



cosc 121

Computer Programming II

Sorting

Part 1/2

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Outline

Today:

- Algorithms Efficiency
- Best, Average, and Worst Cases
- Simple Sort Techniques
 - Selection Sort
 - Bubble Sort
 - Insertion Sort

Next lecture:

- More Advanced Sort Techniques
 - Merge Sort
 - Quick Sort
- Positive Integers Sorting: Bucket and Radix Sort

Algorithms Efficiency

Objectives

By the end of this chapter, you should be able to:

- Recognize that different algorithms for the same problem may be **significantly different in terms of their performance.**
- Analyze time complexity of various sorting algorithms
- Implement and analyze simple sorting techniques:
 - Bubble, selection, and insertion.
- Explain more complex sorting techniques:
 - Quick and merge
- Explain specialized sorting algorithm
 - bucket and radix

Why are some programs faster than others?

Recall that an **algorithm** is a sequence of steps to solve a problem.

Example1; Routing Problem

Problem

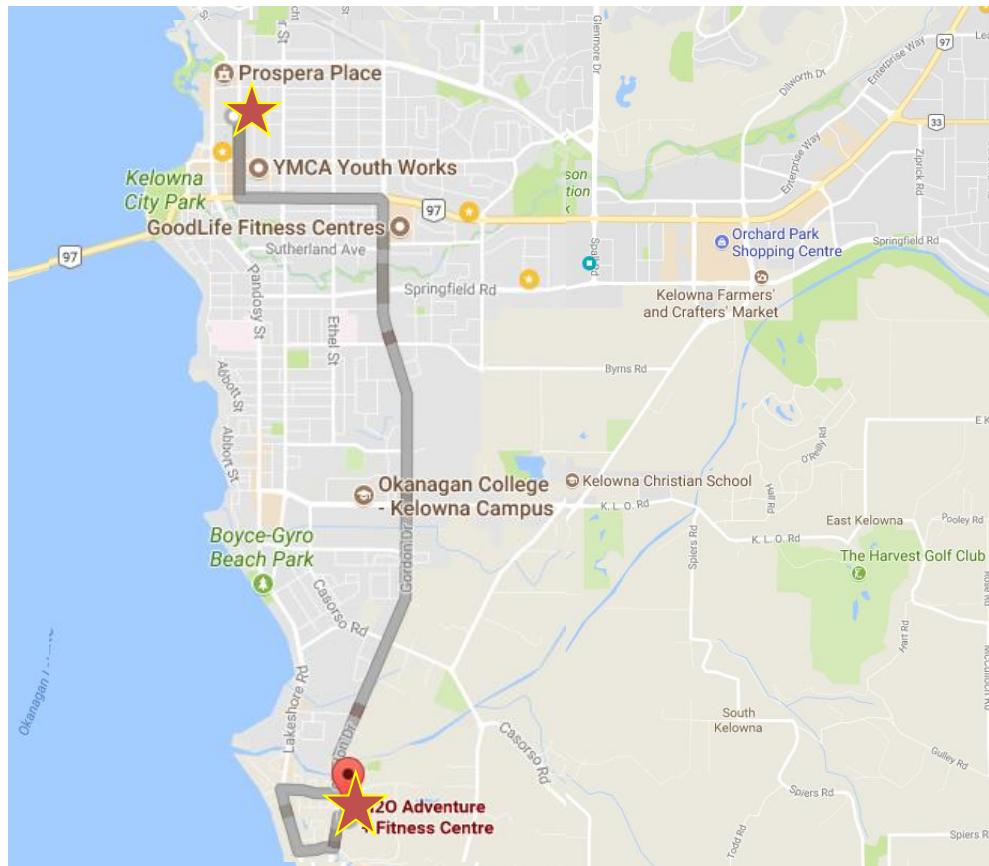
Go from Okanagan Library to H2O

Desired Output

One route from Lib to H2O

Algorithm

- 1) move south on Ellis St.
- 2) turn left on Hwy33
- 3) move south on Gordon Dr
- etc.



Why are some programs faster than others?

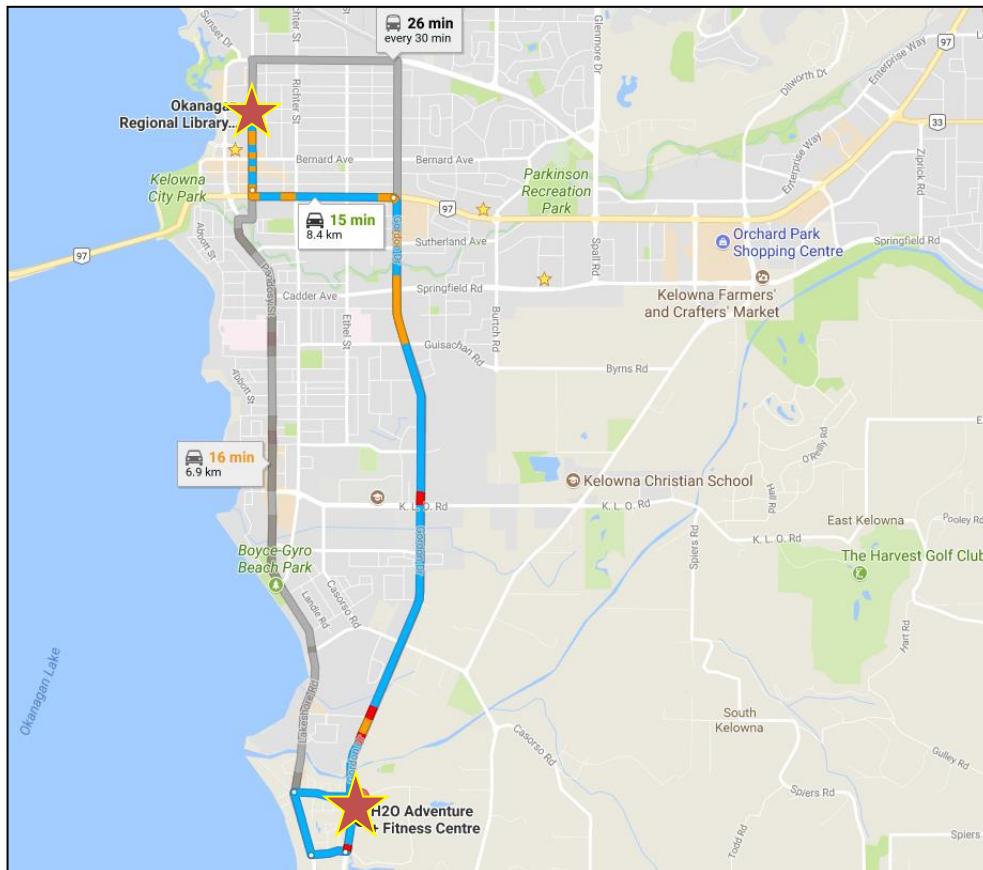
Example1; Routing Problem

More than one algorithm?

- More than one route using more than one means

Several routes can be used.
Some take longer than others.

- Several algorithms can be used for the same problem
- But some are more efficient than others



Why are some programs faster than others?

Example 2: printing a LinkedList in reverse order

```
//Loop1:  
for (int i = myList.size()-1; i >=0; i--)  
    System.out.println(myList.get(i));  
  
//Loop2:  
ListIterator<String> itr = myList.listIterator();  
while(itr.hasNext())  
    itr.next();  
while(itr.hasPrevious())  
    System.out.print(itr.previous() + " ");
```

- For 100,000 elements, the reported time
 - Algorithm 1: 4.212 sec
 - Algorithm 2: 0.016 sec

Why are some programs faster than others?

Example3: data sorting

- <http://www.sorting-algorithms.com/>
- <http://blocks.org/andrewringler/raw/3809399/>

In general, the performance of an algorithm when implemented on a computer depends on the **approach used to solve the problem and the actual steps taken.**

Although faster hardware makes all algorithms faster, algorithms that solve the same problem can be compared in a **hardware-independent way** using ***big-Oh*** notation.

Best, Average, and Worst Cases

Very few algorithms have the exact same performance every time because **the performance of an algorithm typically depends on the size of the inputs it processes.**

The **best case** performance of the algorithm is the most efficient execution of the algorithm on the "best" data inputs.

The **worst case** performance of the algorithm is the least efficient execution of the algorithm on the "worst" data inputs.

The **average case** performance of the algorithm is the average efficiency of the algorithm on the set of all data inputs.

Best, worst, and average-case analysis typically express **efficiency** in terms of the **input size of the data**.

- The input size is often a function of n .

Why study sorting?

Sorting is a classic subject in computer science.

Why you study them?

1. Excellent examples to demonstrate algorithm performance
2. Many creative approaches to problem solving.
 - these approaches can be applied to solve other problems.
3. Good for practicing fundamental programming techniques
 - using selection, loops, methods, and arrays.

Note: Java API has several sort methods in these classes:

- `java.util.Arrays`
- `java.util.Collections`

Today's assumptions: what data to sort?

The data to be sorted might be of almost any type: integers, doubles, characters, or objects.

For simplicity, this section assumes:

- data to be sorted are **integers**,
- data are sorted in **ascending order**, and
- data are stored in **an array**.

The programs can be easily modified to sort other types of data, to sort in descending order, or to sort data in an ArrayList or a LinkedList.

Code Used for Testing!

```
public static void main(String[] args) {
    // part1 is used for showing sorted output
    int[] a = {6,2,3,7,4,1,0,9,8,5};
    sort(a); printList(a);
    // part2 is used for demonstrating efficiency (we will time the algorithm)
    int N = 100000;  int[] b = new int[N];      // try different values of N
    initializeRandom(b);                      // try initialize sorted A/D
    double time = System.currentTimeMillis();   // record start time
    sort(b);
    time = System.currentTimeMillis() - time; // compute elapsed time
    System.out.printf("Sorting %d elements took %.3f seconds\n",N,time/1000);
}

static void initializeRandom(int[] a) {
    for(int i=0;i<a.length;i++) a[i] = (int)(Math.random()*a.length -
    a.length/2);
}

static void initializeSortedAssending(int[] a) {
    for(int i=0;i<a.length;i++) a[i] = i;
}

static void initializeSortedDescending(int[] a) {
    for(int i=0;i<a.length;i++) a[i] = a.length-i-1;
}

static void printList(int[] a) {
    for(int i = 0; i<a.length; i++)  System.out.printf("%-3d", a[i]);
    System.out.println();
}
```

Demonstration

Here are a few websites that can be used to demonstrate the different sorting algorithms in this unit.

For comparison:

- <https://www.toptal.com/developers/sorting-algorithms>

For visualization

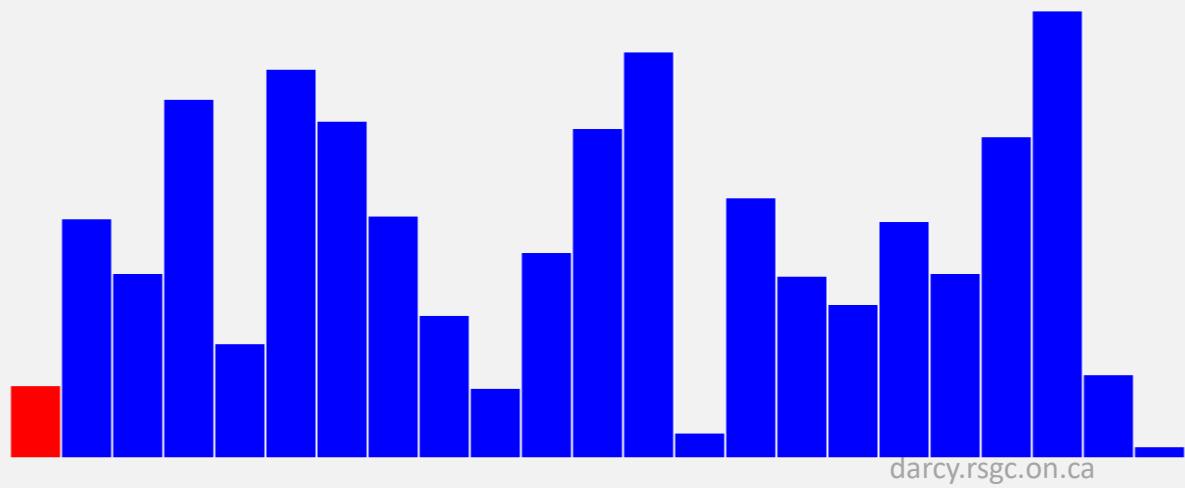
- <https://visualgo.net/en/sorting>
- <https://www.cs.usfca.edu/~galles/visualization/ComparisonSort.html>

Textbook demos include:

- <http://cs.armstrong.edu/liang/animation/web/SelectionSort.html>
- <http://cs.armstrong.edu/liang/animation/web/InsertionSort.html>

Simple Sort Techniques

- Selection Sort
- Insertion Sort
- Bubble Sort



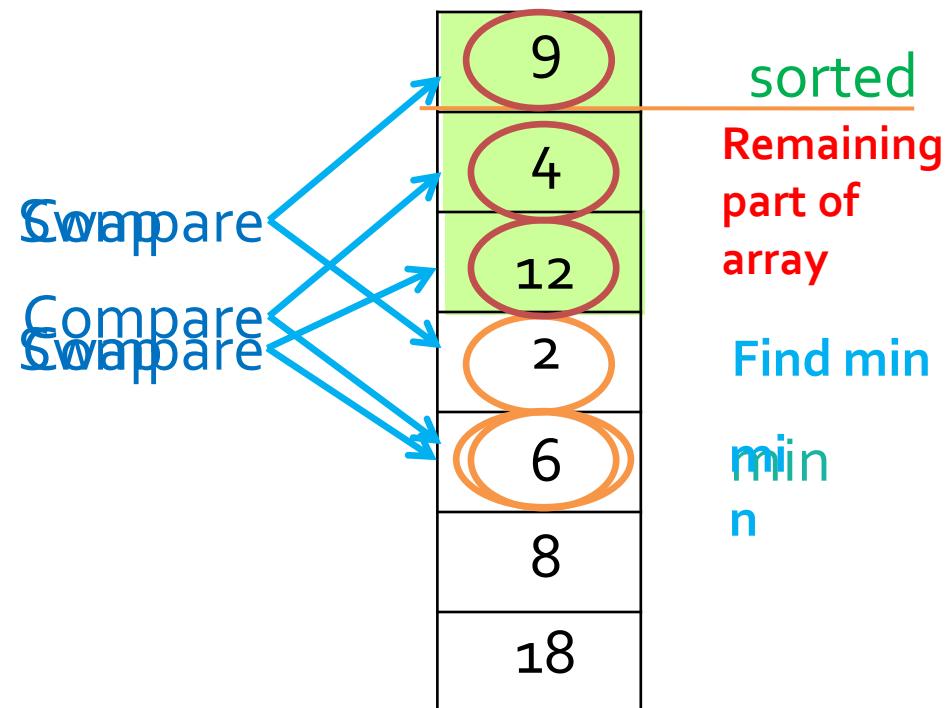
Selection Sort

Selection Sort

Algorithm:

For each element in the list:

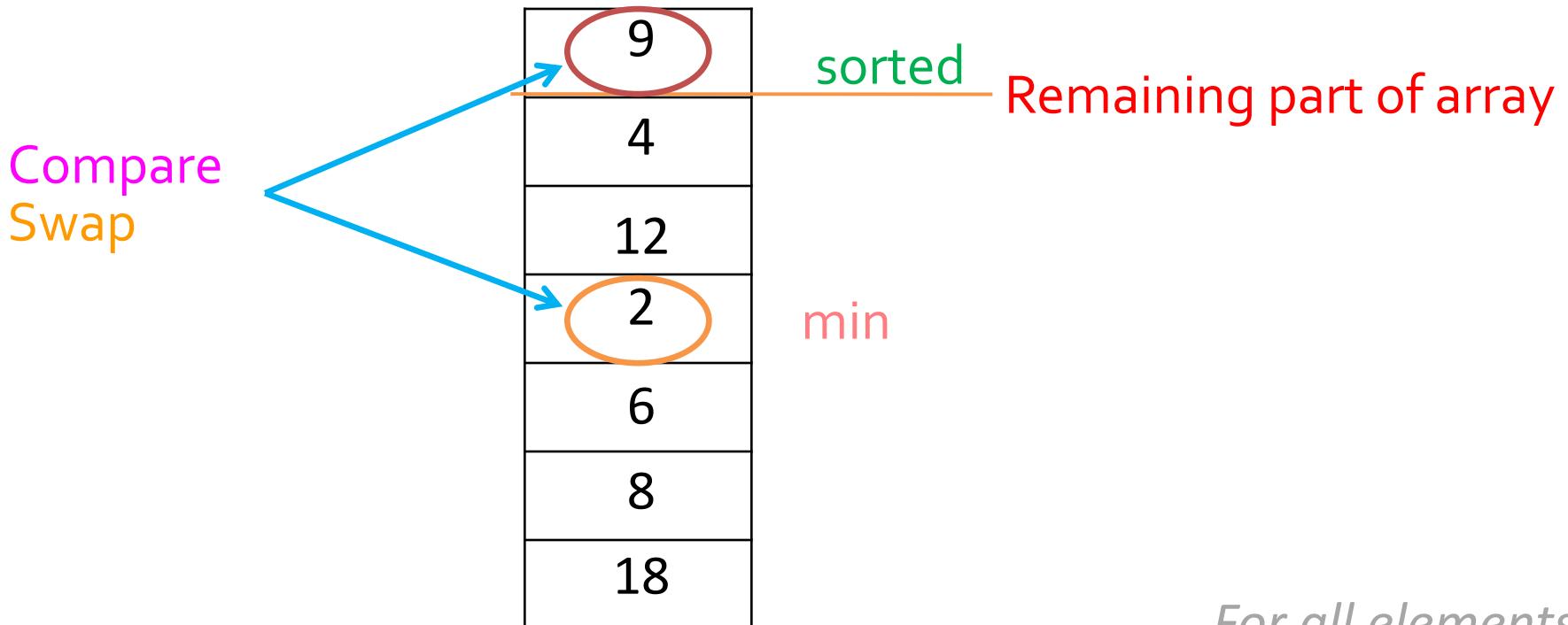
- Find the smallest element
- Swap it with the element.
- Repeat with the unsorted part.
 - Ignore the first element and apply the same algorithm on the remaining smaller list.



Runtime efficiency

- **Worst/Average/Best case: $O(n^2)$** 2 nested loops

cs.armstrong.edu/liang/animation/web/SelectionSort.html



```

for (int index = 0; index < list.length; index++) {           ➔ For all elements
    minIdx = index;
    for (int scan = index+1; scan < list.length; scan++)   ➔ in the array
        if (list[scan] < list[min])
            minIdx = scan;
    temp = list[minIdx];
    list[minIdx] = list[index];
    list[index] = temp;
}
    ➔ Find min in remaining part
    ➔ swap
  
```

Selection Sort: Implementation

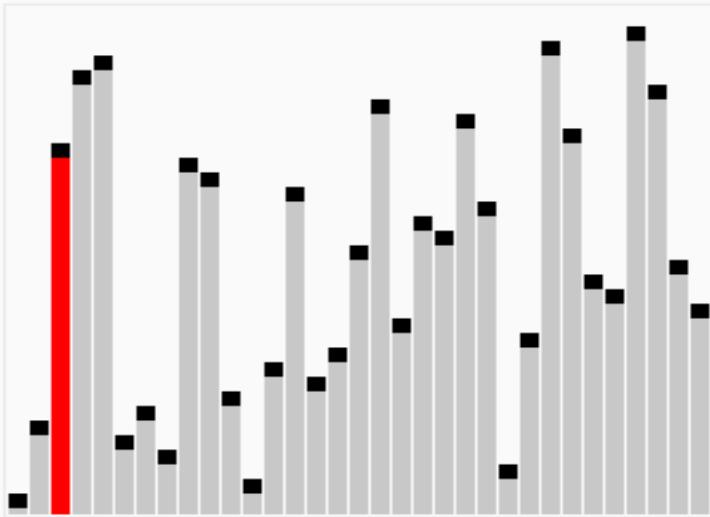
Using two nested loops

```
private void selectionSort(int[] list) {  
    for (int index = 0; index < list.length; index++) {  
        // find the smallest element  
        int idxMin = index;  
        for (int scan = index + 1; scan < list.length; scan++)  
            if (list[idxMin] > list[scan])  
                idxMin = scan;  
        // swap the element at i with the smallest element  
        int temp = list[index];  
        list[index] = list[idxMin];  
        list[idxMin] = temp;  
    }  
}
```

Selection Sort: Implementation, cont.

Remember: Recursive Selection Sort

```
public static void sort(int[] list) {  
    sort(list, 0, list.length - 1); // Sort the entire list  
}  
private static void sort(int[] list, int low, int high) {  
    if (low < high) {  
        // Find the smallest number and its index in list[low .. high]  
        int indexOfMin = low;  
        int min = list[low];  
        for (int i = low + 1; i <= high; i++)  
            if (list[i] < min) {  
                min = list[i];  
                indexOfMin = i;  
            }  
        // Swap the smallest in list[low .. high] with list[low]  
        list[indexOfMin] = list[low];  
        list[low] = min;  
        // Sort the remaining list[low+1 .. high]  
        sort(list, low + 1, high);  
    } //else if (low == high) return; //stopping cond: list has only one element  
}
```



Wikipedia

Bubble Sort

Bubble Sort

IDEA: Starting from the first item, compare adjacent items and keep “bubbling” the larger one to the right. Repeat for remaining sublist.

6 5 3 1 8 7 2 4

Wikipedia

Algorithm:

- Starting on the left: for each pair of elements in the list, swap them if they are not in order. The largest element is bubbled to position N.
- Start on the left again, and bubble the second largest element to position N-1.
- And so on.

Runtime efficiency

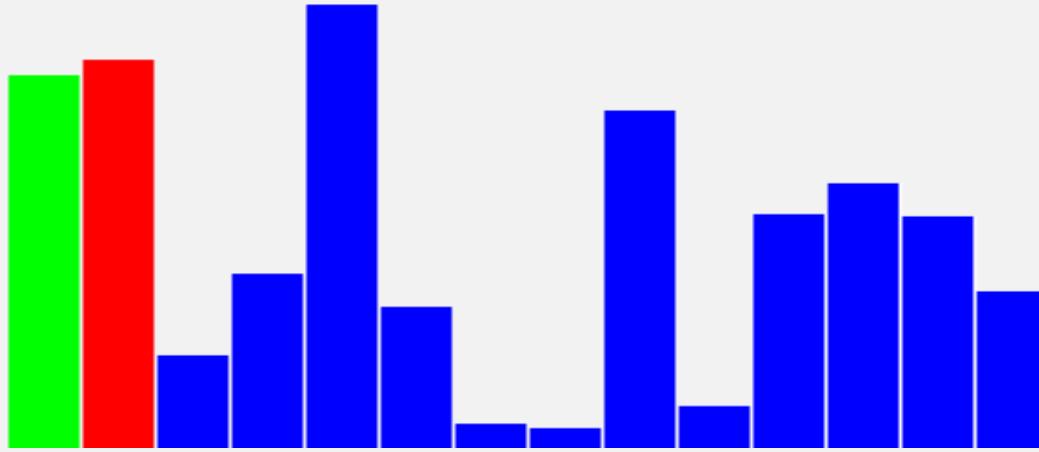
- **Worst /Average case: $O(n^2)$**
 - **Best case: $O(n)$**
- 2 nested loops
for almost sorted list

Bubble Sort Code

```
public static void bubbleSort(int[] list){  
  
    // repeat a number of passes equal to list length  
    for (int pass = 0; pass < list.length ; pass ++) {  
        // at beginning of every pass, assume list is sorted  
  
        // for each pair of elements, swap if not in order  
        for (int i = 0; i < list.length-pass-1; i++) {  
            if(list[i]>list[i+1]){  
                int temp = list[i];  
                list[i] = list[i+1];  
                list[i+1]=temp;  
  
            }  
        }  
    }  
}
```

Improved Bubble Sort Code

```
public static void bubbleSort(int[] list){  
    boolean sorted = false; // list is not sorted.  
    // repeat a number of passes equal to list length  
    for (int pass = 0; pass < list.length && !sorted; pass++) {  
        // at beginning of every pass, assume list is sorted  
        sorted = true;  
        // for each pair of elements, swap if not in order  
        for (int i = 0; i < list.length-pass-1; i++) {  
            if(list[i]>list[i+1]){  
                int temp = list[i];  
                list[i] = list[i+1];  
                list[i+1]=temp;  
                //if we ever need to swap, then list is unsorted; we need another pass  
                sorted = false;  
            }  
        }  
    }  
}
```



darcy.rsgc.on.ca

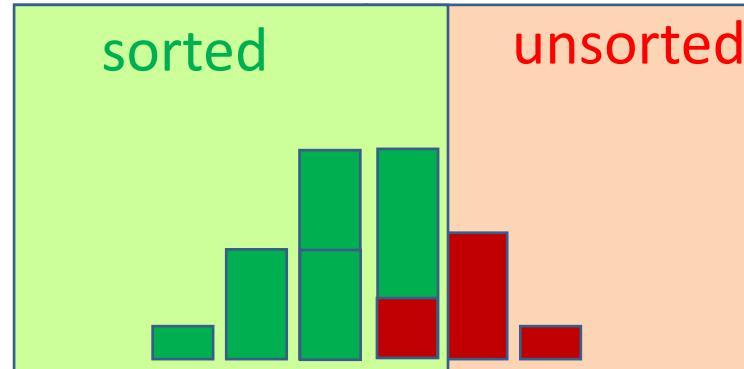
Insertion Sort

Insertion Sort

IDEA: start with a sorted list of 1 element. Repeatedly insert an unsorted element into a sorted sublist until the whole list is sorted.

Algorithm:

- For each element e in the unsorted part,
 - Keep a copy of e
 - Insert e it into in the sorted list such that this list remains sorted.
 - By moving all elements larger than e forward by one step.



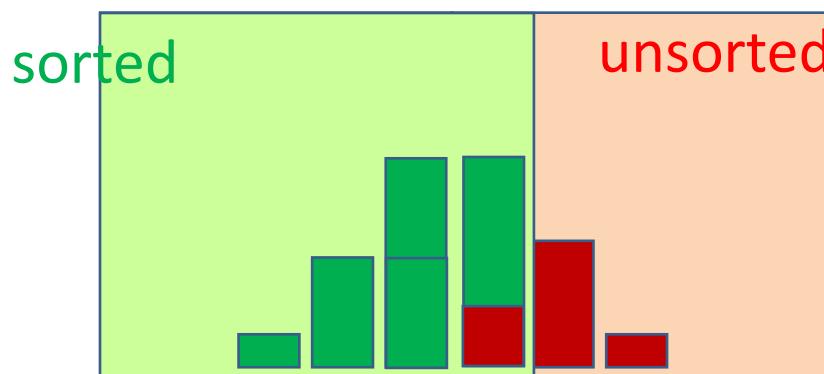
Runtime efficiency

- **Worst/Average case: $O(n^2)$** 2 nested loops
- **Best case: $O(n)$** for nearly sorted list

<http://cs.armstrong.edu/liang/animation/web/InsertionSort.html>

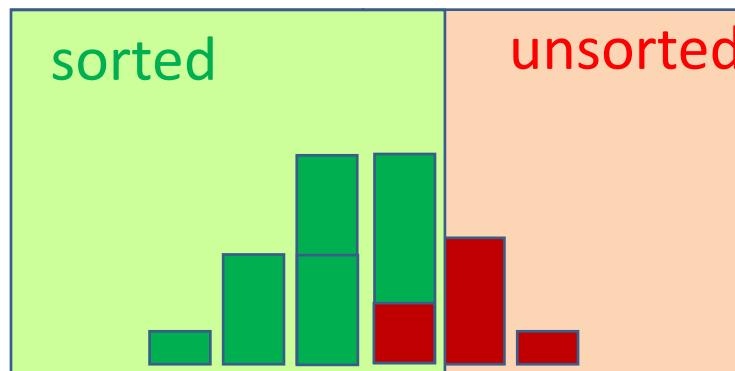
Insertion Sort

```
public static void insertionSort(int[] list){  
    for(int i=1; i<list.length; i++){  
        // Remember first item in the unsorted list  
        → int item = list[i];  
        // for each previous element  
        int pos;  
        for(pos = i; pos > 0; pos--)           //if previous element is larger than item  
            if(list[pos-1]>item) list[pos]=list[pos-1]; //shift-right prev element  
            else                  break;             //otherwise, we found right insertion point  
        // Place item in its correct position  
        → list[pos] = item;  
    }  
}
```



Insertion Sort, another solution

```
public static void insertionSort(int[] list){  
    for(int i=1; i<list.length; i++){  
        //Remember first item in the unsorted list  
        int item = list[i];  
        // Shift previous elements > item to the right  
        // and find the correct position for the item in the sorted list  
        int pos;  
        [ for(pos = i; pos > 0 && list[pos-1]>item ; pos--)  
            list[pos] = list[pos-1];  
        // Place item in its correct position  
        list[pos] = item;  
    }  
}
```



Insertion Sort

```
public static void insertionSort(int[] list){  
    for(int i=1; i<list.length; i++){  
        //Remember first item in the unsorted list  
        int item = list[i];  
        // Shift previous elements > item to the right  
        // and find the correct position for the item in the sorted list  
        int pos = i;  
        while(pos > 0 && item < list[pos-1]){  
            list[pos] = list[pos-1];  
            pos--;  
        }  
        // Place item in its correct position  
        list[pos] = item;  
    }  
}
```

Same code
using a while
loop

