

# Log do Projeto DEV Platform

Conteúdo da pasta: ./src/stake\_file\_20250610

Gerado em: 10/06/2025 às 18:51

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## 1. Arquivo: composition\_root.py

```
# ./src/dev_platform/infrastructure/composition_root.py
from typing import List, Optional
from dev_platform.application.user.use_cases import (
    CreateUserUseCase,
    ListUsersUseCase,
    UpdateUserUseCase,
    GetUserUseCase,
    DeleteUserUseCase,
)
from dev_platform.infrastructure.database.unit_of_work import SQLUnitOfWork
from dev_platform.infrastructure.logging.structured_logger import StructuredLogger
from dev_platform.domain.user.services import (
    UserDomainService,
    UserAnalyticsService,
    DomainServiceFactory,
)
from dev_platform.infrastructure.config import CONFIG

class CompositionRoot:
    """
    Composition root for dependency injection.
    Centralizes the creation and configuration of all application dependencies.
    """

    def __init__(self):
        # self._config = config or {}
        self._logger = StructuredLogger()
        self._uow = None
        self._domain_service_factory = DomainServiceFactory()

    @property
    def uow(self) -> SQLUnitOfWork:
        if self._uow is None:
            self._uow = SQLUnitOfWork()
        return self._uow

    @property
    def domain_service_factory(self) -> DomainServiceFactory:
        if self._domain_service_factory is None:
            self._domain_service_factory = DomainServiceFactory()
        return self._domain_service_factory

    @property
    def create_user_use_case(self) -> CreateUserUseCase:
        return CreateUserUseCase(
            uow=self.uow,
            user_domain_service=self.domain_service_factory.user_domain_service,
            logger=self._logger,
        )

    @property
    def list_users_use_case(self) -> ListUsersUseCase:
        return ListUsersUseCase(uow=self.uow, logger=self._logger)

    @property
    def update_user_use_case(self) -> UpdateUserUseCase:
        return UpdateUserUseCase(
            uow=self.uow,
            user_domain_service=self.domain_service_factory.user_domain_service,
            logger=self._logger,
        )
```

```

@property
def get_user_use_case(self) -> GetUserUseCase:
    return GetUserUseCase(uow=self.uow, logger=self._logger)

@property
def delete_user_use_case(self) -> DeleteUserUseCase:
    return DeleteUserUseCase(uow=self.uow, logger=self._logger)

# Domain Services
def user_domain_service(self, user_repository) -> UserDomainService:
    """
    Create UserDomainService with configuration-based rules.
    """
    # Get configuration for validation rules
    validation_config = CONFIG.get("validation", {})

    return self.domain_service_factory.create_user_domain_service(
        user_repository=user_repository,
        enable_profanity_filter=validation_config.get(
            "enable_profanity_filter", False
        ),
        allowed_domains=validation_config.get("allowed_domains"),
        business_hours_only=validation_config.get("business_hours_only", False),
    )

def user_analytics_service(self, user_repository) -> UserAnalyticsService:
    """Create UserAnalyticsService."""
    return self.domain_service_factory.create_analytics_service(user_repository)

# Utility methods for specific configurations
def create_enterprise_user_domain_service(
    self, user_repository
) -> UserDomainService:
    """
    Create UserDomainService with enterprise-level validation rules.
    """
    return self.domain_service_factory.create_user_domain_service(
        user_repository=user_repository,
        enable_profanity_filter=True,
        allowed_domains=["empresa.com", "company.com"],
        business_hours_only=True,
    )

```

## 2. Arquivo: config.py

```
# ./src/dev_platform/infrastructure/config.py
import os
import json
from typing import Dict, Any
from dotenv import load_dotenv
import warnings
from dev_platform.domain.user.exceptions import ConfigurationException

# Validação de Variáveis:
# Não há evidências de validação automática das variáveis de ambiente.
# Bibliotecas como `pydantic` ou `environs` poderiam ser usadas para garantir tipos e valores obrigatórios
.

# Definição de exceções para configuração
# class ConfigurationException(Exception):
#     pass

class Configuration:
    _instance = None
    _initialized: bool = False # Adicione esta linha

    def __new__(cls, *args, **kwargs):
        if cls._instance is None:
            cls._instance = super().__new__(cls)
        return cls._instance

    def __init__(self):
        # A flag para garantir que a inicialização ocorra apenas uma vez por instância singleton
        if not hasattr(self, "_initialized") or not self._initialized:
            self._initialized = False # Garante que a flag seja redefinida se a instância já existia, mas não inicializada

            self._environment = os.getenv(
                "ENVIRONMENT", "production"
            ) # Garante que ENVIRONMENT seja lido primeiro
            self._config = {}
            self._load_environment_variables()
            self._load_config_file()
            self._validate_production_config()
            self._initialized = True # Marca como inicializado

    def _load_environment_variables(self):
        """
        Carrega variáveis de ambiente de um arquivo .env específico do ambiente.
        Por exemplo, se ENVIRONMENT=development, ele tentará carregar .env.development.
        """
        dotenv_path = f".env.{self._environment}"

        # O base_dir é importante se o script não for executado da raiz do projeto.
        # Assumindo que os arquivos .env estão na raiz do projeto.
        base_dir = os.path.abspath(
            os.path.join(os.path.dirname(__file__), "..", "..", "..")
        )
        full_dotenv_path = os.path.join(base_dir, dotenv_path)

        if os.path.exists(full_dotenv_path):
            load_dotenv(dotenv_path=full_dotenv_path, override=True)
        else:
            # Para produção, pode ser normal que as variáveis de ambiente venham do deploy.
            # Para outros ambientes, avise se o arquivo não for encontrado.
            if self._environment == "production":
                print(
```

```

        f"AVISO: Arquivo .env.{self._environment} não encontrado em {full_dotenv_path}. Assumindo
        que as variáveis de ambiente são configuradas externamente para produção."
    )
    else:
        warnings.warn(
            f"AVISO: Arquivo .env.{self._environment} não encontrado em {full_dotenv_path}. Algumas va
            riáveis de ambiente podem não estar definidas."
        )

    def _load_config_file(self):
        """
        Carrega e mescla configurações de arquivos JSON específicos do ambiente.
        Ex: config.development.json, config.test.json.
        """
        config_file_path = f"config.{self._environment}.json"

        base_dir = os.path.abspath(
            os.path.join(os.path.dirname(__file__), "..", "..", "..")
        )
        full_config_file_path = os.path.join(base_dir, config_file_path)

        if os.path.exists(full_config_file_path):
            try:
                with open(full_config_file_path, "r") as f:
                    environment_config = json.load(f)
                    self._config.update(environment_config)
            except Exception as e:
                warnings.warn(
                    f"Erro ao carregar o arquivo de configuração {full_config_file_path}: {e}"
                )
        else:
            print(
                f"INFO: Arquivo de configuração {full_config_file_path} não encontrado. Usando apenas variáveis
                s de ambiente e padrões."
            )
            pass

    def _validate_production_config(self):
        """Valida que a DATABASE_URL esteja presente em ambiente de produção."""
        if self._environment == "production":
            # Agora verifica diretamente de os.getenv, que já foi populado pelo load_dotenv
            if not os.getenv("DATABASE_URL"):
                raise ConfigurationException(
                    "DATABASE_URL must be set in production environment."
                )

    def get(self, key: str, default: Any = None) -> Any:
        """
        Obtém um valor de configuração, preferindo variáveis de ambiente.
        Converte a chave de ponto (ex: 'logging.level') para underscore maiúsculo (ex: 'LOGGING_LEVEL').
        """
        env_key = key.upper().replace(".", "_")
        env_value = os.getenv(env_key)
        if env_value is not None:
            return env_value
        # Se não estiver nas variáveis de ambiente, tenta pegar do arquivo JSON (se carregado)
        return self._config.get(key, default)

    def get_all_config(self) -> Dict[str, Any]:
        """Retorna todas as configurações carregadas (mescladas de arquivos e ambiente)."""
        # Itera sobre os atributos que se parecem com chaves de configuração e os combina com _config
        # ou, mais simples, crie um dicionário combinando as variáveis de ambiente com as configs de arqui
vo
        all_configs = self._config.copy()
        # Adiciona variáveis de ambiente que podem não estar no _config
        for env_key, env_value in os.environ.items():

```

```

        # Pode-se adicionar uma lógica para filtrar apenas variáveis relevantes se necessário
        all_configs[env_key.lower().replace("_", ".")] = env_value
    return all_configs

def _ensure_async_driver(self, url: str) -> str:
    """Garante que a URL do banco de dados use um driver assíncrono."""
    if url.startswith("mysql://"):
        return url.replace("mysql://", "mysql+aiomysql://")
    elif url.startswith("postgresql://"):
        return url.replace("postgresql://", "postgresql+asyncpg://")
    elif url.startswith("sqlite:///"):
        return url.replace("sqlite://", "sqlite+aiosqlite:///")
    return url

@property
def database_url(self) -> str:
    """Retorna a URL do banco de dados com driver assíncrono garantido."""
    url = self.get("DATABASE_URL")
    if not url:
        raise ConfigurationException(
            "DATABASE_URL is not configured for the current environment."
        )
    return self._ensure_async_driver(url)

@property
def sync_database_url(self) -> str:
    """Retorna a URL do banco de dados sem garantir driver assíncrono (para ferramentas síncronas)."""
    url = self.get("DATABASE_URL")
    if not url:
        raise ConfigurationException(
            "DATABASE_URL is not configured for the current environment."
        )
    return url

# Instância singleton da configuração
CONFIG = Configuration()

```

### 3. Arquivo: dtos.py

```
# ./src/dev_platform/application/user/dtos.py
from pydantic import BaseModel, StrictStr, field_validator

class UserDTO(BaseModel):
    id: StrictStr
    name: StrictStr
    email: StrictStr

    @classmethod
    def from_entity(cls, entity):
        return cls(id=str(entity.id), name=entity.name.value, email=entity.email.value)

    def to_entity(self):
        from dev_platform.domain.user.entities import (
            User,
        ) # Importar aqui para evitar dependência circular

        return User.create(name=self.name, email=self.email)

class UserCreateDTO(BaseModel):
    name: StrictStr
    email: StrictStr

    @field_validator("name")
    def validate_name(cls, v):
        if not v or len(v) == 0:
            raise ValueError("Precisar ser um nome, o campo não pode ficar vazio")
        return v.strip()

    @field_validator("email")
    def validate_email(cls, v):
        # Validação básica antes de criar Value Object
        if not v or len(v) == 0:
            raise ValueError("Precisar ser um e-mail")
        return v.lower().strip()

class UserUpdateDTO(BaseModel):
    name: StrictStr
    email: StrictStr

    @field_validator("name")
    def validate_name(cls, v):
        return v.strip()

    @field_validator("email")
    def validate_email(cls, v):
        return v.lower().strip()
```



## 4. Arquivo: entities.py

```
# ./src/dev_platform/domain/user/entities.py
from dataclasses import dataclass
from typing import Optional
from dev_platform.domain.user.value_objects import Email, UserName

@dataclass(frozen=True)
class User:
    id: Optional[int]
    name: UserName
    email: Email

    @classmethod
    def create(cls, name: str, email: str) -> "User":
        return cls(id=None, name=UserName(name), email=Email(email))

    def with_id(self, new_id: int) -> "User":
        return User(new_id, self.name, self.email)
```

## 5. Archivo: exceptions.py

```
# ./src/dev_platform/domain/user/exceptions.py
from datetime import datetime
from typing import Optional, Dict, Any

# Application layer exceptions
class ApplicationException(Exception):
    """Base exception for application layer errors."""

    def __init__(self, message: str, original_exception: Optional[Exception] = None):
        self.message = message
        self.original_exception = original_exception
        self.timestamp = datetime.now()
        super().__init__(self.message)

class UseCaseException(ApplicationException):
    """Raised when a use case execution fails."""

    def __init__(
        self,
        use_case_name: str,
        reason: str,
        original_exception: Optional[Exception] = None,
    ):
        self.use_case_name = use_case_name
        self.reason = reason
        super().__init__(
            message=f"Use case '{use_case_name}' failed: {reason}",
            original_exception=original_exception,
        )

# Infrastructure layer exceptions
class InfrastructureException(Exception):
    """Base exception for infrastructure layer errors."""

    def __init__(
        self,
        message: str,
        component: str,
        original_exception: Optional[Exception] = None,
    ):
        self.message = message
        self.component = component
        self.original_exception = original_exception
        self.timestamp = datetime.now()
        super().__init__(self.message)

    def to_dict(self) -> Dict[str, Any]:
        """Convert exception to dictionary for logging/serialization."""
        return {
            "message": self.message,
            "component": self.component,
            "timestamp": self.timestamp.isoformat(),
            "original_error": str(self.original_exception)
            if self.original_exception
            else None,
        }

class DatabaseException(InfrastructureException):
    """Raised when database operations fail."""
```

```

def __init__(
    self,
    operation: str,
    reason: str,
    original_exception: Optional[Exception] = None,
):
    self.operation = operation
    self.reason = reason
    super().__init__(
        message=f"Database operation '{operation}' failed: {reason}",
        component="database",
        original_exception=original_exception,
    )

def to_dict(self) -> Dict[str, Any]:
    """Extended dictionary representation for database errors."""
    base_dict = super().to_dict()
    base_dict.update({"operation": self.operation, "reason": self.reason})
    return base_dict

class ConfigurationException(InfrastructureException):
    """Raised when configuration is invalid or missing."""

    def __init__(self, config_key: str, reason: str):
        self.config_key = config_key
        self.reason = reason
        super().__init__(
            message=f"Configuration error for '{config_key}': {reason}",
            component="configuration",
        )

class CacheException(InfrastructureException):
    """Raised when cache operations fail."""

    def __init__(
        self,
        operation: str,
        key: str,
        reason: str,
        original_exception: Optional[Exception] = None,
    ):
        self.operation = operation
        self.key = key
        self.reason = reason
        super().__init__(
            message=f"Cache {operation} failed for key '{key}': {reason}",
            component="cache",
            original_exception=original_exception,
        )

# Repository-specific exceptions
class RepositoryException(InfrastructureException):
    """Base exception for repository layer errors."""

    def __init__(
        self,
        repository_name: str,
        operation: str,
        reason: str,
        original_exception: Optional[Exception] = None,
    ):
        self.repository_name = repository_name

```

```

self.operation = operation
self.reason = reason
super().__init__(
    message=f"Repository '{repository_name}' {operation} failed: {reason}",
    component="repository",
    original_exception=original_exception,
)

```

```

class DataIntegrityException(RepositoryException):
    """Raised when data integrity constraints are violated."""

```

```

def __init__(
    self,
    constraint_name: str,
    details: str,
    original_exception: Optional[Exception] = None,
):
    self.constraint_name = constraint_name
    self.details = details
    super().__init__(
        repository_name="database",
        operation="constraint_validation",
        reason=f"Constraint '{constraint_name}' violated: {details}",
        original_exception=original_exception,
    )

```

```

class DataCorruptionException(RepositoryException):
    """Raised when data corruption is detected."""

```

```

def __init__(self, entity_type: str, entity_id: str, corruption_details: str):
    self.entity_type = entity_type
    self.entity_id = entity_id
    self.corruption_details = corruption_details
    super().__init__(
        repository_name="database",
        operation="data_validation",
        reason=f"{entity_type} {entity_id} has corrupted data: {corruption_details}",
    )

```

# Exceções Específicas do Domínio

```

class DomainException(Exception):
    """Base exception for all domain-related errors."""

```

```

def __init__(
    self,
    message: str,
    error_code: Optional[str] = None,
    details: Optional[Dict[str, Any]] = None,
):
    self.message = message
    self.error_code = error_code or self.__class__.__name__
    self.details = details or {}
    self.timestamp = datetime.now()
    super().__init__(self.message)

```

```

def to_dict(self) -> Dict[str, Any]:
    return {
        "error_code": self.error_code,
        "message": self.message,
        "details": self.details,
        "timestamp": self.timestamp.isoformat(),
    }

```

```

class UserAlreadyExistsException(DomainException):
    """Raised when trying to create a user with an email that already exists."""

    def __init__(self, email: str):
        self.email = email
        super().__init__(
            message=f"User with email '{email}' already exists",
            error_code="USER_ALREADY_EXISTS",
            details={"email": email},
        )

class UserNotFoundException(DomainException):
    """Raised when a user cannot be found."""

    def __init__(self, identifier: str, identifier_type: str = "id"):
        self.identifier = identifier
        self.identifier_type = identifier_type
        super().__init__(
            message=f"User not found with {identifier_type}: {identifier}",
            error_code="USER_NOT_FOUND",
            details={"identifier": identifier, "identifier_type": identifier_type},
        )

class InvalidUserDataException(DomainException):
    """Raised when user data fails validation."""

    def __init__(self, field: str, value: Any, reason: str):
        self.field = field
        self.value = value
        self.reason = reason
        super().__init__(
            message=f"Invalid {field}: {reason}",
            error_code="INVALID_USER_DATA",
            details={"field": field, "value": str(value), "reason": reason},
        )

class UserValidationException(DomainException):
    """Raised when user business rules validation fails."""

    def __init__(self, validation_errors: Dict[str, str]):
        self.validation_errors = validation_errors
        errors_summary = ", ".join(
            [f"{field}: {error}" for field, error in validation_errors.items()]
        )
        super().__init__(
            message=f"User validation failed: {errors_summary}",
            error_code="USER_VALIDATION_FAILED",
            details={"validation_errors": validation_errors},
        )

class EmailDomainNotAllowedException(DomainException):
    """Raised when email domain is not in allowed list."""

    def __init__(self, email: str, domain: str, allowed_domains: list):
        self.email = email
        self.domain = domain
        self.allowed_domains = allowed_domains
        super().__init__(
            message=f"Email domain '{domain}' is not allowed. Allowed domains: {' '.join(allowed_domains)}",
            error_code="EMAIL_DOMAIN_NOT_ALLOWED",
            details={

```

```

        "email": email,
        "domain": domain,
        "allowed_domains": allowed_domains,
    },
)

```

```

class UserOperationException(DomainException):
    """Raised when a user operation fails."""

```

```

    def __init__(self, operation: str, user_id: int, reason: str):
        self.operation = operation
        self.user_id = user_id
        self.reason = reason
        super().__init__(
            message=f"Failed to {operation} user {user_id}: {reason}",
            error_code="USER_OPERATION_FAILED",
            details={"operation": operation, "user_id": user_id, "reason": reason},
        )

```

# Compatibility aliases (deprecated, use specific exceptions above)

```

class DomainError(DomainException):
    """Exception for domain-related errors. DEPRECATED: Use DomainException instead."""

```

```

    def __init__(self, message: str):
        import warnings

        warnings.warn(
            "DomainError is deprecated. Use DomainException instead.",
            DeprecationWarning,
            stacklevel=2,
        )
        super().__init__(message)

```

```

class ValidationException(DomainException):

```

```

    """Exception for validation-related errors. DEPRECATED: Use UserValidationException instead."""

```

```

    def __init__(self, message: str):
        import warnings

        warnings.warn(
            "ValidationException is deprecated. Use UserValidationException instead.",
            DeprecationWarning,
            stacklevel=2,
        )
        super().__init__(message)

```

## 6. Arquivo: main.py

```
# ./src/dev_platform/main.py
import click

# Importe user_cli do user_commands (renomeado para evitar conflito)
from dev_platform.interface.cli.user_commands import cli as user_cli

# Cria um grupo Click principal
@click.group()
def main_cli():
    """CLI para o DEV Platform."""
    pass

# Adiciona os comandos de usuário como um subgrupo 'user'
main_cli.add_command(user_cli, name="user")

if __name__ == "__main__":
    main_cli()
```

## 7. Arquivo: models.py

```
# ./src/dev_platform/infrastructure/database/models.py
from sqlalchemy import Column, Integer, String
from sqlalchemy.orm import declarative_base

Base = declarative_base()

class UserModel(Base):
    __tablename__ = "users"
    id = Column(Integer, primary_key=True, index=True)
    name = Column(String(100), nullable=False)
    email = Column(String(100), nullable=False, unique=True)
```



## 8. Arquivo: ports.py

```
# ./src/dev_platform/application/user/ports.py
from abc import ABC, abstractmethod
from typing import List, Optional
from dev_platform.domain.user.entities import User

class UserRepository(ABC):
    @abstractmethod
    async def save(self, user: User) -> User:
        pass

    @abstractmethod
    async def find_by_email(self, email: str) -> Optional[User]:
        pass

    @abstractmethod
    async def find_all(self) -> List[User]:
        pass

    @abstractmethod
    async def find_by_id(self, user_id: int) -> Optional[User]:
        pass

    @abstractmethod
    async def delete(self, user_id: int) -> bool:
        pass

    @abstractmethod
    async def find_by_name_contains(self, name_part: str) -> List[User]:
        pass

    @abstractmethod
    async def count(self) -> int:
        pass

class Logger(ABC):
    @abstractmethod
    def info(self, message: str, **kwargs):
        pass

    @abstractmethod
    def error(self, message: str, **kwargs):
        pass

    @abstractmethod
    def warning(self, message: str, **kwargs):
        pass

class UnitOfWork(ABC):
    users: UserRepository

    @abstractmethod
    async def __aenter__(self):
        pass

    @abstractmethod
    async def __aexit__(self, exc_type, exc_val, exc_tb):
        pass

    @abstractmethod
    async def commit(self):
```

pass

## 9. Arquivo: repositories.py

```
# ./src/dev_platform/infrastructure/database/repositories.py
from typing import List, Optional
from sqlalchemy.ext.asyncio import AsyncSession
from sqlalchemy.future import select
from sqlalchemy import delete, func
from sqlalchemy.exc import SQLAlchemyError, IntegrityError
from dev_platform.application.user.ports import UserRepository
from dev_platform.domain.user.entities import User
from dev_platform.domain.user.value_objects import UserName, Email
from dev_platform.domain.user.exceptions import (
    DatabaseException,
    UserAlreadyExistsException,
    UserNotFoundException,
)
from dev_platform.infrastructure.database.models import UserModel

class SQLUserRepository(UserRepository):
    def __init__(self, session: AsyncSession):
        self._session = session

    def _handle_database_error(self, operation: str, error: Exception, **context):
        """Centralized error handling for database operations."""
        if isinstance(error, IntegrityError):
            # Check if it's a unique constraint violation
            if (
                "email" in str(error.orig).lower()
                and "unique" in str(error.orig).lower()
            ):
                email = context.get("email", "unknown")
                raise UserAlreadyExistsException(email)

            # Log context information for debugging
            context_str = ", ".join([f"{k}={v}" for k, v in context.items()])
            error_msg = f"{operation} failed"
            if context_str:
                error_msg += f" ({context_str})"

            raise DatabaseException(
                operation=operation, reason=str(error), original_exception=error
            )

    def _convert_to_domain_user(self, db_user: UserModel) -> User:
        """Convert database model to domain entity."""
        try:
            return User(
                id=db_user.id, name=UserName(db_user.name), email=Email(db_user.email)
            )
        except ValueError as e:
            # This should not happen if database constraints are properly set
            raise DatabaseException(
                operation="data_conversion",
                reason=f"Invalid data in database: {str(e)}",
                original_exception=e,
            )

    async def save(self, user: User) -> User:
        """Save a user to the database."""
        try:
            if user.id is None:
                # Create new user
                db_user = UserModel(name=user.name.value, email=user.email.value)
                self._session.add(db_user)
```

```

        await self._session.flush()

        # Return user with the generated ID
        return User(id=db_user.id, name=user.name, email=user.email)
    else:
        # Update existing user
        result = await self._session.execute(
            select(UserModel).where(UserModel.id == user.id)
        )
        db_user = result.scalars().first()

        if not db_user:
            raise UserNotFoundException(str(user.id))

        db_user.name = user.name.value
        db_user.email = user.email.value
        await self._session.flush()

        return User(id=db_user.id, name=user.name, email=user.email)

    except UserNotFoundException:
        # Re-raise domain exceptions as-is
        raise
    except UserAlreadyExistsException:
        # Re-raise domain exceptions as-is
        raise
    except SQLAlchemyError as e:
        self._handle_database_error(
            operation="save_user", error=e, user_id=user.id, email=user.email.value
        )
    except Exception as e:
        self._handle_database_error(
            operation="save_user", error=e, user_id=user.id, email=user.email.value
        )

    async def find_by_email(self, email: str) -> Optional[User]:
        """Find a user by email address."""
        try:
            result = await self._session.execute(
                select(UserModel).where(UserModel.email == email)
            )
            db_user = result.scalars().first()

            if db_user:
                return self._convert_to_domain_user(db_user)
            return None

        except SQLAlchemyError as e:
            self._handle_database_error(operation="find_by_email", error=e, email=email)
        except Exception as e:
            self._handle_database_error(operation="find_by_email", error=e, email=email)
        return None

    async def find_all(self) -> List[User]:
        """Find all users in the database."""
        try:
            result = await self._session.execute(select(UserModel))
            db_users = result.scalars().all()

            return [self._convert_to_domain_user(db_user) for db_user in db_users]

        except SQLAlchemyError as e:
            self._handle_database_error(operation="find_all_users", error=e)
        except Exception as e:
            self._handle_database_error(operation="find_all_users", error=e)

```

```
    return (
        []
    ) # Nota de teste: Retornar None aqui pode ser problemático, pois o método deve retornar uma list
    a vazia se não houver usuários. Considere retornar uma lista vazia em vez de None.
```

```
async def find_by_id(self, user_id: int) -> Optional[User]:
    """Find a user by ID."""
    try:
        result = await self._session.execute(
            select(UserModel).where(UserModel.id == user_id)
        )
        db_user = result.scalars().first()

        if db_user:
            return self._convert_to_domain_user(db_user)
        return None

    except SQLAlchemyError as e:
        self._handle_database_error(
            operation="find_by_id", error=e, user_id=user_id
        )
    except Exception as e:
        self._handle_database_error(
            operation="find_by_id", error=e, user_id=user_id
        )

    return None
```

```
async def find_by_ids(self, user_ids: List[int]) -> List[User]:
    result = await self._session.execute(
        select(UserModel).where(UserModel.id.in_(user_ids))
    )
    if result is None:
        return [] # Nota de teste: Verificar resultado

    return [self._convert_to_domain_user(u) for u in result.scalars().all()]
```

```
async def delete(self, user_id: int) -> bool:
    """Delete a user by ID."""
    try:
        # First check if user exists
        existing_user = await self.find_by_id(user_id)
        if not existing_user:
            raise UserNotFoundException(str(user_id))

        # Perform deletion
        result = await self._session.execute(
            delete(UserModel).where(UserModel.id == user_id)
        )

        success = result.rowcount > 0
        if success:
            await self._session.flush()

        return success

    except UserNotFoundException:
        # Re-raise domain exceptions as-is
        raise
    except SQLAlchemyError as e:
        self._handle_database_error(
            operation="delete_user", error=e, user_id=user_id
        )
    except Exception as e:
        self._handle_database_error(
            operation="delete_user", error=e, user_id=user_id
        )
```

```

        ) # Nota de teste: Retornar False se a exclusão falhar, o que é mais intuitivo do que retornar None

    return False

async def find_by_name_contains(self, name_part: str) -> List[User]:
    """Find users whose name contains the given string."""
    try:
        result = await self._session.execute(
            select(UserModel).where(UserModel.name.contains(name_part))
        )
        db_users = result.scalars().all()

        return [self._convert_to_domain_user(db_user) for db_user in db_users]

    except SQLAlchemyError as e:
        self._handle_database_error(
            operation="find_by_name_contains", error=e, name_part=name_part
        )
    except Exception as e:
        self._handle_database_error(
            operation="find_by_name_contains", error=e, name_part=name_part
        )

    return []

async def count(self) -> int: # Nota
    """Count total number of users."""
    try:
        result = await self._session.execute(select(func.count(UserModel.id)))
        count = result.scalar()
        return count if count is not None else 0

    except SQLAlchemyError as e:
        self._handle_database_error(operation="count_users", error=e)
    except Exception as e:
        self._handle_database_error(operation="count_users", error=e)

    return 0 # Nota de teste: Retornar 0 se a contagem falhar, o que é mais intuitivo do que retornar None.

```

```

class RepositoryExceptionHandler:
    """Utility class for handling repository exceptions consistently."""

    @staticmethod
    def handle_sqlalchemy_error(operation: str, error: SQLAlchemyError, **context):
        """Handle SQLAlchemy specific errors."""
        if isinstance(error, IntegrityError):
            if (
                "email" in str(error.orig).lower()
                and "unique" in str(error.orig).lower()
            ):
                email = context.get("email", "unknown")
                raise UserAlreadyExistsException(email)

        context_str = ", ".join([f"{k}={v}" for k, v in context.items()])
        error_msg = f"{operation} failed"
        if context_str:
            error_msg += f" ({context_str})"

        raise DatabaseException(
            operation=operation, reason=str(error), original_exception=error
        )

    @staticmethod
    def handle_generic_error(operation: str, error: Exception, **context):

```

```
"""Handle generic errors."""
context_str = ", ".join([f"{k}={v}" for k, v in context.items()])
error_msg = f"{operation} failed"
if context_str:
    error_msg += f" ({context_str})"

raise DatabaseException(
    operation=operation, reason=str(error), original_exception=error
)
```

## 10. Arquivo: services.py

```
# ./src/dev_platform/domain/user/services.py
from abc import ABC, abstractmethod
from typing import List, Dict, Optional, Set
import re
from datetime import datetime, timedelta
from dev_platform.domain.user.entities import User
from dev_platform.domain.user.exceptions import (
    UserAlreadyExistsException,
    UserNotFoundException,
    EmailDomainNotAllowedException,
    UserValidationException,
    InvalidUserDataException,
)

class UserUniquenessService:
    """Service focused on uniqueness validation."""

    def __init__(self, user_repository):
        self._repository = user_repository

    async def ensure_email_is_unique(
        self, email: str, exclude_user_id: Optional[int] = None
    ) -> None:
        existing_user = await self._repository.find_by_email(email)
        if existing_user and (
            exclude_user_id is None or existing_user.id != exclude_user_id
        ):
            # from domain.user.exceptions import UserAlreadyExistsException
            raise UserAlreadyExistsException(email)

class ValidationRule(ABC):
    """Base class for validation rules."""

    @abstractmethod
    async def validate(self, user: User) -> Optional[str]:
        """
        Validate user according to this rule.
        Returns None if valid, error message if invalid.
        """
        pass

    @property
    @abstractmethod
    def rule_name(self) -> str:
        pass

class EmailDomainValidationRule(ValidationRule):
    """Validates that email domain is in allowed list."""

    def __init__(self, allowed_domains: List[str]):
        self.allowed_domains = set(domain.lower() for domain in allowed_domains)

    async def validate(self, user: User) -> Optional[str]:
        email_domain = user.email.value.split("@")[1].lower()
        if email_domain not in self.allowed_domains:
            return f"Email domain '{email_domain}' is not allowed. Allowed domains: {' '.join(self.allowed_domains)}"
        return None

    @property
```



```

def rule_name(self) -> str:
    return "email_domain_validation"

class NameProfanityValidationRule(ValidationRule):
    """Validates that name doesn't contain profanity."""

    def __init__(self, forbidden_words: List[str]):
        self.forbidden_words = [word.lower() for word in forbidden_words]

    async def validate(self, user: User) -> Optional[str]:
        name_lower = user.name.value.lower()
        for word in self.forbidden_words:
            if word in name_lower:
                return f"Name contains forbidden word: {word}"
        return None

    @property
    def rule_name(self) -> str:
        return "name_profanity_validation"

class EmailFormatAdvancedValidationRule(ValidationRule):
    """Advanced email format validation beyond basic regex."""

    def __init__(self):
        # More restrictive email validation
        self.pattern = re.compile(
            r"^[a-zA-Z0-9]([a-zA-Z0-9._-]*[a-zA-Z0-9])?@[a-zA-Z0-9]([a-zA-Z0-9.-]*[a-zA-Z0-9])?\.[a-zA-Z]{2,}"
        )

    async def validate(self, user: User) -> Optional[str]:
        email = user.email.value

        # Check basic format
        if not self.pattern.match(email):
            return "Email format is invalid"

        # Check for consecutive dots
        if ".." in email:
            return "Email cannot contain consecutive dots"

        # Check for valid length
        if len(email) > 254:
            return "Email is too long (max 254 characters)"

        local_part, domain_part = email.split("@")

        # Check local part length
        if len(local_part) > 64:
            return "Email local part is too long (max 64 characters)"

        # Check domain part
        if len(domain_part) > 253:
            return "Email domain part is too long (max 253 characters)"

        return None

    @property
    def rule_name(self) -> str:
        return "email_format_advanced_validation"

class NameContentValidationRule(ValidationRule):
    """Validates name content and format."""

```

```

def __init__(self, allowed_chars: Optional[Set[str]] = None):
    if allowed_chars is None:
        allowed_chars = set(
            "abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ -'àáâãäåæçèéêëìíîïðóôõöùúûüýÿÀÁÂÃÄÅÈ
            ÉÊËÌÍÎÏÐÓÔÕÖÙÚÛÜÝ"
        ) # Carregue de config externa
    self.allowed_chars = allowed_chars

async def validate(self, user: User) -> Optional[str]:
    name = user.name.value

    # Check for only whitespace
    if name.strip() != name:
        return "Name cannot start or end with whitespace"

    # Check for excessive whitespace
    if " " in name:
        return "Name cannot contain consecutive spaces"

    # Check for numbers
    if any(char.isdigit() for char in name):
        return "Name cannot contain numbers"

    # Check for special characters (allow only letters, spaces, hyphens, apostrophes)
    if not all(char in self.allowed_chars for char in name):
        invalid_chars = [char for char in name if char not in self.allowed_chars]
        return f"Name contains invalid characters: {', '.join(set(invalid_chars))}"

    # Check minimum word count
    words = name.split()
    if len(words) < 2:
        return "Name must contain at least first and last name"

    # Check each word length
    for word in words:
        if len(word) < 2:
            return "Each name part must be at least 2 characters long"

    return None

@property
def rule_name(self) -> str:
    return "name_content_validation"

class BusinessHoursValidationRule(ValidationRule):
    """Example rule that validates based on business hours."""

    def __init__(self, business_hours_only: bool = False):
        self.business_hours_only = business_hours_only

    async def validate(self, user: User) -> Optional[str]:
        if not self.business_hours_only:
            return None

        now = datetime.now()
        # Check if it's business hours (9 AM to 5 PM, Monday to Friday)
        if now.weekday() >= 5: # Saturday or Sunday
            return "User registration only allowed during business days"

        if now.hour < 9 or now.hour >= 17:
            return "User registration only allowed during business hours (9 AM - 5 PM)"

        return None

```

```

@property
def rule_name(self) -> str:
    return "business_hours_validation"

```

```

class UserDomainService:
    """Service for complex user domain validations and business rules."""

    def __init__(self, user_repository, validation_rules: Optional[List] = None):
        self._repository = user_repository
        self._validation_rules = validation_rules or []
        self._setup_default_rules()

    def _setup_default_rules(self):
        """Setup default validation rules if none provided."""
        if not self._validation_rules:
            self._validation_rules = [
                EmailFormatAdvancedValidationRule(),
                NameContentValidationRule(),
                # Add more default rules as needed
            ]

    def add_validation_rule(self, rule: ValidationRule):
        """Add a custom validation rule."""
        self._validation_rules.append(rule)

    def remove_validation_rule(self, rule_name: str):
        """Remove a validation rule by name."""
        self._validation_rules = [
            rule for rule in self._validation_rules if rule.rule_name != rule_name
        ]

    async def validate_business_rules(self, user: User) -> None:
        """
        Validate all business rules for a user.
        Raises UserValidationException if any rule fails.
        """
        validation_errors = {}

        # Check uniqueness first
        try:
            await self._validate_unique_email(user.email.value)
        except UserAlreadyExistsException as e:
            validation_errors["email"] = e.message

        # Run all validation rules
        for rule in self._validation_rules:
            try:
                error_message = await rule.validate(user)
                if error_message:
                    validation_errors[rule.rule_name] = error_message
            except Exception as e:
                validation_errors[rule.rule_name] = f"Validation rule failed: {str(e)}"

        # If there are validation errors, raise exception
        if validation_errors:
            raise UserValidationException(validation_errors)

    async def _validate_unique_email(self, email: str):
        """Validate that email is unique in the system."""
        existing_user = await self._repository.find_by_email(email)
        if existing_user:
            raise UserAlreadyExistsException(email)

    async def validate_user_update(self, user_id: int, updated_user: User) -> None:
        """

```

```

Validate user update, checking uniqueness only if email changed.
"""
validation_errors = {}

# Get current user
current_user = await self._repository.find_by_id(user_id)
if not current_user:
    raise UserNotFoundException(str(user_id))

# Check email uniqueness only if email changed
if current_user.email.value != updated_user.email.value:
    try:
        await self._validate_unique_email(updated_user.email.value)
    except UserAlreadyExistsException as e:
        validation_errors["email"] = e.message

# Run validation rules
for rule in self._validation_rules:
    try:
        error_message = await rule.validate(updated_user)
        if error_message:
            validation_errors[rule.rule_name] = error_message
    except Exception as e:
        validation_errors[rule.rule_name] = f"Validation rule failed: {str(e)}"

if validation_errors:
    raise UserValidationException(validation_errors)

def get_validation_summary(self) -> Dict[str, str]:
    """Get summary of all active validation rules."""
    return {
        rule.rule_name: rule.__class__.__doc__ or "No description available"
        for rule in self._validation_rules
    }

async def validate_user_creation_constraints(self, user: User) -> None:
    """
    Validate constraints specific to user creation.
    This can include rate limiting, domain restrictions, etc.
    """
    validation_errors = {}

    # Example: Check if we've reached user limit for the day
    # This is just an example - you'd implement based on your business rules
    try:
        current_count = await self._repository.count()
        if current_count >= 10000: # Example limit
            validation_errors["system_limit"] = "Maximum number of users reached"
    except Exception as e:
        validation_errors[
            "system_check"
        ] = f"Unable to verify system constraints: {str(e)}"

    if validation_errors:
        raise UserValidationException(validation_errors)

async def validate_business_domain_rules(
    self, user: User, domain_whitelist: Optional[List[str]] = None
) -> None:
    """
    Validate business-specific domain rules.
    """
    if domain_whitelist:
        email_domain = user.email.value.split("@")[1].lower()
        if email_domain not in [d.lower() for d in domain_whitelist]:
            raise EmailDomainNotAllowedException(

```

```
        user.email.value, email_domain, domain_whitelist
    )
```

```
class UserAnalyticsService:
```

```
    """Service for user analytics and reporting."""
```

```
    def __init__(self, user_repository):
        self._repository = user_repository
```

```
    async def get_user_statistics(self) -> Dict[str, int]:
        """Get basic user statistics."""
```

```
        try:
            total_users = await self._repository.count()
```

```
            # You could add more analytics here
```

```
            return {
```

```
                "total_users": total_users,
```

```
                # Add more metrics as needed
```

```
            }
```

```
        except Exception as e:
```

```
            raise RuntimeError(f"Failed to get user statistics: {str(e)}")
```

```
    async def find_users_by_domain(self, domain: str) -> List[User]:
        """Find all users with emails from a specific domain."""
```

```
        try:
            all_users = await self._repository.find_all()
```

```
            return [
```

```
                user
```

```
                for user in all_users
```

```
                if user.email.value.split("@")[1].lower() == domain.lower()
```

```
            ]
```

```
        except Exception as e:
```

```
            raise RuntimeError(f"Failed to find users by domain: {str(e)}")
```

```
# Factory for creating domain services with common configurations
```

```
class DomainServiceFactory:
```

```
    """Factory for creating domain services with common configurations."""
```

```
    def __init__(self):
```

```
        pass # Permite instanciação
```

```
    def create_user_domain_service(
```

```
        self,
```

```
        user_repository,
```

```
        enable_profanity_filter: bool = False,
```

```
        allowed_domains: Optional[List[str]] = None,
```

```
        business_hours_only: bool = False,
```

```
    ) -> UserDomainService:
```

```
        """Create a UserDomainService with common rule configurations."""
```

```
        rules = [
            "", EmailFormatAdvancedValidationRule(), NameContentValidationRule()
        ]
```

```
        if enable_profanity_filter:
```

```
            # Add common profanity words - in production, load from config/database
```

```
            forbidden_words = ["badword1", "badword2"] # Replace with actual list
```

```
            rules.append(NameProfanityValidationRule(forbidden_words))
```

```
        if allowed_domains:
```

```
            rules.append(EmailDomainValidationRule(allowed_domains))
```

```
        if business_hours_only:
```

```
            rules.append(BusinessHoursValidationRule(business_hours_only))
```

```
        return UserDomainService(user_repository, rules)
```

```
def create_analytics_service(self, user_repository) -> UserAnalyticsService:
    """Create a UserAnalyticsService."""
    return UserAnalyticsService(user_repository)
```

## 11. Arquivo: session.py

```
# ./src/dev_platform/infrastructure/database/session.py
from contextlib import asynccontextmanager
from typing import AsyncGenerator, Optional
from sqlalchemy import create_engine
from sqlalchemy.orm import sessionmaker
from sqlalchemy.ext.asyncio import create_async_engine, AsyncSession, async_sessionmaker
from dev_platform.infrastructure.config import CONFIG

class DatabaseSessionManager:
    """Gerenciador centralizado de sessões de banco de dados."""

    def __init__(self):
        self._async_engine = None
        self._sync_engine = None
        self._async_session_factory = None
        self._sync_session_factory = None
        self._initialize_engines()

    def _initialize_engines(self):
        """Inicializa os engines síncronos e assíncronos."""
        # Configurações do pool
        pool_config = {
            "pool_size": CONFIG.get("database.pool_size", 5),
            "max_overflow": CONFIG.get("database.max_overflow", 10),
            "pool_pre_ping": CONFIG.get("database.pool_pre_ping", True),
        }

        # Engine assíncrono
        async_url = CONFIG.get("DATABASE_URL")
        self._async_engine = create_async_engine(
            async_url, echo=CONFIG.get("database.echo", False), **pool_config
        )

        # Session factory assíncrona
        self._async_session_factory = async_sessionmaker(
            bind=self._async_engine, class_=AsyncSession, expire_on_commit=False
        )

        # Engine síncrono (se necessário para migrações ou outras operações)
        if not async_url.startswith(
            "sqlite+aiosqlite"
        ):
            # SQLite não precisa de engine síncrono separado
            sync_url = CONFIG.get("DATABASE_URL")
            self._sync_engine = create_engine(
                sync_url, echo=CONFIG.get("database.echo", False), **pool_config
            )

            self._sync_session_factory = sessionmaker(
                bind=self._sync_engine, autocommit=False, autoflush=False
            )

    @asynccontextmanager
    async def get_async_session(self) -> AsyncGenerator[AsyncSession, None]:
        """Context manager para sessões assíncronas de banco de dados."""
        if self._async_session_factory is None:
            raise RuntimeError("Async session factory is not initialized")
        async with self._async_session_factory() as session:
            try:
                yield session
                await session.commit()
            except Exception:
                await session.rollback()
```

```

        raise

    def get_sync_session(self):
        """Obtém uma sessão síncrona (para migrações, etc.)."""
        if not self._sync_session_factory:
            raise RuntimeError("Sync session not available for this database type")
        return self._sync_session_factory()

    async def close_async_engine(self):
        """Fecha o engine assíncrono."""
        if self._async_engine:
            await self._async_engine.dispose()

    def close_sync_engine(self):
        """Fecha o engine síncrono."""
        if self._sync_engine:
            self._sync_engine.dispose()

    @property
    def async_engine(self):
        """Propriedade para acessar o engine assíncrono."""
        return self._async_engine

    @property
    def sync_engine(self):
        """Propriedade para acessar o engine síncrono."""
        return self._sync_engine

# Instância global do gerenciador de sessões
db_manager = DatabaseSessionManager()

# Funções de conveniência para compatibilidade
async def get_async_session():
    """Função de conveniência para obter sessão assíncrona."""
    if db_manager._async_session_factory is None:
        raise RuntimeError("Async session factory is not initialized")
    async with db_manager.get_async_session() as session:
        yield session

def get_sync_session():
    """Função de conveniência para obter sessão síncrona."""
    return db_manager.get_sync_session()

# Aliases para compatibilidade com código existente
AsyncSessionLocal = db_manager._async_session_factory
if db_manager._sync_session_factory:
    SessionLocal = db_manager._sync_session_factory

```



## 12. Arquivo: structured\_logger.py

```
# src/dev_platform/infrastructure/logging/structured_logger.py
from typing import Dict, Any, Optional
import os
from uuid import uuid4
from loguru import logger
from dev_platform.infrastructure.config import CONFIG
from dev_platform.application.user.ports import Logger as LoggerPort

class StructuredLogger(LoggerPort):
    """Logger estruturado usando Loguru com suporte a níveis dinâmicos e correlação de logs."""

    def __init__(self, name: str = "DEV Platform"):
        self._name = name
        self._configure_logger()

    def _configure_logger(self):
        """Configura o logger com base no ambiente e adiciona handlers."""
        # Remover handlers padrão do Loguru
        logger.remove()

        # Obter nível de log com base no ambiente
        environment = CONFIG.get("environment", "production")
        log_level = CONFIG.get("logging.level", "INFO").upper()
        log_levels = {"development": "DEBUG", "test": "DEBUG", "production": "INFO"}
        default_level = log_levels.get(environment, "INFO")
        final_level = (
            log_level
            if log_level in ["DEBUG", "INFO", "WARNING", "ERROR", "CRITICAL"]
            else default_level
        )

        # Configurar handler para console (JSON, todos os níveis)
        logger.add(
            sink="sys.stdout",
            level=final_level,
            format="{time:YYYY-MM-DD HH:mm:ss.SSS} | {level} | {message} | {extra}",
            serialize=True, # Formato JSON
        )

        # Configurar handler para arquivo (apenas ERROR, com rotação)
        if not os.path.exists("logs"):
            os.makedirs("logs")
        logger.add(
            sink=f"logs/{self._name}_{{time:YYYY-MM-DD}}.log",
            level="ERROR",
            rotation="10 MB",
            retention="5 days",
            compression="zip",
            enqueue=True, # Assíncrono
        )

    def set_correlation_id(self, correlation_id: Optional[str] = None):
        """Define um ID de correlação para rastreamento."""
        logger.contextualize(correlation_id=correlation_id or str(uuid4()))

    def info(self, message: str, **kwargs):
        """Registra uma mensagem de nível INFO."""
        logger.bind(**kwargs).info(message)

    def error(self, message: str, **kwargs):
        """Registra uma mensagem de nível ERROR."""
        logger.bind(**kwargs).error(message)
```

```
def warning(self, message: str, **kwargs):
    """Registra uma mensagem de nível WARNING."""
    logger.bind(**kwargs).warning(message)

def debug(self, message: str, **kwargs):
    """Registra uma mensagem de nível DEBUG."""
    logger.bind(**kwargs).debug(message)

def critical(self, message: str, **kwargs):
    """Registra uma mensagem de nível CRITICAL."""
    logger.bind(**kwargs).critical(message)

# NOVO MÉTODO PARA SHUTDOWN GRACIOSO DO LOGGER
@staticmethod
def shutdown():
    """
    Garante que todas as mensagens enfileiradas pelo Loguru sejam processadas
    e que os handlers sejam removidos. Isso é crucial para limpar recursos
    assíncronos do logger antes que o loop de eventos feche.
    """
    logger.complete() # Processa todas as mensagens enfileiradas
    logger.remove() # Remove todos os handlers para evitar vazamentos de recursos
```

## 13. Arquivo: unit\_of\_work.py

```
# ./src/dev_platform/infrastructure/database/unit_of_work.py
from typing import Optional, Any
from sqlalchemy.ext.asyncio import AsyncSession, create_async_engine
from sqlalchemy.orm import sessionmaker

# Importe a CONFIG global
from dev_platform.infrastructure.config import CONFIG
from dev_platform.application.user.ports import UnitOfWork as AbstractUnitOfWork
from dev_platform.infrastructure.database.session import db_manager
from dev_platform.infrastructure.database.repositories import SQLUserRepository

# Estas variáveis devem ser criadas uma única vez na aplicação.
# Poderiam estar em um módulo 'session.py' separado ou aqui,
# mas fora da classe para garantir que não sejam recriadas.
_async_engine = None
_async_session_factory = None

async def get_async_engine():
    """Cria e retorna o engine assíncrono, garantindo que seja um singleton."""
    global _async_engine
    if _async_engine is None:
        _async_engine = create_async_engine(
            CONFIG.database_url,
            echo=CONFIG.get("DB_ECHO", "False").lower() == "true",
            pool_size=int(CONFIG.get("DB_POOL_SIZE", 10)),
            max_overflow=int(CONFIG.get("DB_MAX_OVERFLOW", 20)),
        )
    return _async_engine

async def get_async_session_factory():
    """Cria e retorna a factory de sessão assíncrona, garantindo que seja um singleton."""
    global _async_session_factory
    if _async_session_factory is None:
        engine = await get_async_engine() # Garante que o engine está criado
        _async_session_factory = sessionmaker(
            engine, class_=AsyncSession, expire_on_commit=False
        )
    return _async_session_factory

class SQLUnitOfWork(AbstractUnitOfWork):
    def __init__(self):
        self._session: Optional[AsyncSession] = None
        self._users: Optional[SQLUserRepository] = None

    async def __aenter__(self):
        # Usar o gerenciador de sessões
        self._session_context = db_manager.get_async_session()
        self._session = await self._session_context.__aenter__()
        self._users = SQLUserRepository(self._session)
        return self

    async def __aexit__(self, exc_type, exc_val, exc_tb):
        if not self._session:
            return

        try:
            if exc_type is None:
                await self._session.commit()
            else:
                pass
```

```

        await self._session.rollback()
    except Exception as e:
        self._logger.error(f"Error in transaction cleanup: {e}")
    try:
        await self._session.rollback()
    except:
        pass
finally:
    try:
        await self._session.close()
        await self._session_context.__aexit__(exc_type, exc_val, exc_tb)
        self._session = None
        self.users = None
    except Exception as e:
        self._logger.error(f"Error closing session: {e}")

async def commit(self):
    if self._session:
        await self._session.commit()

async def rollback(self):
    if self._session:
        await self._session.rollback()

```

## 14. Arquivo: use\_cases.py

```
# ./src/dev_platform/application/user/use_cases.py
from typing import List
from dev_platform.application.user.ports import Logger, UnitOfWork
from dev_platform.application.user.dtos import UserCreateDTO
from dev_platform.domain.user.entities import User
from dev_platform.domain.user.services import DomainServiceFactory
from dev_platform.domain.user.exceptions import (
    UserValidationException,
    UserAlreadyExistsException,
    UserNotFoundException,
    DomainException,
)

class BaseUseCase:
    def __init__(self, uow: UnitOfWork, logger: Logger):
        self._uow = uow
        self._logger = logger

class CreateUserUseCase(BaseUseCase):
    # CORRIGIDO: Adicionado domain_service_factory como parâmetro
    def __init__(
        self,
        uow: UnitOfWork,
        logger: Logger,
        domain_service_factory: DomainServiceFactory,
    ):
        super().__init__(uow, logger)
        self._domain_service_factory = domain_service_factory

    async def execute(self, dto: UserCreateDTO) -> User:
        async with self._uow:
            # Gerar ID de correlação para esta operação
            self._logger.set_correlation_id()

            self._logger.info("Starting user creation", name=dto.name, email=dto.email)

            try:
                # Create user entity from DTO
                user = User.create(name=dto.name, email=dto.email)

                # Create domain service with repository access
                domain_service = (
                    self._domain_service_factory.create_user_domain_service(
                        self._uow.users
                    )
                )

                # CORRIGIDO: Método correto é validate_business_rules
                await domain_service.validate_business_rules(user)

                self._logger.info("User validation passed", email=dto.email)

                # Save user
                saved_user = await self._uow.users.save(user)
                await self._uow.commit()

                self._logger.info(
                    "User created successfully",
                    user_id=saved_user.id,
                    name=saved_user.name.value,
                    email=saved_user.email.value,
```

```

    )

    return saved_user

except UserValidationException as e:
    self._logger.error(
        "User validation failed",
        email=dto.email,
        validation_errors=e.validation_errors,
    )
    raise

except UserAlreadyExistsException as e:
    self._logger.warning(
        "Attempted to create duplicate user", email=dto.email
    )
    raise

except DomainException as e:
    self._logger.error(
        "Domain error during user creation",
        error_code=e.error_code,
        message=e.message,
        details=e.details,
    )
    raise

except Exception as e:
    self._logger.error(
        "Unexpected error during user creation",
        email=dto.email,
        error=str(e),
    )
    raise RuntimeError(f"Failed to create user: {str(e)}")

class ListUsersUseCase(BaseUseCase):
    async def execute(self) -> List[User]:
        async with self._uow:
            try:
                self._logger.info("Starting user listing")
                users = await self._uow.users.find_all()
                self._logger.info("Users retrieved successfully", count=len(users))
                return users

            except Exception as e:
                self._logger.error("Error listing users", error=str(e))
                raise RuntimeError(f"Failed to list users: {str(e)}")

class UpdateUserUseCase(BaseUseCase):
    # CORRIGIDO: Adicionado domain_service_factory como parâmetro
    def __init__(
        self,
        uow: UnitOfWork,
        logger: Logger,
        domain_service_factory: DomainServiceFactory,
    ):
        super().__init__(uow, logger)
        self._domain_service_factory = domain_service_factory

    async def execute(self, user_id: int, dto: UserCreatedDTO) -> User:
        async with self._uow:
            # Gerar ID de correlação para esta operação
            self._logger.set_correlation_id()
            self._logger.info(

```

```

        "Starting user update", user_id=user_id, name=dto.name, email=dto.email
    )

    try:
        # Check if user exists
        existing_user = await self._uow.users.find_by_id(user_id)
        if not existing_user:
            raise UserNotFoundException(str(user_id))

        # Create updated user entity
        updated_user = User.create(name=dto.name, email=dto.email)
        updated_user.id = user_id # Preserve the ID

        # Create domain service
        domain_service = (
            self._domain_service_factory.create_user_domain_service(
                self._uow.users
            )
        )

        # Validate update
        await domain_service.validate_user_update(user_id, updated_user)

        self._logger.info("User update validation passed", user_id=user_id)

        # Save updated user
        saved_user = await self._uow.users.save(updated_user)
        await self._uow.commit()

        self._logger.info(
            "User updated successfully",
            user_id=saved_user.id,
            name=saved_user.name.value,
            email=saved_user.email.value,
        )

        return saved_user

    except (UserValidationException, UserNotFoundException) as e:
        if isinstance(e, UserValidationException):
            self._logger.error(
                "User update validation failed",
                user_id=user_id,
                validation_errors=e.validation_errors,
            )
        else:
            self._logger.error("User not found for update", user_id=user_id)
        raise

    except DomainException as e:
        self._logger.error(
            "Domain error during user update",
            user_id=user_id,
            error_code=e.error_code,
            message=e.message,
            details=e.details,
        )
        raise

    except Exception as e:
        self._logger.error(
            "Unexpected error during user update", user_id=user_id, error=str(e)
        )
        raise RuntimeError(f"Failed to update user: {str(e)}")

```

```

class GetUserUseCase(BaseUseCase):
    async def execute(self, user_id: int) -> User:
        async with self._uow:
            try:
                self._logger.info("Getting user", user_id=user_id)
                user = await self._uow.users.find_by_id(user_id)

                if not user:
                    raise UserNotFoundException(str(user_id))

                self._logger.info("User retrieved successfully", user_id=user_id)
                return user

            except UserNotFoundException:
                self._logger.error("User not found", user_id=user_id)
                raise

            except Exception as e:
                self._logger.error("Error getting user", user_id=user_id, error=str(e))
                raise RuntimeError(f"Failed to get user: {str(e)}")

```

```

class DeleteUserUseCase(BaseUseCase):
    async def execute(self, user_id: int) -> bool:
        async with self._uow:
            try:
                self._logger.info("Starting user deletion", user_id=user_id)

                # Check if user exists
                existing_user = await self._uow.users.find_by_id(user_id)
                if not existing_user:
                    raise UserNotFoundException(str(user_id))

                # Perform deletion
                success = await self._uow.users.delete(user_id)

                if success:
                    await self._uow.commit()
                    self._logger.info("User deleted successfully", user_id=user_id)
                else:
                    self._logger.warning("User deletion failed", user_id=user_id)

                return success

            except UserNotFoundException:
                self._logger.error("User not found for deletion", user_id=user_id)
                raise

            except Exception as e:
                self._logger.error("Error deleting user", user_id=user_id, error=str(e))
                raise RuntimeError(f"Failed to delete user: {str(e)}")

```

# Factory para criar use cases com dependências configuradas

```

class UseCaseFactory:
    def __init__(self, composition_root):
        self._composition_root = composition_root

    def create_user_use_case(self) -> CreateUserUseCase:
        return self._composition_root.create_user_use_case

    def list_users_use_case(self) -> ListUsersUseCase:
        return self._composition_root.list_users_use_case

    def update_user_use_case(self) -> UpdateUserUseCase:
        return self._composition_root.update_user_use_case

```



```
def get_user_use_case(self) -> GetUserUseCase:  
    return self._composition_root.get_user_use_case  
  
def delete_user_use_case(self) -> DeleteUserUseCase:  
    return self._composition_root.delete_user_use_case
```

## 15. Arquivo: user\_commands.py

```
# ./src/dev_platform/interface/cli/user_commands.py
import asyncio
import click
from typing import List, Optional
from dev_platform.application.user.dtos import UserCreateDTO
from dev_platform.infrastructure.composition_root import CompositionRoot
from dev_platform.infrastructure.database.unit_of_work import SQLUnitOfWork
from dev_platform.infrastructure.logging.structured_logger import StructuredLogger

class UserCommands:
    def __init__(self):
        self._composition_root = CompositionRoot()

    async def create_user_async(self, name: str, email: str) -> str:
        try:
            use_case = self._composition_root.create_user_use_case
            dto = UserCreateDTO(name=name, email=email)
            user = await use_case.execute(dto)
            return f"User created successfully: ID {user.id}, Name: {user.name}, Email: {user.email}"
        except ValueError as e:
            return f"Validation Error: {e}"
        except Exception as e:
            return f"Error creating user: {e}"

    async def list_users_async(self) -> list:
        try:
            use_case = self._composition_root.list_users_use_case
            users = await use_case.execute()
            if not users:
                return ["No users found"]

            result = []
            for user in users:
                # CORRIGIDO: Acessar .value dos value objects
                result.append(
                    f"ID: {user.id}, Name: {user.name.value}, Email: {user.email.value}"
                )
            return result
        except Exception as e:
            return [f"Error: {e}"]

    # Adicione os métodos para Update, Get, Delete se necessário, seguindo o padrão
    # Se você tiver implementado os outros comandos (update, get, delete)
    # Lembre-se de chamar .execute() neles também.
    async def update_user_async(
        self, user_id: int, name: Optional[str] = None, email: Optional[str] = None
    ) -> str:
        try:
            use_case = self._composition_root.update_user_use_case
            # CORRIGIDO: Chamar o método .execute()
            user_dto = use_case.execute(user_id=user_id, name=name, email=email)
            return f"User {user_id} updated successfully: ID {user_dto.id}, Name: {user_dto.name}, Email: {user_dto.email}"
        except Exception as e:
            return f"Error updating user: {e}"

    async def get_user_async(self, user_id: int) -> str:
        try:
            use_case = self._composition_root.get_user_use_case
            # CORRIGIDO: Chamar o método .execute()
            user_dto = use_case.execute(user_id=user_id)
            return f"User found: ID {user_dto.id}, Name: {user_dto.name.value}, Email: {user_dto.email.value}"
```

```

    except Exception as e:
        return f"Error getting user: {e}"

    async def delete_user_async(self, user_id: int) -> str:
        try:
            use_case = self._composition_root.delete_user_use_case
            # CORRIGIDO: Chamar o método .execute()
            use_case.execute(user_id=user_id) # Delete pode não retornar um DTO
            return f"User {user_id} deleted successfully."
        except Exception as e:
            return f"Error deleting user: {e}"

# Obtém ou cria um loop de eventos global
loop = asyncio.get_event_loop()

@click.group()
def cli():
    pass
    # try:
    #     pass
    # finally:
    # Fecha o loop de eventos ao final da execução
    # if not loop.is_closed():
    #     loop.close()

# COMANDOS CLICK - CADA UM AGORA GERENCIA SEU PRÓPRIO asyncio.run() E LIMPEZA
@click.command()
@click.option("--name", prompt="User name")
@click.option("--email", prompt="User email")
def create_user(name: str, email: str):
    """Create a new user."""
    commands = UserCommands()

    async def _run_create():
        result = await commands.create_user_async(name, email)
        click.echo(result)

    # Executa a corrotina no loop de eventos existente
    return loop.run_until_complete(_run_create())

@click.command()
def list_users():
    """List all users."""
    commands = UserCommands()

    async def _run_list():
        results = await commands.list_users_async()
        for line in results:
            click.echo(line)

    return loop.run_until_complete(_run_list())

@click.command()
@click.option("--user-id", type=int, prompt="User ID to update")
@click.option(
    "--name",
    prompt="New user name (leave empty to keep current)",
    default="",
    show_default=False,
)
@click.option(

```

```

    "--email",
    prompt="New user email (leave empty to keep current)",
    default="",
    show_default=False,
)
def update_user(user_id: int, name: str, email: str):
    """Update an existing user."""
    commands = UserCommands()

    async def _run_update():
        result = await commands.update_user_async(
            user_id, name if name else None, email if email else None
        )
        click.echo(result)

    return loop.run_until_complete(_run_update())

@cli.command()
@click.option("--user-id", type=int, prompt="User ID to retrieve")
def get_user(user_id: int):
    """Get a user by ID."""
    commands = UserCommands()

    async def _run_get():
        result = await commands.get_user_async(user_id)
        click.echo(result)

    return loop.run_until_complete(_run_get())

@cli.command()
@click.option("--user-id", type=int, prompt="User ID to delete")
def delete_user(user_id: int):
    """Delete a user by ID."""
    commands = UserCommands()

    async def _run_delete():
        result = await commands.delete_user_async(user_id)
        click.echo(result)

    return loop.run_until_complete(_run_delete())

```

## 16. Arquivo: value\_objects.py

```
# ./src/dev_platform/domain/user/value_objects.py
from dataclasses import dataclass
import re

@dataclass(frozen=True)
class Email:
    value: str

    def __post_init__(self):
        if not self._is_valid():
            raise ValueError("Invalid email format")

    def _is_valid(self) -> bool:
        pattern = r"^[a-zA-Z0-9._%+~]+@[a-zA-Z0-9.-]+\.[a-zA-Z]{2,}$"
        return bool(re.match(pattern, self.value))

@dataclass(frozen=True)
class UserName:
    value: str

    def __post_init__(self):
        if not self.value or len(self.value) < 3:
            raise ValueError("Name must be at least 3 characters long")
        if len(self.value) > 100:
            raise ValueError("Name cannot exceed 100 characters")
```