



# COSC 121

# Computer Programming II

## Sorting

*Part 1/2*

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# Outline

## ***Today:***

- Algorithms Efficiency
- Best, Average, and Worst Cases
- Simple Sort Techniques
  - Selection Sort
  - Bubble Sort
  - Insertion Sort

## ***Next lecture:***

- More Advanced Sort Techniques
  - Merge Sort
  - Quick Sort
- Positive Integers Sorting: Bucket and Radix Sort

# Algorithms Efficiency

# Objectives

By the end of this chapter, you should be able to:

- Recognize that different algorithms for the same problem may be **significantly different in terms of their performance.**
- Analyze time complexity of various sorting algorithms
- Implement and analyze simple sorting techniques:
  - Bubble, selection, and insertion.
- Explain more complex sorting techniques:
  - Quick and merge
- Explain specialized sorting algorithm
  - bucket and radix

# Why are some programs faster than others?

Recall that an **algorithm** is a sequence of steps to solve a problem.

## Example1; Routing Problem

### Problem

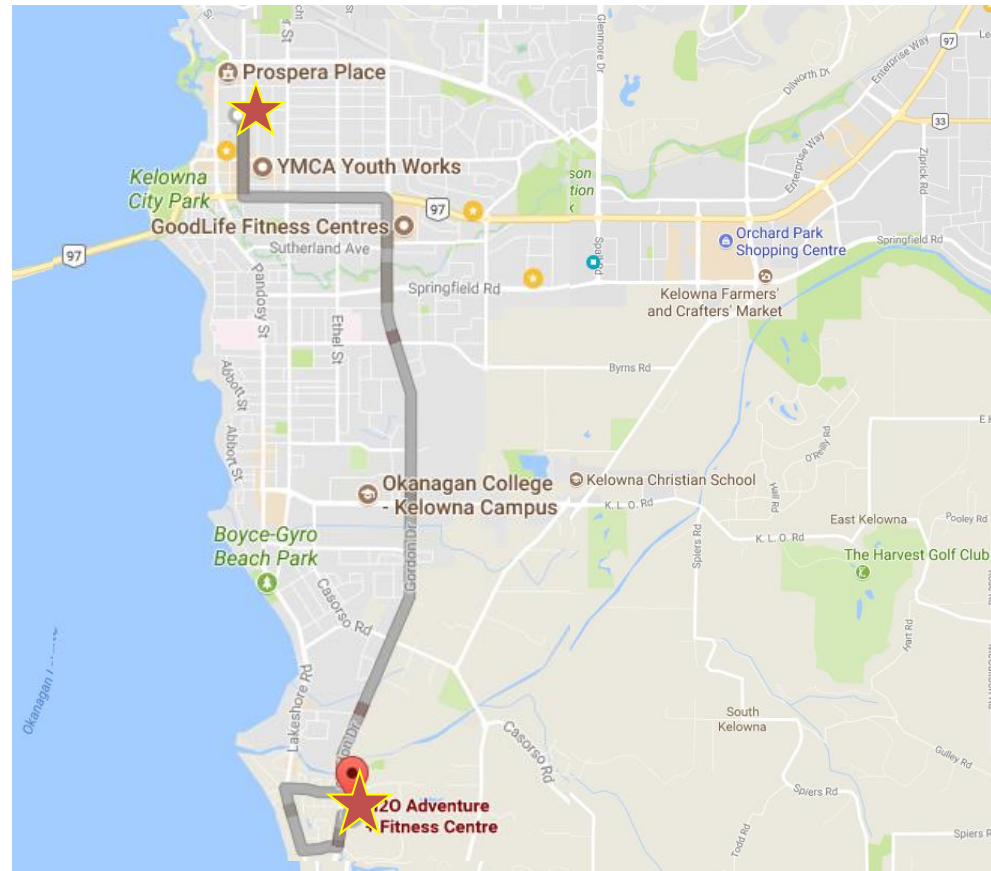
Go from Okanagan Library to H2O

### Desired Output

One route from Lib to H2O

### Algorithm

- 1) move south on Ellis St.
- 2) turn left on Hwy33
- 3) move south on Gordon Dr  
etc.



# Why are some programs faster than others?

## Example1; Routing Problem

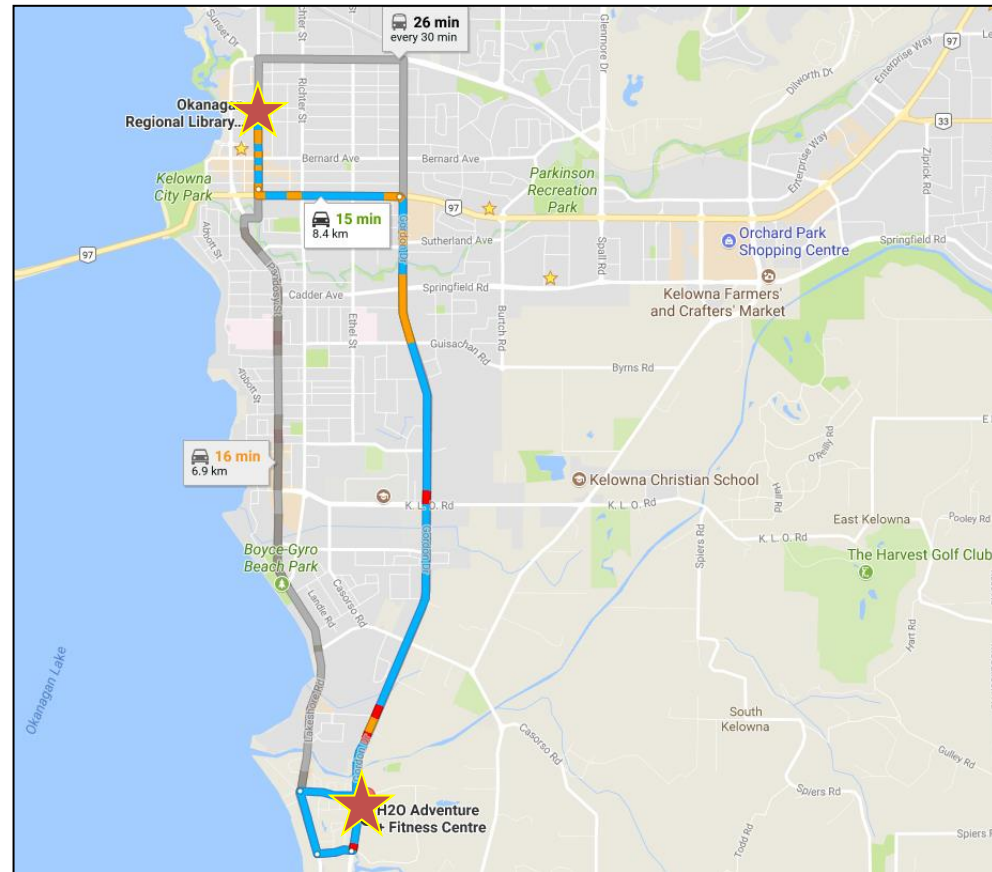
More than one algorithm?

- More than one route using more than one means

Several routes can be used.

Some take longer than others.

- Several algorithms can be used for the same problem
- But some are more efficient than others



# Why are some programs faster than others?

## Example 2: printing a LinkedList in reverse order

```
//Loop1:
for (int i = myList.size()-1; i >=0; i--)
    System.out.println(myList.get(i));

//Loop2:
ListIterator<String> itr = myList.listIterator();
while(itr.hasNext())
    itr.next();
while(itr.hasPrevious())
    System.out.print(itr.previous() + " ");
```

- For 100,000 elements, the reported time
  - Algorithm 1: 4.212 sec
  - Algorithm 2: 0.016 sec

# Why are some programs faster than others?

## Example3: data sorting

- <http://www.sorting-algorithms.com/>
- <http://blocks.org/andrewringler/raw/3809399/>

In general, the performance of an algorithm when implemented on a computer depends on the **approach used to solve the problem and the actual steps taken.**

Although faster hardware makes all algorithms faster, algorithms that solve the same problem can be compared in a **hardware-independent way** using *big-Oh* notation.



# Best, Average, and Worst Cases

Very few algorithms have the exact same performance every time because **the performance of an algorithm typically depends on the size of the inputs it processes.**

The **best case** performance of the algorithm is the most efficient execution of the algorithm on the "**best**" data inputs.

The **worst case** performance of the algorithm is the least efficient execution of the algorithm on the "**worst**" data inputs.

The **average case** performance of the algorithm is the average efficiency of the algorithm on **the set of all data inputs.**

Best, worst, and average-case analysis typically express **efficiency** in terms of the **input size of the data.**

- The input size is often a function of  $n$ .

# Why study sorting?

Sorting is a classic subject in computer science.

Why you study them?

1. Excellent examples to demonstrate algorithm performance
2. Many creative approaches to problem solving.
  - these approaches can be applied to solve other problems.
3. Good for practicing fundamental programming techniques
  - using selection, loops, methods, and arrays.

**Note:** Java API has several sort methods in these classes:

- `java.util.Arrays`
- `java.util.Collections`

# Today's assumptions: what data to sort?

The data to be sorted might be of almost any type: integers, doubles, characters, or objects.

For simplicity, this section assumes:

- data to be sorted are **integers**,
- data are sorted in **ascending order**, and
- data are stored in **an array**.

The programs can be easily modified to sort other types of data, to sort in descending order, or to sort data in an ArrayList or a LinkedList.

# Code Used for Testing!

```
public static void main(String[] args) {
    // part1 is used for showing sorted output
    int[] a = {6,2,3,7,4,1,0,9,8,5};
    sort(a); printList(a);
    // part2 is used for demonstrating efficiency (we will time the algorithm)
    int N = 100000; int[] b = new int[N]; // try different values of N
    initializeRandom(b); // try initialize sorted A/D
    double time = System.currentTimeMillis(); // record start time
    sort(b);
    time = System.currentTimeMillis() - time; // compute elapsed time
    System.out.printf("Sorting %d elements took %.3f seconds\n",N,time/1000);
}

static void initializeRandom(int[] a) {
    for(int i=0;i<a.length;i++) a[i] = (int)(Math.random()*a.length -
        a.length/2);
}

static void initializeSortedAscending(int[] a) {
    for(int i=0;i<a.length;i++) a[i] = i;
}

static void initializeSortedDescending(int[] a) {
    for(int i=0;i<a.length;i++) a[i] = a.length-i-1;
}

static void printList(int[] a) {
    for(int i = 0; i<a.length; i++) System.out.printf("%-3d", a[i]);
    System.out.println();}
}
```

# Demonstration

Here are a few websites that can be used to demonstrate the different sorting algorithms in this unit.

For comparison:

- <https://www.toptal.com/developers/sorting-algorithms>

For visualization

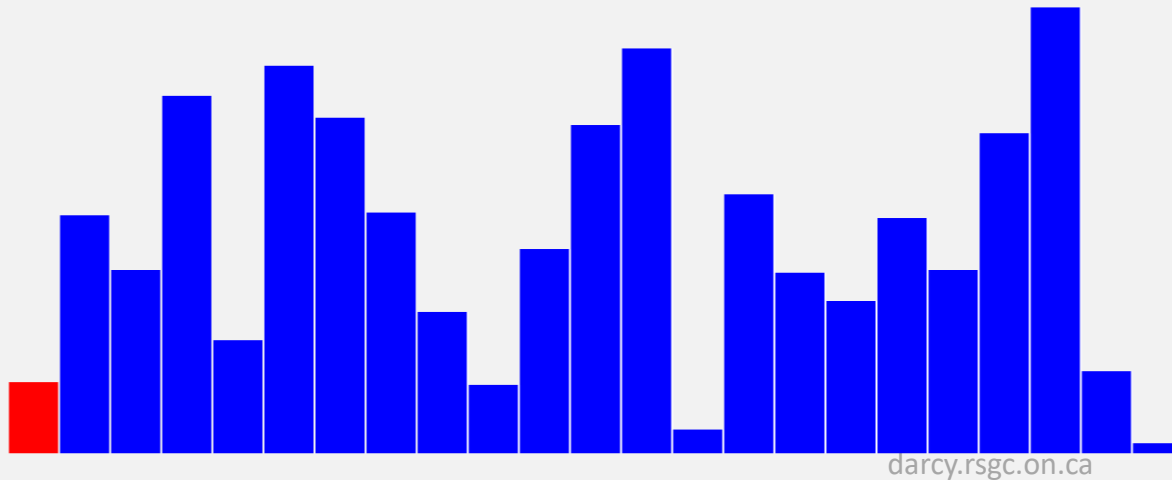
- <https://visualgo.net/en/sorting>
- <https://www.cs.usfca.edu/~galles/visualization/ComparisonSort.html>

Textbook demos include:

- <http://cs.armstrong.edu/liang/animation/web/SelectionSort.html>
- <http://cs.armstrong.edu/liang/animation/web/InsertionSort.html>

# Simple Sort Techniques

- Selection Sort
- Insertion Sort
- Bubble Sort



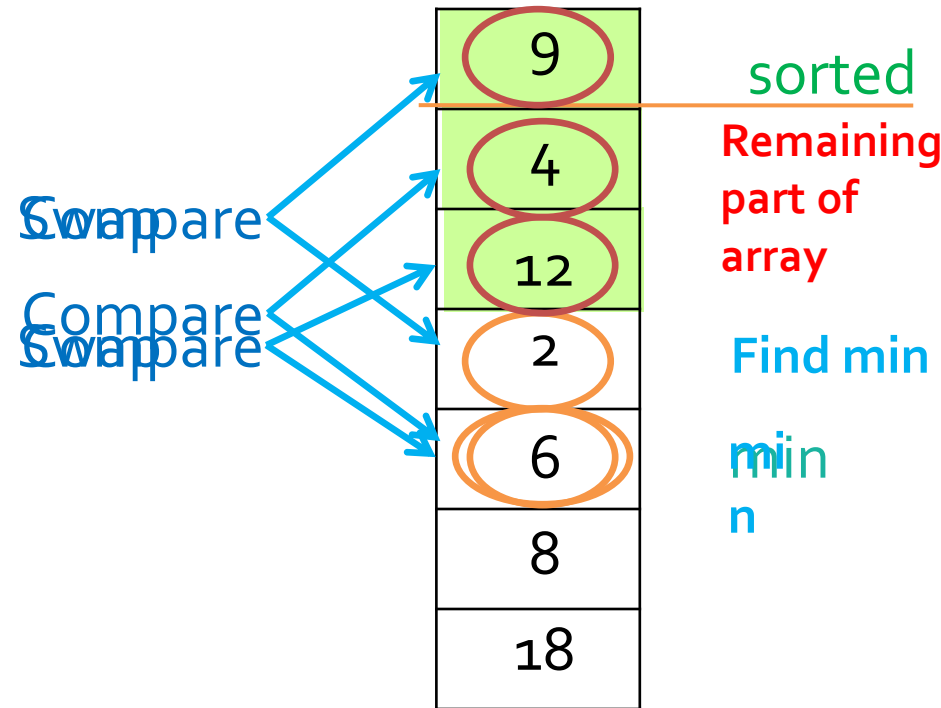
# Selection Sort

# Selection Sort

## Algorithm:

For each element in the list:

- Find the smallest element
- Swap it with the element.
- Repeat with the unsorted part.
  - Ignore the first element and apply the same algorithm on the remaining smaller list.

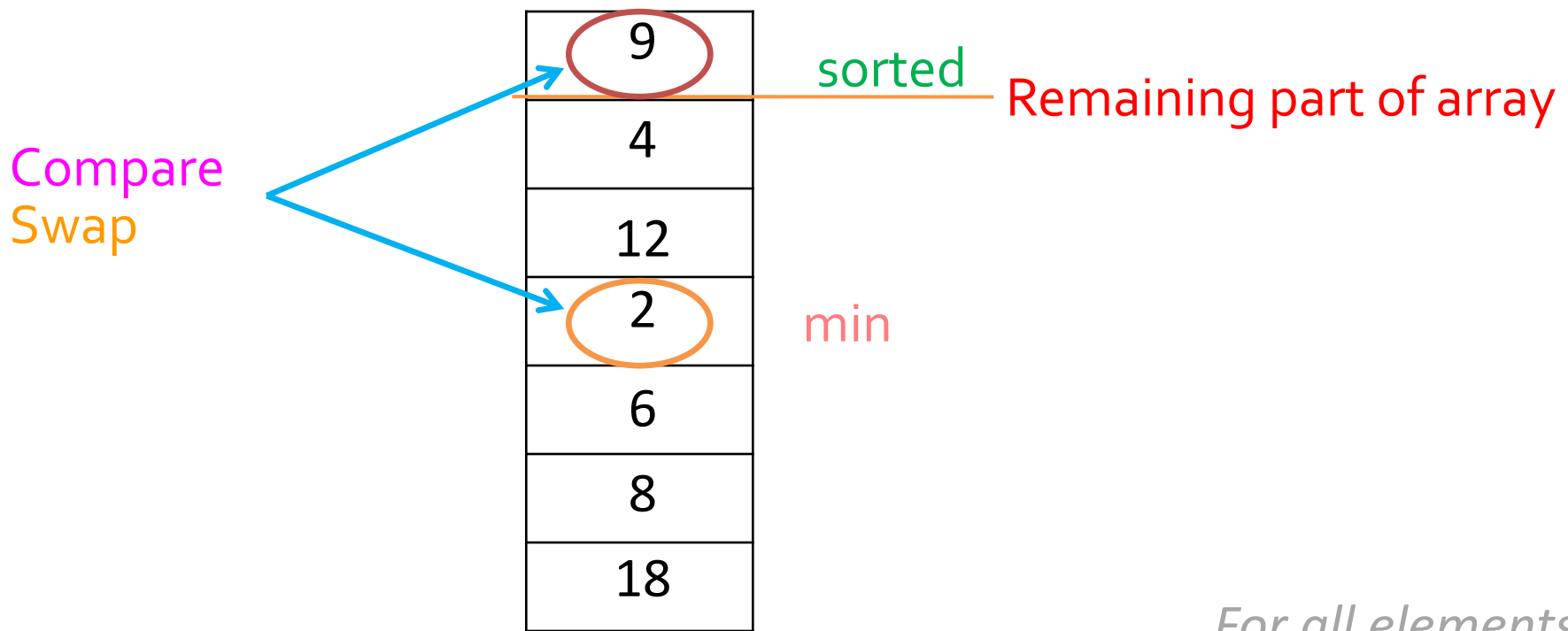


## Runtime efficiency

- **Worst/Average/Best case:  $O(n^2)$**     2 nested loops

[cs.armstrong.edu/liang/animation/web/SelectionSort.html](http://cs.armstrong.edu/liang/animation/web/SelectionSort.html)





```

for (int index = 0; index < list.length; index++) {
    minIdx = index;
    for (int scan = index+1; scan < list.length; scan++)
        if (list[scan] < list[minIdx])
            minIdx = scan;
    temp = list[minIdx];
    list[minIdx] = list[index];
    list[index] = temp;
}

```

For all elements in the array

Find min in remaining part

swap

# Selection Sort: Implementation

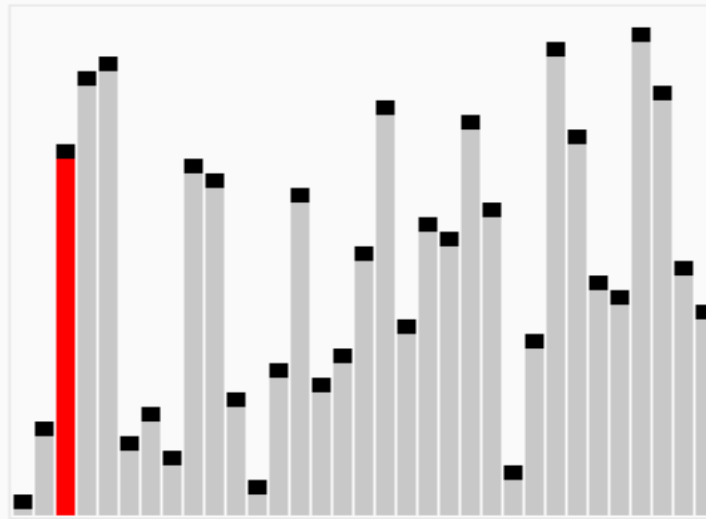
## Using two nested loops

```
private void selectionSort(int[] list) {  
    for (int index = 0; index < list.length; index++) {  
        // find the smallest element  
        int idxMin = index;  
        for (int scan = index + 1; scan < list.length; scan++)  
            if (list[idxMin] > list[scan])  
                idxMin = scan;  
        // swap the element at i with the smallest element  
        int temp = list[index];  
        list[index] = list[idxMin];  
        list[idxMin] = temp;  
    }  
}
```

# Selection Sort: Implementation, cont.

## Remember: Recursive Selection Sort

```
public static void sort(int[] list) {
    sort(list, 0, list.length - 1); // Sort the entire list
}
private static void sort(int[] list, int low, int high) {
    if (low < high) {
        // Find the smallest number and its index in list[low .. high]
        int indexOfMin = low;
        int min = list[low];
        for (int i = low + 1; i <= high; i++)
            if (list[i] < min) {
                min = list[i];
                indexOfMin = i;
            }
        // Swap the smallest in list[low .. high] with list[low]
        list[indexOfMin] = list[low];
        list[low] = min;
        // Sort the remaining list[low+1 .. high]
        sort(list, low + 1, high);
    } //else if (low == high) return; //stopping cond: list has only one element
}
}
```



Wikipedia

# Bubble Sort

# Bubble Sort

**IDEA:** Starting from the first item, compare adjacent items and keep “bubbling” the larger one to the right. Repeat for remaining sublist.

6 5 3 1 8 7 2 4

## Algorithm:

- Starting on the left: for each pair of elements in the list, swap them if they are not in order. The largest element is bubbled to position N.
- Start on the left again, and bubble the second largest element to position N-1.
- And so on.

Wikipedia

## Runtime efficiency

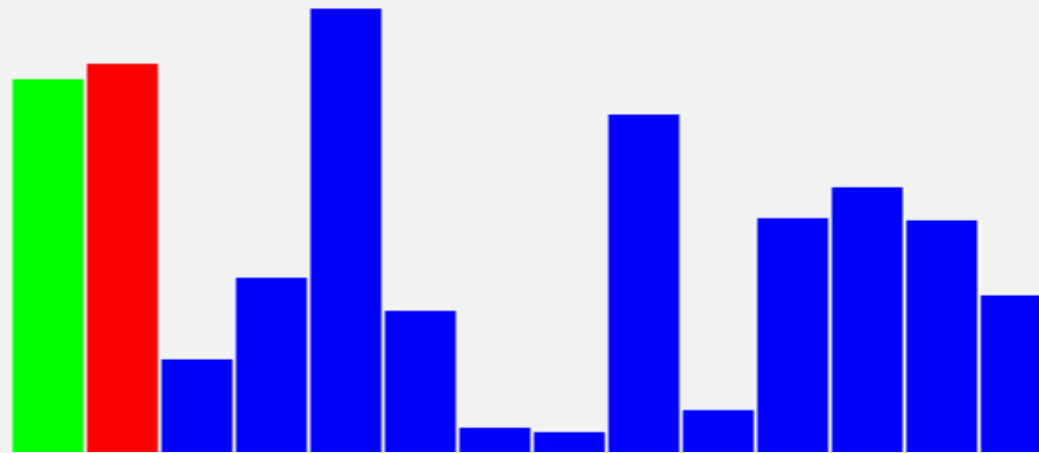
- **Worst /Average case:  $O(n^2)$**  2 nested loops
- **Best case:  $O(n)$**  for almost sorted list

# Bubble Sort Code

```
public static void bubbleSort(int[] list){  
  
    // repeat a number of passes equal to list length  
    for (int pass = 0; pass < list.length ; pass ++ ) {  
        // at beginning of every pass, assume list is sorted  
  
        // for each pair of elements, swap if not in order  
        for (int i = 0; i < list.length-pass-1; i++) {  
            if(list[i]>list[i+1]){  
                int temp = list[i];  
                list[i] = list[i+1];  
                list[i+1]=temp;  
            }  
        }  
    }  
}
```

# Improved Bubble Sort Code

```
public static void bubbleSort(int[] list){
    boolean sorted = false;    // list is not sorted.
    // repeat a number of passes equal to list length
    for (int pass = 0; pass < list.length && !sorted; pass ++){
        // at beginning of every pass, assume list is sorted
        sorted = true;
        // for each pair of elements, swap if not in order
        for (int i = 0; i < list.length-pass-1; i++) {
            if(list[i]>list[i+1]){
                int temp = list[i];
                list[i] = list[i+1];
                list[i+1]=temp;
                //if we ever need to swap, then list is unsorted; we need another pass
                sorted = false;
            }
        }
    }
}
```



[darcy.rsgc.on.ca](http://darcy.rsgc.on.ca)

# Insertion Sort

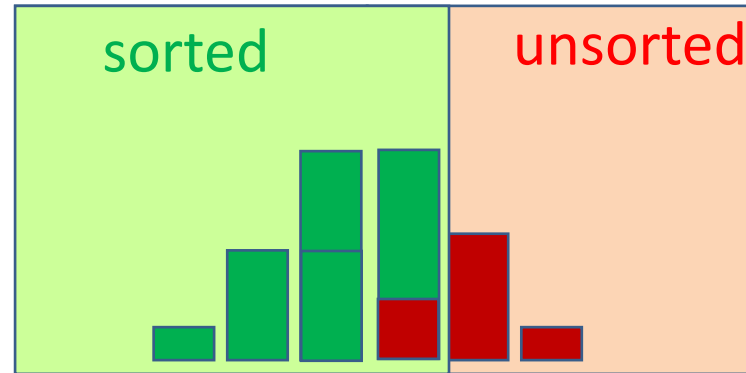


# Insertion Sort

**IDEA:** start with a sorted list of 1 element. Repeatedly insert an unsorted element into a sorted sublist until the whole list is sorted.

## Algorithm:

- For each element **e** in the unsorted part,
  - Keep a copy of **e**
  - Insert **e** it into in the sorted list such that this list remains sorted.
    - By moving all elements larger than **e** forward by one step.

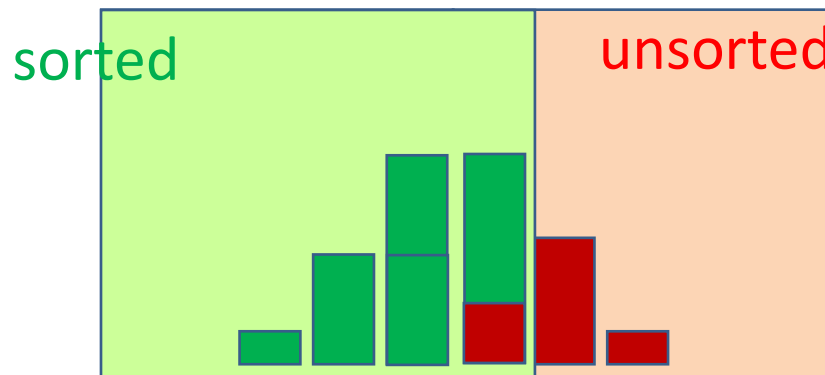


## Runtime efficiency

- **Worst/Average case:  $O(n^2)$**  2 nested loops
- **Best case:  $O(n)$**  for nearly sorted list

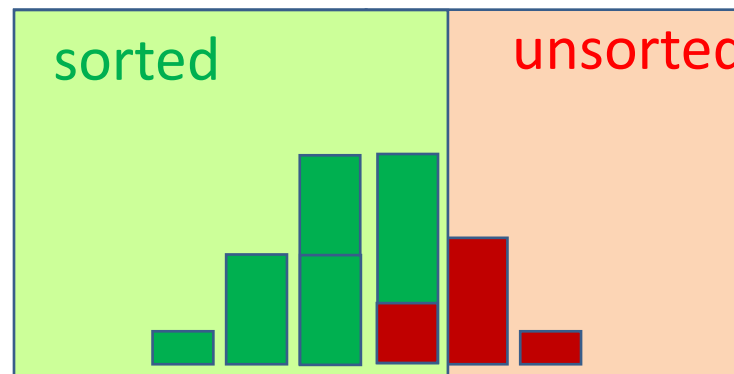
# Insertion Sort

```
public static void insertionSort(int[] list){
    for(int i=1; i<list.length; i++){
        // Remember first item in the unsorted list
        → int item = list[i];
        // for each previous element
        [ int pos;
          for(pos = i; pos > 0; pos--){
              //if previous element is larger than item
              if(list[pos-1]>item) list[pos]=list[pos-1]; //shift-right prev element
              else break; //otherwise, we found right insertion point
          }
        // Place item in its correct position
        → list[pos] = item;
    }
}
```



# Insertion Sort, another solution

```
public static void insertionSort(int[] list){
    for(int i=1; i<list.length; i++){
        //Remember first item in the unsorted list
        → int item = list[i];
        // Shift previous elements > item to the right
        // and find the correct position for the item in the sorted list
        [ int pos;
          for(pos = i; pos > 0 && list[pos-1]>item; pos--){
              list[pos] = list[pos-1];
          }
        // Place item in its correct position
        → list[pos] = item;
    }
}
```



# Insertion Sort

```
public static void insertionSort(int[] list){
    for(int i=1; i<list.length; i++){
        //Remember first item in the unsorted list
        → int item = list[i];
        // Shift previous elements > item to the right
        // and find the correct position for the item in the sorted list
        [ int pos = i;
          while(pos > 0 && item < list[pos-1]){
              list[pos] = list[pos-1];
              pos--;
          }
        // Place item in its correct position
        → list[pos] = item;
    }
}
```

Same code  
using a while  
loop

