# Código do Projeto DEV Platform

Conteúdo da pasta: ./src/stake\_file\_20250609

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# 1. Arquivo: .env

```
# ./.env
DB_USER_REMOTE="root"
DB_PASSWORD_REMOTE="Malato%2301"
DB_HOST_REMOTE="127.0.0.1:3306"
DB_NAME_REMOTE="env_management_db"
```

### 2. Arquivo: .env.development

```
# ./.env.development
```

- # Nota 1: Este arquivo contém as variáveis de ambiente para o ambiente de des envolvimento.
- # Certifique-se de que este arquivo não seja incluído no controle de versão, pois contém informações sensíveis.
- # Nota 2: Essas variáveis de ambiente estão em fase de transferência para mel hor gestão de segredos em produção e para
- # otimizar a validação de dados, visando maior segurança e eficiência.
- # Configurações de ambiente para desenvolvimento
  ENVIRONMENT=development
  DATABASE\_URL=mysql+aiomysql://root:Malato%2301@127.0.0.1:3306/user\_management

DB\_POOL\_SIZE=5
DB\_MAX\_OVERFLOW=10
DB\_ECHO=True
LOG\_LEVEL=DEBUG DEBUG=True

#### 3. Arquivo: .env.production

VALIDATION\_BUSINESS\_HOURS\_ONLY=False

```
# ./.env.production
# Nota 1: Este arquivo contém as variáveis de ambiente para o ambiente de pro
# Certifique-se de que este arquivo não seja incluído no controle de versão,
pois contém informações sensíveis.
# Nota 2 Essas variáveis de ambiente estão em fase de trasferência para melho
r gestão de segredos em produção e para
# otimizar a validação de dados, visando maior segurança e eficiência.
# Configurações de ambiente para produção
ENVIRONMENT=production
DATABASE_URL=mysql+aiomysql://root:Malato%2301@127.0.0.1:3306/user_management
DB_POOL_SIZE=20
DB_MAX_OVERFLOW=30
DB_ECHO=False
LOG_LEVEL=INFO
DEBUG=False
# Configurações de validação
VALIDATION_ENABLE_PROFANITY_FILTER=True
VALIDATION_FORBIDDEN_WORDS="palavrao1, palavrao2, termo_proibido" # Lista de p
alavras proibidas, separadas por vírgula
VALIDATION_ALLOWED_DOMAINS="dominio1.com, dominio2.com" # Lista de domínios p
ermitidos, separadas por vírgula
```

### 4. Arquivo: .env.test

# ./.env.test

```
# Nota 1: Este arquivo contém as variáveis de ambiente para o ambiente de tes
te.
# Certifique-se de que este arquivo não seja incluído no controle de versão,
pois contém informações sensíveis.
# Nota 2: Essas variáveis de ambiente estão em fase de transferência para mel
hor gestão de segredos em produção e para
# otimizar a validação de dados, visando maior segurança e eficiência.

# Configurações de ambiente para testes
ENVIRONMENT=test
DATABASE_URL=mysql+aiomysql://root:Malato%2301@127.0.0.1:3306/user_management
DB_POOL_SIZE=1
DB_MAX_OVERFLOW=0
DB_ECHO=False
LOG_LEVEL=WARNING
DEBUG=False
```

### 5. Arquivo: .gitignore

```
# ./.gitignore
# Ambientes virtuais
.venv/
venv/
ENV/
env/
# Arquivos de cache Python
__pycache__/
*.py[cod]
*$py.class
.pytest_cache/
.coverage
htmlcov/
.tox/
.nox/
# Distribuição / empacotamento
dist/
build/
*.egg-info/
*.egg
# Documentação gerada pelo MkDocs
# Poetry
poetry.lock
# NOTA:
\sharp 1 - Descomente a linha acima se NÃO quiser versionar o poetry.lock
\sharp 2 - Commit do arquivo poetry.lock permite criar um ambiente determinístico
# Arquivos de log
*.log
logs/
# Arquivos temporários
*.tmp
*.bak
*.swp
*~
# Arquivos do sistema operacional
.DS_Store
Thumbs.db
# IDEs e editores
.idea/
.vscode/
*.sublime-project
*.sublime-workspace
.project
.pydevproject
.spyderproject
.spyproject
.ropeproject
# Jupyter Notebook
.ipynb_checkpoints
# Arquivos de ambiente
```

```
.env
.env.local
.env.development.local
.env.test.local
.env.production.local
.env.development
.env.test
.env.production
.env*
# Diretórios de mídia/uploads (se aplicável)
uploads/
# SQLite DB (se aplicável)
*.sqlite3
*.db
# Arquivos de configuração local
local_settings.py
```

#### 6. Arquivo: alembic.ini

```
# ./alembic.ini
# A generic, single database configuration.
[alembic]
# path to migration scripts
# Use forward slashes (/) also on windows to provide an os agnostic path
script_location = migrations
# template used to generate migration file names; The default value is %%(rev
)s_%%(slug)s
# Uncomment the line below if you want the files to be prepended with date an
# see https://alembic.sqlalchemy.org/en/latest/tutorial.html#editing-the-ini-
# for all available tokens
# file_template = %%(year)d_%%(month).2d_%%(day).2d_%%(hour).2d%%(minute).2d-
%%(rev)s_%%(slug)s
# sys.path path, will be prepended to sys.path if present.
# defaults to the current working directory.
prepend_sys_path = .
# timezone to use when rendering the date within the migration file
# as well as the filename.
# If specified, requires the python>=3.9 or backports.zoneinfo library and tz
data library.
# Any required deps can installed by adding `alembic[tz]` to the pip requirem
# string value is passed to ZoneInfo()
# leave blank for localtime
# timezone =
# max length of characters to apply to the "slug" field
# truncate_slug_length = 40
# set to 'true' to run the environment during
# the 'revision' command, regardless of autogenerate
# revision_environment = false
# set to 'true' to allow .pyc and .pyo files without
# a source .py file to be detected as revisions in the
# versions/ directory
# sourceless = false
# version location specification; This defaults
# to migrations/versions. When using multiple version
# directories, initial revisions must be specified with --version-path.
# The path separator used here should be the separator specified by "version_
path_separator" below.
# version_locations = %(here)s/bar:%(here)s/bat:migrations/versions
# version path separator; As mentioned above, this is the character used to s
plit
# version_locations. The default within new alembic.ini files is "os", which
uses os.pathsep.
# If this key is omitted entirely, it falls back to the legacy behavior of sp
litting on spaces and/or commas.
# Valid values for version_path_separator are:
# version_path_separator = :
# version_path_separator = ;
# version_path_separator = space
# version_path_separator = newline
```

```
# Use os.pathsep. Default configuration used for new projects.
version_path_separator = os
# set to 'true' to search source files recursively
# in each "version_locations" directory
# new in Alembic version 1.10
# recursive_version_locations = false
# the output encoding used when revision files
# are written from script.py.mako
# output_encoding = utf-8
sqlalchemy.url = "mysql+aiomysql://root:Malato#01@127.0.0.1:3306/user_managem
ent" # driver://user:pass@localhost/dbname
[post_write_hooks]
# post_write_hooks defines scripts or Python functions that are run
# on newly generated revision scripts. See the documentation for further
# detail and examples
# format using "black" - use the console_scripts runner, against the "black"
entrypoint
# hooks = black
# black.type = console_scripts
# black.entrypoint = black
# black.options = -1 79 REVISION_SCRIPT_FILENAME
# lint with attempts to fix using "ruff" - use the exec runner, execute a bin
ary
# hooks = ruff
# ruff.type = exec
# ruff.executable = %(here)s/.venv/bin/ruff
# ruff.options = check --fix REVISION_SCRIPT_FILENAME
# Logging configuration
[loggers]
keys = root,sqlalchemy,alembic
[handlers]
keys = console
[formatters]
keys = generic
[logger_root]
level = WARNING
handlers = console
qualname =
[logger_sqlalchemy]
level = WARNING
handlers =
qualname = sqlalchemy.engine
[logger_alembic]
level = INFO
handlers =
qualname = alembic
[handler_console]
class = StreamHandler
args = (sys.stderr,)
level = NOTSET
formatter = generic
```

[formatter\_generic]
format = %(levelname)-5.5s [%(name)s] %(message)s
datefmt = %H:%M:%S

#### 7. Arquivo: composition\_root.py

```
# ./src/dev_platform/infrastructure/composition_root.py
from typing import List, Optional
from dev_platform.application.user.use_cases import (
    CreateUserUseCase,
    ListUsersUseCase,
    UpdateUserUseCase,
    GetUserUseCase,
   DeleteUserUseCase,
from dev_platform.infrastructure.database.unit_of_work import SQLUnitOfWork
from dev_platform.infrastructure.logging.structured_logger import StructuredL
ogger
from dev_platform.domain.user.services import (
    UserDomainService,
    UserAnalyticsService,
    DomainServiceFactory,
from dev_platform.infrastructure.config import CONFIG
class CompositionRoot:
    Composition root for dependency injection.
    Centralizes the creation and configuration of all application dependencie
s.
    def __init__(self):
        # self._config = config or {}
        self._logger = StructuredLogger()
        self._uow = None
        self._domain_service_factory = DomainServiceFactory()
    @property
    def uow(self) -> SQLUnitOfWork:
        if self._uow is None:
           self._uow = SQLUnitOfWork()
        return self._uow
    def domain_service_factory(self) -> DomainServiceFactory:
        if self._domain_service_factory is None:
            self._domain_service_factory = DomainServiceFactory()
        return self._domain_service_factory
    def create_user_use_case(self) -> CreateUserUseCase:
        return CreateUserUseCase(
            uow=self.uow.
            user_domain_service=self.domain_service_factory.user_domain_servi
ce,
            logger=self._logger,
        )
    @property
    def list_users_use_case(self) -> ListUsersUseCase:
        return ListUsersUseCase(uow=self.uow, logger=self._logger)
    @property
    def update_user_use_case(self) -> UpdateUserUseCase:
        return UpdateUserUseCase(
            uow=self.uow,
            user_domain_service=self.domain_service_factory.user_domain_servi
```

```
ce,
            logger=self._logger,
    @property
    def get_user_use_case(self) -> GetUserUseCase:
        return GetUserUseCase(uow=self.uow, logger=self._logger)
    @property
    def delete_user_use_case(self) -> DeleteUserUseCase:
        return DeleteUserUseCase(uow=self.uow, logger=self._logger)
    # Domain Services
    def user_domain_service(self, user_repository) -> UserDomainService:
       Create UserDomainService with configuration-based rules.
        # Get configuration for validation rules
        validation_config = CONFIG.get("validation", {})
        return self.domain_service_factory.create_user_domain_service(
            user_repository=user_repository,
            enable_profanity_filter=validation_config.get(
                "enable_profanity_filter", False
            ),
            allowed_domains=validation_config.get("allowed_domains"),
            business_hours_only=validation_config.get("business_hours_only",
False),
   def user_analytics_service(self, user_repository) -> UserAnalyticsService
        """Create UserAnalyticsService."""
        return self.domain_service_factory.create_analytics_service(user_repo
sitory)
    # Utility methods for specific configurations
    def create_enterprise_user_domain_service(
       self, user_repository
    ) -> UserDomainService:
        .....
        Create UserDomainService with enterprise-level validation rules.
        return self.domain_service_factory.create_user_domain_service(
            user_repository=user_repository,
            enable_profanity_filter=True,
            allowed_domains=["empresa.com", "company.com"],
            business_hours_only=True,
        )
```

### 8. Arquivo: config.production.json

```
{
    "name": "dev_platform",
    "version": "1.0.0",
    "description": "Production configuration for the development platform",
    "environment": "production",
    "apiBaseUrl": "https://api.devplatform.com",
    "loggingLevel": "error",
    "features": {
        "enableFeatureX": false,
        "enableFeatureY": true
    "database": {
        "databasename": "user_management",
        "host": "127.0.0.1",
        "port": 3306,
        "username": "root",
        "password": "Malato%2301"
}
```

#### 9. Arquivo: config.py

```
# ./src/dev_platform/infrastructure/config.py
import os
import json
from typing import Dict, Any
from dotenv import load_dotenv
import warnings
from dev_platform.domain.user.exceptions import ConfigurationException
# Validação de Variáveis:
# Não há evidências de validação automática das variáveis de ambiente.
# Bibliotecas como `pydantic` ou `environs` poderiam ser usadas para garantir
tipos e valores obrigatórios.
# Definição de exceções para configuração
# class ConfigurationException(Exception):
class Configuration:
    _instance = None
    _initialized: bool = False # Adicione esta linha
    def __new__(cls, *args, **kwargs):
        if cls._instance is None:
            cls._instance = super().__new__(cls)
        return cls._instance
    def __init__(self):
        # A flag para garantir que a inicialização ocorra apenas uma vez por
instância singleton
        if not hasattr(self, "_initialized") or not self._initialized:
            self._initialized = False # Garante que a flag seja redefinida s
e a instância já existia, mas não inicializada
           self._environment = os.getenv(
                "ENVIRONMENT", "production"
              # Garante que ENVIRONMENT seja lido primeiro
            self._config = {}
            self._load_environment_variables()
            self._load_config_file()
            self._validate_production_config()
            self._initialized = True # Marca como inicializado
    def _load_environment_variables(self):
        Carrega variáveis de ambiente de um arquivo .env específico do ambien
te.
        Por exemplo, se ENVIRONMENT=development, ele tentará carregar .env.de
velopment.
        dotenv_path = f".env.{self._environment}"
        # O base_dir é importante se o script não for executado da raiz do pr
ojeto.
        # Assumindo que os arquivos .env estão na raiz do projeto.
        base_dir = os.path.abspath(
            os.path.join(os.path.dirname(__file__), "..", "..", "..")
        full_dotenv_path = os.path.join(base_dir, dotenv_path)
        if os.path.exists(full_dotenv_path):
            load_dotenv(dotenv_path=full_dotenv_path, override=True)
        else:
```

```
# Para produção, pode ser normal que as variáveis de ambiente ven
ham do deploy.
            # Para outros ambientes, avise se o arquivo não for encontrado.
            if self._environment == "production":
                print(
                    f"AVISO: Arquivo .env.{self._environment} não encontrado
em {full_dotenv_path}. Assumindo que as variáveis de ambiente são configurada
s externamente para produção."
                )
            else:
                warnings.warn(
                    f"AVISO: Arquivo .env.{self._environment} não encontrado
em {full_dotenv_path}. Algumas variáveis de ambiente podem não estar definida
s."
                )
    def _load_config_file(self):
        Carrega e mescla configurações de arquivos JSON específicos do ambien
te.
        Ex: config.development.json, config.test.json.
        config_file_path = f"config.{self._environment}.json"
        base_dir = os.path.abspath(
            os.path.join(os.path.dirname(__file__), "..", "..", "..")
        full_config_file_path = os.path.join(base_dir, config_file_path)
        if os.path.exists(full_config_file_path):
            try:
                with open(full_config_file_path, "r") as f:
                    environment_config = json.load(f)
                    self._config.update(environment_config)
            except Exception as e:
                warnings.warn(
                    f"Erro ao carregar o arquivo de configuração {full_config
_file_path}: {e}"
                )
        else:
            print(
                f"INFO: Arquivo de configuração {full_config_file_path} não e
ncontrado. Usando apenas variáveis de ambiente e padrões."
            )
            pass
    def _validate_production_config(self):
        """Valida que a DATABASE_URL esteja presente em ambiente de produção.
        if self._environment == "production":
            # Agora verifica diretamente de os.getenv, que já foi populado pe
lo load_dotenv
            if not os.getenv("DATABASE_URL"):
                raise ConfigurationException(
                    "DATABASE_URL must be set in production environment."
                )
    def get(self, key: str, default: Any = None) -> Any:
        Obtém um valor de configuração, preferindo variáveis de ambiente.
        Converte a chave de ponto (ex: 'logging.level') para underscore maiús
culo (ex: 'LOGGING_LEVEL').
        env_key = key.upper().replace(".", "_")
        env_value = os.getenv(env_key)
        if env_value is not None:
```

```
return env_value
        # Se não estiver nas variáveis de ambiente, tenta pegar do arquivo JS
ON (se carregado)
        return self._config.get(key, default)
    def get_all_config(self) -> Dict[str, Any]:
        """Retorna todas as configurações carregadas (mescladas de arquivos e
 ambiente)."""
        # Itera sobre os atributos que se parecem com chaves de configuração
e os combina com _config
        # ou, mais simples, crie um dicionário combinando as variáveis de amb
iente com as configs de arquivo
        all_configs = self._config.copy()
        # Adiciona variáveis de ambiente que podem não estar no _config
        for env_key, env_value in os.environ.items():
            # Pode-se adicionar uma lógica para filtrar apenas variáveis rele
vantes se necessário
           all_configs[env_key.lower().replace("_", ".")] = env_value
        return all_configs
    def _ensure_async_driver(self, url: str) -> str:
        """Garante que a URL do banco de dados use um driver assíncrono."""
        if url.startswith("mysql://"):
           return url.replace("mysql://", "mysql+aiomysql://")
        elif url.startswith("postgresgl://"):
            return url.replace("postgresql://", "postgresql+asyncpg://")
        elif url.startswith("sqlite:///"):
            return url.replace("sqlite:///", "sqlite+aiosqlite:///")
        return url
    @property
    def database_url(self) -> str:
        """Retorna a URL do banco de dados com driver assíncrono garantido.""
        url = self.get("DATABASE_URL")
        if not url:
            raise ConfigurationException(
                "DATABASE_URL is not configured for the current environment."
        return self._ensure_async_driver(url)
    @property
    def sync_database_url(self) -> str:
        """Retorna a URL do banco de dados sem garantir driver assíncrono (pa
ra ferramentas síncronas)."""
        url = self.get("DATABASE_URL")
        if not url:
            raise ConfigurationException(
                "DATABASE_URL is not configured for the current environment."
            )
        return url
# Instância singleton da configuração
CONFIG = Configuration()
```

#### 10. Arquivo: dtos.py

```
# ./src/dev_platform/application/user/dtos.py
from pydantic import BaseModel, StrictStr, field_validator
class UserDTO(BaseModel):
    id: StrictStr
    name: StrictStr
    email: StrictStr
    @classmethod
    def from_entity(cls, entity):
        return cls(id=str(entity.id), name=entity.name.value, email=entity.em
ail.value)
    def to_entity(self):
        from dev_platform.domain.user.entities import (
        ) # Importar aqui para evitar dependência circular
        return User.create(name=self.name, email=self.email)
class UserCreateDTO(BaseModel):
    name: StrictStr
    email: StrictStr
    @field_validator("name")
    def validate_name(cls, v):
        if not v or len(v) == 0:
            raise ValueError("Precisar ser um nome, o campo não pode ficar va
zio")
        return v.strip()
    @field_validator("email")
    def validate_email(cls, v):
        # Validação básica antes de criar Value Object
        if not v or len(v) == 0:
            raise ValueError("Precisar ser um e-mail")
        return v.lower().strip()
class UserUpdateDTO(BaseModel):
    name: StrictStr
    email: StrictStr
    @field_validator("name")
    def validate_name(cls, v):
       return v.strip()
    @field_validator("email")
    def validate_email(cls, v):
        return v.lower().strip()
```

### 11. Arquivo: entities.py

```
# ./src/dev_platform/domain/user/entities.py
from dataclasses import dataclass
from typing import Optional
from dev_platform.domain.user.value_objects import Email, UserName

@dataclass(frozen=True)
class User:
    id: Optional[int]
    name: UserName
    email: Email

@classmethod
def create(cls, name: str, email: str) -> "User":
        return cls(id=None, name=UserName(name), email=Email(email))

def with_id(self, new_id: int) -> "User":
        return User(new_id, self.name, self.email)
```

#### 12. Arquivo: env.py

```
# ./migrations/env.py
from logging.config import fileConfig
from sqlalchemy import engine_from_config
from sqlalchemy import pool
from alembic import context
# Isso importa a instância singleton da sua configuração
# Assumindo que o caminho é src.dev_platform.infrastructure.config
# Ajuste o import path conforme a estrutura real do seu projeto.
import os
import sys
# Adiciona o diretório raiz do projeto ao sys.path para imports absolutos fun
# Se alembic.ini e .env estiverem na raiz do projeto, e src/dev_platform for
o módulo,
# precisamos garantir que o sys.path inclua o diretório que contém 'src'.
# O Alembic geralmente é executado da raiz do projeto, então isso é crucial.
# Descobre o caminho do alembic.ini e navega para a raiz do projeto.
current_dir = os.path.dirname(os.path.abspath(__file__))
project_root = os.path.abspath(
   os.path.join(current_dir, "..", "..")
) # Ajuste conforme a profundidade de 'migrations'
sys.path.insert(0, project_root)
# Agora podemos importar a configuração do seu projeto
# Ajuste o caminho se a sua `config.py` não estiver diretamente em infrastruc
from src.dev_platform.infrastructure.config import CONFIG, ConfigurationExcep
tion
# This is the Alembic Config object, which provides
# access to the values within the .ini file in use.
config = context.config
# Interpret the config file for Python logging.
# This line sets up loggers basically.
if config.config_file_name is not None:
    fileConfig(config.config_file_name)
# add your model's MetaData object here
# for 'autogenerate' support
# from myapp import Base
# target_metadata = Base.metadata
# Exemplo: Se você tem um models.py na camada de infraestrutura
from src.dev_platform.infrastructure.database.models import (
) # Ajuste este import para seu modelo base
target_metadata = Base.metadata
# other values from the config, defined by the needs of env.py,
# my_important_option = config.get_main_option("my_important_option")
# ... etc.
# --- Começo da Modificação para usar sua CONFIG ---
def get_database_url_from_project_config():
    trv:
        # Acesse a URL do banco de dados diretamente da sua instância CONFIG
        # Isso garante que a URL seja carregada dos arquivos .env corretament
```

```
e.
        return (
            CONFIG.sync_database_url
        ) # Use sync_database_url para Alembic, pois ele é síncrono.
    except ConfigurationException as e:
       print(
            f"ERRO: Não foi possível obter DATABASE_URL da configuração do pr
ojeto: {e}"
        # Isso é um erro fatal para o Alembic, então re-lançar ou sair.
        sys.exit(1)
# Pega a URL do banco de dados da sua configuração customizada
database_url = get_database_url_from_project_config()
# Define a URL do banco de dados para o contexto do Alembic
config.set_main_option("sqlalchemy.url", database_url)
# --- Fim da Modificação ---
def run_migrations_offline() -> None:
    """Run migrations in 'offline' mode.
    This configures the context with just a URL
    and not an Engine, though an Engine is additionally
    permissible. By not creating an Engine, we don't even
    need a DBAPI to be available.
    Calls to context.execute() here emit the given string to the
    script output.
    url = config.get_main_option("sqlalchemy.url")
    context.configure(
       url=url,
        target_metadata=target_metadata,
        literal_binds=True,
        dialect_opts={"paramstyle": "named"},
    )
    with context.begin_transaction():
        context.run_migrations()
def run_migrations_online() -> None:
    """Run migrations in 'online' mode.
    In this scenario we need to create an Engine
    and associate a connection with the context.
    # config.url já está definido pelo get_database_url_from_project_config()
 acima
    connectable = engine_from_config(
        CONFIG.get_section_arg(config.config_ini_section),
        prefix="sqlalchemy.",
       poolclass=pool.NullPool,
    with connectable.connect() as connection:
        context.configure(connection=connection, target_metadata=target_metad
ata)
        with context.begin_transaction():
            context.run_migrations()
```

```
if context.is_offline_mode():
    run_migrations_offline()
else:
    run_migrations_online()
```

#### 13. Arquivo: exceptions.py

```
# ./src/dev_platform/domain/user/exceptions.py
from datetime import datetime
from typing import Optional, Dict, Any
# Application layer exceptions
class ApplicationException(Exception):
    """Base exception for application layer errors."""
    def __init__(self, message: str, original_exception: Optional[Exception]
= None):
        self.message = message
        self.original_exception = original_exception
        self.timestamp = datetime.now()
        super().__init__(self.message)
class UseCaseException(ApplicationException):
    """Raised when a use case execution fails."""
    def __init__(
        self,
       use_case_name: str,
        reason: str,
        original_exception: Optional[Exception] = None,
        self.use_case_name = use_case_name
        self.reason = reason
        super().__init__(
            message=f"Use case '{use_case_name}' failed: {reason}",
            original_exception=original_exception,
        )
# Infrastructure layer exceptions
class InfrastructureException(Exception):
    """Base exception for infrastructure layer errors."""
    def __init__(
       self,
        message: str,
       component: str,
       original_exception: Optional[Exception] = None,
    ):
        self.message = message
        self.component = component
        self.original_exception = original_exception
        self.timestamp = datetime.now()
        super().__init__(self.message)
    def to_dict(self) -> Dict[str, Any]:
        """Convert exception to dictionary for logging/serialization."""
        return {
            "message": self.message,
            "component": self.component,
            "timestamp": self.timestamp.isoformat(),
            "original_error": str(self.original_exception)
            if self.original_exception
            else None,
        }
```

```
"""Raised when database operations fail."""
    def __init__(
        self,
        operation: str,
        reason: str,
        original_exception: Optional[Exception] = None,
    ):
        self.operation = operation
        self.reason = reason
        super().__init__(
            message=f"Database operation '{operation}' failed: {reason}",
            component="database",
            original_exception=original_exception,
        )
    def to_dict(self) -> Dict[str, Any]:
        """Extended dictionary representation for database errors."""
        base_dict = super().to_dict()
       base_dict.update({"operation": self.operation, "reason": self.reason}
)
        return base_dict
class ConfigurationException(InfrastructureException):
    """Raised when configuration is invalid or missing."""
    def __init__(self, config_key: str, reason: str):
        self.config_key = config_key
        self.reason = reason
        super().__init__(
           message=f"Configuration error for '{config_key}': {reason}",
            component="configuration",
        )
class CacheException(InfrastructureException):
    """Raised when cache operations fail."""
    def __init__(
       self,
        operation: str,
       key: str,
        reason: str,
        original_exception: Optional[Exception] = None,
    ):
        self.operation = operation
        self.key = key
        self.reason = reason
        super().__init__(
            message=f"Cache {operation} failed for key '{key}': {reason}",
            component="cache",
            original_exception=original_exception,
        )
# Repository-specific exceptions
class RepositoryException(InfrastructureException):
    """Base exception for repository layer errors."""
    def __init__(
       self,
        repository_name: str,
        operation: str,
        reason: str,
        original_exception: Optional[Exception] = None,
```

```
):
        self.repository_name = repository_name
        self.operation = operation
        self.reason = reason
        super().__init__(
            message=f"Repository '{repository_name}' {operation} failed: {rea
son}",
            component="repository",
            original_exception=original_exception,
        )
class DataIntegrityException(RepositoryException):
    """Raised when data integrity constraints are violated."""
    def __init__(
        self,
        constraint_name: str,
        details: str,
        original_exception: Optional[Exception] = None,
        self.constraint_name = constraint_name
        self.details = details
        super().__init__(
            repository_name="database",
            operation="constraint_validation",
            reason=f"Constraint '{constraint_name}' violated: {details}",
            original_exception=original_exception,
        )
class DataCorruptionException(RepositoryException):
    """Raised when data corruption is detected."""
    def __init__(self, entity_type: str, entity_id: str, corruption_details:
str):
        self.entity_type = entity_type
        self.entity_id = entity_id
        self.corruption_details = corruption_details
        super().__init__(
            repository_name="database",
            operation="data_validation",
            \verb|reason=f"{entity\_type}| \ \{\verb|entity\_id|\} \ \verb|has| \ \verb|corrupted| \ data: \ \{\verb|corruptio|
n_details}",
        )
# Exceções Específicas do Domínio
class DomainException(Exception):
    """Base exception for all domain-related errors."""
    def __init__(
        self,
        message: str,
        error_code: Optional[str] = None,
        details: Optional[Dict[str, Any]] = None,
        self.message = message
        self.error_code = error_code or self.__class__.__name__
        self.details = details or {}
        self.timestamp = datetime.now()
        super().__init__(self.message)
    def to_dict(self) -> Dict[str, Any]:
            "error_code": self.error_code,
```

```
"message": self.message,
            "details": self.details,
            "timestamp": self.timestamp.isoformat(),
        }
class UserAlreadyExistsException(DomainException):
    """Raised when trying to create a user with an email that already exists.
    def init (self, email: str):
        self.email = email
        super().__init__(
            message=f"User with email '{email}' already exists",
            error_code="USER_ALREADY_EXISTS",
            details={"email": email},
        )
class UserNotFoundException(DomainException):
    """Raised when a user cannot be found."""
    def __init__(self, identifier: str, identifier_type: str = "id"):
        self.identifier = identifier
        self.identifier_type = identifier_type
        super().__init__(
            message=f"User not found with {identifier_type}: {identifier}",
            error_code="USER_NOT_FOUND",
            details={"identifier": identifier, "identifier_type": identifier_
type},
        )
class InvalidUserDataException(DomainException):
    """Raised when user data fails validation."""
    def __init__(self, field: str, value: Any, reason: str):
        self.field = field
        self.value = value
        self.reason = reason
        super().__init__(
            message=f"Invalid {field}: {reason}",
            error_code="INVALID_USER_DATA",
            details={"field": field, "value": str(value), "reason": reason},
        )
class UserValidationException(DomainException):
    """Raised when user business rules validation fails."""
    def __init__(self, validation_errors: Dict[str, str]):
        self.validation_errors = validation_errors
        errors_summary = ", ".join(
            [f"{field}: {error}" for field, error in validation_errors.items(
) ]
        super().__init__(
            message=f"User validation failed: {errors_summary}",
            error_code="USER_VALIDATION_FAILED",
            details={"validation_errors": validation_errors},
        )
class EmailDomainNotAllowedException(DomainException):
    """Raised when email domain is not in allowed list."""
```

```
def __init__(self, email: str, domain: str, allowed_domains: list):
        self.email = email
        self.domain = domain
        self.allowed_domains = allowed_domains
        super().__init__(
            message=f"Email domain '{domain}' is not allowed. Allowed domains
: {', '.join(allowed_domains)}",
            error_code="EMAIL_DOMAIN_NOT_ALLOWED",
            details={
                "email": email,
                "domain": domain,
                "allowed_domains": allowed_domains,
            },
        )
class UserOperationException(DomainException):
    """Raised when a user operation fails."""
    def __init__(self, operation: str, user_id: int, reason: str):
        self.operation = operation
        self.user_id = user_id
        self.reason = reason
        super().__init__(
            message=f"Failed to {operation} user {user_id}: {reason}",
            error_code="USER_OPERATION_FAILED",
            details={"operation": operation, "user_id": user_id, "reason": re
ason},
        )
# Compatibility aliases (deprecated, use specific exceptions above)
class DomainError(DomainException):
    """Exception for domain-related errors. DEPRECATED: Use DomainException i
nstead."""
    def __init__(self, message: str):
        import warnings
        warnings.warn(
            "DomainError is deprecated. Use DomainException instead.",
            DeprecationWarning,
            stacklevel=2,
        )
        super().__init__(message)
class ValidationException(DomainException):
    """Exception for validation-related errors. DEPRECATED: Use UserValidatio
nException instead."""
    def __init__(self, message: str):
        import warnings
        warnings.warn(
            "ValidationException is deprecated. Use UserValidationException i
nstead.",
           DeprecationWarning,
            stacklevel=2,
        super().__init__(message)
```

### 14. Arquivo: main.py

```
# ./src/dev_platform/main.py
import click

# Importe user_cli do user_commands (renomeado para evitar conflito)
from dev_platform.interface.cli.user_commands import cli as user_cli

# Cria um grupo Click principal
@click.group()
def main_cli():
    """CLI para o DEV Platform."""
    pass

# Adiciona os comandos de usuário como um subgrupo 'user'
main_cli.add_command(user_cli, name="user")

if __name__ == "__main__":
    main_cli()
```

### 15. Arquivo: models.py

```
# ./src/dev_platform/infrastructure/database/models.py
from sqlalchemy import Column, Integer, String
from sqlalchemy.orm import declarative_base

Base = declarative_base()

class UserModel(Base):
    __tablename__ = "users"
    id = Column(Integer, primary_key=True, index=True)
    name = Column(String(100), nullable=False)
    email = Column(String(100), nullable=False, unique=True)
```

# 16. Arquivo: mypy.ini

```
[mypy]
ignore_missing_imports = True
plugins = pydantic.mypy,sqlalchemy.ext.mypy.plugin
python_version = 3.11
```

# 17. Arquivo: poetry.toml

[virtualenvs]
in-project = true
create = true

#### 18. Arquivo: ports.py

```
# ./src/dev_platform/application/user/ports.py
from abc import ABC, abstractmethod
from typing import List, Optional
from dev_platform.domain.user.entities import User
class UserRepository(ABC):
    @abstractmethod
    async def save(self, user: User) -> User:
       pass
    @abstractmethod
    async def find_by_email(self, email: str) -> Optional[User]:
       pass
    @abstractmethod
    async def find_all(self) -> List[User]:
       pass
    @abstractmethod
    async def find_by_id(self, user_id: int) -> Optional[User]:
       pass
    @abstractmethod
    async def delete(self, user_id: int) -> bool:
       pass
    @abstractmethod
    async def find_by_name_contains(self, name_part: str) -> List[User]:
       pass
    @abstractmethod
    async def count(self) -> int:
       pass
class Logger(ABC):
    @abstractmethod
    def info(self, message: str, **kwargs):
       pass
    @abstractmethod
    def error(self, message: str, **kwargs):
       pass
    @abstractmethod
    def warning(self, message: str, **kwargs):
        pass
class UnitOfWork(ABC):
    users: UserRepository
    @abstractmethod
    async def __aenter__(self):
       pass
    @abstractmethod
    async def __aexit__(self, exc_type, exc_val, exc_tb):
       pass
    @abstractmethod
    async def commit(self):
```

### 19. Arquivo: pyproject.toml

```
# ./pyproject.toml
[project]
name = "dev-platform"
version = "0.1.0"
description = ""
authors = [
    {name = "Sergio Pereira", email = "sergiopereira.br@hotmail.com"}
readme = "README.md"
requires-python = ">=3.11,<4.0"
dependencies = [
    "pymysql (>=1.1.1,<2.0.0)",
    "aiomysql (>=0.2.0,<0.3.0)",
    "typer (>=0.15.4,<0.16.0)",
    "pydantic (>=2.11.5,<3.0.0)",
    "loguru (>=0.7.3,<0.8.0)",
    "uuid (>=1.30,<2.0)",
    "alembic (>=1.16.1,<2.0.0)",
    "sqlalchemy (>=2.0.41, <3.0.0)",
    "python-dotenv (>=1.1.0,<2.0.0)",
]
[tool.poetry]
packages = [{include = "dev_platform", from = "src"}]
[tool.poetry.group.dev.dependencies]
black = "^23.0"
flake8 = "^6.0"
taskipy = "^1.14.1"
reportlab = "^4.4.1"
chardet = "^5.2.0"
pypandoc = "^1.15"
mypy = "^1.16.0"
pytest-asyncio = "^1.0.0"
types-reportlab = "^4.4.1.20250602"
[tool.poetry.group.docs.dependencies]
mkdocs = "^1.6.1"
pymdown-extensions = "^10.15"
mkdocstrings = "^0.29.1"
mkdocstrings-python = "^1.16.10"
sphinx = "^6.0"
sphinx-rtd-theme = "^1.0"
mkdocs-material = "^9.6.14"
[tool.poetry.group.test.dependencies]
pytest = "^8.3.5"
[build-system]
requires = ["poetry-core>=2.0.0,<3.0.0"]
build-backend = "poetry.core.masonry.api"
# Configuração opcional para definir o script principal
[tool.poetry.scripts]
dev-platform = "dev_platform.main:main" # Isso cria um comando executável
docs-serve = "mkdocs:serve" # Iniciar servidor de documentação local
docs-build = "mkdocs:build" # Construir a documentação estática
[tool.taskipy.tasks]
list = "poetry run python ./src/dev_platform/main.py user list-users"
clean = '.\\scripts\\tools\\del_folderes.ps1 ".\\src" "__pycache__"'
stack = '.\\scripts\\tools\\stack_files.ps1 ".\\src" "py"'
```

[tool.mypy]
python\_version = "3.11"
plugins = "pydantic.mypy"

# 20. Arquivo: README.md

<Arquivo vazio ou sem conteúdo legível>

# 21. Arquivo: repositories.py

```
# ./src/dev_platform/infrastructure/database/repositories.py
from typing import List, Optional
from sqlalchemy.ext.asyncio import AsyncSession
from sqlalchemy.future import select
from sqlalchemy import delete, func
{\tt from \ sqlalchemy.exc \ import \ SQLAlchemyError, \ IntegrityError}
from dev_platform.application.user.ports import UserRepository
from dev_platform.domain.user.entities import User
from dev_platform.domain.user.value_objects import UserName, Email
from dev_platform.domain.user.exceptions import (
    DatabaseException,
    UserAlreadyExistsException,
    UserNotFoundException,
from dev_platform.infrastructure.database.models import UserModel
class SQLUserRepository(UserRepository):
    def __init__(self, session: AsyncSession):
        self._session = session
    def _handle_database_error(self, operation: str, error: Exception, **cont
ext):
        """Centralized error handling for database operations."""
        if isinstance(error, IntegrityError):
            # Check if it's a unique constraint violation
            if (
                "email" in str(error.orig).lower()
                and "unique" in str(error.orig).lower()
            ):
                email = context.get("email", "unknown")
                raise UserAlreadyExistsException(email)
        # Log context information for debugging
        context\_str = ", ".join([f"{k}={v}]" for k, v in context.items()])
        error_msg = f"{operation} failed"
        if context str:
            error_msg += f" ({context_str})"
        raise DatabaseException(
            operation=operation, reason=str(error), original_exception=error
    def _convert_to_domain_user(self, db_user: UserModel) -> User:
        """Convert database model to domain entity."""
            return User(
                id=db_user.id, name=UserName(db_user.name), email=Email(db_us
er.email)
        except ValueError as e:
            # This should not happen if database constraints are properly set
            raise DatabaseException(
                operation="data_conversion",
                reason=f"Invalid data in database: {str(e)}",
                original_exception=e,
            )
    async def save(self, user: User) -> User:
        """Save a user to the database."""
        try:
            if user.id is None:
                # Create new user
```

```
db_user = UserModel(name=user.name.value, email=user.email.va
lue)
                self._session.add(db_user)
                await self._session.flush()
                # Return user with the generated ID
                return User(id=db_user.id, name=user.name, email=user.email)
            else:
                # Update existing user
                result = await self._session.execute(
                    select(UserModel).where(UserModel.id == user.id)
                db_user = result.scalars().first()
                if not db_user:
                    raise UserNotFoundException(str(user.id))
                db_user.name = user.name.value
                db_user.email = user.email.value
                await self._session.flush()
                return User(id=db_user.id, name=user.name, email=user.email)
        except UserNotFoundException:
            # Re-raise domain exceptions as-is
        except UserAlreadyExistsException:
            # Re-raise domain exceptions as-is
            raise
        except SQLAlchemyError as e:
            self._handle_database_error(
                operation="save_user", error=e, user_id=user.id, email=user.e
mail.value
            )
        except Exception as e:
           self._handle_database_error(
                operation="save_user", error=e, user_id=user.id, email=user.e
mail.value
    async def find_by_email(self, email: str) -> Optional[User]:
        """Find a user by email address."""
            result = await self._session.execute(
                select(UserModel).where(UserModel.email == email)
            )
            db_user = result.scalars().first()
            if db_user:
                return self._convert_to_domain_user(db_user)
            return None
        except SQLAlchemyError as e:
            self._handle_database_error(operation="find_by_email", error=e, e
mail=email)
        except Exception as e:
            self._handle_database_error(operation="find_by_email", error=e, e
mail=email)
       return None
    async def find_all(self) -> List[User]:
        """Find all users in the database."""
        try:
            result = await self._session.execute(select(UserModel))
            db_users = result.scalars().all()
```

```
return [self._convert_to_domain_user(db_user) for db_user in db_u
sers]
        except SQLAlchemyError as e:
            self._handle_database_error(operation="find_all_users", error=e)
        except Exception as e:
            self._handle_database_error(operation="find_all_users", error=e)
        return (
            Γ1
        ) # Nota de teste: Retornar None aqui pode ser problemático, pois o
método deve retornar uma lista vazia se não houver usuários. Considere retorn
ar uma lista vazia em vez de None.
    async def find_by_id(self, user_id: int) -> Optional[User]:
        """Find a user by ID."""
            result = await self._session.execute(
                select(UserModel).where(UserModel.id == user_id)
            db_user = result.scalars().first()
            if db user:
                return self._convert_to_domain_user(db_user)
            return None
        except SQLAlchemyError as e:
            self._handle_database_error(
                operation="find_by_id", error=e, user_id=user_id
        except Exception as e:
            self._handle_database_error(
                operation="find_by_id", error=e, user_id=user_id
        return None
    async def find_by_ids(self, user_ids: List[int]) -> List[User]:
        result = await self._session.execute(
            select(UserModel).where(UserModel.id.in_(user_ids))
        if result is None:
            return [] # Nota de teste: Verificar resultado
        return [self._convert_to_domain_user(u) for u in result.scalars().all
()]
    async def delete(self, user_id: int) -> bool:
        """Delete a user by ID."""
        try:
            # First check if user exists
            existing_user = await self.find_by_id(user_id)
            if not existing_user:
                raise UserNotFoundException(str(user_id))
            # Perform deletion
            result = await self._session.execute(
                delete(UserModel).where(UserModel.id == user_id)
            success = result.rowcount > 0
            if success:
                await self._session.flush()
            return success
```

```
except UserNotFoundException:
            # Re-raise domain exceptions as-is
            raise
        except SQLAlchemyError as e:
            self._handle_database_error(
                operation="delete_user", error=e, user_id=user_id
        except Exception as e:
            self._handle_database_error(
                operation="delete_user", error=e, user_id=user_id
            ) # Nota de teste: Retornar False se a exclusão falhar, o que é
mais intuitivo do que retornar None.
        return False
    async def find_by_name_contains(self, name_part: str) -> List[User]:
        """Find users whose name contains the given string."""
            result = await self._session.execute(
                select(UserModel).where(UserModel.name.contains(name_part))
            db_users = result.scalars().all()
            return [self._convert_to_domain_user(db_user) for db_user in db_u
sers]
        except SQLAlchemyError as e:
            self._handle_database_error(
                operation="find_by_name_contains", error=e, name_part=name_pa
rt
            )
        except Exception as e:
            self._handle_database_error(
                operation="find_by_name_contains", error=e, name_part=name_pa
rt
            )
        return []
    async def count(self) -> int: # Nota
        """Count total number of users."""
            result = await self._session.execute(select(func.count(UserModel.
id)))
            count = result.scalar()
            return count if count is not None else 0
        except SQLAlchemyError as e:
            self._handle_database_error(operation="count_users", error=e)
        except Exception as e:
            self._handle_database_error(operation="count_users", error=e)
        return 0 # Nota de teste: Retornar 0 se a contagem falhar, o que é m
ais intuitivo do que retornar None.
class RepositoryExceptionHandler:
    """Utility class for handling repository exceptions consistently."""
    @staticmethod
    def handle_sqlalchemy_error(operation: str, error: SQLAlchemyError, **con
text):
        """Handle SQLAlchemy specific errors."""
        if isinstance(error, IntegrityError):
            if (
                "email" in str(error.orig).lower()
                and "unique" in str(error.orig).lower()
```

```
):
            email = context.get("email", "unknown")
            raise UserAlreadyExistsException(email)
    context_str = ", ".join([f"{k}={v}" for k, v in context.items()])
    error_msg = f"{operation} failed"
    if context_str:
        error_msg += f" ({context_str})"
   raise DatabaseException(
       operation=operation, reason=str(error), original_exception=error
@staticmethod
def handle_generic_error(operation: str, error: Exception, **context):
   """Handle generic errors."""
   context_str = ", ".join([f"\{k\}=\{v\}" for k, v in context.items()])
   error_msg = f"{operation} failed"
   if context_str:
       error_msg += f" ({context_str})"
   raise DatabaseException(
       operation=operation, reason=str(error), original_exception=error
```

# 22. Arquivo: services.py

```
# ./src/dev_platform/domain/user/services.py
from abc import ABC, abstractmethod
from typing import List, Dict, Optional, Set
import re
from datetime import datetime, timedelta
from dev_platform.domain.user.entities import User
from dev_platform.domain.user.exceptions import (
    UserAlreadyExistsException,
    UserNotFoundException,
    EmailDomainNotAllowedException,
    UserValidationException,
    InvalidUserDataException,
class UserUniquenessService:
    """Service focused on uniqueness validation."""
    def __init__(self, user_repository):
        self._repository = user_repository
    async def ensure_email_is_unique(
        self, email: str, exclude_user_id: Optional[int] = None
    ) -> None:
        existing_user = await self._repository.find_by_email(email)
        if existing_user and (
            exclude_user_id is None or existing_user.id != exclude_user_id
        ):
            # from domain.user.exceptions import UserAlreadyExistsException
            raise UserAlreadyExistsException(email)
class ValidationRule(ABC):
    """Base class for validation rules."""
    @abstractmethod
    async def validate(self, user: User) -> Optional[str]:
        Validate user according to this rule.
        Returns None if valid, error message if invalid.
       pass
    @property
    @abstractmethod
    def rule_name(self) -> str:
        pass
class EmailDomainValidationRule(ValidationRule):
    """Validates that email domain is in allowed list."""
    def __init__(self, allowed_domains: List[str]):
        self.allowed_domains = set(domain.lower() for domain in allowed_domai
ns)
    async def validate(self, user: User) -> Optional[str]:
        email_domain = user.email.value.split("@")[1].lower()
        if email_domain not in self.allowed_domains:
           return f"Email domain '{email_domain}' is not allowed. Allowed do
mains: {', '.join(self.allowed_domains)}"
        return None
```

```
@property
    def rule_name(self) -> str:
        return "email_domain_validation"
class NameProfanityValidationRule(ValidationRule):
    """Validates that name doesn't contain profanity."""
    def __init__(self, forbidden_words: List[str]):
        self.forbidden_words = [word.lower() for word in forbidden_words]
    async def validate(self, user: User) -> Optional[str]:
       name_lower = user.name.value.lower()
        for word in self.forbidden_words:
            if word in name_lower:
                return f"Name contains forbidden word: {word}"
        return None
    @property
    def rule_name(self) -> str:
        return "name_profanity_validation"
class EmailFormatAdvancedValidationRule(ValidationRule):
    """Advanced email format validation beyond basic regex."""
    def __init__(self):
        # More restrictive email validation
        self.pattern = re.compile(
            r"^[a-zA-Z0-9]([a-zA-Z0-9._-]*[a-zA-Z0-9])?@[a-zA-Z0-9]([a-zA-Z0-
9.-]*[a-zA-Z0-9])?\.[a-zA-Z]\{2,\}$"
        )
    async def validate(self, user: User) -> Optional[str]:
       email = user.email.value
        # Check basic format
        if not self.pattern.match(email):
            return "Email format is invalid"
        # Check for consecutive dots
        if ".." in email:
            return "Email cannot contain consecutive dots"
        # Check for valid length
        if len(email) > 254:
            return "Email is too long (max 254 characters)"
        local_part, domain_part = email.split("@")
        # Check local part length
        if len(local_part) > 64:
            return "Email local part is too long (max 64 characters)"
        # Check domain part
        if len(domain_part) > 253:
            return "Email domain part is too long (max 253 characters)"
        return None
    @property
    def rule_name(self) -> str:
        return "email_format_advanced_validation"
```

```
"""Validates name content and format."""
    def __init__(self, allowed_chars: Optional[Set[str]] = None):
        if allowed_chars is None:
            allowed_chars = set(
                "abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ -'àáâãè
éêìíîòóôõùúûçÀÁÂÃÈÉÊÌÍÎÒÓÔÕÙÚÛÇ"
            ) # Carregue de config externa
        self.allowed_chars = allowed_chars
    async def validate(self, user: User) -> Optional[str]:
        name = user.name.value
        # Check for only whitespace
        if name.strip() != name:
           return "Name cannot start or end with whitespace"
        # Check for excessive whitespace
        if " " in name:
           return "Name cannot contain consecutive spaces"
        # Check for numbers
        if any(char.isdigit() for char in name):
            return "Name cannot contain numbers"
        # Check for special characters (allow only letters, spaces, hyphens,
apostrophes)
        if not all(char in self.allowed_chars for char in name):
            invalid_chars = [char for char in name if char not in self.allowe
d charsl
           return f"Name contains invalid characters: {', '.join(set(invalid
_chars))}"
        # Check minimum word count
        words = name.split()
        if len(words) < 2:
            return "Name must contain at least first and last name"
        # Check each word length
        for word in words:
            if len(word) < 2:
                return "Each name part must be at least 2 characters long"
        return None
    @property
    def rule_name(self) -> str:
        return "name_content_validation"
class BusinessHoursValidationRule(ValidationRule):
    """Example rule that validates based on business hours."""
    def __init__(self, business_hours_only: bool = False):
        self.business_hours_only = business_hours_only
    async def validate(self, user: User) -> Optional[str]:
        if not self.business_hours_only:
           return None
        now = datetime.now()
        # Check if it's business hours (9 AM to 5 PM, Monday to Friday)
        if now.weekday() >= 5: # Saturday or Sunday
            return "User registration only allowed during business days"
```

if now.hour < 9 or now.hour >= 17:

```
return "User registration only allowed during business hours (9 A
M - 5 PM)"
        return None
    @property
    def rule_name(self) -> str:
        return "business_hours_validation"
class UserDomainService:
    """Service for complex user domain validations and business rules."""
    def __init__(self, user_repository, validation_rules: Optional[List] = No
ne):
        self._repository = user_repository
        self._validation_rules = validation_rules or []
        self._setup_default_rules()
    def _setup_default_rules(self):
        """Setup default validation rules if none provided."""
        if not self._validation_rules:
            self._validation_rules = [
                EmailFormatAdvancedValidationRule(),
                NameContentValidationRule(),
                # Add more default rules as needed
            1
    def add_validation_rule(self, rule: ValidationRule):
        """Add a custom validation rule."""
        self._validation_rules.append(rule)
    def remove_validation_rule(self, rule_name: str):
        """Remove a validation rule by name."""
        self._validation_rules = [
            rule for rule in self._validation_rules if rule.rule_name != rule
_name
        ]
    async def validate_business_rules(self, user: User) -> None:
        Validate all business rules for a user.
        Raises UserValidationException if any rule fails.
        validation_errors = {}
        # Check uniqueness first
        try:
            await self._validate_unique_email(user.email.value)
        except UserAlreadyExistsException as e:
            validation_errors["email"] = e.message
        # Run all validation rules
        for rule in self._validation_rules:
            trv:
                error_message = await rule.validate(user)
                if error_message:
                    validation_errors[rule.rule_name] = error_message
            except Exception as e:
                validation_errors[rule.rule_name] = f"Validation rule failed:
 {str(e)}"
        # If there are validation errors, raise exception
        if validation_errors:
            raise UserValidationException(validation_errors)
```

```
async def _validate_unique_email(self, email: str):
        """Validate that email is unique in the system."""
        existing_user = await self._repository.find_by_email(email)
        if existing_user:
            raise UserAlreadyExistsException(email)
    async def validate_user_update(self, user_id: int, updated_user: User) ->
None:
        Validate user update, checking uniqueness only if email changed.
        validation_errors = {}
        # Get current user
        current_user = await self._repository.find_by_id(user_id)
        if not current_user:
            raise UserNotFoundException(str(user_id))
        # Check email uniqueness only if email changed
        if current_user.email.value != updated_user.email.value:
            try:
                await self._validate_unique_email(updated_user.email.value)
            except UserAlreadyExistsException as e:
                validation_errors["email"] = e.message
        # Run validation rules
        for rule in self._validation_rules:
                error_message = await rule.validate(updated_user)
                if error_message:
                    validation_errors[rule.rule_name] = error_message
            except Exception as e:
                validation_errors[rule.rule_name] = f"Validation rule failed:
 {str(e)}"
        if validation errors:
            raise UserValidationException(validation_errors)
    def get_validation_summary(self) -> Dict[str, str]:
        """Get summary of all active validation rules."""
        return {
            rule.rule_name: rule.__class__.__doc__ or "No description availab
۱ ۾ ٦
            for rule in self._validation_rules
        }
    async def validate_user_creation_constraints(self, user: User) -> None:
        Validate constraints specific to user creation.
        This can include rate limiting, domain restrictions, etc.
        validation_errors = {}
        # Example: Check if we've reached user limit for the day
        # This is just an example - you'd implement based on your business ru
les
        try:
            current_count = await self._repository.count()
            if current_count >= 10000: # Example limit
                validation_errors["system_limit"] = "Maximum number of users
reached"
        except Exception as e:
            validation_errors[
                "system_check"
            ] = f"Unable to verify system constraints: {str(e)}"
```

```
if validation errors:
            raise UserValidationException(validation_errors)
    async def validate_business_domain_rules(
        self, user: User, domain_whitelist: Optional[List[str]] = None
    ) -> None:
        ....
        Validate business-specific domain rules.
        if domain_whitelist:
            email domain = user.email.value.split("@")[1].lower()
            if email_domain not in [d.lower() for d in domain_whitelist]:
                raise EmailDomainNotAllowedException(
                    user.email.value, email_domain, domain_whitelist
                )
class UserAnalyticsService:
    """Service for user analytics and reporting."""
    def __init__(self, user_repository):
        self._repository = user_repository
    async def get_user_statistics(self) -> Dict[str, int]:
        """Get basic user statistics."""
        try:
            total_users = await self._repository.count()
            # You could add more analytics here
            return {
                "total_users": total_users,
                # Add more metrics as needed
            }
        except Exception as e:
            raise RuntimeError(f"Failed to get user statistics: {str(e)}")
    async def find users by domain(self, domain: str) -> List[User]:
        """Find all users with emails from a specific domain."""
        try:
            all_users = await self._repository.find_all()
            return [
                user
                for user in all_users
                if user.email.value.split("@")[1].lower() == domain.lower()
            1
        except Exception as e:
            raise RuntimeError(f"Failed to find users by domain: {str(e)}")
# Factory for creating domain services with common configurations
class DomainServiceFactory:
    """Factory for creating domain services with common configurations."""
    def __init__(self):
        pass # Permite instanciação
    def create_user_domain_service(
       self,
        user_repository,
        enable_profanity_filter: bool = False,
        allowed_domains: Optional[List[str]] = None,
       business_hours_only: bool = False,
    ) -> UserDomainService:
        """Create a UserDomainService with common rule configurations."""
        rules = ["", EmailFormatAdvancedValidationRule(), NameContentValidati
```

```
onRule()]
        if enable_profanity_filter:
            # Add common profanity words - in production, load from config/da
tabase
            forbidden_words = ["badword1", "badword2"] # Replace with actual
list
            rules.append(NameProfanityValidationRule(forbidden_words))
        if allowed_domains:
            \verb|rules.append(EmailDomainValidationRule(allowed\_domains)||\\
        if business_hours_only:
            rules.append(BusinessHoursValidationRule(business_hours_only))
        return UserDomainService(user_repository, rules)
    def create_analytics_service(self, user_repository) -> UserAnalyticsServi
ce:
        """Create a UserAnalyticsService."""
        return UserAnalyticsService(user_repository)
```

# 23. Arquivo: session.py

```
# ./src/dev_platform/infrastructure/database/session.py
from contextlib import asynccontextmanager
from typing import AsyncGenerator, Optional
from sqlalchemy import create_engine
from sqlalchemy.orm import sessionmaker
from sqlalchemy.ext.asyncio import create_async_engine, AsyncSession, async_s
essionmaker
from dev_platform.infrastructure.config import CONFIG
class DatabaseSessionManager:
    """Gerenciador centralizado de sessões de banco de dados."""
    def __init__(self):
        self._async_engine = None
        self._sync_engine = None
        self._async_session_factory = None
        self._sync_session_factory = None
        self._initialize_engines()
    def _initialize_engines(self):
        """Inicializa os engines síncronos e assíncronos."""
        # Configurações do pool
        pool_config = {
            "pool_size": CONFIG.get("database.pool_size", 5),
            "max_overflow": CONFIG.get("database.max_overflow", 10),
            "pool_pre_ping": CONFIG.get("database.pool_pre_ping", True),
        # Engine assíncrono
        async_url = CONFIG.get("DATABASE_URL")
        self._async_engine = create_async_engine(
            async_url, echo=CONFIG.get("database.echo", False), **pool_config
        # Session factory assincrona
        self._async_session_factory = async_sessionmaker(
            bind=self._async_engine, class_=AsyncSession, expire_on_commit=Fa
lse
        )
        # Engine síncrono (se necessário para migrações ou outras operações)
        if not async_url.startswith(
            "sqlite+aiosqlite"
        ): # SQLite não precisa de engine síncrono separado
            sync_url = CONFIG.get("DATABASE_URL")
            self._sync_engine = create_engine(
                sync_url, echo=CONFIG.get("database.echo", False), **pool_con
fiq
            self._sync_session_factory = sessionmaker(
                bind=self._sync_engine, autocommit=False, autoflush=False
    @asynccontextmanager
    async def get_async_session(self) -> AsyncGenerator[AsyncSession, None]:
        """Context manager para sessões assíncronas de banco de dados."""
        if self._async_session_factory is None:
            raise RuntimeError("Async session factory is not initialized")
        async with self._async_session_factory() as session:
            try:
                yield session
```

```
await session.commit()
            except Exception:
                await session.rollback()
                raise
    def get_sync_session(self):
        """Obtém uma sessão síncrona (para migrações, etc.)."""
        if not self._sync_session_factory:
            raise RuntimeError("Sync session not available for this database
type")
       return self._sync_session_factory()
    async def close_async_engine(self):
        """Fecha o engine assíncrono."""
        if self._async_engine:
            await self._async_engine.dispose()
    def close_sync_engine(self):
        """Fecha o engine síncrono."""
        if self._sync_engine:
            self._sync_engine.dispose()
    @property
    def async_engine(self):
        """Propriedade para acessar o engine assíncrono."""
        return self._async_engine
    @property
    def sync_engine(self):
        """Propriedade para acessar o engine síncrono."""
        return self._sync_engine
# Instância global do gerenciador de sessões
db_manager = DatabaseSessionManager()
# Funções de conveniência para compatibilidade
async def get_async_session():
    """Função de conveniência para obter sessão assíncrona."""
    if db_manager._async_session_factory is None:
       raise RuntimeError("Async session factory is not initialized")
    async with db_manager.get_async_session() as session:
       yield session
def get_sync_session():
    """Função de conveniência para obter sessão síncrona."""
    return db_manager.get_sync_session()
# Aliases para compatibilidade com código existente
AsyncSessionLocal = db_manager._async_session_factory
if db_manager._sync_session_factory:
    SessionLocal = db_manager._sync_session_factory
```

# 24. Arquivo: structured\_logger.py

```
# src/dev_platform/infrastructure/logging/structured_logger.py
from typing import Dict, Any, Optional
import os
from uuid import uuid4
from loguru import logger
from dev_platform.infrastructure.config import CONFIG
from dev_platform.application.user.ports import Logger as LoggerPort
class StructuredLogger(LoggerPort):
    """Logger estruturado usando Loguru com suporte a níveis dinâmicos e corr
elação de logs."""
    def __init__(self, name: str = "DEV Platform"):
        self._name = name
        self._configure_logger()
    def _configure_logger(self):
        """Configura o logger com base no ambiente e adiciona handlers."""
        # Remover handlers padrão do Loguru
        logger.remove()
        # Obter nível de log com base no ambiente
        environment = CONFIG.get("environment", "production")
        log_level = CONFIG.get("logging.level", "INFO").upper()
        log_levels = {"development": "DEBUG", "test": "DEBUG", "production":
"INFO" }
        default_level = log_levels.get(environment, "INFO")
        final_level = (
            log_level
            if log_level in ["DEBUG", "INFO", "WARNING", "ERROR", "CRITICAL"]
            else default_level
        # Configurar handler para console (JSON, todos os níveis)
        logger.add(
            sink="sys.stdout",
            level=final_level,
            format="{time:YYYY-MM-DD HH:mm:ss.SSS} | {level} | {message} | {e
xtra}",
            serialize=True,  # Formato JSON
        # Configurar handler para arquivo (apenas ERROR, com rotação)
        if not os.path.exists("logs"):
            os.makedirs("logs")
        logger.add(
            sink=f"logs/{self._name}_{{time:YYYY-MM-DD}}.log",
            level="ERROR",
            rotation="10 MB",
            retention="5 days",
            compression="zip",
            enqueue=True, # Assincrono
    def set_correlation_id(self, correlation_id: Optional[str] = None):
        """Define um ID de correlação para rastreamento."""
        logger.contextualize(correlation_id=correlation_id or str(uuid4()))
    def info(self, message: str, **kwargs):
        """Registra uma mensagem de nível INFO."""
        logger.bind(**kwargs).info(message)
```

```
def error(self, message: str, **kwargs):
        """Registra uma mensagem de nível ERROR."""
        logger.bind(**kwargs).error(message)
    def warning(self, message: str, **kwargs):
        """Registra uma mensagem de nível WARNING."""
        logger.bind(**kwargs).warning(message)
    def debug(self, message: str, **kwargs):
        """Registra uma mensagem de nível DEBUG."""
        logger.bind(**kwargs).debug(message)
    def critical(self, message: str, **kwargs):
        """Registra uma mensagem de nível CRITICAL."""
        logger.bind(**kwargs).critical(message)
    # NOVO MÉTODO PARA SHUTDOWN GRACIOSO DO LOGGER
    @staticmethod
    def shutdown():
        Garante que todas as mensagens enfileiradas pelo Loguru sejam process
adas
        e que os handlers sejam removidos. Isso é crucial para limpar recurso
s
        assíncronos do logger antes que o loop de eventos feche.
        logger.complete() # Processa todas as mensagens enfileiradas
        logger.remove() # Remove todos os handlers para evitar vazamentos de
 recursos
```

#### 25. Arquivo: unit\_of\_work.py

```
# ./src/dev_platform/infrastructure/database/unit_of_work.py
from typing import Optional, Any
from sqlalchemy.ext.asyncio import AsyncSession, create_async_engine
from sqlalchemy.orm import sessionmaker
# Importe a CONFIG global
from dev_platform.infrastructure.config import CONFIG
from dev_platform.application.user.ports import UnitOfWork as AbstractUnitOfW
from dev_platform.infrastructure.database.session import db_manager
from dev_platform.infrastructure.database.repositories import SQLUserReposito
ry
# Estas variáveis devem ser criadas uma única vez na aplicação.
# Poderiam estar em um módulo 'session.py' separado ou aqui,
# mas fora da classe para garantir que não sejam recriadas.
_async_engine = None
_async_session_factory = None
async def get_async_engine():
    """Cria e retorna o engine assíncrono, garantindo que seja um singleton."
    global _async_engine
    if _async_engine is None:
        _async_engine = create_async_engine(
            CONFIG.database_url,
            echo=CONFIG.get("DB_ECHO", "False").lower() == "true",
            pool_size=int(CONFIG.get("DB_POOL_SIZE", 10)),
            max_overflow=int(CONFIG.get("DB_MAX_OVERFLOW", 20)),
    return _async_engine
async def get_async_session_factory():
    """Cria e retorna a factory de sessão assíncrona, garantindo que seja um
singleton."""
    global _async_session_factory
    if _async_session_factory is None:
        engine = await get_async_engine() # Garante que o engine está criado
        _async_session_factory = sessionmaker(
            engine, class_=AsyncSession, expire_on_commit=False
    return _async_session_factory
class SQLUnitOfWork(AbstractUnitOfWork):
    def __init__(self):
        self._session: Optional[AsyncSession] = None
        self.users: Optional[SQLUserRepository] = None
    async def __aenter__(self):
        # Usar o gerenciador de sessões
        self._session_context = db_manager.get_async_session()
        self._session = await self._session_context.__aenter__()
        self.users = SQLUserRepository(self._session)
        return self
    async def __aexit__(self, exc_type, exc_val, exc_tb):
        if not self._session:
            return
```

```
try:
            if exc_type is None:
                await self._session.commit()
            else:
                await self._session.rollback()
        except Exception as e:
            self._logger.error(f"Error in transaction cleanup: {e}")
            try:
                await self._session.rollback()
            except:
                pass
        finally:
            try:
                await self._session.close()
                await self._session_context.__aexit__(exc_type, exc_val, exc_
tb)
                self._session = None
                self.users = None
            except Exception as e:
                self._logger.error(f"Error closing session: {e}")
    async def commit(self):
        if self._session:
           await self._session.commit()
    async def rollback(self):
        if self._session:
           await self._session.rollback()
```

# 26. Arquivo: use\_cases.py

```
# ./src/dev_platform/application/user/use_cases.py
from typing import List
from dev_platform.application.user.ports import Logger, UnitOfWork
from dev_platform.application.user.dtos import UserCreateDTO
from dev_platform.domain.user.entities import User
from dev_platform.domain.user.services import DomainServiceFactory
from dev_platform.domain.user.exceptions import (
    UserValidationException,
    UserAlreadyExistsException,
   UserNotFoundException,
    DomainException,
)
class BaseUseCase:
    def __init__(self, uow: UnitOfWork, logger: Logger):
        self._uow = uow
        self._logger = logger
class CreateUserUseCase(BaseUseCase):
    # CORRIGIDO: Adicionado domain_service_factory como parâmetro
    def __init__(
        self,
        uow: UnitOfWork,
        logger: Logger,
        domain_service_factory: DomainServiceFactory,
    ):
        super().__init__(uow, logger)
        self._domain_service_factory = domain_service_factory
    async def execute(self, dto: UserCreateDTO) -> User:
        async with self._uow:
            # Gerar ID de correlação para esta operação
            self._logger.set_correlation_id()
            self._logger.info("Starting user creation", name=dto.name, email=
dto.email)
            try:
                # Create user entity from DTO
                user = User.create(name=dto.name, email=dto.email)
                # Create domain service with repository access
                domain_service = (
                    self._domain_service_factory.create_user_domain_service(
                        self._uow.users
                )
                # CORRIGIDO: Método correto é validate_business_rules
                await domain_service.validate_business_rules(user)
                self._logger.info("User validation passed", email=dto.email)
                # Save user
                saved_user = await self._uow.users.save(user)
                await self._uow.commit()
                self._logger.info(
                    "User created successfully",
                    user_id=saved_user.id,
                    name=saved_user.name.value,
```

```
return saved_user
            except UserValidationException as e:
                self._logger.error(
                    "User validation failed",
                    email=dto.email,
                    validation_errors=e.validation_errors,
                )
                raise
            except UserAlreadyExistsException as e:
                self._logger.warning(
                    "Attempted to create duplicate user", email=dto.email
                )
                raise
            except DomainException as e:
                self._logger.error(
                    "Domain error during user creation",
                    error_code=e.error_code,
                    message=e.message,
                    details=e.details,
                raise
            except Exception as e:
                self._logger.error(
                    "Unexpected error during user creation",
                    email=dto.email,
                    error=str(e),
                )
                raise RuntimeError(f"Failed to create user: {str(e)}")
class ListUsersUseCase(BaseUseCase):
    async def execute(self) -> List[User]:
        async with self._uow:
            try:
                self._logger.info("Starting user listing")
                users = await self._uow.users.find_all()
                self._logger.info("Users retrieved successfully", count=len(u
sers))
                return users
            except Exception as e:
                self._logger.error("Error listing users", error=str(e))
                raise RuntimeError(f"Failed to list users: {str(e)}")
class UpdateUserUseCase(BaseUseCase):
    # CORRIGIDO: Adicionado domain_service_factory como parâmetro
    def __init__(
        self,
        uow: UnitOfWork,
        logger: Logger,
        domain_service_factory: DomainServiceFactory,
    ):
        super().__init__(uow, logger)
        self._domain_service_factory = domain_service_factory
    async def execute(self, user_id: int, dto: UserCreateDTO) -> User:
        async with self._uow:
            # Gerar ID de correlação para esta operação
```

email=saved\_user.email.value,

```
self._logger.set_correlation_id()
            self._logger.info(
                "Starting user update", user_id=user_id, name=dto.name, email
=dto.email
            try:
                # Check if user exists
                existing_user = await self._uow.users.find_by_id(user_id)
                if not existing_user:
                    raise UserNotFoundException(str(user_id))
                # Create updated user entity
                updated_user = User.create(name=dto.name, email=dto.email)
                updated_user.id = user_id # Preserve the ID
                # Create domain service
                domain_service = (
                    self._domain_service_factory.create_user_domain_service(
                        self._uow.users
                    )
                )
                # Validate update
                await domain_service.validate_user_update(user_id, updated_us
er)
                self._logger.info("User update validation passed", user_id=us
er_id)
                # Save updated user
                saved_user = await self._uow.users.save(updated_user)
                await self._uow.commit()
                self._logger.info(
                    "User updated successfully",
                    user_id=saved_user.id,
                    name=saved_user.name.value,
                    email=saved_user.email.value,
                )
                return saved_user
            except (UserValidationException, UserNotFoundException) as e:
                if isinstance(e, UserValidationException):
                    self._logger.error(
                        "User update validation failed",
                        user_id=user_id,
                        validation_errors=e.validation_errors,
                    self._logger.error("User not found for update", user_id=u
ser_id)
                raise
            except DomainException as e:
                self._logger.error(
                    "Domain error during user update",
                    user_id=user_id,
                    error_code=e.error_code,
                    message=e.message,
                    details=e.details,
                )
                raise
            except Exception as e:
```

```
self._logger.error(
                    "Unexpected error during user update", user_id=user_id, e
rror=str(e)
                raise RuntimeError(f"Failed to update user: {str(e)}")
class GetUserUseCase(BaseUseCase):
    async def execute(self, user_id: int) -> User:
        async with self._uow:
            try:
                self._logger.info("Getting user", user_id=user_id)
                user = await self._uow.users.find_by_id(user_id)
                if not user:
                    raise UserNotFoundException(str(user_id))
                self._logger.info("User retrieved successfully", user_id=user
_id)
                return user
            except UserNotFoundException:
                self._logger.error("User not found", user_id=user_id)
            except Exception as e:
                self._logger.error("Error getting user", user_id=user_id, err
or=str(e))
                raise RuntimeError(f"Failed to get user: {str(e)}")
class DeleteUserUseCase(BaseUseCase):
    async def execute(self, user_id: int) -> bool:
        async with self._uow:
            try:
                self._logger.info("Starting user deletion", user_id=user_id)
                # Check if user exists
                existing_user = await self._uow.users.find_by_id(user_id)
                if not existing_user:
                    raise UserNotFoundException(str(user_id))
                # Perform deletion
                success = await self._uow.users.delete(user_id)
                if success:
                    await self._uow.commit()
                    self._logger.info("User deleted successfully", user_id=us
er_id)
                else:
                    self._logger.warning("User deletion failed", user_id=user
_id)
                return success
            except UserNotFoundException:
                self._logger.error("User not found for deletion", user_id=use
r_id)
                raise
            except Exception as e:
                self._logger.error("Error deleting user", user_id=user_id, er
ror=str(e))
                raise RuntimeError(f"Failed to delete user: {str(e)}")
```

- # Factory para criar use cases com dependências configuradas
  class UseCaseFactory:
  - def \_\_init\_\_(self, composition\_root):
     self.\_composition\_root = composition\_root
  - def create\_user\_use\_case(self) -> CreateUserUseCase:
     return self.\_composition\_root.create\_user\_use\_case
  - def list\_users\_use\_case(self) -> ListUsersUseCase:
     return self.\_composition\_root.list\_users\_use\_case
  - def update\_user\_use\_case(self) -> UpdateUserUseCase:
     return self.\_composition\_root.update\_user\_use\_case
  - def get\_user\_use\_case(self) -> GetUserUseCase:
     return self.\_composition\_root.get\_user\_use\_case
  - def delete\_user\_use\_case(self) -> DeleteUserUseCase:
     return self.\_composition\_root.delete\_user\_use\_case

# 27. Arquivo: user\_commands.py

```
# ./src/dev_platform/interface/cli/user_commands.py
import asyncio
import click
from typing import List, Optional
from dev_platform.application.user.dtos import UserCreateDTO
from dev_platform.infrastructure.composition_root import CompositionRoot
from dev_platform.infrastructure.database.unit_of_work import SQLUnitOfWork
from dev_platform.infrastructure.logging.structured_logger import StructuredL
ogger
class UserCommands:
    def __init__(self):
        self._composition_root = CompositionRoot()
    async def create_user_async(self, name: str, email: str) -> str:
            use_case = self._composition_root.create_user_use_case
            dto = UserCreateDTO(name=name, email=email)
            user = await use_case.execute(dto)
            return f"User created successfully: ID {user.id}, Name: {user.nam
e}, Email: {user.email}"
        except ValueError as e:
           return f"Validation Error: {e}"
        except Exception as e:
            return f"Error creating user: {e}"
    async def list_users_async(self) -> list:
        trv:
            use_case = self._composition_root.list_users_use_case
            users = await use_case.execute()
            if not users:
                return ["No users found"]
            result = []
            for user in users:
                # CORRIGIDO: Acessar .value dos value objects
                result.append(
                    f"ID: {user.id}, Name: {user.name.value}, Email: {user.em
ail.value}"
                )
            return result
        except Exception as e:
            return [f"Error: {e}"]
    # Adicione os métodos para Update, Get, Delete se necessário, seguindo o
padrão
    # Se você tiver implementado os outros comandos (update, get, delete)
    # Lembre-se de chamar .execute() neles também.
    async def update_user_async(
        self, user_id: int, name: Optional[str] = None, email: Optional[str]
= None
    ) -> str:
            use_case = self._composition_root.update_user_use_case
            # CORRIGIDO: Chamar o método .execute()
            user_dto = use_case.execute(user_id=user_id, name=name, email=ema
il)
            return f"User {user_id} updated successfully: ID {user_dto.id}, N
ame: {user_dto.name}, Email: {user_dto.email}"
        except Exception as e:
            return f"Error updating user: {e}"
```

```
async def get_user_async(self, user_id: int) -> str:
            use_case = self._composition_root.get_user_use_case
            # CORRIGIDO: Chamar o método .execute()
            user_dto = use_case.execute(user_id=user_id)
            return f"User found: ID {user_dto.id}, Name: {user_dto.name.value
}, Email: {user_dto.email.value}"
        except Exception as e:
            return f"Error getting user: {e}"
    async def delete_user_async(self, user_id: int) -> str:
        try:
            use_case = self._composition_root.delete_user_use_case
            # CORRIGIDO: Chamar o método .execute()
            use_case.execute(user_id=user_id) # Delete pode não retornar um
DTO
            return f"User {user_id} deleted successfully."
        except Exception as e:
            return f"Error deleting user: {e}"
# Obtém ou cria um loop de eventos global
loop = asyncio.get_event_loop()
@click.group()
def cli():
    pass
    # try:
    #
          pass
    # finally:
    # Fecha o loop de eventos ao final da execução
    # if not loop.is_closed():
         loop.close()
# COMANDOS CLICK - CADA UM AGORA GERENCIA SEU PRÓPRIO asyncio.run() E LIMPEZA
@cli.command()
@click.option("--name", prompt="User name")
@click.option("--email", prompt="User email")
def create_user(name: str, email: str):
    """Create a new user."""
    commands = UserCommands()
    async def _run_create():
        result = await commands.create_user_async(name, email)
        click.echo(result)
    # Executa a corrotina no loop de eventos existente
    return loop.run_until_complete(_run_create())
@cli.command()
def list_users():
    """List all users."""
    commands = UserCommands()
    async def _run_list():
        results = await commands.list_users_async()
        for line in results:
            click.echo(line)
    return loop.run_until_complete(_run_list())
```

@cli.command()

```
@click.option("--user-id", type=int, prompt="User ID to update")
@click.option(
    "--name",
    prompt="New user name (leave empty to keep current)",
    default="",
    show_default=False,
@click.option(
    "--email",
   prompt="New user email (leave empty to keep current)",
   default="",
    show_default=False,
def update_user(user_id: int, name: str, email: str):
    """Update an existing user."""
    commands = UserCommands()
    async def _run_update():
       result = await commands.update_user_async(
           user_id, name if name else None, email if email else None
        click.echo(result)
    return loop.run_until_complete(_run_update())
@cli.command()
@click.option("--user-id", type=int, prompt="User ID to retrieve")
def get_user(user_id: int):
    """Get a user by ID."""
    commands = UserCommands()
    async def _run_get():
       result = await commands.get_user_async(user_id)
        click.echo(result)
    return loop.run_until_complete(_run_get())
@cli.command()
@click.option("--user-id", type=int, prompt="User ID to delete")
def delete_user(user_id: int):
    """Delete a user by ID."""
    commands = UserCommands()
    async def _run_delete():
        result = await commands.delete_user_async(user_id)
        click.echo(result)
    return loop.run_until_complete(_run_delete())
```

# 28. Arquivo: value\_objects.py

```
# ./src/dev_platform/domain/user/value_objects.py
from dataclasses import dataclass
import re
@dataclass(frozen=True)
class Email:
   value: str
   def __post_init__(self):
        if not self._is_valid():
           raise ValueError("Invalid email format")
   def _is_valid(self) -> bool:
       pattern = r"^[a-zA-Z0-9._%+-]+@[a-zA-Z0-9.-]+\\.[a-zA-Z]{2,}$"
       return bool(re.match(pattern, self.value))
@dataclass(frozen=True)
class UserName:
   value: str
   def __post_init__(self):
        if not self.value or len(self.value) < 3:</pre>
           raise ValueError("Name must be at least 3 characters long")
        if len(self.value) > 100:
            raise ValueError("Name cannot exceed 100 characters")
```