoff--;
}
if((data[1] == 59) && (timon > 0) ){
    timoff++;
    timon--;
}

```

```

/*****/
}
}
//The least error prone.

```