

# COSC 121: Computer Programming II



# Today's Key Concepts



- A **stream** is a sequence of bytes representing data that flow from a source to a destination
  - **Input streams** for reading data
    - Ex: System.in, Scanner, BufferedReader (+ InputStreamReader or FileReader)
  - **Output streams** for writing data
    - Ex: System.out, System.err, PrintWriter
- Processing text data
  - Exception handling related to files
  - Scraping from web!

# Text Input/Output Applications

- Previously, interaction was limited to the console. What if we can read from text files or write output as text files?
- Example apps:
  - Text transformer: `java Uppercase < input.txt > output.txt`
  - Data processing: `java CsvStats grades.csv`
  - Comparing two files: `Line 12 differs:`
    - old text
    - + new text
  - Activity logging: `> hello`  
`Hi! How can I help?`

# Working with Files

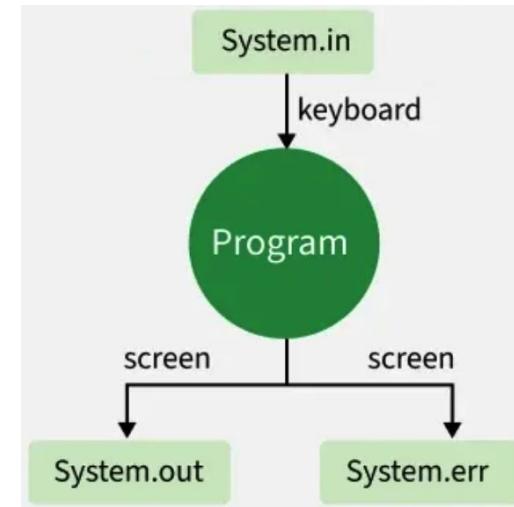
- Files may be of various types (note: **file extensions**)
- Two main operations on files:
  - **Read**: when the file is used as **input**
  - **Write**: when the file is used as **output**
- Reading involves:
  - Open file, get info from file, close file
- Writing involves:
  - May involve reading operations
  - Open file, add info to file, close file
  - Create new file, add info to file, close file

# Input and Output Streams

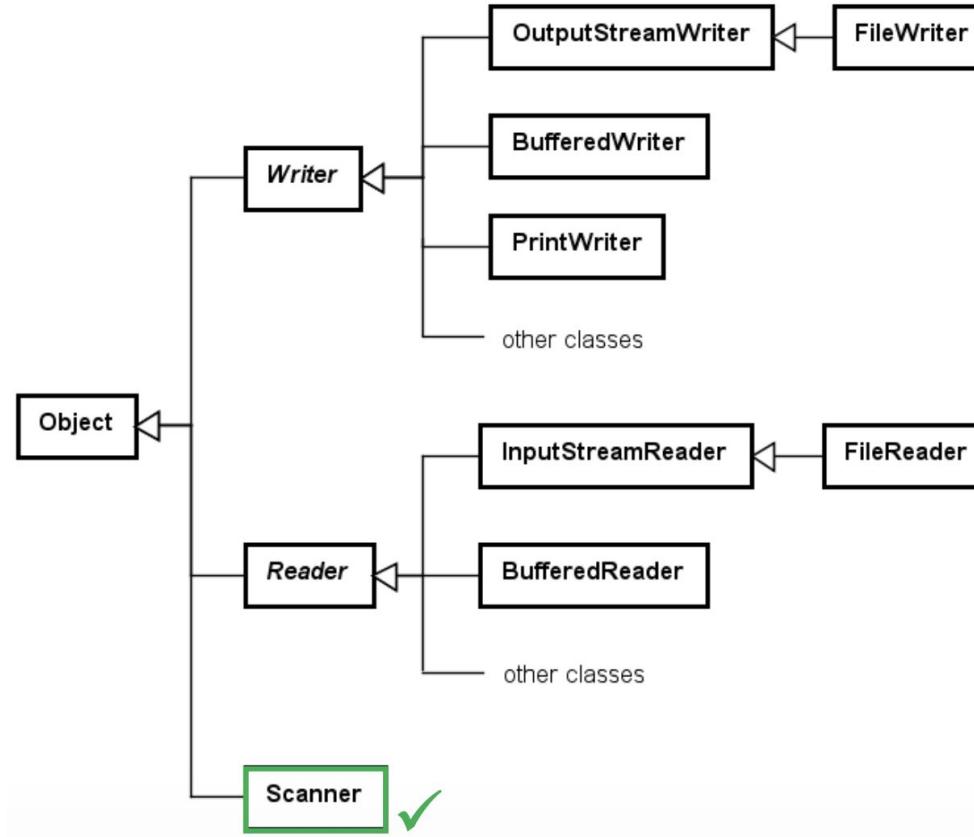
- A **stream** is a sequence of bytes representing data that flow from a source to a destination
  - Example sources and destinations:  
keyboard, screen, data files, networked computers
- In a program:
  - Read info from an **input stream**
  - Write info to an **output stream**
- A program can manage multiple streams simultaneously
  - E.g., read from multiple files and process data across all the files
  - E.g., write to both the screen and save contents to a file

# Standard I/O

- There are three (default) standard I/O streams:
  - Standard output: defined by `System.out`
  - Standard input: defined by `System.in`
  - Standard error: defined by `System.err`
- We use `System.out` when we execute `println()` statements
- `System.out` and `System.err` typically represent the console window
  - These are separated so programs can distinguish normal vs. error output, and allow users/other programs to handle them differently
  - E.g., Errors are often logged and ignored
- `System.in` typically represents keyboard input, which we've used many times with `Scanner`
  - E.g., `Scanner sysin = new Scanner( System.in );`



# Text I/O Classes



# The Scanner Class

- Reading text from the **keyboard** using the Scanner class

## Import

- `java.util.*` library that includes the Scanner class

**Step1:** create a Scanner object, use keyboard (`System.in`) as source

**Step2:** use the Scanner object to get data

**Step3:** close the Scanner when finished using it!

```
import java.util.*;
...
Scanner sc = new Scanner(System.in);
String name = sc.next();
int age = sc.nextInt();
System.out.println("you wrote:" + name + "\n" + age);
sc.close();
```

# Using Scanner Class with File Class

- Reading text from a **text file** using the Scanner class

Import :

- `java.util.*` to use Scanner class
- `java.io.*` to use File class

**Step1a:** create a File object that points to your text file.

**Step1b:** create a Scanner object, use the file object as the source

**Step2:** use the Scanner object to get data

**Step3:** close the Scanner when finished using it!

```
import java.util.*;
import java.io.*;
...
File myFile = new File("C:/testing.txt");
Scanner sc = new Scanner(myFile);
String s = sc.nextLine();
System.out.println(s);
sc.close();
```

Requires additional error handling code to work

# Common Scanner Input Methods

- `next()`                returns the next "token"
- `nextLine()`        returns entire input line as a String
- `nextInt()`         returns next value as an integer
- `nextDouble()`      returns next value as a double
- `nextXYZ()`        returns value of type "XYZ" (variable to represent one of float, short, boolean, byte, BigInteger, BigDecimal)
- `useDelimiter( pattern: String )`  
sets the scanner object's delimiter to use the given pattern
  - delimiting pattern is applied when `next()` is used to identify tokens
  - default limiter is space " "

# Common Scanner Test Methods

- `hasNext()` returns true if another token is available to be read
- `hasNextLine()` returns true if another line is available to be read
- `hasNextInt()` returns true if another int is available to be read
- `hasNextDouble()` returns true if another double is available to be read
- `hasNextXYZ()` returns true if another token of type XYZ is available to be read

# Scanner Example

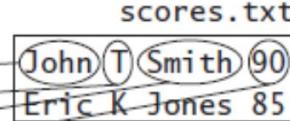
```
import java.util.Scanner;

public class ReadData {
    public static void main(String[] args) throws Exception {
        // Create a File instance
        java.io.File file = new java.io.File("scores.txt");

        // Create a Scanner for the file
        Scanner input = new Scanner(file);

        // Read data from a file
        while (input.hasNext()) {
            String firstName = input.next();
            String mi = input.next();
            String lastName = input.next();
            int score = input.nextInt();
            System.out.println(
                firstName + " " + mi + " " + lastName + " " + score);
        }

        // Close the file
        input.close();
    }
}
```





# iClicker Question

Which Scanner method is appropriate to read a whole line of text from a file?

- A. next()
- B. nextLine()
- C. nextByte()
- D. nextInt()
- E. nextDouble()

# Possible Parsing Errors

- Not having the right format in the text file
- Why doesn't this example work?

```
File source = new File("test1.txt");
Scanner in = new Scanner(source);
while(in.hasNext()) {
    System.out.println(in.next());
    System.out.println(in.nextInt()); // Exception
    System.out.println(in.nextInt());
}
```

**test1.txt**

John	23	10
Lili	26	15
Mark	12	1
Bill		

# Possible Parsing Errors

- Not having the right format in the text file
- Why doesn't this example work?

```
File source = new File("test1.txt");
Scanner in = new Scanner(source);
while(in.hasNextLine()) {
    System.out.println(in.next()); // Exception
    System.out.println(in.nextInt());
    System.out.println(in.nextInt());
}
```

**test2.txt**

```
John 23 10
Lili 26 15
Mark 12 1
```



there is a  
newline here!

# Solutions

- 1. Make sure you have the right file format
  - Not good enough
    - You need to protect your program from crashing
- 2. Use defensive programming
- 3. Use exception handling

# Defensive Programming Solution

- From:

```
File source = new File("test1.txt");
Scanner in = new Scanner(source);
while(in.hasNextLine()) {
    System.out.println(in.next()); // Exception
    System.out.println(in.nextInt());
    System.out.println(in.nextInt());
}
```

- To:

```
File source = new File("test1.txt");
Scanner in = new Scanner(source);
while(in.hasNextLine()) {
    if(in.hasNext())
        System.out.println(in.next());
    if(in.hasNextInt())
        System.out.println(in.nextInt());
    if(in.hasNextInt())
        System.out.println(in.nextInt());
}
}
```

# Exception Handling Solution

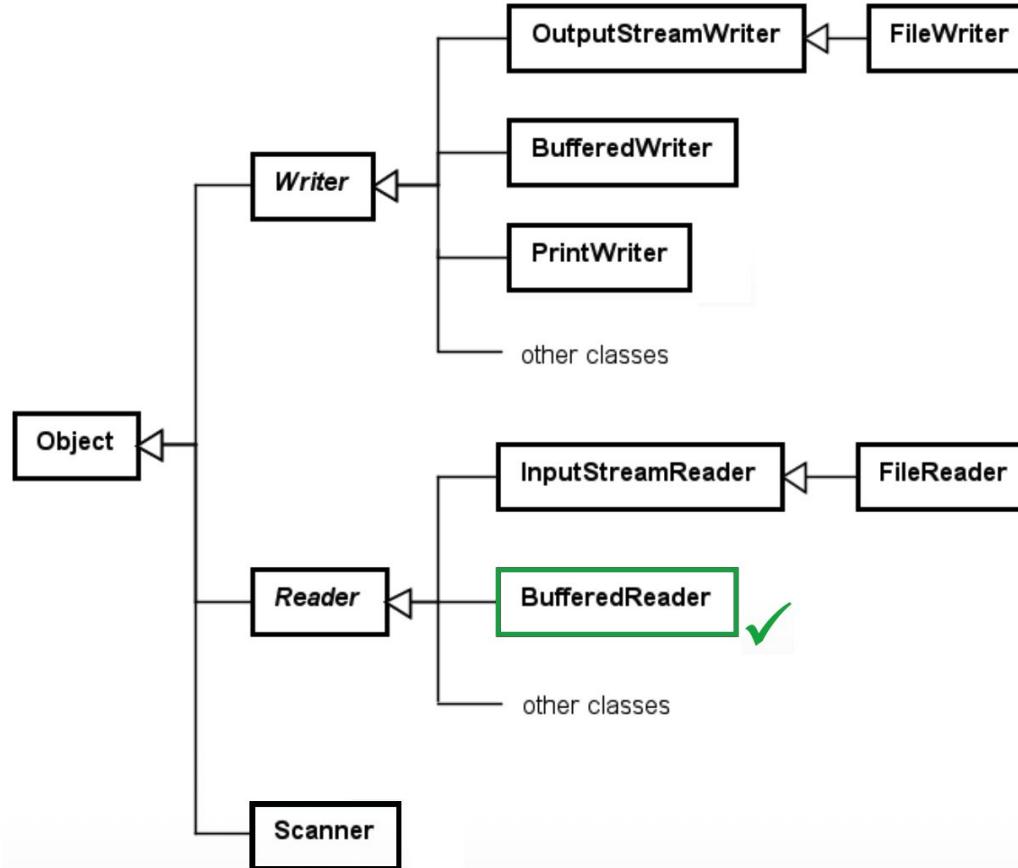
- From:

```
File source = new File("test1.txt");
Scanner in = new Scanner(source);
while(in.hasNextLine()) {
    System.out.println(in.next()); // Exception
    System.out.println(in.nextInt());
    System.out.println(in.nextInt());
}
```

- To:

```
File source = new File("test1.txt");
Scanner in = new Scanner(source);
try{
    while(in.hasNextLine()) {
        System.out.println(in.next());
        System.out.println(in.nextInt());
        System.out.println(in.nextInt());
    }
} catch(NoSuchElementException e) {...}
```

# Recall: Text I/O Classes



# Alternative: Using BufferedReader

- The BufferedReader wraps another reader class and improves performance
  - InputStreamReader to get input from keyboard as bytes and converts it to characters
  - FileReader to get input from character files
- The BufferedReader as a wrapper
  - Provides a readLine method to read a line of text
  - Improves efficiency (faster than Scanner)
- Java uses similar “writer” classes for writing data
  - OutputStreamWriter, FileWriter, BufferedWriter

# BufferedReader with InputStreamReader

- Example: reading input from keyboard

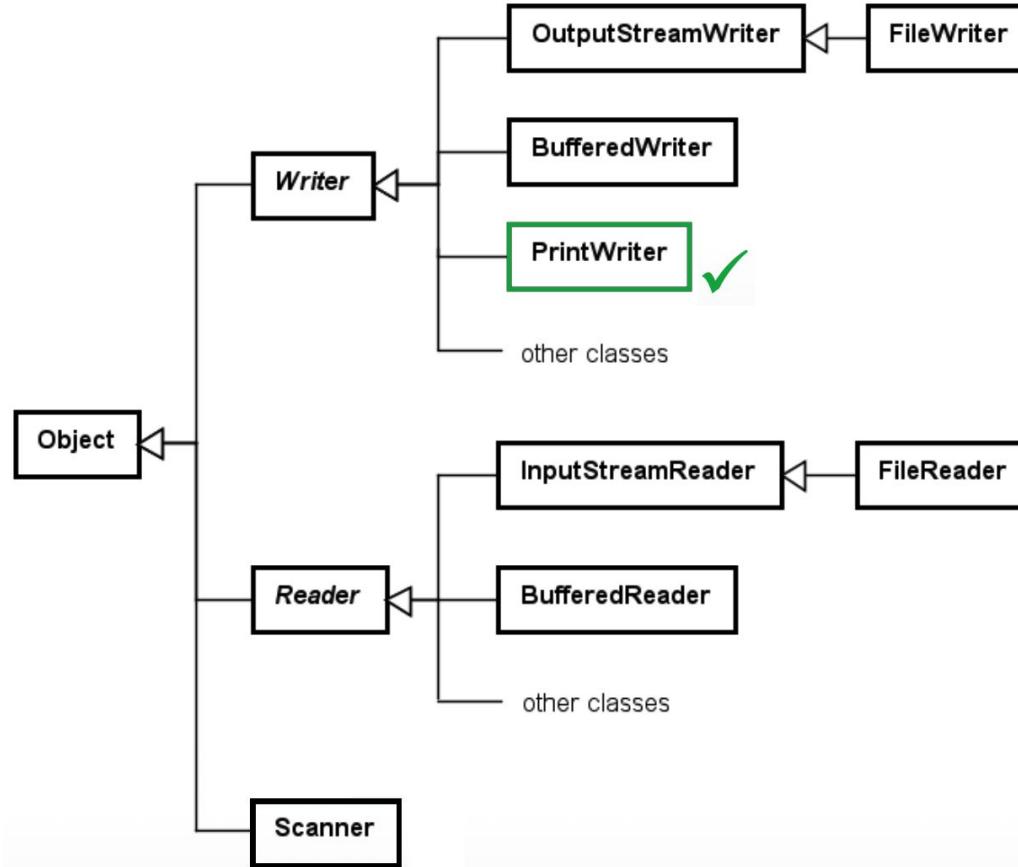
```
import java.io.*;
public class ex2 {
    public static void main(String[] args) throws IOException{
        InputStreamReader isr = new InputStreamReader(System.in);
        BufferedReader in = new BufferedReader(isr);
        System.out.print("What is your name? ");
        String name = in.readLine();
        System.out.println("Welcome " + name);
        in.close();
    }
}
```

# BufferedReader with FileReader

- Example: reading input from file

```
import java.io.*;
public class ex2 {
    public static void main(String[] args) throws IOException{
        FileReader fr = new FileReader("c://abc.txt");
        BufferedReader in = new BufferedReader(fr);
        String s;
        while((s = in.readLine()) != null)
            System.out.println(s);
        in.close();
    }
}
```

# Recall: Text I/O Classes



# Using PrintWriter Class to Write Text to File

## Import

- java.io.\* to use the PrintWriter class

**Step1:** create a File object that points to your text file

**Step1b:** create PrintWriter object, use the file object as destination

**Step2:** use the PrintWriter object to write text

**Step3:** close the PrintWriter when finished using it!

```
import java.io.*;
...
File myFile = new File("C:/aaa.txt");
PrintWriter pr = new PrintWriter(myFile);
pr.println("aaaaaa");
pr.println("bbbbbb");
pr.close();
```

- You can use print(), println(), and printf() methods
  - Data in aaa.txt will be overwritten
- In the case the file cannot be created, error handling code is needed

# PrintWriter Examples

- Print into a file:

```
PrintWriter out = new PrintWriter( new File( "test.txt" ) );
out.println( "ABC" );
out.close();
```

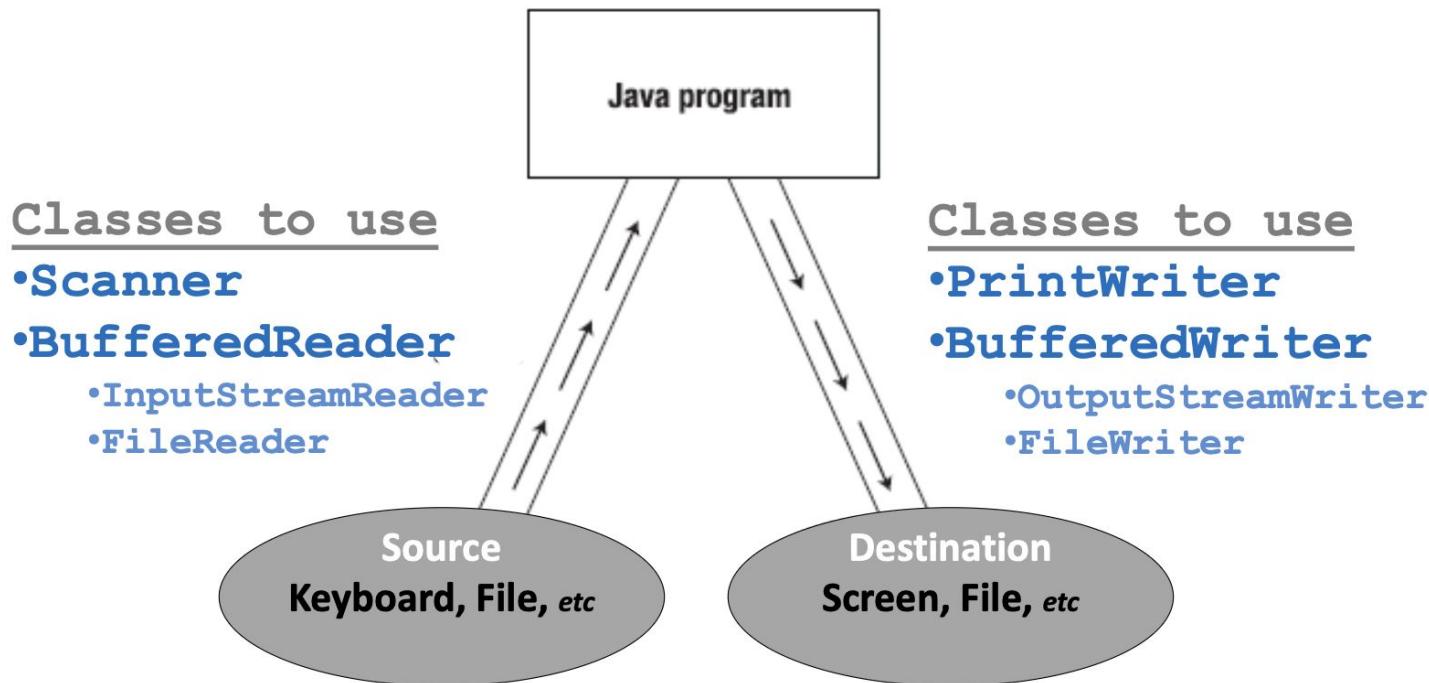
- Print into a file (same as above):

```
PrintWriter out = new PrintWriter( "test.txt" );
out.println( "ABC" );
out.close();
```

- Print to screen (standard output):

```
PrintWriter out = new PrintWriter( System.out );
out.println( "ABC" );
out.close();
```

# Summary



# For Reading

READING	From Keyboard	From File
Scanner	<pre>Scanner in = new Scanner(X); myString = in.next(); myInt = in.nextInt(); //etc in.close();</pre>	
Replace X with:	System.in	new File("C:/filename")
BufferedReader	<pre>BufferedReader in = new BufferedReader(X); myString = in.readLine(); in.close();</pre>	
Replace X with:	new InputStreamReader(System.in)	new FileReader("C:/filename")

# For Writing

WRITING	To Screen	To File
<b>PrintWriter</b>	<pre>PrintWriter out = new PrintWriter(X); out.println("some text here"); out.close();</pre>	
<b>Replace X with:</b>	<b>System.out</b>	<b>new File("C:/filename")</b>
<b>BufferedWriter</b>	<pre>BufferedWriter out = new BufferedWriter(X); out.write("some text here"); out.close();</pre>	
<b>Replace X with:</b>	<b>new outputStreamWriter(System.out)</b>	<b>new FileWriter("C:/filename")</b>
	<b>OR</b> <b>System.out.println("text");</b>	



# iClicker Question

What are the contents of temp.txt after this code:

```
PrintWriter out = new PrintWriter("temp.txt");
out.printf("x:%3.3f ", 32.32);
out.printf("%6b ", (1>2));
out.printf("%6s ", "Java");
out.close();
```

- A. x:32.320 false Java
- B. x:32.32 false Java
- C. x:32.320 1>2 Java
- D. x:32 1>2 Java
- E. Something else

# The File Class

- Recall: `File source = new File( "filename.txt" );`
- Provides an abstraction that deals with most of the machine-dependent complexities of files and path names
- The File class is a wrapper class for the file name and its directory path
- Some useful File methods:
  - `exists(): boolean`  
Returns true if the file or the directory exists.
  - `canRead(): boolean`  
Returns true if the file exists and can be read.
  - `isDirectory(): boolean`  
Returns true if the File object represents a directory.
  - `isFile(): boolean`  
Returns true if the File object represents a file

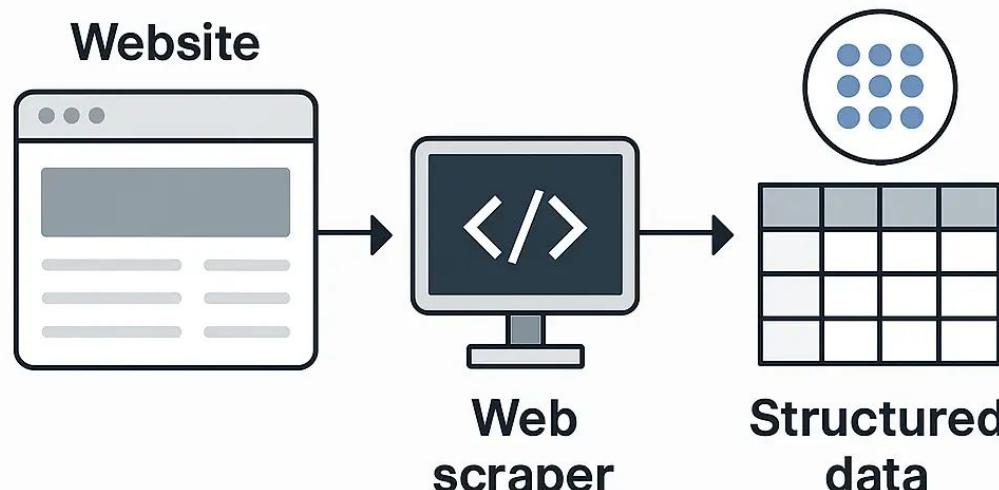
# Try with Resources

- JDK 7 provides try-with-resources syntax that automatically closes files because programmers often forgot to close files
- Example:

```
import java.io.*;
public class WriteDataWithAutoClose {
    public static void main(String[] args) throws Exception {
        File file = new File("scores.txt");
        if (file.exists()) {
            System.out.println("File already exists");
            System.exit(0);
        }
        try (PrintWriter output = new PrintWriter(file)) {
            output.print("John T Smith ");
            output.println(90);
            output.print("Eric K Jones ");
            output.println(85);
        }
    }
}
```

declare and create resources in "try" → use resource as usual

# Reading from the Web



How to write such programs?

# General Idea: URL File Object

```
import java.net.URL;                                // add imports
import java.io.BufferedReader;
import java.io.InputStreamReader;

public class ReadWeb {
    public static void main(String[] args) throws Exception {
        URL url = new URL("https://cmps-people.ok.ubc.ca/bowenhu/121");
deprecated! →
        BufferedReader in = new BufferedReader(
            new InputStreamReader(url.openStream()))
        );

        String line;
        while ((line = in.readLine()) != null) {          // read each line
            System.out.println(line);
        }

        in.close();
    }
}
```

# Suppressing Warnings

```
import java.net.URL;
import java.io.BufferedReader;
import java.io.InputStreamReader;

public class ReadWeb {
    @SuppressWarnings("deprecation")
    public static void main(String[] args) throws Exception {
        URL url = new URL("https://cmps-people.ok.ubc.ca/bowenhu/121");

        BufferedReader in = new BufferedReader(
            new InputStreamReader(url.openStream())
        );

        String line;
        while ((line = in.readLine()) != null) {
            System.out.println(line);
        }

        in.close();
    }
}
```

can add  
warning



# Modern Approach: Use URI then Convert to URL Object

```
import java.net.URI;                                // new import
import java.net.URL;
import java.io.BufferedReader;
import java.io.InputStreamReader;

public class ReadWeb {
    public static void main(String[] args) throws Exception {
        // previously: URL url = URL( "webaddress" );
        URI uri = URI.create("https://cmps-people.ok.ubc.ca/bowenhui/121");
        URL url = uri.toURL();                            // recommended
        BufferedReader in = new BufferedReader(
            new InputStreamReader(url.openStream())
        );

        String line;
        while ((line = in.readLine()) != null) {
            System.out.println(line);
        }

        in.close();
    }
}
```

# Adding Exception Handling

```
import java.net.URI;
import java.net.URL;
import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStreamReader;

public class ReadWeb {
    public static void main(String[] args) throws Exception {
        try {
            // previously: URL url = URL( "webaddress" );
            URI uri = URI.create("https://cmps-people.ok.ubc.ca/bowenhui/121");
            URL url = uri.toURL();
            BufferedReader in = new BufferedReader(
                new InputStreamReader(url.openStream())
            );
        } catch (IOException e) {
            System.err.println("Failed to read from web");
        }

        String line;
        while ((line = in.readLine()) != null) {
            System.out.println(line);
        }

        in.close();
    }
}
```

why a compilation error?

# With Proper Scoping

```
import java.net.URI;
import java.net.URL;
import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStreamReader;

public class ReadWeb {
    public static void main(String[] args) throws Exception {
        try {
            // previously: URL url = URL( "webaddress" );
            URI uri = URI.create("https://cmps-people.ok.ubc.ca/bowenhu/121");
            URL url = uri.toURL();
            BufferedReader in = new BufferedReader(
                new InputStreamReader(url.openStream())
            );
            String line;
            while ((line = in.readLine()) != null) {
                System.out.println(line);
            }

            in.close();
        } catch (IOException e) {
            System.err.println("Failed to read from web");
        }
    }
}
```

Have fun  
scraping  
(ethically)!