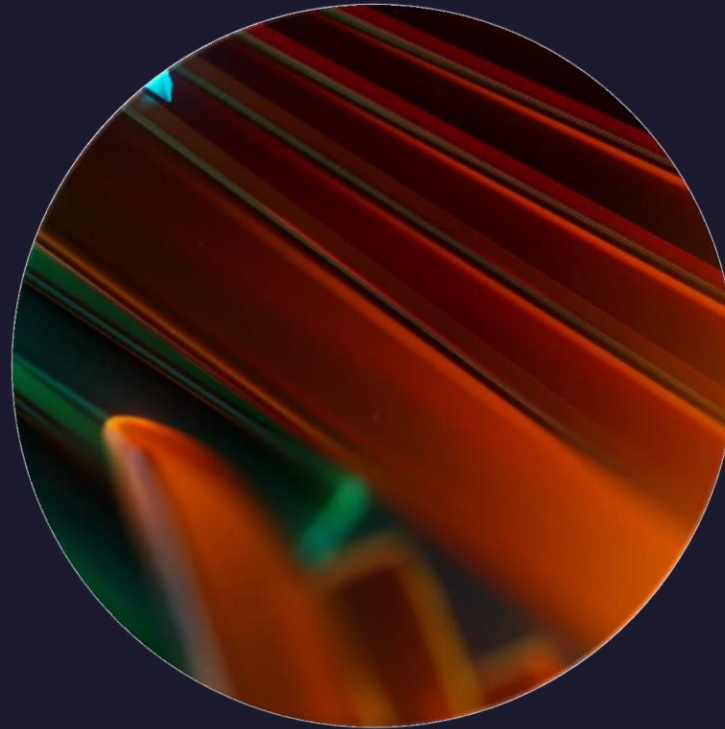


Number Verification Microservice

Design and Implementation

Agenda

1. Overview
2. Architecture & Design
3. Technology Stack
4. API Implementation
5. Security
6. Observability & Monitoring
7. Testing
8. Deployment
9. Management
10. Q&A





1. Overview

Business context, business value, use cases, requirements

Overview – Business context

- Digital identity verification is critical for modern applications
- Phone number verification provides a secure authentication layer
- Reduces fraud and ensures legitimate user access
- Seamless integration with existing user journeys

Overview – Business value

- Reduced Fraud: 60% decrease in account takeovers
- Improved UX: 45% faster authentication vs. traditional SMS OTP
- Cost efficiency: 30% reduction in SMS verification costs
- Regulatory compliance: meets KYC requirements for financial services

Overview – Use cases

- **Account registration:** verify phone numbers during sign-up to prevent fraud
- **Transaction authentication:** add security layer for high-value transactions
- **Multi-factor authentication:** strengthen security with network-verified identities
- **Password recovery:** ensure recovery requests come from legitimate device owners

Overview – Requirements

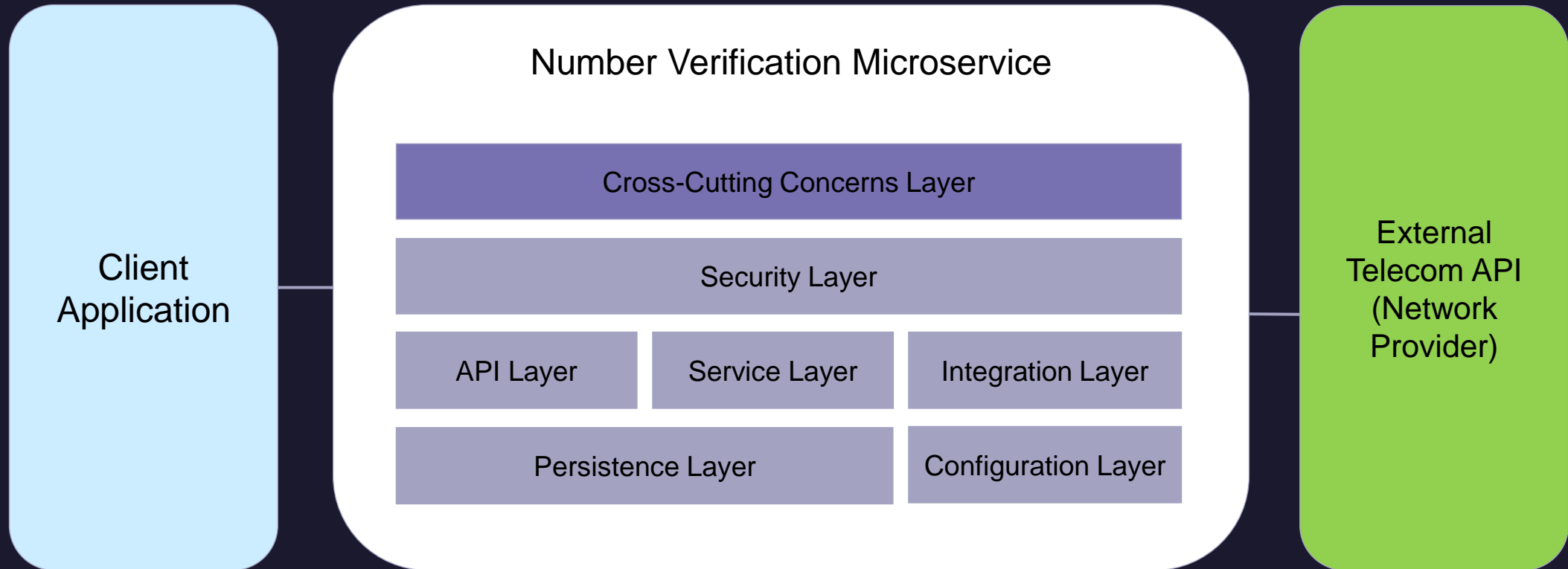
- Implement Number Verification CAMARA API
- Two key endpoints:
 - POST /verify (validate user's phone number)
 - GET /device-phone-number (retrieve phone number from device)
- Focus on security, logging, observability, and monitoring
- Deployable microservice architecture



2. Architecture & Design

High-level architecture, components breakdown, calling sequence

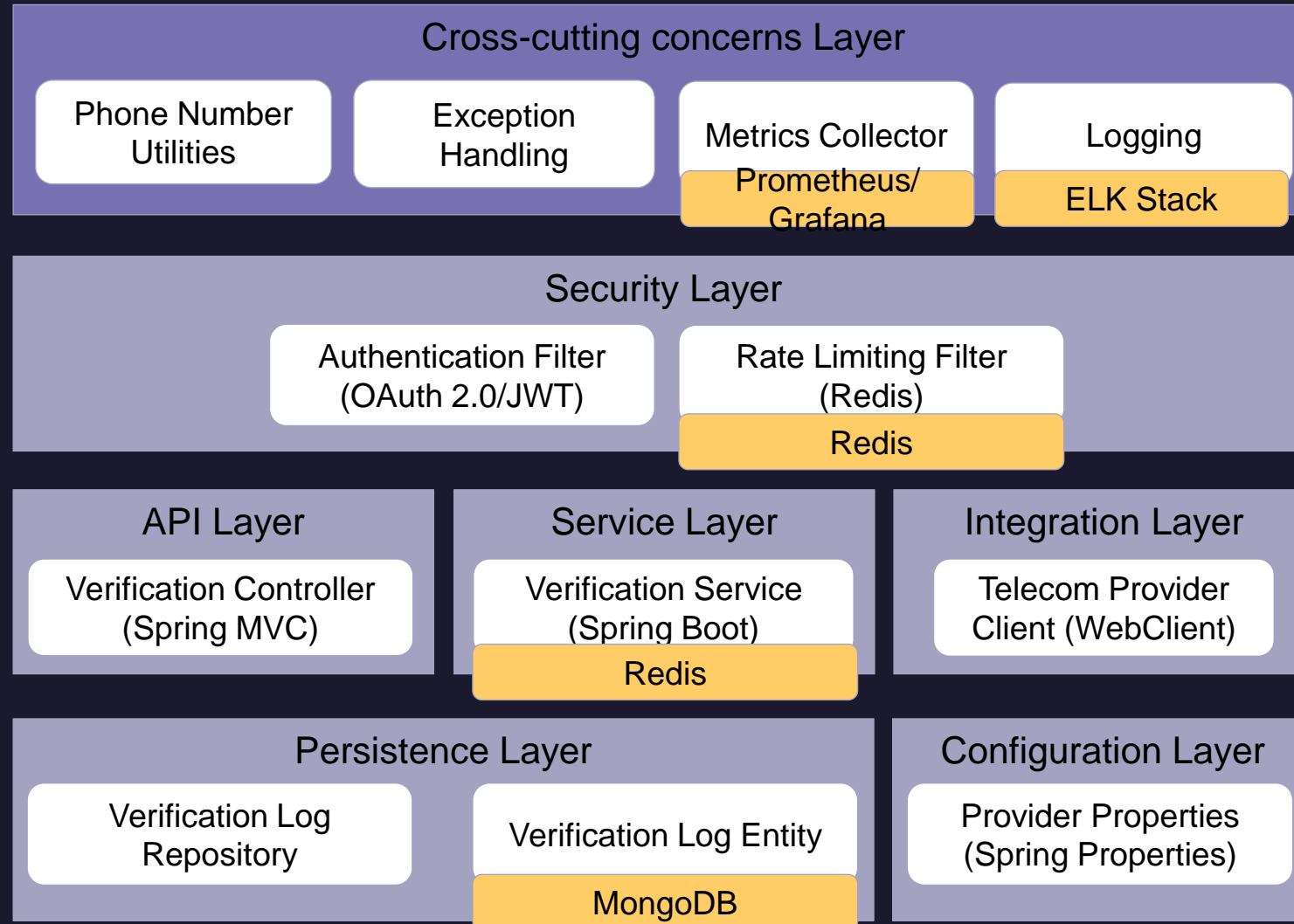
Architecture & Design – High-level architecture



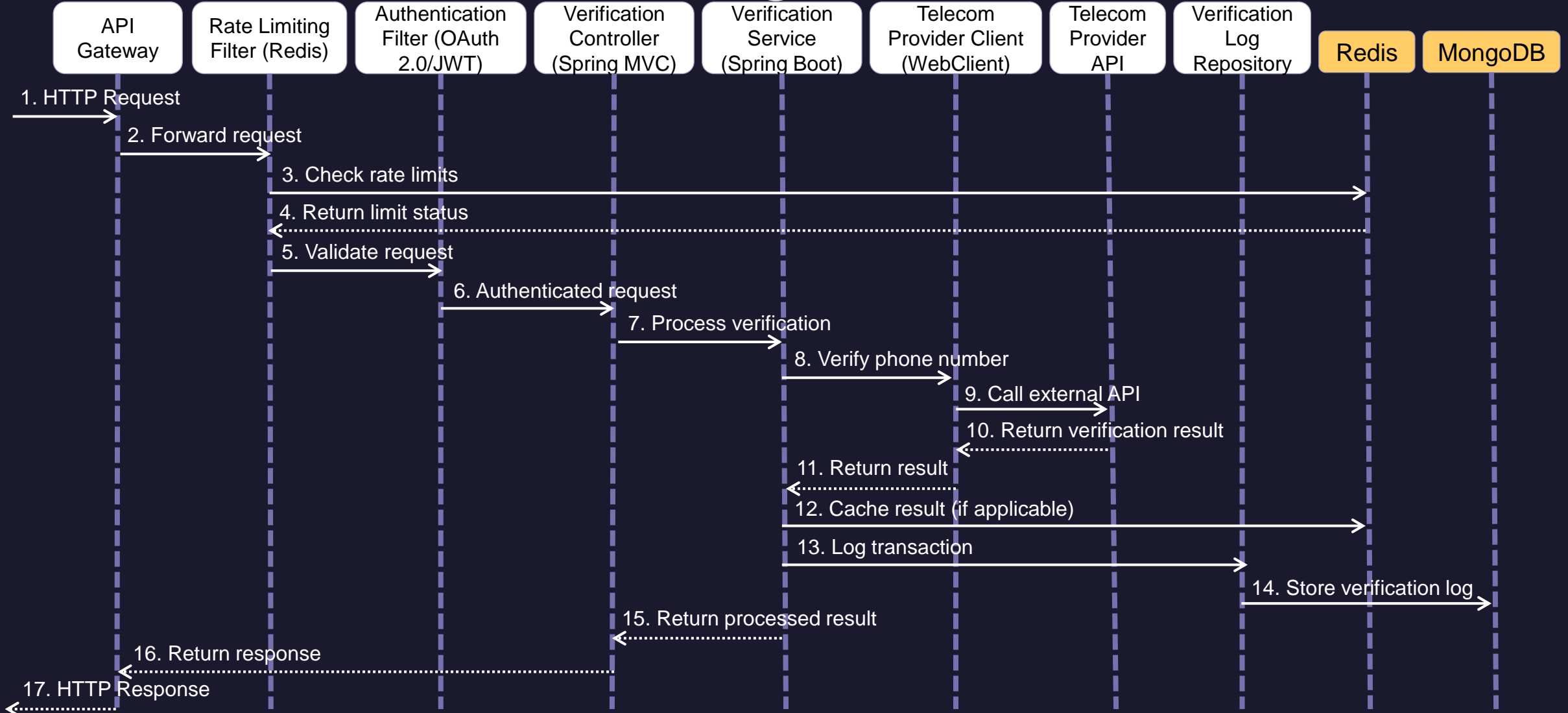
Architecture & Design – Components breakdown

- API layer: REST controllers, request handling, validation
- Service layer: business logic, data transformation, coordination
- Integration layer: telecom API communication, resilience
- Persistence layer: logging, audit trails, data access
- Configuration layer: properties, environment settings
- Security layer: authentication, authorization, rate limiting
- Cross-cutting concerns layer: logging, metrics, common utilities

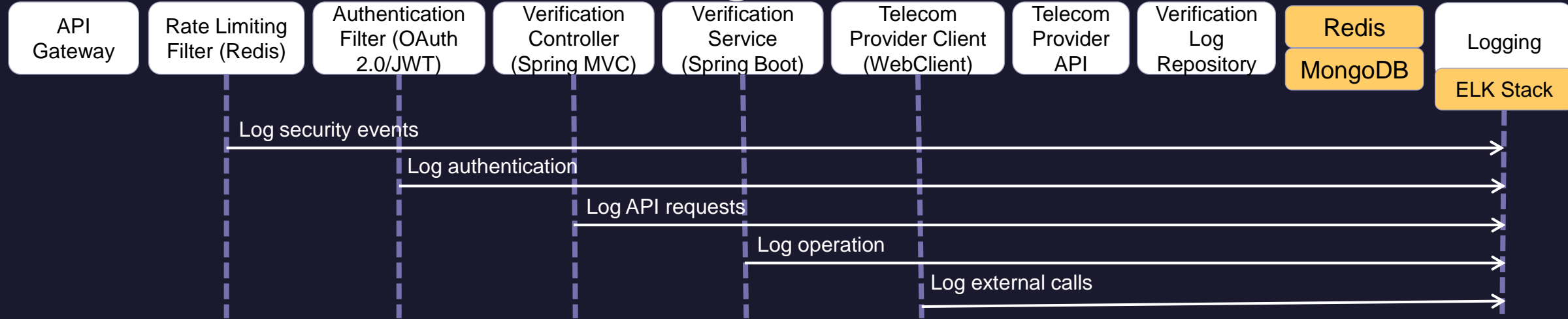
Architecture & Design – Components architecture



Architecture & Design – Calling sequence (POST)



Architecture & Design – Calling sequence (logs)





3. Technology Stack





Core technologies & supporting technologies

Technology Stack – Core technologies

- Language: Java 17
- Framework: Spring Boot 3.2
- API Documentation: OpenAPI 3.0
- Build Tool: Gradle 8.x
- Container: Docker
- Testing Framework: JUnit 5 + Mockito + JMeter 5.6



Technology Stack – Supporting Technologies

- Database: MongoDB 6.0 (log repository) 
- Cache: Redis 7.0 (rate limiting filter, caching in service layer) 
- Authentication: OAuth 2.0 / JWT (authentication filter, token validation)
- Metrics: Micrometer + Prometheus (metrics collection, performance monitoring)
- Logging: Logback + ELK Stack (centralized log) 
- Monitoring: Grafana (dashboard, alerting) 
- Security: Spring Security 6.x (security filter chain)
- Rate Limiting: Bucket4j (rate limiting filter)



4. API Implementation

POST /verify & GET /device-phone-number, provider integration

API Implementation – POST /verify

Validate if provided phone number matches user's device

Request:

```
{  
  "phoneNumber": "+12345678901",  
  "hashedPhoneNumber": "a hash value"  
}
```

Response:

```
{  
  "devicePhoneNumberVerified": true  
}
```

Error Handling:

- 400: Invalid phone number format
- 401: Unauthorized request
- 429: Rate limit exceeded
- 500: Internal service error
- 503: External provider unavailable

API Implementation – GET /device-phone-number

Retrieve phone number associated with user's device

Request:

`GET /device-phone-number`

Response:

```
{  
  "phoneNumber": "+34698765432"  
}
```

Error Handling:

- 400: Invalid phone number format
- 401: Unauthorized request
- 500: Internal service error
- 503: External provider unavailable

API Implementation – Provider integration

- Adapter pattern: standardized interface supporting multiple telecom providers
- Failover strategy: primary/secondary provider configuration
- Circuit breaker: prevents cascading failures during provider outages
- Retry policy: configurable exponential backoff for transient failures



5. Security

Authentication & authorization, data protection, threat mitigation

Security – Authentication & authorization

- Client authentication via API keys or OAuth 2.0 with OpenID Connect
- Role-based access control restricts API based on granted permissions
- Rate limiting prevents abuse with configurable thresholds by client and endpoint
- Purpose-based authorization ensures GDPR compliance
- Consent capture mechanisms support both frontend and backend flows
- An external identity provider like KeyClock will be needed

Security – Data protection

- TLS/SSL encryption for all communications
- Phone number hashing/tokenization for storage
- PII redaction for compliance
- Zero retention policy for sensitive data
- GDPR compliance measures

Security – Threat mitigation

- Input validation and sanitization
- Protection against common attacks
 - SQL injection, cross-site scripting (XSS), cross-site request forgery (CSRF)
- Regular security scanning and penetration testing (static and dynamic)



6. Observability & Monitoring

Logging & metrics

Observability & Monitoring – Logging & metrics

- JSON logging with an internal correlation ID
- Log levels (DEBUG, INFO, WARN, ERROR)
- Request count, latency, and error rates
- System metrics (CPU, memory, disk)
- Business metrics (verification success rate)
- Grafana dashboards for visualization metrics and Kibana for logs
- Alerting thresholds for critical metrics
- On-call rotation and escalation policies



7. Testing

Process & metrics

May 15th, 2025

Testing – Processes

- Dev → QA → Staging → Pre-Production
- Automated tests on every commit: JUnit 5
- Nightly performance testing: JMeter
- Weekly security scans: OWASP Dependency-Check, Snyk, SonarQube
- Mock services for development and testing: Mockito
- End-to-end tests with real sandbox: Postman/Newman
- Chaos testing to validate provider disruptions: Resilience4j

Testing – Metrics

- Response time: <200ms (p95) under normal load
- Throughput: 500+ requests/second peak handling
- Availability: 99.9% uptime target



8. Deployment

CI/CD pipeline, infrastructure as code, scaling & resilience

Deployment – CI/CD pipeline

- Automated testing (unit, integration, contract, performance)
- Continuous integration with GitHub actions
- Automated deployment

Deployment – Infrastructure as code & scaling

- Docker containerization
- Kubernetes for orchestration (future scaling)
- Terraform for infrastructure provisioning
- Horizontal scaling capabilities



9. Management

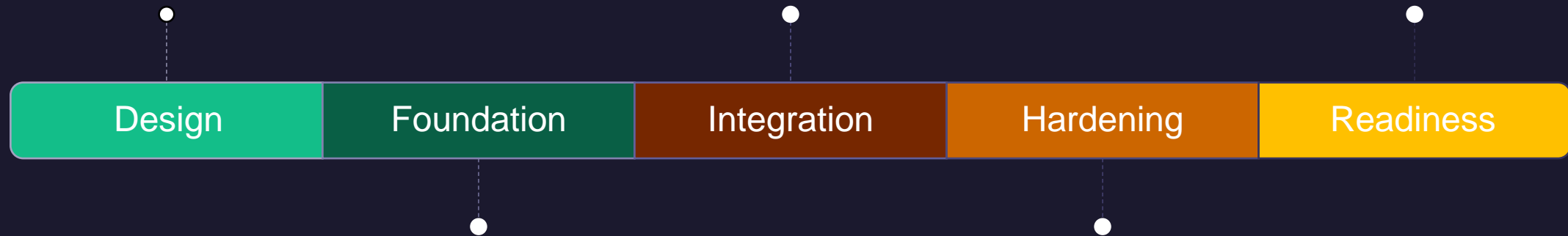
Schedule & tasks, risks

Management – Schedule & tasks

Week 1: technical blueprint: architecture, API contracts, security planning, and technology validated through stakeholder review.

Weeks 4-5: complete functionality through parallel development and testing, connecting all components including provider integration.

Week 7: deploy to production with monitoring, controlled rollout, and post-deployment verification.



Weeks 2-3: technical infrastructure: environments, pipelines, project structure, and core components to enable efficient development.

Week 6: system quality validation through testing, optimization, and documentation to ensure production readiness.

Management – Risks

- High Impact, High Likelihood
 - Telecom API Integration
 - Security Vulnerabilities
- High Impact, Medium Likelihood
 - Performance Bottlenecks
 - Regulatory Compliance
 - Timeline Pressure
- Low Impact, High Likelihood
 - Scaling Challenges
- High Impact, Low Likelihood
 - Resilience Failures
 - Deployment Issues
- Medium Impact, Medium Likelihood
 - Technology Stack
 - Monitoring Gaps
 - Cost Management
- Low Impact, Medium Likelihood
 - Security Requirements



Q&A

May 15th, 2025



Thank You

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