

ex.pdf



Anónimo



Estructuras de Datos



2º Grado en Ingeniería del Software



Escuela Técnica Superior de Ingeniería Informática Universidad de Málaga



Consigue Empleo o Prácticas

Matricúlate en IMF y accede sin coste a nuestro servicio de Desarrollo Profesional con más de 7.000 ofertas de empleo y prácticas al mes.





7/20/22, 5:11 PM

Data Structures 21: Exam Statement

Exam Statement

Important At the end of the exam you should upload only in an **uncompressed** way files Seq.hs, LinkedSeq.java, BinaryTree.hs, BinaryTree.java, DiGraphDftTimer.hs, DiGraphDftTimer.java, WBinTree.hs and WBinTree.java with your solutions. Make sure that all the files you have uploaded are really those corresponding to your solution, that they all contain in the initial comments your name and identity number/passport and that they compile without errors. Only files submitted without compilation errors will be graded.

Exercise 1

Add a single-digit number to a sequence representing a number.

Haskell (1.25 points). File Seq.hs

Given a single-digit number k and a sequence whose nodes store digits of a non-negative number, add k to the sequence (working directly with the sequence and without inverting it).

The datatype for representing a sequence is the following one:

data Seq a = Empty | Node a (Seq a) deriving (Eq, Show)

For example, consider the sequence Node 9 (Node 9 (Node 9 (Node 3 Empty))) which represents the number 9993. Adding the single-digit number 7 to it should result in the sequence Node 1 (Node 0 (Node

The function you should define is the following one:

addSingleDigit :: (Integral a) => a -> Seq a -> Seq a

defined in file Seq.hs. File SeqDemo.hs includes a test function.

Java (1.25 points). File LinkedSeq.java

Given a single-digit number k and a linked sequence whose nodes store digits of a non-negative number, add k to the sequence (working directly with the sequence and without inverting it).

The class for representing a linked sequence is LinkedSeq<T>, provided with the codes for the exam.

For example, consider the linked sequence 9 -> 9 -> 9 -> 3 -> null which represents the number 9993. Adding the single-digit number 7 to it should modify the linked sequence so that it becomes 1 -> 0 -> 0 -> 0 -> 0 -> null, which corresponds to the number 10000.

The method you should define is the following one:

public static void addSingleDigit(int d, LinkedSeq<Integer> linkedSeq)

in class LinkedSeq in package exercises. Class LinkedSeqDemo includes a test.

Exercise 2

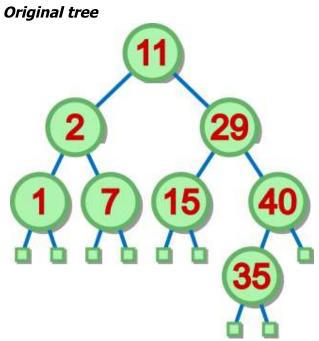
Number of subtrees with all nodes in a range of values.

Let \pm be a binary search tree (BST) and let \min and \max be two values. You should compute how many subtrees in \pm have all values in their nodes within the interval defined by $[\min, \max]$. Your solution should have linear complexity with respect to the number of nodes in the original tree. For this purpose, we recommend using a bottom-up algorithm, transfering information from children to parents. In this way, we can say that a tree has all its nodes within the interval if its root is within the interval and, at the same time, both its left and right children have all their nodes within the interval.

Original tree







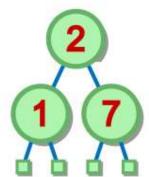
For instance, the tree in the figure above has 3 subtrees within the interval [0, 10]. These trees are shown below:

Subtree 1 Subtree 2









Haskell(1.25 points). File BinaryTree.hs - Function subTreesInRange

Complete the implementation of the following function in module BinaryTree

subTreesInRange :: (Ord a) => BinaryTree a -> a -> a -> Integer

taking a binary search tree (BST) and two values (min and max) and returning the number of subtrees having all their nodes within interval [min,max]. You can assume that min < max. File SubTreeDemo.hs includes a test for this function.

Java (1.25 points). File BinaryTree.java - Method subTreesInRange

Implement the following method in class BinaryTree<T> in package exercises

public int subTreesInRange(T min, T max)

which should return the number of subtrees having all their nodes within interval [min,max].

 $\label{thm:method} \mbox{Main method in class $\tt BinaryTreeDemo} \ \mbox{can be used to test your solution.}$

Exercise 3



(a nosotros por suerte nos pasa)

Ayer a las 20:20

Oh Wuolah wuolitah Tu que eres tan bonita

Siempres me has ayudado Cuando por exámenes me he agobiado

Llegó mi momento de despedirte Tras años en los que has estado mi lado.

Pero me voy a graduar. Mañana mi diploma y título he de pagar

No si antes decirte Lo mucho que te voy a recordar





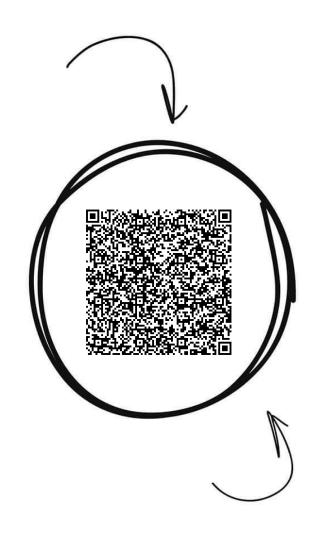








Estructuras de Datos



Banco de apuntes de la



Comparte estos flyers en tu clase y consigue más dinero y recompensas

- Imprime esta hoja
- Recorta por la mitad
- Coloca en un lugar visible para que tus compis puedan escanar y acceder a apuntes
- Llévate dimero por cada descarga de los documentos descargados a través de tu QR





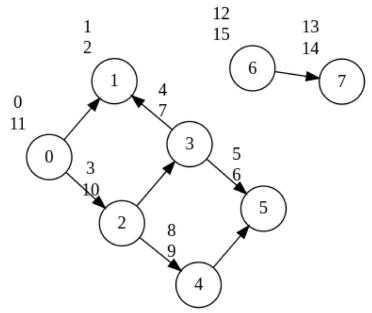
Arrival and departure times of vertices in Depth-First Traversal.

Haskell (1.25 points). File DiGraphDftTimer.hs

Given a directed graph, find *arrival and departure times* of its vertices when performing a Depth-First Traversal (DFT). *Arrival time* is the time at which the vertex was explored for the first time during the DFT, and *departure time* is the time at which we have explored all the successors of the vertex and we are ready to backtrack to another vertex. Times are defined as a sequence of integers (0 for first visited node, 1 for second one, and so on).

For instance, the graph in the figure below is annotated with arrival and departure times on left top of each node for a possible DFT starting from vertex 0.

Graph annotated with arrival and departure times



The function you should define is the following one:

diGraphDftTimer :: (Ord v) => DiGraph v -> (Dictionary v Int, Dictionary v Int)functions

returning a dictionary assigning each vertex to its arrival time and another dictionary with departure times.

Module DiGraphDftTimerDemo includes a test for your solution.

Java (1.25 points). File DiGraphDftTimer.java

Given a directed graph, find *arrival* and *departure* times of its vertices when performing a Depth-First Traversal (DFT). *Arrival time* is the time at which the vertex is explored for the first time during the DFT, and *departure time* is the time at which we have explored all the successors of the vertex and we are ready to backtrack to another vertex. Times are defined as a sequence of integers (0 for first visited node, 1 for second one, and so on).

The class you should complete is <code>DiGraphDftTimer<V></code> in package <code>exercises</code>, so that it fills up dictionary <code>arrivalD</code> in order to assign each vertex to its arrival time and dictionary <code>departureD</code> with departure times.

Class DiGraphDftTimerDemo includes a test for your solution.

Exercise 4 (Only for students without continuous assessment)

Weight-balanced binary trees

Let the *weight* of a tree be its total number of nodes. A binary tree (not necessarily a binary search tree) is weight-balanced if it satisfies the following invariant: the weight of left subtree is either exactly the same as the weight of the right subtree, or one element larger.





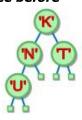
(a nosotros por suerte nos pasa)

7/20/22, 5:11 PM

Data Structures 21: Exam Statement

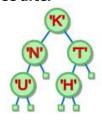
For example, the tree in the figure below is a weight-balanced tree:

Tree before



Now, if we insert element H, as we need to adhere to the invariant, we will obtain the following weight-balanced tree:

Tree after



Haskell (0.50 + 0.75 points). File WBinTree.hs

Let us represent weight-balanced binary trees with type WBinTree in module WBinTree. Complete the implementation of following functions:

isWeightBalanced :: WBinTree a -> Bool

which should determine if a binary tree is weight-balanced.

insert :: a -> WBinTree a -> WBinTree a

which should insert a new element in a weight-balanced binary tree, enforcing the invariant so that the output is also weight-balanced.

Module WBinTreeDemo includes a test for these functions.

Java (0.50 + 0.75 points). File WBinTree.java

Let us represent weight-balanced binary trees with class WBinTree in package exercises. Complete the implementation of following methods:

public boolean isWeightBalanced()

which should determine if a binary tree is weight-balanced.

public void insert(T x)

which should insert a new element in a weight-balanced binary tree, enforcing the invariant so that the resulting tree is also weight-balanced.

Class WBinTreeDemo includes a test for these functions.

Pero me voy a graduar.

en los que has estado mi Llegó mi momento de despedirte años

Tras ado.

Siempres me has ayudado Cuando por exámenes me agobiado

Tu que eres tan bonita Oh Wuolah wuolitah